Pattern Recognition and Machine Learning

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Ever tried. Ever failed. No matter. Try Again. Fail again. Fail better. Samuel Beckett

Introduction

Pattern Recognition: automatic discovery of regularities in data and their use for making predictions.

Machine Learning: a large set of input vectors or a training set is used to tune the parameters of an adaptive model.

Probability Theory

- Sum rule: $p(x) = \sum_{y} p(x, y)$
- Product rule: p(x,y) = p(y|x)p(x) = p(x|y)p(y)
- Bayes' theorem: $p(H|E) = \frac{p(H)p(E|H)}{p(E)}$
- Bayes theorem: posterior = $\frac{\text{likelihood} \times \text{prior}}{\text{evidence}}$
- Probability that x lies in the range [a, b]: $\begin{array}{l} p(a \leq x \leq b) = \int_a^b p(x) dx, \\ \text{where } p(x) \text{ is the probability density function over } x. \end{array}$
- Cumulative distribution function: $P(z) = p(x \in (-\infty, z)) = \int_{-\infty}^{x} p(x')dx'$
- Expectation: $E[f] = \int f(x)p(x)dx = \sum_{x} f(x)p(x)$
- Variance: $var[f] = E[(f(x) E[f(x)])^2] = E[f^2] E[f]^2$
- Covariance for two variables x and y: cov[x, y] = E[(x - E[x])(y - E[y])] = E[xy] - E[x]E[y]

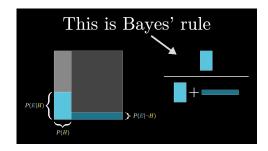


Figure 1: Bayes' theorem. (Source: 3blue1brown)

Gaussian Distribution

$$\mathcal{N}(x|\mu,\sigma^2) = \frac{1}{(2\pi\sigma^2)^{1/2}} \exp\left\{-\frac{1}{2\sigma^2}(x-\mu)^2\right\}$$
 Mean:
$$E[x] = \int x \mathcal{N}(x|\mu,\sigma^2) dx = \mu$$
 Variance:
$$\text{var}[x] = E[x^2] - E[x]^2 = \sigma^2$$

I.I.D. Data: Assume that the data points are independently and identically distributed (i.i.d.).

$$p(\mathbf{x}|\mathbf{w}) = \prod_{n=1}^{N} p(x_n|\mathbf{w})$$

 $p(\mathbf{x}|\mathbf{w}) = \prod_{n=1}^N p(x_n|\mathbf{w})$ Log likelihood: $\ln p(\mathbf{X}|\mathbf{w}) = \sum_{n=1}^N \ln p(x_n|\mathbf{w})$

Information Theory

Entropy: The entropy of a discrete random variable x is defined as

$$H[x] = -\sum_{x} p(x) \ln p(x)$$

$$H[x] \geq 0$$

$$H[x] = 0$$
 if and only if $p(x) = 1$ for some x

Kullback-Leibler Divergence: The Kullback-Leibler divergence between two probability distributions p(x) and q(x) is defined as

$$D_{\mathrm{KL}}(p||q) = -\sum_{x} p(x) \ln \frac{q(x)}{p(x)}$$

$$D_{\mathrm{KL}}(p||q) \neq D_{\mathrm{KL}}(q||p)$$

$$D_{\mathrm{KL}}(p||q) \geq 0$$

$$D_{\mathrm{KL}}(p||q) = 0$$
 if and only if $p(x) = q(x)$

Probability Distributions

Exponential Family: A probability distribution belongs to the exponential family if it can be written in the following canonical form:

$$f(x|\theta) = h(x) \exp\left\{\eta(\theta)^T T(x) - A(\theta)\right\}$$

where $\eta(\theta)$ is the natural parameter, T(x) is the sufficient statistic, $A(\theta)$ is the log partition function, h(x) is the base measure, and θ is the parameter.

• Bernoulli distribution: $p(x|\mu) = \mu^x (1-\mu)^{1-x}$

• Gaussian distribution:
$$p(x|\mu,\sigma^2) = \frac{1}{(2\pi\sigma^2)^{1/2}} \exp\left\{-\frac{1}{2\sigma^2}(x-\mu)^2\right\}$$

• Gamma distribution: $p(x|a,b) = \frac{1}{\Gamma(a)}b^ax^{a-1}\exp(-bx)$

• Beta distribution: $p(x|a,b) = \frac{1}{B(a,b)}x^{a-1}(1-x)^{b-1}$

• Dirichlet distribution: $p(\mathbf{x}|\alpha) = \frac{\Gamma(\alpha_0)}{\Gamma(\alpha_1)\cdots\Gamma(\alpha_K)} \prod_{k=1}^K x_k^{\alpha_k-1}$

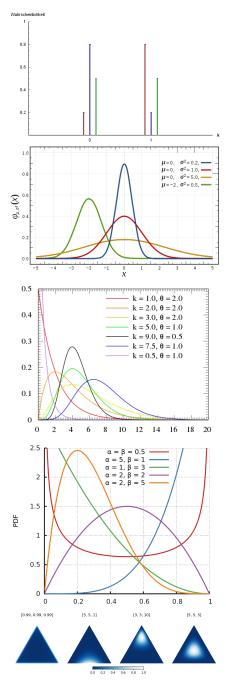


Figure 2: Distributions. (Source: Internet)

Density Estimation: Given a data set $X = \{x_1, \dots, x_N\}$, we want to estimate the underlying probability density function p(x).

- Frequentist approach: Estimate the density function directly from the data. (e.g., likelihood maximization)
- Bayesian approach: Assume a prior distribution over the parameters of the density function. (e.g., MAP estimation)

Maximum Likelihood Estimation: Given a data set $X = \{x_1, \ldots, x_N\}$ and a density function $p(x|\mathbf{w})$, the log likelihood function is

$$\ln p(\mathbf{X}|\mathbf{w}) = \sum_{n=1}^{N} \ln p(x_n|\mathbf{w})$$

Bayesian Estimation: Given a data set $\mathbf{X} = \{x_1, \dots, x_N\}$ and a density function $p(x|\mathbf{w})$, the log posterior distribution is

$$\ln p(\mathbf{w}|\mathbf{X}) = \ln p(\mathbf{w}) + \sum_{n=1}^{N} \ln p(x_n|\mathbf{w})$$

Conjugate Priors: If the prior distribution $p(\mathbf{w})$ and the likelihood function $p(\mathbf{X}|\mathbf{w})$ are in the same family, then the posterior distribution $p(\mathbf{w}|\mathbf{X})$ will also be in the same family.

Mixtures of Gaussians: A mixture of Gaussians is a linear combination of K Gaussian distributions:

$$p(x) = \sum_{k=1}^{K} \pi_k \mathcal{N}(x|\mu_k, \Sigma_k)$$

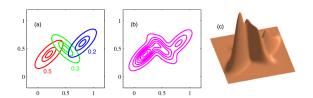


Figure 3: A mixture of 3 Gaussians in 2-D.

Linear Models for Regression

Linear Basis Function Models: A linear model is a linear combination of fixed nonlinear functions of the input variables:

$$y(\mathbf{x}, \mathbf{w}) = \sum_{j=0}^{M-1} w_j \phi_j(\mathbf{x}) = \mathbf{w}^T \phi(\mathbf{x})$$

where $\mathbf{w} = (w_0, \dots, w_{M-1})^T$ is the weight vector, $\phi(\mathbf{x}) = (\phi_0(\mathbf{x}), \dots, \phi_{M-1}(\mathbf{x}))^T$ is the feature vector, and $\phi_0(\mathbf{x}) = 1$. Basis Functions:

• Polynomial basis functions: $\phi_j(x) = x^j$

- Gaussian basis functions: $\phi_j(x) = \exp\left\{-\frac{(x-\mu_j)^2}{2s^2}\right\}$
- Sigmoidal basis functions: $\phi_j(x) = \sigma\left(\frac{x-\mu_j}{s}\right)$
- Fourier basis functions: $\phi_{2j}(x) = \cos(jx)$ and $\phi_{2j+1}(x) = \sin(jx)$

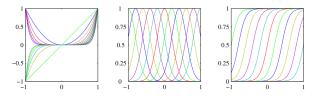


Figure 4: Basis functions.

Maximum Likelihood and Least Squares: Given a data set $\mathbf{X} = \{x_1, \dots, x_N\}$ and a linear model $y(x, \mathbf{w}) = \mathbf{w}^T \phi(x)$, we assume that the target variable t is given by

$$t = y(x, \mathbf{w}) + \epsilon$$

where ϵ is the noise term. The likelihood function is

$$p(t|\mathbf{x}, \mathbf{w}, \beta) = \mathcal{N}(t|\mathbf{w}, \beta^{-1}\mathbf{I})$$

where $\mathbf{t} = (t_1, \dots, t_N)^T$, is the design matrix, β is the precision of the noise term, and \mathbf{I} is the identity matrix.

Making the assumption that the data points are independently and identically distributed (i.i.d.), the log likelihood function is

$$\ln p(\mathbf{t}|\mathbf{X}, \mathbf{w}, \beta) = \prod_{n=1}^{N} \ln \mathcal{N}(t_n | \mathbf{w}^T \phi(x_n), \beta^{-1})$$
$$= -\frac{\beta}{2} \sum_{n=1}^{N} \{t_n - \mathbf{w}^T \phi(x_n)\}^2 + \frac{N}{2} \ln \beta - \frac{N}{2} \ln(2\pi)$$

Gratient of the log likelihood function:

$$\nabla_{\mathbf{w}} \ln p(\mathbf{t}|\mathbf{X}, \mathbf{w}, \beta) = \beta \sum_{n=1}^{N} \{t_n - \mathbf{w}^T \phi(x_n)\} \phi(x_n)$$

$$\nabla_{\beta} \ln p(\mathbf{t}|\mathbf{X}, \mathbf{w}, \beta) = \frac{N}{2\beta} - \frac{1}{2} \sum_{n=1}^{N} \{t_n - \mathbf{w}^T \phi(x_n)\}^2$$

Solution:

$$\mathbf{w}_{\mathrm{ML}} = (\mathbf{\Phi}^T \mathbf{\Phi})^{-1} \mathbf{\Phi}^T \mathbf{t}$$
$$\beta_{\mathrm{ML}} = \frac{1}{N} \sum_{n=1}^{N} \{t_n - \mathbf{w}_{\mathrm{ML}}^T \phi(x_n)\}^2$$

Regularized Least Squares: The total error function is

$$E(\mathbf{w}) = \frac{1}{2} \sum_{n=1}^{N} \{t_n - \mathbf{w}^T \phi(x_n)\}^2 + \frac{\lambda}{2} \mathbf{w}^T \mathbf{w}$$

where λ is the regularization coefficient. The solution is

$$\mathbf{w}_{\text{MAP}} = (\mathbf{\Phi}^T \mathbf{\Phi} + \lambda \mathbf{I})^{-1} \mathbf{\Phi}^T \mathbf{t}$$

Sequential Learning: Using the sequential learning approach, we can update the weight vector \mathbf{w} incrementally. The update rule is

$$\mathbf{w}^{\text{new}} = \mathbf{w}^{\text{old}} + \eta \phi(x_n) \{ t_n - \mathbf{w}^{\text{old}} \phi(x_n) \}$$

where η is the learning rate.

Bias-Variance Decomposition: The expected prediction error of a model can be decomposed into three terms:

$$E[(t - y(x))^{2}]$$
= $E[(t - E[y(x)])^{2}] + E[(E[y(x)] - y(x))^{2}] + E[(t - E[t])^{2}]$
= $Bias^{2} + Variance + Noise$

Bayesian Linear Regression: Bayesian linear regression is a probabilistic approach to linear regression. It can avoid overfitting problem of maximum likelihood estimation by introducing a prior distribution over the weight vector **w**.

Given a data set $\mathbf{X} = \{x_1, \dots, x_N\}$ and a linear model $y(x, \mathbf{w}) = \mathbf{w}^T \phi(x)$, we assume that the target variable t is given by

$$t = u(x, \mathbf{w}) + \epsilon$$

where ϵ is the noise term. The prior distribution over the weight vector ${\bf w}$ is

$$p(\mathbf{w}|\alpha) = \mathcal{N}(\mathbf{w}|\mathbf{0}, \alpha^{-1}\mathbf{I})$$

where α is the precision of the prior distribution.

The posterior distribution over the weight vector \mathbf{w} is

$$p(\mathbf{w}|\mathbf{X}, \mathbf{t}, \alpha, \beta) = \mathcal{N}(\mathbf{w}|\mathbf{m}_N, \mathbf{S}_N)$$

where

$$\mathbf{m}_N = \beta \mathbf{S}_N \mathbf{\Phi}^T \mathbf{t}$$
$$\mathbf{S}_N^{-1} = \alpha \mathbf{I} + \beta \mathbf{\Phi}^T \mathbf{\Phi}$$

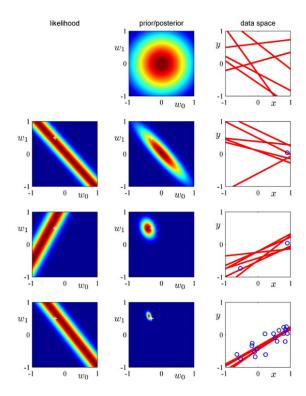


Figure 5: Bayesian linear regression.

Locally Weighted Regression: Locally weighted regression is a non-parametric method for regression. It assigns different weights to different data points based on their distance to the query point. The loss function is

$$J(\mathbf{w}) = \sum_{n=1}^{N} \exp\left(-\frac{(x-x_n)^2}{2\tau^2}\right) (t_n - \mathbf{w}^T \phi(x_n))^2$$

where the weight vector \mathbf{w} is

$$\mathbf{w} = (\mathbf{\Phi}^T \mathbf{W} \mathbf{\Phi})^{-1} \mathbf{\Phi}^T \mathbf{W} \mathbf{t}$$

and the weight matrix W is

$$\mathbf{W} = \operatorname{diag}\left\{\exp\left(-\frac{(x-x_n)^2}{2\tau^2}\right)\right\}$$

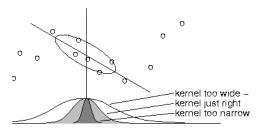


Figure 6: Locally weighted regression.

Classification

Discriminative vs. Generative:

- Discriminative models: Model $p(t|\mathbf{x})$ directly (logistic regression). Learn mappings from inputs to classes and focus on the decision boundary. (e.g., logistic regression, softmax regression, support vector machines)

 Objective: $\max L(\theta) = \max \prod_{i=1}^{N} p(t_i|x_i;\theta)$
- Generative models: Model $p(\mathbf{x},t)$ and learn the Model $p(\mathbf{x}|t)$ and p(t) separately. Use Bayes' theorem to compute the posterior probability $p(t|\mathbf{x})$. (e.g., Naive Bayes, Gaussian discriminant analysis)

 Objective: $\max L(\theta) = \max \prod_{i=1}^{N} p(x_i, t_i; \phi, \theta)$

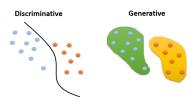


Figure 7: Discriminative vs. Generative models.

Discriminant Functions: Two-Class Case: Given a data set $\mathbf{X} = \{x_1, \dots, x_N\}$ and a linear model $y(x) = \mathbf{w}^T \mathbf{x} + \omega_0$, we assume that the target variable t is given by

$$t = \begin{cases} +1, & \text{if } y(x, \mathbf{w}) \ge 0\\ -1, & \text{otherwise} \end{cases}$$

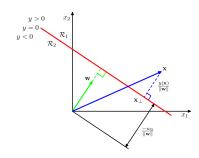


Figure 8: Linear classification.

Logistic Regression:

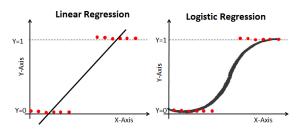


Figure 9: Linear classification.

Logistic regression is a probabilistic approach to classification. It models the posterior probability of the class label t given the input vector \mathbf{x} . The logistic sigmoid function is

$$\sigma(a) = \frac{1}{1 + \exp(-a)}$$

The likelihood function is

$$p(t|\mathbf{x}, \mathbf{w}) = \sigma(t\mathbf{w}^T\mathbf{x})$$

The log likelihood function is

$$\ln p(\mathbf{t}|\mathbf{X}, \mathbf{w}) = \sum_{n=1}^{N} \ln \sigma(t_n \mathbf{w}^T \mathbf{x}_n)$$

The gradient of the log likelihood function is

$$\nabla_{\mathbf{w}} \ln p(\mathbf{t}|\mathbf{X}, \mathbf{w}) = \sum_{n=1}^{N} (t_n - \sigma(\mathbf{w}^T \mathbf{x}_n)) \mathbf{x}_n$$

The solution is

$$\mathbf{w}_{\mathrm{ML}} = \operatorname{argmax}_{\mathbf{w}} \ln p(\mathbf{t}|\mathbf{X}, \mathbf{w})$$

Example: Two-Class Logistic Regression Given a data set $\mathbf{X} = \{x_1, \dots, x_N\}$ and a linear model $y(x) = \mathbf{w}^T \mathbf{x} + \omega_0$, we assume that the target variable t is given by

$$t = \begin{cases} +1, & \text{if } y(x, \mathbf{w}) \ge 0\\ -1, & \text{otherwise} \end{cases}$$

The log loss function is

$$\ell_k = \begin{cases} -\ln p_k & \text{if } t_k = +1\\ -\ln(1 - p_k), & \text{if } t_k = 0 \end{cases}$$

These two cases can be combined into a single expression:

$$\ell_k = -t_k \ln p_k - (1 - t_k) \ln(1 - p_k)$$

where $p_k = \sigma(\mathbf{w}^T \mathbf{x}_k)$. This expression is more formally known as the cross-entropy loss function.

Softmax Regression: Softmax regression is a generalization of logistic regression to multiple classes. The softmax function is

$$y_k = \frac{\exp(a_k)}{\sum_j \exp(a_j)}$$

Cross-entropy loss function:

$$\ell = -\sum_{k} t_k \ln y_k$$

Gaussian Discriminant Analysis:

Gaussian discriminant analysis is a generative approach to classification. It models the class-conditional densities $p(\mathbf{x}|\mathbf{y})$ and the class priors $p(\mathbf{y})$, and then uses Bayes' theorem to compute the posterior probabilities $p(\mathbf{y}|\mathbf{x})$. It assumes that the feature vectors from each class are drawn from a multivariate Gaussian distribution:

$$p(\mathbf{x}|y=k) = \mathcal{N}(\mathbf{x}|\boldsymbol{\mu}_k, \boldsymbol{\Sigma}_k)$$

The class priors are

$$p(y=k) = \phi_k$$

The posterior probabilities are

$$p(y = k|\mathbf{x}) = \frac{p(\mathbf{x}|y = k)p(y = k)}{\sum_{j} p(\mathbf{x}|y = j)p(y = j)}$$

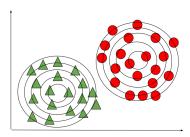


Figure 10: Generative Learning Algorithm (GDA).

Naive Bayes: Naive Bayes is a generative approach to classification. It assumes that the features are conditionally independent given the class label y:

$$p(x_1, x_2, \dots, x_n | y) = p(\mathbf{x} | y) = \prod_{j=1}^{D} p(x_j | y)$$

Support Vector Machines: Support vector machines (SVMs) are a discriminative approach to classification. They find the hyperplane that maximizes the margin between the classes. The decision function is

$$y(\mathbf{x}) = \mathbf{w}^T \mathbf{x} + b$$

The margin is

$$margin = \frac{1}{\|\mathbf{w}\|}$$

The optimization problem is

$$\begin{split} & \text{minimize} & & \frac{1}{2}\|\mathbf{w}\|^2 \\ & \text{subject to} & & t_n(\mathbf{w}^T\mathbf{x}_n+b) \geq 1 \end{split}$$

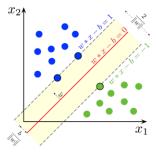


Figure 11: Support vector machines.

Kernel Methods: Kernel methods are a generalization of linear models to nonlinear models. They map the input vectors into a higher-dimensional feature space using a kernel function. The decision function is

$$y(\mathbf{x}) = \sum_{n=1}^{N} \alpha_n k(\mathbf{x}_n, \mathbf{x}) + b$$

Kernel trick: The kernel function $k(\mathbf{x}, \mathbf{x}')$ is a similarity function that computes the inner product of the feature vectors in the higher-dimensional space without explicitly computing the feature vectors. For example, the Gaussian kernel is

$$k(\mathbf{x}, \mathbf{x}') = \exp\left(-\frac{\|\mathbf{x} - \mathbf{x}'\|^2}{2\sigma^2}\right)$$

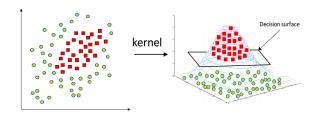


Figure 12: Kernel trick.

Decision Trees A decision tree is a non-parametric supervised learning algorithm, which is utilized for both classification and regression tasks. It has a hierarchical, tree structure, which consists of a root node, branches, internal nodes and leaf nodes. Ensemble Methods Ensemble methods combine multiple models to improve the predictive performance. The most common ensemble methods are

- Bagging: Train multiple models on different subsets of the data and average their predictions.
- Boosting: Train multiple models sequentially, where each model learns to correct the errors of the previous model.
- Stacking: Train multiple models and combine their predictions using another model (meta-learner).

Advice for Applying Machine Learning Bias-Variance Tradeoff:

- Bias: The error due to bias is the difference between the average prediction of the model and the true value. bias(\mathbf{x}) = $\mathbf{E}[\hat{f}(\mathbf{x})] f(\mathbf{x})$
- Variance: The error due to variance is the variability of a model prediction for a given data point. $var(\mathbf{x}) = E[(\hat{f}(\mathbf{x}) E[\hat{f}(\mathbf{x})])^2]$
- *High bias:* The model is too simple and underfits the data.
- *High variance:* The model is too complex and overfits the data.

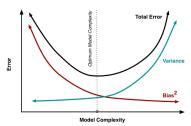


Figure 13: Bias-variance tradeoff.

Regularization: Regularization is a technique to prevent overfitting by adding a penalty term to the loss function. The total error function is

$$E(\mathbf{w}) = loss(\mathbf{w}) + \lambda \Omega(\mathbf{w})$$

where λ is the regularization coefficient and $\Omega(\mathbf{w})$ is the regularization term. The most common regularization terms are

- L1 regularization: $\Omega(\mathbf{w}) = \|\mathbf{w}\|_1$
- L2 regularization: $\Omega(\mathbf{w}) = \|\mathbf{w}\|_2^2$

Training, Validation, and Test Sets: The data set is divided into three subsets:

- Training set: Used to train the model.
- Validation set: Used to tune the hyperparameters of the model.
- Test set: Used to evaluate the performance of the model.

Cross-Validation: Cross-validation is a technique to evaluate the performance of a model. The data set is divided into K subsets. The model is trained on K-1 subsets and tested on the remaining subset. This process is repeated K times, each time using a different subset as the test set.

Model Selection: Model selection is the process of choosing the best model from a set of models. The most common methods are

- Grid search: Exhaustively search over a set of hyperparameters.
- Random search: Randomly sample hyperparameters from a distribution.
- Bayesian optimization: Use a probabilistic model to model the objective function and select the hyperparameters that maximize the expected improvement.

Empirical Risk Minimization: Empirical risk minimization is the process of minimizing the expected loss over the training set. A function that measures the error between the predicted output of the model and the actual target value. Common examples include the mean squared error for regression and cross-entropy loss for classification.

$$ERM = \frac{1}{N} \sum_{i=1}^{N} \ell(\hat{y}_i, y_i)$$
 (1)

where ℓ is the loss function, \hat{y}_i is the predicted output of the model, and y_i is the actual target value.

Unsupervised Learning

K-Means Clustering: K-means clustering is a partitioning method that divides the data set into K clusters. The objective is to minimize the sum of squared distances between the data points and their corresponding cluster centroids.

Given a data set $\mathbf{X} = \{x_1, \dots, x_N\}$ and the number of clusters K, the K-means algorithm is

- 1. Initialize the cluster centroids μ_1, \ldots, μ_K .
- 2. Assign each data point to the nearest cluster centroid.
- 3. Update the cluster centroids by taking the mean of the data points in each cluster.
- 4. Repeat steps 2 and 3 until convergence.

It minimizes the within-cluster sum of squared errors:

$$SSE = \sum_{k=1}^{K} \sum_{n=1}^{N_k} ||x_n - \mu_k||^2$$

where N_k is the number of data points in cluster k.

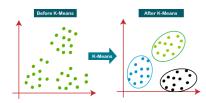


Figure 14: K-means clustering.

Density Estimation: Density estimation is the process of estimating the probability density function of the data. The most common methods are

- *Histogram:* Divide the data into bins and estimate the probability density function using the frequency of the data points in each bin.
- Kernel density estimation: Place a kernel function on each data point and sum the kernel functions to estimate the probability density function.
- Gaussian mixture model: Model the data as a mixture of Gaussian distributions and estimate the parameters of the Gaussian distributions.

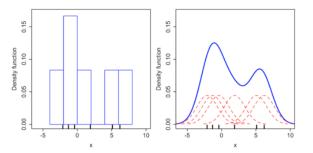


Figure 15: Comparison of histogram (left) and kernel density estimation (right).

Gaussian Mixture Model: A Gaussian mixture model (GMM) is a probabilistic model that represents the data as a mixture of K Gaussian distributions. The likelihood function is

$$p(\mathbf{x}|\boldsymbol{\theta}) = \sum_{k=1}^{K} \pi_k \mathcal{N}(\mathbf{x}|\boldsymbol{\mu}_k, \boldsymbol{\Sigma}_k)$$

Expectation-Maximization Algorithm: The expectation-maximization (EM) algorithm is an iterative method to estimate the parameters of a probabilistic model with latent variables. The algorithm consists of two steps:

- 1. Expectation step (E-step): Compute the expected value of the latent variables given the observed data and the current estimate of the parameters.
- 2. Maximization step (M-step): Update the parameters of the model by maximizing the likelihood function given the observed data and the expected value of the latent variables.

Jensen's Inequality: Jensen's inequality states that the expected value of a convex function of a random variable is greater than or equal to the convex function of the expected value of the random variable.

$$f(E[X]) \le E[f(X)]$$