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MINGW32:/g/ruby/toy_app
yunnan@YUNNAN-PC /g/ruby/toy_app (master)
$ rails c
Loading development environment (Rails 4.2.6)
irb(main):001:0> app.get '/dices'

Started GET "/dices" for 127.0.0.1 at 2016-07-17 20:08:10 +0700
` ActiveRecord::SchemaMigration Load (1.0ms)  SELECT `schema_migrations`.* FROM `schema_migrations`
Processing by DicesController#index as HTML
Round 1 After Dice Rolled
A = 6|1|2|5|1|6
B = 3|3|1|6|5|5
C = 3|1|3|2|3|1
D = 4|5|4|6|2|6
After dice moved on round 1
A = 2|5
B = 3|3|5|5|1|1
C = 3|3|2|3|1
D = 4|5|4|2|1|1
=====
Round 2 After Dice Rolled
A = 5|4
B = 2|3|5|1|2|2
C = 4|5|6|1|5
D = 4|3|2|2|2|5
After dice moved on round 2
A = 5|4
B = 2|3|5|2|2
C = 4|5|5|1
D = 4|3|2|2|2|5|1
=====
Round 3 After Dice Rolled
A = 2|6
B = 4|3|2|5|1
C = 4|4|4|2
D = 6|2|2|1|4|1|6
After dice moved on round 3
A = 2|1|1
B = 4|3|2|5
C = 4|4|4|2|1
D = 2|2|4
=====
Round 4 After Dice Rolled
A = 3|3|6
B = 1|1|6|6
C = 1|5|2|4|5
D = 6|4|2
After dice moved on round 4
A = 3|3
B = 
C = 5|2|4|5|1|1
D = 4|2|1
=====
Round 5 After Dice Rolled
A = 6|5
B = 
C = 6|5|4|4|1|1
D = 5|5|4
After dice moved on round 5
A = 5
B = 
C = 5|4|4
D = 5|5|4|1|1
=====
Round 6 After Dice Rolled
A = 2
B = 
C = 1|4|3
D = 3|2|5|1|5
After dice moved on round 6
A = 2|1
B = 
C = 4|3
D = 3|2|5|5|1
=====
Round 7 After Dice Rolled
A = 2|1
B =
```

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=====
Round 6 After Dice Rolled
A = 2
B =
C = 1|4|3
D = 3|2|5|1|5
After dice moved on round 6
A = 2|1
B =
C = 4|3
D = 3|2|5|5|1
=====
Round 7 After Dice Rolled
A = 2|1
B =
C = 1|5
D = 1|1|1|3|3
After dice moved on round 7
A = 2|1|1|1
B =
C = 5|1
D = 3|3|1
=====
Round 8 After Dice Rolled
A = 4|3|6|1
B =
C = 5|4
D = 2|2|5
After dice moved on round 8
A = 4|3
B =
C = 5|4|1
D = 2|2|5
=====
Round 9 After Dice Rolled
A = 2|2
B =
C = 6|5|2
D = 5|3|3
After dice moved on round 9
A = 2|2
B =
C = 5|2
D = 5|3|3
=====
Round 10 After Dice Rolled
A = 4|4
B =
C = 1|5
D = 4|2|1
After dice moved on round 10
A = 4|4|1
B =
C = 5
D = 4|2|1
=====
Round 11 After Dice Rolled
A = 4|2|1
B =
C = 3
D = 6|5|6
After dice moved on round 11
A = 4|2
B =
C = 3|1
D = 5
=====
Round 12 After Dice Rolled
A = 3|6
B =
C = 6|1
D = 5
After dice moved on round 12
A = 3
B =
C =
D = 5|1
=====
Round 13 After Dice Rolled
A = 2
B =
C =
D = 6|1
After dice moved on round 13
A = 2|1
B =
C =
D =
=====
Rendered dices/index.html.erb within layouts/application (9.0ms)
Rendered layouts/_shim.html.erb (1.0ms)
Rendered layouts/_header.html.erb (1.0ms)
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