

## Search:

5 components: initial state, actions, transition-model, goal test, path cost

Tree search: Revisiting nodes is possible  
→ good space complexity

Graph search: Explored set, no revisiting  
→ good time complexity

## Uninformed Search:

Criterion	BFS	UCS	DF	DL	ID
Complete	Yes <sup>a</sup>	Yes <sup>a,b</sup>	No	Yes	Yes <sup>a</sup>
Optimal	Yes <sup>c</sup>	Yes	No	No	Yes <sup>c</sup>
Time	$O(b^d)$	$O(b^{1+c \cdot b})$	$O(b^m)$	$O(b^l)$	$O(b^d)$
Space	$O(b^d)$	"	$O(bm)$	$O(bl)$	$O(bd)$

a: if b is finite

b: if all step cost  $\geq \epsilon$

c: all step cost identical

b: branching factor

d: depth of goal

m: deepest node

Bidirectional Search: - 1 goal must be well defined  
-  $b^{d/2} + b^{d/2} < b^d$   
- actions must be reversible

## Informed Search:

GBF:  $f(n) = h(n)$   $h(n)$  is nonnegative and  $h(goal) = 0$

Complete for graph search, tree search not  
Optimality: no, Time & space  $O(b^m)$

A\*-Search:  $f(n) = g(n) + h(n)$

Tree search:  $h(n)$  admissible:  $h(n) \leq g(n, goal)$

Graph search:  $h(n)$  consistent:  $\forall n, h(n) \leq c(n, n') + h(n')$

## Logical equivalences:

$$\alpha \wedge (\beta \vee \gamma) \equiv (\alpha \wedge \beta) \vee (\alpha \wedge \gamma)$$

$$\alpha \vee (\beta \wedge \gamma) \equiv (\alpha \vee \beta) \wedge (\alpha \vee \gamma)$$

$$\neg(\alpha \vee \beta) \equiv \neg\alpha \wedge \neg\beta \quad \alpha \vee \neg\alpha \equiv \text{True}$$

$$\neg(\alpha \wedge \beta) \equiv \neg\alpha \vee \neg\beta$$

$$\alpha \Rightarrow \beta \equiv \neg\alpha \vee \beta$$

$$\alpha \Leftrightarrow \beta \equiv (\alpha \Rightarrow \beta) \wedge (\beta \Rightarrow \alpha)$$

Entailment:  $\alpha \models \beta$  iff  $M(\alpha) \subseteq M(\beta)$

Validity:  $\alpha$  is valid iff  $\alpha \equiv \text{True}$

Unsatisfiable:  $\alpha$  is unsat. iff  $\alpha \equiv \text{False}$

## Conversion to CNF:

- Eliminate implications
- Move  $\neg$  inwards
- Standardize variables
- Skolemization  $\rightarrow$  get rid of  $\exists$
- Drop  $\vee$
- Distribute  $\vee$  over  $\wedge$

Dynamic environment	Hidden Markov Models	Markov decision Process (complex decision)
Static environment	no action effects	no action effects

## Constrained Satisfaction Problem:

CSP: Tuple  $(X, D, C)$

Goal: Assign a value to each variable such that all C are satisfied

Convert n-Ary constraint into binary:

1. Replace constraint by new variable  $Z$  with domain of  $Z$  as a  $n$ -Tuple, which is restricted to satisfy constraint, e.g.  $\text{dom}(Z) = \{ (z_1, z_2, z_3) \mid z_1, z_2, z_3 \in \text{dom}(A) \wedge z_1 \in \text{dom}(A) \wedge z_2 \in \text{dom}(B) \wedge z_3 \in \text{dom}(C) \}$

2. Introduce new binary constraint to match the values of  $Z$  with the neighboring variables ( $\text{fst}(Z) = A$ )

## Backtracking Search:

Variable Selection: • Minimum Remaining Values: choose variable with smallest domain  
• Degree Heuristic: choose variable involved in highest number of constraints (highest degree)

## Value Selection:

• Least Constraining Value: choose value that rules out the fewest choices for neighboring values

## Inference techniques:

• Forward Checking: inconsistent values of neighboring variables are removed (after each assignment)

• Arc consistency algorithm: After each assignment or as preprocessing: inconsistent values of all variables are removed

- after assigning variable  $X_j$  add each arc  $(X_i, X_j)$  to queue

- preprocessing: add all arcs to queue  $(X_i, X_j)$  if remove inconsistent  $(X_i, X_j)$  then if size of Domain  $(X_i) = 0$  {then return failure?} for each  $X_k$  in Neighbors  $[X_i] \setminus \{X_j\}$  add to queue

## Inference Propositional Logic

- Forward- and Backward Chaining (only Horn clause)
- Resolution (only CNF)

Horn clause: symbol  $\alpha$  (conjunction)  $\Rightarrow$  symbol  $(A \wedge B) \Rightarrow C$

## Resolution:

$KB \models \alpha$  we show that  $KB \wedge \neg\alpha$  is unsatisfiable

1.  $KB \wedge \neg\alpha$  in CNF  $\boxed{A} \quad \boxed{A \vee B} \quad \boxed{\neg B}$
2. Resolution Rule
3. No new clauses to be added  $\Rightarrow KB \not\models \alpha$   
- two clauses resolve to yield the empty clause  $\Rightarrow KB \models \alpha$

## Backward Chaining (First Order Logic)

- Start with goal

eg. goals :=  $\{x_8 \leq y_8, y_8 \leq z_8\}$   
 $q' \leftarrow \text{SUBST}(\{x_8/7, z_8/3+9\}, x_8 \leq y_8)$   
 $= 7 \leq y_8$

Apply rule from KB that matches with  $q'$   $\forall x_4$

$\theta' \leftarrow \{x_4/7, y_8/(x_4+0)\}$   $x_4 \leq x_4+0$

goals :=  $\{y_8 \leq z_8\}$  (add goals from applied rule)



## Probability:

Joint Probability:  $P(X,Y) = P(X|Y)P(Y)$

Conditional Prob.  $P(X|Y) = \frac{P(X,Y)}{P(Y)}$

Bayes' Theorem  $P((Y=y)|(X=x)) = \frac{P((X=x)|(Y=y))P(Y=y)}{P(X=x)}$

$$= \frac{\text{likelihood} \cdot \text{prior prob.}}{\text{evidence / normalization}} = \alpha P(X|Y)P(Y)$$

$$P(X,Y|Z) = P(X|Y,Z) \cdot P(Y|Z)$$

Chain rules:  $P(x_1, \dots, x_n) = P(x_n | x_{n-1}, \dots, x_1) \cdot$

$$P(x_{n-1} | x_{n-2}, \dots, x_1), \dots, P(x_1)$$

**Inference by Enumeration:** see graph up, right corner

$$\text{eg } P(B|j,m) = \alpha P(B,j,m) =$$

$$\alpha \sum_e \sum_a P(B,e,a,j,m) = \dots \text{ Sum over all Hidden Variables}$$

**Inference by Variable Elimination:** storing results in  $f_i$

$$P(B|j,m) = \alpha \underbrace{P(B)}_{f_1(B)} \underbrace{\sum_e P(e)}_{f_2(E)} \underbrace{\sum_a P(a|B,e)}_{f_3(A,B,E)} \underbrace{P(j|a)}_{f_4(A)} \underbrace{P(m|a)}_{f_5(A)}$$

→ Define axis for matrices to represent  $f_i$ :

$$P(B|j,m) = \alpha f_1(B) \times \sum_e f_2(E) \times \sum_a f_3(A,B,E) \times f_4(A) \times f_5(A)$$

$\times$  operator for pointwise product.

Sum out variables:

$$f_6(B,E) = \sum_a f_3(A,B,E) \times f_4(A) \times f_5(A)$$

→ Perform pointwise product, then sum over axis of A

**Simple Decisions:**

$$EU(a|e) = \sum_s P(\text{Result}(a)=s|a,e) U(s)$$

If decision after  $a$ , sum needs to be split

$$MEU(a|e) = \max_a EU(a|e)$$

↳ value of current best action

**Optimal decision**

$$\pi^*(d|e) = \operatorname{argmax} EU(d|e)$$

$$MEU(d_{1:n}) = \max_{d_1} \sum_{x_1} \dots \sum_{x_n} \prod_{i=1}^n P(x_i | x_{1:i-1}, d_{1:i}) U(x_{1:n} | d_{1:n})$$

Value of information := expected utility given the information at no charge - expected utility without the information

$$VOI_e(E_j) = \left( \sum_k P(E_j=e_{jk}|e) MEU(\alpha_{e_{jk}}|e, E_j=e_{jk}) \right) - MEU(\alpha|e)$$

**Learning:**  $B(q) = -(q \log_2(q) + (1-q) \log_2(1-q))$

$$B(0) = B(1) = 0 \quad B\left(\frac{1}{2}\right) = 1$$

$$\text{Gain}(A) = B\left(\frac{p}{p+n}\right) - \sum_{i=1}^q \frac{p_{ki}+n_{ki}}{p+n} B\left(\frac{p_{ki}}{p_{ki}+n_{ki}}\right)$$

A: Attribute taking d values  
p and n number of positive and negative examples  
 $p_k$  and  $n_k$  number of pos. and neg. examples of kth value of A

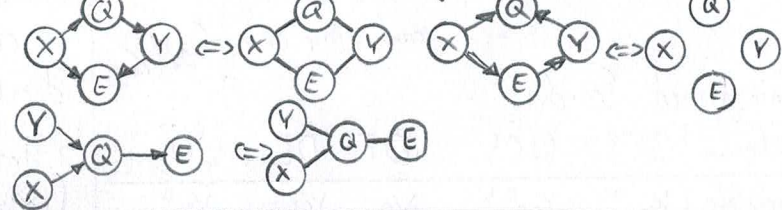
## Bayesian Networks:

$$P(x_1, \dots, x_n) = \prod_{i=1}^n P(x_i | \text{parents}(X_i))$$

$$\text{eg } P(j,m,a,\tau,b,\tau,c) = P(j|a) P(m|a) P(a|\tau,b,\tau,c) P(\tau,c) P(\tau,b)$$

Graphical method for conditional independence

Is  $\odot$  cond. independent of  $\odot$  given evidence  $\odot$ ?



**Hidden Markov Models:**  $P(X_n=x_i) = \sum_{j=1}^n P(X_n=x_i | X_{n-1}=x_j) P(X_{n-1}=x_j)$

$$X_0 \rightarrow \dots \rightarrow X_t \rightarrow \dots \rightarrow X_{n-1} \rightarrow X_n$$

Observation model:  $P(E_t|X_t)$

$$(O_{ij})_t = \begin{cases} P(e_t | x_t = x_i), & \text{if } i=j \\ 0 & \text{otherwise} \end{cases}$$

**Filtering:**  $P(X_{t+1}|e_{1:t+1}) = \alpha P(e_{t+1}|X_{t+1}) \sum_{x_t} P(X_{t+1}|x_t) P(X_t=x_t|e_{1:t})$

→ Matrix  $M_t(f_i)_{1:t} = P(X_t=x_i|e_{1:t})$

$$f_{1:t+1} = \alpha O_{t+1}^T f_{1:t} \quad f_{1:1} = \alpha O_1^T P_0$$

**Prediction:**  $P(X_{t+k+1}|e_{1:t}) = \sum_{x_{t+k}} P(X_{t+k+1}|x_{t+k}) P(x_{t+k}|e_{1:t}) = T f_{1:t}$

**Smoothing:**  $(b_i)_{k+1:t} = P(e_{k+1:t} | X_k=x_i) b_{k+1:t} = T^T O_{k+1} b_{k+2:t}$

$P(X_k|e_{1:t}) = \alpha P(X_k|e_{1:k}) \times P(e_{k+1:t} | X_k) = \alpha f_{1:k} \times b_{k+1:t}$

**Viterbi algorithm:** with  $M_{t+1} = \max_{x_1, \dots, x_t} P(x_1, \dots, x_t, X_{t+1}|e_{1:t+1})$

$$M_{t+1}(X_{t+1}) = \alpha P(e_{t+1}|X_{t+1}) \max_{x_t} (P(X_{t+1}|x_t) M_t(x_t))$$

$$X_t = t \quad M_1(x_1) \xrightarrow{t_{11}} O_{11} M_2(x_2) \quad \downarrow \begin{bmatrix} t_{11} & t_{12} \\ t_{21} & t_{22} \end{bmatrix}$$

$$X_t = f \quad M_1(x_1) \xrightarrow{t_{21}} O_{21} M_2(x_2)$$

$$M_2(X_2) = \alpha \begin{bmatrix} O_{11} \\ O_{21} \end{bmatrix} \times \begin{bmatrix} \max(t_{11} \cdot M_1(x_1), t_{12} \cdot M_1(x_1)) \\ \max(t_{21} \cdot M_1(x_1), t_{22} \cdot M_1(x_1)) \end{bmatrix}$$

$$\text{Init: } M_1(X_1) = f_{1:1}$$

**Making Complex Decisions:**

Value Iteration: Bellman Update:

$$U^{i+1}(s) = R(s) + \gamma \max_{a \in A(s)} \sum_{s'} P(s'|s,a) U^i(s')$$

Optimal Policy:  $\pi^*(s) = \operatorname{argmax}_{a \in A(s)} \sum_{s'} P(s'|s,a) U(s')$

Policy Iteration Policy Evaluation:

$$U_i(s) = R(s) + \gamma \sum_{s'} P(s'|s, \pi_i(s)) U_i(s')$$

Policy improvement:

$$\pi_{i+1}(s) = \operatorname{argmax}_{a \in A(s)} \sum_{s'} P(s'|s,a) U_i(s')$$

→ Split data on Attribute with highest gain

Examples are Positive (or negative) ↳ decision is yes (or no)

