

YunHao Dong

Staten Island, NY | (347) 916-2188 | yd2435@nyu.edu

LinkedIn: <https://www.linkedin.com/in/yunhaodong> | Portfolio: <https://yunhaod.github.io/portfolio> | GitHub: <https://github.com/yunhaod>

EDUCATION

New York University, Tandon School of Engineering, Brooklyn, NY

Expected Graduation: May 2026

Bachelor of Science, Computer Engineering | GPA: 3.939 | Dean's List

Relevant Courses: Data Structures & Algorithms, Object Oriented Programming, Digital Logic, Circuits, Electronics 1, Embedded Systems, Databases, Computer Architecture

EXPERIENCE

NYU Tandon Computer Science Department, *Course Assistant*, Brooklyn, NY

Sep 2024 - Present

- Graded assignments to review code and offered constructive feedback to over 30 students
- Conducted office hours to assist 100+ students to clarify concepts and course material
- Facilitated lab sessions on Python to guide students through hands-on exercises to ensure comprehension of topic

NYU Robotics Design Team, *Systems Engineer*, Brooklyn, NY

Jan 2024 - Present

- Developed embedded code for controlling robot in manual & autonomous operations in NASA's Lunabotics Competition
- Optimized I2C communication in Linux between NVIDIA Jetson Orin Nano with Teensy, reducing latency by 30%
- Engaged with 4 subsystems leads in weekly meetings to coordinate design implementation, constraints and integration, increasing operational efficiency by 20% in verifying functionality
- Achieved first place in university-wide research exhibition for Vertically Integrated Projects, competing against 30+ projects

Electrical Engineer

Sep 2022 - Jan 2024

- Tested and programmed Brushless DC motors, hall effect, rotary encoder, and load cell sensors for data acquisition
- Interfaced Raspberry Pi with Teensy through I2C for data and command transfer, enabling wireless control

NYU Undergraduate Summer Research Program, *Student Researcher*, Brooklyn, NY

Jun 2023 - Aug 2023

- Integrated C# scripts for game objects, UDP protocol, and Python computer vision to track hand movements across webcam with 90% accuracy in Unity
- Designed a wristband PCB to gather tendon data from hand gestures, reducing prototype size by 40%
- Collaborated with 4 student researchers to develop a frame for stabilizing data collection using Ultraleap Camera

Doris Dev, *Product Development Intern*, Brooklyn, NY

Jun 2022 - Aug 2022

- Collaborated with design engineers to prototype CAD models of consumer products using OnShape
- Evaluated 20+ products on the market to outline industry standards and brainstormed competitive design improvements

PROJECTS

PetPlatter

Jul 2024 - Aug 2024

- Built a WebSocket server on AWS EC2 to facilitate real time communication to control a pet feeding device, establishing low-latency interaction between app and hardware
- Implemented a user-friendly iOS app in swift to control device for feeding food and monitor water availability
- Configured ESP32 to handle incoming WebSocket messages and execute commands on servos and liquid pump

SecureMotion

Jun 2024 - Jul 2024

- Developed iOS app with swift for real-time home security monitoring and control, utilizing MQTT for bidirectional communication and ESP32 microcontroller for feedback
- Enhanced IoT communication protocol by integrating an authentication mechanism to ensure data privacy
- Streamlined message handling for effective data transmission, resulting in improved system performance by 20%

DataPulse

May 2024 - Jun 2024

- Created Python script for real-time sensor data collection via Bluetooth LE, logging to CSV file with 95% success rate
- Programmed Arduino Nano 33 BLE to advertise services and transmit data through Bluetooth LE reliably
- Automated analysis of data files with python, using Matplotlib to produce line plot visualizations for stakeholders

SKILLS

- Languages: Python, C++, C, C#, HTML, CSS, Swift
- Systems Engineering, Embedded Systems, Linux, IoT, Hardware Design & Development, Circuit Design, OnShape, Altium