

YUN CHANG

SOFTWARE ENGINEER



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Denver, CO



[LinkedIn](#)



[Github](#)

PROFILE

Passionate software engineer with 2 years of experience, currently pursuing a degree at MSU. Proficient in C, C++, and Python, with hands-on experience in structured code development and debugging in academic and personal projects. Skilled in agile development methodologies, contributing to team projects with timely and effective communication, problem-solving, and collaborative skills.

SKILLS

- C, C++
- Python
- Git/Github
- AGILE/JIRA
- CI/CD - GitLab
- Ruby/Ruby on Rails
- Strong Communication

PROJECTS/EXPERIENCE

LIFEPINS

Dev Bootcamp - Click [here](#) for link

- Engineered a dynamic web application that provide **support** to **Americans** in the event of a natural disaster.
- Made with a **Ruby on Rails backend API** and a **React front-end**, incorporating **JavaScript**, **jQuery**, and the **MapQuest API** for enriched user functionalities
- Implemented **Agile** methodologies and a robust **Git** workflow within a 4-person team, ensuring efficient project management, collaboration, and adaptation to evolving requirements

EDUCATION

DEV BOOTCAMP

San Francisco, California
2018-2019

MSU DENVER

Denver, CO
2021-Present

FRONT-END DEVELOPER PORTFOLIO

Freelance - Click [here](#) for link

- Responsive design and development of a visually appealing portfolio website using **HTML5** and **Javascript**
- Leveraged advanced **CSS** techniques, including flexbox and grid to create dynamic and intuitive layout
- Tested across multiples browsers to ensure **responsiveness**