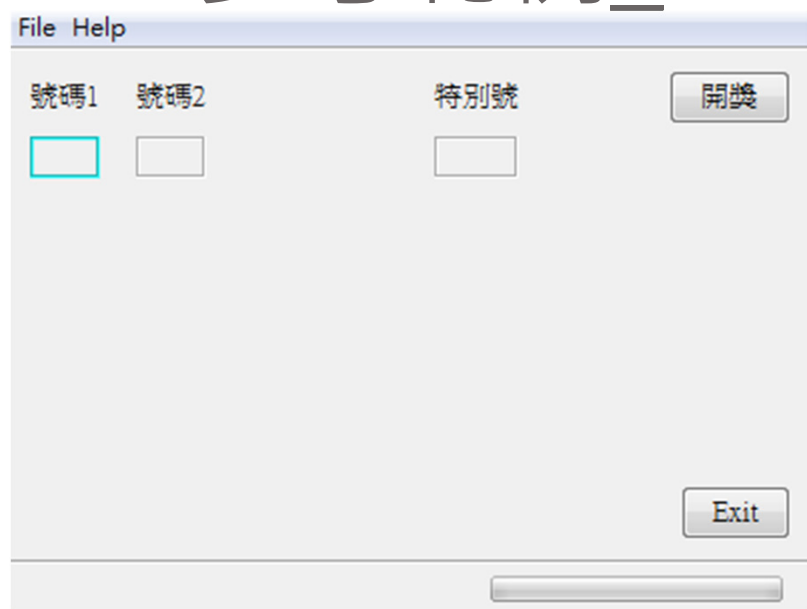


參考範例_Nov. 17, 2011



加 17 `import javax.swing.JFrame;`
18 `import java.util.*;`

```
291 private void jButton2ActionPerformed(java.awt.event.ActionEvent evt) {  
292     // TODO add your handling code here:  
293     Random rnd = new Random(new Date().getTime());  
294     int arr[] = new int[3];  
295     boolean flag = true;  
296     int i=0;  
297     while(i<3){  
298         arr[i] = rnd.nextInt(49)+1;  
299         flag = true;  
300         for(int j =0;j<i;j++){  
301             if(arr[i]==arr[j]){  
302                 flag = false;  
303             }  
304         }  
305         if(flag){  
306             i++;  
307         }  
308     }  
309     jLabel5.setText(Integer.toString(arr[0]));  
310     jLabel6.setText(Integer.toString(arr[1]));  
311     jLabel7.setText(Integer.toString(arr[2]));  
312 }
```