

# Yunlong Tang

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Research Area: *Multimodal Learning, LLMs/LMMs for Video Understanding*

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## Education

### University of Rochester

*Ph.D. in Computer Science, advised by Prof. Chenliang Xu*

Aug. 2023 - Present

Rochester, NY

### Southern University of Science and Technology (SUSTech)

*B.Eng. in Intelligence Science and Technology, advised by Prof. Feng Zheng*

Aug. 2019 - Jun. 2023

Shenzhen, China

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## Work & Internships

### ByteDance Multimedia Lab

*Research Intern, supervised by Dr. Yiting Liao and Gen Zhan*

May 2024 - Aug. 2024

San Jose, CA

- Proposed CaRDiff [1] (AAAI'25), adopting MLLM with Video Salient Object Ranking Chain of Thought reasoning to obtain saliency ranking and improve the diffusion-based video saliency prediction.

### SUSTech Visual Intelligence & Perception Lab

*Undergrad. Student Researcher, supervised by Prof. Feng Zheng and Dr. Teng Wang*

Aug. 2022 - Jul. 2023

Shenzhen, China

- Participated in the Long-form Video Understanding Challenge (CVPRW'23), proposed LLMVA-GEBC [7] that won the championship in Generic Event Boundary Captioning (GEBC) track.
- Proposed LaunchpadGPT [8] (ICMC'23), utilizing a language model to generate Launchpad displaying video for music visualization.
- Collaborated on the Caption-Anything [13] project, contributed to the segmentation module for supporting interactive visual prompts.

### Tencent Data Platform

*Research Intern, supervised by Dr. Wenhao Jiang and Qin Lin*

Sept. 2021 - Aug. 2022

Shenzhen, China

- Introduced multi-modal segment assemblage network and importance-coherence reward [6] (ACCV'22), achieving efficiency and accuracy in automatic advertisement video editing.
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## Publications & Preprints

- [1] Yunlong Tang, Gen Zhan, Li Yang, Yiting Liao, and Chenliang Xu. *CaRDiff: Video Salient Object Ranking Chain of Thought Reasoning for Saliency Prediction with Diffusion*. In: *AAAI Conference on Artificial Intelligence (AAAI)*. 2025.
- [2] Yunlong Tang, Daiki Shimada, Jing Bi, Mingqian Feng, Hang Hua, and Chenliang Xu. *Empowering LLMs with Pseudo-Untrimmed Videos for Audio-Visual Temporal Understanding*. In: *AAAI Conference on Artificial Intelligence (AAAI)*. 2025.
- [3] Yunlong Tang\*, Junjia Guo\*, Hang Hua, Susan Liang, Mingqian Feng, Xinyang Li, Rui Mao, Chao Huang, Jing Bi, Zeliang Zhang, Pooyan Fazli, and Chenliang Xu. *VidComposition: Can MLLMs Analyze Compositions in Compiled Videos?* In: *Review*. 2024.
- [4] Yunlong Tang\*, Jing Bi\*, Siting Xu\*, Luchuan Song, Susan Liang, Teng Wang, Daoan Zhang, Jie An, Jingyang Lin, Rongyi Zhu, Ali Vosoughi, Chao Huang, Zeliang Zhang, Pinxin Liu, Mingqian Feng, Feng Zheng, Jianguo Zhang, Ping Luo, Jiebo Luo, and Chenliang Xu. *Video Understanding with Large Language Models: A Survey*. In: *Review*. 2024.

- [5] Hang Hua\*, **Yunlong Tang\***, Chenliang Xu, and Jiebo Luo. *V2Xum-LLM: Cross-modal Video Summarization with Temporal Prompt Instruction Tuning*. In: *AAAI Conference on Artificial Intelligence (AAAI)*. 2025.
- [6] **Yunlong Tang**, Siting Xu, Teng Wang, Qin Lin, Qinglin Lu, and Feng Zheng. *Multi-modal Segment Assemblage Network for Ad Video Editing with Importance-Coherence Reward*. In: *Proceedings of the Asian Conference on Computer Vision (ACCV)*. 2022.
- [7] **Yunlong Tang**, Jinrui Zhang, Xiangchen Wang, Teng Wang, and Feng Zheng. *LLMVA-GEBC: Large Language Model with Video Adapter for Generic Event Boundary Captioning*. In: *IEEE/CVF Conference on Computer Vision and Pattern Recognition Workshops (CVPRW)*. 2023.
- [8] Siting Xu\*, **Yunlong Tang\***, and Feng Zheng. *LaunchpadGPT: Language Model as Music Visualization Designer on Launchpad*. In: *Proceedings of the International Computer Music Conference (ICMC)*. 2023.
- [9] Hang Hua\*, **Yunlong Tang\***, Ziyun Zeng\*, Liangliang Cao, Zhengyuan Yang, Hangfeng He, Chenliang Xu, and Jiebo Luo. *MMCOMPOSITION: Revisiting the Compositionality of Pre-trained Vision-Language Models*. In: *Review*. 2024.
- [10] Jing Bi, **Yunlong Tang**, Luchuan Song, Ali Vosoughi, Nguyen Nguyen, and Chenliang Xu. *EAGLE: Egocentric AGgregated Language-video Engine*. In: *Proceedings of the 32nd ACM International Conference on Multimedia (ACM MM)*. 2024.
- [11] Mingqian Feng, **Yunlong Tang**, Zeliang Zhang, and Chenliang Xu. *Do More Details Always Introduce More Hallucinations in LVLm-based Image Captioning?* In: *Review*. 2024.
- [12] Chao Huang, Susan Liang, **Yunlong Tang**, Yapeng Tian, Anurag Kumar, and Chenliang Xu. *Scaling Concept with Text-Guided Diffusion Models*. In: *Review*. 2024.
- [13] Teng Wang\*, Jinrui Zhang\*, Junjie Fei\*, Hao Zheng, **Yunlong Tang**, Zhe Li, Mingqi Gao, and Shanshan Zhao. *Caption Anything: Interactive Image Description with Diverse Multimodal Controls*. In: *arXiv*. 2023.
- [14] Andrey Moskalenko, Alexey Bryncev, Dmitry Vatolin, Radu Timofte, Gen Zhan, Li Yang, **Yunlong Tang**, Yiting Liao, Jiongzhi Lin, Baitao Huang, Morteza Moradi, Mohammad Moradi, Francesco Rundo, Concetto Spampinato, Ali Borji, Simone Palazzo, Yuxin Zhu, Yinan Sun, Huiyu Duan, Yuqin Cao, Ziheng Jia, Qiang Hu, Xiongkuo Min, Guangtao Zhai, Hao Fang, Runmin Cong, Xiankai Lu, Xiaofei Zhou, Wei Zhang, Chunyu Zhao, Wentao Mu, Tao Deng, and Hamed R Tavakoli. *AIM 2024 Challenge on Video Saliency Prediction: Methods and Results*. In: *Proceedings of the European Conference on Computer Vision (ECCV) Workshops*. 2024.

## Open-Sourced Project Contributions

1. **Awesome LLMs for Video Understanding** ([GitHub Stars 1.6k+](#))  
Latest papers, codes, and datasets on Video-LLMs. Repository for the survey paper [4].  
<https://github.com/yunlong10/Awesome-LLMs-for-Video-Understanding/>
2. **Caption-Anything** ([GitHub Stars 1.7k+](#))  
Implementation of Caption-Anything [13], a versatile image processing tool that combines the capabilities of Segment Anything, Visual Captioning, and ChatGPT.  
<https://github.com/ttengwang/Caption-Anything/>
3. **VidComposition**  
High-quality benchmark [3] for evaluating MLLMs' capability of understanding video compositions.  
<https://yunlong10.github.io/VidComposition/>
4. **MMComposition**  
Benchmarking the compositionality of pre-trained VLMs across perception, reasoning, and probing [9].  
<https://hanghuacs.github.io/MMComposition/>
5. **LLMVA-GEBC**  
Implementation of the winner solution [7] to GEBC track in Long-form Video Understanding Challenge (LOVEU) at CVPR 2023 Workshop.  
<https://github.com/zjr2000/LLMVA-GEBC/>

## Honors and Awards

The First Place in the <a href="#">AIM Challenge on Video Saliency Prediction</a> at ECCV 2024 Workshop	2024
The First Place in the GEBC Track of <a href="#">LOVEU Challenge</a> at CVPR 2023 Workshop	2023
Excellent Graduate for Exceptional Performance, SUSTech	2023
Excellent Undergraduate Thesis, Department of Computer Science and Engineering, SUSTech	2023
The First Class of Merit Student Scholarship for Exceptional Performance, SUSTech	2022
Research Innovation Award, Shude College, SUSTech	2021

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## Teaching

Teaching Assistant at University of Rochester CSC 245/445 Deep Learning    Instructor: <a href="#">Prof. Chenliang Xu</a>	Fall 2024
Teaching Assistant at SUSTech CS308 Computer Vision    Instructor: <a href="#">Prof. Feng Zheng</a>	Spring 2023
CS308 Computer Vision    Instructor: <a href="#">Prof. Feng Zheng</a>	Fall 2022

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## Service

Conference Reviewer CVPR 2024, ACM MM 2024, ACL 2024, NeurIPS 2024, ICLR 2025
Journal Reviewer TPAMI, TMM

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## Skills

Programming Languages: Proficient: Python, C/C++, Linux Shell Capable: JavaScript, Java, SQL, MATLAB
Natural Languages: Mandarin Chinese (native), English (fluent), Japanese (beginner)
Tools & Frameworks: PyTorch, Git, $\LaTeX$ , OpenCV, FFmpeg, HuggingFace, LangChain, ComfyUI