

From the low-fi prototype, I changed the minus icon into "Remove" as the icon did not clearly indicate what function it would execute. I also made the button red as red is an indication of "danger" or "delete." I wanted to ensure that users clearly knew what this button was for by using both clear text of "Remove" and the red color.

I also used colors for information hierarchy by using dark brown for the product name, a lighter brown from the product characteristics, and orange for the price. I made the "Pay Now" button the same color as the price to clearly indicate that these two objects are related to each other.

I also created a "Clear Cart" button so that users can easily reset their cart. This will come in handy when they add too many products as clicking remove multiple times is not efficient.