#### Al and Deep Learning

#### Multi-Layer Neural Networks and Non-linear Decision Boundary

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# Agenda

- Learning revisited
- Place holder
- Linear decision boundary and XOR problem
- Multi-layer and non-linearity
- Complex boundary as you wish

## Learning

- ① Parameters (w, b) initialization randomly
- ② Building computation graph of **E** by TensorFlow
- ③ Foreword propagation by putting values into the graph and calculate <a>E</a>
- Back-propagation to get the influence of w, b on the error (applying chain rules)
- ⑤ Update w, b to adjust a decision boundary
- 6 go to 3

# Learning

```
import tensorflow as tf
#---- training data
x data = [-2, -1, 1, 2]
y data = [0, 0, 1, 1]
#---- a neuron
w = tf.Variable(tf.random normal([1]))
hypo = tf.sigmoid(x data * w)
#----- learning
cost = -tf.reduce_mean(y_data * tf.log(hypo) +
       tf.subtract(1., y_data) * tf.log(tf.subtract(1., hypo)))
train =
tf.train.GradientDescentOptimizer(learning_rate=0.01).
minimize(cost)
```

# Learning

print(sess.run(hypo))

```
sess = tf.Session()
sess.run(tf.global_variables_initializer())
for i in range(1001):
  sess.run(train) (3)(4)(5)
                                                     Learning finished after
                                                      1001 times updates
  if i % 100 == 0:
     print( ' w: ' , sess.run(w), ' cost: ' , sess.run(cost))
#---- test (classification)
x data = [-2, 4]
```

# Testing new data

- After learning,
- a neuron can classify new input data correctly.

```
#---- test (classification)
x_data = [-2, 4]
print(sess.run(hypo))
```

```
x_{data} = [-2, -1, 1, 2]
```

- Failure!
- Data is set only one time when the graph is created.
- Still old data was used.
- No feeding the new data into the predefined computational graph

- Marking certain places in a computational graph
- and then replace it with real data when it <u>runs</u> (is evaluated).

sess.run()

#### import tensorflow as tf

```
#---- training data

x_data = [[-2], [-1], [1], [2]]

y_data = [[0], [0], [1], [1]]
```

- X = tf.placeholder (tf.float32)
- Y = tf.placeholder (tf.float32)

- 1. Place holders: X, Y
- 2.  $x_{data} \rightarrow X$ ,  $y_{data} \rightarrow Y$
- 3. Feeding real data when hypo, cost, and train operations are executed.

```
#---- a neuron
w = tf.Variable (tf.random_normal([1]))
hypo = tf.sigmoid(X * w)
```

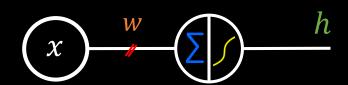
```
#----- learning
cost = -tf.reduce mean(Y * tf.log(hypo) +
    tf.subtract(1., Y) * tf.log(tf.subtract(1., hypo)))
train =
tf.train.GradientDescentOptimizer(learning rate=0.01).minimize(cost)
sess = tf.Session()
sess.run(tf.global variables initializer())
for i in range(1001):
  sess.run(train, feed dict={X:x data, Y:y data})
  if i % 100 == 0:
    print(sess.run(w), sess.run(cost feed_dict={X:x_data, Y:y_data}))
```

```
#---- testing(classification)
x_data = [-2, 4]
result = sess.run(hypo, feed_dict={X: x_data})
print(result)
```

# Lab 15.py

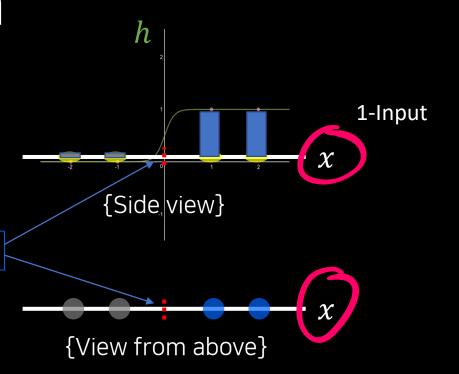
- Classification into one of four classes
- Using placeholders

## 1-Input Neuron

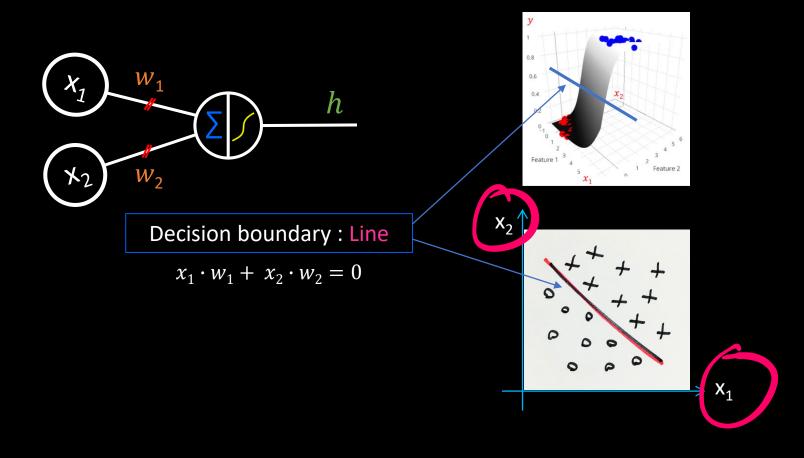


Decision boundary: Value

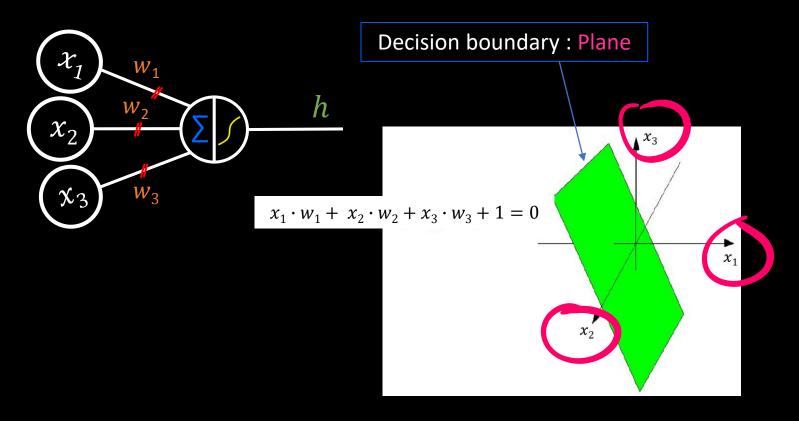
$$w \cdot x = 0$$
$$x = 0$$



# 2-Input Neuron



# 3-Input Neuron



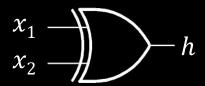
### More than 4 inputs?

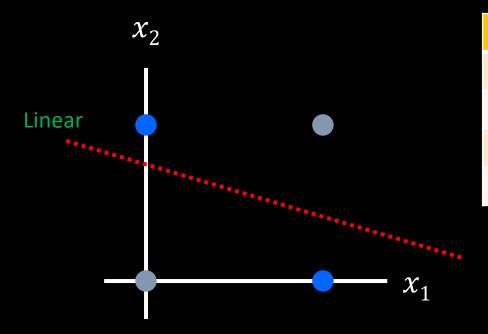
$$x_1 w_1 + x_2 w_2 + x_3 w_3 + x_4 w_4 + b = 0$$

→ hyperplane

# Linear Decision Boundary (value, line, plane, hyperplane)







$x_1$	$x_2$	h
0	0	0
0	1	1
1	0	1
1	1	0

View from above

#### XOR

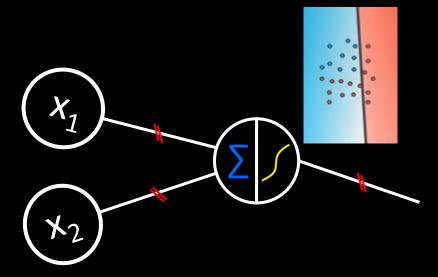
#### **Binary Cross-Entropy Loss**

- Number of class: 2
- 1 decision boundary for 2-class classification
- Impossible to classify using a linear decision boundary

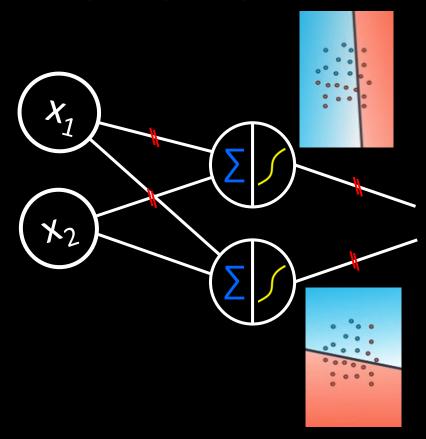
# Lab 16.py

- XOR problem
- A neuron, 1 linear decision boundary
- Cannot be solved!

### How to solve

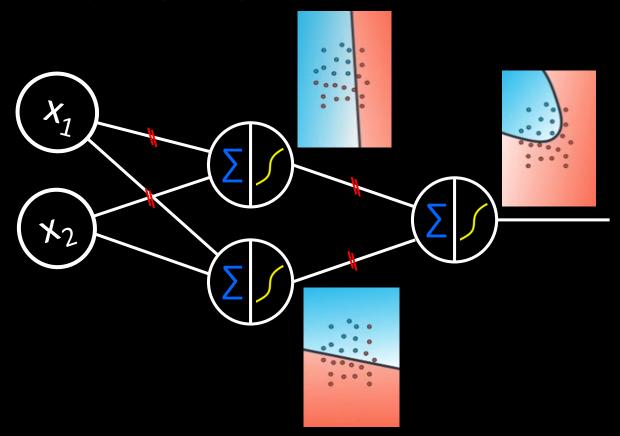


## How to solve



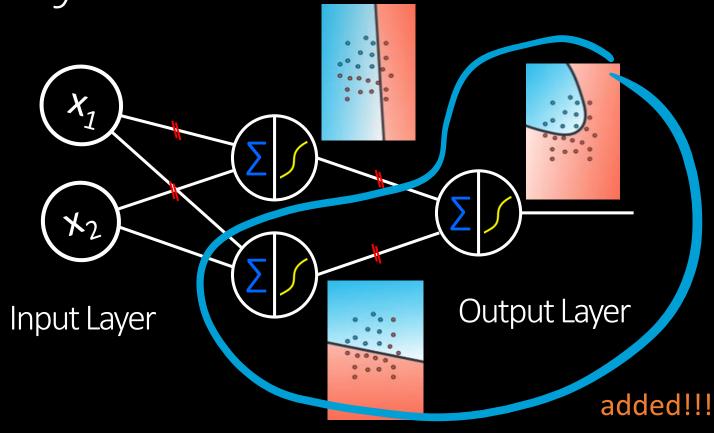
by Luis Serrano, A friendly introduction to Deep Learning, UDACITY

### How to solve

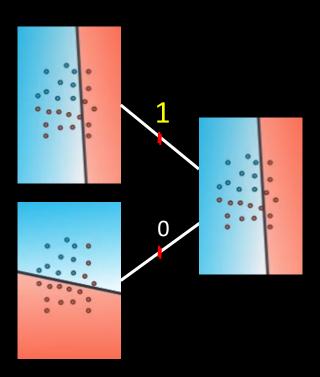


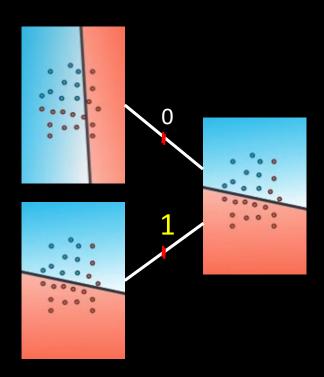
by Luis Serrano, A friendly introduction to Deep Learning, UDACITY

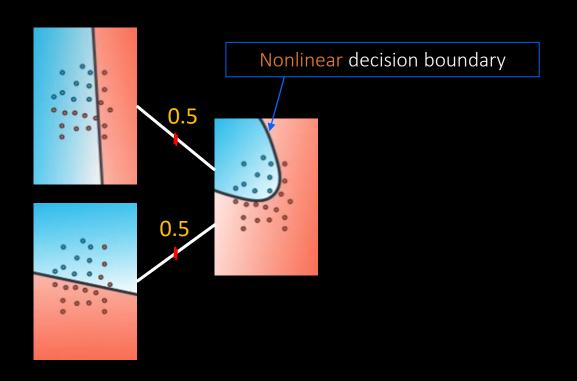
# 3-layer Neural Network



Hidden Layer



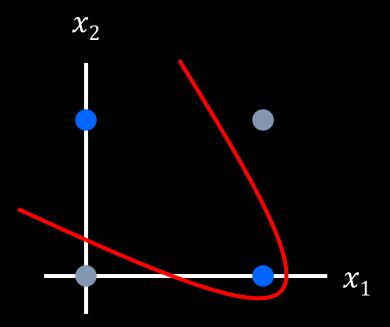


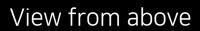


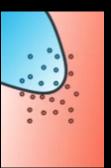
# 3-layer NN for <u>nonlinear</u> decision boundary

#### View from above

# XOR

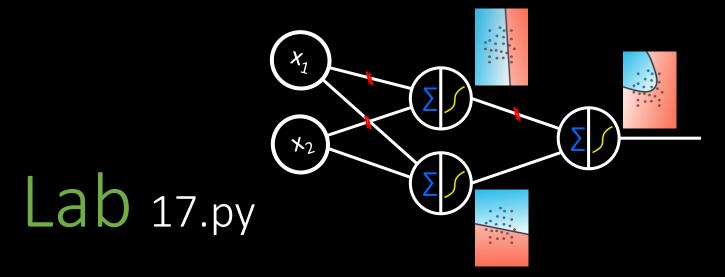




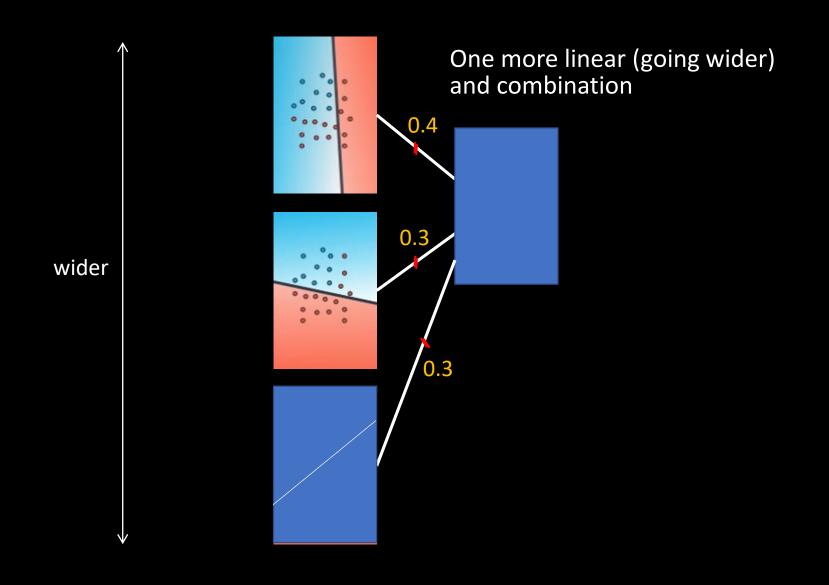




Side view



- Solving XOR gate problem using 3-layer neural network
- The way to create nonlinear decision boundary



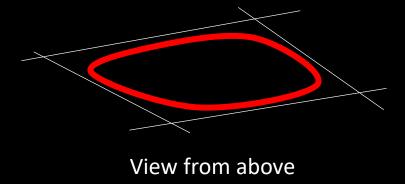
# Nonlinear Decision Boundary

 Combination of three linear decision boundaries

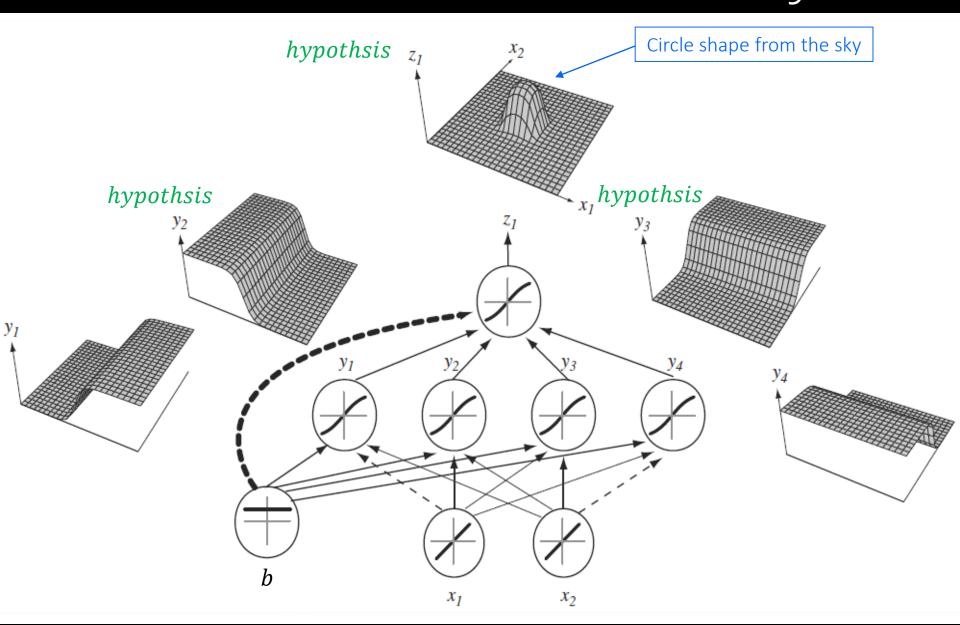


# Nonlinear Decision Boundary

Merging four linear decision boundaries



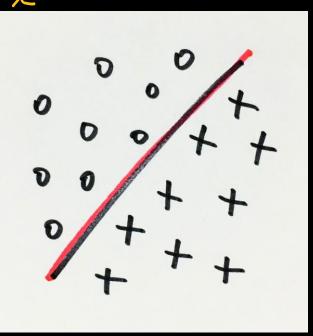
# Nonlinear Decision Boundary

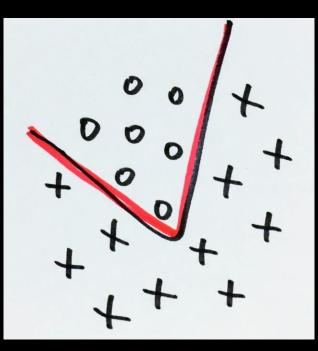


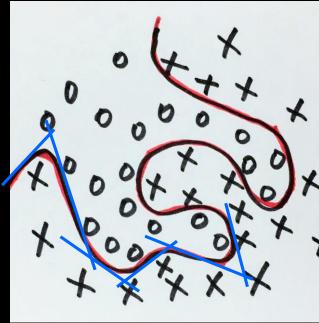


Side view

# As you wish (2 classes)



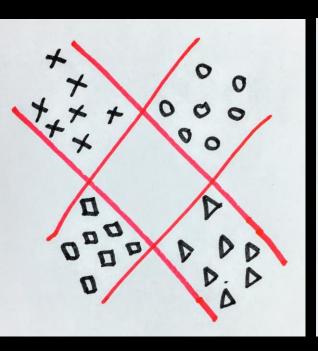


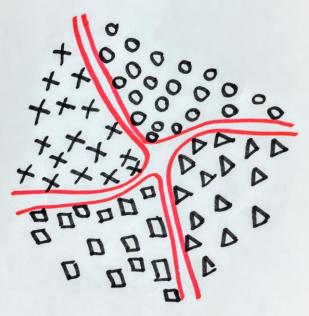


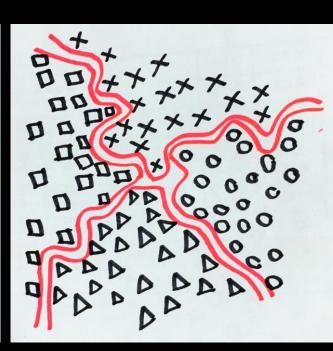
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View from above

# As you wish (4 classes)



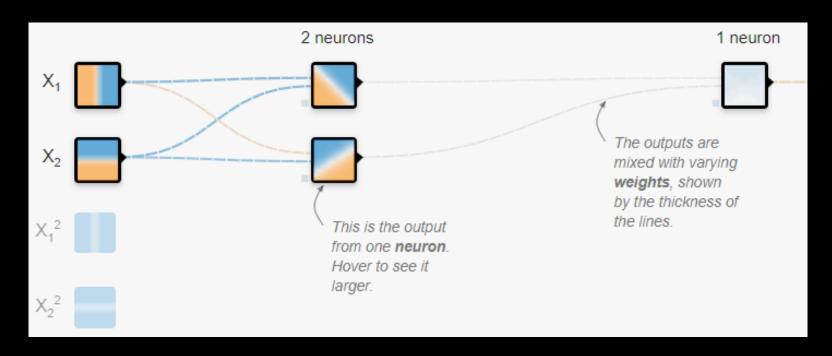




From the above

# More neurons, more complex (detail) decision boundary

#### http://playground.tensorflow.org



# As you wish

#### go wider & deeper

- to make more complex nonlinear decision boundaries.
- We can classify anything we imagine.

# The way of machine learning

- learning over and over again just like human being
- If it misrecognizes, just say 'Nope, you were wrong', which makes it update its weights to do better next time.
- Try it over and over again just like a child.

# Learning or Programming?

"This (machine learning) is the next transformation...the programming paradigm is changing. Instead of programming a computer, you teach a computer to learn something and it does what you want"

Eric Schmidt, Google



# Change of Paradigm

Not programming, but data-driven learning (parameter tuning)