

CATEGORY THEORY DEMYSTIFIED

A Friendly Introduction to Abstract Nonsense

Created by: Yunhai Xiang

Institute: University of Waterloo

Date: 2023/02/10



Table of contents

Introduction

The Yoga of Category Theory

Universal Properties

Functors and Natural Transformations

Yoneda Lemma

Applications

Rule 1. Don't be intimidated by categories (or the fancy diagrams or buzzwords).

Introduction

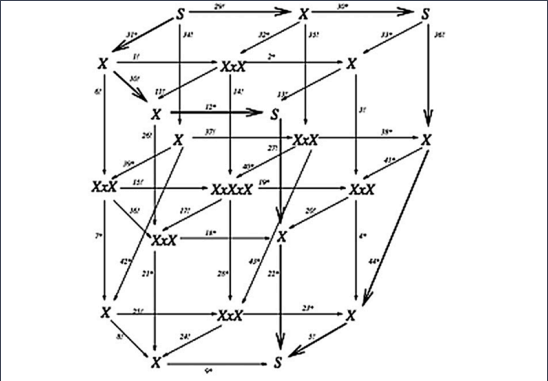


Figure: Voevodsky's 2-theory

Category theory originated from Eilenberg and Mac Lane’s study of algebraic topology.

GENERAL THEORY OF NATURAL EQUIVALENCES

BY

SAMUEL EILENBERG AND SAUNDERS MACLANE

CONTENTS

	Page
Introduction.....	231
I. Categories and functors.....	237
1. Definition of categories.....	237
2. Examples of categories.....	239
3. Functors in two arguments.....	241
4. Examples of functors.....	242
5. Slicing of functors.....	245
6. Foundations.....	246
II. Natural equivalence of functors.....	248

Figure: General Theory of Natural Equivalences

Mathematical objects frequently come with **morphisms** between them.

Objects	Morphisms
sets	functions
groups	group homomorphisms
rings	ring homomorphisms
k -vector spaces	k -linear transformations
topological spaces	continuous map
posets	monotone functions

What do they have in common?

Definition. A category \mathcal{C} consists of the following data

Definition. A category \mathcal{C} consists of the following data

- ⊙ a class of objects \mathcal{C} ,

Definition. A category \mathcal{C} consists of the following data

- ⊙ a class of objects \mathcal{C} ,
- ⊙ a class of morphisms $\text{Hom}(X, Y)$ for each pair of objects $X, Y \in \mathcal{C}$,

Definition. A category \mathcal{C} consists of the following data

- ⊙ a class of objects \mathcal{C} ,
- ⊙ a class of morphisms $\text{Hom}(X, Y)$ for each pair of objects $X, Y \in \mathcal{C}$,
- ⊙ a composition operation

$$\circ : \text{Hom}(Y, Z) \times \text{Hom}(X, Y) \longrightarrow \text{Hom}(X, Z)$$

for each triple of objects $X, Y, Z \in \mathcal{C}$,

Definition. A category \mathcal{C} consists of the following data

- ⊙ a class of objects \mathcal{C} ,
- ⊙ a class of morphisms $\text{Hom}(X, Y)$ for each pair of objects $X, Y \in \mathcal{C}$,
- ⊙ a composition operation

$$\circ : \text{Hom}(Y, Z) \times \text{Hom}(X, Y) \longrightarrow \text{Hom}(X, Z)$$

for each triple of objects $X, Y, Z \in \mathcal{C}$,

We denote $f : X \rightarrow Y$ for $f \in \text{Hom}(X, Y)$ and $f \circ g$ for composition.

satisfying the following conditions

satisfying the following conditions

⊙ (associativity) if $f \in \text{Hom}(A, B)$, $g \in \text{Hom}(B, C)$, $h \in \text{Hom}(C, D)$, then

$$(h \circ g) \circ f = h \circ (g \circ f)$$

satisfying the following conditions

- ⊙ (associativity) if $f \in \text{Hom}(A, B)$, $g \in \text{Hom}(B, C)$, $h \in \text{Hom}(C, D)$, then

$$(h \circ g) \circ f = h \circ (g \circ f)$$

- ⊙ (identity) there exists $\text{id}_X \in \text{Hom}(X, X)$ for each $X \in \mathcal{C}$ such that

$$f \circ \text{id}_A = f = \text{id}_B \circ f$$

for any $f \in \text{Hom}(A, B)$.

Introduction

Right away we have a lot of examples of “big” categories

Category	Objects	Morphisms
Set	sets	functions
Grp	groups	group homomorphisms
Rings	rings	ring homomorphisms
<i>k</i> -Vect	<i>k</i> -vector spaces	<i>k</i> -linear transformations
Top	topological spaces	continuous map
Pos	posets	monotone functions

Introduction

Right away we have a lot of examples of “big” categories

Category	Objects	Morphisms
Set	sets	functions
Grp	groups	group homomorphisms
Rings	rings	ring homomorphisms
<i>k</i> -Vect	<i>k</i> -vector spaces	<i>k</i> -linear transformations
Top	topological spaces	continuous map
Pos	posets	monotone functions

However, categories do not have to be big, e.g. \mathbb{N} is a category.

Notation. For a morphism $f : X \rightarrow Y$, we will typically denote it as

$$X \xrightarrow{f} Y$$

Introduction

Notation. For a morphism $f : X \rightarrow Y$, we will typically denote it as

$$X \xrightarrow{f} Y$$

This allows us to draw diagrams consisting of multiple morphisms.

$$\begin{array}{ccc} X & \xrightarrow{f} & Y \\ g \downarrow & \nearrow h & \\ Z & & \end{array}$$

Terminology. We say that a diagram such as

$$\begin{array}{ccc} X & \xrightarrow{a} & Y \\ f \downarrow & & \downarrow g \\ R & \xrightarrow{b} & S \end{array}$$

commutes if for each pair of vertices A, B in the diagram, the maps produced following different paths from A to B are the same map (in this case, this means $a \circ g = b \circ f$).

The Yoga of Category Theory

Rule 2. Instead of construction, characterize things by their interactions with other things.

Instead of “injective map”, think “left-cancellative map”, i.e. a map $f : X \rightarrow Y$ s.t.,

$$f \circ g = f \circ h \implies g = h$$

for all $g, h : Z \rightarrow X$. This is called a **monomorphism**.

Instead of “injective map”, think “left-cancellative map”, i.e. a map $f : X \rightarrow Y$ s.t.,

$$f \circ g = f \circ h \implies g = h$$

for all $g, h : Z \rightarrow X$. This is called a **monomorphism**.

Injectivity does not make sense in all categories, but in the ones that do, an injective map is obviously a monomorphism. The converse is not necessarily true!

The Yoga of Category Theory

Instead of “surjective map”, think “right-cancellative map”, i.e. a map $f : X \rightarrow Y$ s.t.,

$$g \circ f = h \circ f \implies g = h$$

for all $g, h : Y \rightarrow Z$. This is called an **epimorphism**.

The Yoga of Category Theory

Instead of “surjective map”, think “right-cancellative map”, i.e. a map $f : X \rightarrow Y$ s.t.,

$$g \circ f = h \circ f \implies g = h$$

for all $g, h : Y \rightarrow Z$. This is called an **epimorphism**.

Surjectivity does not make sense in all categories, but in the ones that do, an surjective map is obviously an epimorphism. The converse is not necessarily true!

Question. How would you characterize isomorphisms in a category?

Question. How would you characterize isomorphisms in a category?

Answer. A morphism $f : X \rightarrow Y$ is an isomorphism if there exists $g : Y \rightarrow X$ s.t.

$$g \circ f = \text{id}_X \quad \text{and} \quad f \circ g = \text{id}_Y$$

in which case g is called the inverse of f .

The Yoga of Category Theory

Instead of sub-things of a thing, think in terms of monomorphisms.

The Yoga of Category Theory

Instead of sub-things of a thing, think in terms of monomorphisms.

Example. Suppose G is a group. Instead of thinking a subgroup H as a subset of G closed under operation and identity, think of it as a pair (H, i) where H is a group and $i : H \rightarrow G$ a monomorphism, up to an equivalence $(H, i) \cong (H', i')$ if exists isomorphism $\phi : H \rightarrow H'$ s.t.

$$\begin{array}{ccc} H & \xrightarrow{i} & G \\ \phi \downarrow & \nearrow i' & \\ H' & & \end{array}$$

commutes, i.e. $i = i' \circ \phi$. In fact, this is how we define subobjects in a any category.

Exercise. Dually, how would you characterize quotient objects of an object in a category?

The Yoga of Category Theory

Let $A, B \in \mathcal{C}$, where we have a notion of product $A \times B$ e.g. if $\mathcal{C} \in \{\mathbf{Set}, \mathbf{Grp}, \mathbf{Ring}\}$.

The Yoga of Category Theory

Let $A, B \in \mathcal{C}$, where we have a notion of product $A \times B$ e.g. if $\mathcal{C} \in \{\mathbf{Set}, \mathbf{Grp}, \mathbf{Ring}\}$.
Instead of thinking $A \times B$ as pairs of elements (with possible additional structure),

The Yoga of Category Theory

Let $A, B \in \mathcal{C}$, where we have a notion of product $A \times B$ e.g. if $\mathcal{C} \in \{\mathbf{Set}, \mathbf{Grp}, \mathbf{Ring}\}$.

Instead of thinking $A \times B$ as pairs of elements (with possible additional structure),

Think of $A \times B$ as (P, π_A, π_B) where $P \in \mathcal{C}$ and

$$\pi_A : P \rightarrow A$$

$$\pi_B : P \rightarrow B$$

are morphisms satisfying the universal property of products.

The Yoga of Category Theory

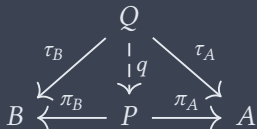
Universal Property of Products. For all $Q \in \mathcal{C}$ and $\tau_A : Q \rightarrow A$ and $\tau_B : Q \rightarrow B$, there exists a unique morphism $q : Q \rightarrow P$ s.t. $\tau_A = \pi_A \circ q$ and $\tau_B = \pi_B \circ q$.

$$\begin{array}{ccccc} & & Q & & \\ & \swarrow \tau_B & \downarrow q & \searrow \tau_A & \\ B & \xleftarrow{\pi_B} & P & \xrightarrow{\pi_A} & A \end{array}$$

Here (Q, τ_A, τ_B) is a “test” to find the “smallest/universal product” (P, π_A, π_B) .

The Yoga of Category Theory

Universal Property of Products. For all $Q \in \mathcal{C}$ and $\tau_A : Q \rightarrow A$ and $\tau_B : Q \rightarrow B$, there exists a unique morphism $q : Q \rightarrow P$ s.t. $\tau_A = \pi_A \circ q$ and $\tau_B = \pi_B \circ q$.



Here (Q, τ_A, τ_B) is a “test” to find the “smallest/universal product” (P, π_A, π_B) .

In fact, this is how we define products in an arbitrary category.

Exercise. Try formulating the idea of coproducts, the dual notion to products.

The Yoga of Category Theory

In math, we often encounter situations where we want to combine different kinds of structures in a compatible way (e.g. ordered fields, Lie groups, topological vector spaces).

The Yoga of Category Theory

In math, we often encounter situations where we want to combine different kinds of structures in a compatible way (e.g. ordered fields, Lie groups, topological vector spaces). Here, we will talk about one example: topological groups.

The Yoga of Category Theory

In math, we often encounter situations where we want to combine different kinds of structures in a compatible way (e.g. ordered fields, Lie groups, topological vector spaces).

Here, we will talk about one example: topological groups.

Definition. A **topological group** is a group G with a topology such that the maps

$$\begin{aligned} m : G \times G &\rightarrow G & (g, h) &\mapsto gh \\ \text{inv} : G &\rightarrow G & g &\mapsto g^{-1} \end{aligned}$$

are continuous (where $G \times G$ has the product topology).

The Yoga of Category Theory

Instead of “topological group”, think “group object in **Top**”.

The Yoga of Category Theory

Instead of “topological group”, think “group object in **Top**”.

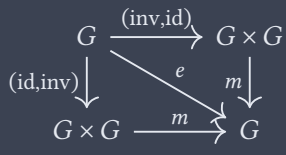
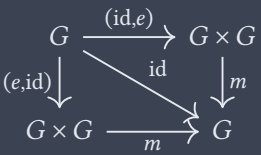
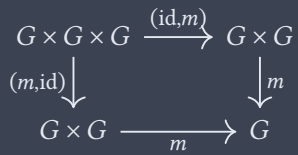
Definition. A **group object** in a category \mathcal{C} with finite products is an object $G \in \mathcal{C}$ with

$$m : G \times G \rightarrow G$$

$$e : 1 \rightarrow G$$

$$\text{inv} : G \rightarrow G$$

where 1 is the terminal object (the object such that there exists a unique $X \rightarrow 1$ for each X) satisfying the “group axioms”, i.e. the following three diagrams commute.



Universal Properties

Rule 3. Always define things (and think of things) in terms of their universal properties.

Why in terms of universal properties?

Why in terms of universal properties?

- ⊙ It is the categorical philosophy to think of canonical maps equipped to the objects (such as projections in the case of products) as part of the object's data.

Why in terms of universal properties?

- ⊙ It is the categorical philosophy to think of canonical maps equipped to the objects (such as projections in the case of products) as part of the object's data.
- ⊙ It is better to define an object by what it does instead of what it is concretely (and to giving a concrete construction, it suffice to check it satisfies the universal property), and this is often more elegant and conceptual than a concrete construction.

Why in terms of universal properties?

- ⊙ It is the categorical philosophy to think of canonical maps equipped to the objects (such as projections in the case of products) as part of the object's data.
- ⊙ It is better to define an object by what it does instead of what it is concretely (and to giving a concrete construction, it suffice to check it satisfies the universal property), and this is often more elegant and conceptual than a concrete construction.
- ⊙ It allows conceptual non-element-wise proofs.

Why in terms of universal properties?

- ⊙ It is the categorical philosophy to think of canonical maps equipped to the objects (such as projections in the case of products) as part of the object's data.
- ⊙ It is better to define an object by what it does instead of what it is concretely (and to giving a concrete construction, it suffice to check it satisfies the universal property), and this is often more elegant and conceptual than a concrete construction.
- ⊙ It allows conceptual non-element-wise proofs.
- ⊙ It allows for easier abstractions and analogies.

What do universal properties do?

What do universal properties do?

Example. (Universal Property of Tensor Products) Let V, W be k -vector spaces, their tensor product is a pair $(V \otimes W, \otimes)$ where $V \otimes W$ is a k -vector space and $\otimes : V \times W \rightarrow V \otimes W$ a bilinear map such that for every pair $(V \otimes' W, \otimes')$ where $V \otimes' W$ is a k -vector space and $\otimes' : V \times W \rightarrow V \otimes' W$ a bilinear map, exists unique $h : V \otimes W \rightarrow V \otimes' W$ s.t. $\otimes' = h \circ \otimes$.

What do universal properties do?

Example. (Universal Property of Tensor Products) Let V, W be k -vector spaces, their tensor product is a pair $(V \otimes W, \otimes)$ where $V \otimes W$ is a k -vector space and $\otimes : V \times W \rightarrow V \otimes W$ a bilinear map such that for every pair $(V \otimes' W, \otimes')$ where $V \otimes' W$ is a k -vector space and $\otimes' : V \times W \rightarrow V \otimes' W$ a bilinear map, exists unique $h : V \otimes W \rightarrow V \otimes' W$ s.t. $\otimes' = h \circ \otimes$.

We use a “test” $(V \otimes' W, \otimes')$ to find “smallest/universal” $(V \otimes W, \otimes)$.

Definition. The initial object of a category \mathcal{C} is an object $I \in \mathcal{C}$ such that for each object $X \in \mathcal{C}$ there exists a unique morphism $I \rightarrow X$. The initial object I is unique up to (a unique) isomorphism. Dually, one could define the terminal object.

Universal Properties

Definition. The initial object of a category \mathcal{C} is an object $I \in \mathcal{C}$ such that for each object $X \in \mathcal{C}$ there exists a unique morphism $I \rightarrow X$. The initial object I is unique up to (a unique) isomorphism. Dually, one could define the terminal object.

Suppose \mathcal{C} is the category where objects consist of all pairs $(V \otimes W, \otimes)$ (where $V \otimes W$ is a k -vector space and $\otimes : V \times W \rightarrow V \otimes W$ a bilinear map), and a morphism

$$h : (V \otimes W, \otimes) \rightarrow (V \otimes' W, \otimes')$$

is a linear map $h : V \otimes W \rightarrow V \otimes' W$ such that $\otimes' = h \circ \otimes$, then the universal property of tensor products is saying that the tensor product is the initial object in the category \mathcal{C} .

All universal properties are formulated this way!

All universal properties are formulated this way!

In other words, what all universal properties do is finding the initial (or dually, the terminal) object in a particular category, which, in fully generality, is a comma category.

Question. Let \mathcal{C} be the category where objects are (X, ξ, u) where

- ⊙ X is a Banach space
- ⊙ $\xi : X \otimes X \rightarrow X$
- ⊙ $u \in X$

and morphisms are contracting linear maps preserving ξ and u .

Question. Let \mathcal{C} be the category where objects are (X, ξ, u) where

- ⊙ X is a Banach space
- ⊙ $\xi : X \otimes X \rightarrow X$
- ⊙ $u \in X$

and morphisms are contracting linear maps preserving ξ and u .

What is the initial object in this category (it does have one)?

Answer. The initial object of \mathcal{C} is $(L^1[0, 1], \gamma, 1)$ where γ is the “concatenation” map, 1 is the constant function with value 1, and $L^1[0, 1]$ the space of integrable functions on $[0, 1]$

Answer. The initial object of \mathcal{C} is $(L^1[0, 1], \gamma, 1)$ where γ is the “concatenation” map, 1 is the constant function with value 1, and $L^1[0, 1]$ the space of integrable functions on $[0, 1]$

Integrability pops out just by adding two simple pieces of information!

Exercise. Given a set X , how would you characterize the free group $\text{Free}(X)$ generated by elements of X in terms of a universal property?

Exercise. Given a set X , how would you characterize the free group $\text{Free}(X)$ generated by elements of X in terms of a universal property?

Exercise. Given a topological space X , how would you characterize the closure of a subset $S \subseteq X$ in terms of a universal property?

Exercise. Given a set X , how would you characterize the free group $\text{Free}(X)$ generated by elements of X in terms of a universal property?

Exercise. Given a topological space X , how would you characterize the closure of a subset $S \subseteq X$ in terms of a universal property?

Exercise. Let \mathbb{Q} be the field of rational numbers, how would you characterize the field extension $\mathbb{Q} \hookrightarrow \mathbb{Q}(\sqrt{2})$ in terms of a universal property?

Many structures defined by universal properties are generalized by limits and colimits.

Functors and Natural Transformations

Rule 3. We must go one further level of abstraction.

Functors and Natural Transformations

Rule 3. We must go one further level of abstraction.



Functors and Natural Transformations

Rule 3. We must go one further level of abstraction.



We would like to study

Functors and Natural Transformations

Rule 3. We must go one further level of abstraction.

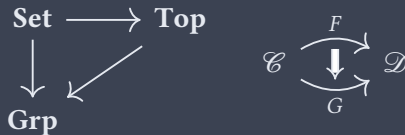


We would like to study

- ⊙ functors: “morphisms” between categories,

Functors and Natural Transformations

Rule 3. We must go one further level of abstraction.



We would like to study

- ⊙ functors: “morphisms” between categories,
- ⊙ natural transformations: “morphisms” between “morphisms” between categories.

Functors and Natural Transformations

Definition. Let \mathcal{C}, \mathcal{D} be categories, a (covariant) **functor**

$$F : \mathcal{C} \longrightarrow \mathcal{D}$$

consists of the following data

Functors and Natural Transformations

Definition. Let \mathcal{C}, \mathcal{D} be categories, a (covariant) **functor**

$$F : \mathcal{C} \longrightarrow \mathcal{D}$$

consists of the following data

- ⊙ an object $F(X) \in \mathcal{D}$ for each $X \in \mathcal{C}$,

Functors and Natural Transformations

Definition. Let \mathcal{C}, \mathcal{D} be categories, a (covariant) **functor**

$$F : \mathcal{C} \longrightarrow \mathcal{D}$$

consists of the following data

- ⊙ an object $F(X) \in \mathcal{D}$ for each $X \in \mathcal{C}$,
- ⊙ a morphism $Ff : F(X) \rightarrow F(Y)$ in \mathcal{D} for $f : X \rightarrow Y$ in \mathcal{C} ,

Functors and Natural Transformations

Definition. Let \mathcal{C}, \mathcal{D} be categories, a (covariant) **functor**

$$F : \mathcal{C} \longrightarrow \mathcal{D}$$

consists of the following data

- ⊙ an object $F(X) \in \mathcal{D}$ for each $X \in \mathcal{C}$,
- ⊙ a morphism $Ff : F(X) \rightarrow F(Y)$ in \mathcal{D} for $f : X \rightarrow Y$ in \mathcal{C} ,

such that the following is satisfied

Functors and Natural Transformations

Definition. Let \mathcal{C}, \mathcal{D} be categories, a (covariant) **functor**

$$F : \mathcal{C} \longrightarrow \mathcal{D}$$

consists of the following data

- ⊙ an object $F(X) \in \mathcal{D}$ for each $X \in \mathcal{C}$,
- ⊙ a morphism $Ff : F(X) \rightarrow F(Y)$ in \mathcal{D} for $f : X \rightarrow Y$ in \mathcal{C} ,

such that the following is satisfied

- ⊙ $F \operatorname{id}_X = \operatorname{id}_{F(X)}$ for each $X \in \mathcal{C}$

Functors and Natural Transformations

Definition. Let \mathcal{C}, \mathcal{D} be categories, a (covariant) **functor**

$$F : \mathcal{C} \longrightarrow \mathcal{D}$$

consists of the following data

- ⊙ an object $F(X) \in \mathcal{D}$ for each $X \in \mathcal{C}$,
- ⊙ a morphism $Ff : F(X) \rightarrow F(Y)$ in \mathcal{D} for $f : X \rightarrow Y$ in \mathcal{C} ,

such that the following is satisfied

- ⊙ $F \operatorname{id}_X = \operatorname{id}_{F(X)}$ for each $X \in \mathcal{C}$
- ⊙ $F(g \circ f) = Fg \circ Ff$ for each $f : X \rightarrow Y$ and $g : Y \rightarrow Z$ in \mathcal{C}

Functors and Natural Transformations

Definition. Let \mathcal{C}, \mathcal{D} be categories, a (covariant) **functor**

$$F : \mathcal{C} \longrightarrow \mathcal{D}$$

consists of the following data

- ⊙ an object $F(X) \in \mathcal{D}$ for each $X \in \mathcal{C}$,
- ⊙ a morphism $Ff : F(X) \rightarrow F(Y)$ in \mathcal{D} for $f : X \rightarrow Y$ in \mathcal{C} ,

such that the following is satisfied

- ⊙ $F \operatorname{id}_X = \operatorname{id}_{F(X)}$ for each $X \in \mathcal{C}$
- ⊙ $F(g \circ f) = Fg \circ Ff$ for each $f : X \rightarrow Y$ and $g : Y \rightarrow Z$ in \mathcal{C}

A contravariant functor is the same but with arrow reversed. Alternatively, a contravariant functor $\mathcal{C} \rightarrow \mathcal{D}$ is a covariant functor $\mathcal{C}^{\operatorname{op}} \rightarrow \mathcal{D}$, where $\mathcal{C}^{\operatorname{op}}$ reverses arrows in \mathcal{C} .

A functor $F : \mathcal{C} \rightarrow \mathcal{D}$ can be viewed as

A functor $F : \mathcal{C} \rightarrow \mathcal{D}$ can be viewed as

- ⊙ a “morphism” from the categories \mathcal{C} to the category \mathcal{D} ,

Functors and Natural Transformations

A functor $F : \mathcal{C} \rightarrow \mathcal{D}$ can be viewed as

- ⊙ a “morphism” from the categories \mathcal{C} to the category \mathcal{D} ,
- ⊙ a diagram in \mathcal{D} indexed by \mathcal{C} ,

Functors and Natural Transformations

A functor $F : \mathcal{C} \rightarrow \mathcal{D}$ can be viewed as

- ⊙ a “morphism” from the categories \mathcal{C} to the category \mathcal{D} ,
- ⊙ a diagram in \mathcal{D} indexed by \mathcal{C} ,
- ⊙ a representation of \mathcal{C} in \mathcal{D} (or an action of \mathcal{C} on \mathcal{D}),

Functors and Natural Transformations

A functor $F : \mathcal{C} \rightarrow \mathcal{D}$ can be viewed as

- ⊙ a “morphism” from the categories \mathcal{C} to the category \mathcal{D} ,
- ⊙ a diagram in \mathcal{D} indexed by \mathcal{C} ,
- ⊙ a representation of \mathcal{C} in \mathcal{D} (or an action of \mathcal{C} on \mathcal{D}),
- ⊙ (when F is contravariant) a presheaf on \mathcal{C} with values in \mathcal{D} .

Functors and Natural Transformations

A functor $F : \mathcal{C} \rightarrow \mathcal{D}$ can be viewed as

- ⊙ a “morphism” from the categories \mathcal{C} to the category \mathcal{D} ,
- ⊙ a diagram in \mathcal{D} indexed by \mathcal{C} ,
- ⊙ a representation of \mathcal{C} in \mathcal{D} (or an action of \mathcal{C} on \mathcal{D}),
- ⊙ (when F is contravariant) a presheaf on \mathcal{C} with values in \mathcal{D} .

We will focus on the first three perspectives.

Here are some examples of functors as “morphisms of categories”.

Functors and Natural Transformations

Here are some examples of functors as “morphisms of categories”.

Example. $(-)^{\times} : \mathbf{Ring} \rightarrow \mathbf{Grp}$ which sends a ring to its group of units, and sends a morphism of rings to the restriction of it to the units.

Functors and Natural Transformations

Here are some examples of functors as “morphisms of categories”.

Example. $(-)^{\times} : \mathbf{Ring} \rightarrow \mathbf{Grp}$ which sends a ring to its group of units, and sends a morphism of rings to the restriction of it to the units.

Example. $GL_n(-) : \mathbf{Ring} \rightarrow \mathbf{Grp}$ which sends a ring to its n -by- n matrix group, and sends a morphism of rings to a homomorphism defined by applying it entry-wise to the matrix.

Functors and Natural Transformations

Here are some examples of functors as “morphisms of categories”.

Example. $(-)^{\times} : \mathbf{Ring} \rightarrow \mathbf{Grp}$ which sends a ring to its group of units, and sends a morphism of rings to the restriction of it to the units.

Example. $GL_n(-) : \mathbf{Ring} \rightarrow \mathbf{Grp}$ which sends a ring to its n -by- n matrix group, and sends a morphism of rings to a homomorphism defined by applying it entry-wise to the matrix.

Example. $\pi_1 : \mathbf{pcTop}_* \rightarrow \mathbf{Grp}$ which sends a path-connected topological space to its fundamental group and a continuous function to its induced map.

Functors and Natural Transformations

Here are some examples of functors as “morphisms of categories”.

Example. $(-)^{\times} : \mathbf{Ring} \rightarrow \mathbf{Grp}$ which sends a ring to its group of units, and sends a morphism of rings to the restriction of it to the units.

Example. $GL_n(-) : \mathbf{Ring} \rightarrow \mathbf{Grp}$ which sends a ring to its n -by- n matrix group, and sends a morphism of rings to a homomorphism defined by applying it entry-wise to the matrix.

Example. $\pi_1 : \mathbf{pcTop}_* \rightarrow \mathbf{Grp}$ which sends a path-connected topological space to its fundamental group and a continuous function to its induced map.

Example. Let \mathcal{C} be a category such that each $\mathrm{Hom}(X, Y)$ is a set. Fix $A \in \mathcal{C}$. Define the Hom-functor $\mathrm{Hom}(A, -) : \mathcal{C} \rightarrow \mathbf{Set}$ sending an object $X \mapsto \mathrm{Hom}(A, X)$ and a morphism $f \mapsto [g \mapsto f \circ g]$. We define dually the contravariant functor $\mathrm{Hom}(-, A) : \mathcal{C} \rightarrow \mathbf{Set}$.

Theorem. Given a path-connected topological group G , then $\pi_1(G)$ is abelian.

Proof. The usual proof in textbooks uses Eckmann-Hilton argument, but category theory gives us a more conceptual proof. The fundamental group functor

$$\pi_1 : \mathbf{pcTop} \rightarrow \mathbf{Grp}$$

preserves group objects since it preserves terminal object and products, therefore it sends group objects in \mathbf{pcTop} , the path-connected topological groups, to group objects in \mathbf{Grp} , which the reader may check, are precisely the abelian groups.

Functors and Natural Transformations

A functor $F : \mathcal{C} \rightarrow \mathcal{D}$ can be viewed as a diagram in \mathcal{D} indexed by (or in the shape of) \mathcal{C} .



Functors and Natural Transformations

A functor $F : \mathcal{C} \rightarrow \mathcal{D}$ can be viewed as a diagram in \mathcal{D} indexed by (or in the shape of) \mathcal{C} .



Thus, the diagram F commutes when for each $f, g : X \rightarrow Y$ in \mathcal{C} , we have $Ff = Fg$.

Let G be a group, then we can view G as a category $\mathbf{B}G$ called the delooping groupoid.

Let G be a group, then we can view G as a category $\mathbf{B}G$ called the delooping groupoid.
The category $\mathbf{B}G$ has one object $*$ and $\text{Hom}(*, *) = G$ with group operation as composition.

Let G be a group, then we can view G as a category $\mathbf{B}G$ called the delooping groupoid. The category $\mathbf{B}G$ has one object $*$ and $\text{Hom}(*, *) = G$ with group operation as composition.

Definition. A permutation representation of G is a functor $F : \mathbf{B}G \rightarrow \text{Set}$.

Functors and Natural Transformations

Let G be a group, then we can view G as a category $\mathbf{B}G$ called the delooping groupoid.

The category $\mathbf{B}G$ has one object $*$ and $\text{Hom}(*, *) = G$ with group operation as composition.

Definition. A permutation representation of G is a functor $F : \mathbf{B}G \rightarrow \text{Set}$.

Definition. A linear representation of G is a functor $F : \mathbf{B}G \rightarrow k\text{-Vect}$.

Functors and Natural Transformations

Let G be a group, then we can view G as a category $\mathbf{B}G$ called the delooping groupoid.

The category $\mathbf{B}G$ has one object $*$ and $\text{Hom}(*, *) = G$ with group operation as composition.

Definition. A permutation representation of G is a functor $F : \mathbf{B}G \rightarrow \text{Set}$.

Definition. A linear representation of G is a functor $F : \mathbf{B}G \rightarrow k\text{-Vect}$.

Exercise. Convince yourself this is equivalent to the usual linear representation of a group G , which is a (ρ, V) where V is a vector space and $\rho : G \rightarrow \text{GL}(V)$ a homomorphism.

Functors and Natural Transformations

Definition. Let $F, G : \mathcal{C} \rightarrow \mathcal{D}$ be functors, then a natural transformation $\Phi : F \rightarrow G$ consists of a morphism $\Phi_X : F(X) \rightarrow G(X)$ for each $X \in \mathcal{C}$ such that each

$$\begin{array}{ccc} F(X) & \xrightarrow{\Phi_X} & G(X) \\ Ff \downarrow & & \downarrow Gf \\ F(Y) & \xrightarrow{\Phi_Y} & G(Y) \end{array}$$

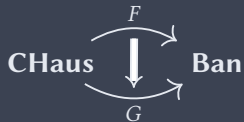
commutes. Let $\text{Fun}(\mathcal{C}, \mathcal{D})$ be the category of functors from \mathcal{C} to \mathcal{D} , where morphisms are natural transformations, the isomorphisms in which are called natural isomorphisms.

Example. Define the natural transformation $\det : \mathrm{GL}_n(-) \rightarrow (-)^\times$ where for each ring R the morphism $\det_R : \mathrm{GL}_n(R) \rightarrow R^\times$ is given by the determinant map. This is a natural transformation because it is defined by the same formula

$$\det_R((a_{i,j})) = \sum_{\sigma \in S_n} \prod_i \mathrm{sgn}(\sigma) a_{i,\sigma(i)}$$

across rings, so it commutes with any ring homomorphism.

Exercise. Express Riesz representation theorem as a natural isomorphism



Question. What does it mean for an equivalence or isomorphism to be natural?

Given a finite dimensional k -vector space V with dual space $V^* = \text{Hom}(V, k)$.

Functors and Natural Transformations

Given a finite dimensional k -vector space V with dual space $V^* = \text{Hom}(V, k)$.

Question. Recall that, by choosing bases, there is an isomorphism

$$\phi : V \longrightarrow V^*$$

Is this isomorphism *natural*?

Functors and Natural Transformations

Given a finite dimensional k -vector space V with dual space $V^* = \text{Hom}(V, k)$.

Question. Recall that, by choosing bases, there is an isomorphism

$$\phi : V \longrightarrow V^*$$

Is this isomorphism *natural*?

Question. Recall that there is an isomorphism

$$\phi : V \longrightarrow V^{**} \quad v \longmapsto [f \mapsto f(v)]$$

Is this isomorphism *natural*?

Answer. This second isomorphism is natural and the first one isn't, because unlike the first one, the second one does not depend on a choice of bases. It is “uniform” across vector spaces (defined by the same formula). In other words, it is **functorial**.

Yoneda Lemma

“The Yoneda lemma is the hardest trivial thing in mathematics.” – Dan Piponi

Theorem. Let \mathcal{C} be a category where each $\text{Hom}(X, Y)$ is a set, and let $A \in \mathcal{C}$. Let $F : \mathcal{C}^{\text{op}} \rightarrow \mathbf{Set}$ be a functor, then there is an isomorphism

$$\text{Hom}(\text{Hom}(-, A), F) \cong F(A)$$

functorial in A and F (natural isomorphism as functors $\mathcal{C} \times \text{Fun}(\mathcal{C}, \mathbf{Set}) \rightarrow \mathbf{Set}$).

Yoneda Lemma

Proof. For $\Phi : \text{Hom}(-, A) \rightarrow F$ and $u = \Phi_A(\text{id}_A)$. If $f : X \rightarrow A$ then

$$\begin{array}{ccc} \text{Hom}(A, A) & \xrightarrow{f_*} & \text{Hom}(X, A) \\ \Phi_A \downarrow & & \downarrow \Phi_X \\ F(A) & \xrightarrow{Ff} & F(X) \end{array}$$

commutes. Thus $\Phi_X(f) = (Ff)(u)$ is determined by u , which gives the isomorphism. This does not depend on any choice based on A or F , thus functorial in A and F .

All information of A is encoded in $\text{Hom}(-, A)$, and vice versa.

Yoneda Lemma

The Yoneda lemma also implies that the functor

$$\begin{aligned}\mathcal{C} &\longrightarrow \mathbf{Fun}(\mathcal{C}^{\mathrm{op}}, \mathbf{Set}) \\ A &\longmapsto \mathrm{Hom}(-, A)\end{aligned}$$

called the Yoneda embedding, is fully faithful, i.e. we have

$$\mathrm{Hom}(\mathrm{Hom}(-, X), \mathrm{Hom}(-, Y)) \cong \mathrm{Hom}(X, Y)$$

for all $X, Y \in \mathcal{C}$.

Rule 4. By the yoga of Yoneda lemma, we view a mathematical structures X as $\text{Hom}(-, X)$.

Let R be a ring, then an **affine scheme** $\operatorname{Spec} R$ is a “geometric” space “built from” R in a way such that R is the “ring of functions” on $\operatorname{Spec} R$.

Let R be a ring, then an **affine scheme** $\operatorname{Spec} R$ is a “geometric” space “built from” R in a way such that R is the “ring of functions” on $\operatorname{Spec} R$.

A **scheme** is some “geometric” space that locally looks like an affine scheme.

A scheme X determines and is determined by its functor of points

$$\mathrm{Hom}(-, X) : \mathbf{Sch}^{\mathrm{op}} \rightarrow \mathbf{Set}$$

A scheme X determines and is determined by its functor of points

$$\mathrm{Hom}(-, X) : \mathbf{Sch}^{\mathrm{op}} \rightarrow \mathbf{Set}$$

Plugging in $\mathrm{Spec}(k)$ in this functor gives k -rational points of X .

This combines with Grothendieck's “relative point of view”.

This combines with Grothendieck's “relative point of view”.

We study morphisms of schemes \mathbf{Sch}/S as if they are schemes (“over” a base scheme S).

This combines with Grothendieck's “relative point of view”.

We study morphisms of schemes \mathbf{Sch}/S as if they are schemes (“over” a base scheme S).

This makes precise what it means to “work over a field k ” (over the base $\mathrm{Spec} k$).

This combines with Grothendieck's “relative point of view”.

We study morphisms of schemes \mathbf{Sch}/S as if they are schemes (“over” a base scheme S).

This makes precise what it means to “work over a field k ” (over the base $\mathrm{Spec} k$).

This leads to base change $\mathbf{Sch}/X \rightarrow \mathbf{Sch}/Y$ (given by fibred products).

This combines with Grothendieck's “relative point of view”.

We study morphisms of schemes \mathbf{Sch}/S as if they are schemes (“over” a base scheme S).

This makes precise what it means to “work over a field k ” (over the base $\mathrm{Spec} k$).

This leads to base change $\mathbf{Sch}/X \rightarrow \mathbf{Sch}/Y$ (given by fibred products).

The inverse process of base change is known as descent theory.

The functor of points help us define (fine) moduli spaces.

The functor of points help us define (fine) moduli spaces.

Example. For $0 < k < n$, the Grassmannian $\mathrm{Gr}(k, n) : \mathbf{Sch}^{\mathrm{op}} \rightarrow \mathbf{Set}$

$$\mathrm{Gr}(k, n)(S) = \{\alpha : \mathcal{O}_S^{\otimes n} \rightarrow \mathcal{V}\} / \sim$$

where each α surjective, each \mathcal{V} locally free rank k .

The functor of points help us define (fine) moduli spaces.

Example. For $0 < k < n$, the Grassmannian $\mathrm{Gr}(k, n) : \mathbf{Sch}^{\mathrm{op}} \rightarrow \mathbf{Set}$

$$\mathrm{Gr}(k, n)(S) = \{\alpha : \mathcal{O}_S^{\otimes n} \rightarrow \mathcal{V}\} / \sim$$

where each α surjective, each \mathcal{V} locally free rank k .

The Grassmannian is representable by a scheme.

A type of objects with nontrivial automorphisms does not have a fine moduli space.

A type of objects with nontrivial automorphisms does not have a fine moduli space.

Example. elliptic curves, more generally algebraic curves of genus g

What if your functor $F : \mathbf{Sch}^{\text{op}} \rightarrow \mathbf{Set}$ is not representable?

What if your functor $F : \mathbf{Sch}^{\text{op}} \rightarrow \mathbf{Set}$ is not representable?

Easy Solution. We pick universal $(S, \Psi : F \rightarrow h_S)$ which we call a coarse moduli space.

What if your functor $F : \mathbf{Sch}^{\mathrm{op}} \rightarrow \mathbf{Set}$ is not representable?

Easy Solution. We pick universal $(S, \Psi : F \rightarrow h_S)$ which we call a coarse moduli space.

Hard Solution. Develop the theory of Artin stacks and Deligne-Mumford stacks.

Category theory has been used for:

Category theory has been used for:

- ⊙ Homology theory, homotopy theory, K-theory

Category theory has been used for:

- ⊙ Homology theory, homotopy theory, K-theory
- ⊙ Algebraic geometry and other geometries

Category theory has been used for:

- ⊙ Homology theory, homotopy theory, K-theory
- ⊙ Algebraic geometry and other geometries
- ⊙ Representation theory

Category theory has been used for:

- ⊙ Homology theory, homotopy theory, K-theory
- ⊙ Algebraic geometry and other geometries
- ⊙ Representation theory
- ⊙ Mathematical logic, type theory, functional programming

Category theory has been used for:

- ⊙ Homology theory, homotopy theory, K-theory
- ⊙ Algebraic geometry and other geometries
- ⊙ Representation theory
- ⊙ Mathematical logic, type theory, functional programming
- ⊙ Mathematical physics

Category theory has been used for:

- ⊙ Homology theory, homotopy theory, K-theory
- ⊙ Algebraic geometry and other geometries
- ⊙ Representation theory
- ⊙ Mathematical logic, type theory, functional programming
- ⊙ Mathematical physics

and many more.