

# 10 Scenario-Based Collection Decisions

---

1. ]

**Scenario:** Maintain order of attendance list

**Collection:** LinkedHashSet<>

**Reason:** Does not allow duplicate values therefore no student ID is entered twice even my mistake + maintains insertion order therefore goal is achieved.

---

2. ]

**Scenario:** Remove duplicates from exam submissions

**Collection:** HashSet<>

**Reason:** Exam submissions require ID, ID's submitted multiple times will get removed except the first time it was submitted + HashSet<> uses hashing making the process fast and efficient.

**In-Short:** Removes duplicates + fast and efficient.

---

3. ]

**Scenario:** College timetable -> sorted by time

**Collection:** TreeMap<>

**Reason:** College time table consists of time associated with subject therefore Map<> is used + TreeMap<> sorts the keys automatically in ascending order.

---

4. ]

**Scenario:** Student roll number & name lookup

**Collection:** HashMap<>

**Reason:** Student roll number as key and student name as value + fast and efficient to get value associated with the student roll number.

---

5. ]

**Scenario:** Manage print queue jobs

**Collection:** LinkedList<>

**Reason:** Dynamic and fast insertion (enqueue(x)) & removal (dequeue()) + Designed for queue like operations.

---

6. ]

**Scenario:** Keep browser back-forward history

**Collection:** LinkedList<>

**Reason:** Maintains visiting order of websites + allows duplicate entries of website in the history + allows forward and backward traversal.

---

7. ]

**Scenario:** Store leaderboard scores sorted

**Collection:** TreeSet<>

**Reason:** TreeSet<> : If scores cannot be tied + score and team name / player name + sorts team name / player name according to the score

---

8. ]

**Scenario:** Store products in ecommerce

**Collection:** HashMap<>

**Reason:** Product ID for key and product description for value + No duplicate product IDs allowed + fast and efficient retrieval of product.

---

9. ]

**Scenario:** Cache with insertion order ( Assuming cache data consists of duplication and data is not in <key, value> format )

**Collection:** LinkedList<>

**Reason:** Allows duplication of values + maintains insertion order of data.

---

10.]

**Scenario:** Manage tasks by priority

**Collection:** PriorityQueue<Task>

**Reason:** We can set priority of tasks + execute according to priority

---