Advance Artificial Intelligence

인공지능 특론

Yung-Cheol BYUN ycb@jejunu.ac.kr

in·tel·li·gence

/in teləjəns/

noun

1. the ability to acquire and apply knowledge and skills "an eminent man of great intelligence"

in·tel·li·gent

/in 'teləjənt/

adjective

having or showing intelligence, especially of a high level in a natural way.

synonyms: clever, bright, brilliant, smart, discerning ...

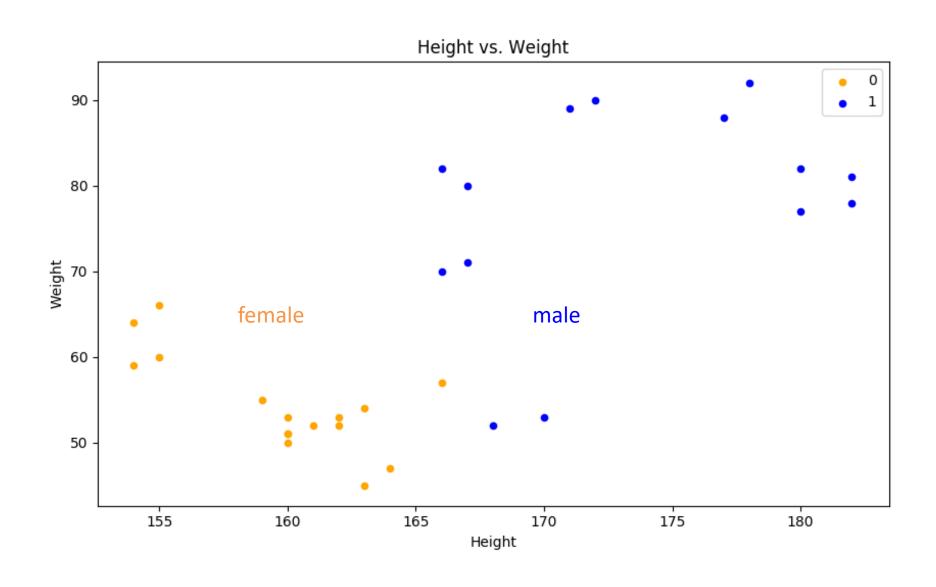
Intelligence

- One's capability for logic, understanding, self-awareness, learning, planning, creativity, and problem solving
- The ability to perceive information, and to retain it as knowledge to be applied towards adaptive behaviors within an environment

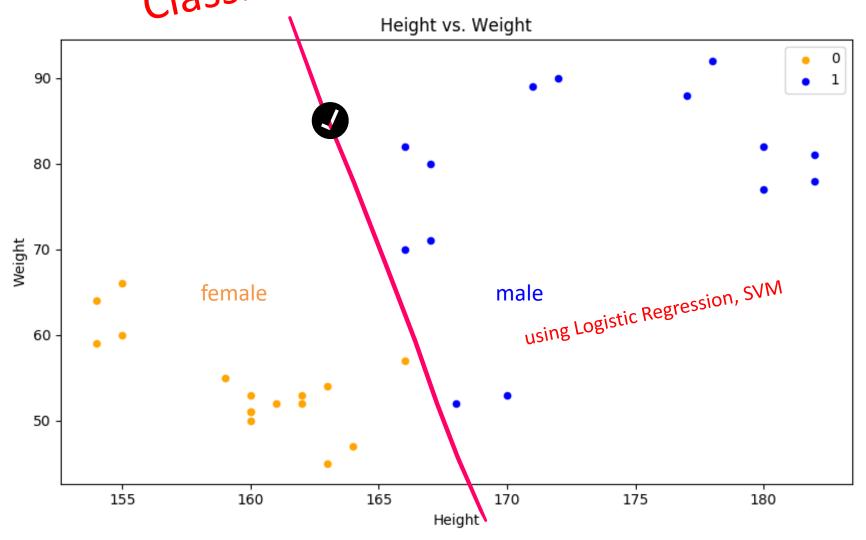
Artificial Intelligence

- Intelligence exhibited by machines
- A computerized version of the human intelligence
- Theory and development of computer systems able to perform tasks such as visual perception, voice recognition, decision-making, and translation between languages

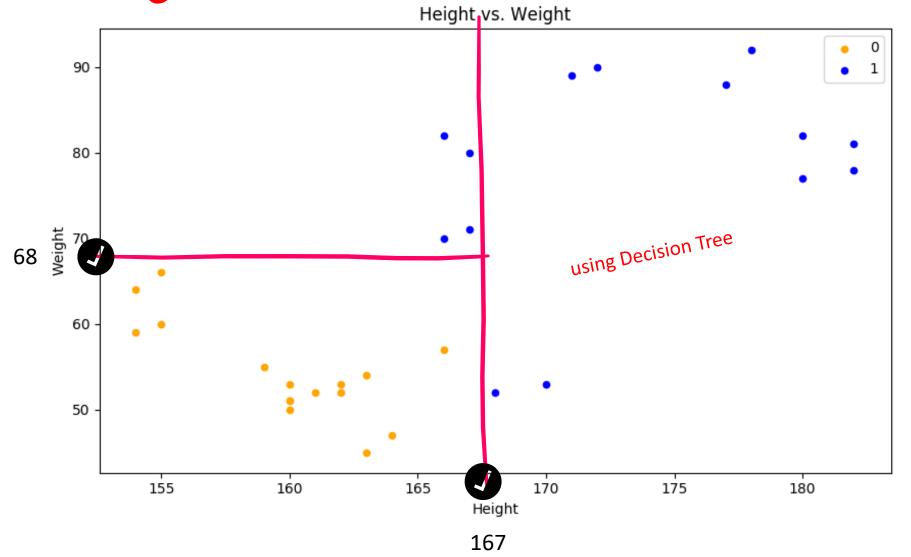
Classification & Prediction



Classification



Classification



Classifier

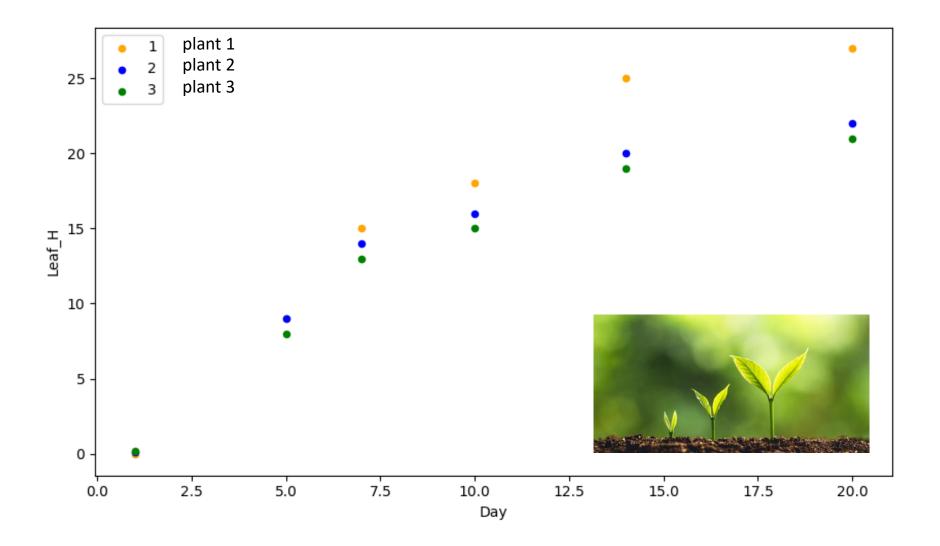
Machine Learning

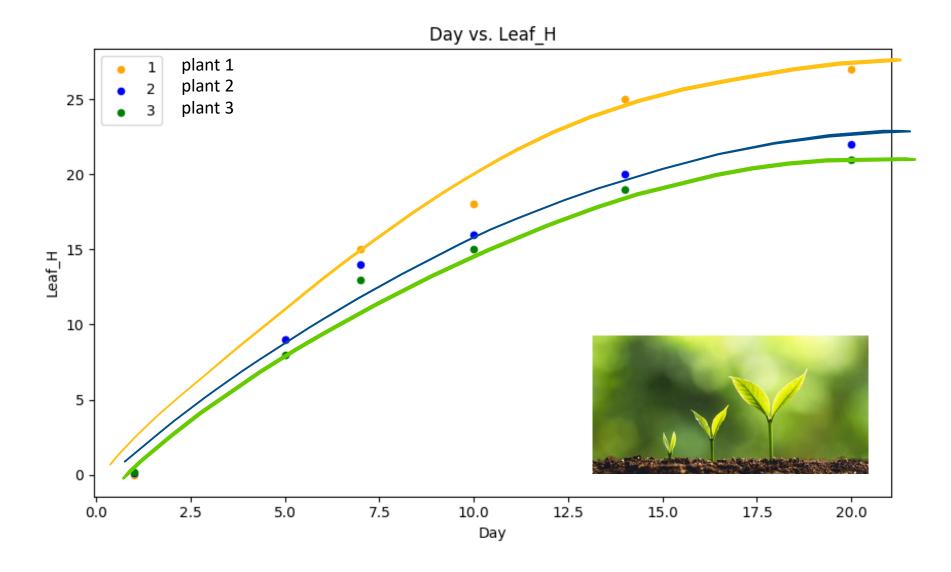
- SVC (서포트벡터머신)
- DecisionTreeClassifier (결정트리)
- RandomForestClassifier (랜덤포레스트)
- XGBClassifier (XGBoost, eXtreme Gradient Boosting, Boosting or Additive Training) (부스팅)
- LogisticRegression (논리회귀)

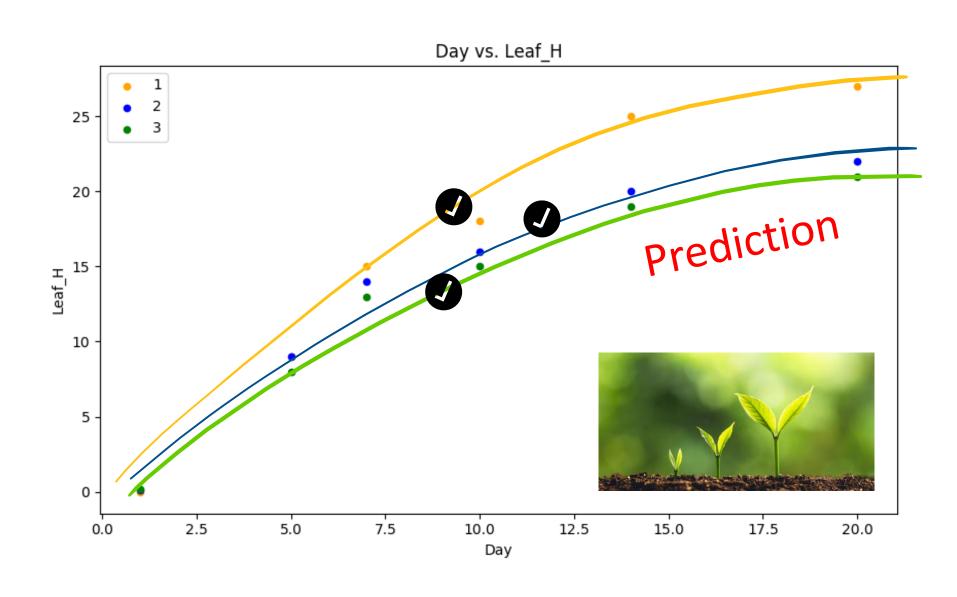
Deep Learning

- Multilayer Neural Networks
- CNN/RCNN/GCNN









Regressor for prediction

Machine Learning

- KNeighborsRegressor (K-근접)
- DecisionTreeRegressor (결정 트리)
- RandomForestRegressor (랜덤 포레스트)
- GradientBoostingRegressor (부스팅)
- XGBRegressor (부스팅)
- CatBoostRegressor (부스팅)
- LinearRegression (선형 회귀)

Deep Learning

- MLPRegressor
- RNN/LSTM/GRU



Statistical/Structural Methods Neural Network Approaches

ARTIFICIAL INTELLIGENCE

IS NOT NEW



Any technique which enables computers to mimic human behavior



MACHINE LEARNING

Al techniques that give computers the ability to learn without being explicitly programmed to do so



DEEP LEARNING

A subset of ML which make the computation of multi-layer neural networks feasible



1950's 1960's 1970's 1980's 1990's 2000's 2010s

Advanced Artificial Intelligence

Seminar-based class by the students Challenging topics in ...

Computer Vision
Pattern Recognition
Object Detection
Image Recognition
Image Segmentation

and other related topics

Let's find

Open souce-based implementations (1 or 2)



Python/TensorFlow Keras, Sci-kit Learn, PyTorch, Caffe, and etc.



Car Plate Recognition Plant Disease Detection Motion Recognition

• • •

All the students

- Find 1 or 2 projects (open souce implementation)
- Understand and present
- can enhance the existing project (optional)
- publish the implementation in Kaggle.com

Schedule

Week	Presenter			
1				
2	Introduction			
3	Topic selection and self-driven study			
4	제이납, 데바프리아, 프린스			
5	키자르, 이므란, 서걸			
6	아흐메드, 나임, 아시프			
7	박세준, 왈리드, 무하마드			
8	파이자, 나와즈, 노샤르완			

Schedule

Week	Presenter		
9	김진숙, 아티프, 문준성, 이상우		
10	2 nd turn		
11	2 nd turn		
12	2 nd turn		
13	2 nd turn		
14	2 nd turn		
15	2 nd turn		
16	2 nd turn		

Evaluation Guidline

- Is the topic challengable and practical?
- Presentation skill (easy to understand?)
- Is the material prepared well?