



Multiset in C++ Standard Template Library (STL)

Multisets are a type of associative containers similar to set, with an exception that multiple elements can have same values.

Some Basic Functions associated with multiset:

begin() – Returns an iterator to the first element in the multiset

end() – Returns an iterator to the theoretical element that follows last element in the multiset

size() – Returns the number of elements in the multiset

max_size() – Returns the maximum number of elements that the multiset can hold

empty() – Returns whether the multiset is empty

```
#include <iostream>
#include <set>
#include <iterator>

using namespace std;

int main()
{
    // empty multiset container
    multiset <int, greater <int> > gquiz1;

    // insert elements in random order
    gquiz1.insert(40);
    gquiz1.insert(30);
    gquiz1.insert(60);
```

```

gquiz1.insert(20);
gquiz1.insert(50);
gquiz1.insert(50); // 50 will be added again to the multiset
gquiz1.insert(10);

// printing multiset gquiz1
multiset <int, greater <int> > :: iterator itr;
cout << "\nThe multiset gquiz1 is : ";
for (itr = gquiz1.begin(); itr != gquiz1.end(); ++itr)
{
    cout << '\t' << *itr;
}
cout << endl;

// assigning the elements from gquiz1 to gquiz2
multiset <int> gquiz2(gquiz1.begin(), gquiz1.end());

// print all elements of the multiset gquiz2
cout << "\nThe multiset gquiz2 after assign from gquiz1 is : ";
for (itr = gquiz2.begin(); itr != gquiz2.end(); ++itr)
{
    cout << '\t' << *itr;
}
cout << endl;

// remove all elements up to element with value 30 in gquiz2
cout << "\ngquiz2 after removal of elements less than 30 : ";
gquiz2.erase(gquiz2.begin(), gquiz2.find(30));
for (itr = gquiz2.begin(); itr != gquiz2.end(); ++itr)
{
    cout << '\t' << *itr;
}

// remove all elements with value 50 in gquiz2
int num;
num = gquiz2.erase(50);
cout << "\ngquiz2.erase(50) : ";
cout << num << " removed \t" ;
for (itr = gquiz2.begin(); itr != gquiz2.end(); ++itr)
{
    cout << '\t' << *itr;
}

cout << endl;

//lower bound and upper bound for multiset gquiz1
cout << "gquiz1.lower_bound(40) : "
    << *gquiz1.lower_bound(40) << endl;
cout << "gquiz1.upper_bound(40) : "
    << *gquiz1.upper_bound(40) << endl;

//lower bound and upper bound for multiset gquiz2
cout << "gquiz2.lower_bound(40) : "
    << *gquiz2.lower_bound(40) << endl;

```

```

        cout << "gquiz2.upper_bound(40) : "
              << *gquiz2.upper_bound(40) << endl;

        return 0;
}

```

The output of the above program is :

```

The multi-
set gquiz1 is :  60      50      50      40      30      20      10

The multiset gquiz2 after as-
sign from gquiz1 is :  10      20      30      40      50      50      60

gquiz2 after removal of ele-
ments less than 30 :  30      40      50      50      60
gquiz2.erase(50) : 2 removed      30      40      60
gquiz1.lower_bound(40) : 40
gquiz1.upper_bound(40) : 30
gquiz2.lower_bound(40) : 40
gquiz2.upper_bound(40) : 60

```

List of functions of Multiset:

- **begin()** – Returns an iterator to the first element in the multiset.
- **end()** – Returns an iterator to the theoretical element that follows last element in the multiset.
- **size()** – Returns the number of elements in the multiset.
- **max_size()** – Returns the maximum number of elements that the multiset can hold.
- **empty()** – Returns whether the multiset is empty.
- **pair insert(const g)** – Adds a new element 'g' to the multiset.
- **iterator insert (iterator position,const g)** – Adds a new element 'g' at the position pointed by iterator.
- **erase(iterator position)** – Removes the element at the position pointed by the iterator.
- **erase(const g)** – Removes the value 'g' from the multiset.
- **clear()** – Removes all the elements from the multiset.
- **key_comp()** / **value_comp()** – Returns the object that determines how the elements in the multiset are ordered ('<' by default).

- `find(const g)`– Returns an iterator to the element 'g' in the multiset if found, else returns the iterator to end.
- `count(const g)`– Returns the number of matches to element 'g' in the multiset.
- `lower_bound(const g)`– Returns an iterator to the first element that is equivalent to 'g' or definitely will not go before the element 'g' in the multiset.
- `upper_bound(const g)`– Returns an iterator to the first element that is equivalent to 'g' or definitely will go after the element 'g' in the multiset.
- `multiset::swap()`– This function is used to exchange the contents of two multisets but the sets must be of same type, although sizes may differ.
- `multiset::operator=`– This operator is used to assign new contents to the container by replacing the existing contents.
- `multiset::emplace()`– This function is used to insert a new element into the multiset container.
- `multiset equal_range()`– Returns an iterator of pairs. The pair refers to the range that includes all the elements in the container which have a key equivalent to k.
- `multiset::emplace_hint()` – Inserts a new element in the multiset.
- `multiset::rbegin()`– Returns a reverse iterator pointing to the last element in the multiset container.
- `multiset::rend()`– Returns a reverse iterator pointing to the theoretical element right before the first element in the multiset container.
- `multiset::cbegin()`– Returns a constant iterator pointing to the first element in the container.
- `multiset::cend()`– Returns a constant iterator pointing to the position past the last element in the container.
- `multiset::crbegin()`– Returns a constant reverse iterator pointing to the last element in the container.
- `multiset::crend()`– Returns a constant reverse iterator pointing to the position just before the first element in the container.
- `multiset::get_allocator()`– Returns a copy of the allocator object associated with the multiset.

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