

Bi-PointFlowNet

2차 보고

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여러 버전 테스트

- 기존의 Student Architecture 사용

Model	EPE3D(↓)	ACC3DS(↑)	ACC3DR(↑)	Outliers3D(↓)	EPE2D(↓)	ACC2D(↑)
Basic Model Scratch	0.082	0.440	0.857	0.346	3.800	0.582
Pretrained Teacher Scratch	0.050	0.869	0.940	0.177	1.771	0.896
Student Scratch	0.033 0.064	0.910 0.601	0.987 0.918	0.165 0.291	1.574 2.866	0.924 0.732
Fully Learned from Teacher	0.102	0.392	0.798	0.420	4.23	0.535
Fully Learned from Student	0.067	0.589	0.919	0.284	3.116	0.680

추가 개선점

- Teacher Output에 Normalization 적용 후 학습예정(?)
- 학습할때마다 성능 차이