

Follow-the-Winner Approach

中心思想：increasing market weights of more successful experts/ stocks.

1. Universal Portfolios(UP):

- UP 和 BAH strategy 類似，不同點在 BAH 投資的是 single stock，而 UP 投資的是 a set of stocks(multiple classes)。
- 1991 年 Cover 版本：最初給每個投資組合經理投資 $d\mu(b)$ ，期末 wealth 會變成 $S_n(b)d\mu(b)$ ，再加上 exponential rate of $W_n(b)$ 。

$$S_n(b) = e^{nW_n(b)}$$

- 1996 年 Cover and Ordentlich 版本：UP 被改良為 μ -Weighted Universal Portfolio，(μ 代表 a given distribution on the space of valid portfolio Δ_m)，a historical performance weighed average of all valid constant rebalanced portfolios(根據每位 CRP 經理以前的績效做加權平均的動作)

2. Exponential Gradient(EG):

- 主要是解決 $b_{t+1} \arg \max_{b \in \Delta_m} \eta \log b \cdot X_t - R(b, b_t)$ 的最佳化問題。
- 論文中 Helmbold 提到兩種解決方法: Gradient Projection (GP)採用的是 L2-norm regularization 和 Expectation Maximization (EM)採用的是 X^2 regularization
- 這個演算法重要的一個參數是 learning rate $\eta > 0$ ，為了要達到特定的 regret bound，需要最小化 η 。但當 η 趨近於 0 時，EG 會 reduce 成 UCRP
- EG 後來被 Das and Banerjee 改良為 OGU

3. Follow the Leader(FTL):

- try to track the Best Constant Rebalanced Portfolio (BCRP) until time t
- 依據前面的 benchmark BCRP 是有納入 exponential growth rate 的
- Gaivoronski and Stella 假設在 stationary markets 的狀況下，提出 Successive Constant Rebalanced Portfolios (SCRPs) 和 Weighted Successive Constant Rebalanced Portfolios (WSCRPs)
- 但在 the historical market is non-stationary 的狀況下，Gaivoronski and Stella 提出 Variable Rebalanced Portfolios (VRPs)，這裡提到藉由 a specified window size 計算 BCRP。
- 後來持續修正成可以處理 three types of portfolio selection task 的 Adaptive Portfolio Selection (APS)、處理交易成本的 Threshold Portfolio Selection (TPS)，當新投資組合的 expected return 比舊的還高時(超過門檻)，進行 rebalance。

4. Follow the Regularized Leader(FTRL):

- 比 FTL 多了 a regularization term
- the regularization term only concerns the next portfolio
- Online Newton Step (ONS), by solving the optimization problem with L2-norm regularization via online convex optimization technique
- the Geometric Brownian Motion (GBM) model, which is a probabilistic model of stock returns
- Exp-Concave-FTL, follows a slightly different form of optimization problem with L2-norm regularization
- Online Newton Update (ONU), which guarantees that the overall performance is no worse than any convex combination of its underlying experts

5. Aggregating-type Algorithms:

- 前提 the i.i.d. assumption is controversial in real markets
- Aggregating Algorithm (AA), the general setting for AA is to define a countable or finite set of base experts and sequentially allocate the resource among multiple base experts in order to achieve a good performance that is no worse than any fixed combination of underlying experts
- Switching Portfolios (SP) to track a changing market, in which the stock's behaviors may change frequently
- Gaussian Random Walk (GRW) strategy, which switches among the base experts according to Gaussian distribution

HELMBOLD 的 Exponential Gradient(EG)演算法

On-Line Portfolio Selection Using Multiplicative Updates

前提假設

- Consider a portfolio containing N stocks
- price relatives X (X_i =the next day's opening price of the i th stock divided by its opening price on the current day)
- portfolio weight vector W (W_i 總和=1)

The i th entry of a portfolio w is the proportion of the total portfolio value invested in the i th stock.

總結 $W \cdot X = \sum_i^N X_i W_i$

Exponential Gradient(EG)

類似 Kivinen and Warmuth 的 framework

Kivinen and Warmuth 希望找到 W^{t+1} 趨近於 W^t ，而 HELMBOLD 修改成 W^{t+1} 是 $F(W^{t+1}) = \eta \log(W^{t+1} \cdot X^t) - d(W^{t+1}, W^t)$ 的 maximum

註：

- learning rate $\eta > 0$ ，為控制因素(如果 W^{t+1} 趨近於 W^* ， η 又是 large，那就會偏離)
- d = a distance measure that serves as a penalty term(設定 penalty term 是為了使 W^{t+1} 趨近於 W^t)

a distance function for motivating updates(不同 distance function 會產生不同 update rules)

$$D_{RE}(u \parallel v) \stackrel{\text{def}}{=} \sum_{i=1}^N u_i \log \frac{u_i}{v_i}$$

second-order Taylor approximation($u=v$)， X^2 -distance

$$D_{X^2}(u \parallel v) \stackrel{\text{def}}{=} \frac{1}{2} \sum_{i=1}^N \frac{(u_i - v_i)^2}{v_i}$$

因為無法 maximize F 所以改 maximize \mathcal{F} (上面有一個箭頭，將 the N partial derivatives 設為 zero)

再加上 additional constraint $\sum_{i=1}^N W_i^{t+1} = 1$ ，就稱為 exponentiated gradient(EG(η)) update

$$W_i^{t+1} = \frac{W_i^t \exp(\eta X_i^t / W^t \cdot X^t)}{\sum_{j=1}^N W_j^t \exp(\eta X_j^t / W^t \cdot X^t)}$$

另外如果納入考量 X^2 -distance，就稱為 $X^2(\eta)$ -update