```
#include "interrupt.h'
 2
 3
     struct keys key[4] = \{0\};
 4
 5
      void HAL TIM PeriodElapsedCallback(TIM HandleTypeDef *htim)
 6
 7
          if(htim->Instance == TIM6)
 8
                               HAL GPIO ReadPin(GPIOB, GPIO PIN 0);
 9
              key[0]. value =
10
              key[1]. value
                               HAL_GPIO_ReadPin(GPIOB, GPIO_PIN_1);
                   2]. value =
11
                               HAL_GPIO_ReadPin(GPIOB, GPIO_PIN_2);
12
              key[3]. value = HAL_GPIO_ReadPin(GPIOA, GPIO_PIN_0);
13
14
15
16
                   switch(key[i]. state)
17
18
19
                            if(key[i].value == 0) key[i].state = 1;
20
21
22
23
24
25
26
27
28
29
30
                            if(key[i].value == 0) key[i].state = 2;
                            else key[i]. state = 0;
                            if(key[i]. value == 1)//松开
                                key[i].short_flag = 1;
                                key[i].state = 0;
31
32
33
34
35
36
37
```