AI and Deep Learning

CNN, Convolutional Neural Network

Jeju National University

Yungcheol Byun

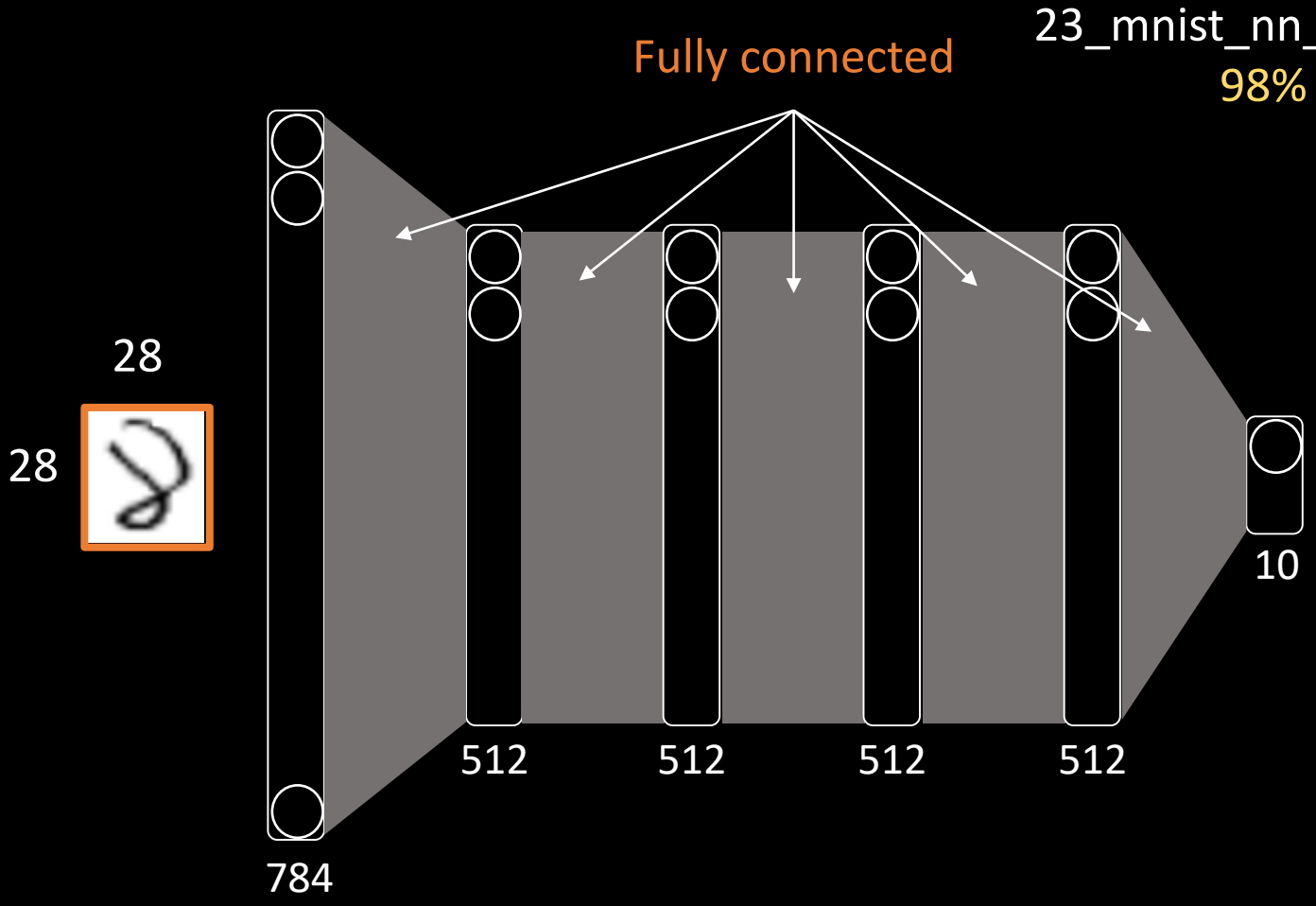
Agenda

- Drawbacks of FCNN
- Feature and Filter
- Activation Maps
- Pooling
- Theoretical Background
- Case Study
- RNN

Drawbacks of Fully Connected NN

23_mnist_nn_deep.py

98%

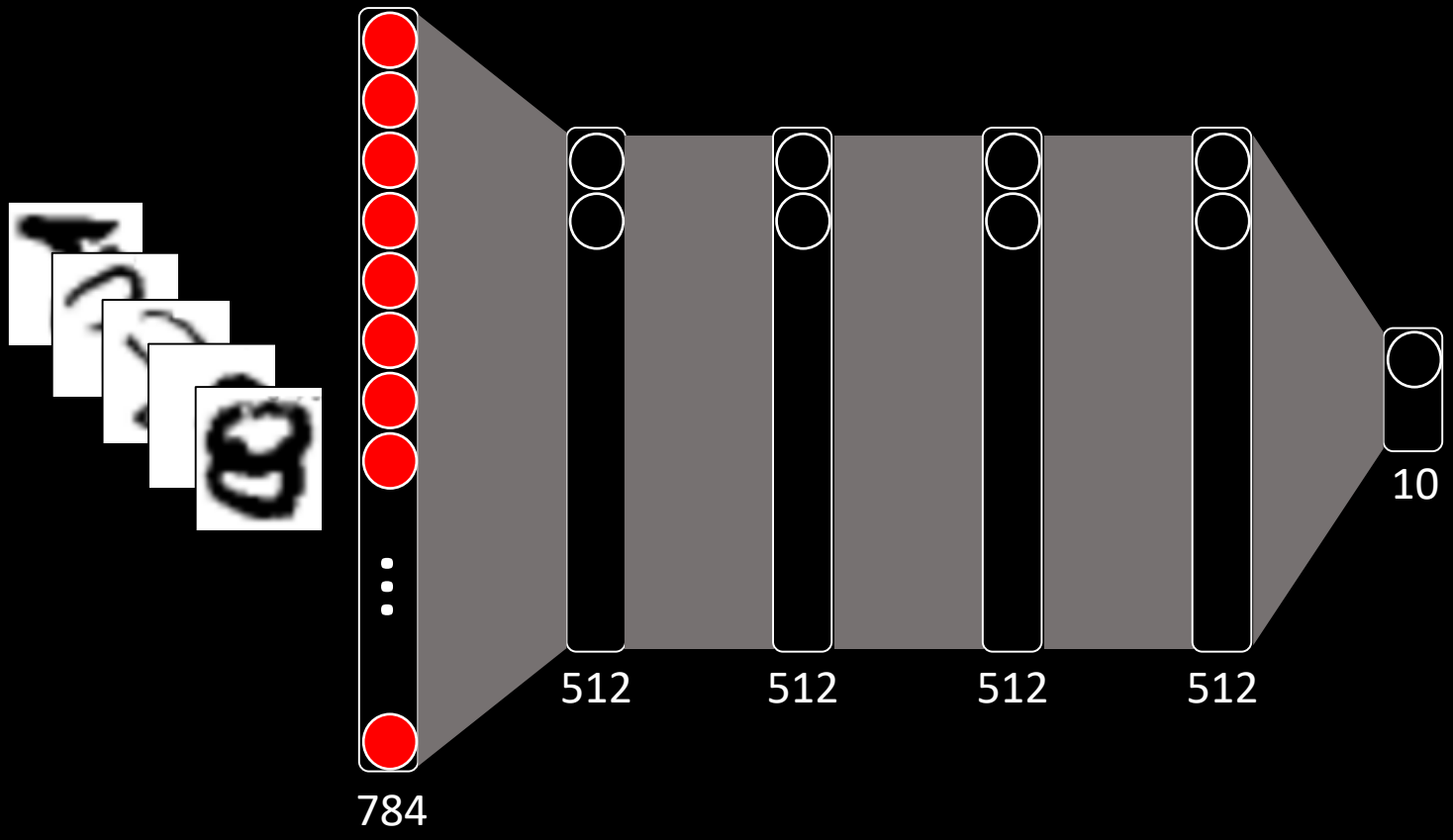


- 784(28x28) pixel values as inputs
- Various shapes - size, location, skewness, distortion


4 → 9
116
2 → 7
322
5 → 3
341
6 → 0
446
3 → 5
450
8 → 2
583
4 → 9
741
3 → 5
939
8 → 9
948
1 → 3
957
6 → 0
1015
4 → 6
1113
7 → 2
1227
9 → 4
1233
9 → 5
1248
7 → 1
1261
8 → 2
1365
5 → 3
1394
8 → 7
1531
9 → 5
1710
5 → 2
1738
8 → 3
1879
9 → 4
1902
5 → 3
2036
4 → 9
2054
2 → 0
2099
6 → 0
2119
4 → 9
2131
9 → 8
2294
9 → 1
2388
9 → 4
2407
2 → 0
2463
2 → 4
2489
5 → 3
2598
6 → 1
2655
8 → 0
2897
9 → 5
2940
3 → 5
2954
6 → 0
3031
8 → 9
3290
6 → 0
3423
6 → 4
3521
5 → 0
3559
8 → 9
3728
4 → 6
3781
7 → 8
3806
1 → 3
3907
7 → 1
4028
9 → 8
4079
1 → 7
4202
2 → 7
4206
9 → 7
4225
7 → 3
4239
2 → 8
4249
9 → 5
4285
3 → 2
4444
6 → 8
4572
3 → 5
4741
9 → 8
4762
8 → 0
4808
6 → 0
4815
8 → 6
4880
8 → 2
5750
5 → 3
5938
3 → 8
5956
3 → 0
6012
8 → 9
6556
1 → 8
6573
7 → 1
6577
8 → 3
6626
2 → 1
8060
8 → 5
8409
7 → 2
9010
7 → 2
9016
6 → 4
9680
9 → 7
9693
5 → 6
9730
4 → 9
9793
2 → 7
9840

Many variations from writing styles

Many different Input values for the same digit

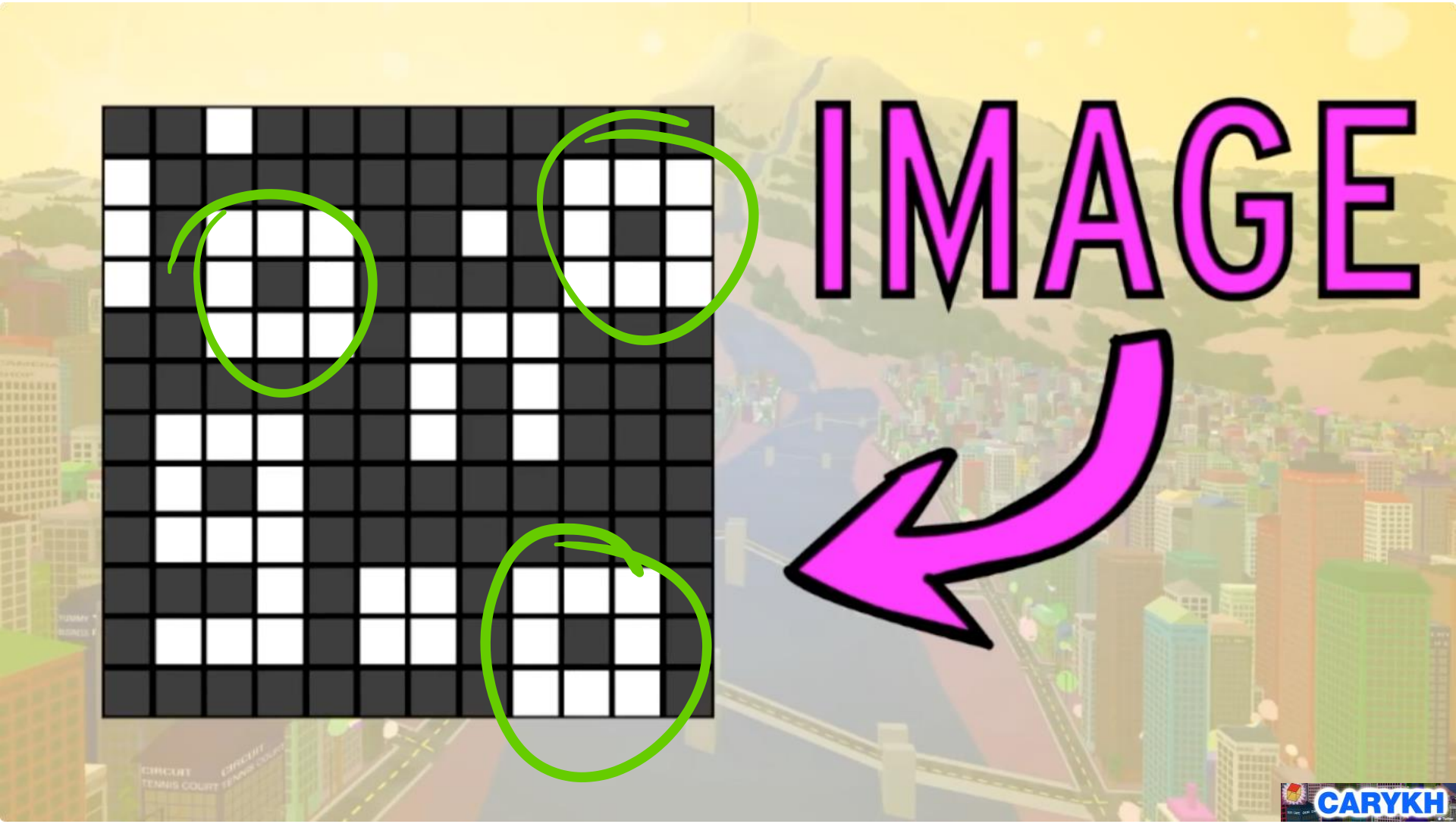


Any common features?

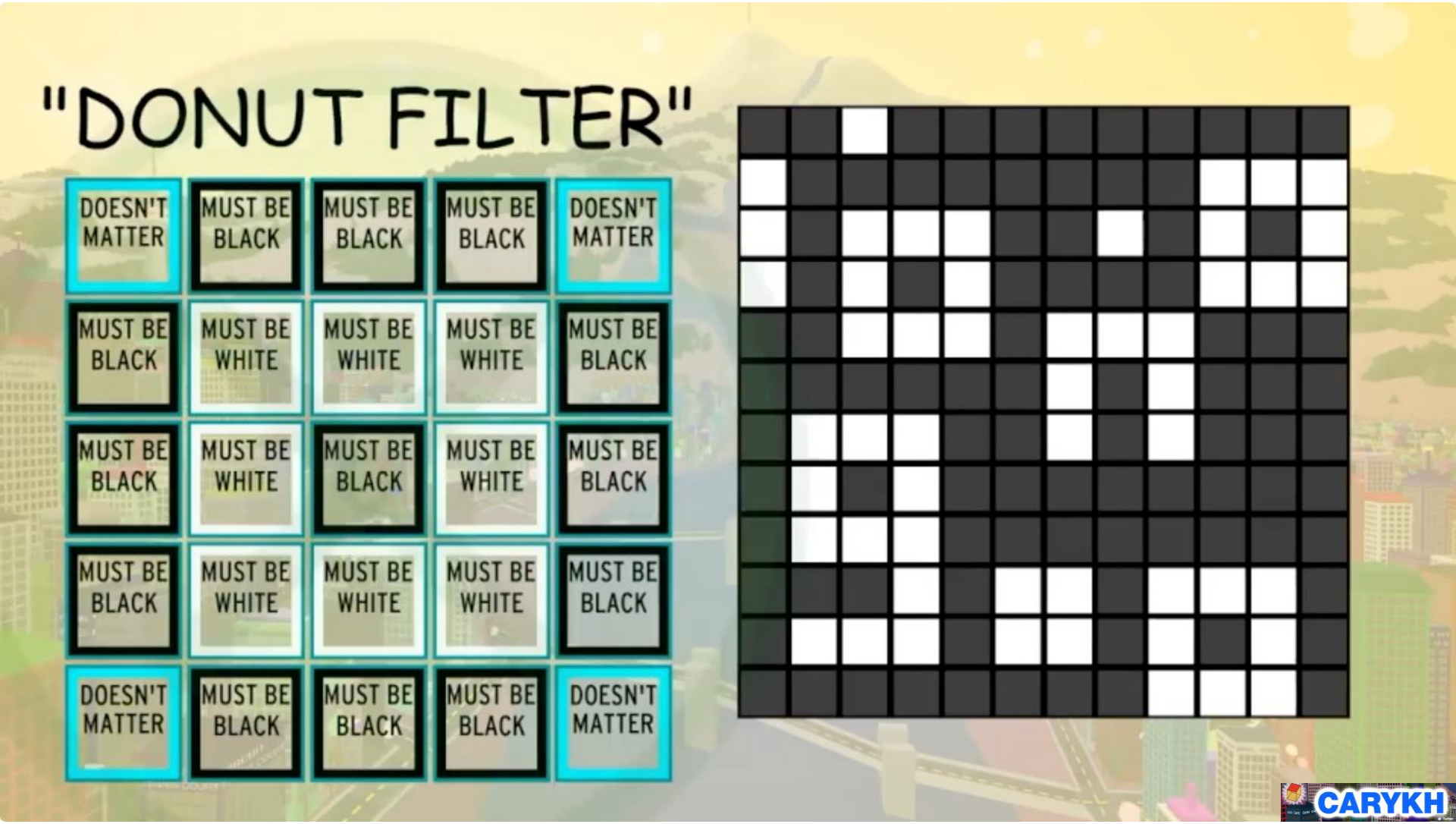
Therefore,
not the raw image but
feature extraction from it

Feature Extraction

How to extract doughnut features



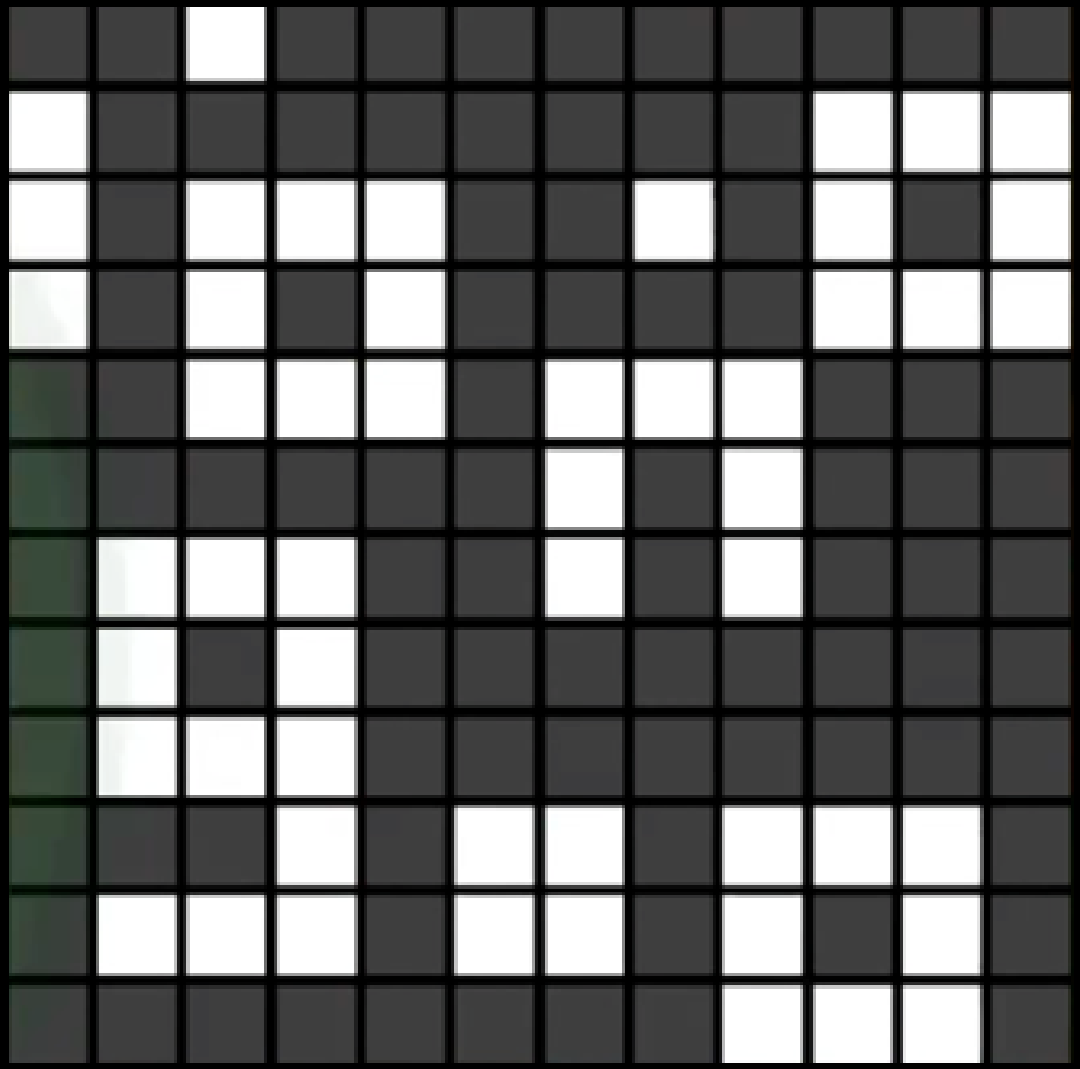
How to extract doughnut features



How to extract doughnut features

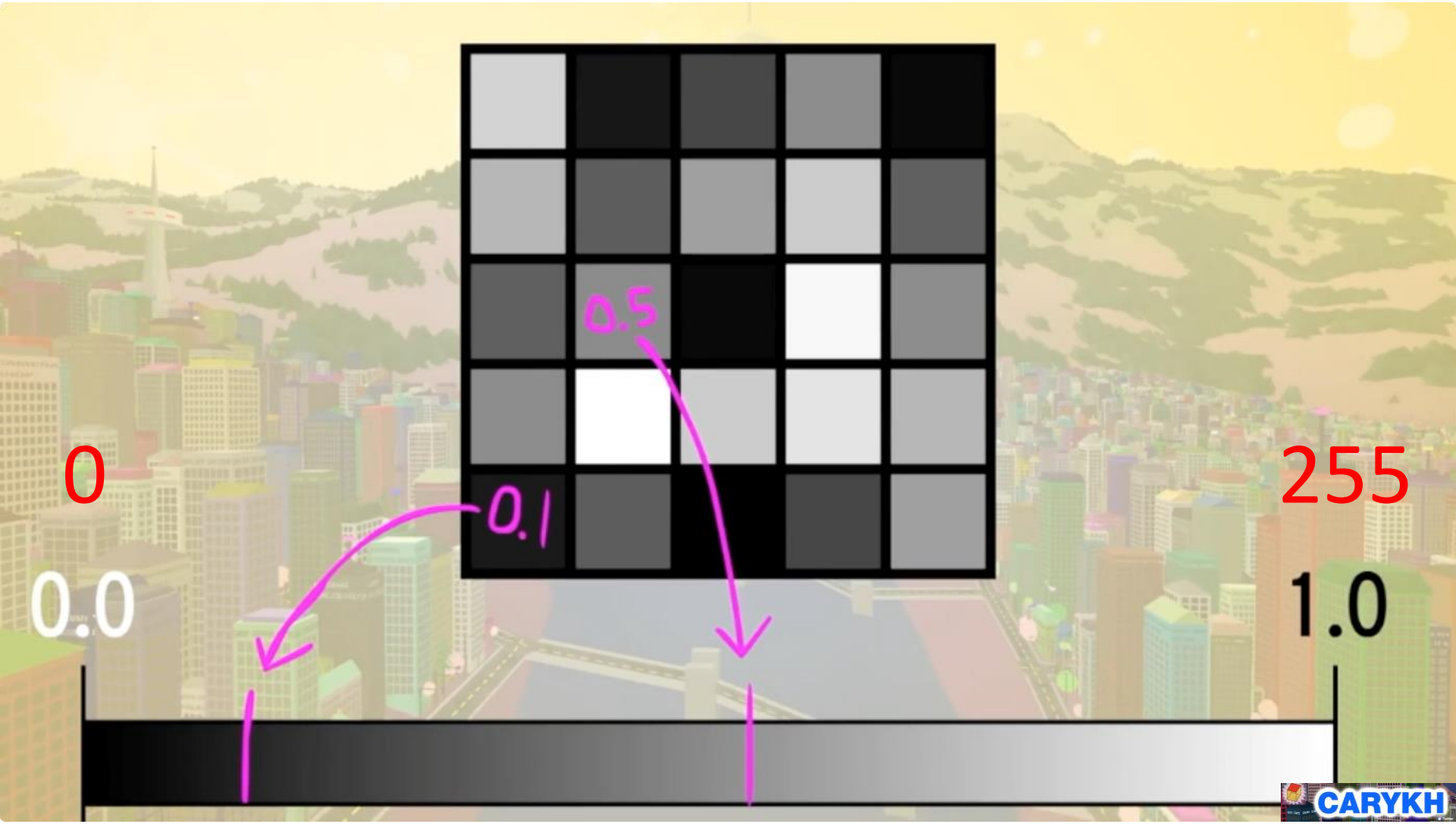
Out-of-bounds pixels are considered as black pixels.

Black & White



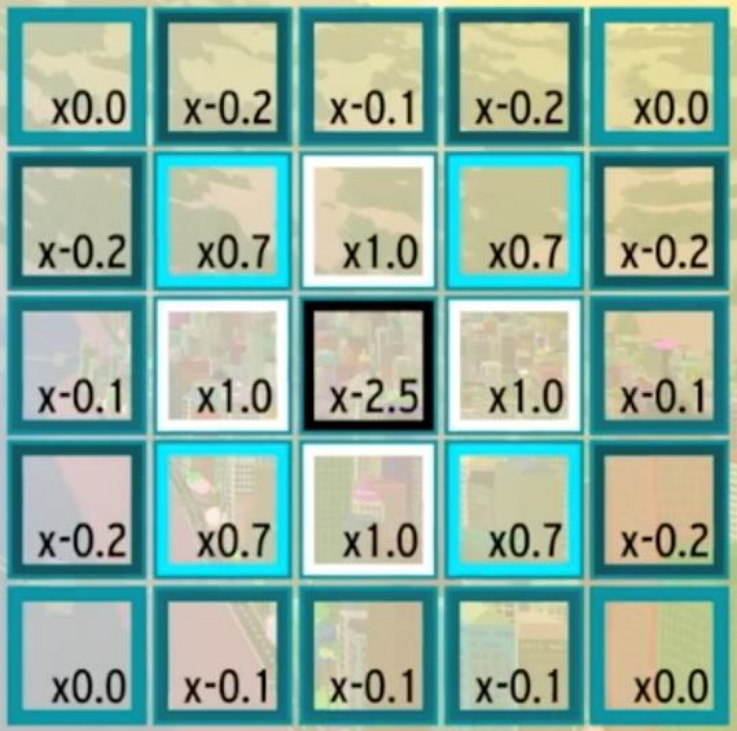
Real images are color or gray

An example of a gray image

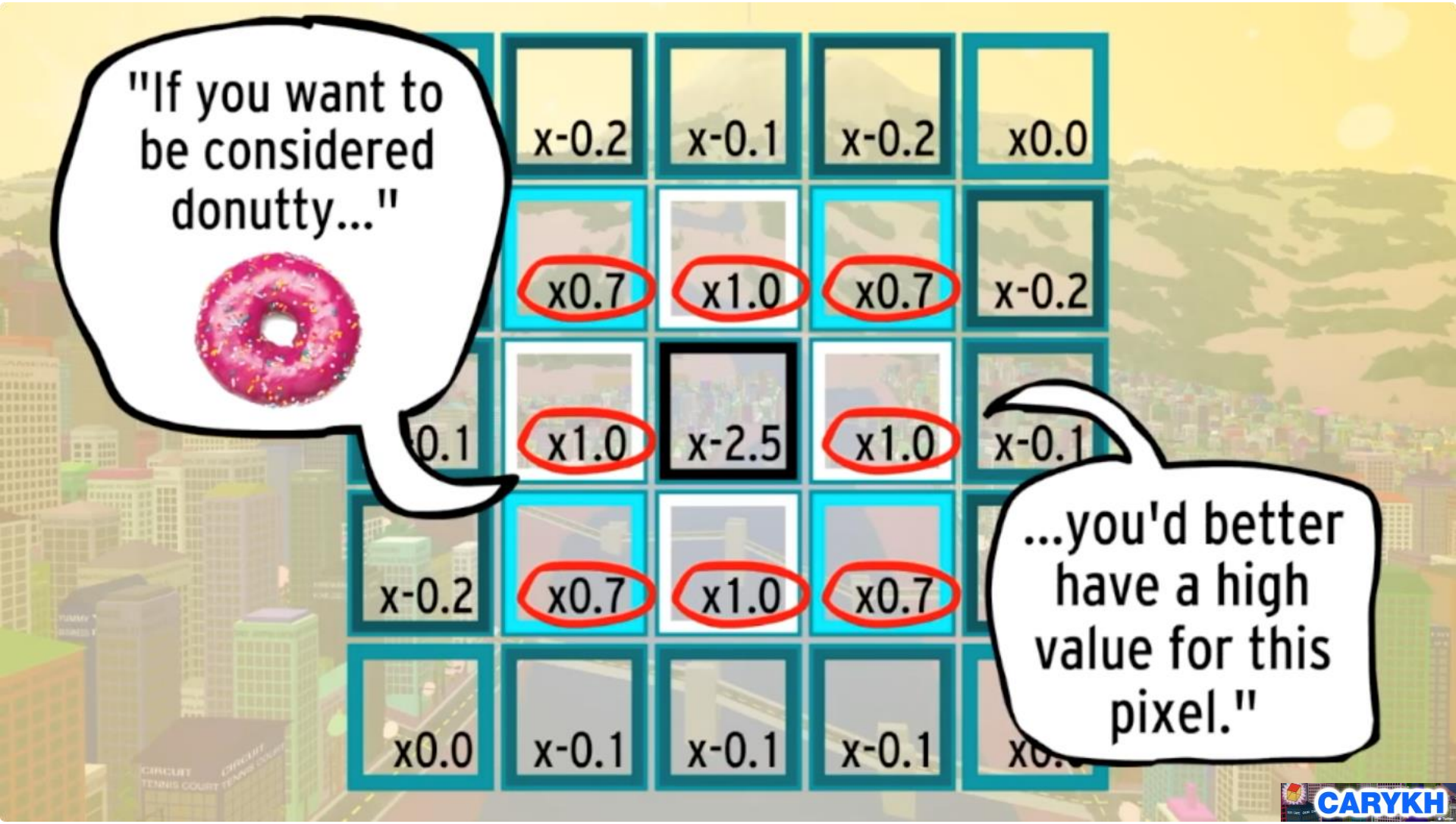


DONUT FILTER

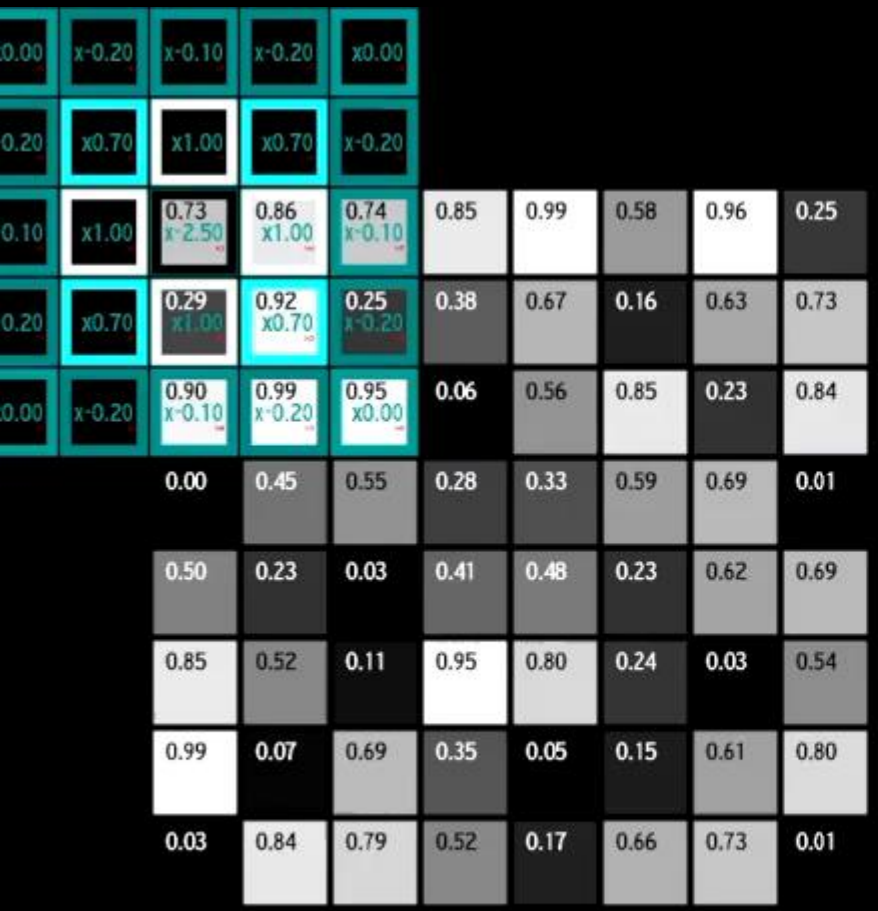
New improved filter



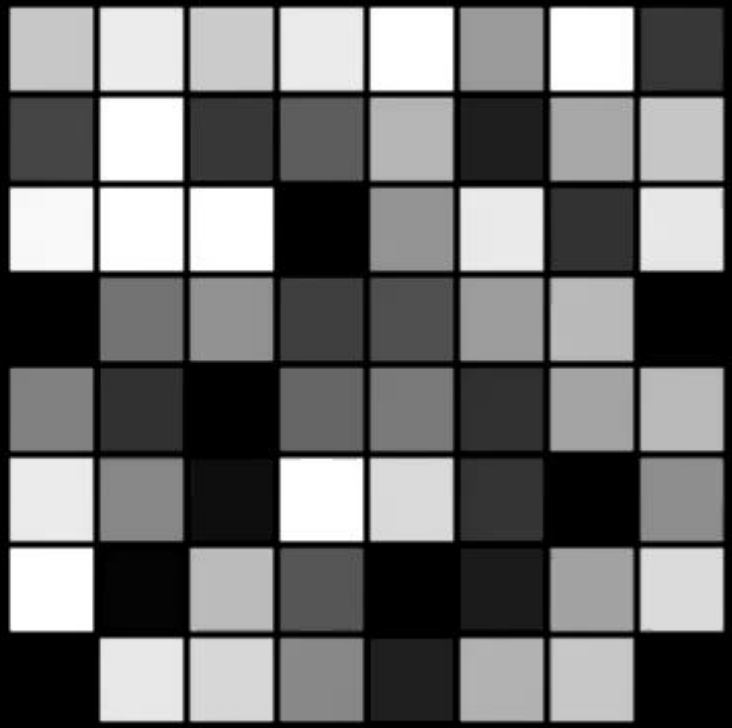
"set of multipliers"


"If you want to be considered donutty..."
x-0.2
x-0.1
x-0.2
x0.0
x0.7
x1.0
x0.7
x-0.2
0.1
x1.0
x-2.5
x1.0
x-0.1
x-0.2
x0.7
x1.0
x0.7
x0.0
x-0.1
x-0.1
x-0.1
...you'd better have a high value for this pixel."


THE FILTER
x0.0 x-0.2 x-0.1 x-0.2 x0.0
x-0.2 x0.7 x1.0 x0.7 x-0.2
x-0.1 x1.0 x-2.5 x1.0 x-0.1
x-0.2 x0.7 x1.0 x0.7 x-0.2
x0.0 x-0.1 x-0.1 x-0.1 x0.0
0.73 0.86 0.74 0.85 0.99 0.58 0.96 0.25
0.29 0.92 0.25 0.38 0.67 0.16 0.63 0.73
0.90 0.99 0.95 0.06 0.56 0.85 0.23 0.84
0.00 0.45 0.55 0.28 0.33 0.59 0.69 0.01
0.50 0.23 0.03 0.41 0.48 0.23 0.62 0.69
0.85 0.52 0.11 0.95 0.80 0.24 0.03 0.54
0.99 0.07 0.69 0.35 0.05 0.15 0.61 0.80
0.03 0.84 0.79 0.52 0.17 0.66 0.73 0.01
CARYKH



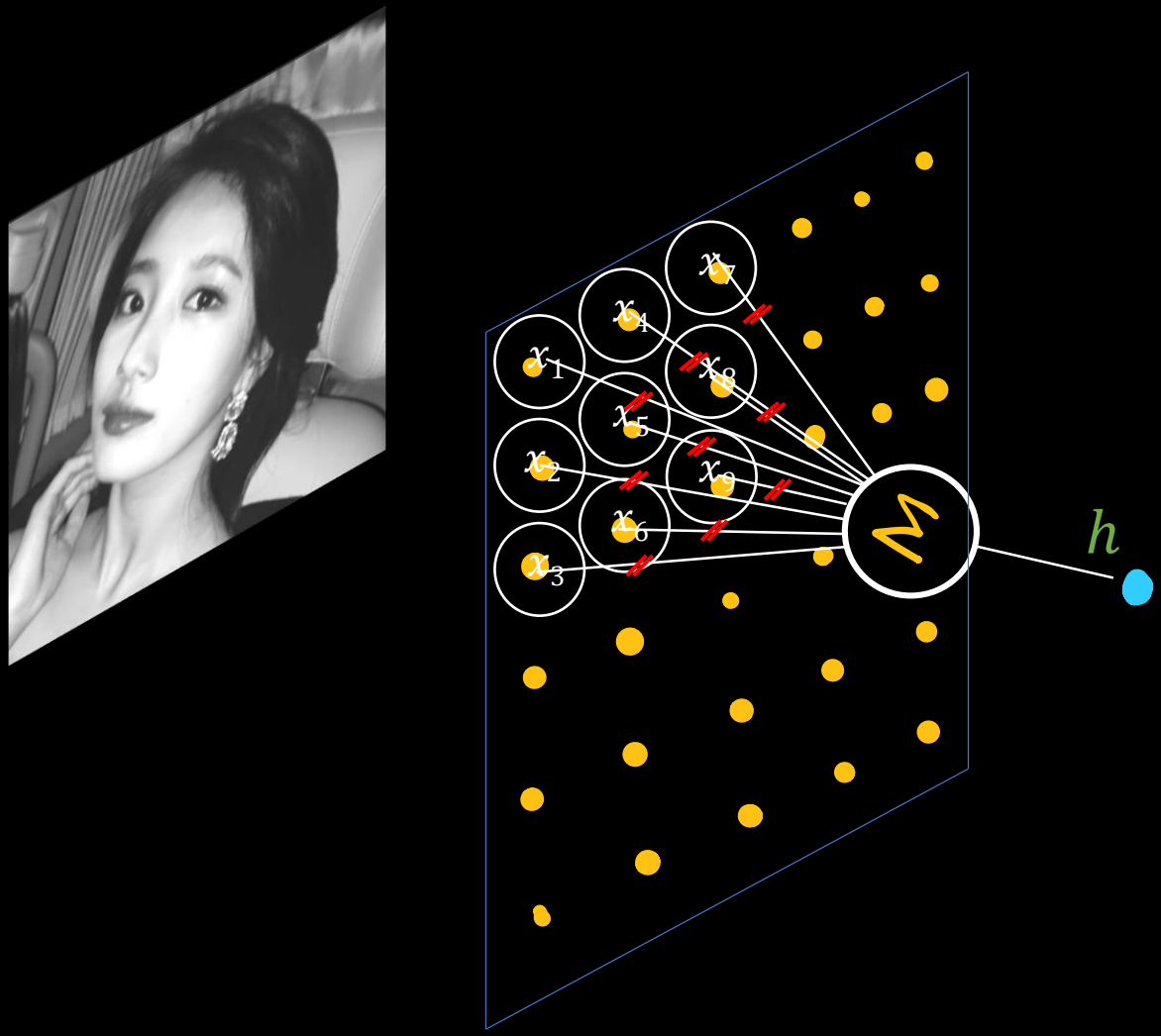
How donutty is each pixel?



Convolution?

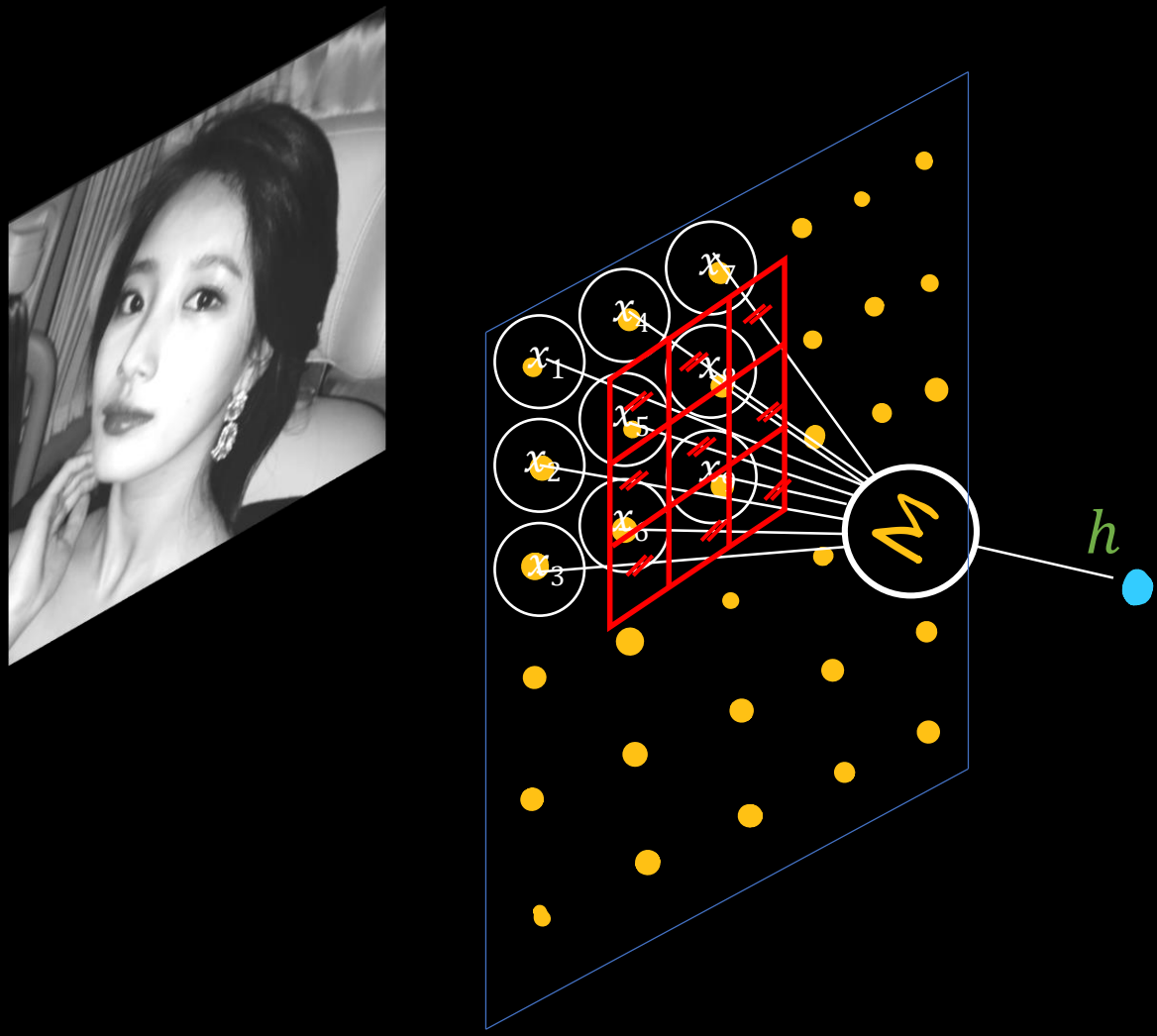
dot product over the image
and slide(move) filter spatially to the next pixel.

Convolution in 3D view



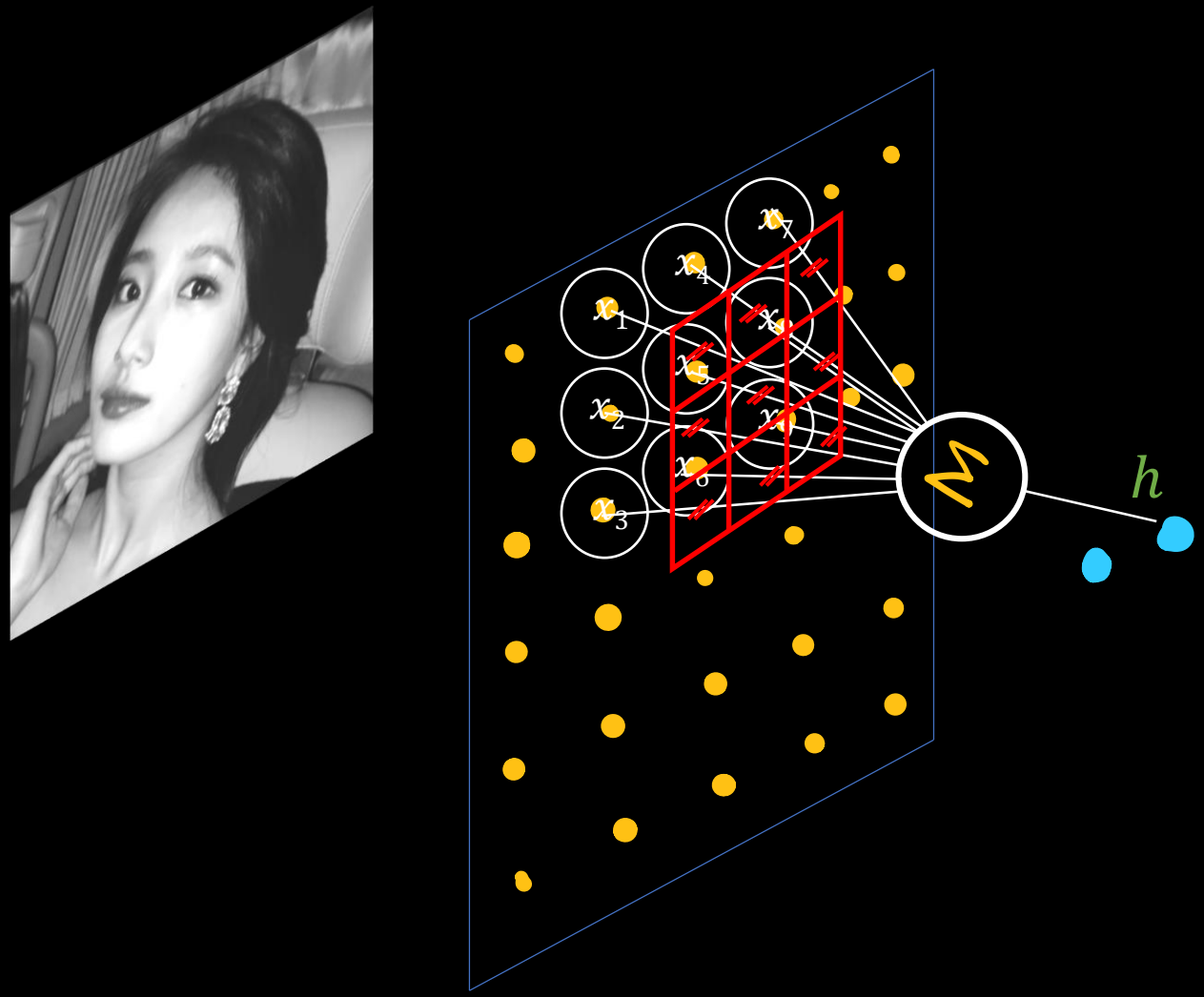
9 connections = 9 synaps (parameters)

Convolution in 3D view



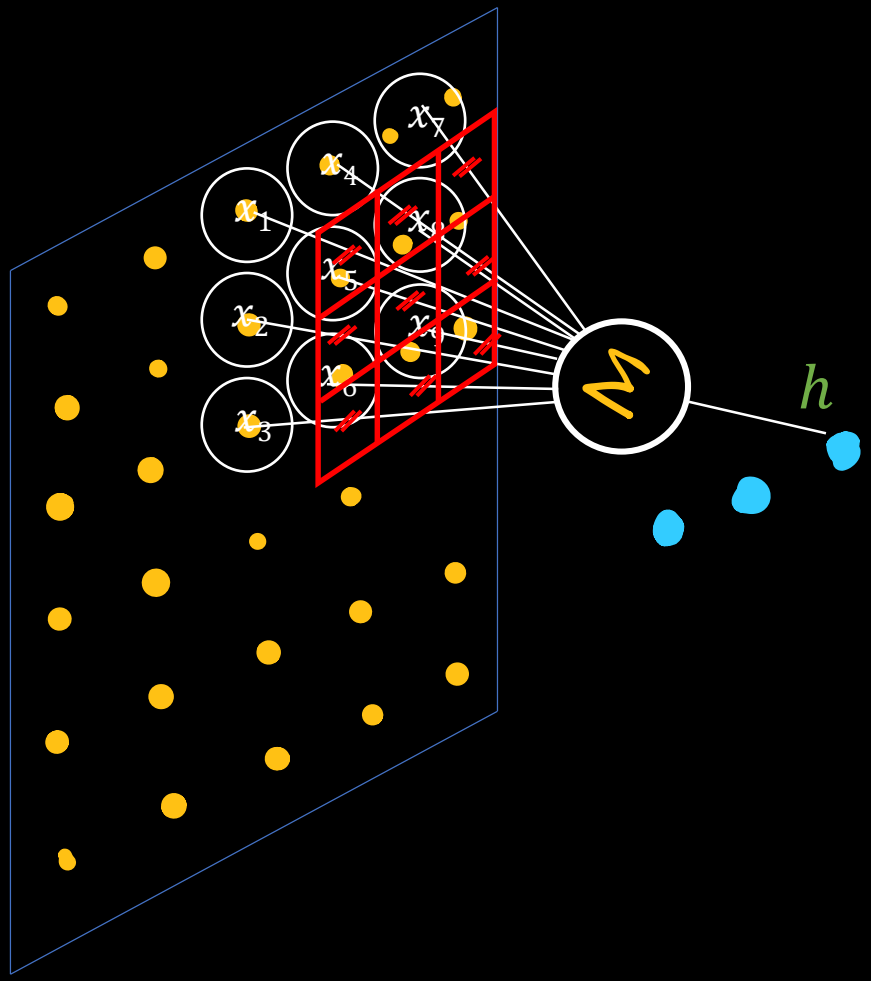
9 connections = 9 synaps (parameters)

Convolution in 3D view



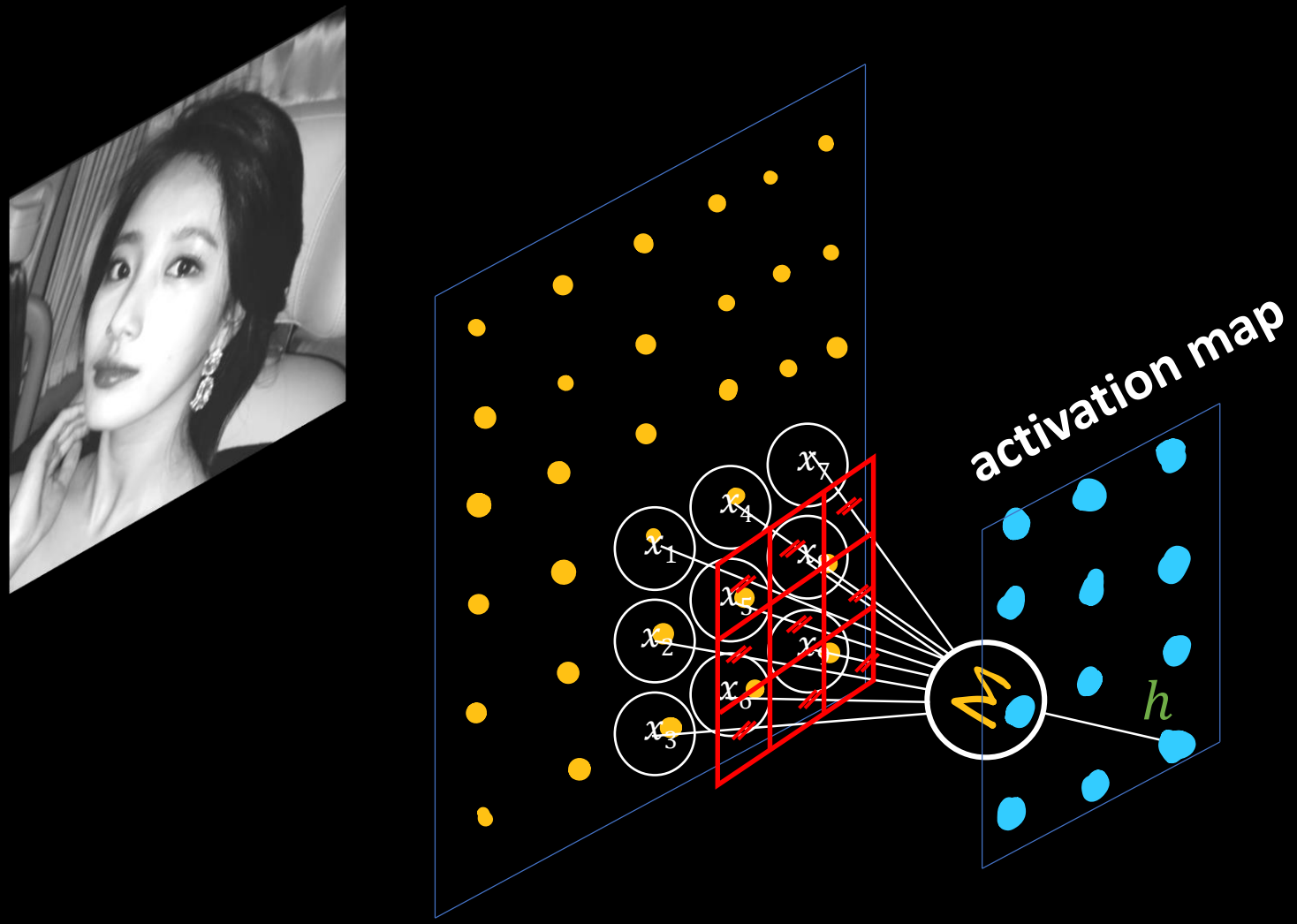
9 connections = 9 synaps (parameters)

Convolution in 3D view



9 connections = 9 synaps (parameters)

Convolution in 3D view



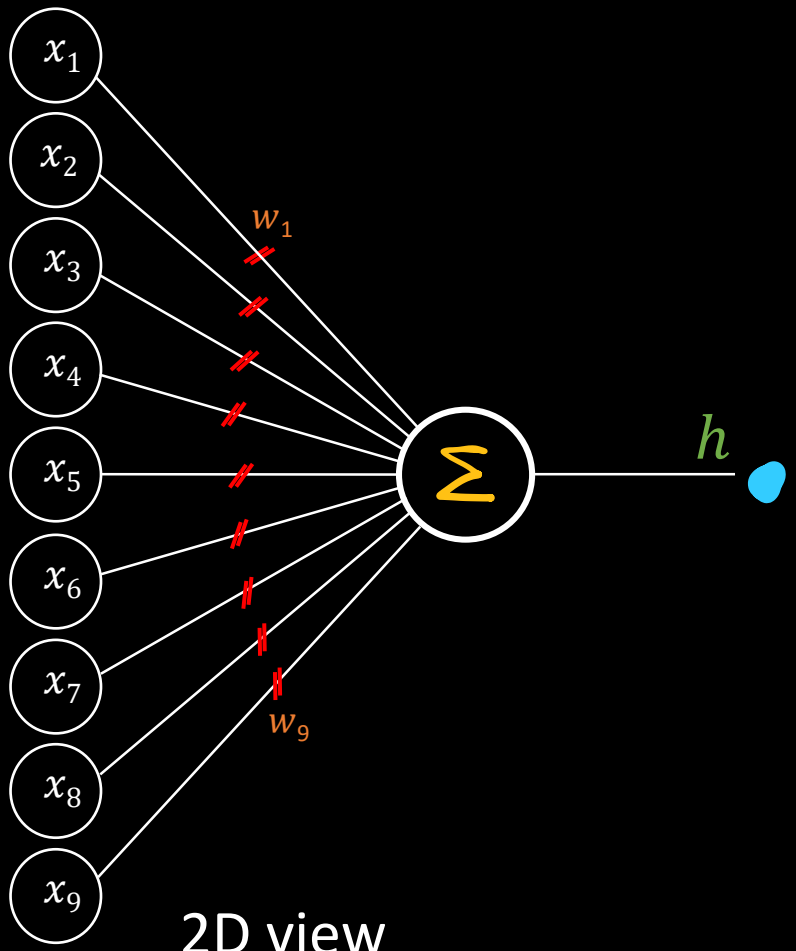
9 connections = 9 synaps (parameters)

A filter is a group of synapses

shared while shifting.

Are ws in a filter fixed?

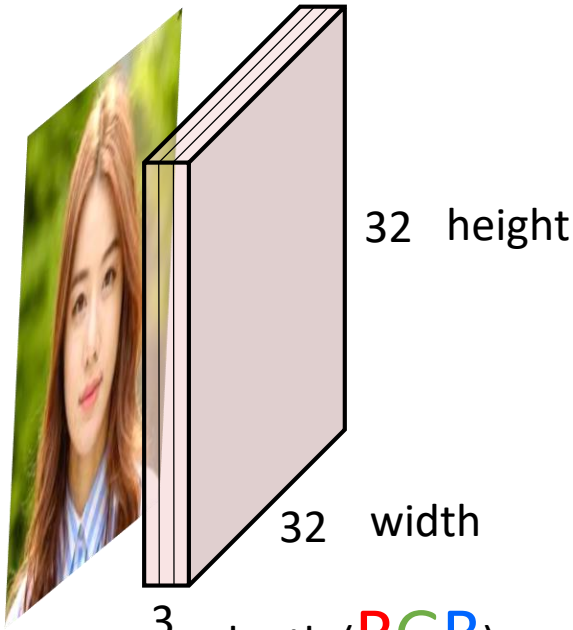
Parameters to be tuned


x_1
x_2
x_3
x_4
x_5
x_6
x_7
x_8
x_9
w_1
w_9
Σ
h
2D view


x1.0
x1.5
x1.0
x0.4
x0.7
x1.0
x0.7
x0.6
x0.4
x0.4
x0.4
x0.0
0.73 0.86 0.74 0.85 0.99 0.58 0.96 0.25
0.29 0.92 0.25 0.38 0.67 0.16 0.63 0.73
0.90 0.99 0.95 0.06 0.56 0.85 0.23 0.84
0.00 0.45 0.55 0.28 0.33 0.59 0.69 0.01
0.50 0.23 0.03 0.41 0.48 0.23 0.62 0.69
0.85 0.52 0.11 0.95 0.80 0.24 0.03 0.54
0.99 0.07 0.69 0.35 0.05 0.15 0.61 0.80
0.03 0.84 0.79 0.52 0.17 0.66 0.73 0.01

Convolution Layer

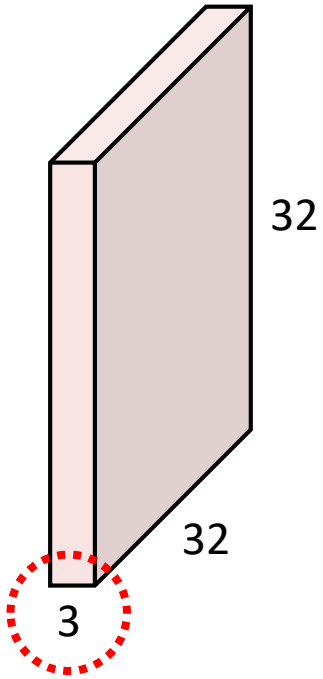
32x32x3 pixels image



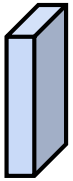
Convolution Layer

Filters always extend the full depth of the input volume

32x32x3 image

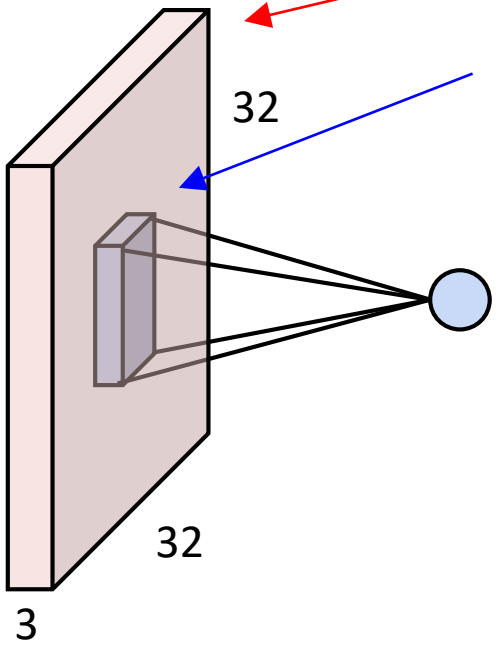


5x5x3 filter



Convolve the filter with the image i.e. “slide over the image spatially, computing dot products”

Convolution Layer



32x32x3 image

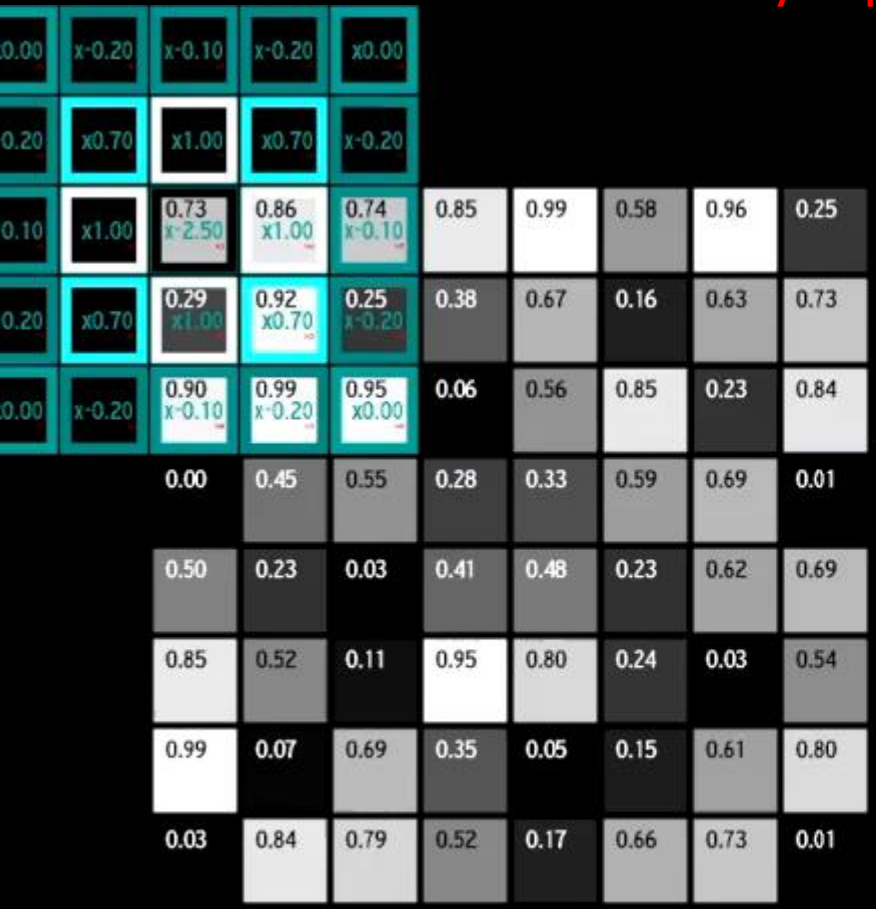
5x5x3 filter w

Where are synapses?

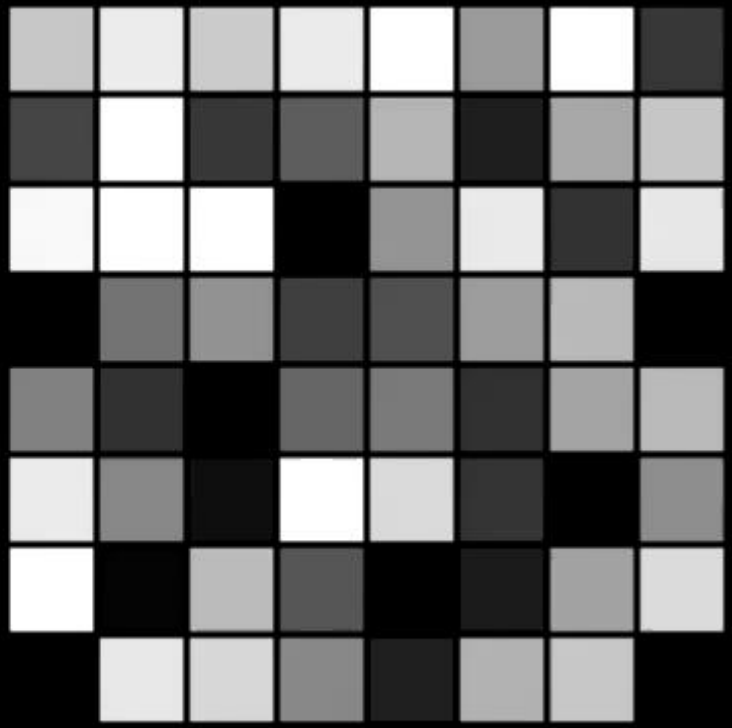
1 number:
the result of taking a dot product between the filter and a small 5x5x3 chunk of the image
(i.e. 5*5*3 = 75-dimensional dot product + bias)

$$w^T x + b$$

Where are synapses?

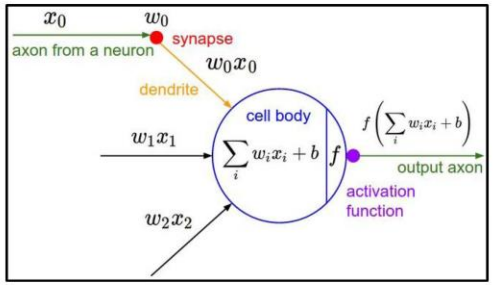


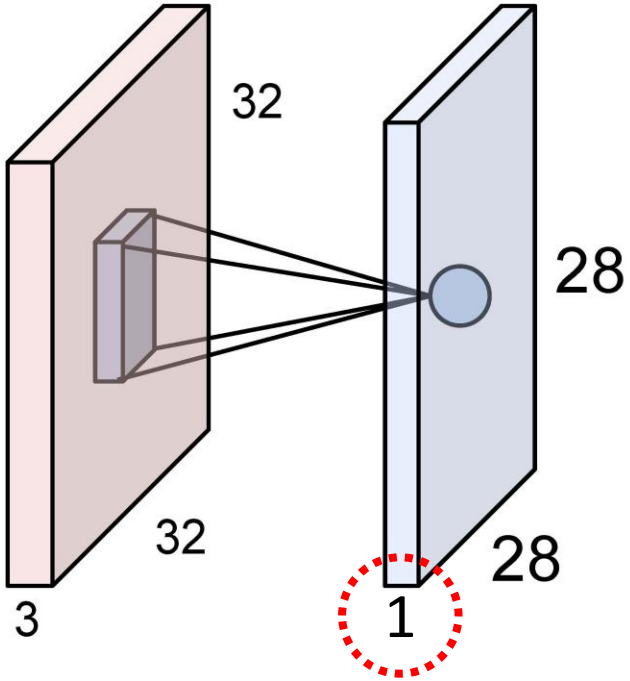
How donutty is each pixel?



CARYKH

The brain/neuron view of CONV Layer





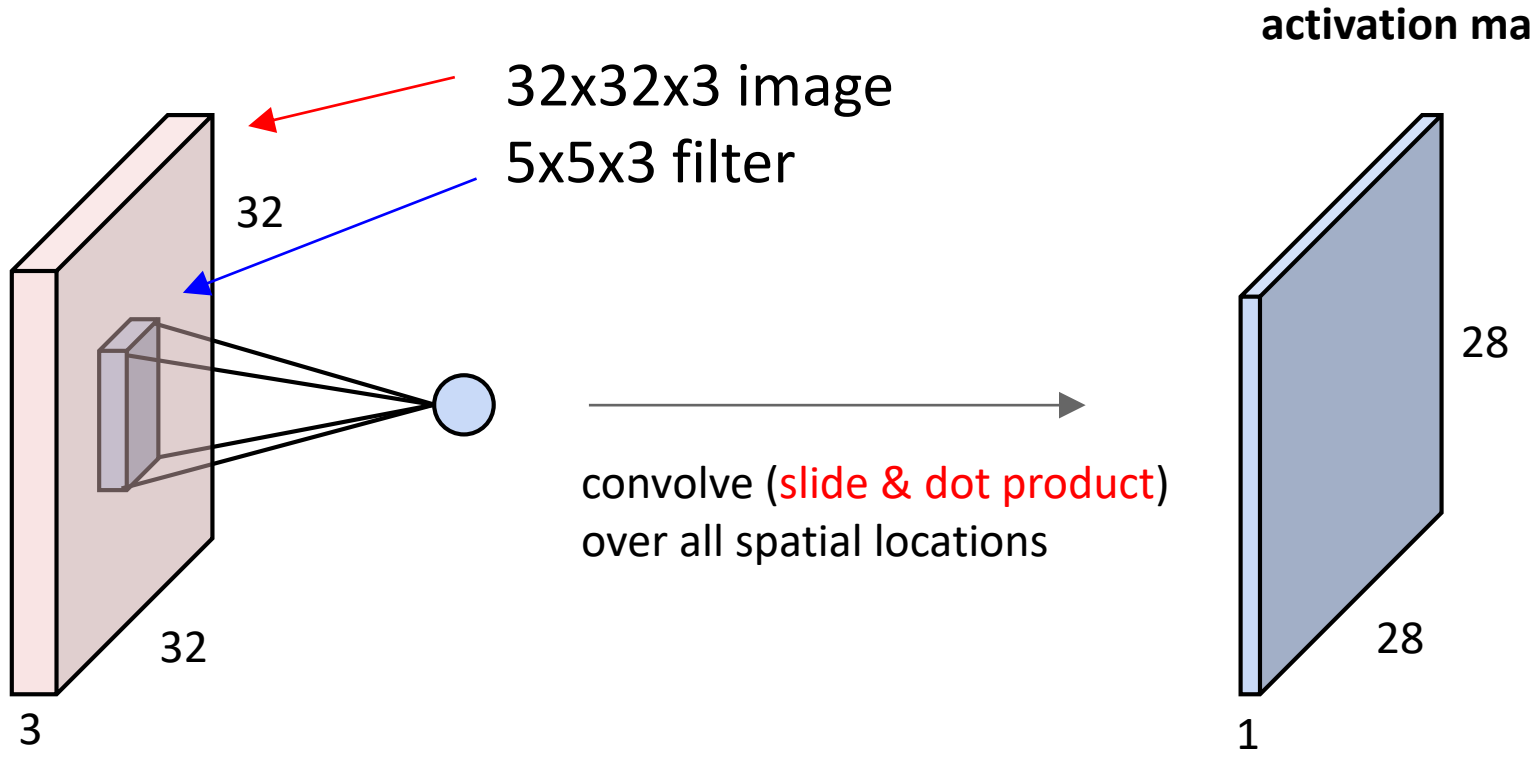
Where are synapses?

An activation map is a 28x28 sheet of neuron outputs:

1. Each is connected to a small region in the input
2. All of them share parameters

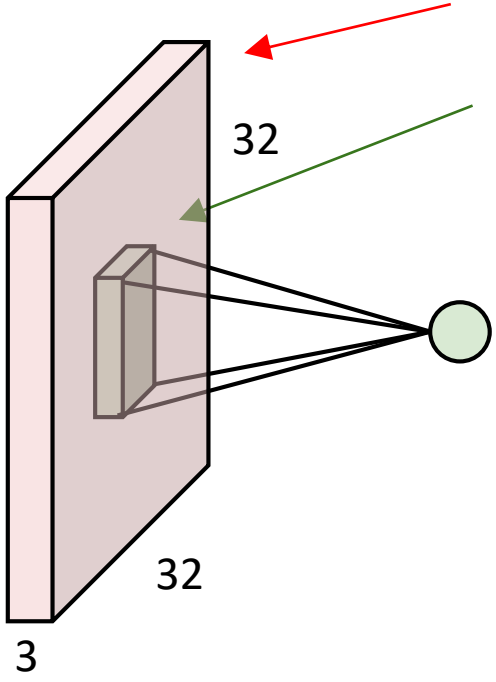
"5x5 filter" -> "5x5 receptive field for each neuron"

Convolution Layer



Convolution Layer

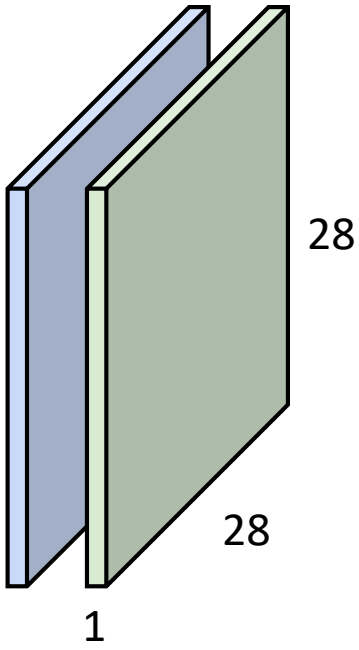
consider a second, green filter



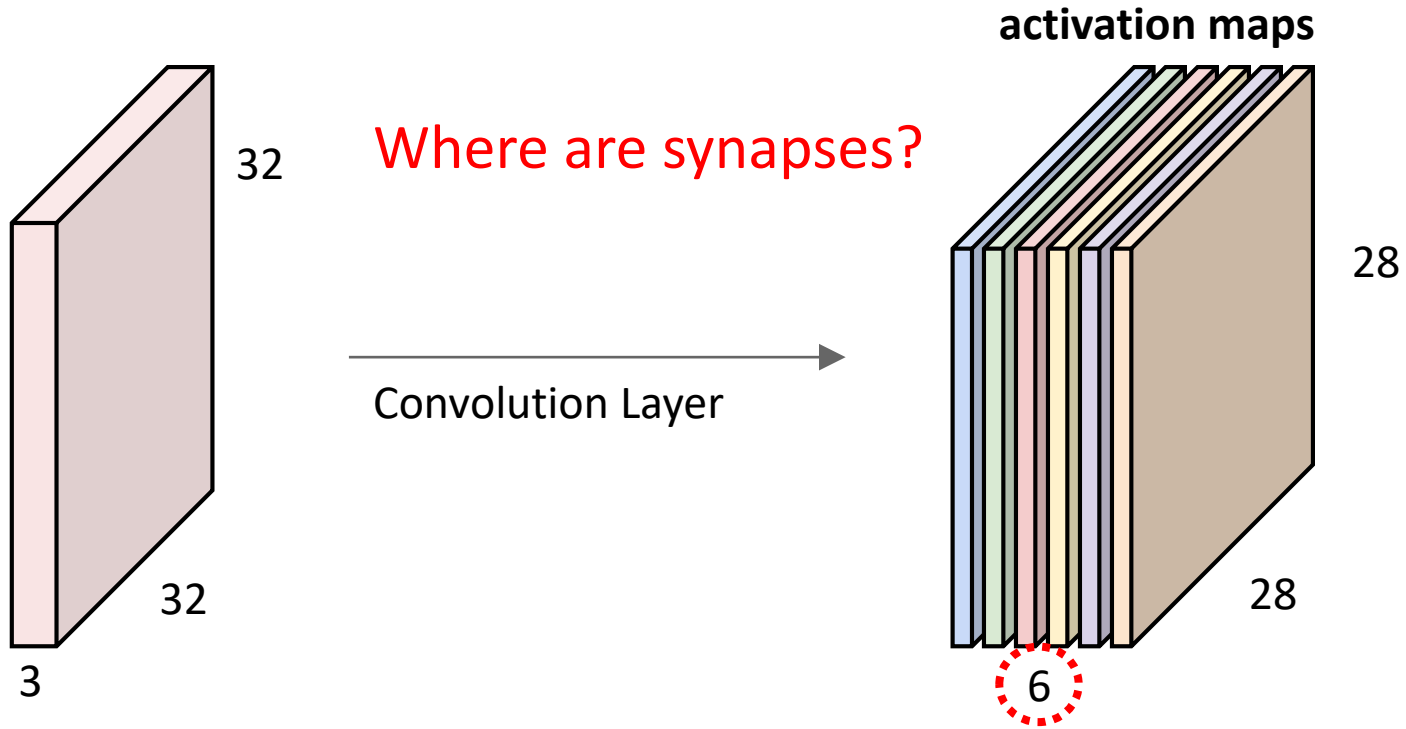
32x32x3 image
5x5x3 filter

Where are synapses?

convolve (slide) over all spatial locations



For example, if we had 6 5x5 filters, we'll get 6 separate activation maps:

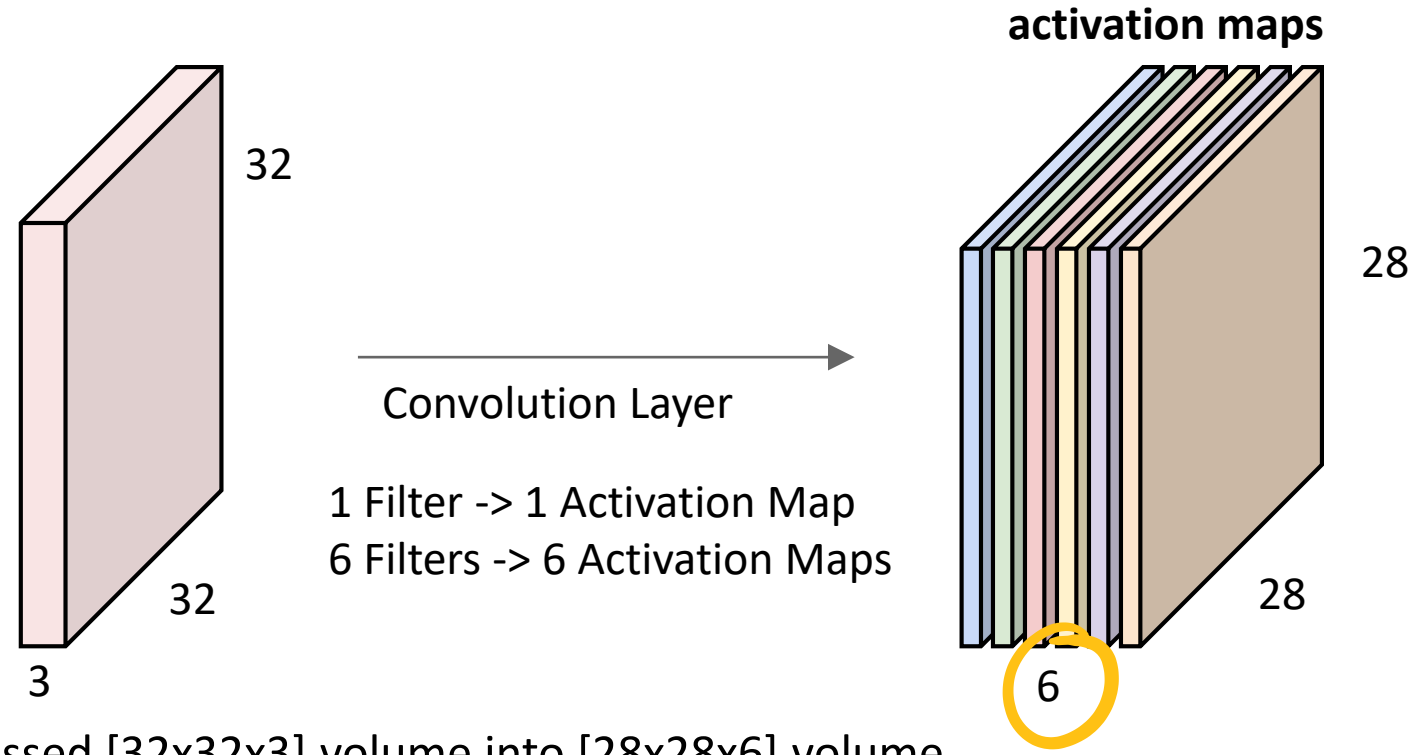


We processed [32x32x3] volume into [28x28x6] volume.

Q: how many parameters would this be if we used a fully connected layer instead?

A: (32*32*3)*(28*28*6) = **14.5M parameters**, **~14.5M multiplies**

For example, if we had 6 5x5 filters, we'll get 6 separate activation maps:

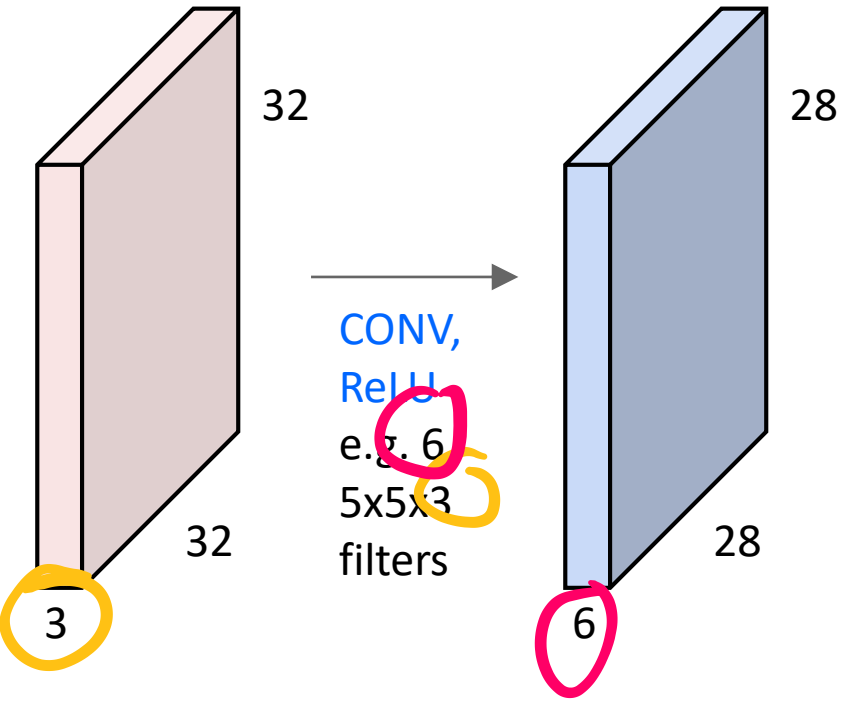


We processed [32x32x3] volume into [28x28x6] volume.

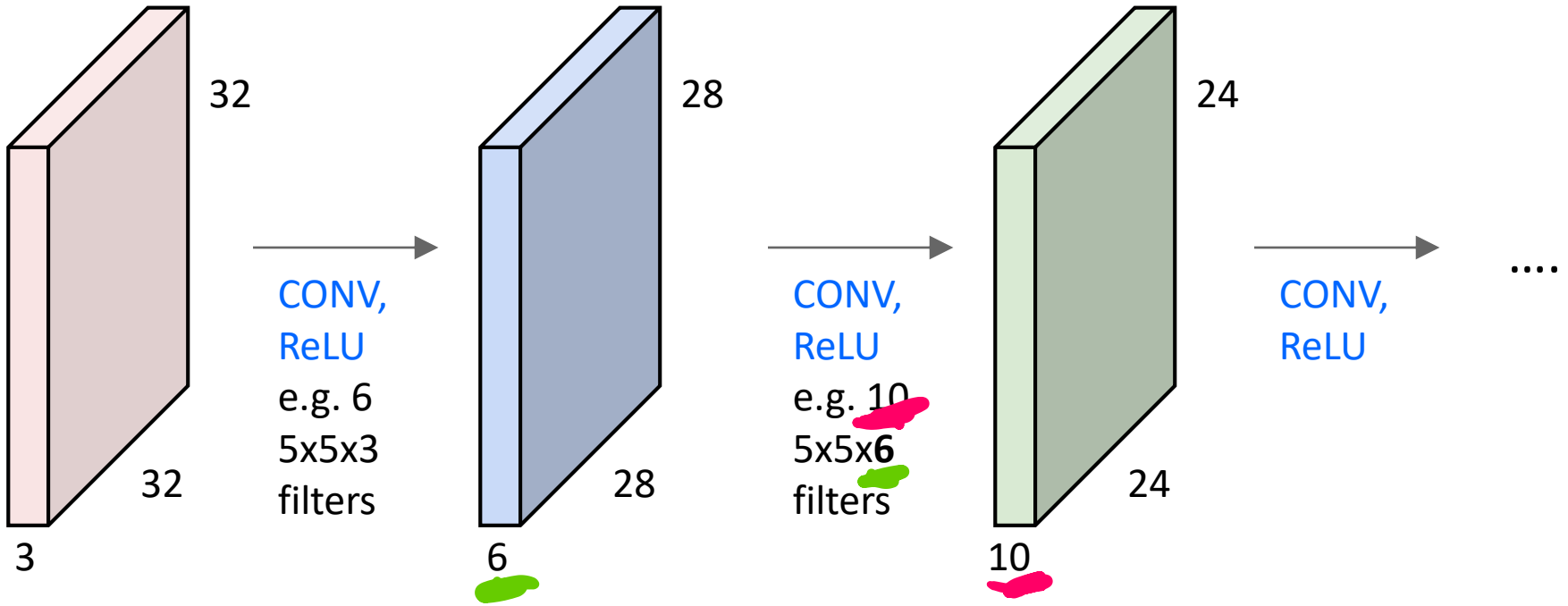
Q: how many parameters are used instead?

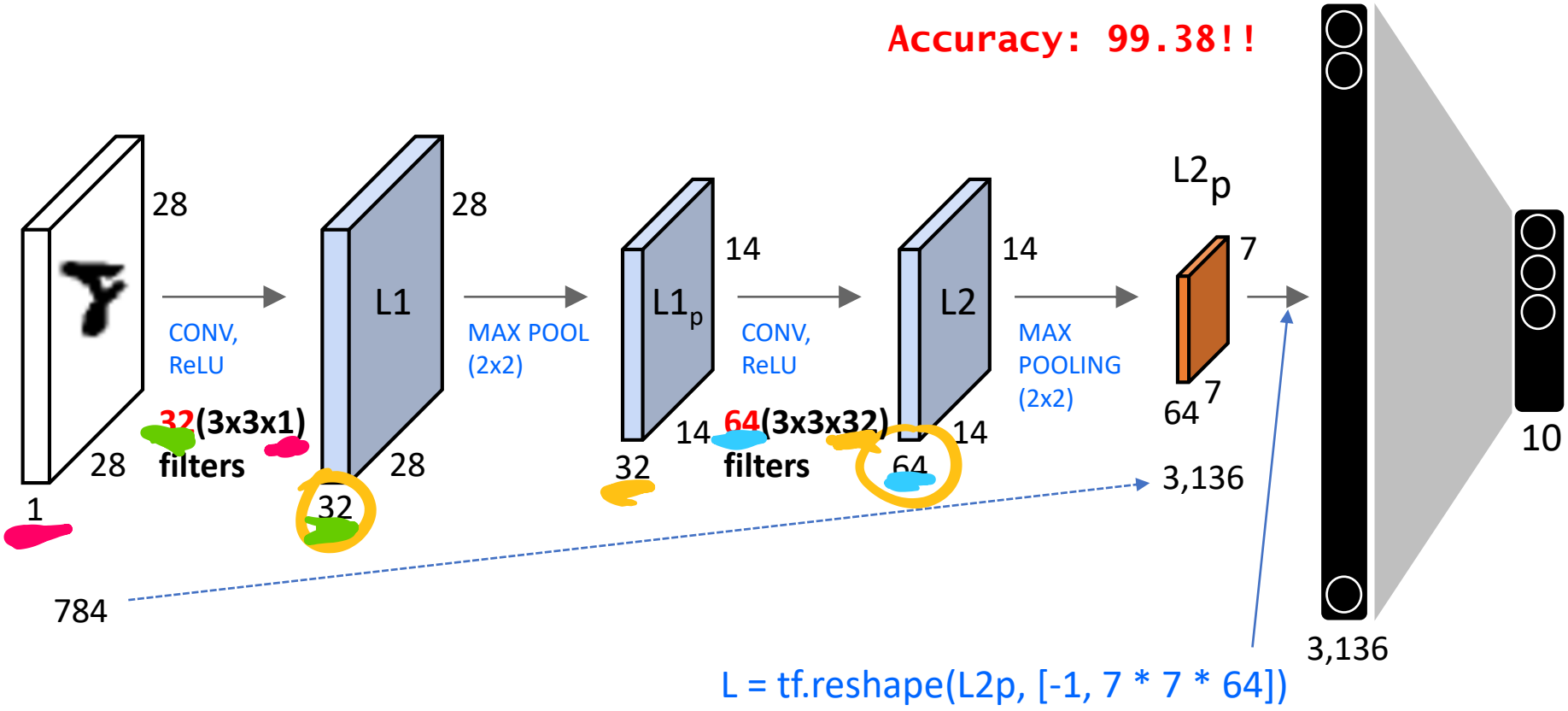
A: (5*5*3)*6 = **450 parameters**, (5*5*3)*(28*28*6) = **~350K multiplies**

Preview: ConvNet is a sequence of Convolution Layers, interspersed with activation functions



Preview: ConvNet is a sequence of Convolutional Layers, interspersed with activation functions



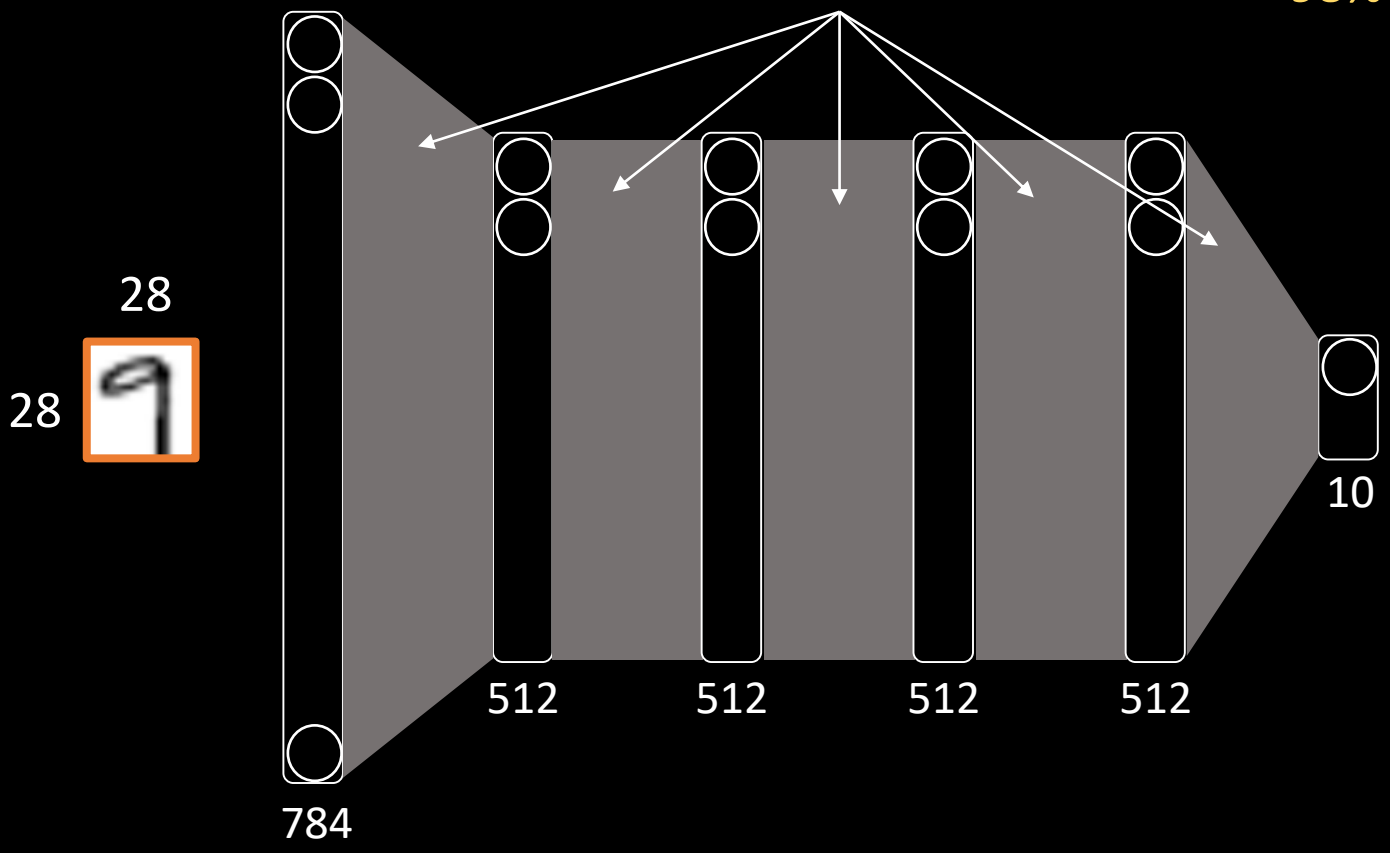


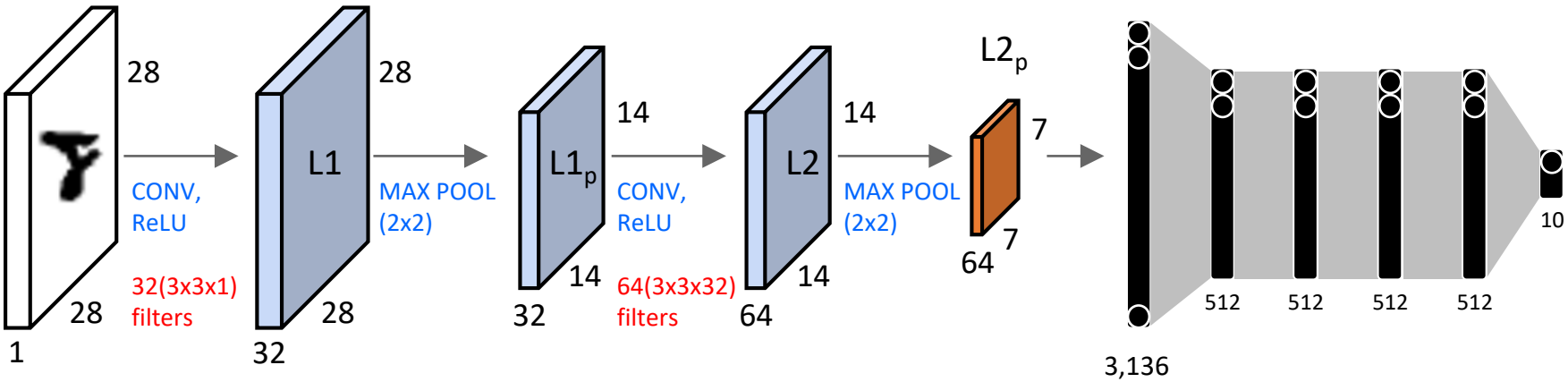
Where are the features we try to extract?

23_mnist_nn_deep.py

98%

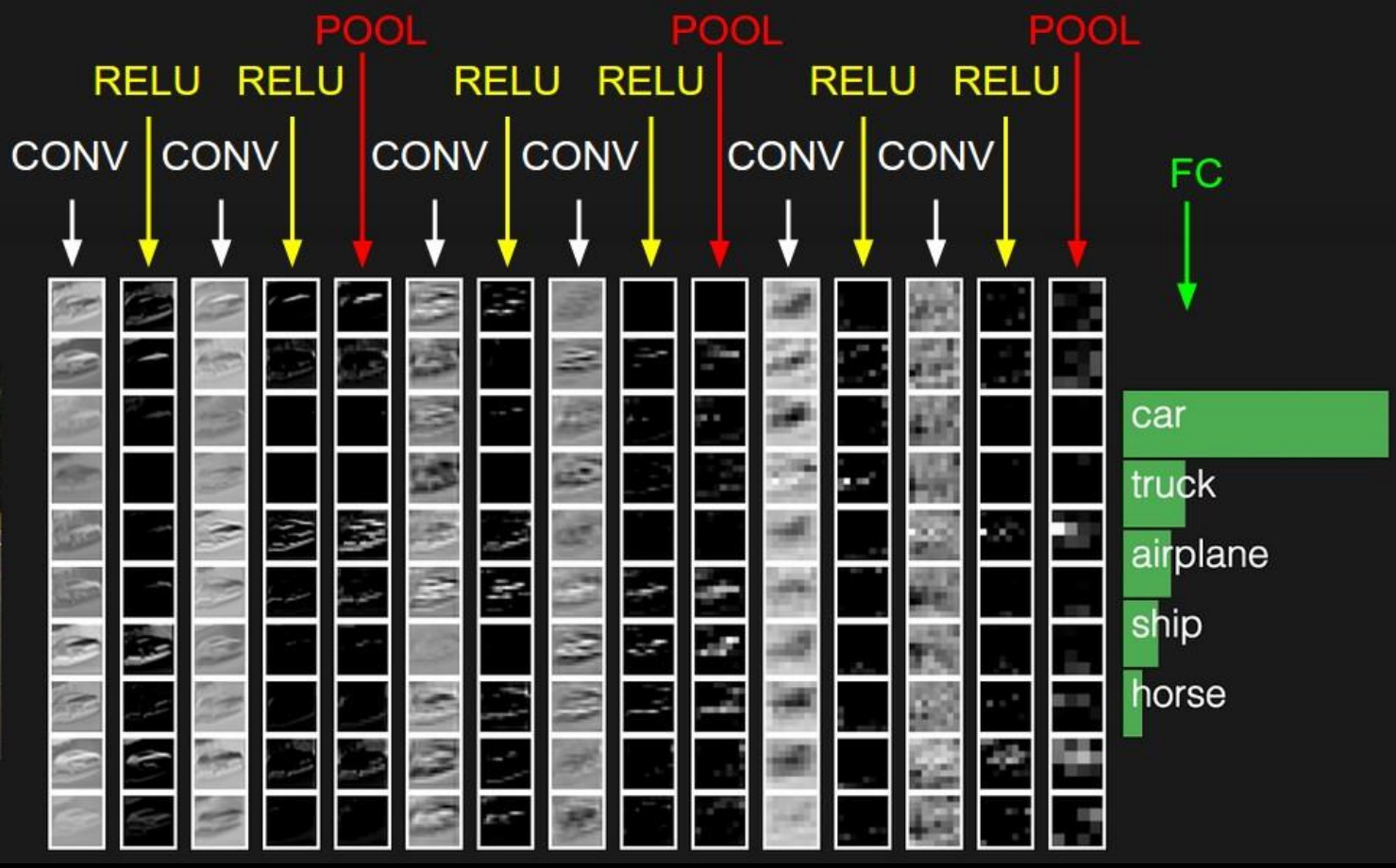
Fully connected





Where are the features we try to extract?

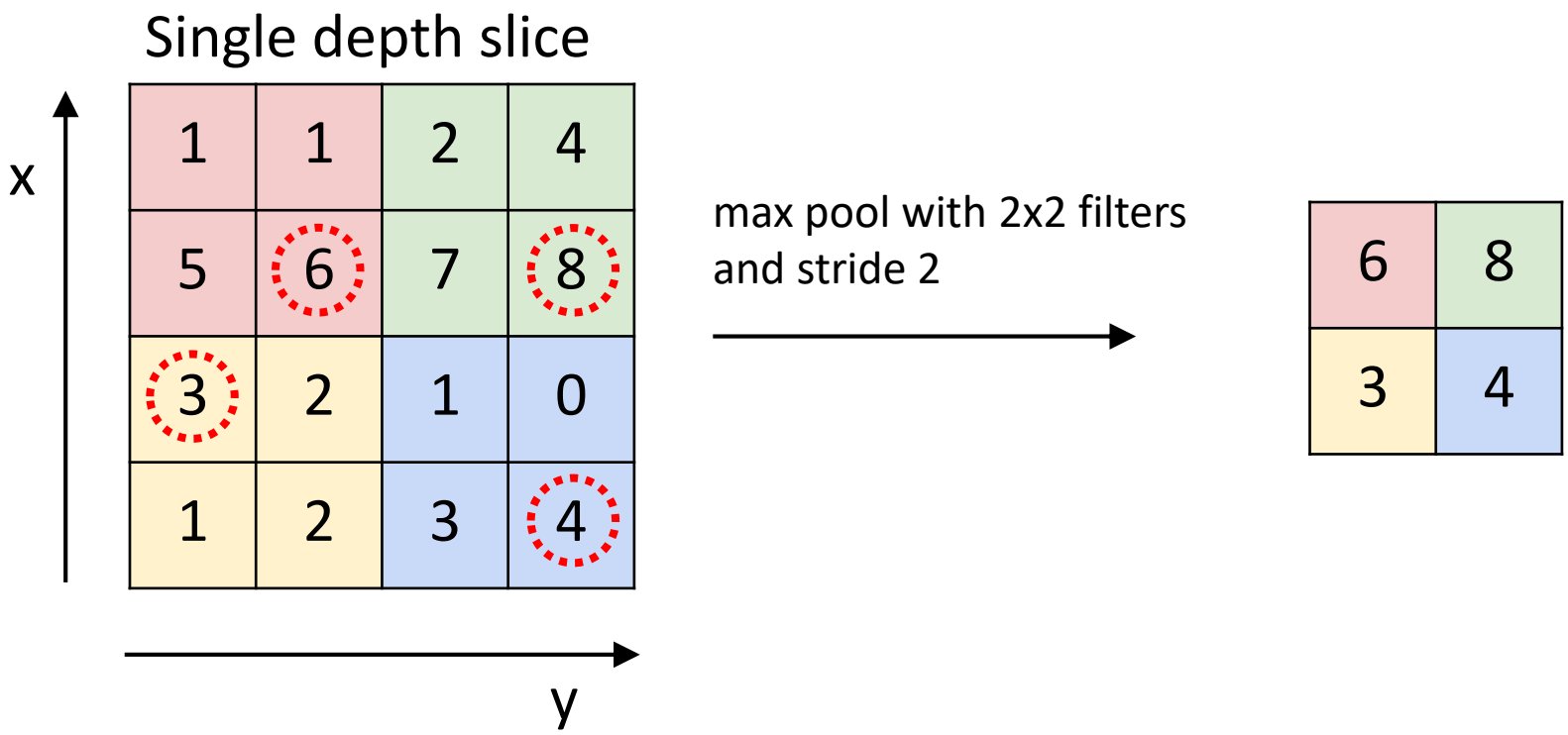
Two more layers to go: POOL/FC



10 10 10 10 10 10

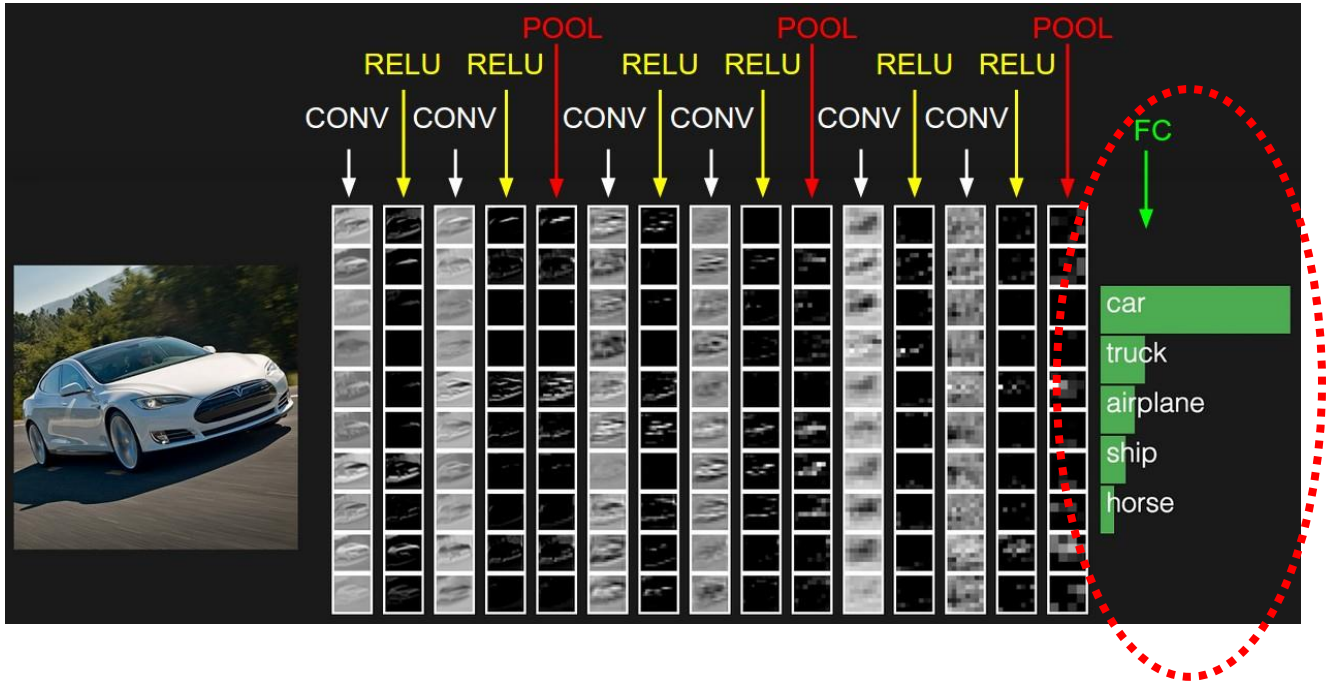
Activation Map

MAX POOLING


Single depth slice
x
y
1 1 2 4
5 6 7 8
3 2 1 0
1 2 3 4
max pool with 2x2 filters
and stride 2
6 8
3 4

Fully Connected Layer (FC layer)

- Contains neurons that connect to the entire input volume, as in ordinary Neural Networks



HOW A DEEP NEURAL NETWORK SEES

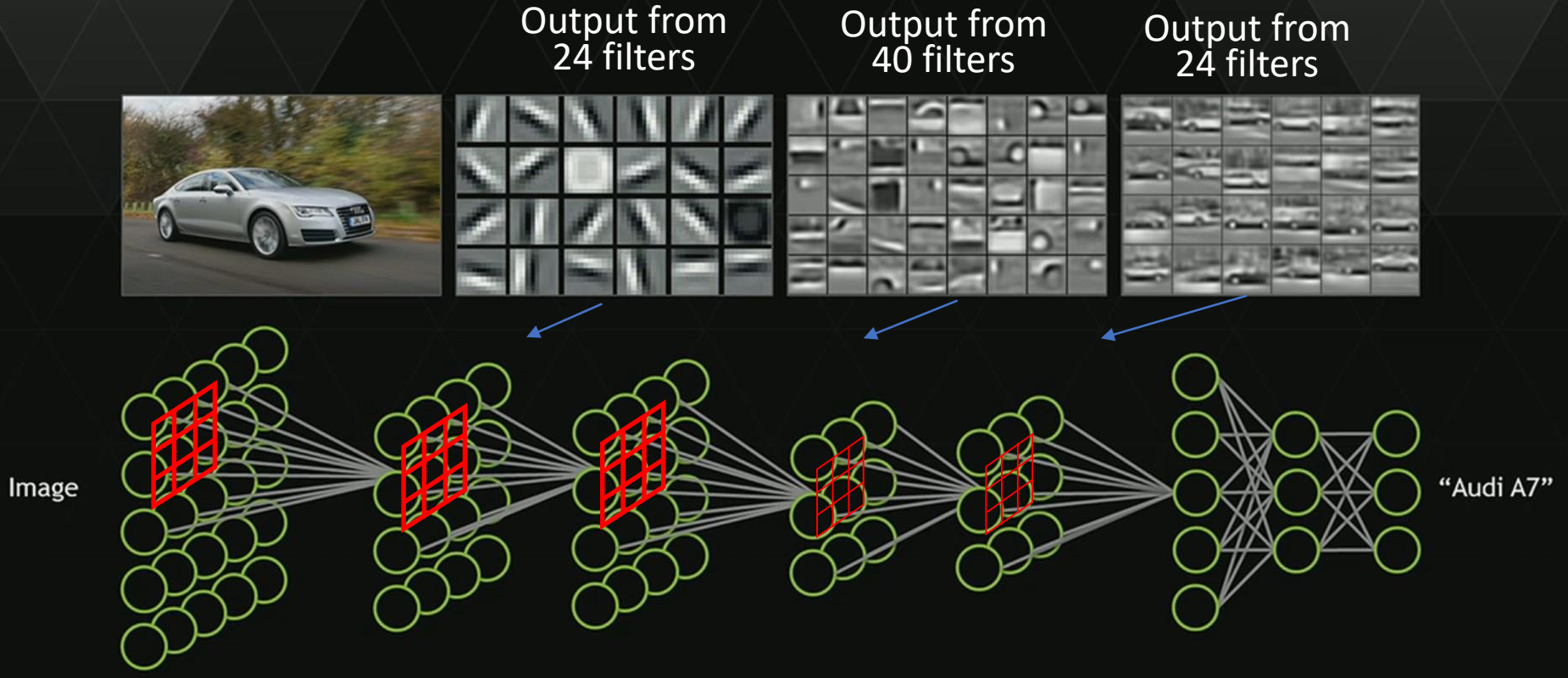
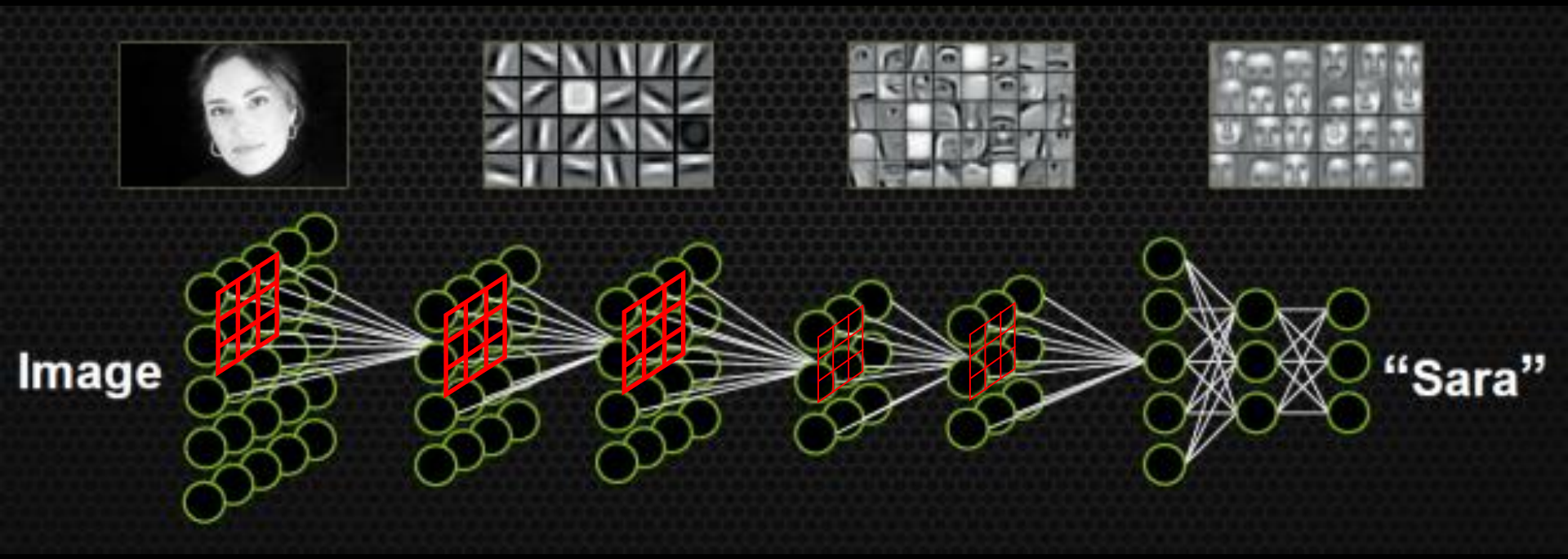
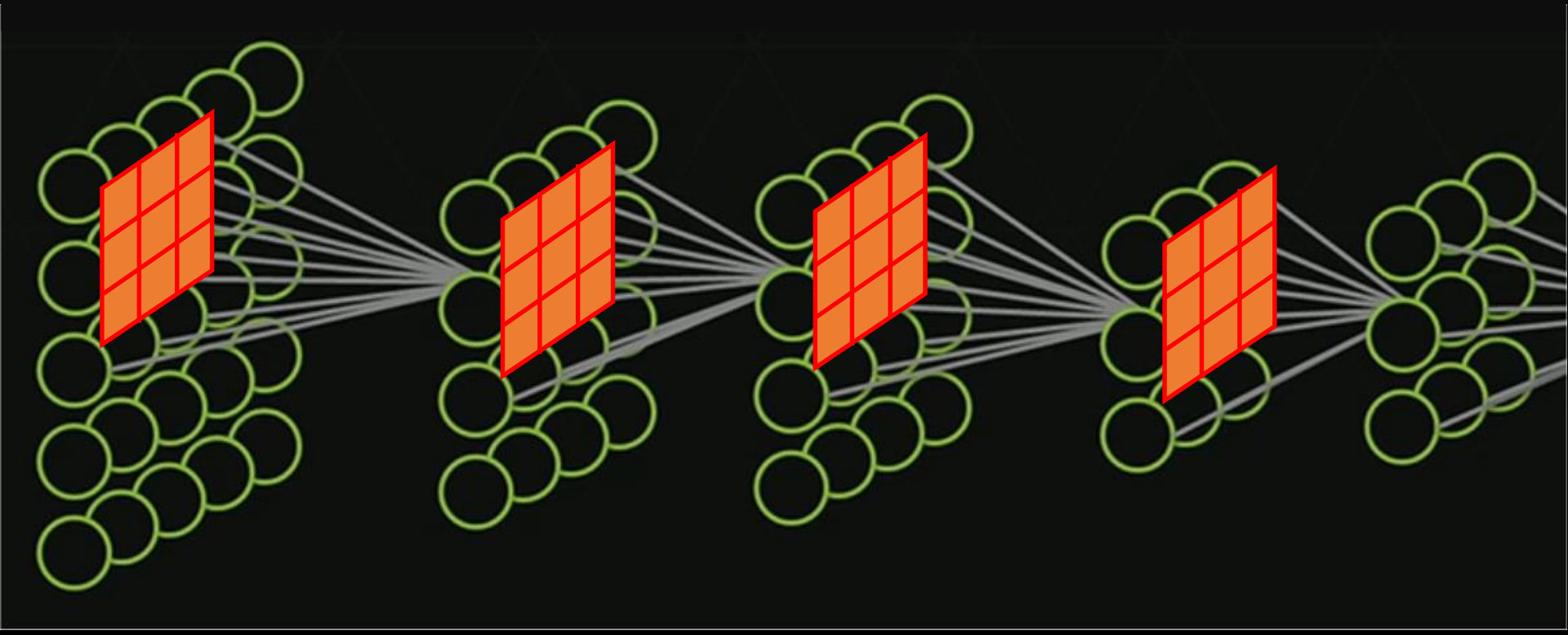


Image source: "Unsupervised Learning of Hierarchical Representations with Convolutional Deep Belief Networks" ICML 2009 & Comm. ACM 2011. Honglak Lee, Roger Grosse, Rajesh Ranganath, and Andrew Ng.

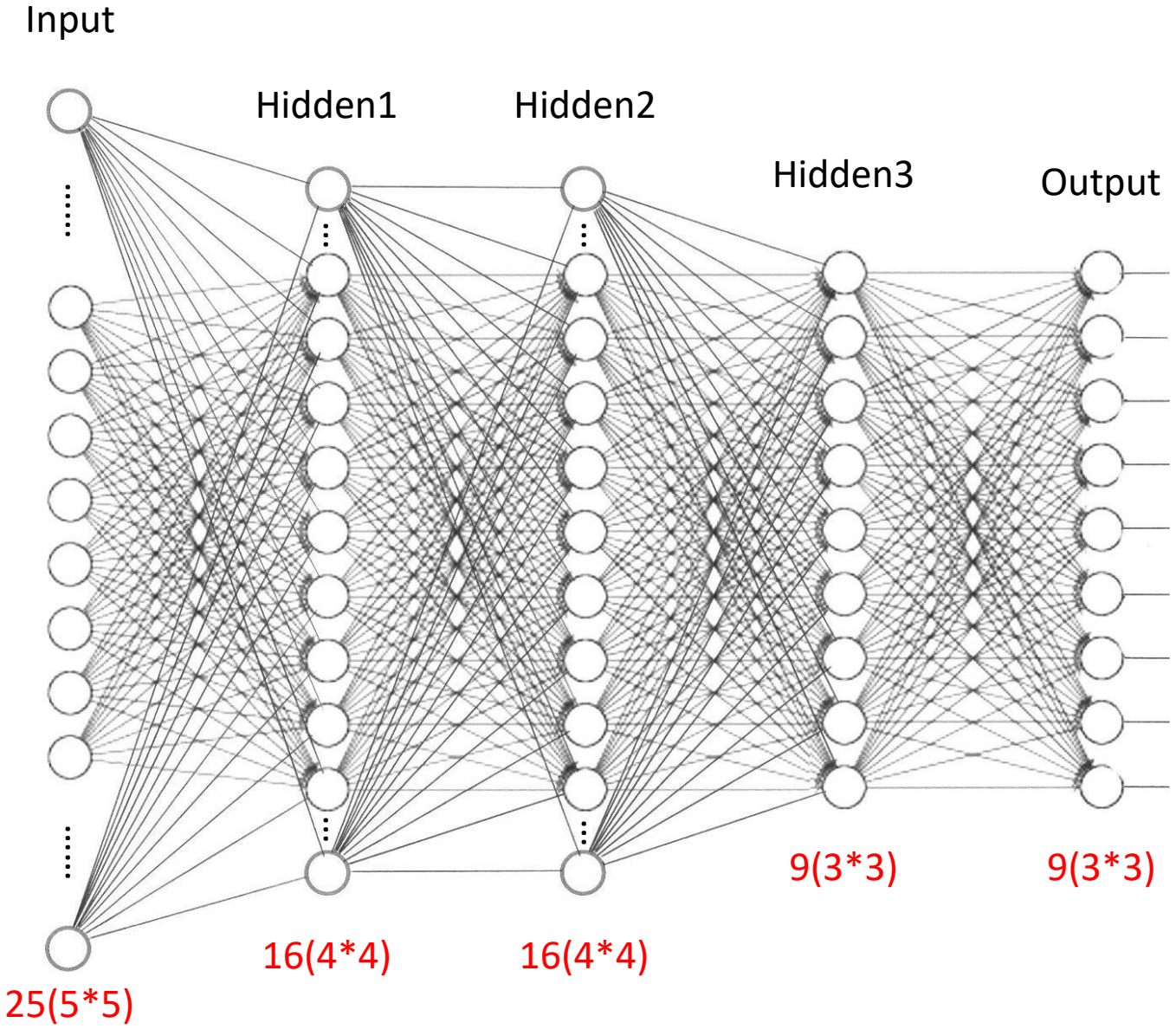


Where are the features we try to extract?

Filter size : 3x3, 1 filter for each convolution,
then how many parameters to be tuned?
9 * 4 = 36



If fully connected, 25*16+16*16+16*9+9*9 = 881


Input
Hidden1
Hidden2
Hidden3
Output
25(5*5)
16(4*4)
16(4*4)
9(3*3)
9(3*3)

Some questions

- Fully connected? (Yes/No)
- Where are the parameters to be tuned?
- We have 2 filters, then?
- What happens if no padding(out-of-bound)?
- Convolution again with the resulting activation map

Learning in CNN

- Parameter tuning in filters
  → filter organizing
- Parameter tuning in fully connected layers

Theoretical backgrounds of CNN

A bit of history:

Hubel & Wiesel,

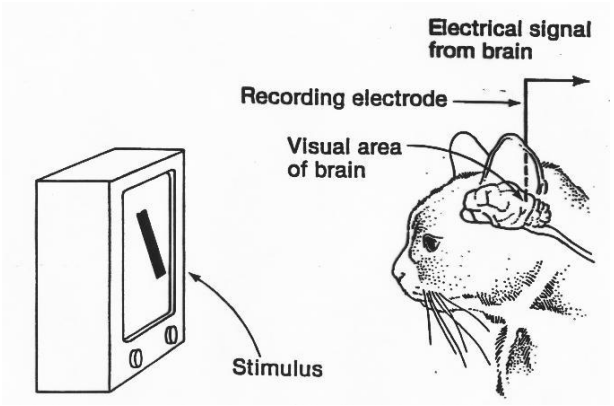
1959

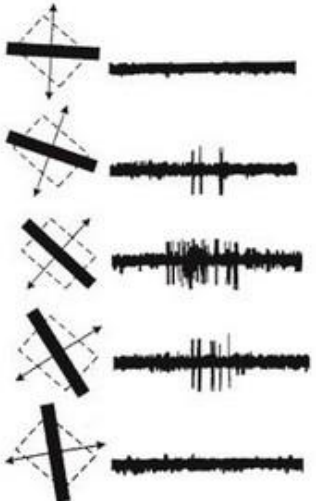
RECEPTIVE FIELDS OF SINGLE NEURONES IN
THE CAT'S STRIATE CORTEX

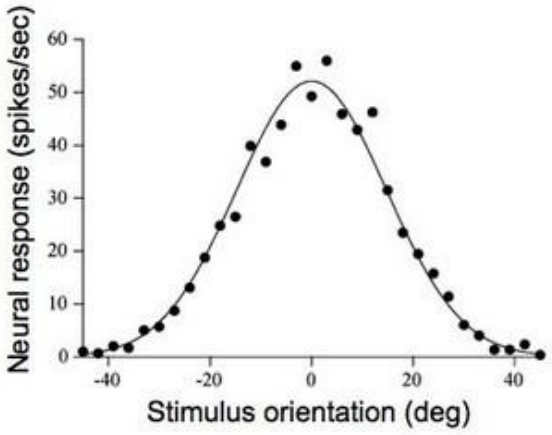
1962

RECEPTIVE FIELDS, BINOCULAR INTERACTION
AND FUNCTIONAL ARCHITECTURE IN
THE CAT'S VISUAL CORTEX

1968...



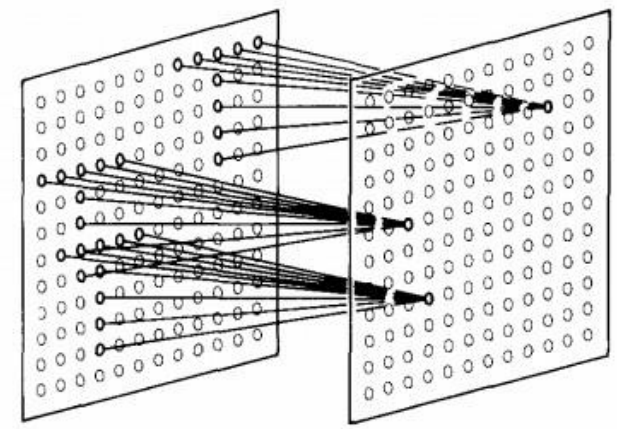


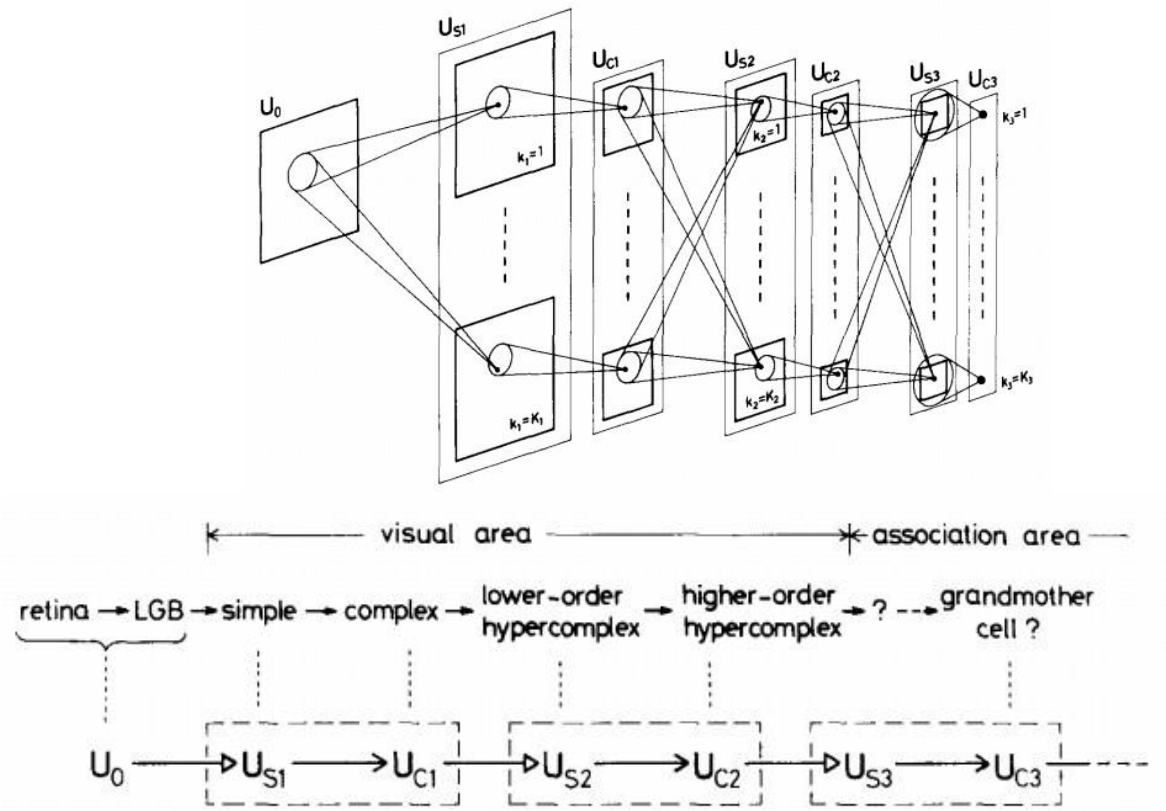


A bit of history:

Neuro-cognitron
[Fukushima 1980]

"sandwich" architecture (SCSCSC…)
simple cells: modifiable parameters
complex cells: perform pooling

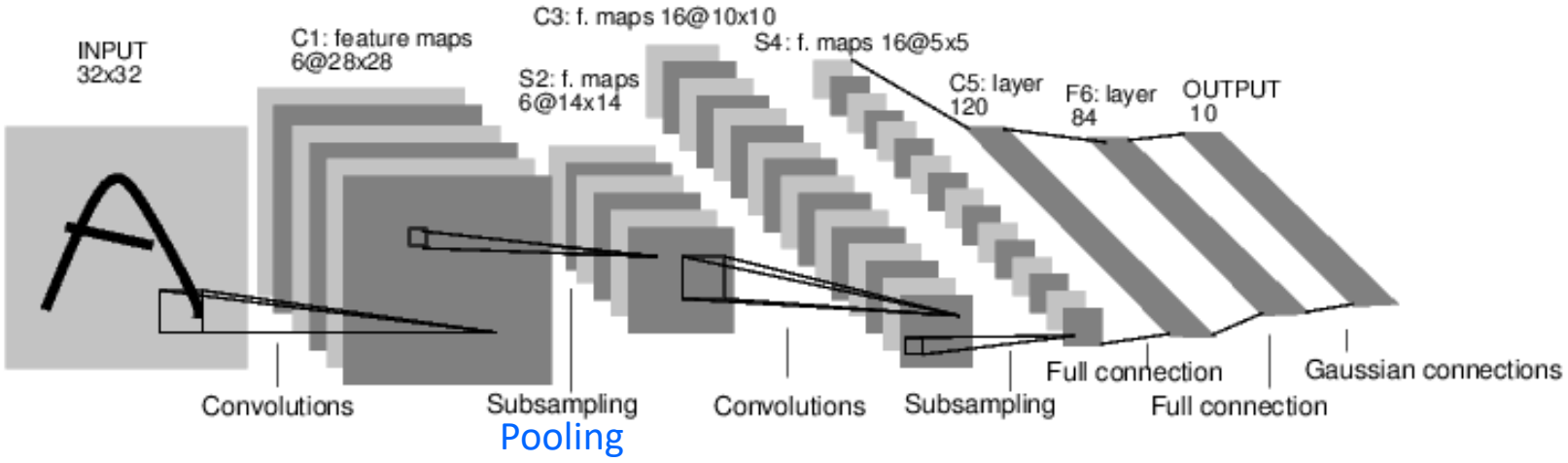




LeNet-5

Gradient-based learning applied to document recognition

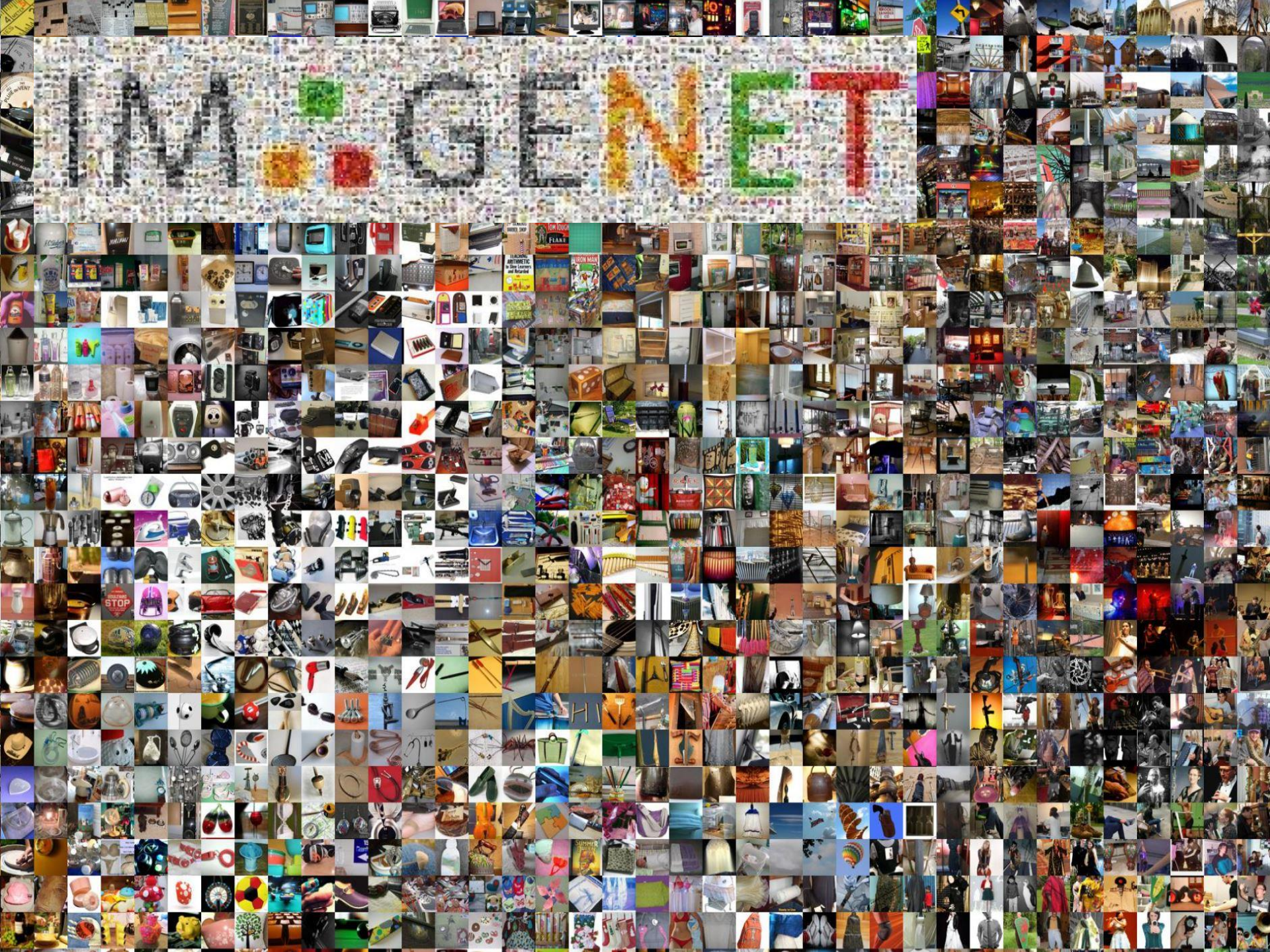
[LeCun, Bottou, Bengio, Haffner 1998]



Convolution-Pooling-Convolution-Pooling-FC

Where are the features we try to extract?

Case Studies

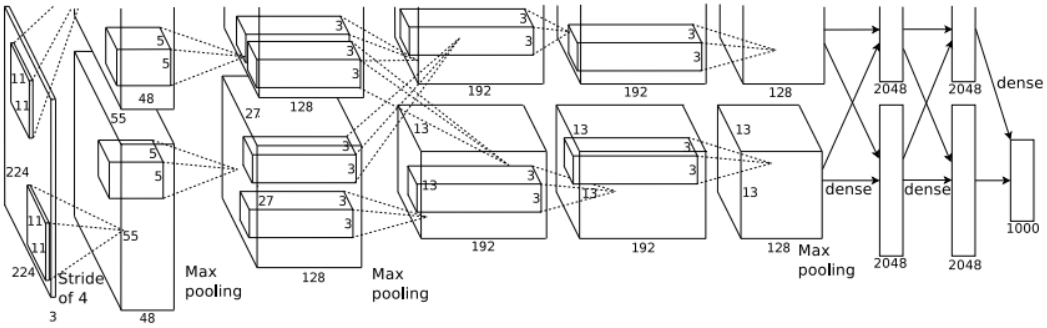

IMAGENET

ImageNet and Competition

- ImageNet: categorization of huge amount of images according to WordNet schema
- database for ILSVRC (ImageNet Large Scale Visual Recognition Competition)
- Largest Computer Vision Challenge showing state-of-the-art performance on the dataset every year
- firstly collected by Deng et al. in 2009
- And it has been organized by Stanford University Vision Lab (prof. Fei-Fei Li) since 2010.

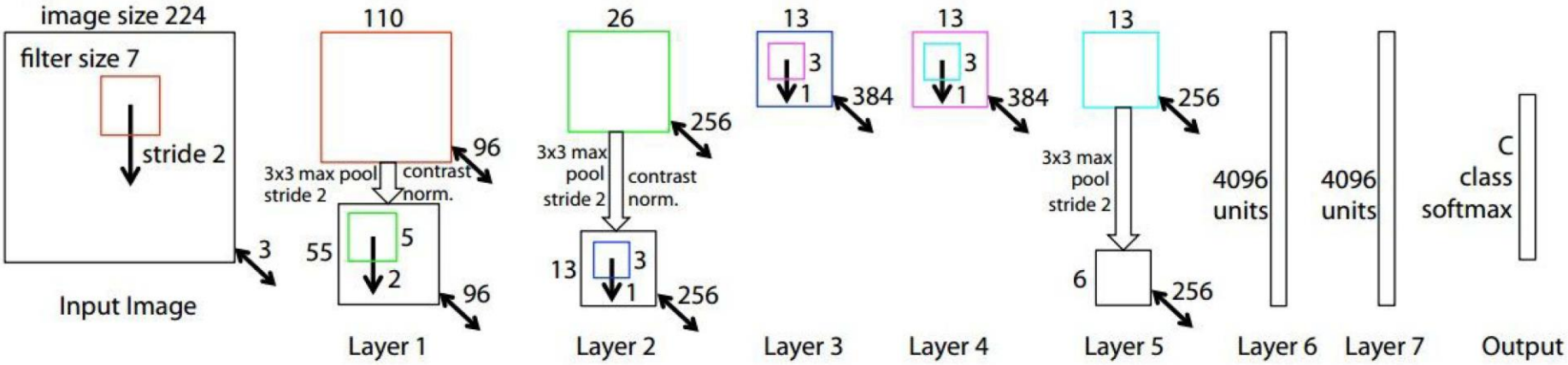
Case Study: AlexNet

[Krizhevsky et al. 2012]



Full (simplified) AlexNet architecture:
[227x227x3] INPUT
[55x55x96] CONV1: 96 11x11 filters at stride 4, pad 0
[27x27x96] MAX POOL1: 3x3 filters at stride 2
[27x27x96] NORM1: Normalization layer
[27x27x256] CONV2: 256 5x5 filters at stride 1, pad 2
[13x13x256] MAX POOL2: 3x3 filters at stride 2
[13x13x256] NORM2: Normalization layer
[13x13x384] CONV3: 384 3x3 filters at stride 1, pad 1
[13x13x384] CONV4: 384 3x3 filters at stride 1, pad 1
[13x13x256] CONV5: 256 3x3 filters at stride 1, pad 1
[6x6x256] MAX POOL3: 3x3 filters at stride 2
[4096] FC6: 4096 neurons
[4096] FC7: 4096 neurons
[1000] FC8: 1000 neurons (class scores)

Case Study: ZFNet *[Zeiler and Fergus, 2013]*



AlexNet but:
CONV1: change from (11x11 stride 4) to (7x7 stride 2)
CONV3,4,5: instead of 384, 384, 256 filters use 512, 1024, 512

ImageNet top 5 error: 15.4% -> 14.8%

Case Study: VGGNet

[Simonyan and Zisserman, 2014]

Only 3x3 CONV stride 1, pad 1
and 2x2 MAX POOL stride 2

best model

11.2% top 5 error in ILSVRC 2013
->
7.3% top 5 error

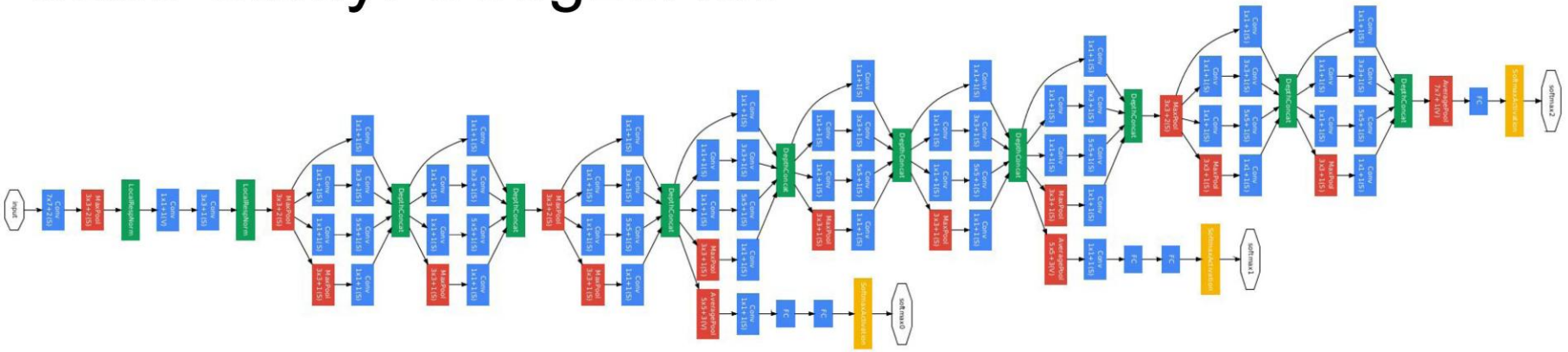
ConvNet Configuration					
A	A-LRN	B	C	D	E
11 weight layers	11 weight layers	13 weight layers	16 weight layers	16 weight layers	19 weight layers
input (224 × 224 RGB image)					
conv3-64	conv3-64 **LRN**	conv3-64 **conv3-64**	conv3-64 conv3-64	conv3-64 conv3-64	conv3-64 conv3-64
maxpool					
conv3-128	conv3-128	conv3-128 **conv3-128**	conv3-128 conv3-128	conv3-128 conv3-128	conv3-128 conv3-128
maxpool					
conv3-256 conv3-256	conv3-256 conv3-256	conv3-256 conv3-256	conv3-256 **conv1-256**	conv3-256 conv3-256 **conv3-256**	conv3-256 conv3-256 conv3-256 **conv3-256**
maxpool					
conv3-512 conv3-512	conv3-512 conv3-512	conv3-512 conv3-512	conv3-512 conv3-512 **conv1-512**	conv3-512 conv3-512 **conv3-512**	conv3-512 conv3-512 conv3-512 **conv3-512**
maxpool					
conv3-512 conv3-512	conv3-512 conv3-512	conv3-512 conv3-512	conv3-512 conv3-512 **conv1-512**	conv3-512 conv3-512 **conv3-512**	conv3-512 conv3-512 conv3-512 **conv3-512**
maxpool					
FC-4096					
FC-4096					
FC-1000					
soft-max					

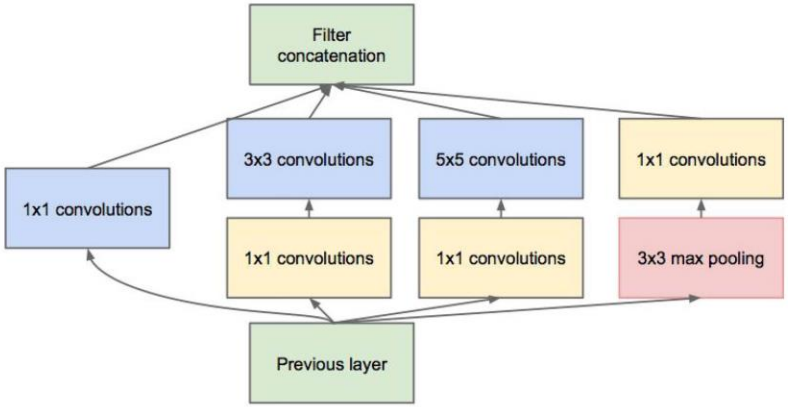
Table 2: **Number of parameters** (in millions).

Network	A,A-LRN	B	C	D	E
Number of parameters	133	133	134	138	144

Case Study: GoogLeNet

[Szegedy et al., 2014]



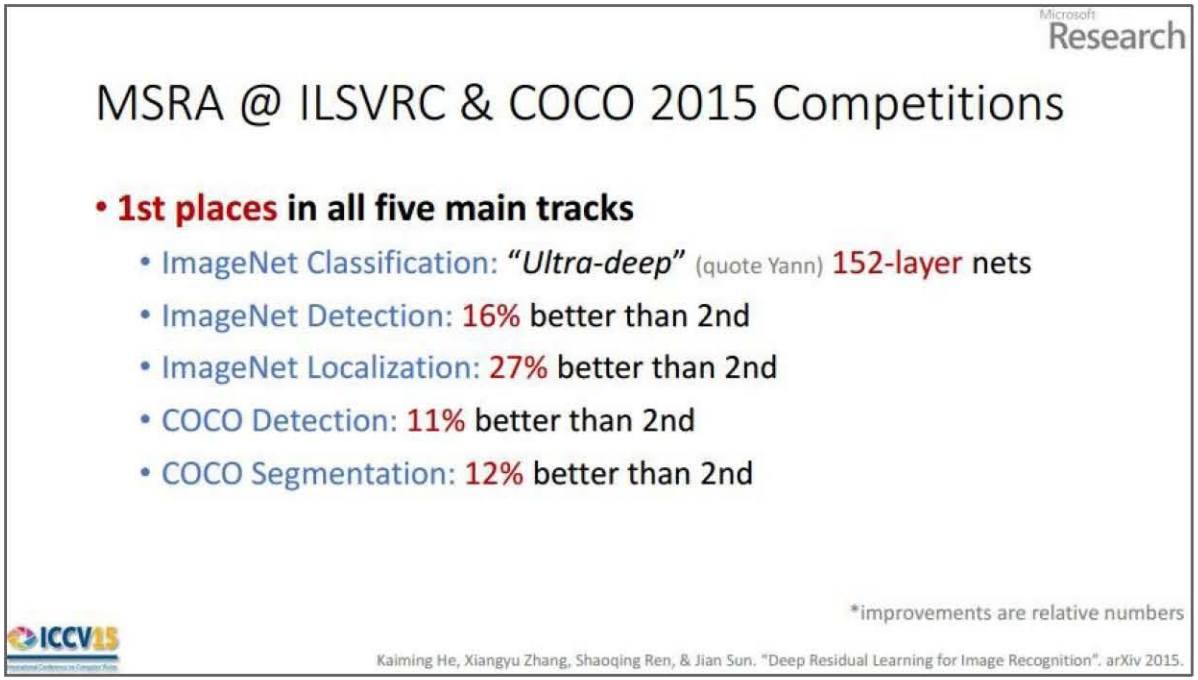


Inception module

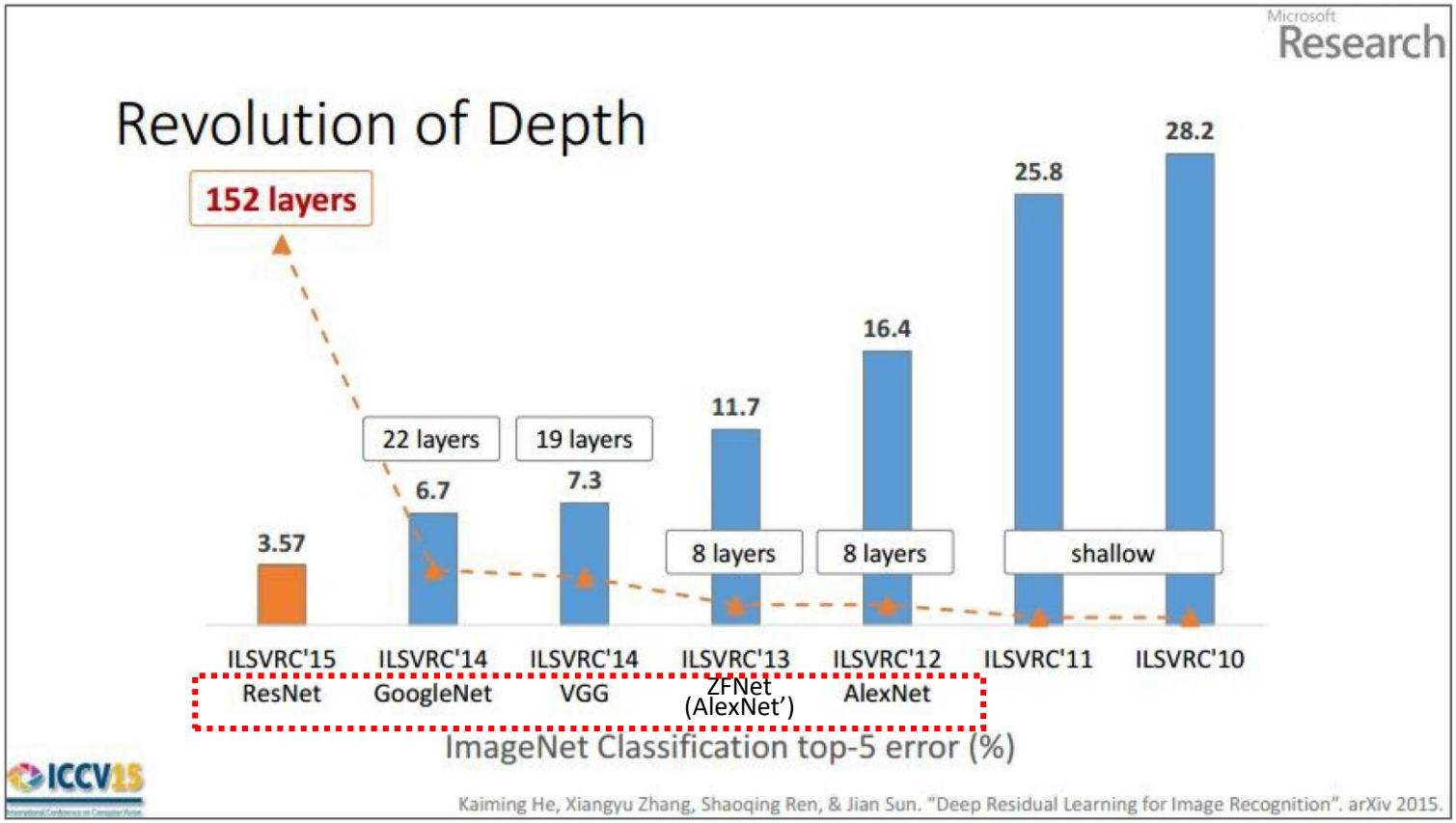
ILSVRC 2014 winner (6.7% top 5 error)

Case Study: ResNet *[He et al., 2015]*

ILSVRC 2015 winner (3.6% top 5 error)



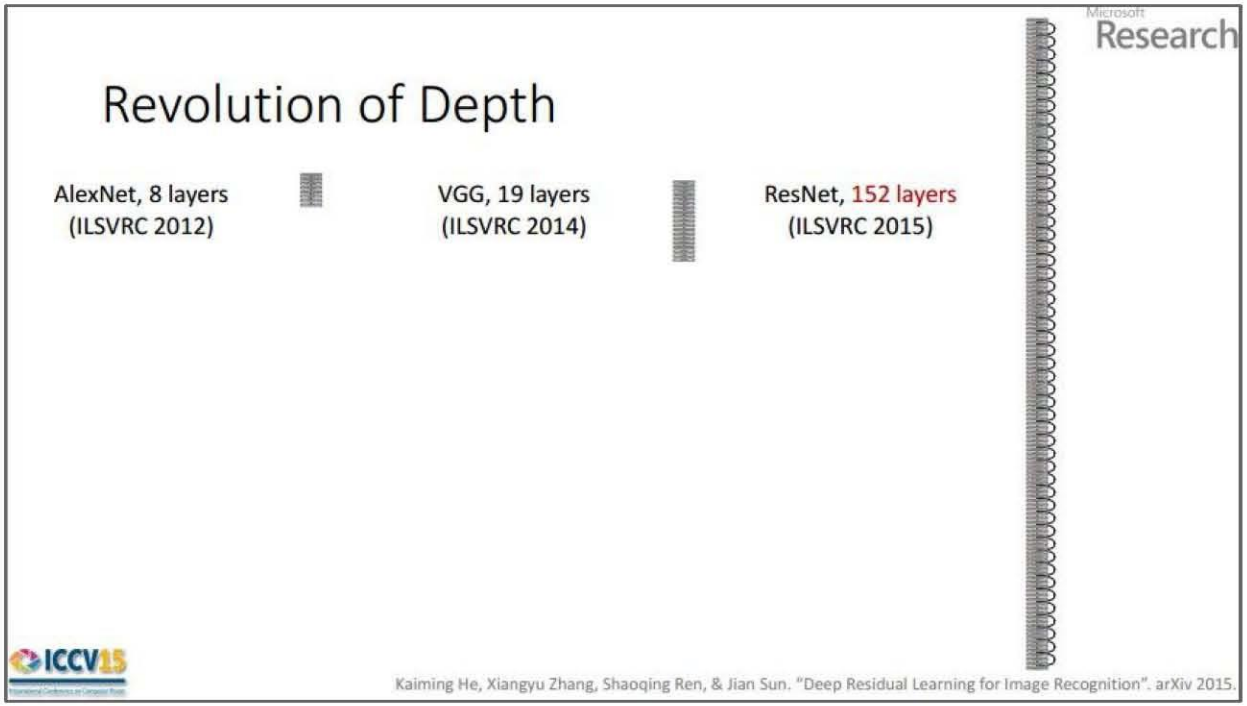
Slide from Kaiming He's recent presentation https://www.youtube.com/watch?v=1PGLj-uKT1w



(slide from Kaiming He's recent presentation)

Case Study: ResNet *[He et al., 2015]*

ILSVRC 2015 winner (3.6% top 5 error)

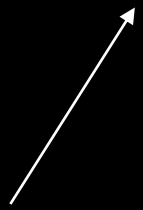


2-3 weeks of training on 8 GPU machine

at runtime: faster than a VGGNet! (even though it has 8x more layers)

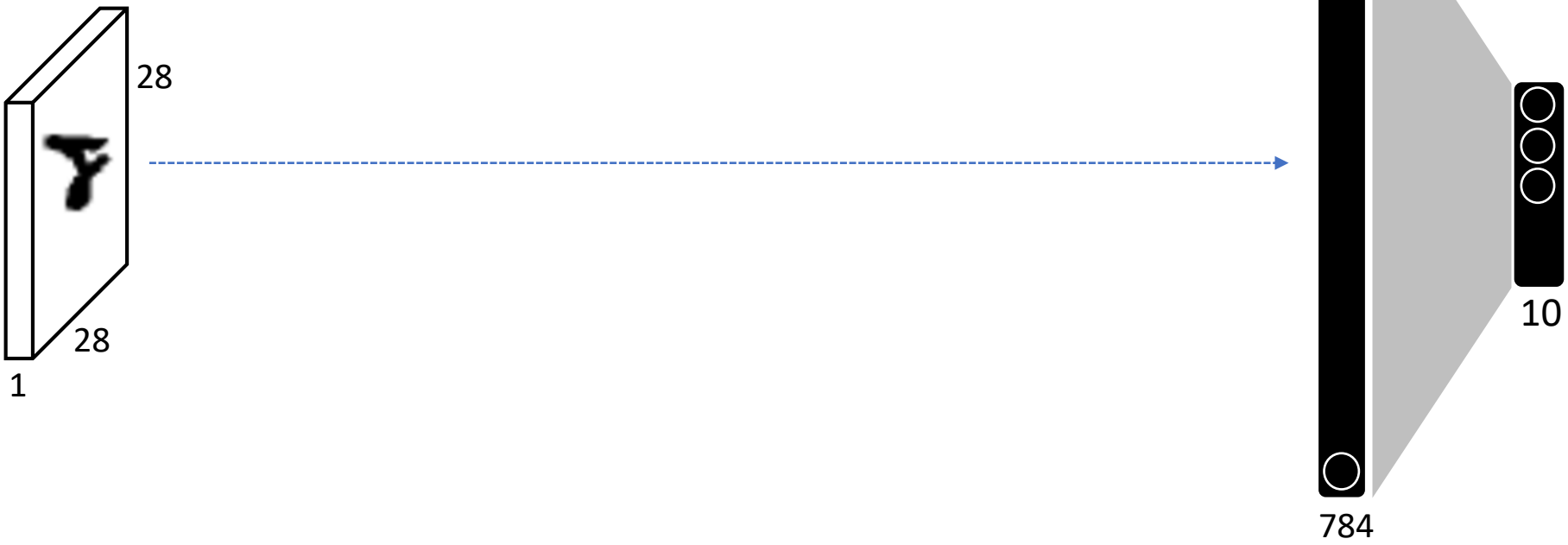
(slide from Kaiming He's recent presentation)

Dot product & shift for feature extraction

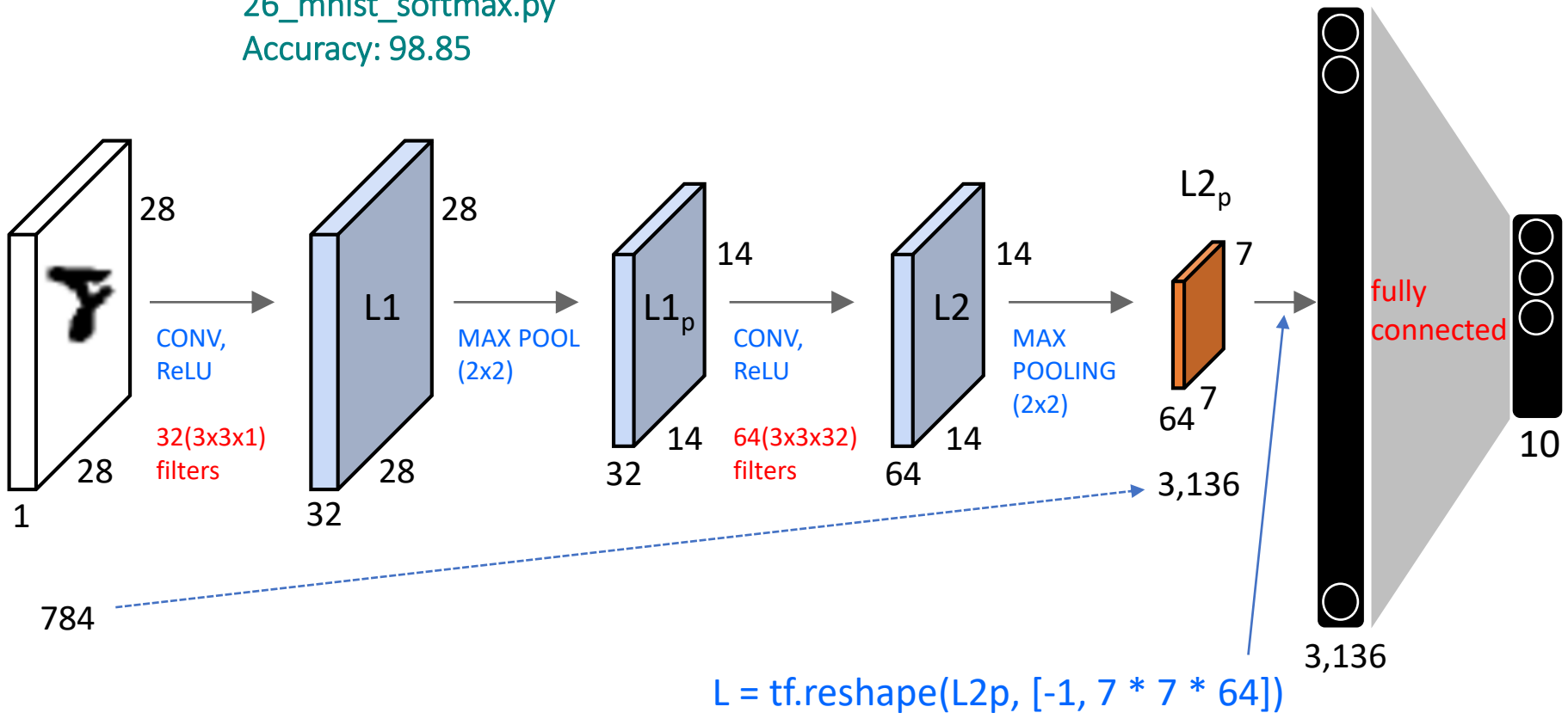


CNN, Convolutional Neural Network

20_mnist_softmax.py
Accuracy: 90.23

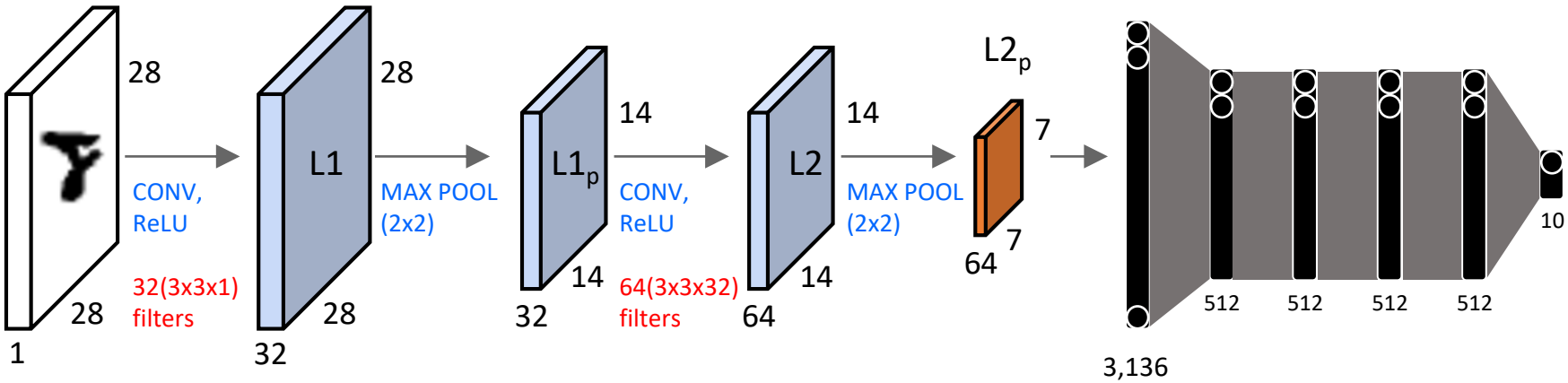


26_mnist_softmax.py
Accuracy: 98.85

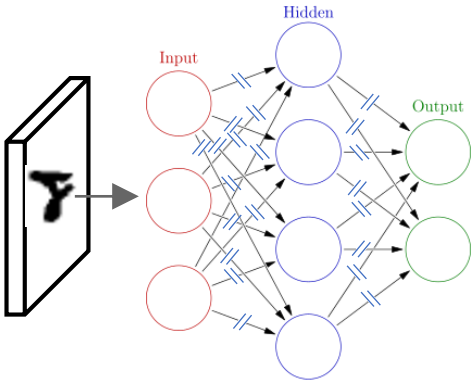


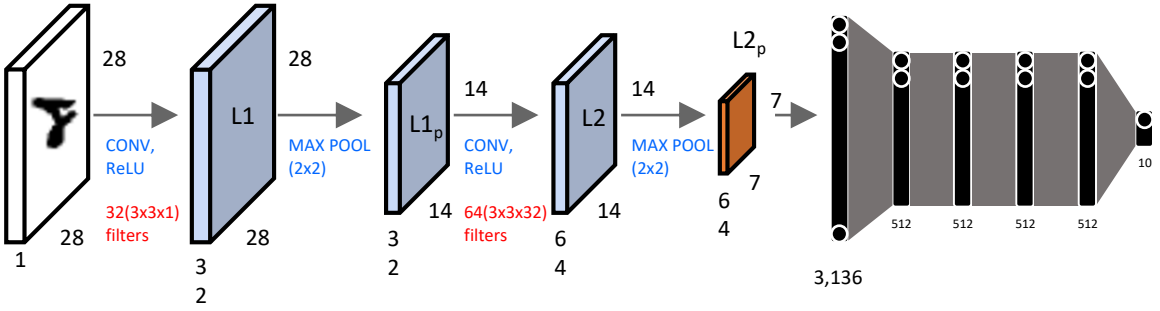
L = tf.reshape(L2p, [-1, 7 * 7 * 64])

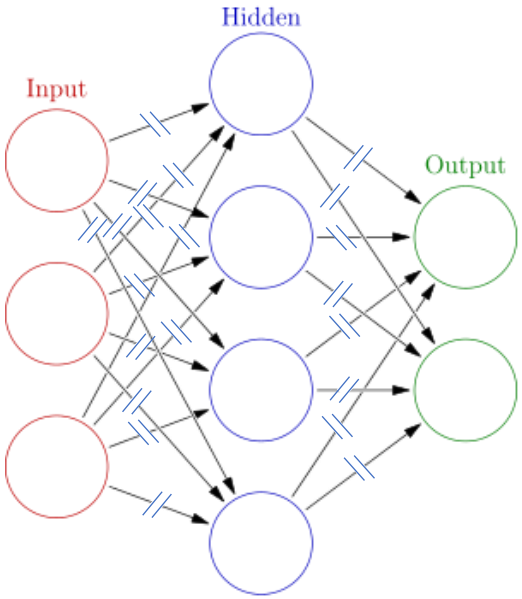
Accuracy: ?????


28
28
1
CONV,
ReLU
32(3x3x1)
filters
L1
28
28
32
MAX POOL
(2x2)
L1p
14
14
32
CONV,
ReLU
64(3x3x32)
filters
L2
14
14
64
MAX POOL
(2x2)
L2p
7
7
64
3,136
512
512
512
512
10

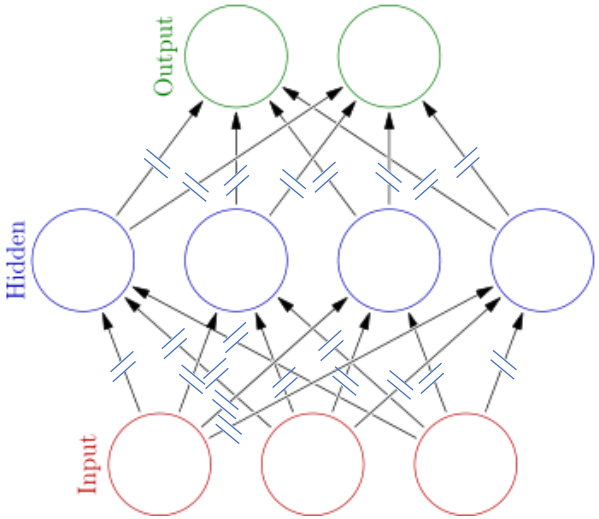
Feedforward NN



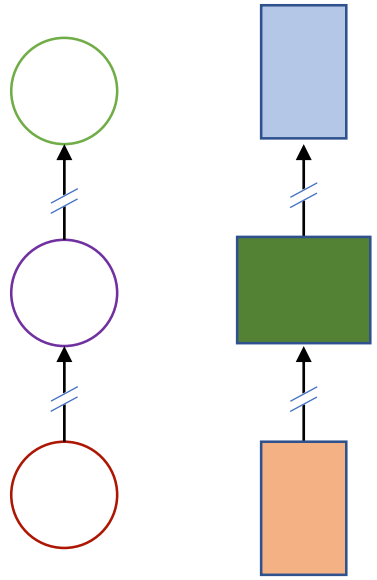




3 layered FCNN

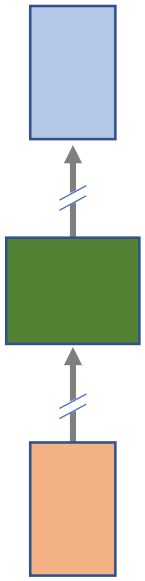


Rotated 90^{o} clockwise



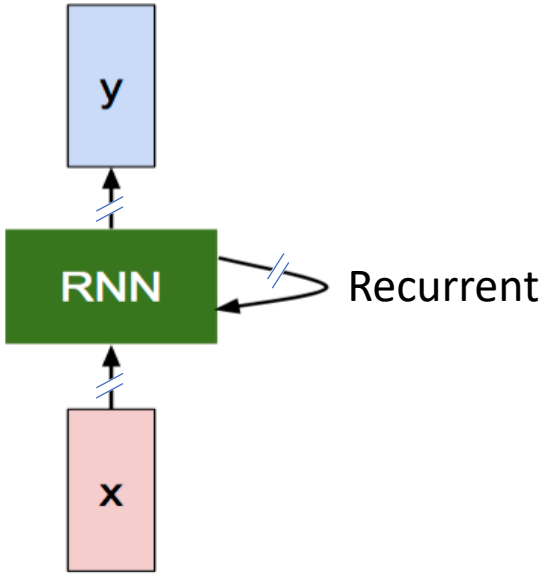
Simplified

Rectangular representation



Simplified NN

What is the arrow?
Where are synapses?
What is learning?



Recurrent NN

Imagine the inside of RNN

Recurrent Neural Networks
RNN

Memorization

time series information

Song, poetry, novel
Stock prices
All kinds of time series information

Prediction & Creativity

Composition, Writing,
Stock Market Prediction
Natural language processing

“So, do you understand?”

The answer may be different according to the context (state) discussed at some previous time.

Same questions, but
different answers
with memory.

Recurrent Neural Network

We can process a sequence of vectors **x** by applying a recurrence formula at every time step:

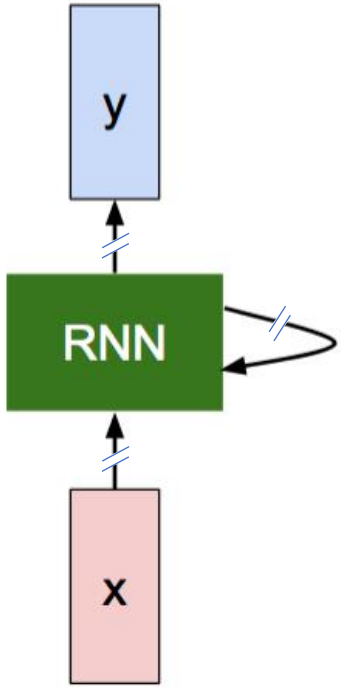
$$h_t = f_W(h_{t-1}, x_t)$$

new state

old state

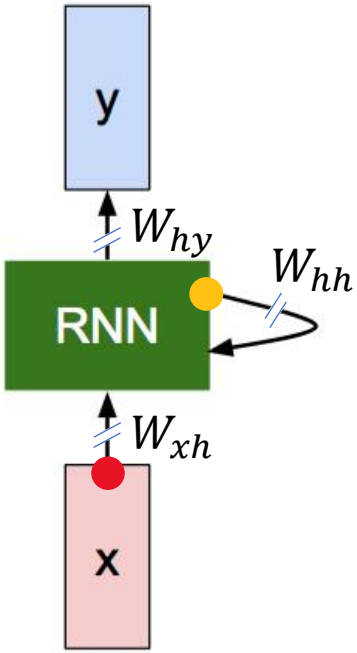
input vector at some time step

some function with parameters W



(Vanilla) Recurrent Neural Network

The state consists of a single *"hidden"* vector **h**:



$$h_t = f_W(h_{t-1}, x_t)$$

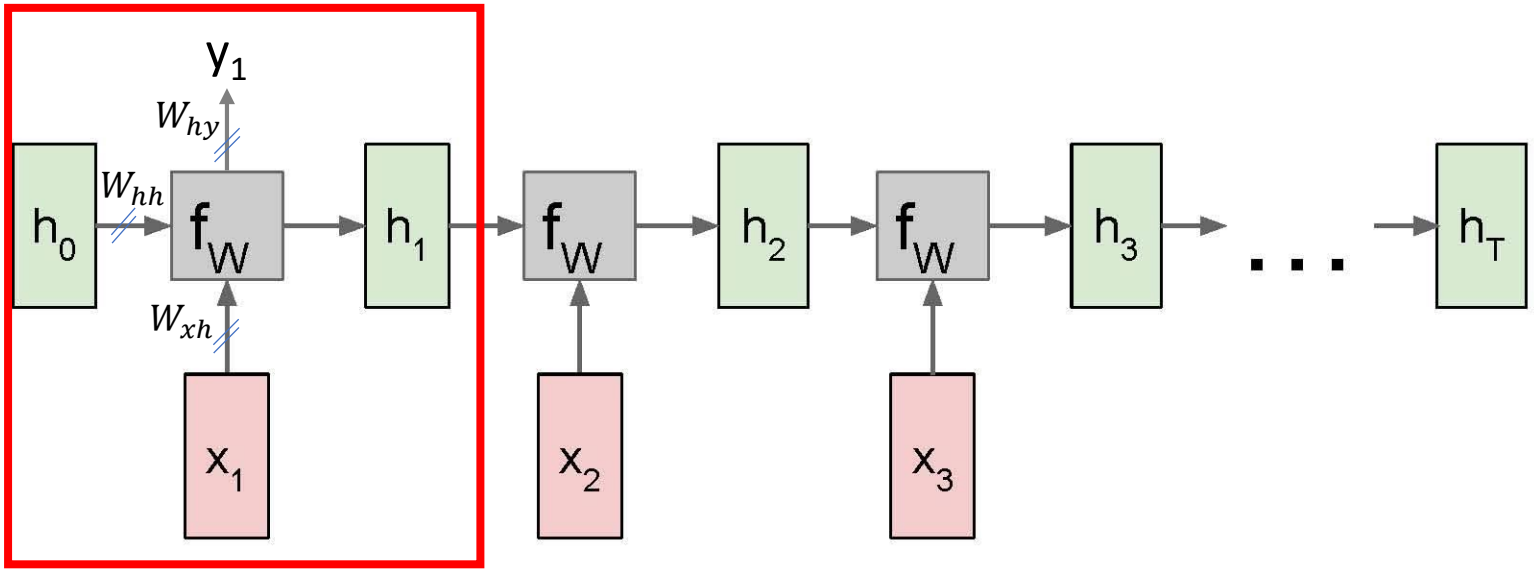
$$h_t = \tanh(W_{hh}h_{t-1} + W_{xh}x_t)$$

$$y_t = W_{hy}h_t$$

RNN: Computation Graph (Unfolding)

$$h_1 = tanh(W_{hh}h_0 + W_{xh}x_1)$$

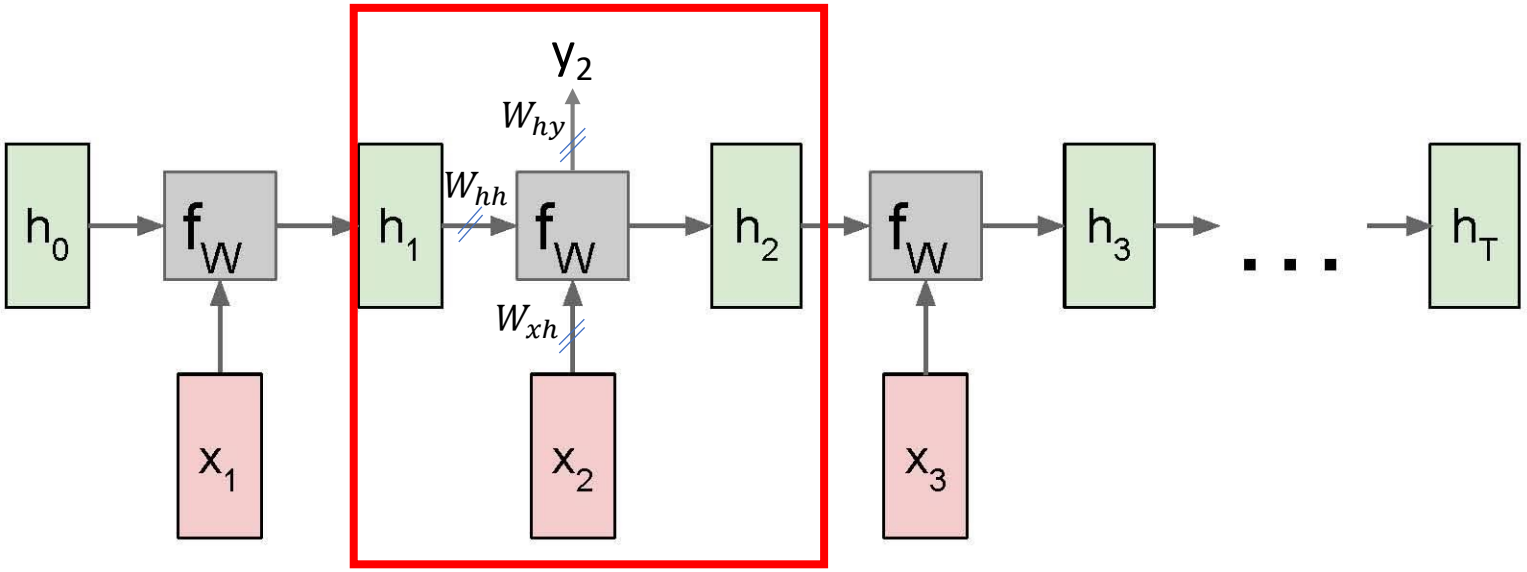
$$y_1 = W_{hy}h_1$$



RNN: Computational Graph (Unfolding)

$$h_2 = tanh(W_{hh}h_1 + W_{xh}x_2)$$

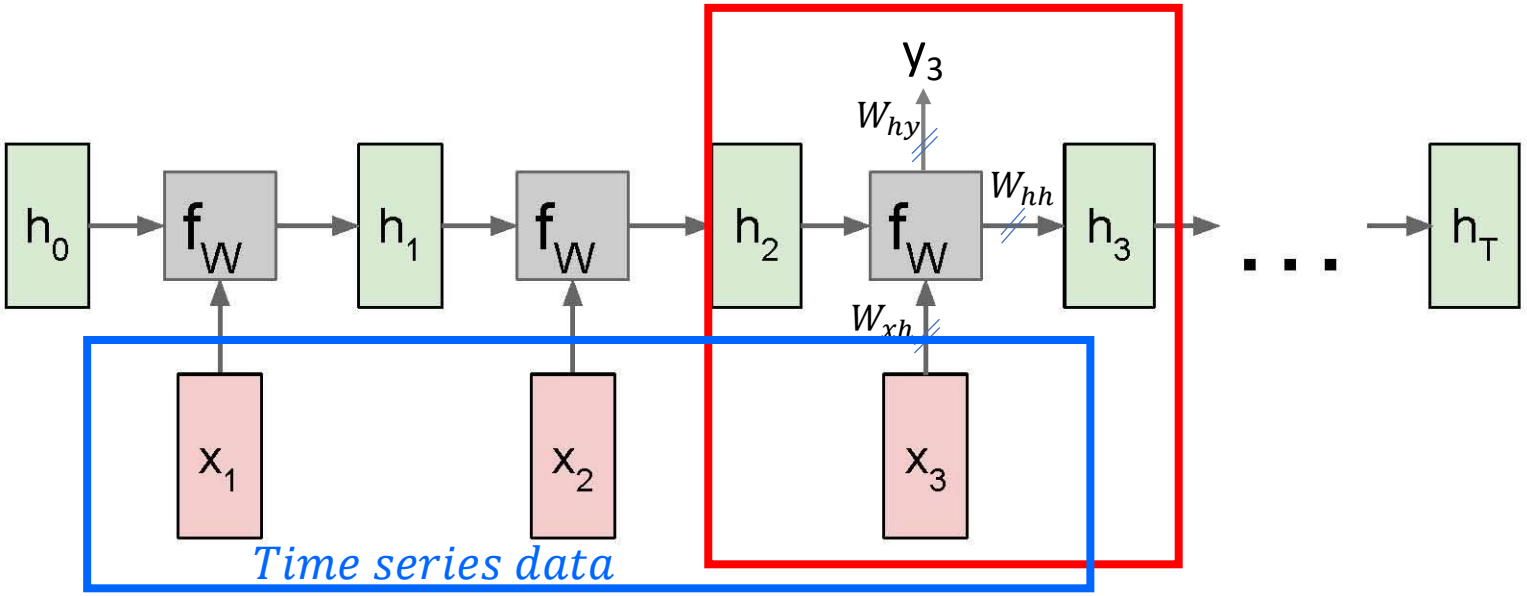
$$y_2 = W_{hy}h_2$$



RNN: Computational Graph (Unfolding)

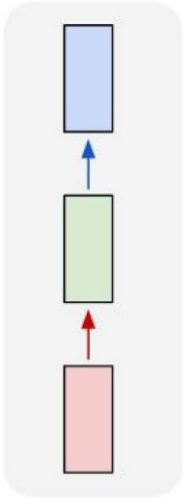
$$h_3 = tanh(W_{hh}h_2 + W_{xh}x_3)$$

$$y_3 = W_{hy}h_3$$



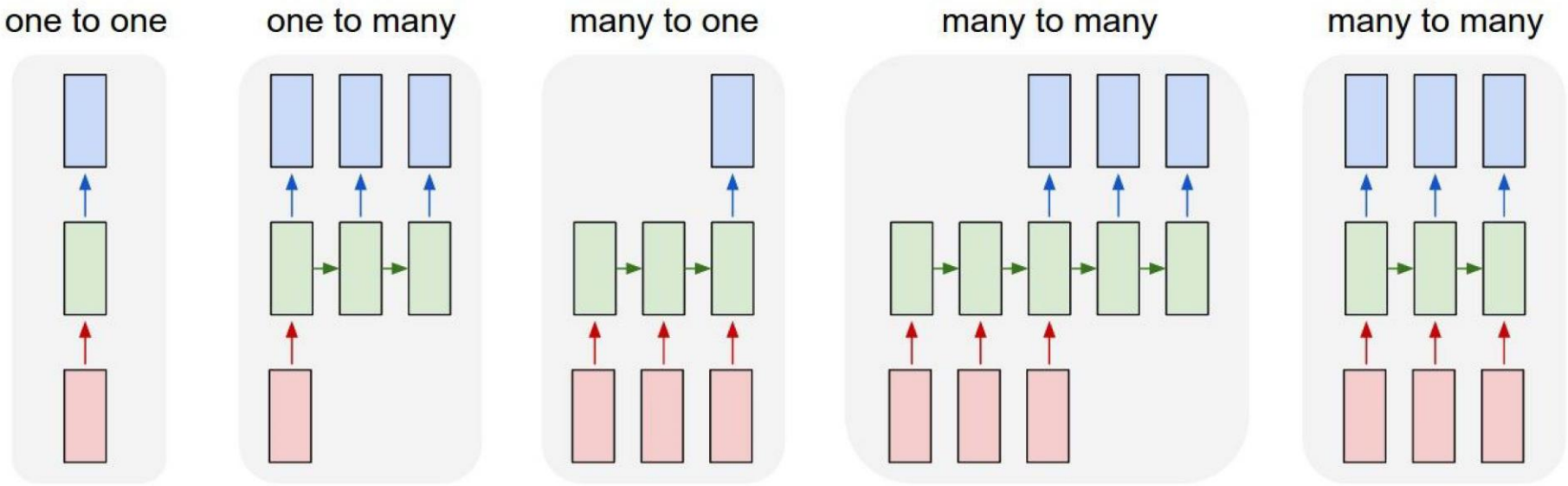
“Vanilla” Neural Network

one to one



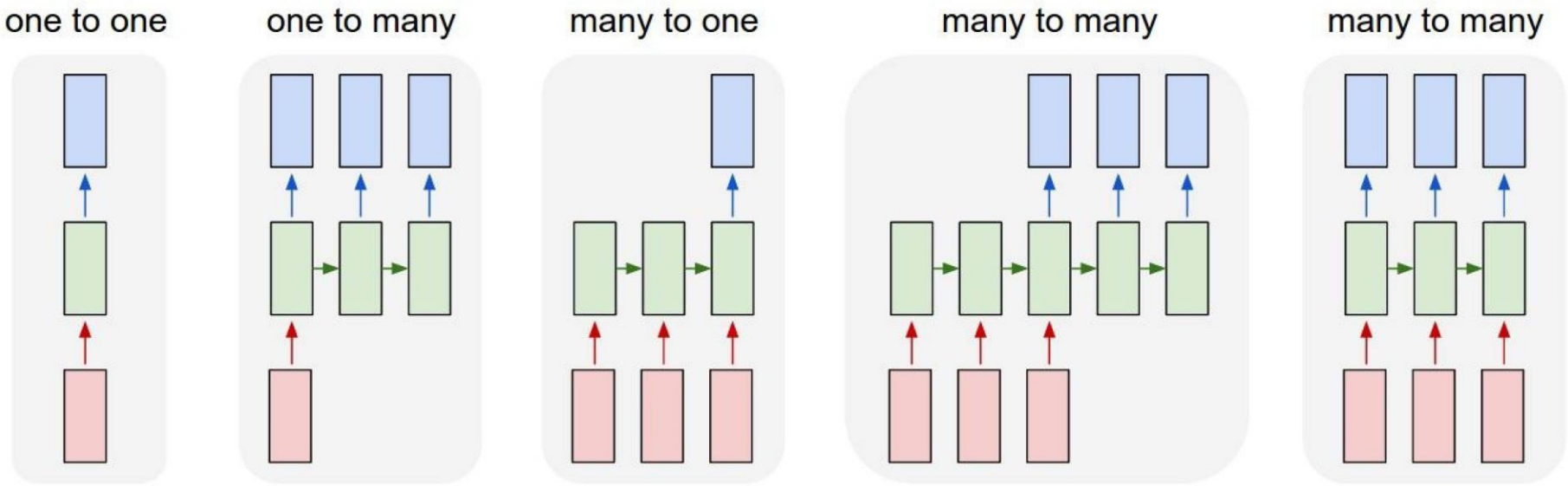
Vanilla Neural Networks

Recurrent Neural Networks: Process Sequences



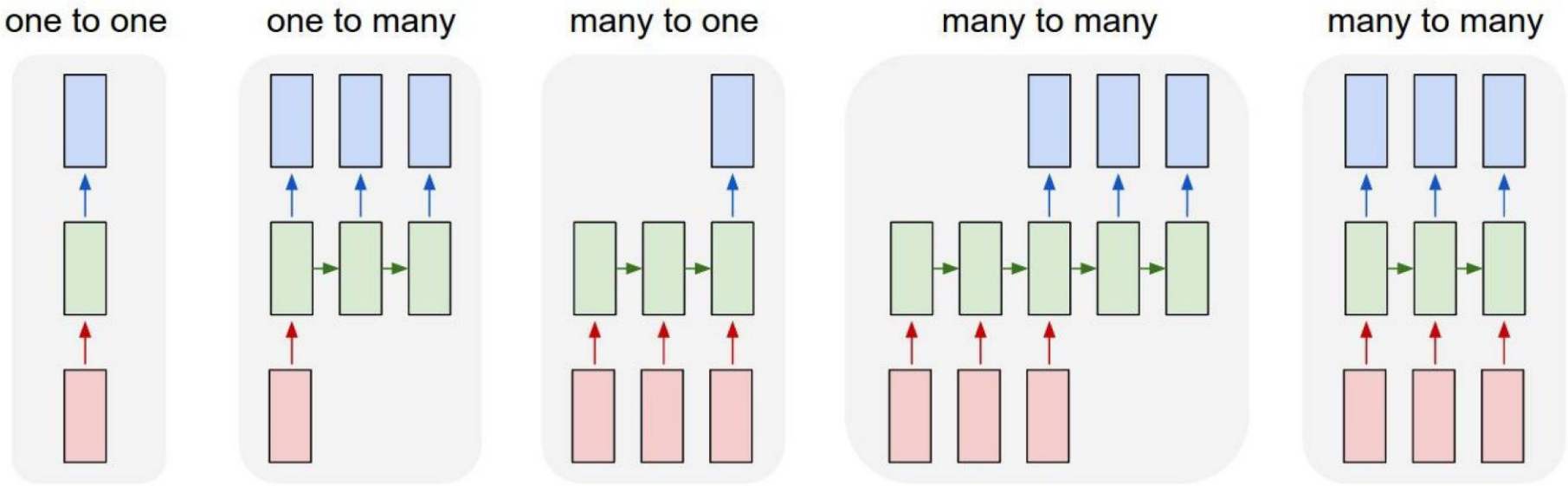
e.g. **Image Captioning**
image -> sequence of words

Recurrent Neural Networks: Process Sequences



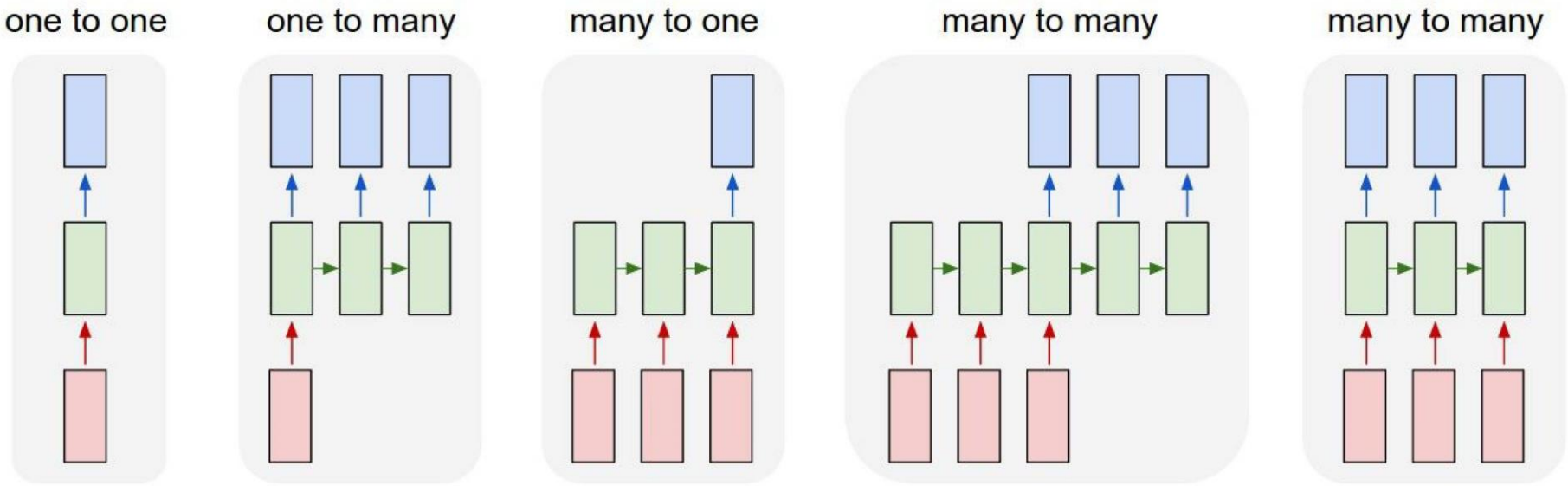
e.g. **Sentiment Classification**
sequence of words -> sentiment

Recurrent Neural Networks: Process Sequences



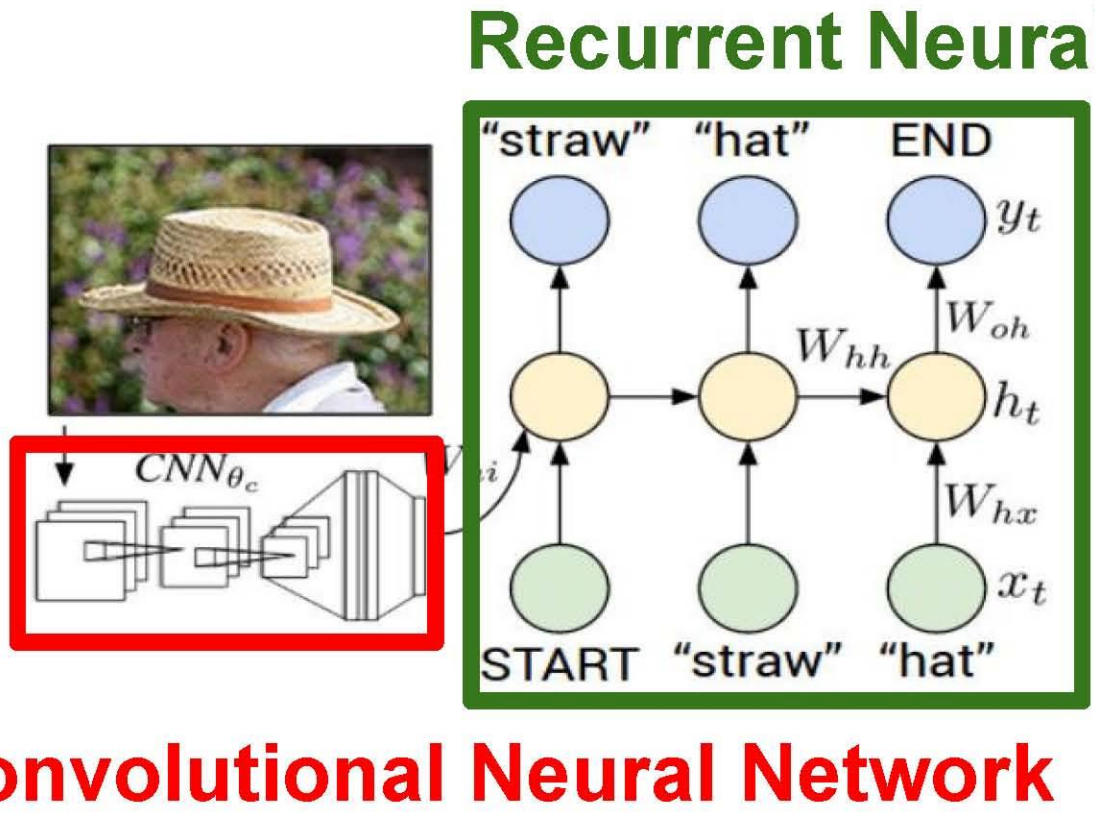
e.g. **Machine Translation**
seq of words -> seq of words

Recurrent Neural Networks: Process Sequences



e.g. **Video classification on frame level**

CNN + RNN


Recurrent Neural Network
"straw"
"hat"
END
y_t
W_{oh}
W_{hh}
h_t
W_{hx}
x_t
START
"straw"
"hat"
CNN_{θ_c}
Convolutional Neural Network

CNN + RNN

Image Captioning: Example Results

Captions generated using neuraltalk2
All images are CC0 Public domain:
cat suitcase, cat tree, dog, bear,
surfers, tennis, giraffe, motorcycle

A cat sitting on a suitcase on the floor

A cat is sitting on a tree branch

A dog is running in the grass with a frisbee

A white teddy bear sitting in the grass

Two people walking on the beach with surfboards

A tennis player in action on the court

Two giraffes standing in a grassy field

A man riding a dirt bike on a dirt track