

AI and Deep Learning

Artificial Intelligence and Brain

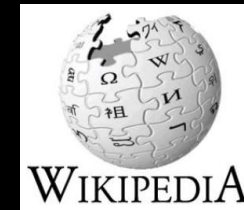
Jeju National University

Yung-Cheol Byun

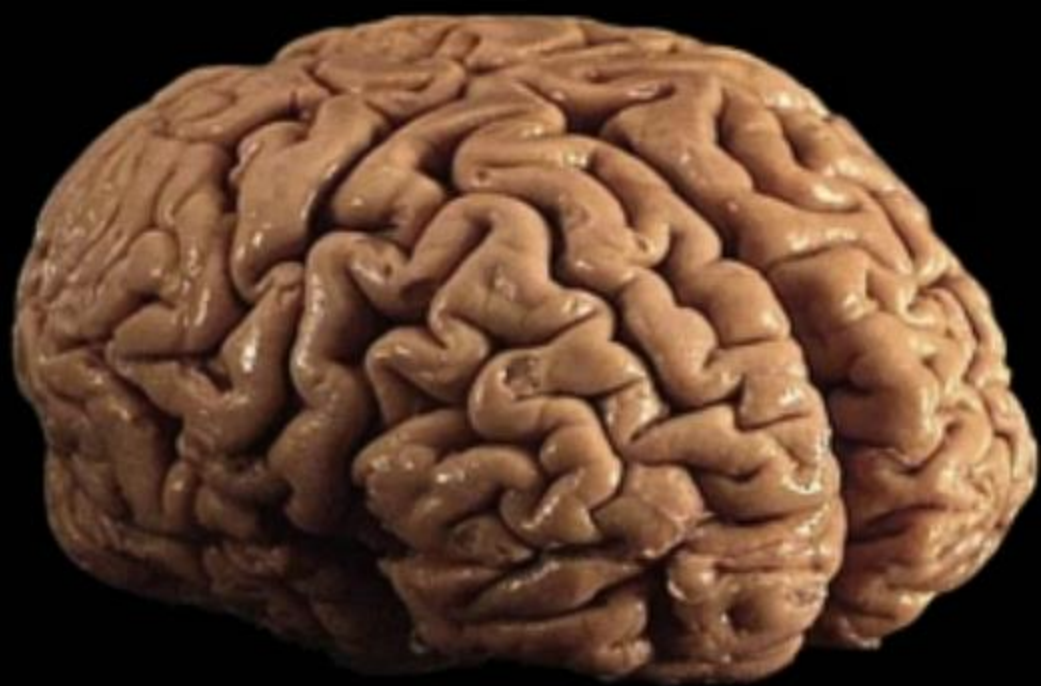
Agenda

- Artificial Intelligence
- AI Applications
- 4th Industrial Revolution
- Brain and Neuron
- Neural Networks
- Learning and Synapse

Intelligence?



- One's **capability** for logic, understanding, self-awareness, **learning**, planning, creativity, and problem solving
- The **ability** to **perceive** information, and to **retain** it as knowledge to be **applied** towards adaptive behaviors within an environment
- Human Intelligence = Natural Intelligence



Artificial Intelligence

- Intelligence exhibited **by machines**
- A **computerized version** of the human intelligence
- **Theory** and development of computer systems able to perform tasks such as visual perception, voice recognition, decision-making, and translation between languages

How can machines
get AI?

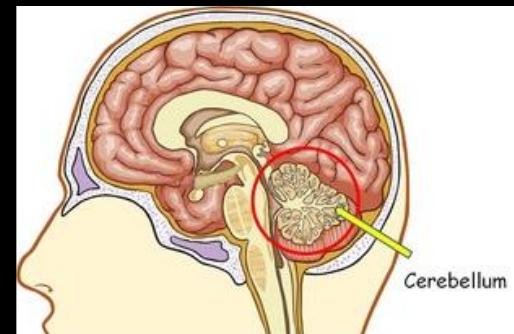
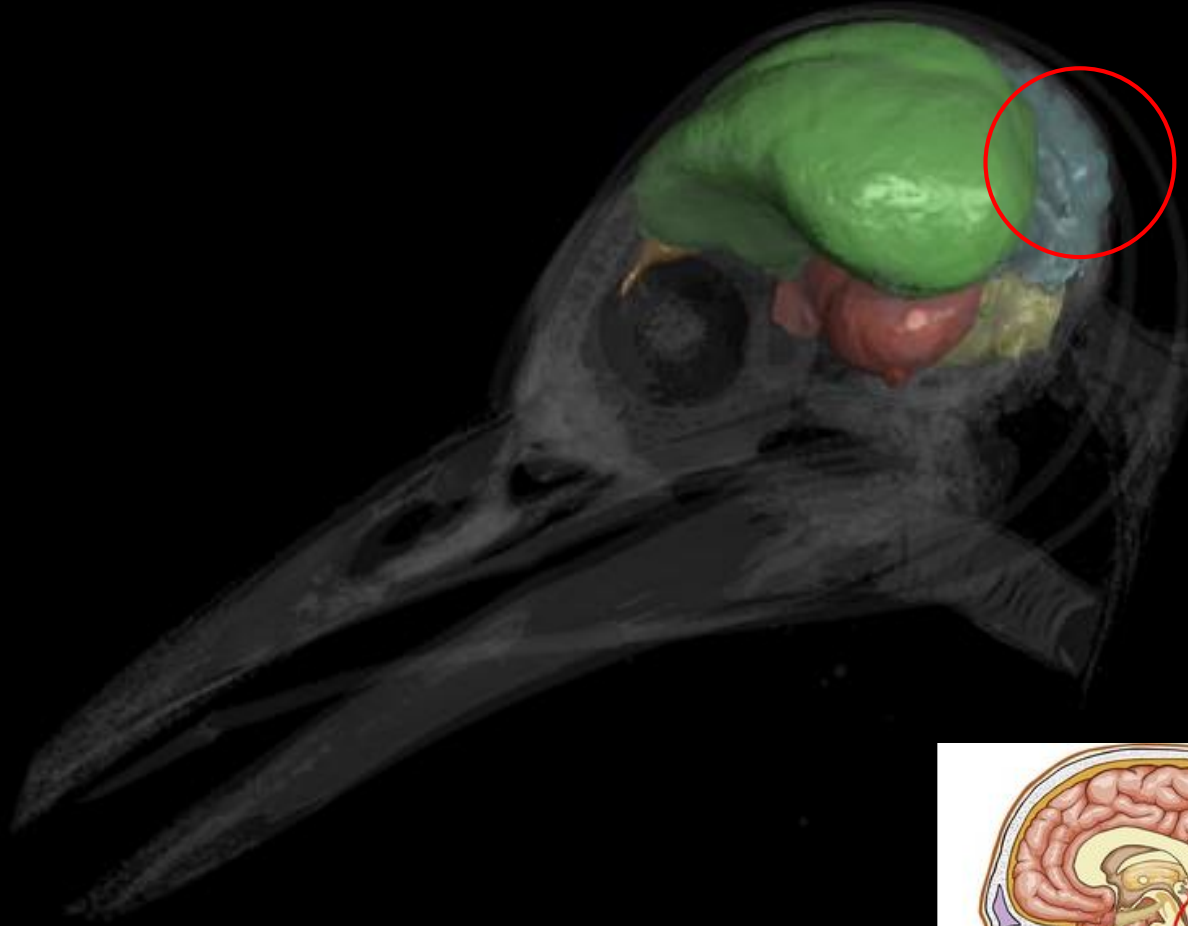
What happens inside
the human brain?

Neuroanatomist



Santiago Ramón y Cajal, 1852-1934

Cerebellum(소뇌) : controls muscles

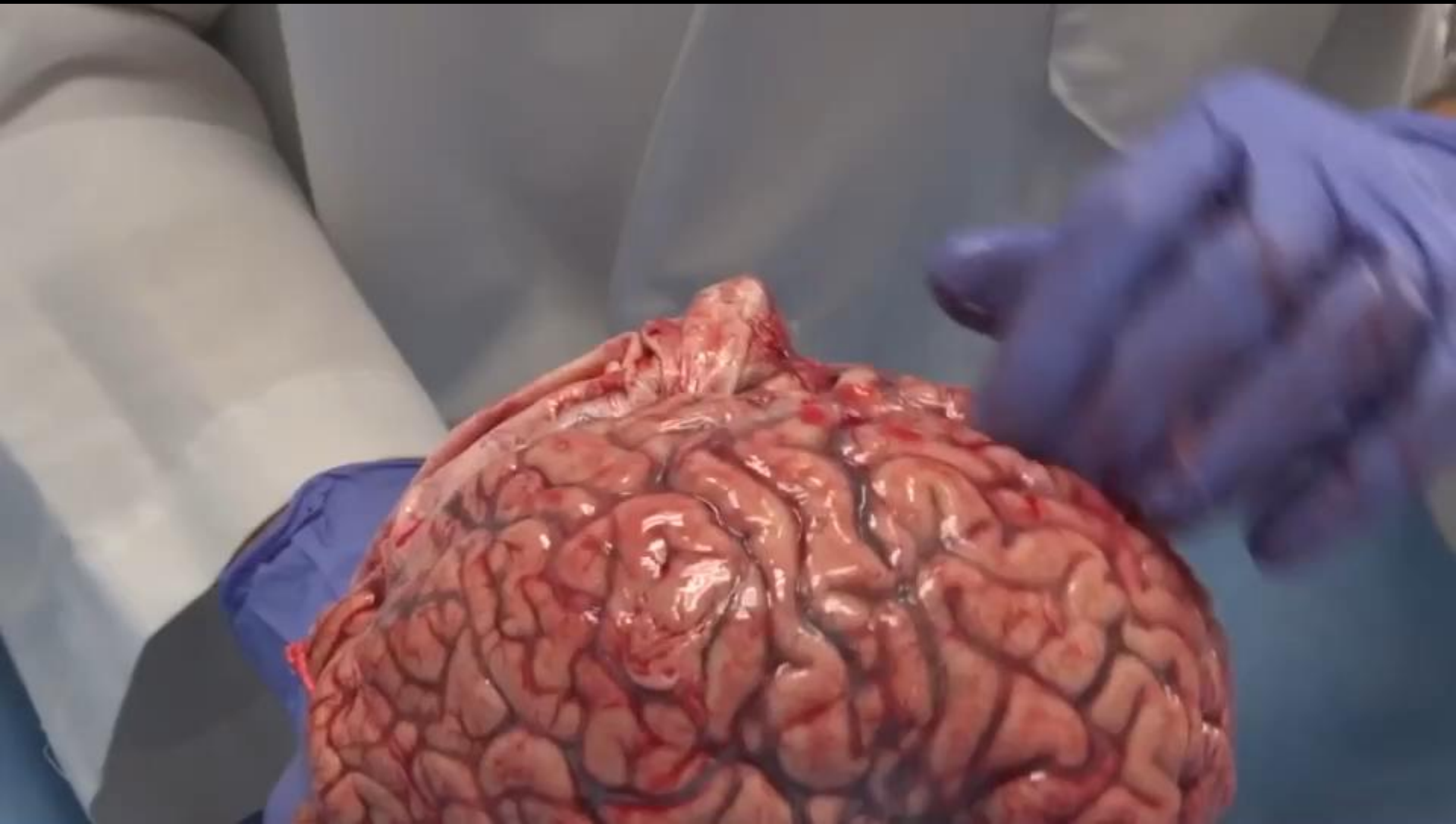


Neurons in a bird's brain



Ramón y Cajal's drawing of **the neurons in a bird's cerebellum** – a part of the brain.

Brain of Human

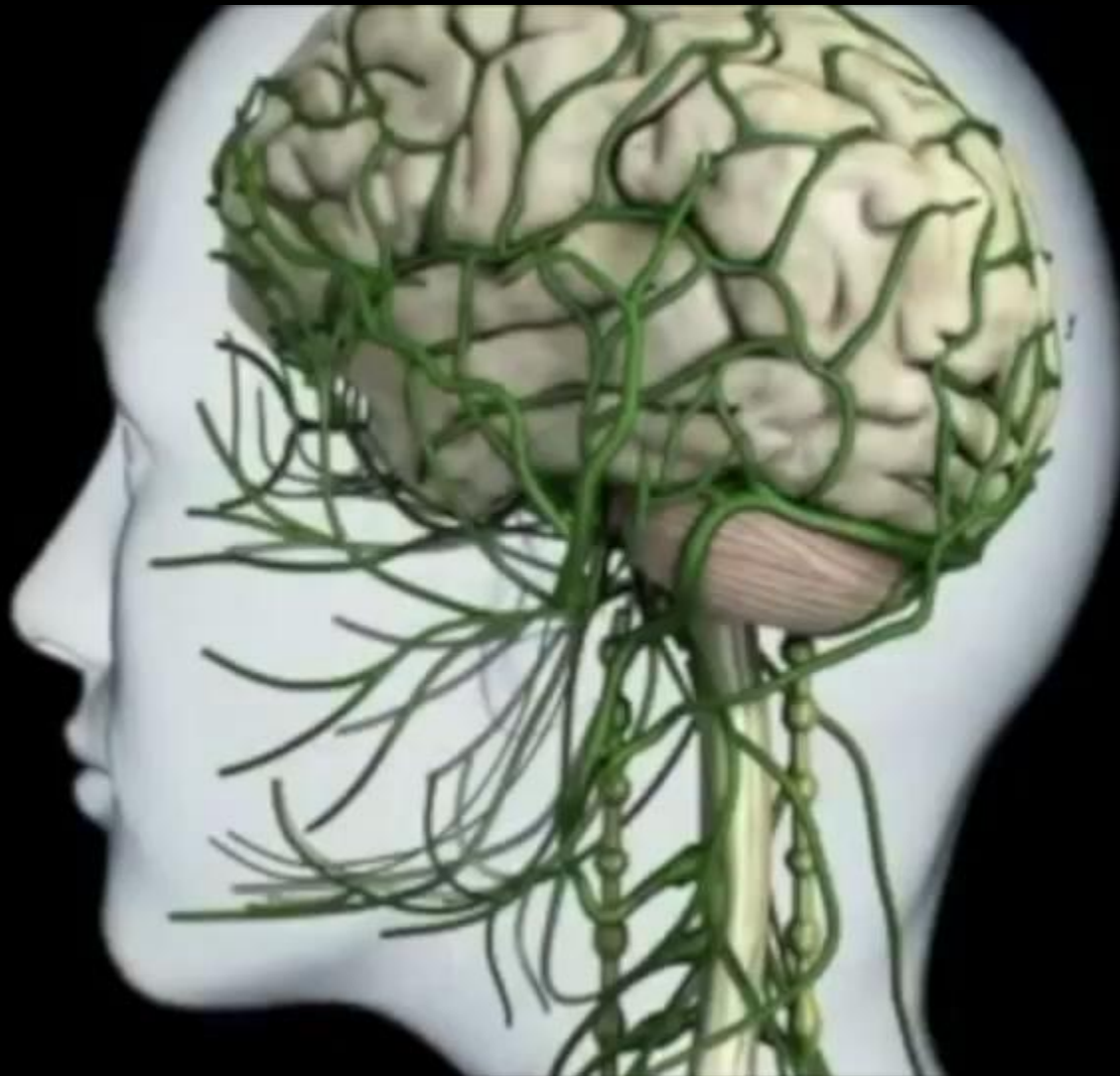






100 billion neurons
more than
the number of stars
in the universe

So, what happens inside?

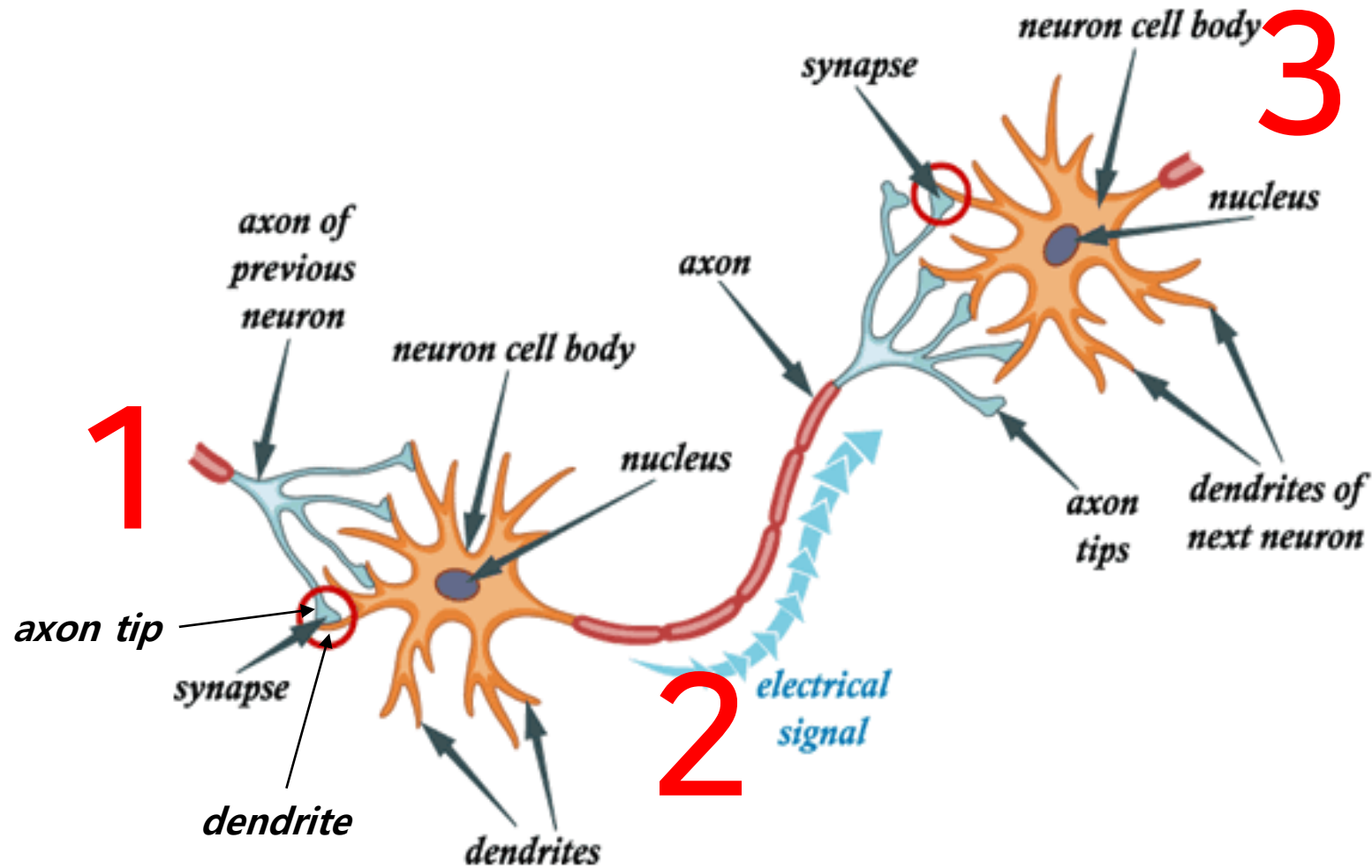


From a DVD that comes with the illustrated medical atlas, The Human Brain, DK Publishing UK.

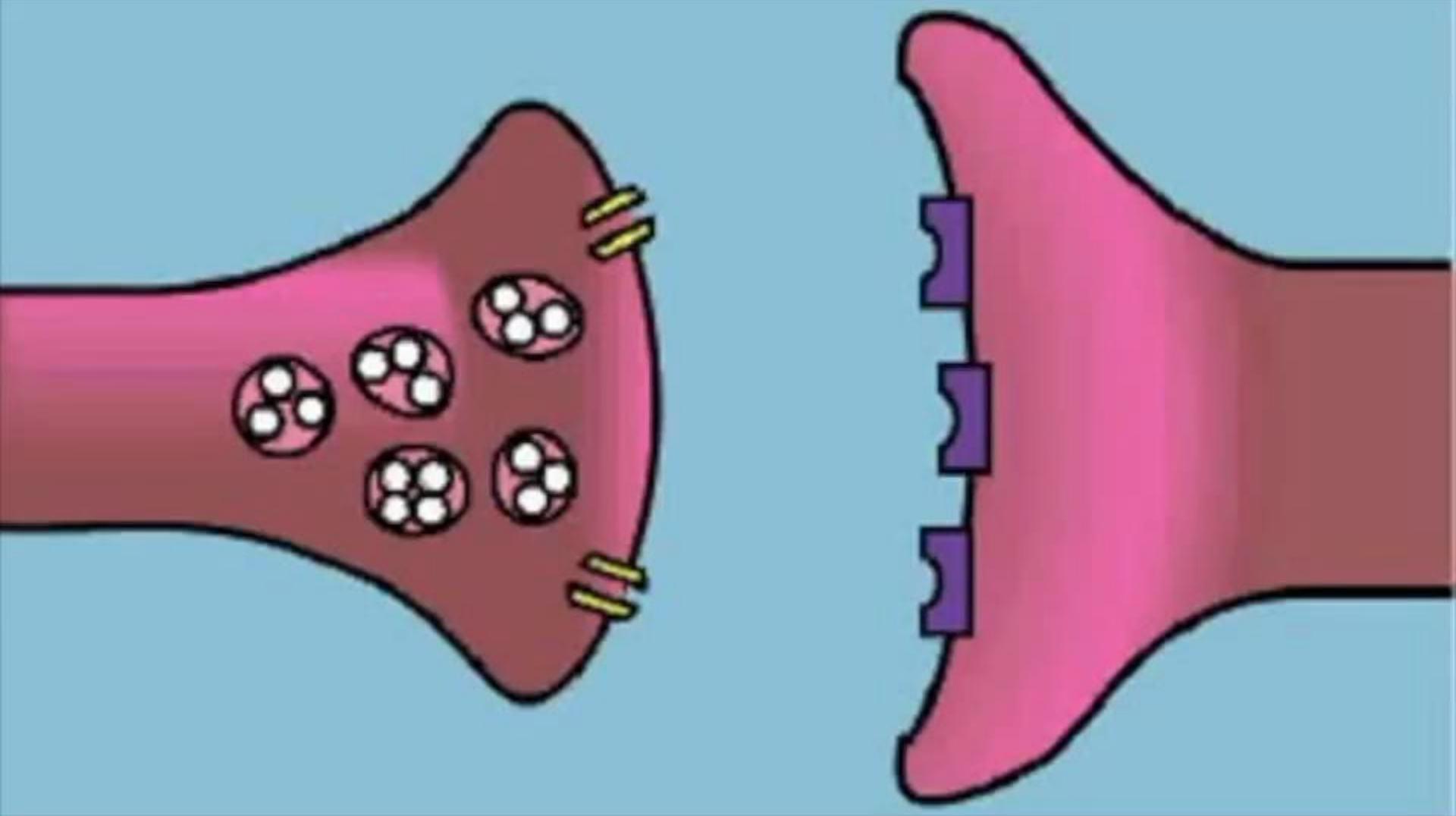
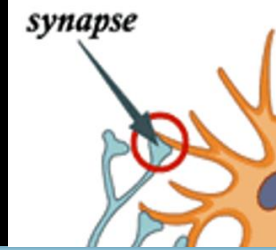
ON or OFF

- Signal or no signal
- Two states (simple)

Connection between neurons



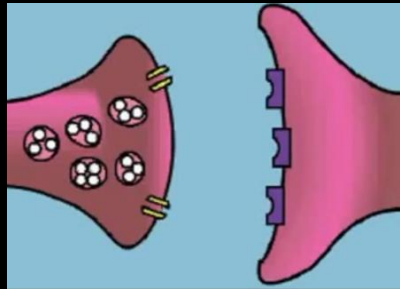
Synapse

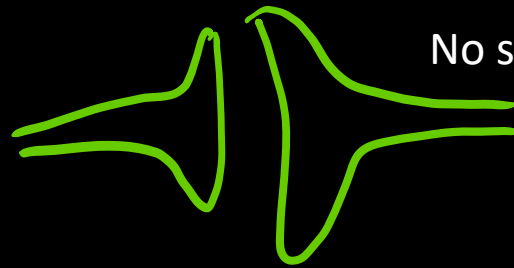


The Brain—Lesson 2—How Neurotransmission Works

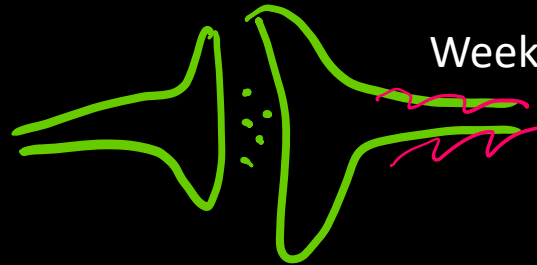
Neurotransmitter in synapse

Various amount of
neurotransmitter in
each synapse

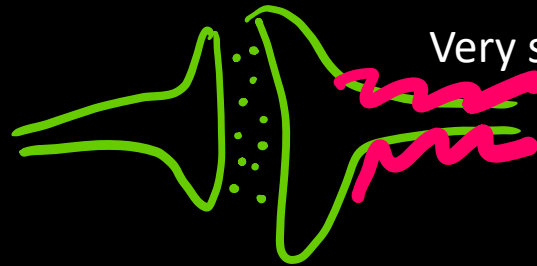




No signal to nucleus

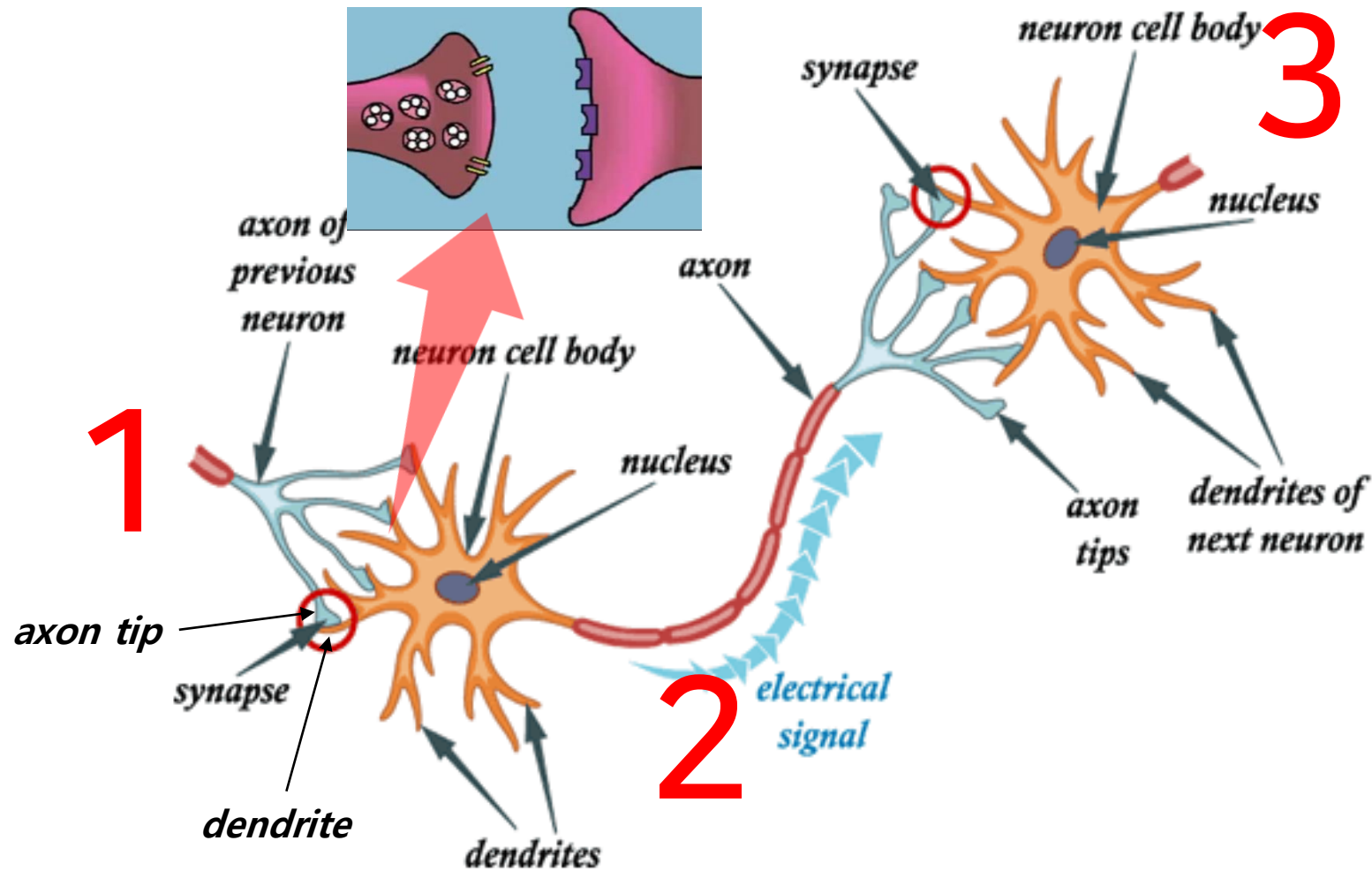


Weak signal to nucleus



Very strong signal to nucleus

Connection between neurons



Our memory, thinking, moving,
emotion, and everything

Alzheimer's, Paralysis

Simulation(signaling)



A brain in a supercomputer | Henry Markram

A neuron
has a **simple** function,
ON or OFF
(two states)

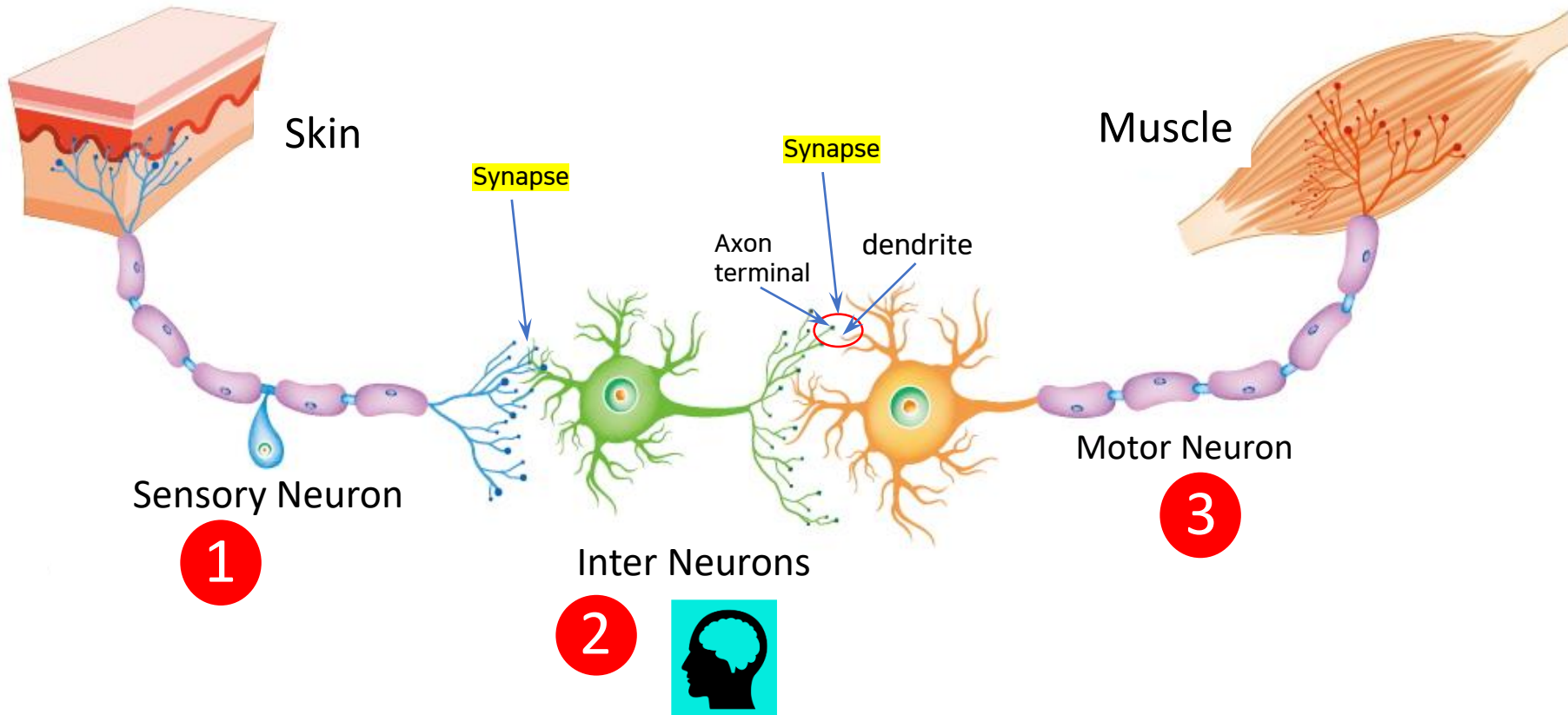
but huge amounts of neurons &
connections among them,

Everything we do is enabled
by **electrical signals**
running through our neural
networks.

High-level functions
from the connection of
simple functional
neurons



우리 몸에 있는 엄청나게 많은 뉴런들을 아주 간단히 표현하면..

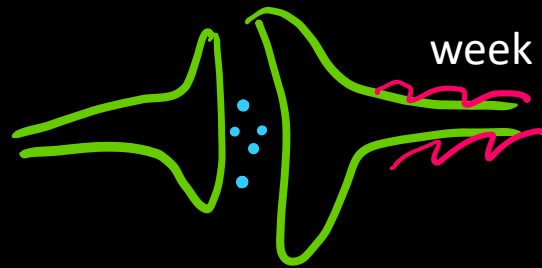


Is just the connection
enough?

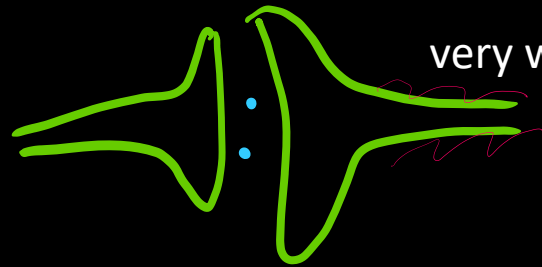


Huge amounts of neurons &
the initialized connections
among them

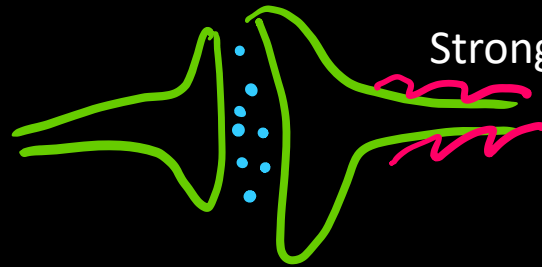
Automatic update of connections
while experiencing



week



very week



Strong



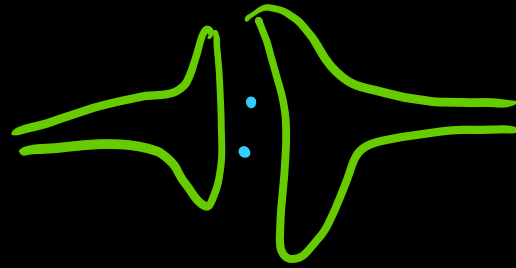
Happiness



Stress

“

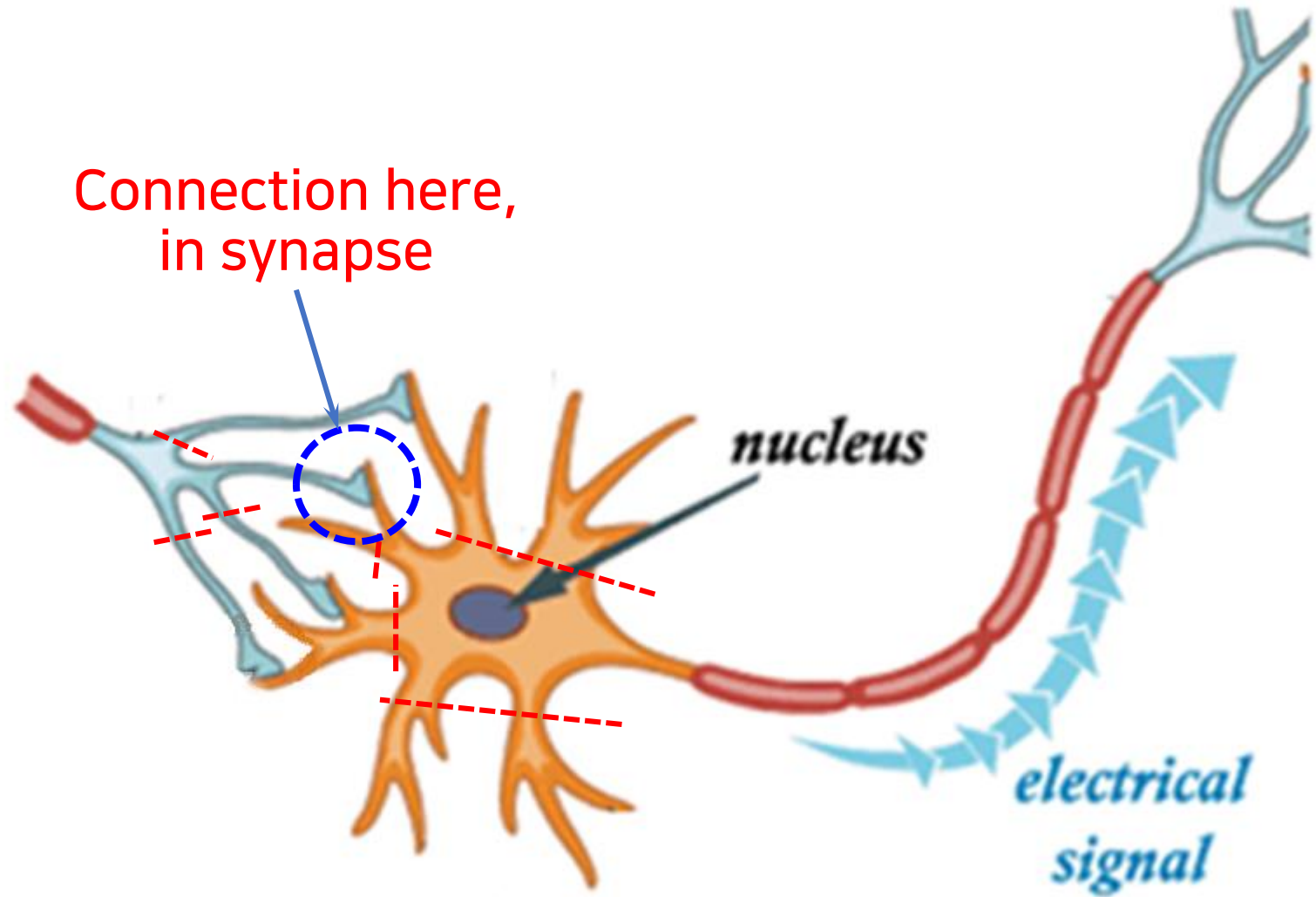
Learning



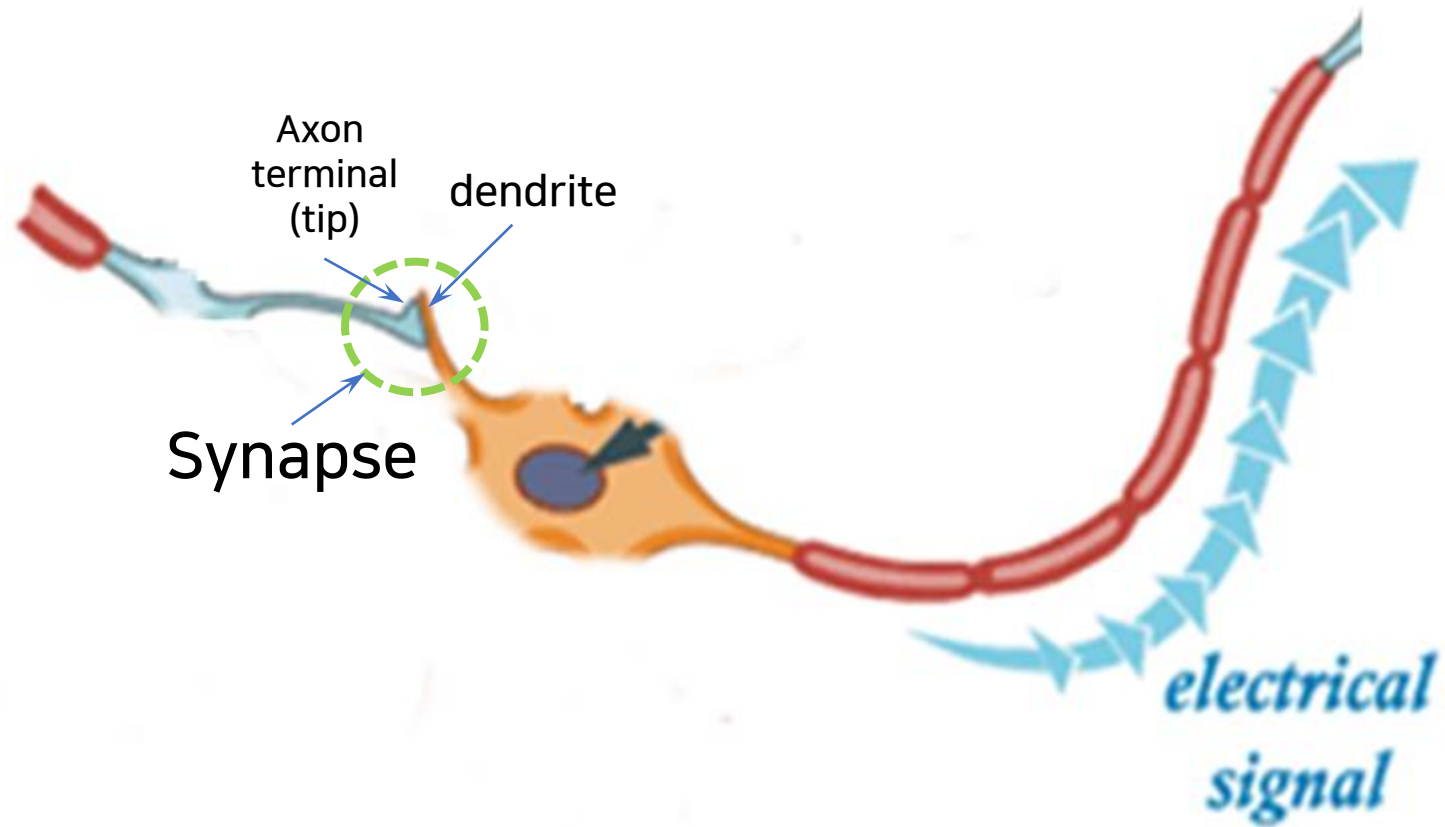
Adjusting the amount of
neurotransmitter

S/W implementation
→ AI

The connections

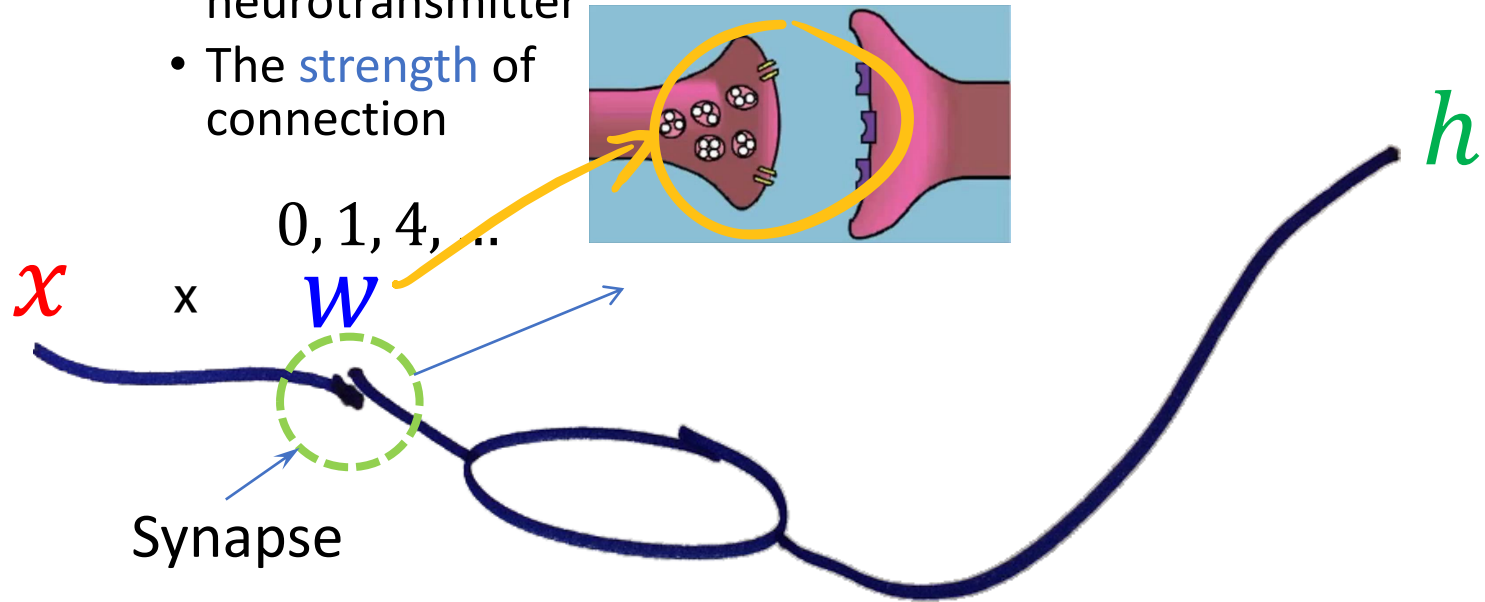


A Neuron with 1 Input



Action of a neuron

- The **amount** of neurotransmitter
- The **strength** of connection

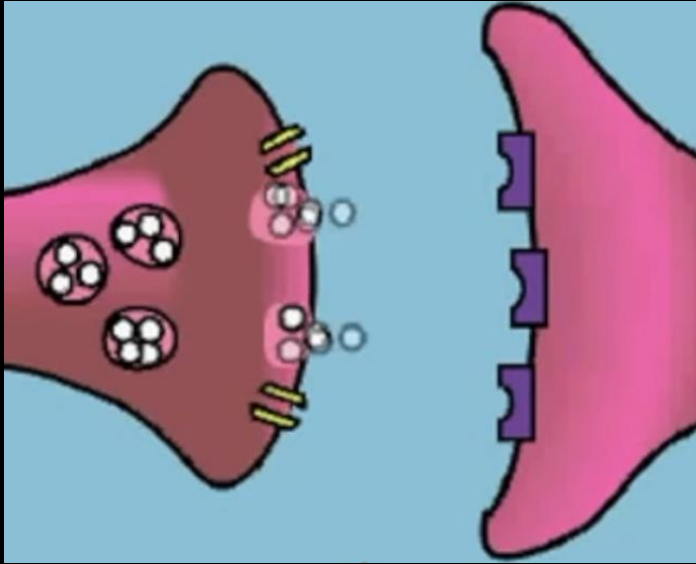


$$h = wx$$

Strength of a connection (w)

Amount of
neurotransmitter &
the strength of a signal

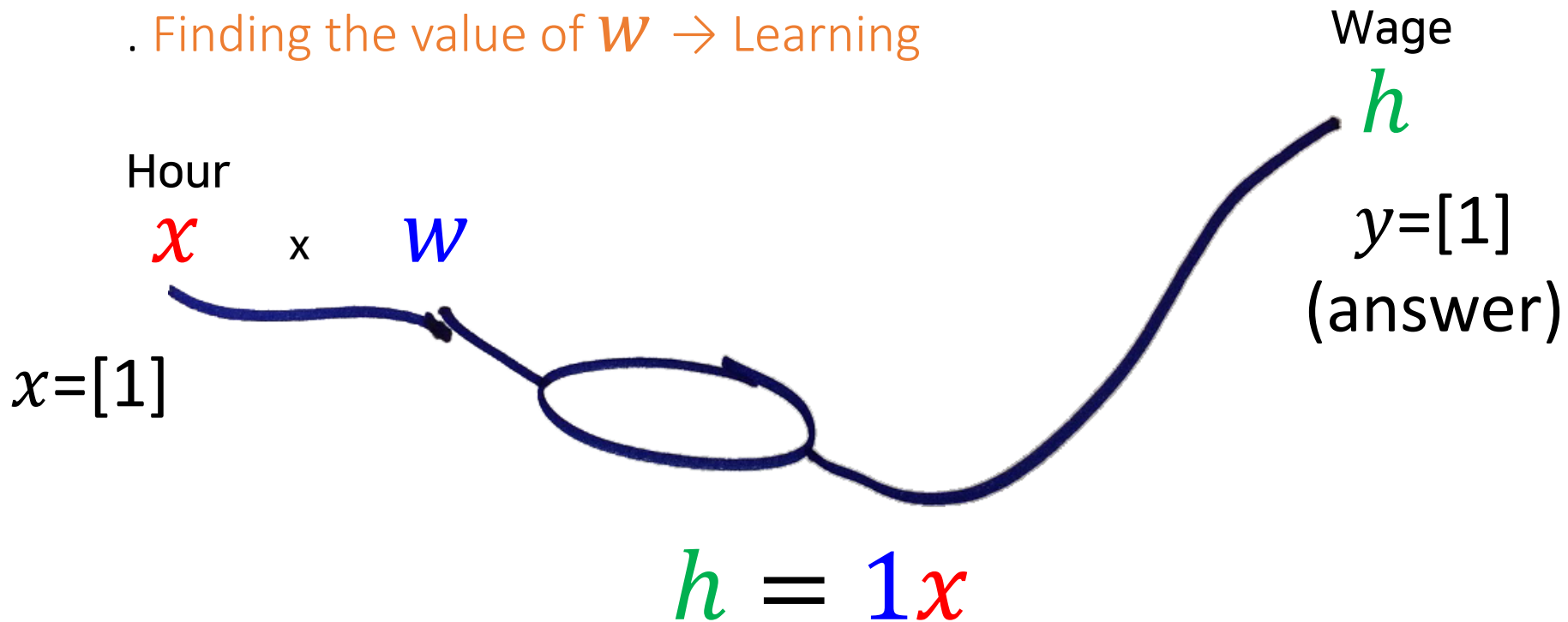
The amount of neurotransmitter



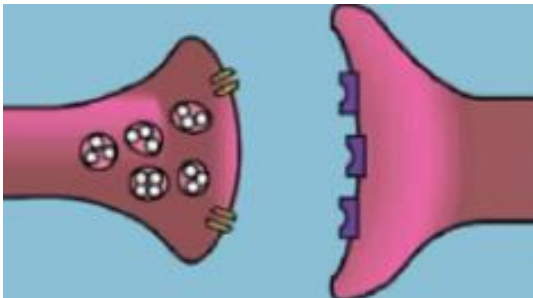
if large,
if small,
if not exist,

Application: Wage Calculator

- . Knowledge: 1 hour working(x) \rightarrow 1USD(y) pay
- . How much you get if work 4 hours? (prediction)
- . Finding the value of $W \rightarrow$ Learning



x (hour)	w	output of a neuron	y (wage)	error	Reaction
1	4(random)	4	1	4-1	scolding seriously
1	2	2	1	2-1	ordinarily
1	1.5	1.5	1	1.5-1	not bed
1	1.3	1.3	1	1.3-1	good but not enough
1	1.1	1.1	1	1.1-1	acceptable



Scolding a dog/dolphin/child automatically updates the connection strength(w) to make the error smaller in the next step.

Learning

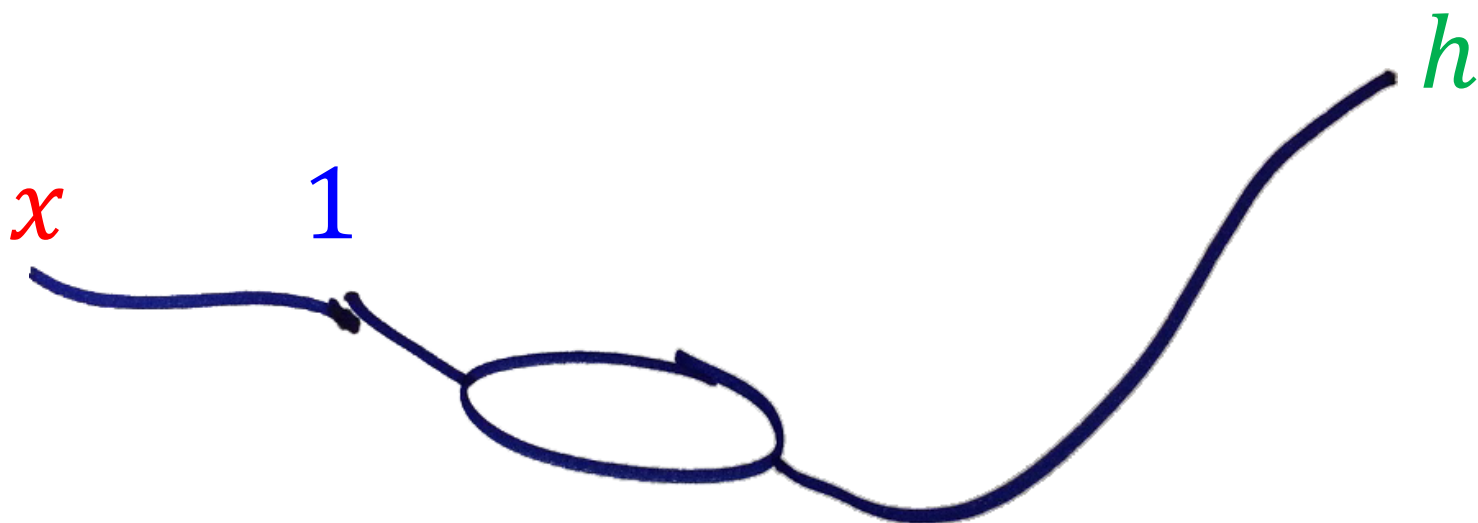
is to find the optimal value of parameter (w) to predict correctly.

the amount of neurotransmitter

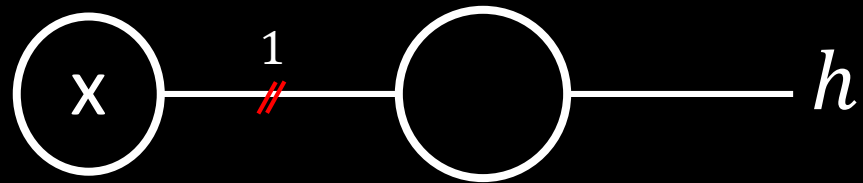
Drawing a neuron

Representing the below equation:

$$y = 1x$$



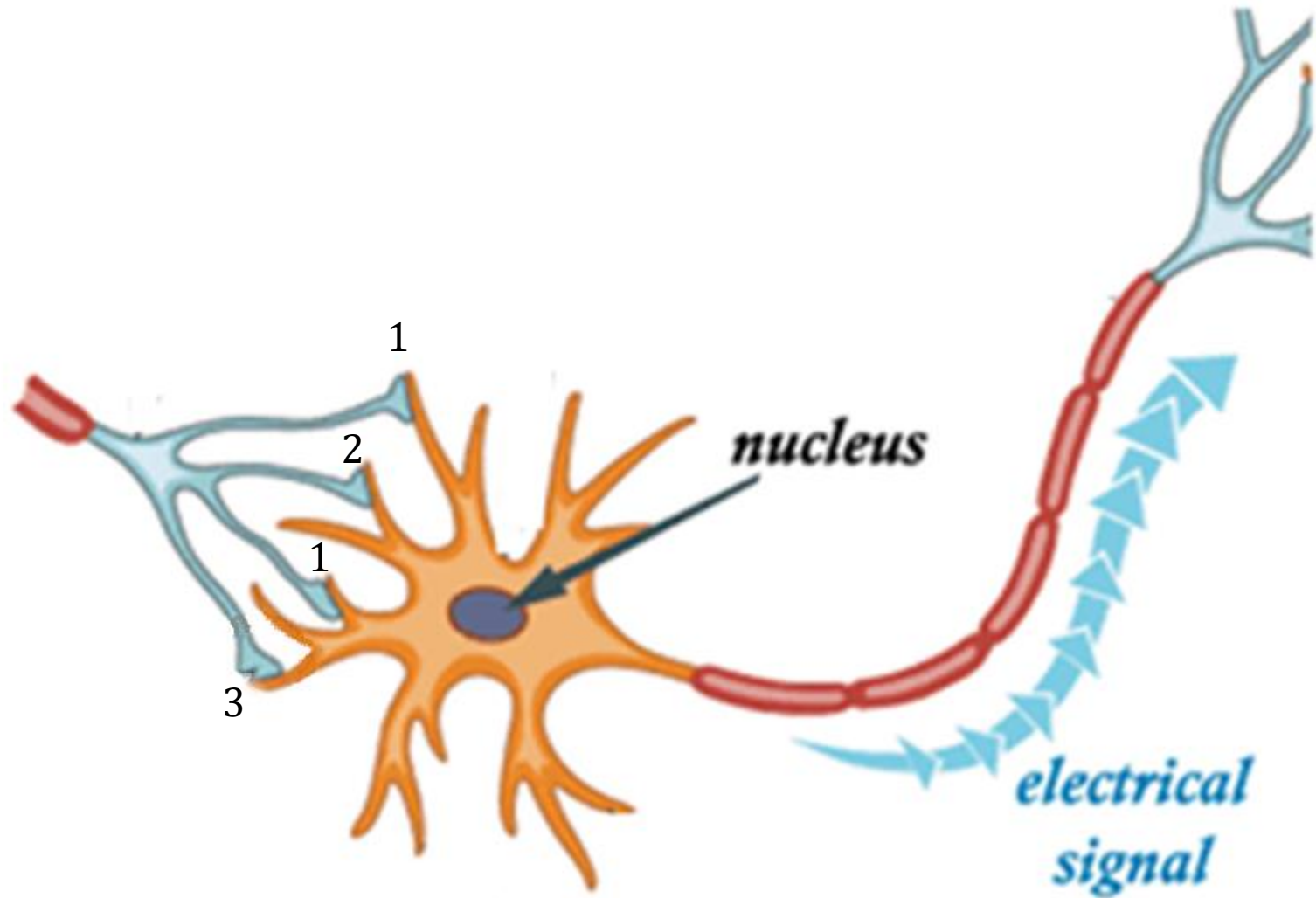
$$h = 1x$$

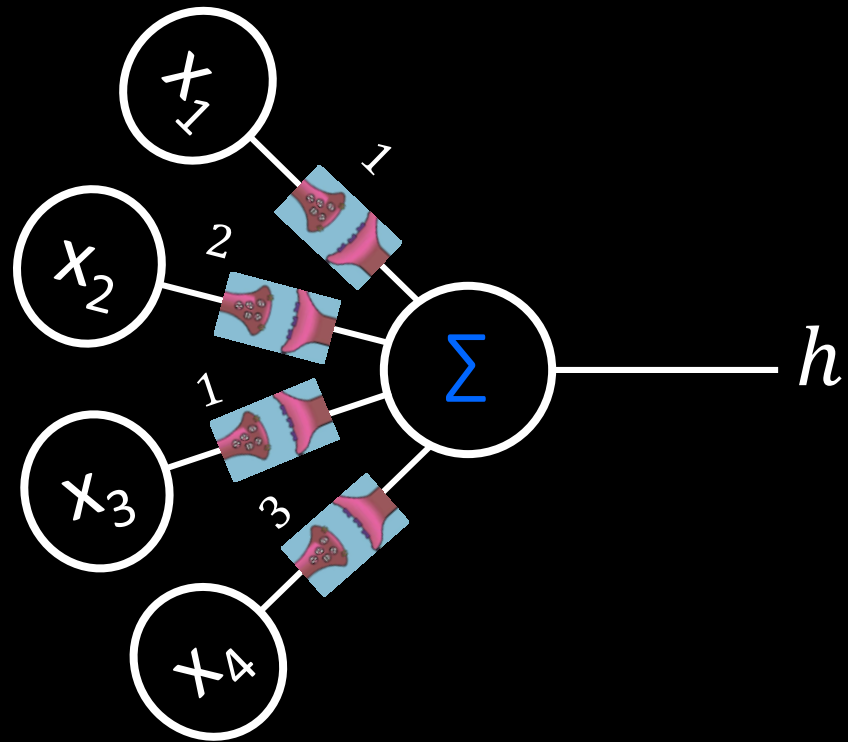


Where is synapse/connection?



Neuron with many inputs





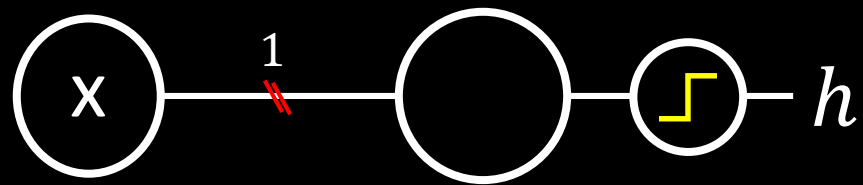
Weighted Sum

$$h = w_1 \cdot x_1 + w_2 \cdot x_2 + w_3 \cdot x_3 + w_4 \cdot x_4$$

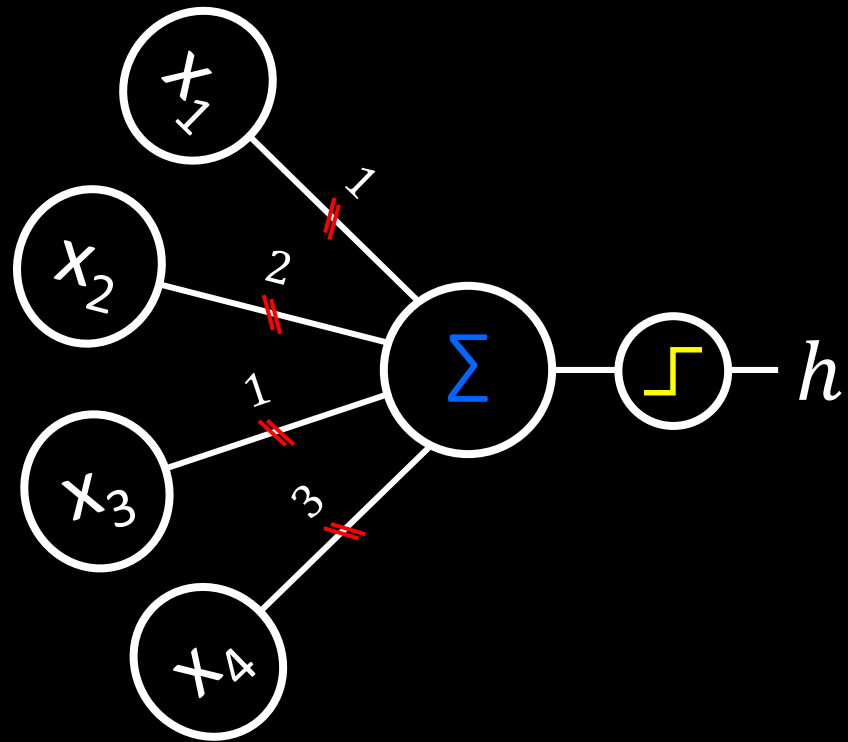
if the inputs are (1,1,1,1), then h is ..

Real operation of a neuron

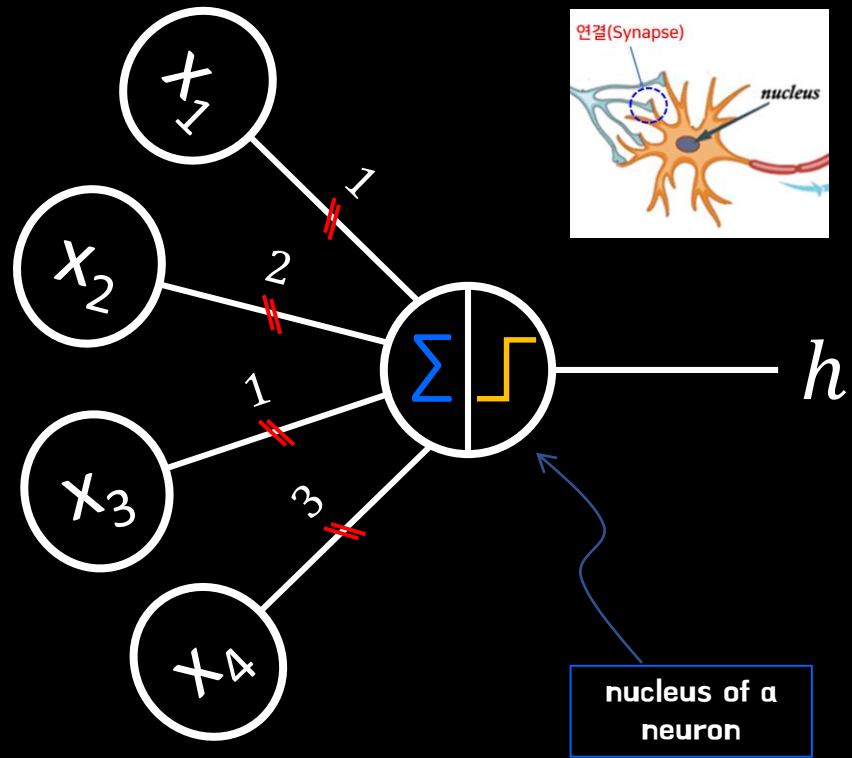
- signal ON if the weighted sum is greater than T
- otherwise signal OFF



Thresholding



Weighted sum and thresholding



Drawing neurons

$$(1) h = 1x$$

$$(2) h = x_1 + 2x_2 + x_3 + 3x_4$$

$$(3) h = \begin{cases} 1 & \text{if } x_1 + 2x_2 + x_3 + 3x_4 > T \\ 0 & \text{otherwise} \end{cases}$$

So, what is learning?

How does it learn
automatically?