#### Al and Deep Learning

# Linear Regression & Back-propagation

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# Agenda

- Neuron and Regression
- Loss/Error/Cost Function
- Learning and Updating Weights
- Gradient/Slope
- Computation Graph
- Forward Propagation, Backpropagation





After spending most of their time in the ocean, salmons **go back** home(river) where they were born.

## Regression(회귀)

- Going back
- To describe a natural phenomena
- A term frequently used in anthropology(인류학) to present a natural tendency

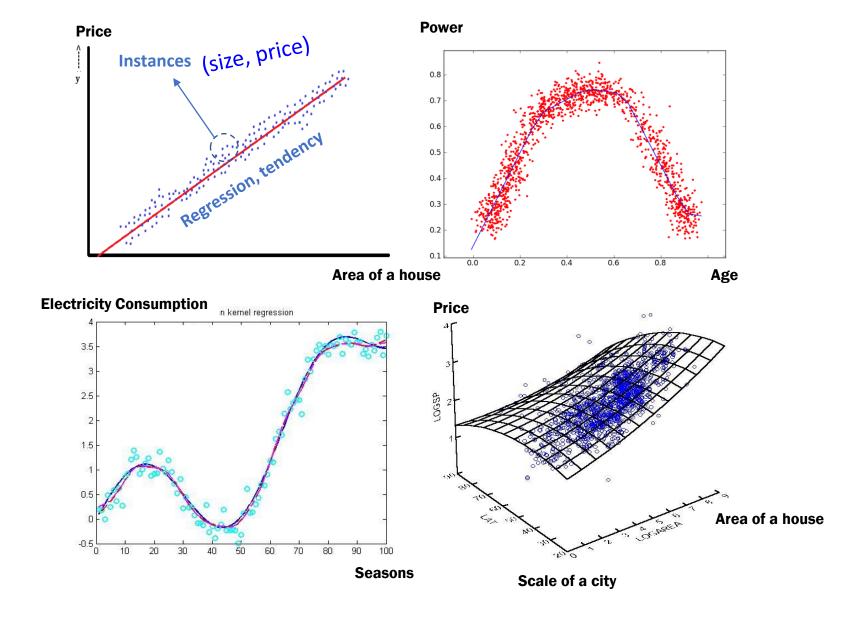
What is 'a proposed <u>explanation</u> for a <u>phenomenon</u>'?

# Regression(회귀)

 Statistical measure to determine the relationship between one dependent variable (usually denoted by Y, 종속변수) and a series of other independent variables (X, 독립변수).



## **Examples of Regression**



## Linear Regression

- A linear or a non-linear regression model?
- It is not about the relationship between the independent variable and the dependent variable.
- If the hypothesis(dependent variable) is a linear combination of independent variables and coefficients, then it is a linear model.

$$h = w_1 \cdot x_1 + w_2 \cdot x_2$$

Coefficient: 변수에 붙어있는 상수 w

# Lab Linear Regression

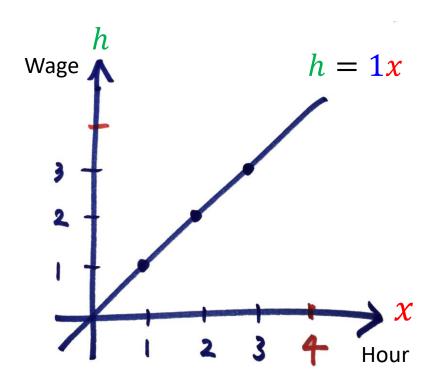


그래핑 계산기

#### www.desmos.com

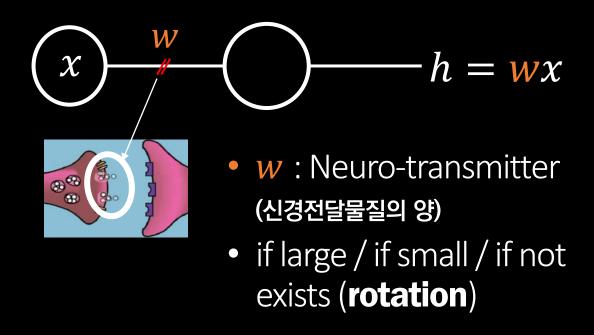
```
    Draw a point(data) (1, 1)
    Add (2, 2), (-1, -1), (-2, -2)
    h = x
    h = 2x
    h = experience (4 points) the experience (4 points)
    h = wx (rotation)
    Move all of the points by adding 1 to y
    h = wx + 1 (shifting)
    h = wx + b (rotation and shifting)
```

#### www.desmos.com



# h = wx

# Neuron and regression



# Hypothesis

$$h = wx$$

$$h = wx + b$$

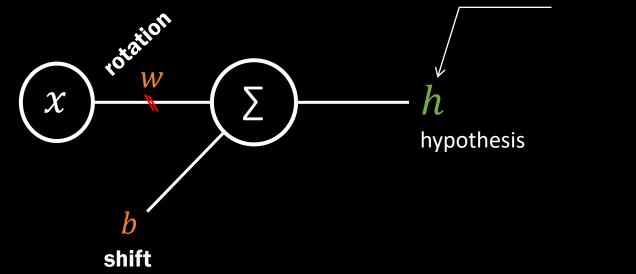
An answer by a neuron



- hypothesis: a proposed explanation for a phenomenon (regression).
- Not proved yet, but it can represent the regression well after updating w.
- **b**? **shift** for better linear regression representation

#### The role of w and b

Answer by a neuron, an output of a neuron



$$h = wx + b$$

linear combination of coefficients

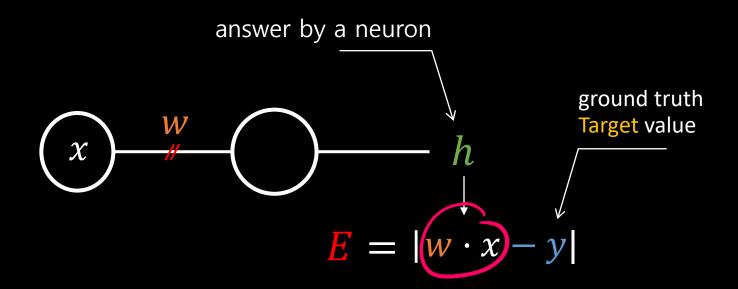
→ linear regression

# How to update w(learning)

- Scolding or blaming the neuron if it is wrong
- The neuron gets stress and automatically updates w to answer well next time so that the error(difference) decreases.
- How can we calculate the error/loss?

loss function difference function

#### Error function



Why absolute?

#### Error function

The error is the difference between a neuron's answer and its ground truth.

$$E = |hypothesis - y|$$
 $E = |w \cdot x - y|$ 

x<sub>i</sub> y<sub>i</sub>
1 1

'1 hour working, then 1 USD'

$$E = |w \cdot 1 - 1|$$

Supervised Learning

지도학습

# www.desmos.com

```
1. Mark (1, 1)

2. h = w \cdot x

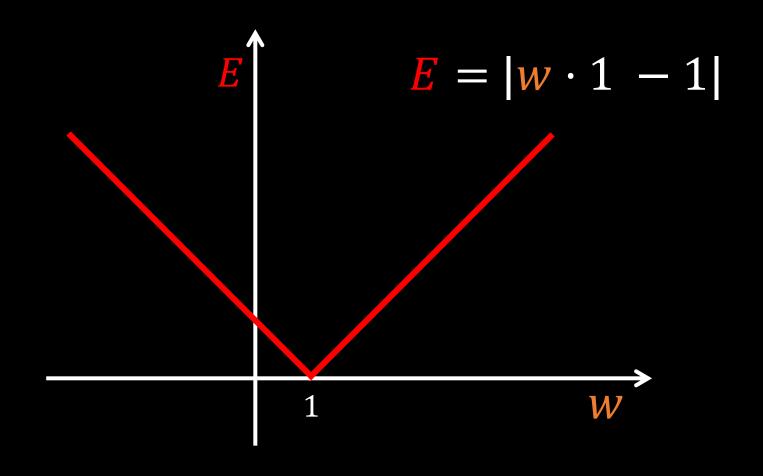
3. E = w \cdot 1 - 1

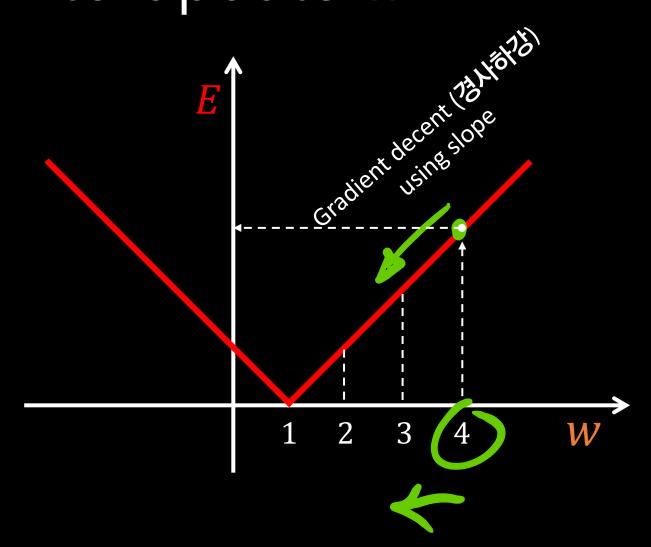
4. E = |w \cdot 1 - 1|

5. (w, E)
```



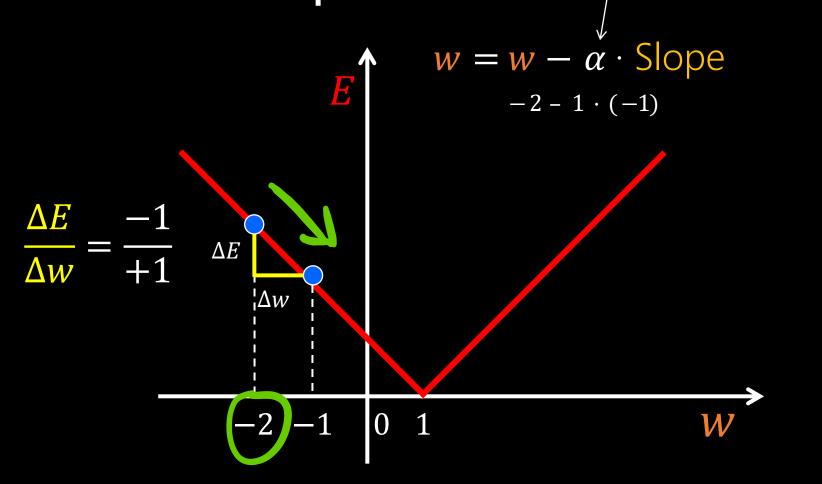
#### Error Function of w





learning rate (ex, 1)  $w = w - \alpha \cdot Slope$ 4 - 1 · 1  $\Delta E$  $\Delta E$  $\Delta w$  $\Delta w$ 

learning rate (ex, 1)



$$w=4$$
,  $lpha=1$ ,  $Slope=1$ 

$$w = w - \alpha \cdot \text{Slope}$$

$$4 - 1 \cdot 1 \longrightarrow 3$$

$$3 - 1 \cdot 1 \longrightarrow 2$$

$$2 - 1 \cdot 1 \longrightarrow 1$$
Error  $E = 0$ 

When w is 1, then the E is 0. Al model training ended!

$$w=-2$$
 ,  $lpha=1$  ,  $Slope=-1$ 

$$w = w - \alpha \cdot \text{Slope}$$

$$-2 - 1 \cdot (-1) \longrightarrow -1 \quad \text{Error } E = 2$$

$$-1 - 1 \cdot (-1) \longrightarrow 0 \quad \text{Error } E = 1$$

$$0 - 1 \cdot (-1) \longrightarrow 1 \quad \text{Error } E = 0$$

When w is 1, then the E is 0. Al model training ended!

$$w = -2, \alpha = 2, Slope = -1$$

$$w = w - \alpha \cdot \text{Slope}$$

$$-2 - 2 \cdot (-1) \longrightarrow 0 \qquad \text{Error } E = 1$$

$$0 - 2 \cdot (-1) \longrightarrow 2 \qquad \text{Error } E = 1$$

$$2 - 2 \cdot (1) \longrightarrow 0 \qquad \text{Error } E = 1$$

$$0 - 2 \cdot (-1) \longrightarrow 2 \qquad \text{Error } E = 1$$

$$2 - 2 \cdot (1) \longrightarrow 0 \qquad \text{Error } E = 1$$

Al model training is never-ending!



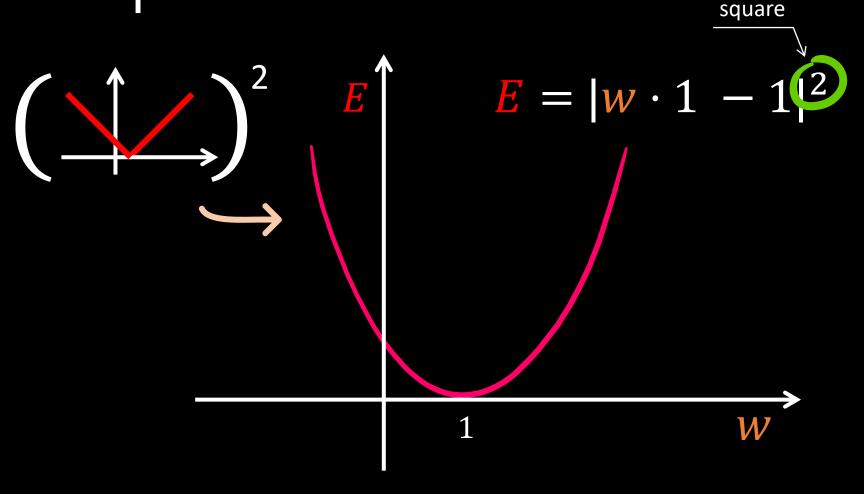
#### **Absolute Error**

## L1 loss function

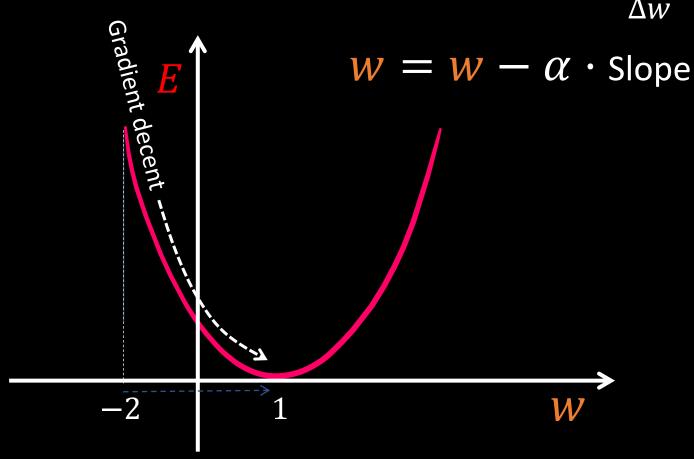
#### Issues in the L1 loss

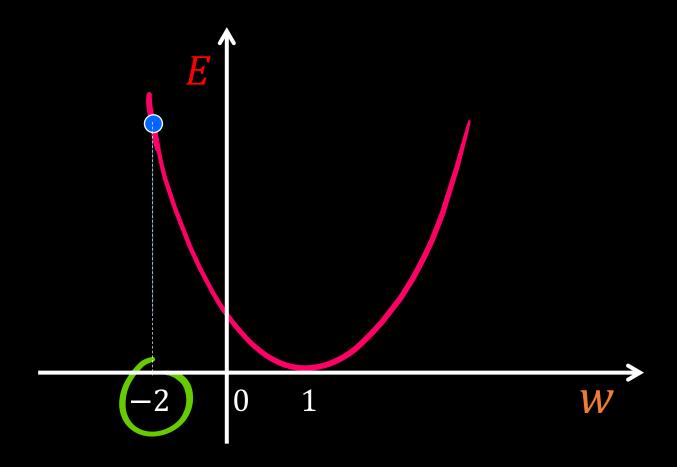
- Always the same slope on both sides regardless of the value of w
- Therefore, the same speed in the error decrease
- No guarantee to get the proper value of w that gives 0 or minimum error.

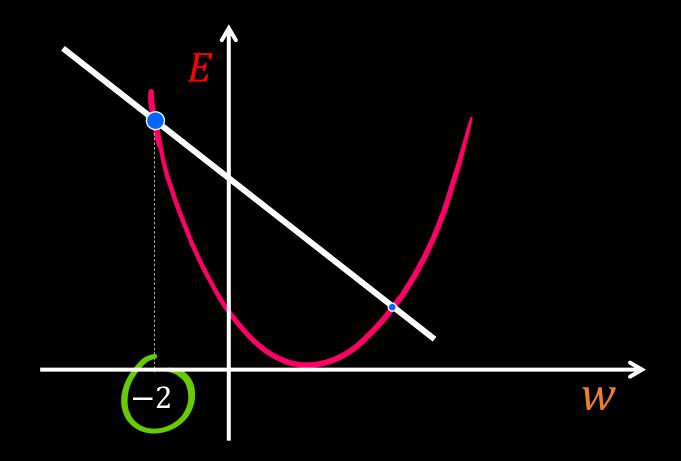
# Square Error

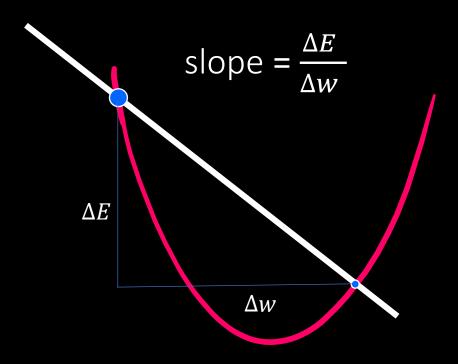


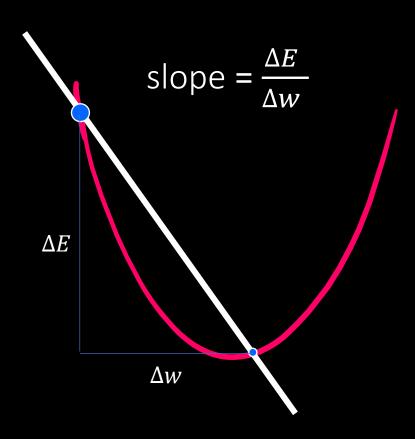
 $\frac{\Delta E}{\Delta w}$ 

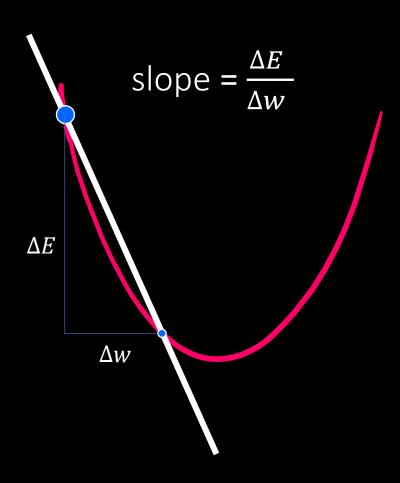


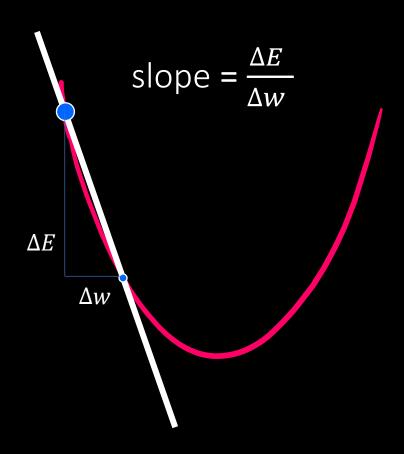


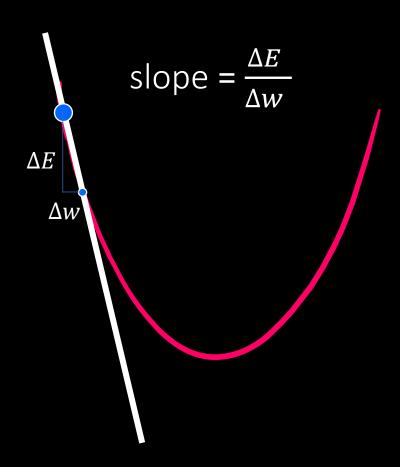




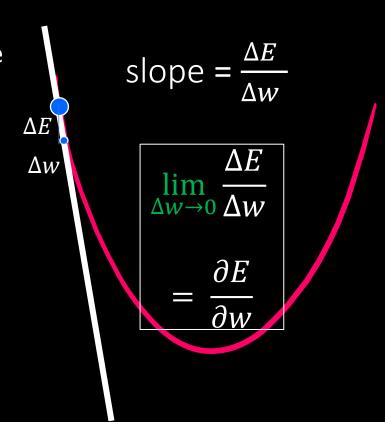


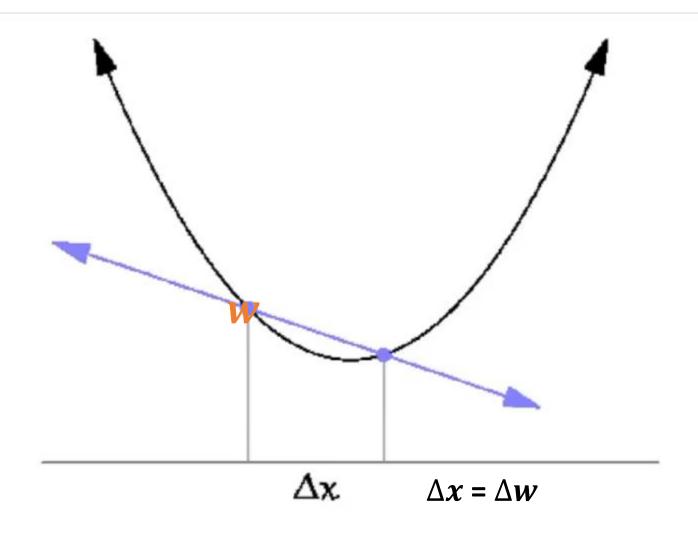






접선·Tangent line





#### Numerical differentiation

- ① cutting into a number of minute lines (미분)
- ② drawing a line connecting the both ends of a cutted line → a tangent line

$$\lim_{\Delta w \to 0} \frac{\Delta E}{\Delta w}$$

$$= \frac{\partial E}{\partial w}$$

$$w = w - \alpha * Slope$$

$$w = w - \alpha \frac{\partial E}{\partial w}$$

 $\alpha = learning rate(ex, 0.1)$ 

#### Squared Error

# **L2** Loss function

# Advantages of L2 loss

- Fast movement from both sides and slow fine tuning at the valley(center) area
- Different slope/gradient according to the value of w
- Steep slope means that the error is big and  $\boldsymbol{w}$  is far from the optimal area.
- We can get the slope(gradient) at any place(differentiable).

## In case of Absolute Error

- Always the same slope in the error graph regardless of the value of w
- Therefore, the same speed in the movement
- Not sure to get the w value which gives 0 error or almost 0
- No way to guess where the current w is.
- No differentiable when w is 1

# Multiple Data and Error

For 3 instances of data

x <sub>i</sub>	y <sub>i</sub>
1	1
2	2
3	3

$$\frac{E}{3} = \frac{1}{3} \sum_{i=1}^{3} (wx_i - y_i)^2$$

Mean Square Error



desmos

Add (2, 2), (3, 3)

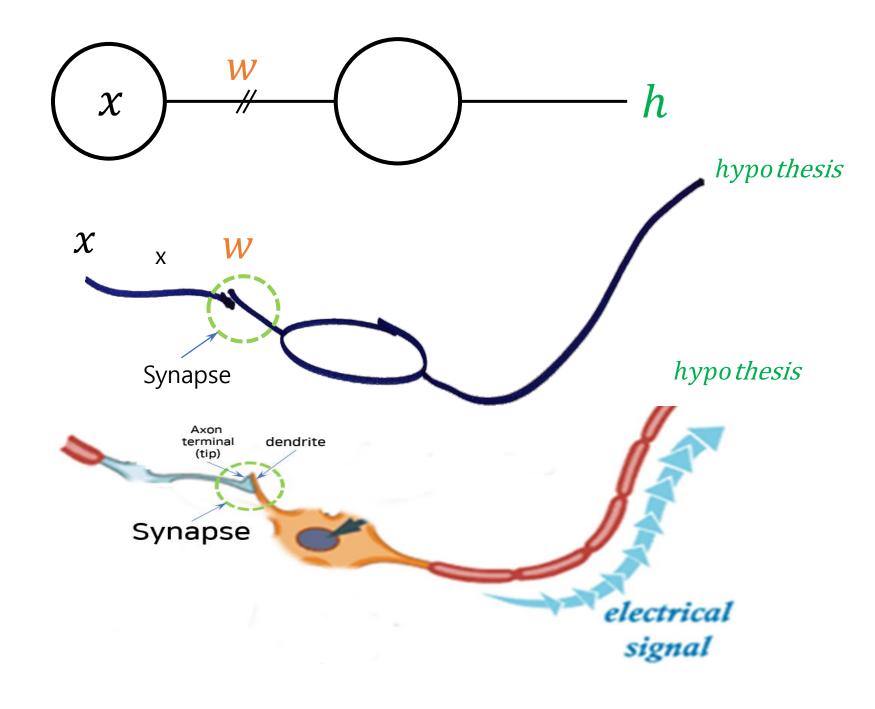
$$E = \frac{1}{3} \sum_{i=1}^{3} (wx_i - y_i)^2$$

Draw (w, E)

# Multiple Data

In case of m instances,

An answer by a neuron 
$$E = \frac{1}{m} \sum_{i=1}^{m} (wx_i - y_i)^2$$
Ground truth



# The meaning of slope

**Steep** slope  $\frac{\Delta E}{\Delta w}$ 

$$\frac{\Delta E}{\Delta w}$$

The error E will change drastically when we change w.

Gentle slope  $\frac{\Delta E}{\Delta w}$ 

$$\frac{\Delta E}{\Delta w}$$

The error *E* changes just a little bit when we change w.

Therefore,

$$\lim_{\Delta w \to 0} \frac{\Delta E}{\Delta w} \to \frac{\partial E}{\partial w}$$

# Gradient(slope)

means the influence of w change on error E.

# (Q) Compute the influence.

$$E = (wx - y)^2$$

when data (x, y) is (1, 1) and the value of w is 3.

#### Method1 numerical gradient

$$E = (w \cdot 1 - 1)^2$$

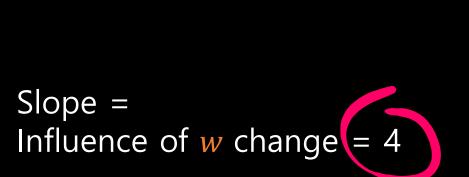
 $w: 3 \to E: 4$ 

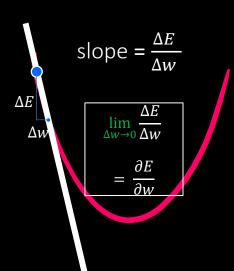
w: 3.00001 -> E: 4.00004

 $\Delta w = 0.00001$ 

 $\Delta E = 0.00004$ 

$$\frac{\Delta E}{\Delta w} = \frac{0.00004}{0.00001} = 4$$





#### Method 2 derivative, differential equation

derivative, differential equation

$$E = (w \cdot 1 - 1)^{2}$$

$$\lim_{\Delta w \to 0} \frac{\Delta E}{\Delta w} = \frac{\partial E}{\partial w} = \frac{\partial}{\partial w} (w \cdot 1 - 1)^{2}$$

$$= 2(w \cdot 1 - 1)$$

Therefore, when 
$$w = 3$$
, the gradient is  $2(3-1) = 4$ 

# How to update w (Learning)

- 1. Initialize  $\mathbf{w}$  with a random value (ex, 3)
- 2. Get the gradient(slope) of w change on E

3. Update w using the below eq:

$$W = W - \alpha * slope$$

4. Go to step 2

**Parameter Tuning** 

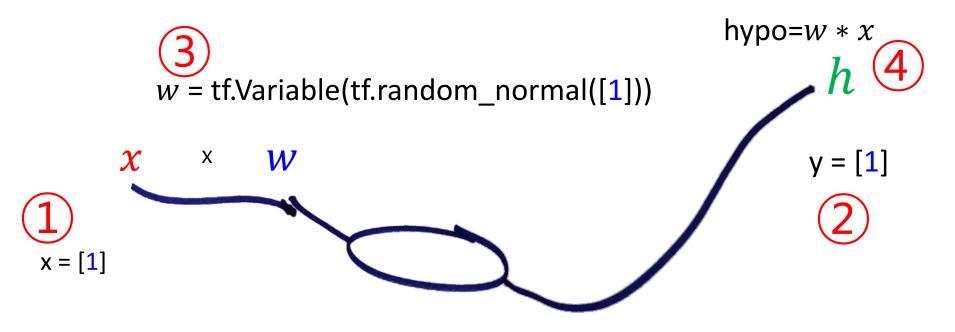
Loop

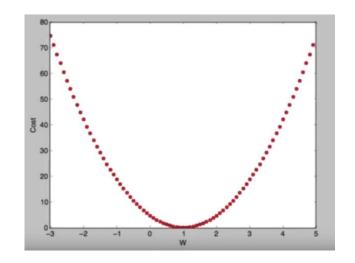
## TensorFlow Google



- Machine learning framework by Google
- Tuning parameters including w automatically for us
- Define w to be tuned by TensorFlow.
- Define hypothesis(h) and cost function(E)

# Linear Regression using TF





 $cost_function = (hypo - y) ** 2$ 

$$E = (\text{hypo} - y)^2$$

# Download myml.git

https://github.com/yungbyun/myml.git

- 1) Run DOS prompt
- 2) git clone https://github.com/yungbyun/myml.git
- 3) Open using PyCharm (File | Open...)

# Lab o1.py Finding w in linear regression

You also can find the source code here at Kaggle.com. <a href="https://github.com/yungbyun/myml/blob/master/01.simple\_with\_keras">https://github.com/yungbyun/myml/blob/master/01.simple\_with\_keras</a>

#### [FYI] Change the first line as below:

import tensorflow as tf

import tensorflow.compat.v1 as tf
tf.disable\_v2\_behavior()

```
import tensorflow as tf
```

```
#---- training data
x_data = [1]
y_data = [1]
```

#---- a neuron / neural network

#---- testing(prediction)

print(sess.run(x\_data \* w))

 $x_{data} = [2]$ 

w = tf.Variable(tf.random\_normal([1]))

```
E = |w \cdot x - y| ** 2
h
```

train operation to

update w to minimize

sess.run(train)

# How to update w in TensorFlow

Computation Graph

$$E = (h - y)^2$$

х	у	
1	1	
2	2	
a.csv		

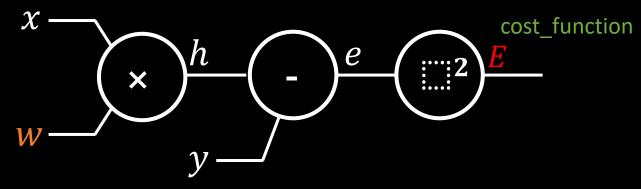
$$E = (wx - y)^2$$

$$x - h$$

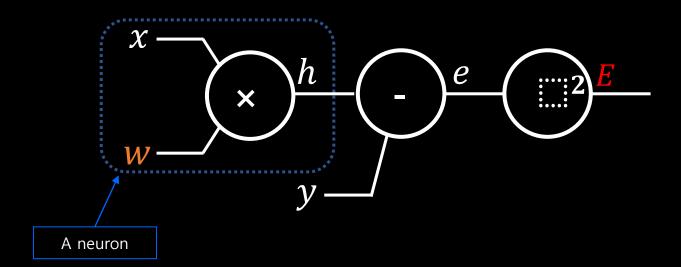
# Loss/Error function

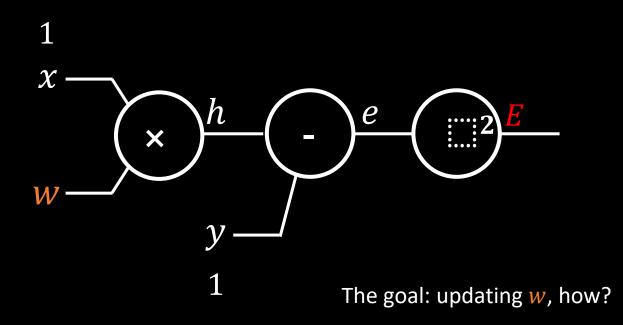
$$E = (wx - y)^2$$

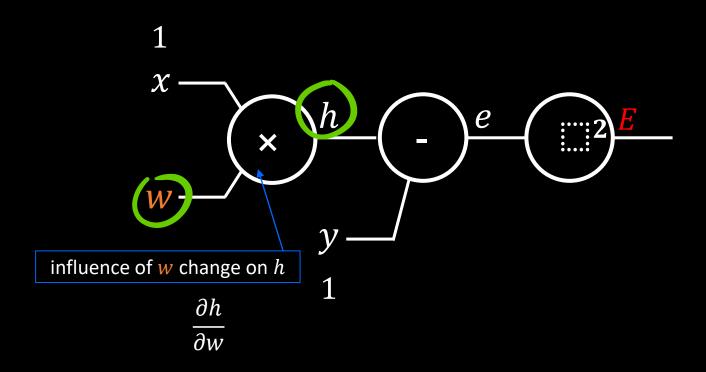
- The part representing a neuron
- Where is a synapse?
- Which one is an input data?
- The output of a neuron
- Find hypothesis
- Find a correct answer or ground truth.
- Imagine *E* having multiple inputs.

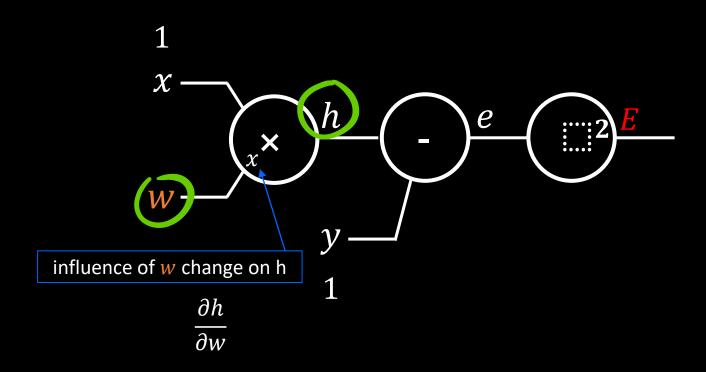


$$E = (w \cdot x - y)^2$$



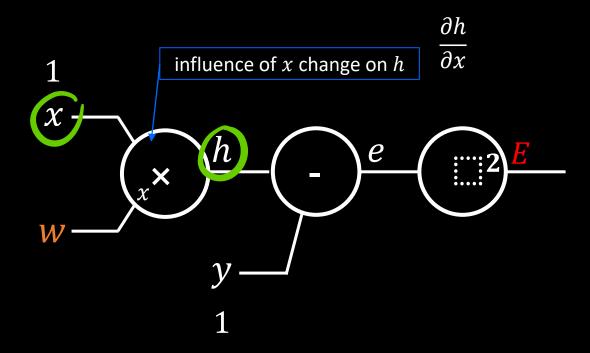


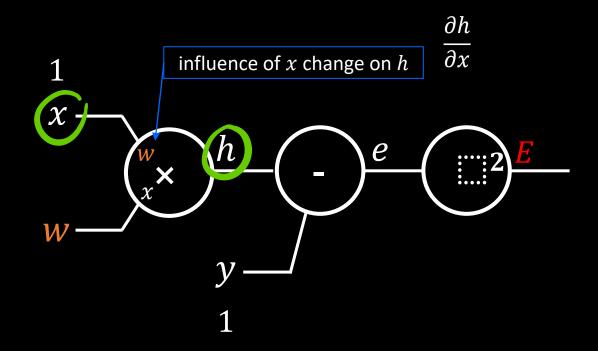


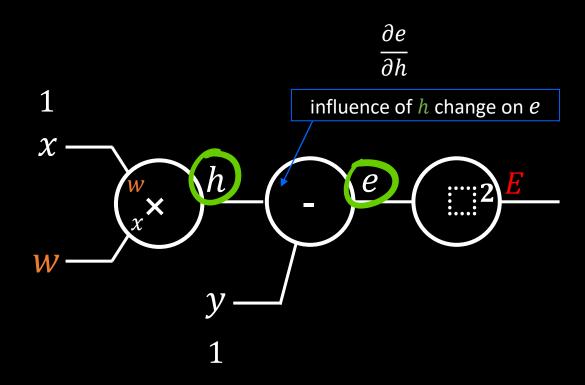


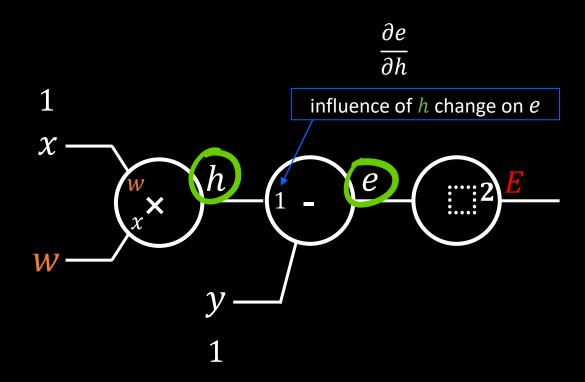
# Local gradient

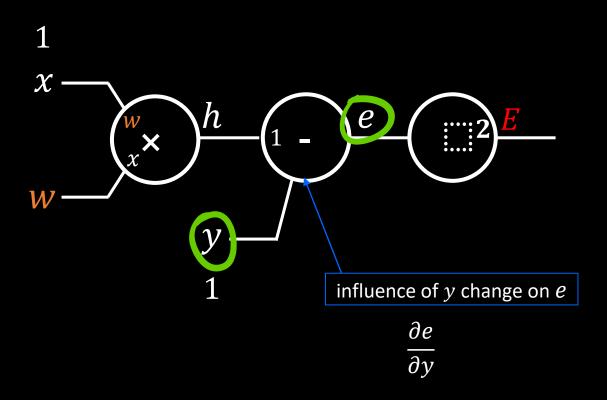
지역 기울기

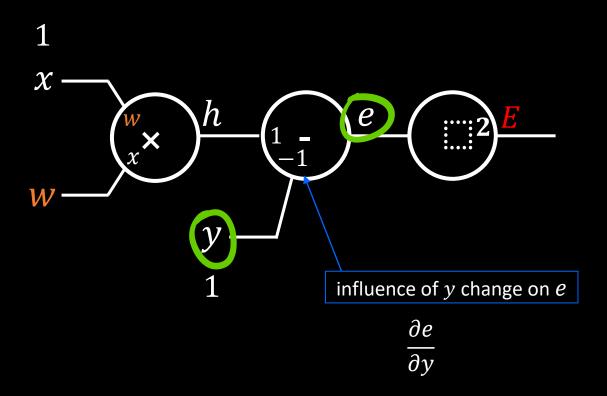


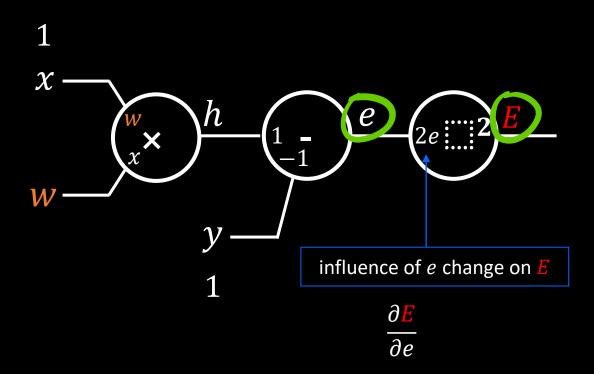




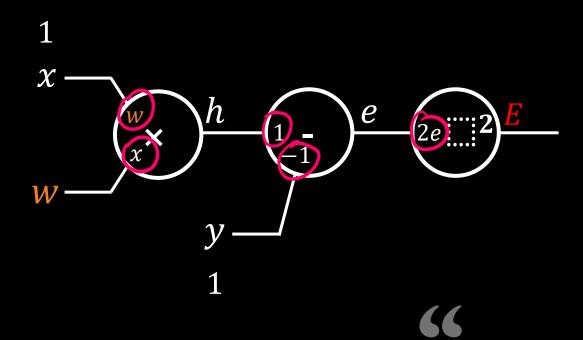






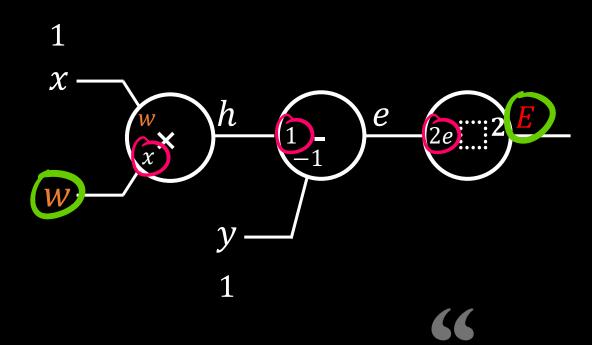


#### 5 Local Gradients in gates



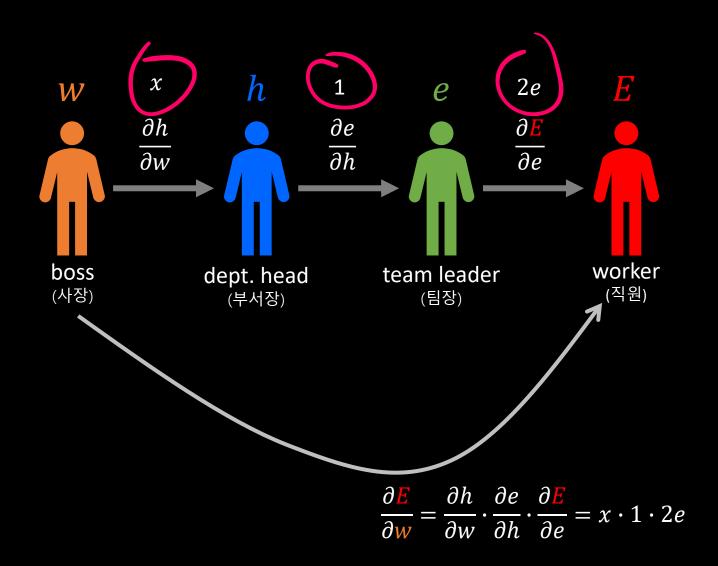
How can we get the influence of w change on E?

#### 3 Local Gradients in gates



How can we get the influence of w change on E?

### Influence between persons

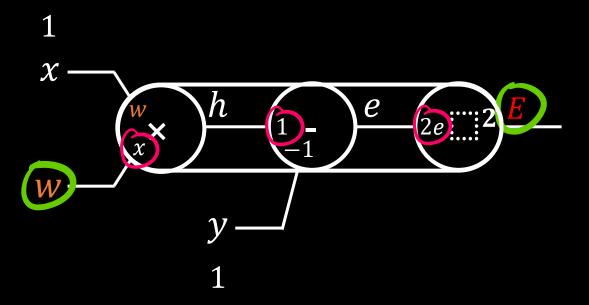


## The influence of w change on E

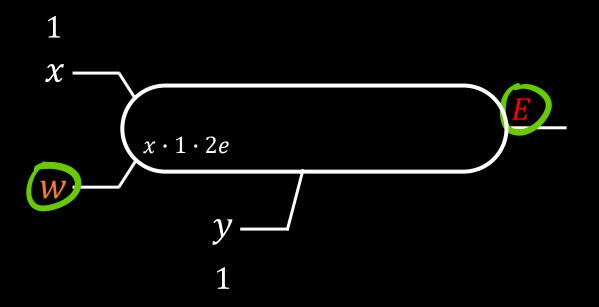
$$\frac{\partial \mathbf{E}}{\partial \mathbf{w}} = \frac{\partial h}{\partial \mathbf{w}} \times \frac{\partial e}{\partial h} \times \frac{\partial \mathbf{E}}{\partial e}$$

#### **Chain rule**

#### Merging gates

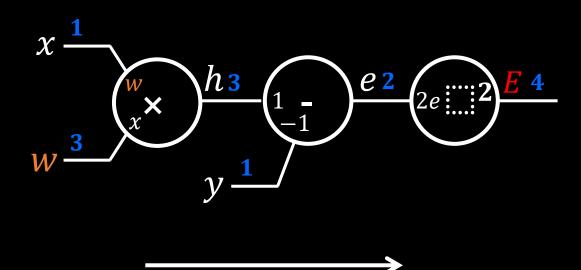


#### Composite gates



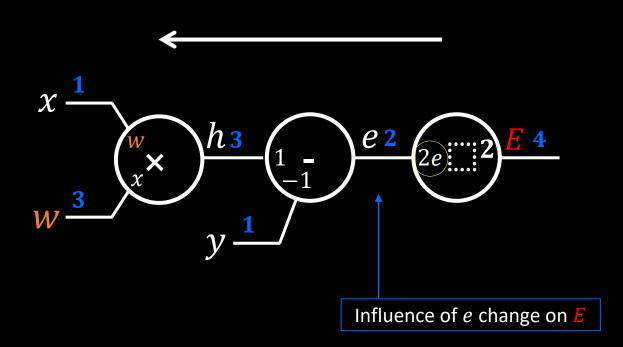
#### Forward propagation

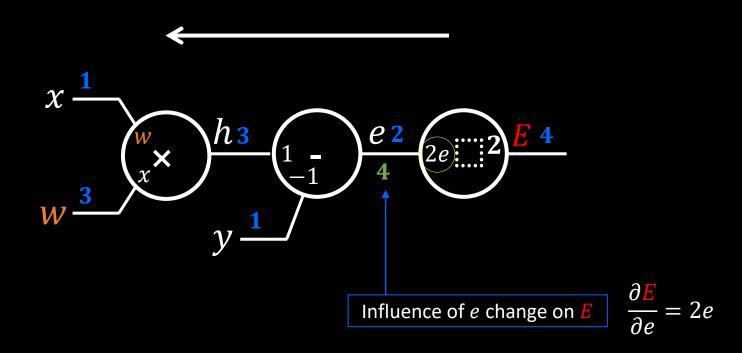
Let (x, y) = (1, 1) and w = 3, then compute E.

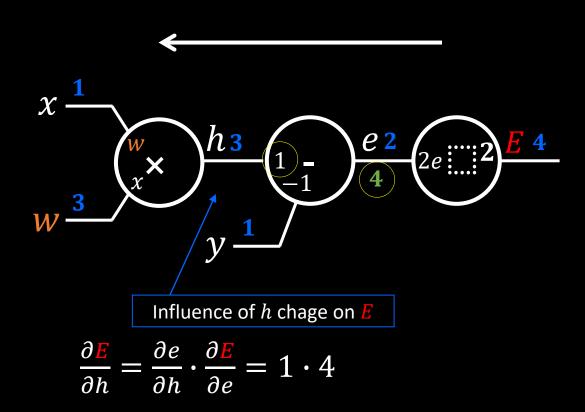


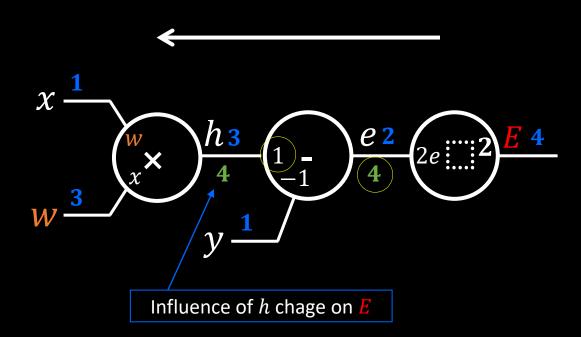
## Error is big(4), so, let's update w

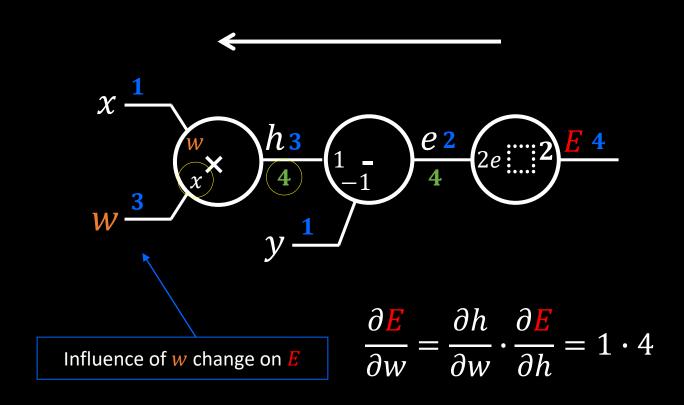
using *back*-propagation.

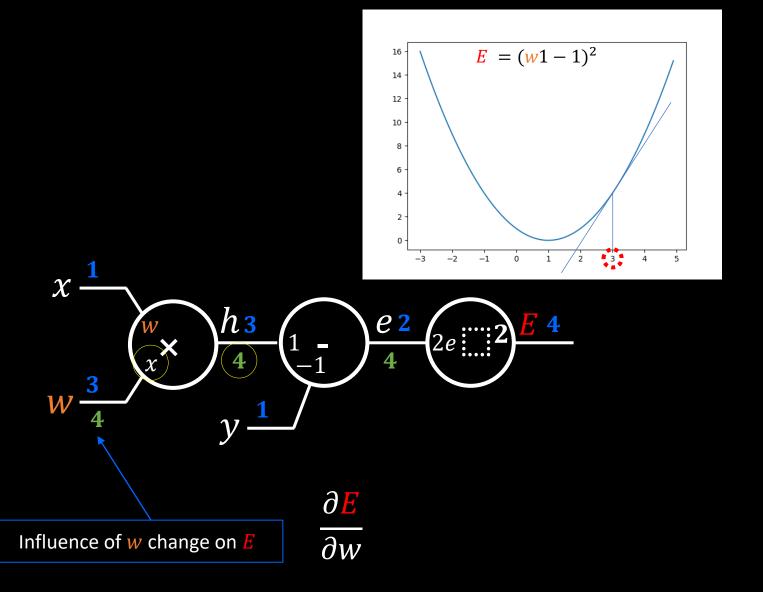












Back-propagation, the process to apply chain rules

 $\frac{\partial E}{\partial w}$ 

#### Gradient decent (경사하강) using slope

$$w = 3 - 0.1 * 4 \frac{\partial E}{\partial w}$$

$$w = 2.6$$

Tuned parameter after 1 step learning

After enough number of steps(epochs), the parameter w will be optimized properly.

by Paul Webros (1974, 1982) and

**Geoffrey Hinton (1986)** 



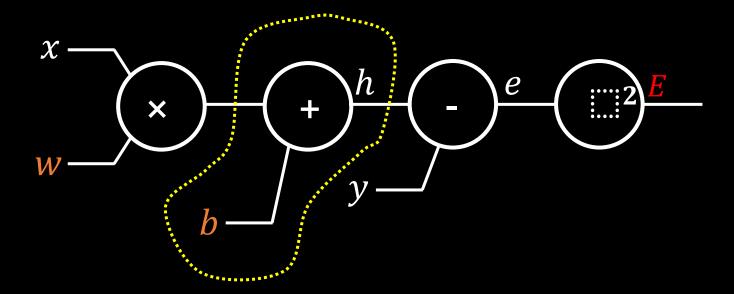
Prof. Univ. of Toronto, Google Brain Yann LeCun (his post doc)

```
import tensorflow as tf
```

```
#---- training data
x_{data} = [1]
y_{data} = [1]
                                                                     train operation to
#---- a neuron / neural network
                                                                       update w to
w = tf.Variable(tf.random_normal([1]))
                                                                     minimize cost(error)
hypo = w * x_data
#---- learning
cost = (hypo - y_data) ** 2
train = tf.train.GradientDescentOptimizer(learning_rate=0.01).minimize(cost)
sess = tf.Session()
sess.run(tf.global_variables_initializer())
for i in range(1001):
    sess.run(train) # 1-run, 1-update of W \rightarrow 1001 updates
    if i % 100 == 0:
        print('w:', sess.run(w), 'cost:', sess.run(cost))
#---- testing(prediction)
x_{data} = [2]
print(sess.run(x_data * w))
```

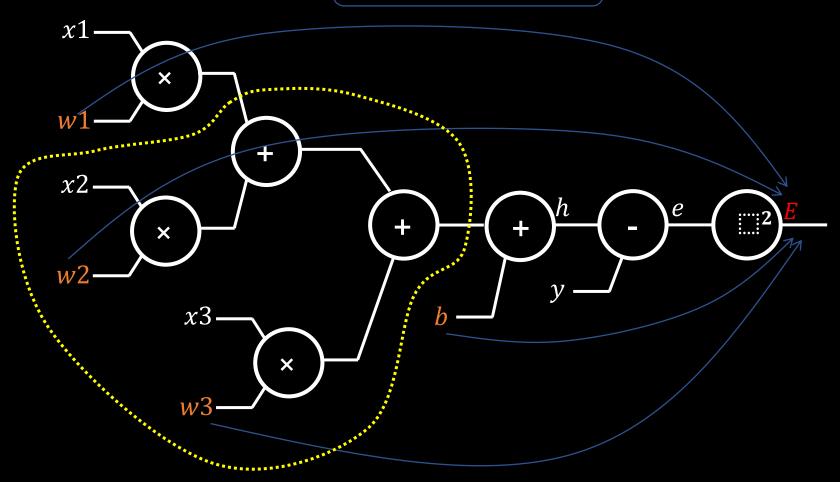
adding bias/shift b (one more plus gate)

$$E = ((wx + b) - y)^2$$

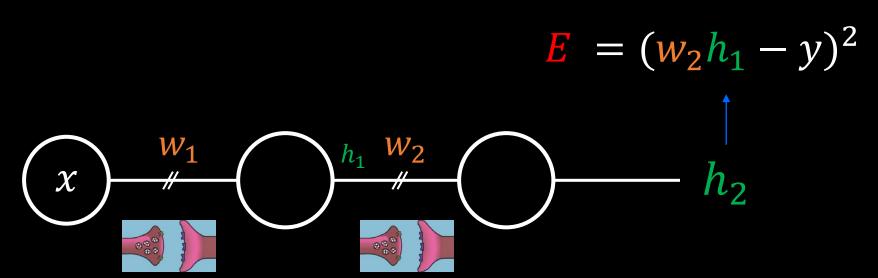


• a neuron with 3 inputs (2 more + gate)

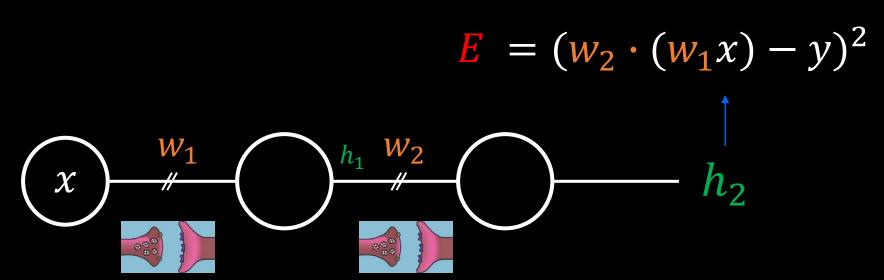
$$E = ((w1x1 + w2x2 + w3x3 + b) - y)^2$$



• Two neurons, 3-layer



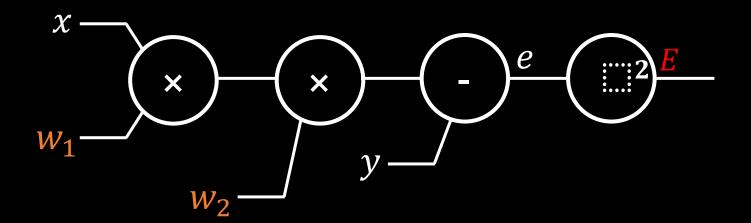
• Two neurons, 3-layer

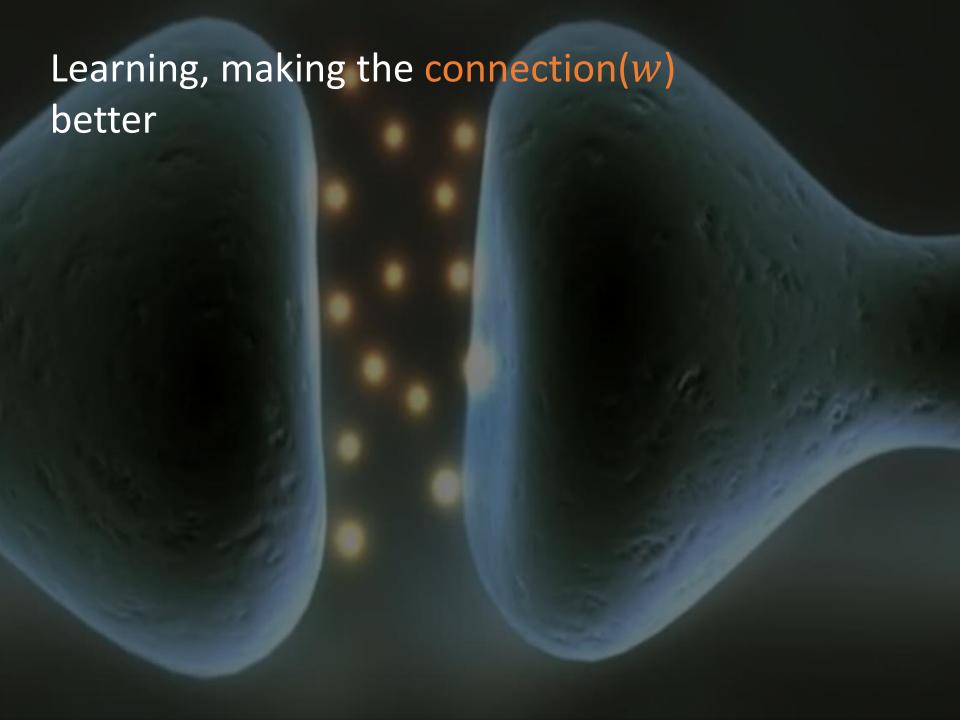


The hypothesis( $h_2$ ) is the linear combination of coefficients( $w_1$ ,  $w_2$ ), so it is a linear model.

• Two neurons, 3-layer

$$E = (w_2 \cdot (w_1 x) - y)^2$$



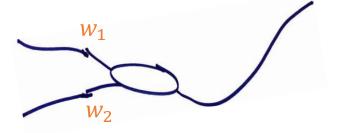


#### Cost(Error) graph

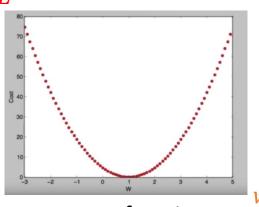




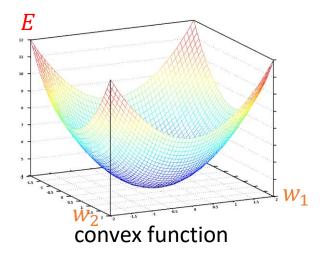
$$E = (w_1 \cdot 1 + w_2 \cdot 1 - 1)^2$$







#### convex function



# Lab 02.with\_bias.py Parameter tuning including bias

# Lab 03.py Using multiple data

### Lab 04.py

# Training a neuron having multiple inputs