MUHAMMAD YUNAN YUANSYAH

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EDUCATION

Electrical Engineering, Universitas Negeri Yogyakarta Current GPA: 3.38

Indonesia

2022-Present

WORKING EXPERIENCES

Student Entrepreneur Project at Sell & Buy Marketplace

Sept 2023 - Sept 2024

Software Engineer

- Initiated and developed a digital marketplace specifically designed to meet students' needs in finding goods and services, with the aim of creating a more efficient, connected, and socially as well as economically empowered campus ecosystem.
- Responsible for designing, implementing, and maintaining the user interface (UI) of the application, ensuring a seamless and engaging user experience (UX)
- Responsible for designing, implementing, and maintaining the server-side logic and architecture of the application.

Part-time Private Teacher at Star Private Yogyakarta

Aug 2024- Present

Responsible to teach basic and advance mathematical problem.

ACHIEVEMENTS

Awardee of the Outstanding Student Award UNY 2025

Mei 2025

- Granted in recognition of exceptional academic performance and impactful contributions to student innovation and community development.
- This award was achieved through leading the development of a digital marketplace that addressed key student needs, demonstrating initiative, creativity, and social impact in the field of student entrepreneurship.

PROJECTS

Software Engineering

- Developed a digital marketplace website for university students using the MERN stack (MongoDB, Express.js, React, Node.js). Designed and implemented features such as user authentication, product listings, and transaction workflows to facilitate peer-to-peer buying and selling within the student community.
- Built a web-based application to monitor and manage Door Lock System projects with face recognition technology, using Firebase for real-time database and authentication, Next.js for the frontend, and FastAPI for the backend API.
- Developed a web-based application to record and track purchased items, providing users with a simple interface to manage and review purchase history.

Artificial Intelligence

 Developed a smart air cooling device that automatically regulates room temperature based on environmental sensors using Fuzzy Logic Developed a Door Lock System with face recognition technology, integrating hardware and software to provide secure and automated access control.

Embedded System

- Developed an automated door locking system using RFID technology and ESP32 microcontroller to enable secure, contactless access.
- Developed a room temperature control system using ESP32 and environmental sensors to monitor and regulate room conditions automatically.

IOT

 Developed an IoT-based soil humidity monitoring and control system using ESP32 and DHT11 sensor, integrated with a web/mobile application for real-time monitoring and control.

ORGANIZATIONAL EXPERIENCES

Electrical Engineering Expo

Staff of Design and Documentation

 Served as part of the Design and Documentation team, responsible for creating visual materials, project reports, and structured documentation to support organizational activities and projects

Namche's Event: Art Day 2018-2020

Chief Coordinator of Financial Mangement Division

- Responsible to maintain income and sponsorship relation throughout the event.
- Arrange and plan the cash flow of the event.

NBC: Namche Basketball Championship

2019-2020

Staff of Sponsorship Division

Responsible to maintain sponsorship relation throughout the event.

SKILLS

Certificate

Introduction to Front-End Development by Meta

Coding

- Microsoft Visual Studio
- C#, C++
- Javascript
- Typescript
- Python
- Arduino IDE (Microcontroller)

Programmable Logic Controller

- CX-Programmer (Omron PLC)
- Zelio Soft (Schneider PLC)

MS Office

- Word
- Power Point
- Excel

Language

- Indonesian (Native)
- English