



Yunlu Shi

## SKILLS

### Visual

Sketch	<div><div></div></div>
Illustrator	<div><div></div></div>
Adobe Ae	<div><div></div></div>
Principle	<div><div></div></div>
Adobe XD	<div><div></div></div>

### Research

Contextual Design	<div><div></div></div>
Storyboarding	<div><div></div></div>
Wireframe	<div><div></div></div>
Heuristic Evaluation	<div><div></div></div>
Affinity Diagram	<div><div></div></div>

### Coding

HTML+CSS	<div><div></div></div>
Javascript	<div><div></div></div>
Java	<div><div></div></div>
Processing	<div><div></div></div>

## CONTACT

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## EDUCATION

Sep. 2016 Aug. 2017	<b>CARNEGIE MELLON UNIVERSITY</b>   PITTSBURGH, PA <i>MSSD, Master of Sustainable Design, Architecture</i>
Sep. 2016 Aug. 2017	<b>CARNEGIE MELLON UNIVERSITY</b>   PITTSBURGH, PA <i>AIS, Advanced Infrastructure System, CEE</i>
Sep. 2016 Aug. 2017	<b>SOUTHEAST UNIVERSITY</b>   NANJING, CHINA <i>B.E., Structural Engineer, Civil Engineering</i>

## PROJECTS

Apr.-May. 2017	<b>WANDERFUL WEBSITE DESIGN</b>   UX Desinger Responsible for the target user research and wireframe design.
Apr.2017	<b>AIRBRUSH USABILITY TEST</b>   Interviewer Responsible for usability test and sketch.
Mar.-Apr. 2017	<b>EASYWAYAPP DESIGN</b>   Visual Designer Participated in brainstorming and ideation, and was responsible for final visual design.
Oct.-Dec. 2016	<b>BIDS TOOL ONLINE PLATFORM</b>   UX Desinger Designed and conducted contextual inquiry and was responsible for visual design.

## EXPERIENCES

Sep. 2016 Aug. 2017	<b>CARNEGIE MELLON UNIVERSITY</b>   PITTSBURGH, PA <b>Research Assistant</b> Worked as one of the architects in Tiny House design team. We used modeling and sketching software to design and evaluate the performance of tiny house unit.
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*I am a UX/UI designer who is looking for a full-time position in San Francisco, Bay Area.*