

10 Scenario-Based Collection Decisions

1.]

Scenario: Maintain order of attendance list

Collection: `LinkedHashSet<>`

Reason: Does not allow duplicate values therefore no student ID is entered twice even my mistake + maintains insertion order therefore goal is achieved.

2.]

Scenario: Remove duplicates from exam submissions

Collection: `HashSet<>`

Reason: Exam submissions require ID, ID's submitted multiple times will get removed except the first time it was submitted + `HashSet<>` uses hashing making the process fast and efficient.

In-Short: Removes duplicates + fast and efficient.

3.]

Scenario: College timetable -> sorted by time

Collection: `TreeMap<>`

Reason: College time table consists of time associated with subject therefore `Map<>` is used + `TreeMap<>` sorts the keys automatically in ascending order.

4.]

Scenario: Student roll number & name lookup

Collection: `HashMap<>`

Reason: Student roll number as key and student name as value + fast and efficient to get value associated with the student roll number.

5.]

Scenario: Manage print queue jobs

Collection: `LinkedList<>`

Reason: Dynamic and fast insertion (`enqueue(x)`) & removal (`dequeue()`) + Designed for queue like operations.

6.]

Scenario: Keep browser back-forward history

Collection: `LinkedList<>`

Reason: Maintains visiting order of websites + allows duplicate entries of website in the history + allows forward and backward traversal.

7.]

Scenario: Store leaderboard scores sorted

Collection: TreeSet<>

Reason: TreeSet<> : If scores cannot be tied + score and team name / player name + sorts team name / player name according to the score

8.]

Scenario: Store products in ecommerce

Collection: HashMap<>

Reason: Product ID for key and product description for value + No duplicate product IDs allowed + fast and efficient retrieval of product.

9.]

Scenario: Cache with insertion order (Assuming cache data consists of duplication and data is not in <key, value> format)

Collection: LinkedList<>

Reason: Allows duplication of values + maintains insertion order of data.

10.]

Scenario: Manage tasks by priority

Collection: PriorityQueue<Task>

Reason: We can set priority of tasks + execute according to priority
