

AI and Deep Learning

Deep Learning

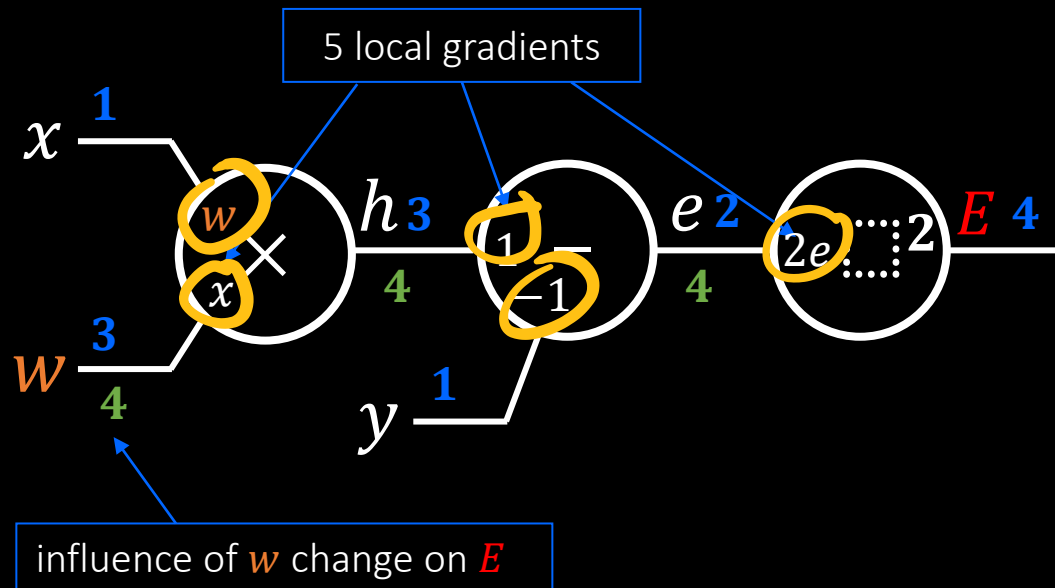
Jeju National University

Yungcheol Byun

Agenda

- Merging gates in a computation graph
- Vanishing gradient and ReLU
- MNIST application
- Overfitting and drop-out
- Deep Learning

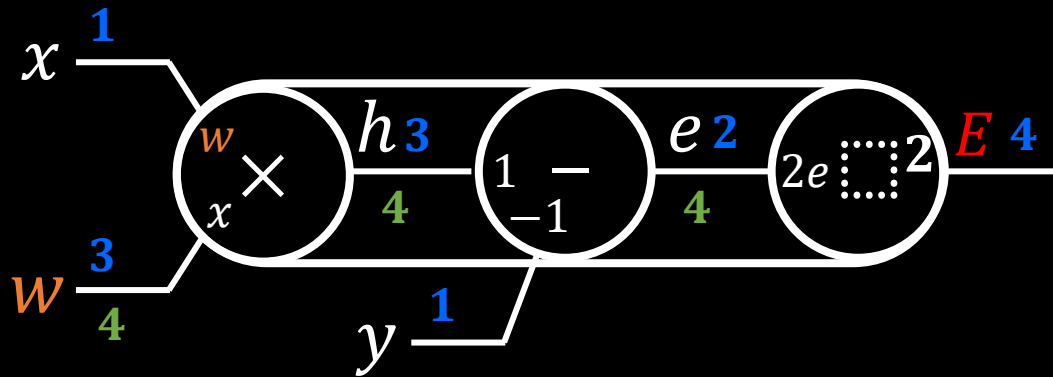
Influence of w change on E



is multiplication of **all the local gradients** in the graph
(chain rule)

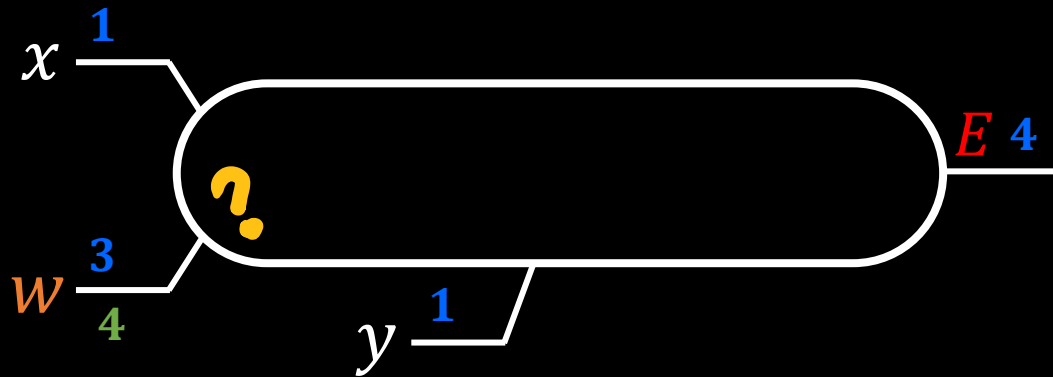
Influence of w change on E

Merging gates



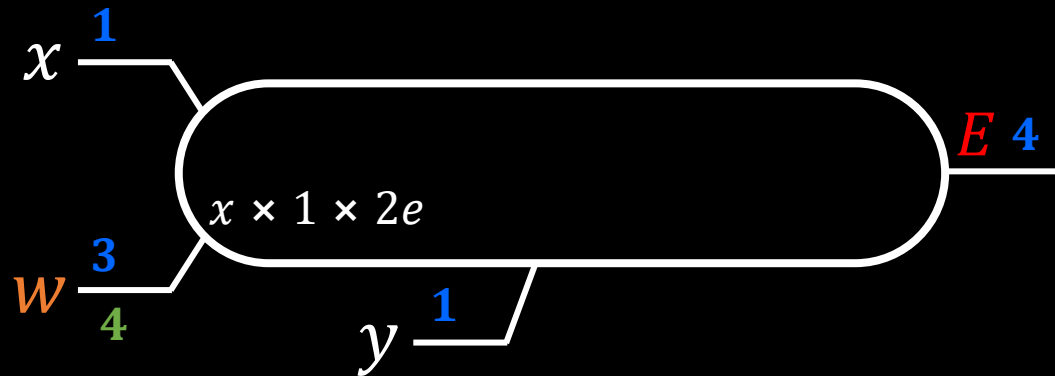
Influence of w change on E

Merging gates



Influence of w change on E

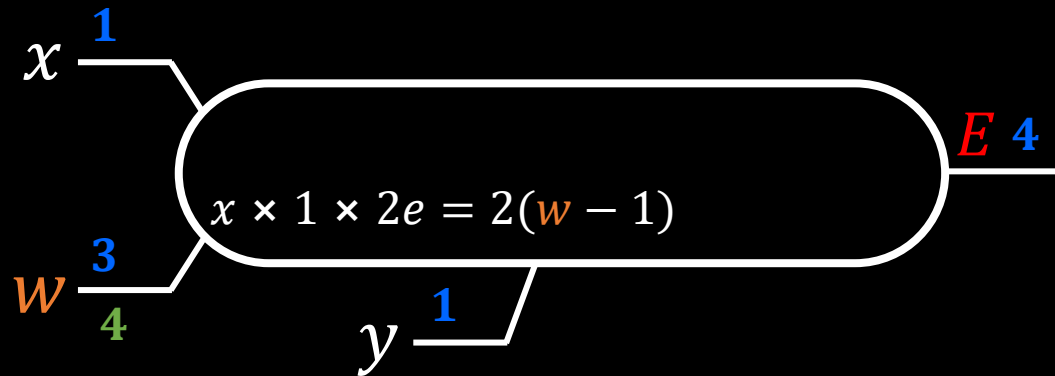
Merging gates



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Influence of w change on E

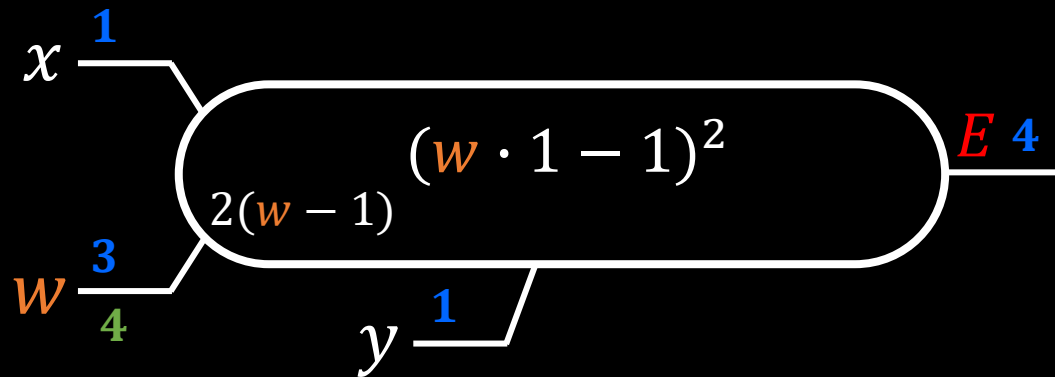
Merging gates



is multiplication of **all the local gradients** in the graph
(chain rule)

Influence of w change on E

Merging gates



Therefore, the local gradient is derivative of the function E .

Influence of w change on E

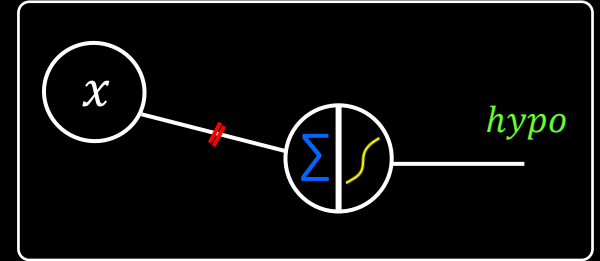
$$E = (w \cdot 1 - 1)^2$$

Derivative of E with respect to w

$$\frac{\partial E}{\partial w} = \frac{\partial}{\partial w} (w \cdot 1 - 1)^2 = 2(w - 1)$$

Cost/Error function

for logistic regression



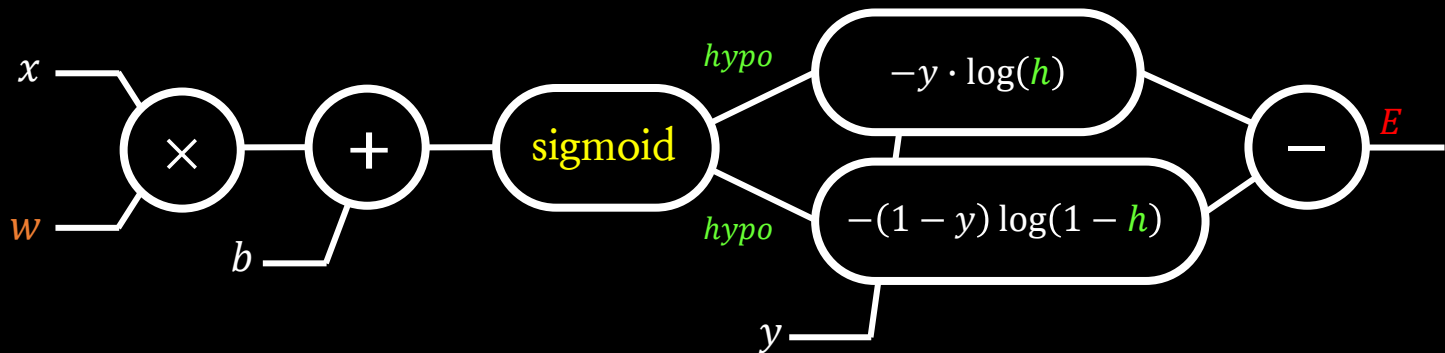
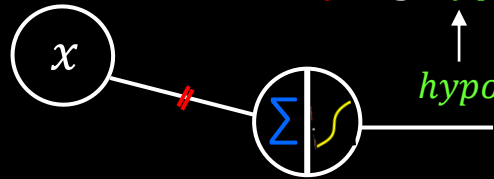
$$hypo = \frac{1}{1 + e^{-wx}}$$

$$E = -y \log(hypo) - (1 - y) \log(1 - hypo)$$

Computational Graph

Binary Cross Entropy 오류 함수(loss function)

$$E = -y \log(\text{hypo}) - (1 - y) \log(1 - \text{hypo})$$

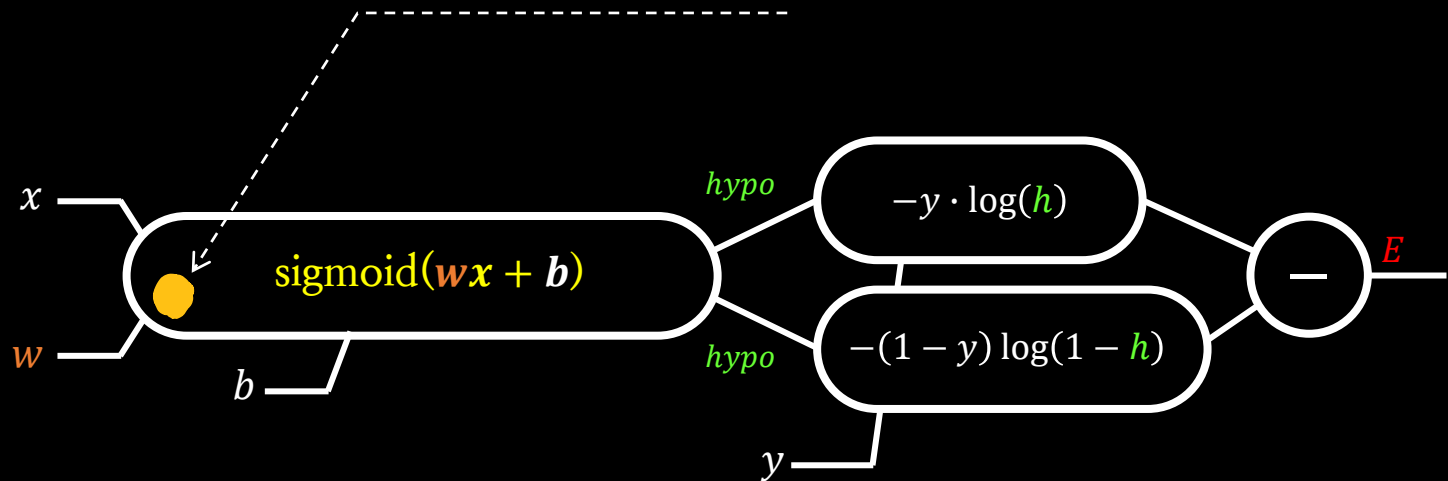


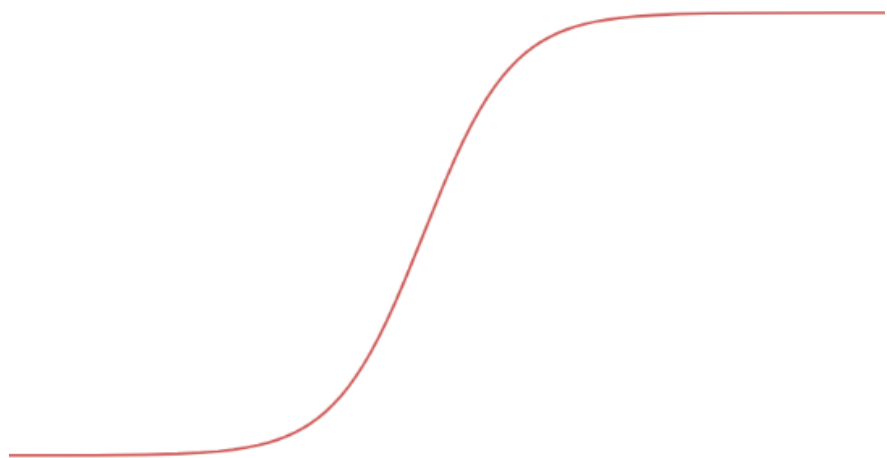
$$\frac{\partial E}{\partial w} =$$

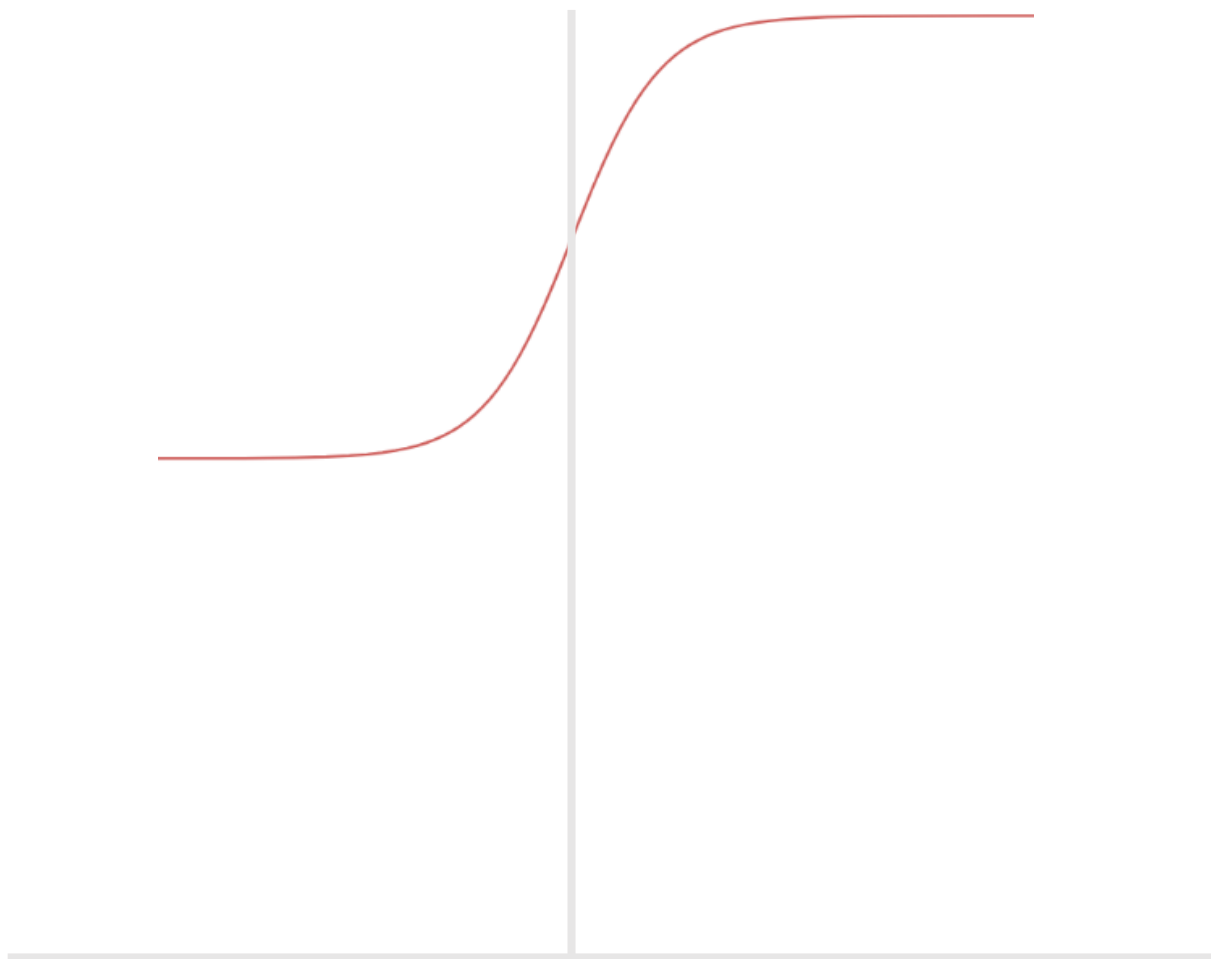
Computational Graph

Merging gates

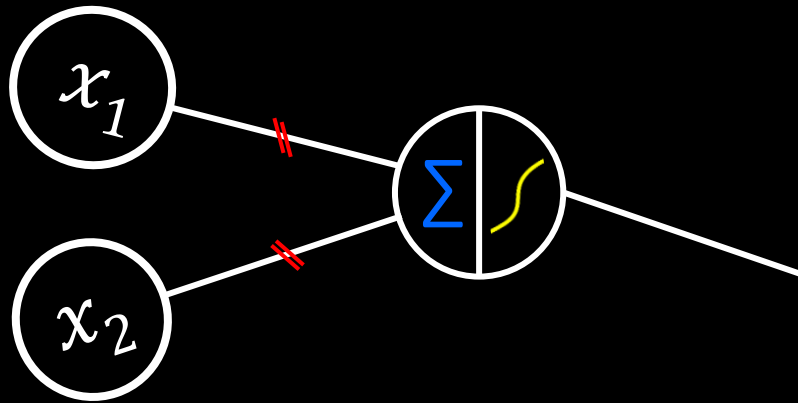
How we get **the local gradient** of the merged gate(sigmoid)?



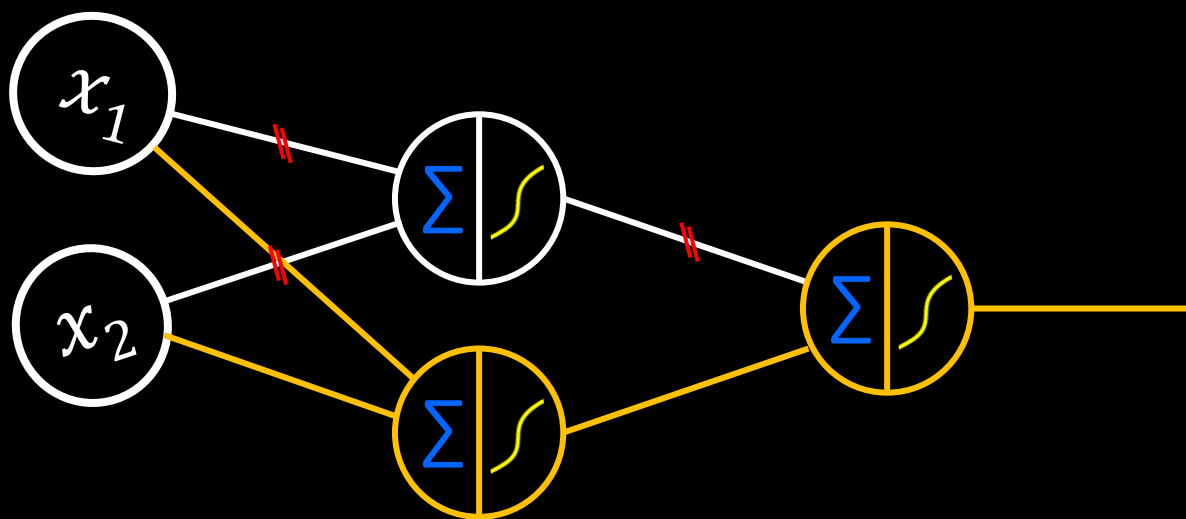




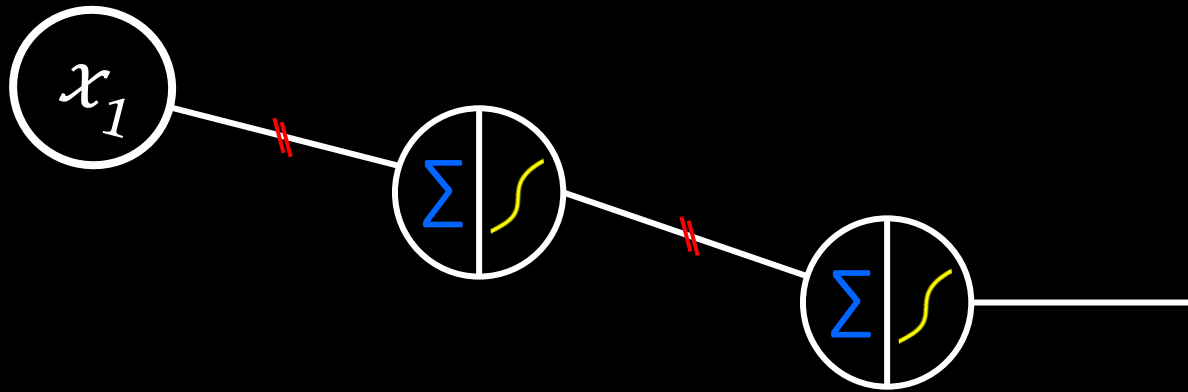
1 Neuron (2-layer)



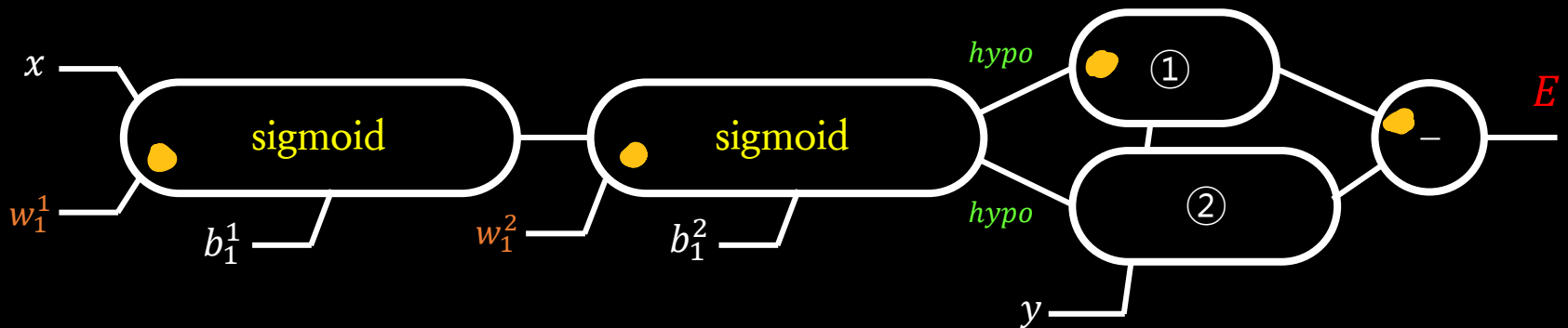
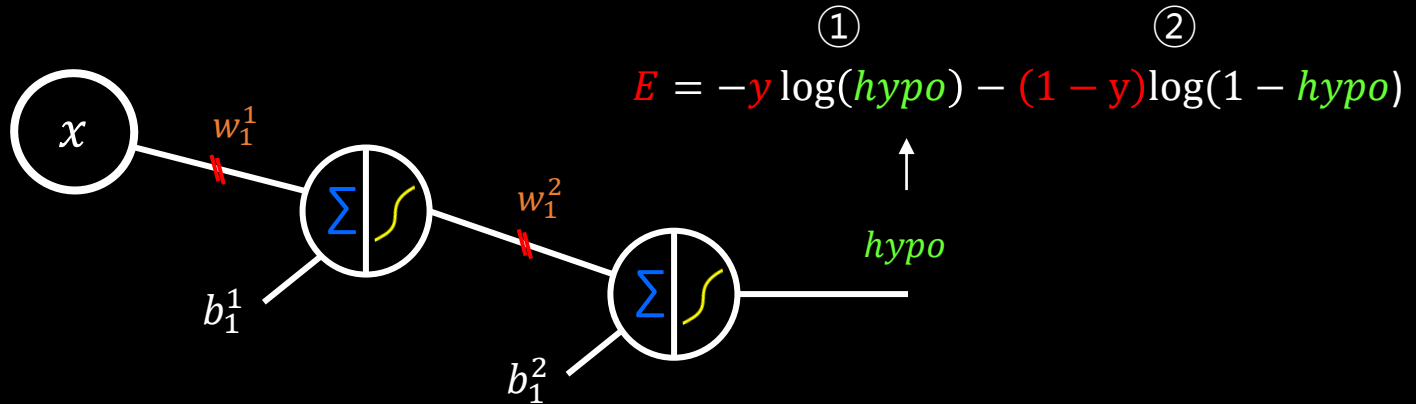
3-layer NN



3-layer NN (simplified)



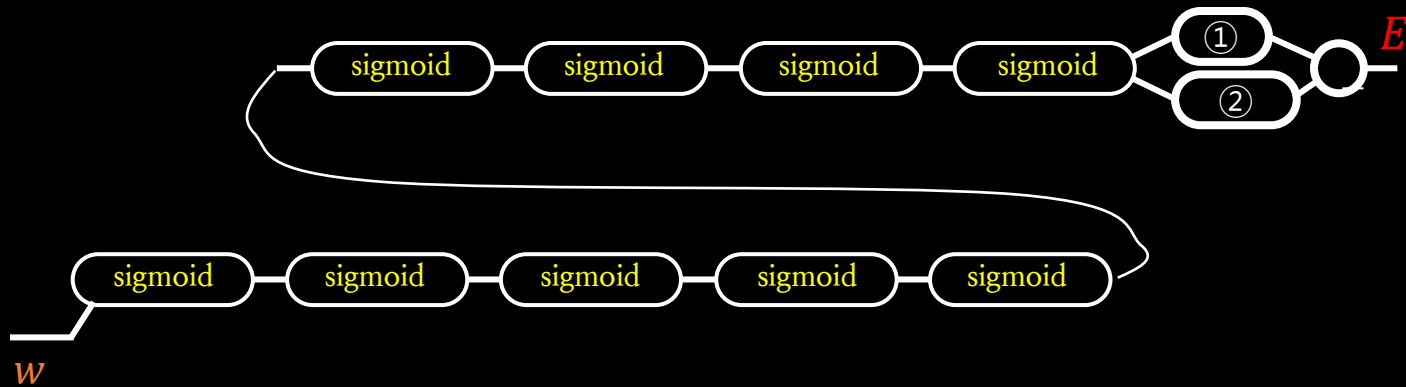
Influence of w change on E



10-layer Neural Network

The giant monster, computational graph!

Influence of w change on E



$$\frac{\partial E}{\partial w} = ?$$

Hint: chain rule!

Vanishing Gradient

- The derivative of **sigmoid** function is **sigmoid x (1-sigmoid)**
- Two multiplication of sigmoid for a single neuron, 18 multiplications for 9 connected neurons
- Each **sigmoid** gives us the value between 0 and 1.

$$0.5 \times 0.5 \times 0.1 \times 0.9 \times 0.8 \times 0.2 \times 0.5 \times 0.5 \times 0.3 \times 0.7 \times 0.4 \times 0.6 \times 0.5 \times 0.5 \times 0.2 \times 0.8 \times 0.5 \times 0.5 \times 0.6 \times 0.4$$

= 0.00000010886 x ①

Vanishing Gradient

- The influence of w change on E is calculated through *many* multiplications of the values between 0 and 1, which gives us almost 0.
- Vanishing Gradient
- $w = w - \alpha \cdot$ (almost 0)
- $b = b - \alpha \cdot$ (almost 0)
- Therefore, no updates in w and b

(Lab) 18.py

- XOR problem using 4-layer neural networks
- Failed owing to vanishing gradient

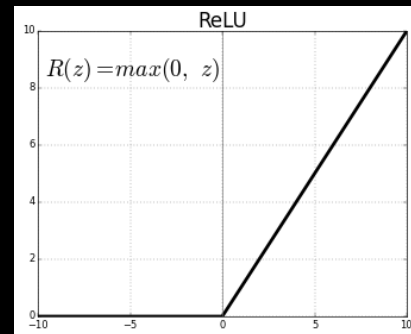
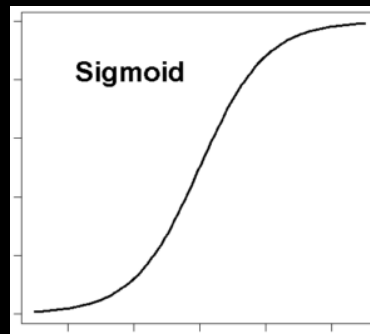
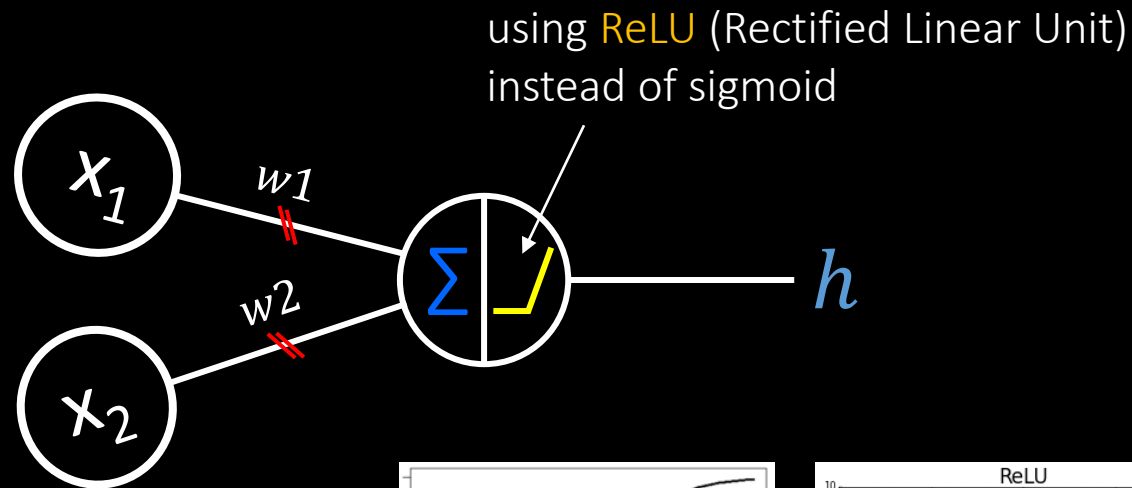
<https://github.com/yungbyun/neuralnetworks>

The Dark Age in Artificial Intelligence and Neural Networks (~2006)

since back-propagation by Hinton in 1986

ReLU

proposed by [Hahnloser](#) in 2000 and
demonstrated for deep networks
in 2011



(Lab) 19.py

- Solving vanishing gradient problem using ReLU activation function
- Back-propagation is working by using ReLU.

<https://github.com/yungbyun/neuralnetworks>

So, now can go deeper.

MNIST

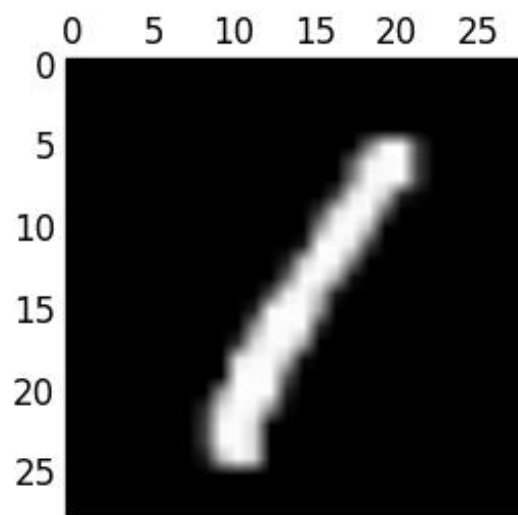
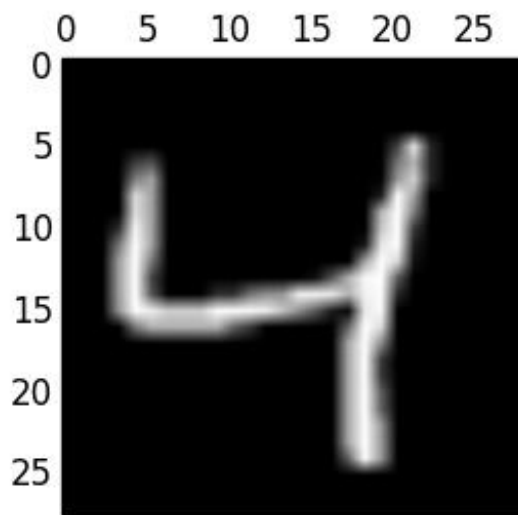
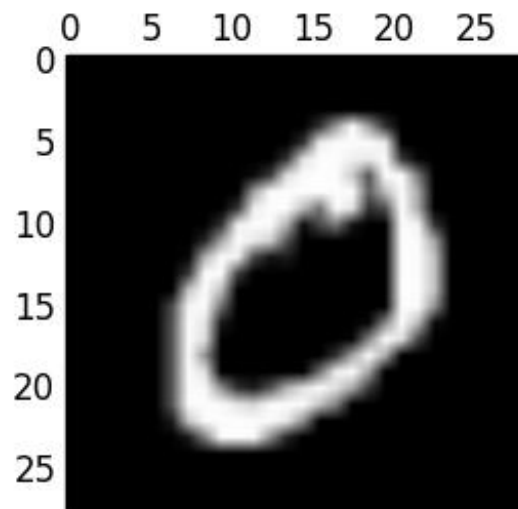
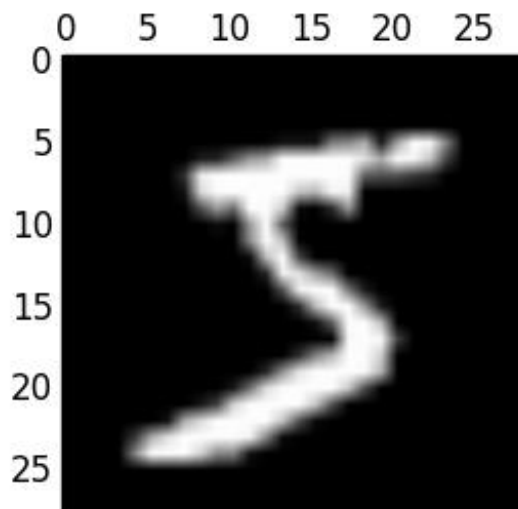


Modified National Institute of
Standards and Technology
(USA)



MINIST

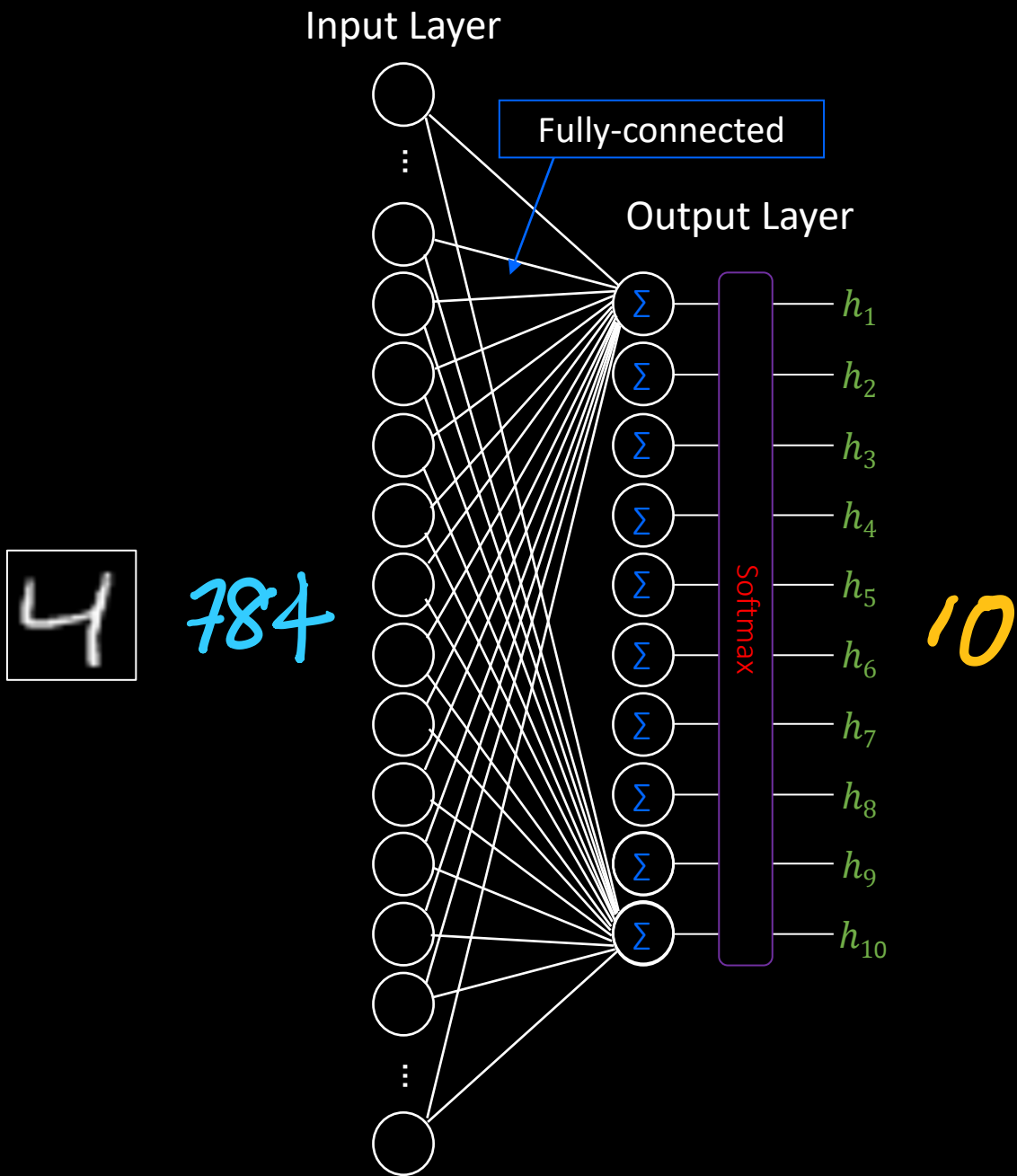


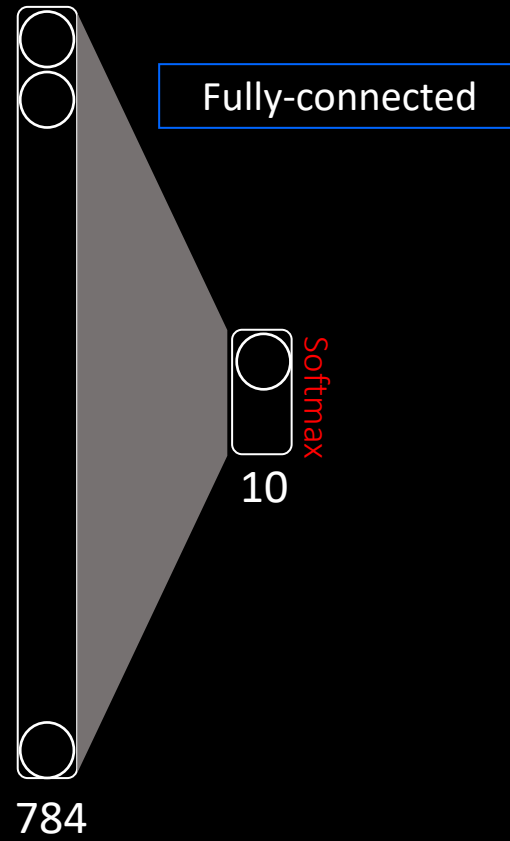


(Lab) 20.py

- 60,000 training images + 10,000 testing images
- Input image : $28 * 28$ pixels \rightarrow 784 pixels
- 784 dimension
- 10 classes (output: 0 ~ 9)
- Softmax
- 90.23% of recognition rate

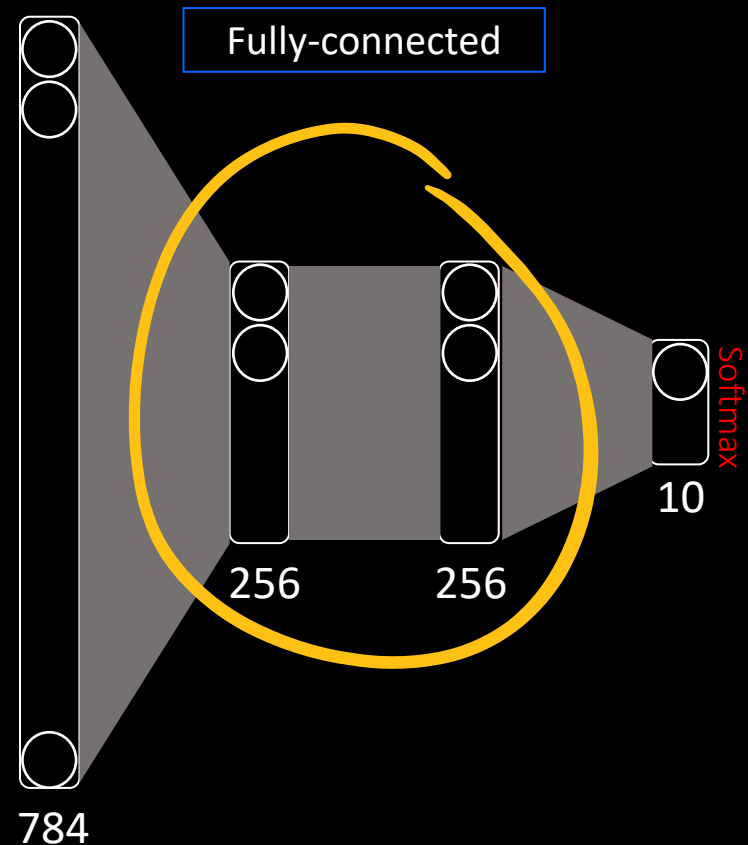
<https://github.com/yungbyun/neuralnetworks>





(Lab) 21.py

- Deep Neural Network (4-layer)
- ReLU
- 94.55% accuracy



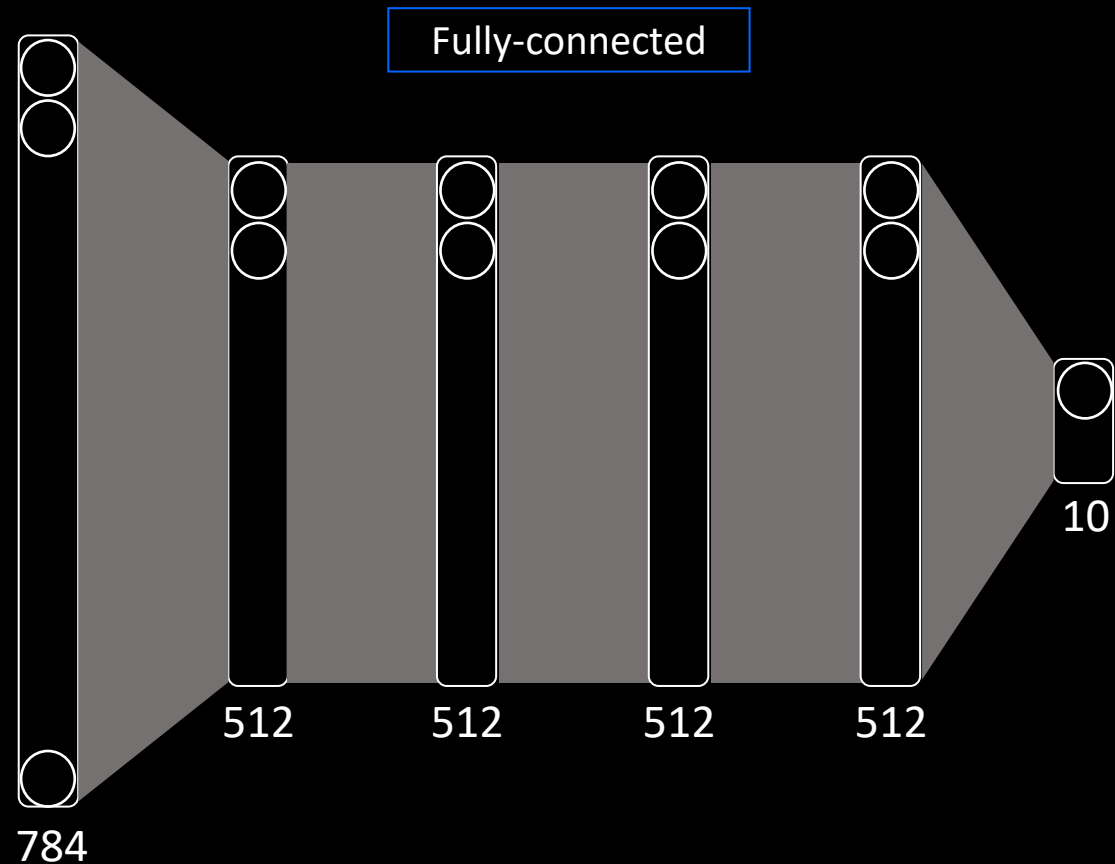
<https://github.com/yungbyun/neuralnetworks>

(Lab) 22.py

- Applying **initialization** method for **w** and **b** , not randomly
- **97.23%** of accuracy

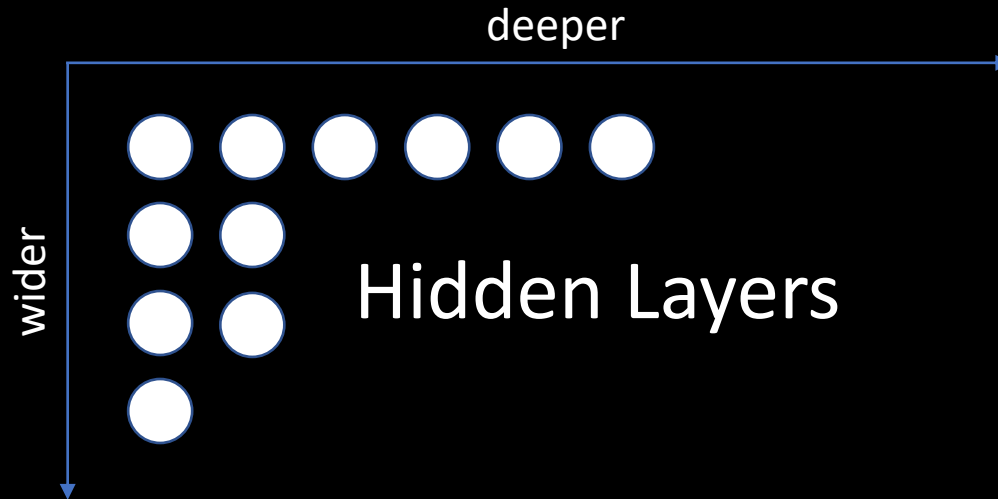
<https://github.com/yungbyun/neuralnetworks>

(Lab) 23.py



- Applying initialization method for w and b , not randomly
- 6-layer deep neural networks
- 97.83% of accuracy

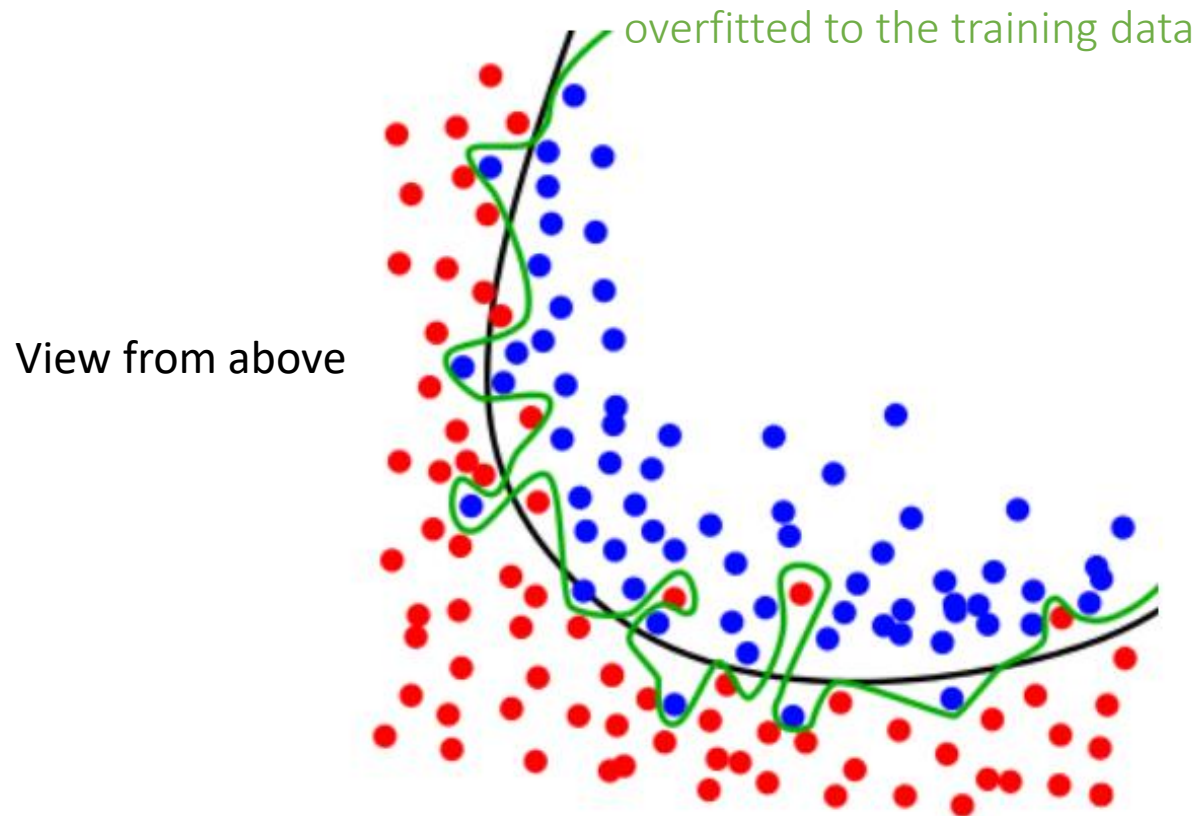
Decision Boundry



“

Lots of neurons (connections, synapses) give us
so **complicated** decision boundry

Which do you think is desirable decision boundary?



*While the black line fits the data well,
the green line is overfit.*

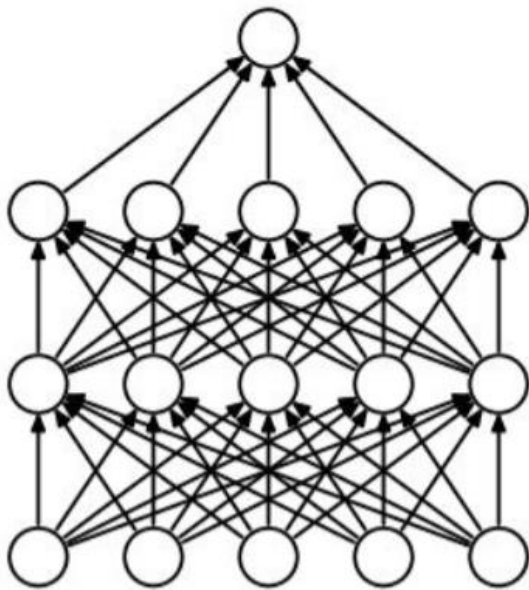
<https://elitedatascience.com>

Overfitting and drop-out

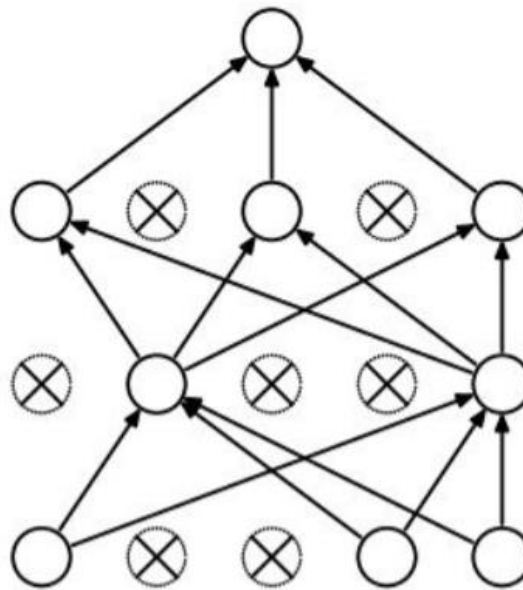
- The deeper the network is, the more the decision boundary is complex.
- Good at training data but errors for testing data → overfitted to the training data
- Making it less complex by drop-out some neurons while learning.

Regularization: **Dropout**

“randomly set some neurons to zero in the forward pass”



(a) Standard Neural Net



(b) After applying dropout.

[Srivastava et al., 2014]

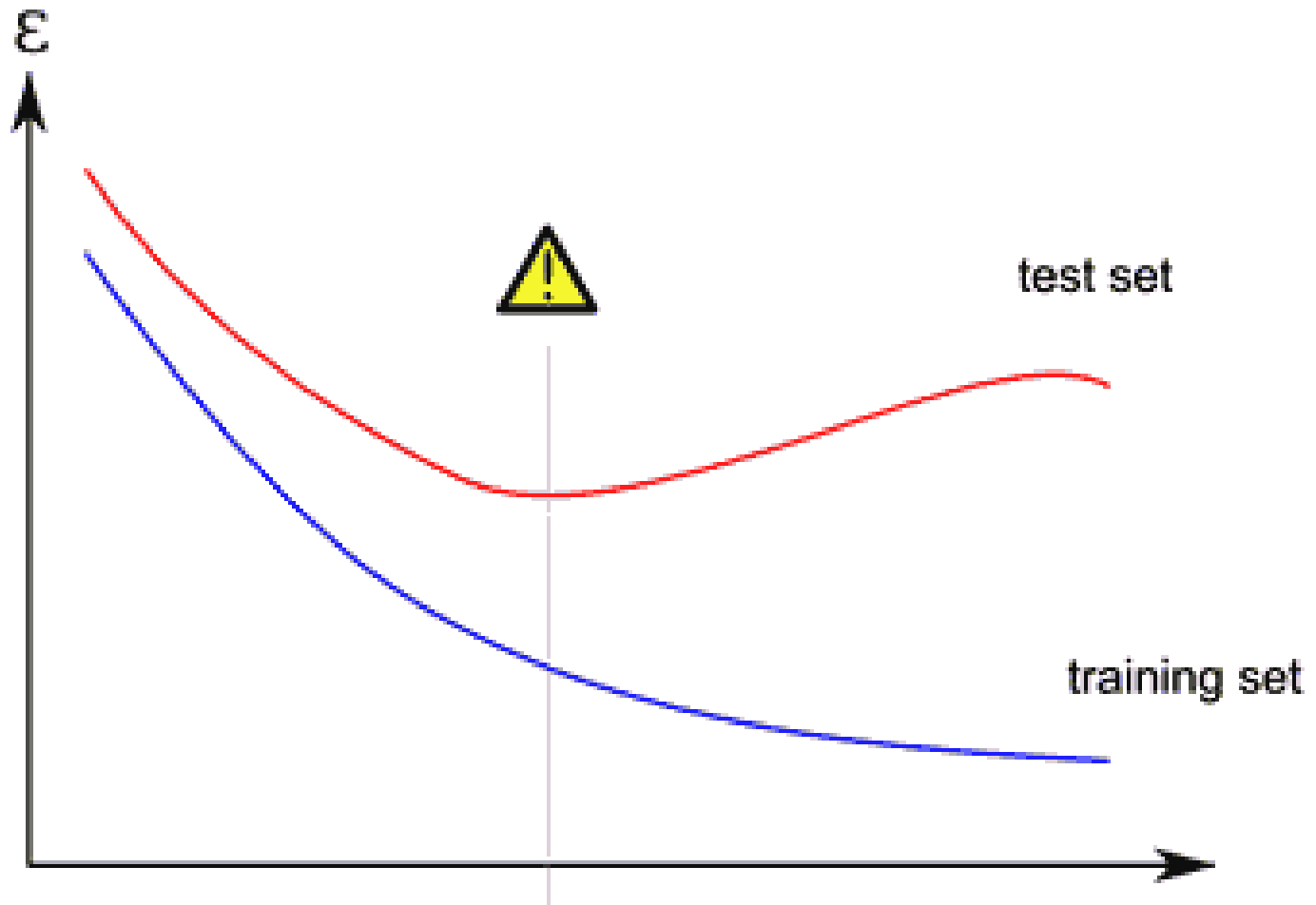
(Lab) 24.py

- Applying dropout
- 98.13% (\leftarrow 97.83%) of recognition accuracy

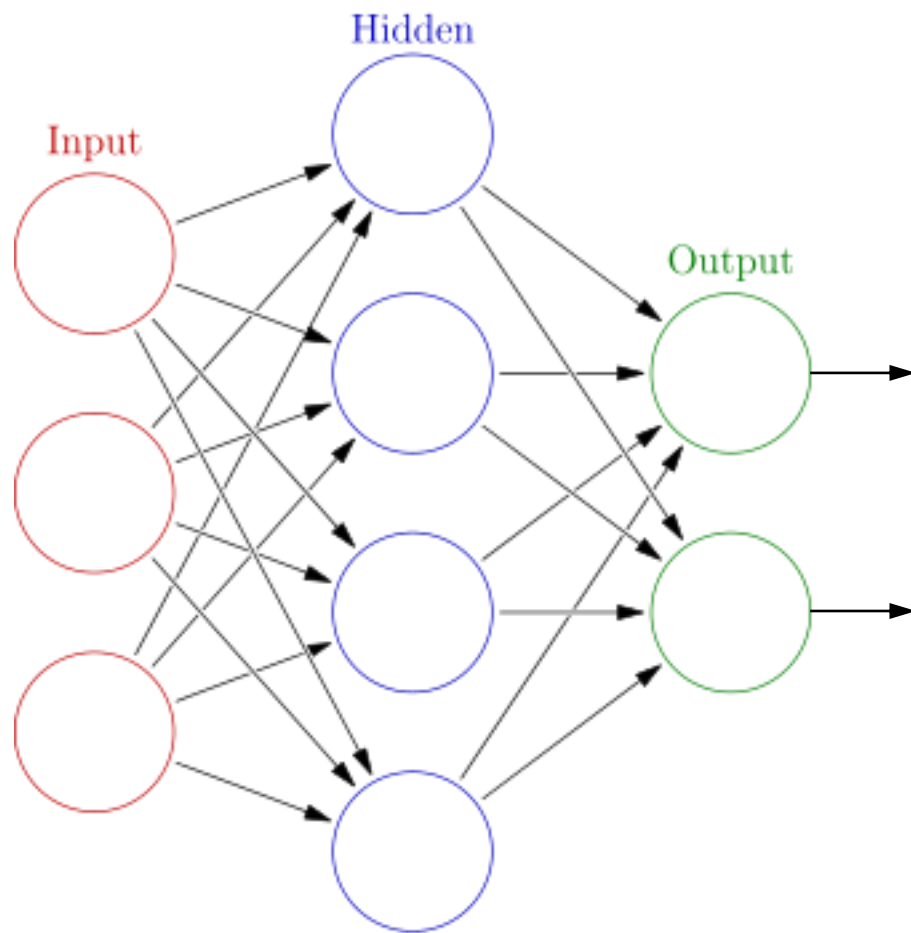
How to Prevent Overfitting

- Train with more data
- Reduce features
- Early stopping
- Ensemble
- Regularization

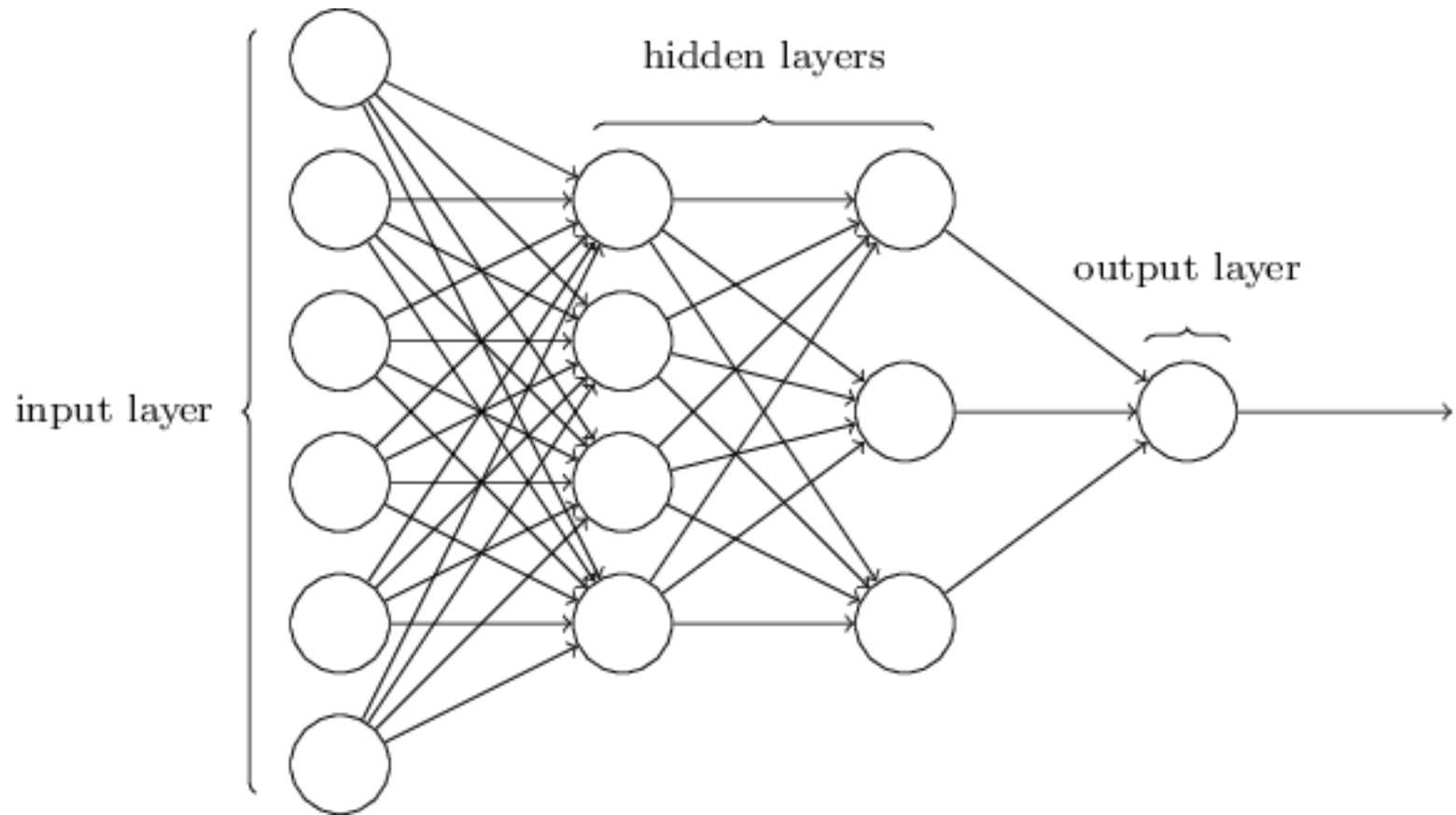
Early stopping

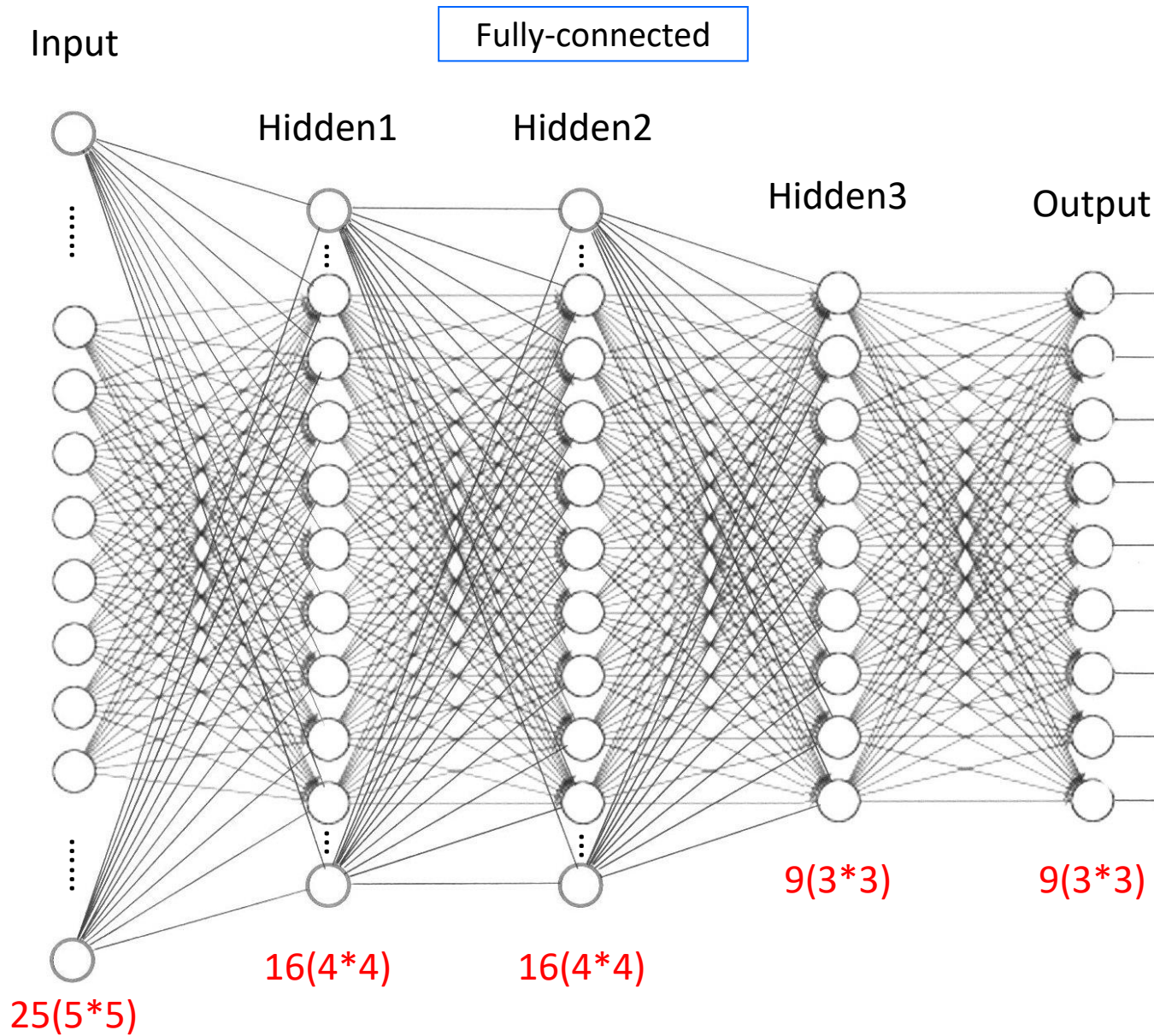


Fully-connected



Fully-connected



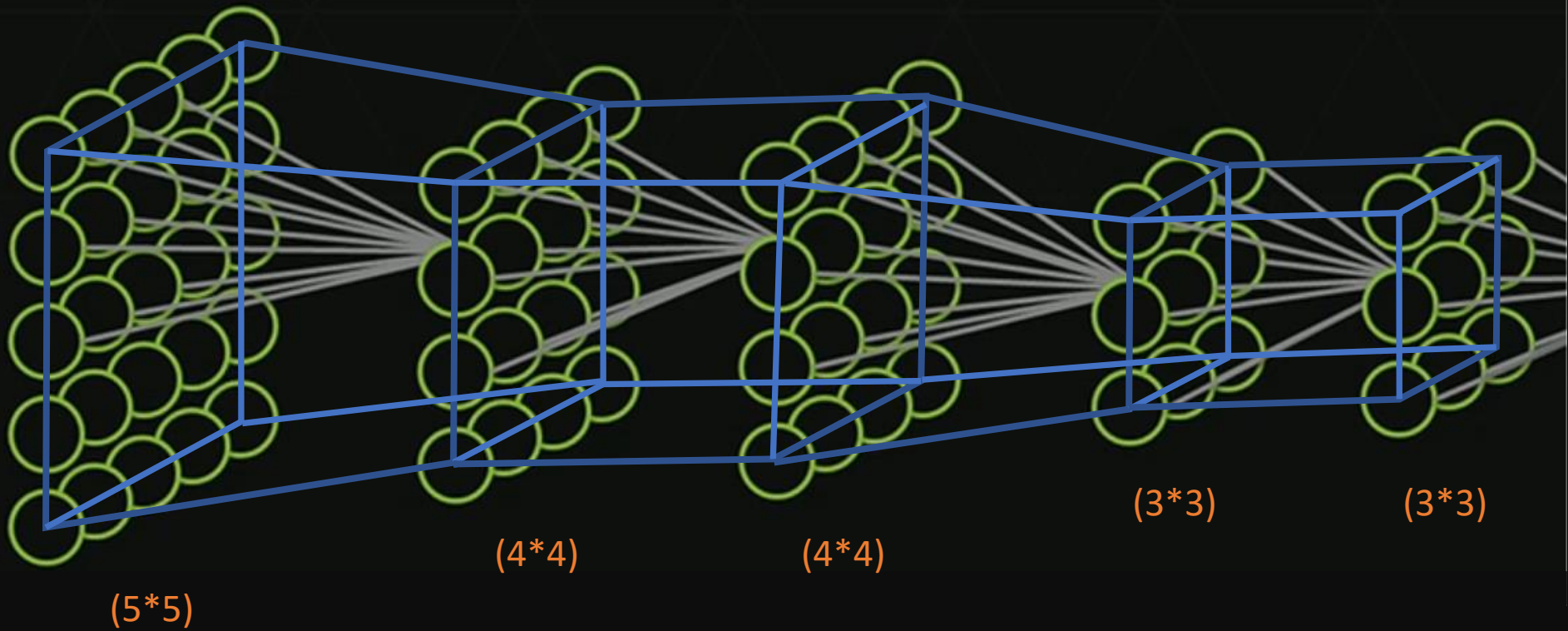


Fully connected, then how many connections(synapses, parameters) are there?

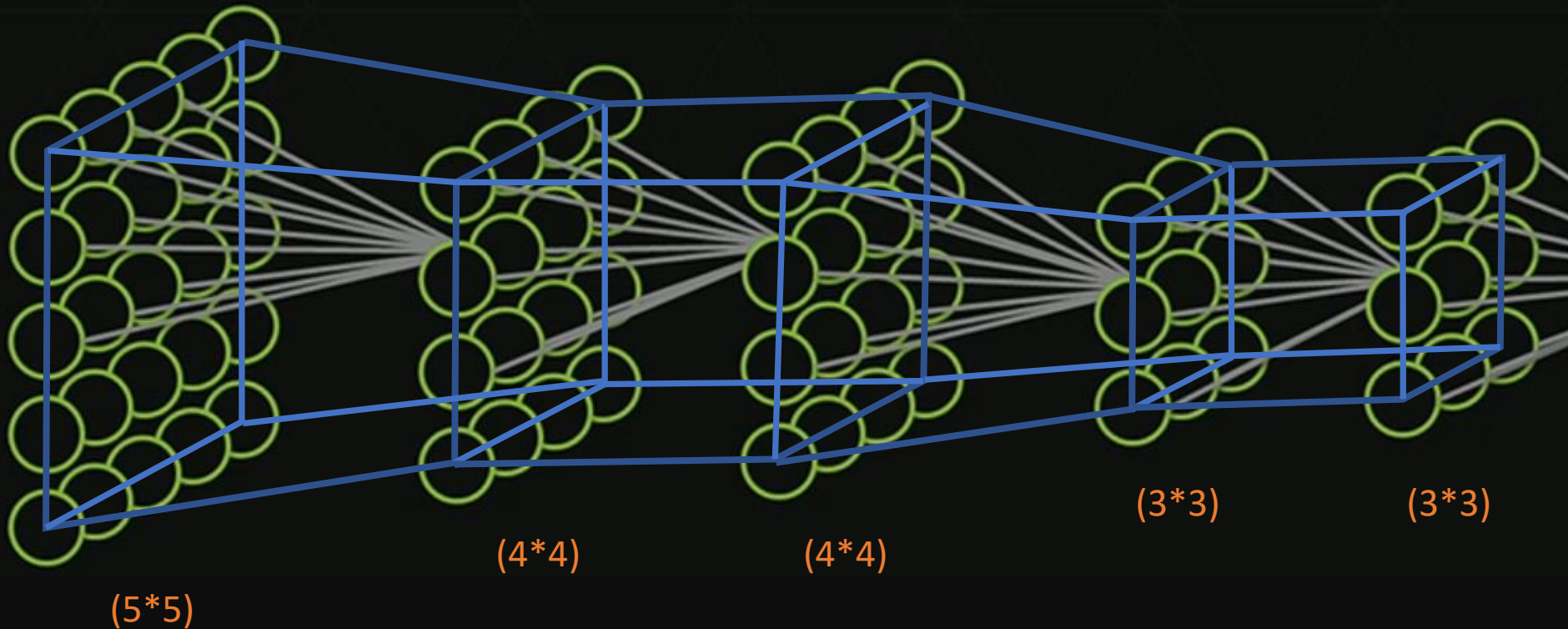
$$25 * 16 + 16 * 16 + 16 * 9 + 9 * 9 = 881$$



Fully-connected

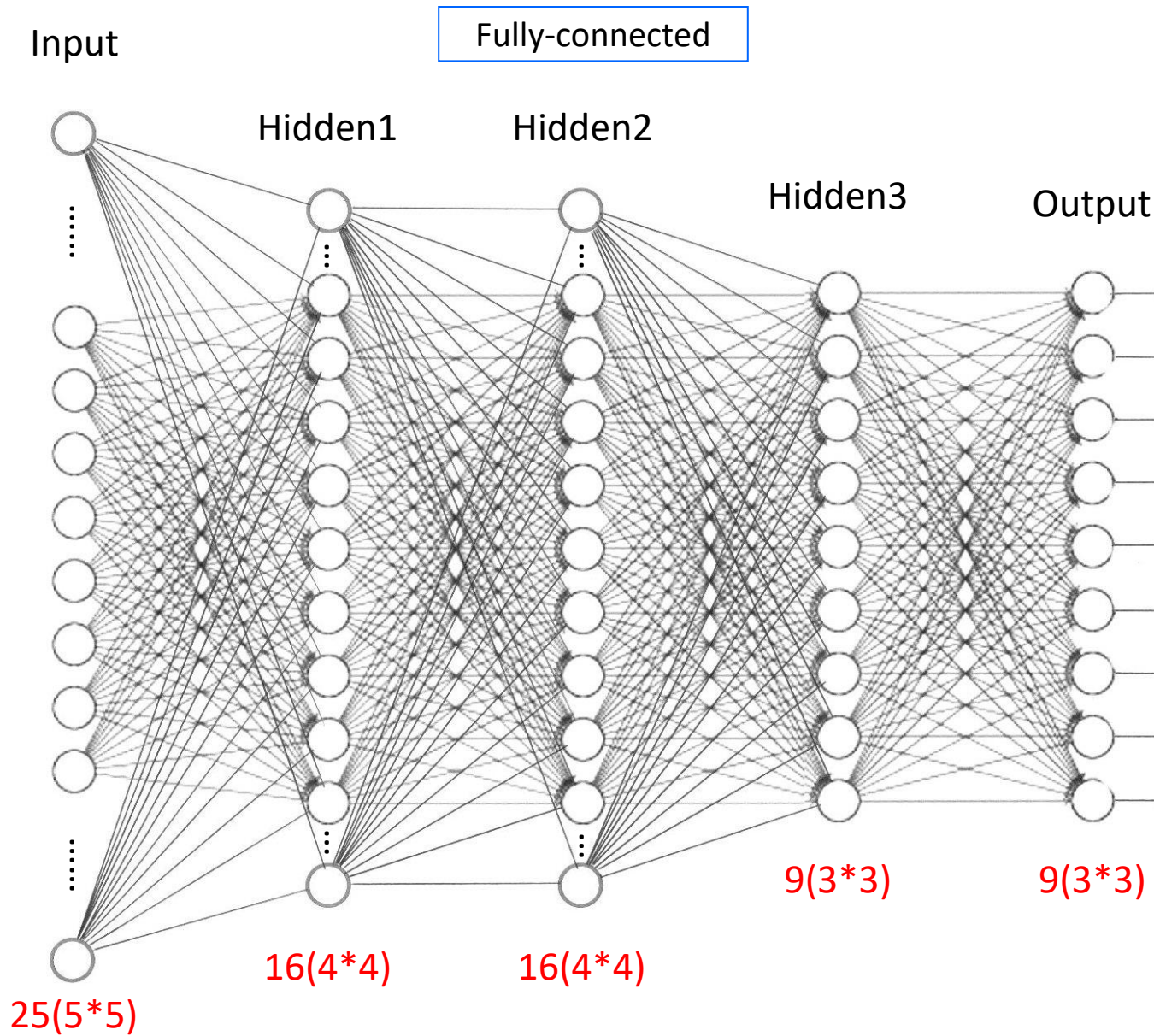


Fully-connected



Fully connected, so how many connections are there?

$$25 * 16 + 16 * 16 + 16 * 9 + 9 * 9 = 881$$



Fully connected, then how many connections(synapses, parameters) are there?

$$25 * 16 + 16 * 16 + 16 * 9 + 9 * 9 = 881$$



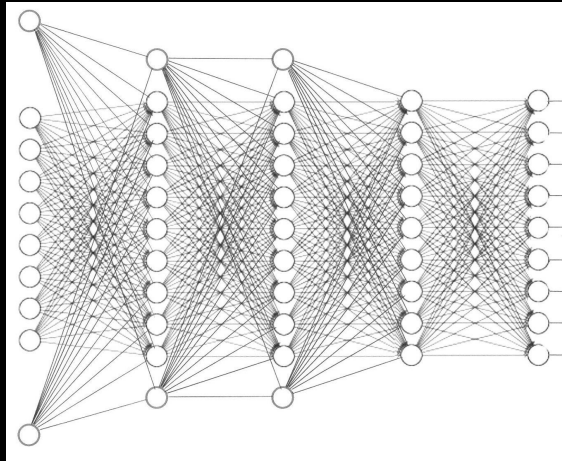
Geoffrey Hinton, Yann LeCun, Yoshua Bengio, Andrew Ng



Deep Learning

- in early 2000s (2006, 2010, 2012)
- Deep Neural Networks
- Activation functions (ReLU)
- Weight initialization methods
- Dropout (2014)
- Big data
- GPU

Fully-connected



FCNN

Any problem? Yes, so CNN!