

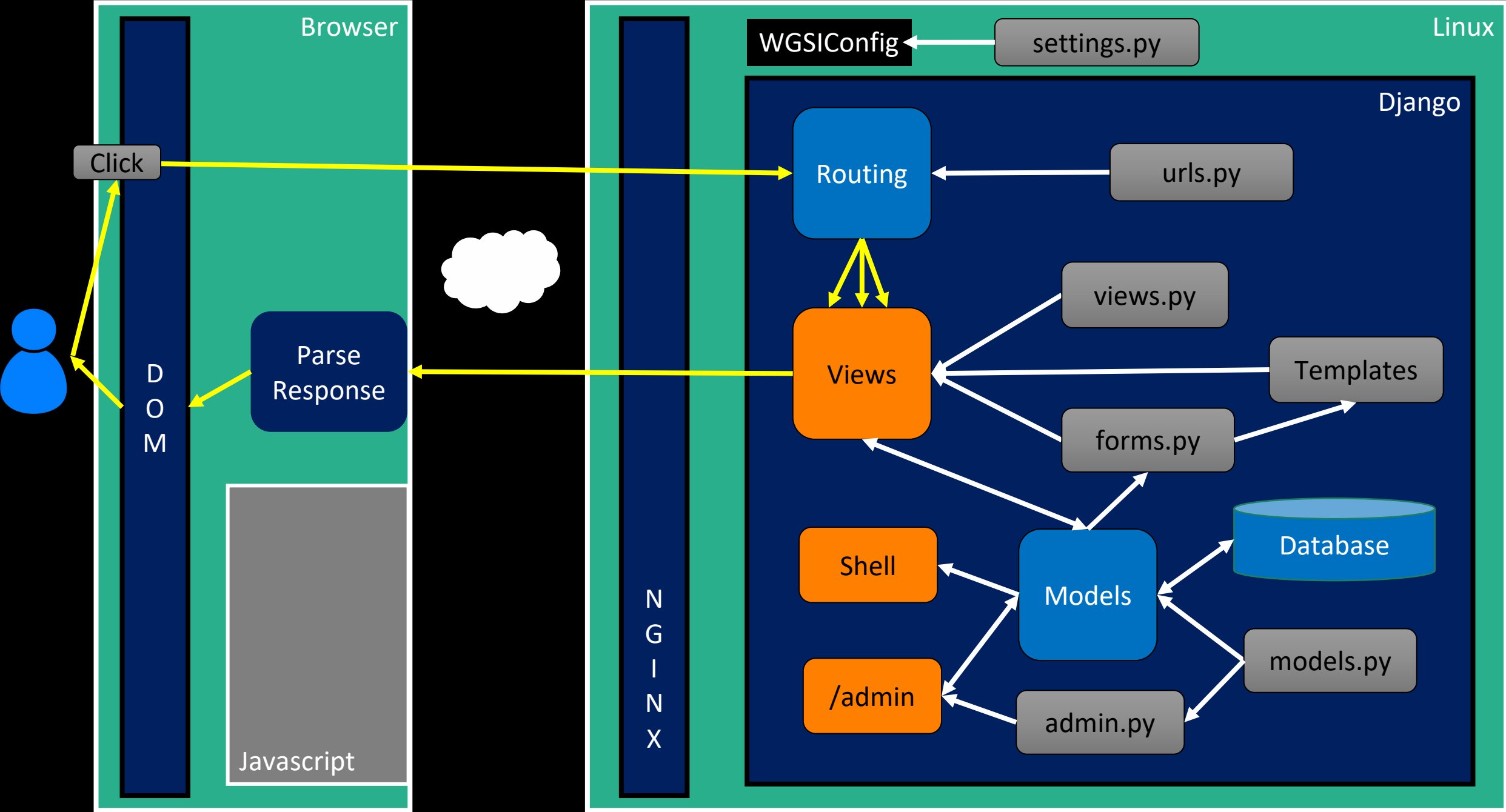
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Charles Severance
www.dj4e.com

Views and Templates



Views are the core of our application

- Django looks at the incoming request URL and uses `urls.py` to select a view
- The view from `views.py`
 - Handle any incoming data in the request and copy it to the database through the model
 - Retrieve data to put on the page from the database through the model
 - Produce the HTML that will become the response and return it to the browser

<https://samples.dj4e.com/>

Reading the URL

- When Django receives an HTTP request it parses it, uses some of the URL for routing purposes and passes parts of the URL to your code

Django Application (also folder)

View within application

`https://samples.dj4e.com/views/funky`

Key / value parameter (GET)

`https://samples.dj4e.com/views/danger?guess=42`

`https://samples.dj4e.com/views/rest/24` URL Path Parameter

URL Dispatcher

A clean, elegant URL scheme is an important detail in a high-quality Web application. Django lets you design URLs however you want, with no framework limitations.

To design URLs for an app, you create a Python module informally called a URLconf (URL configuration). This module is pure Python code and is a mapping between URL path expressions to Python functions (your views).

This mapping can be as short or as long as needed. It can reference other mappings. And, because it's pure Python code, it can be constructed dynamically.

<https://docs.djangoproject.com/en/3.0/topics/http/urls/>

Three patterns for views (in urls.py)

- Requests are routed to a pre-defined class from Django itself
- Requests are routed to a function in `views.py` that takes the http `request` as a parameter and returns a response
- Requests are routed to a class in `views.py` that has `get()` and `post()` methods that take the http `request` as a parameter and return a response

```
from django.urls import path
from . import views
from django.views.generic import TemplateView

# https://docs.djangoproject.com/en/3.0/topics/http/urls/
app_name='views'
urlpatterns = [
    # pre-defined class from Django
    path('', TemplateView.as_view(template_name='views/main.html')),
    # function from views.py
    path('funky', views.funky),
    path('danger', views.danger),
    path('game', views.game),
    path('rest/<int:guess>', views.rest),
    path('bounce', views.bounce),
    # our class from views.py
    path('main', views.MainView.as_view()),
    path('remain/<slug:guess>', views.RestMainView.as_view()),
]
```


Viewing the Views

```
path('', TemplateView.as_view(template_name='views/main.html'))
```

views/urls.py

views/templates/views/main.html

```
<html><body><p>This is the views main.html sample</p>
<p>
<ul>
  <li>This page is coming from a file in views/templates/main.html</li>
  <li><a href="funky">Use a view function</a></li>
  ...
</ul>
</p>
<p>This sample code is available at
<a href="https://github.com/csev/dj4e-samples" target="_blank">
https://github.com/csev/dj4e-samples</a>
</p>
</body></html>
```

Request and Response Objects

Django uses request and response objects to pass information throughout your Django application.

When a page is requested by a browser, Django creates an **HttpRequest** object that contains metadata about the request.

Then Django loads the appropriate view, passing the **HttpRequest** as the first argument to the view function. Each view is responsible for returning an **HttpResponse** object.

The Application Programming Interfaces (APIs) for **HttpRequest** and **HttpResponse** objects, are defined in the **django.http** module.

<https://docs.djangoproject.com/en/3.0/ref/request-response/>

class HttpRequest

Attributes

All attributes should be considered read-only, unless stated otherwise.

HttpRequest.scheme

A string representing the scheme of the request (http or https usually).

HttpRequest.body

The raw HTTP request body as a bytestring. This is useful for processing data in different ways than conventional HTML forms: binary images, XML payload etc. For processing conventional form data, use [HttpRequest.POST](#).

<https://docs.djangoproject.com/en/3.0/ref/request-response/#django.http.HttpRequest>

class HttpResponse

In contrast to [HttpRequest](#) objects, which are created automatically by Django, [HttpResponse](#) objects are your responsibility.

Each view you write is responsible for instantiating, populating, and returning an [HttpResponse](#).

Passing strings

Typical usage is to pass the contents of the page, as a string or bytestring, to the [HttpResponse](#) constructor.

<https://docs.djangoproject.com/en/3.0/ref/request-response/#django.http.HttpResponse>

Views

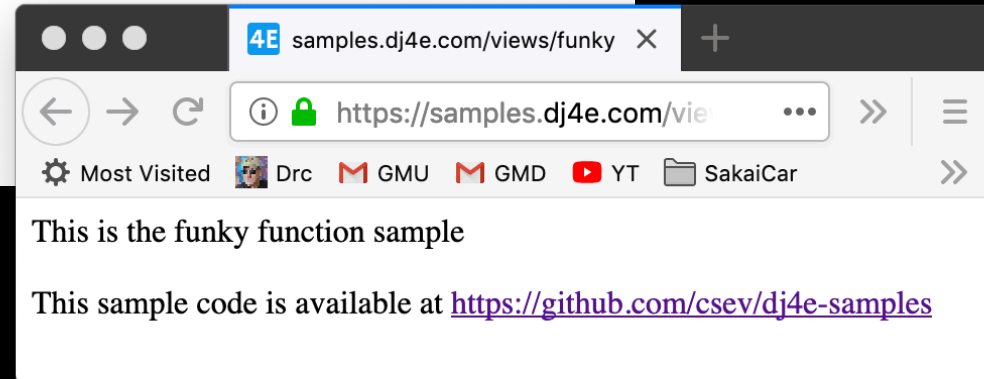
<https://samples.dj4e.com/views/funky>

```
path('funky', views.funky),
```

```
from django.http import HttpResponse
from django.http import HttpResponseRedirect

# Create your views here.

def funky(request):
    response = """<html><body><p>This is the funky function sample</p>
<p>This sample code is available at
<a href="https://github.com/csev/dj4e-samples">
https://github.com/csev/dj4e-samples</a></p>
</body></html>"""
    return HttpResponse(response)
```



https://samples.dj4e.com/views/danger?guess=42

Views

```
path('danger', views.danger),
```

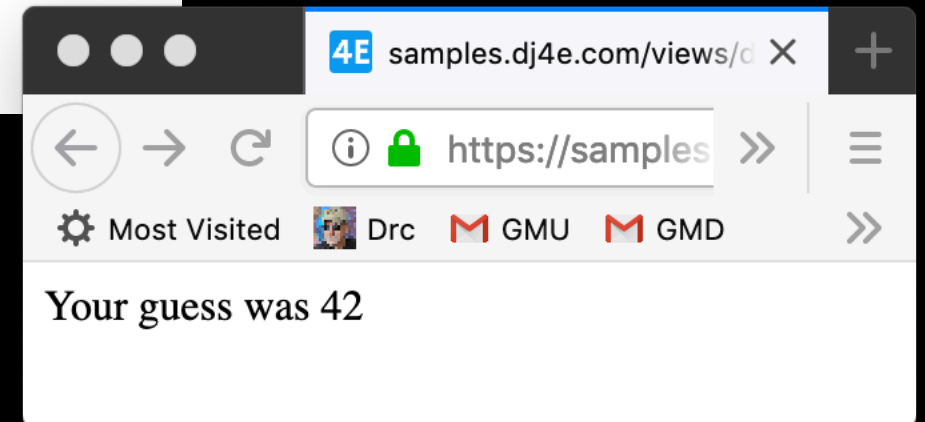
views/urls.py

```
from django.http import HttpResponse
from django.http import HttpResponseRedirect
```

views/views.py

```
# Create your views here.
```

```
def danger(request) :
    response = """<html><body>
    <p>Your guess was ""+request.GET['guess']+""</p>
    </body></html>"""
    return HttpResponse(response)
```



Danger – What Danger?

I use the `django.http.escape()` function whenever I sense danger...

Why is that view named danger?

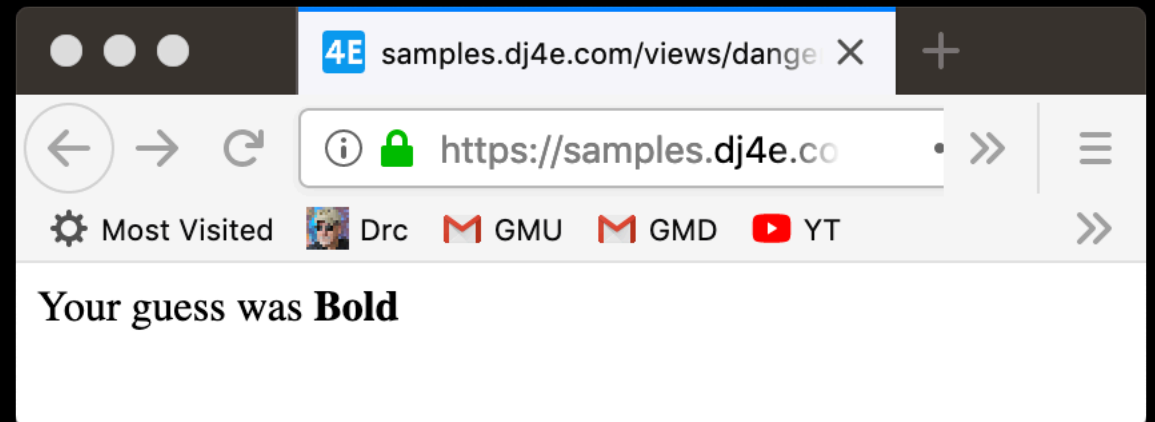
- It is dangerous to take data from the user and include it in the HTTP Response without "escaping" the output.
- HTML + JavaScript is a programming language and you don't want your users "sending code" to other user's browsers
- Cross-Site Scripting (XSS)
 - https://en.wikipedia.org/wiki/Cross-site_scripting
 - https://en.wikipedia.org/wiki/List_of_XML_and_HTML_character_entity_references

<https://samples.dj4e.com/views/danger?guess=%3Cb%3EBold%3C%2Fb%3E>

```
def danger(request) :  
    response = """<html><body>  
    <p>Your guess was """+request.GET['guess']+"""</p>  
    </body></html>"""  
    return HttpResponse(response)
```

Response Source

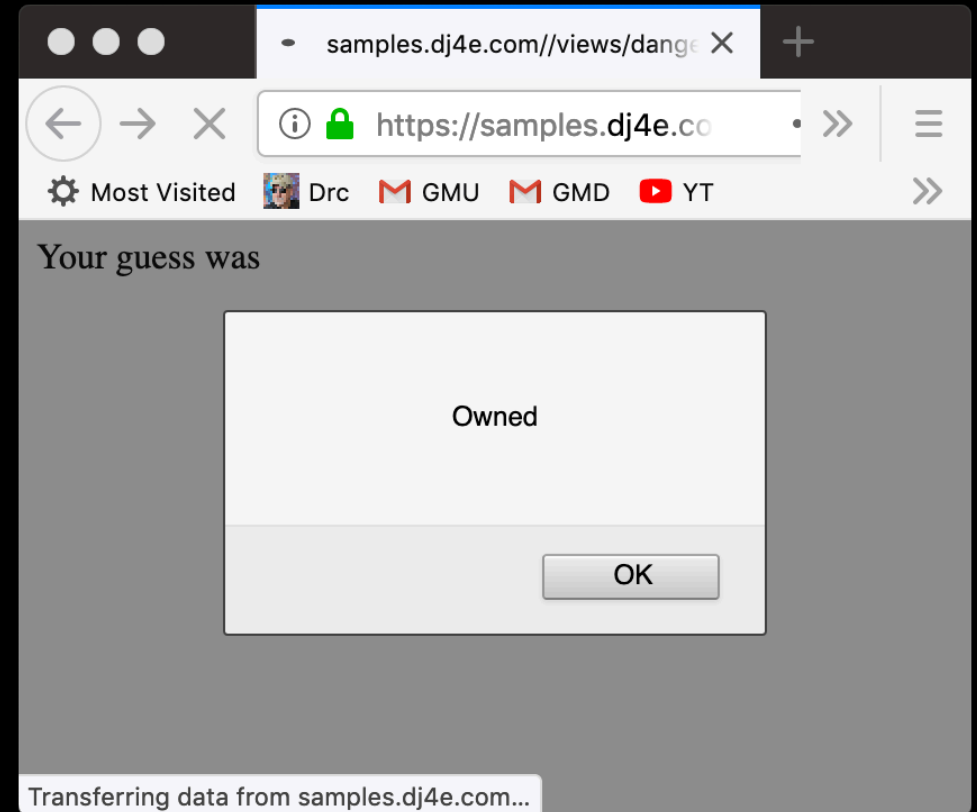
```
<html><body>  
<p>Your guess was <b>Bold</b></p>  
</body></html>
```



<https://samples.dj4e.com/views/danger?guess=%3Cscript%3Ealert%28%27Owned%27%29%3B%3C%2Fscript%3E>

Response Source

```
<html><body>
<p>Your guess was
<script>alert('Owned');</script></p>
</body></html>
```



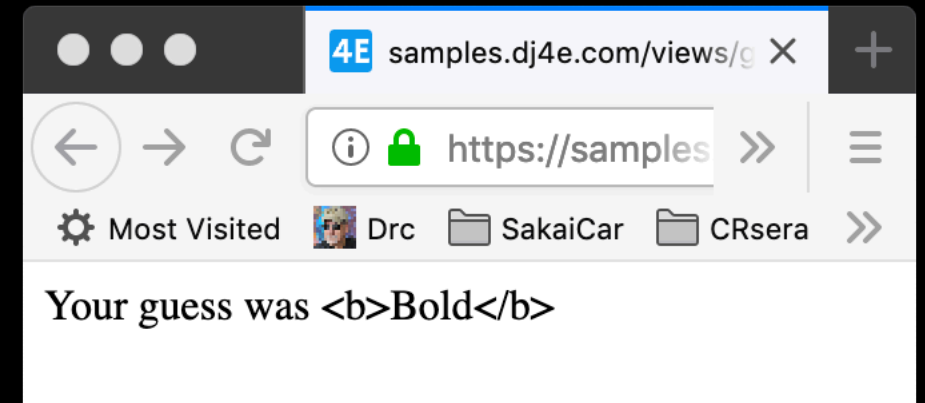
<https://samples.dj4e.com/views/game?guess=%3Cb%3EBold%3C%2Fb%3E>

HTML entities

```
from django.utils.html import escape

def game(request) :
    response = """<html><body>
    <p>Your guess was """+escape(request.GET['guess'])+"""</p>
    </body></html>"""
    return HttpResponse(response)
```

```
<html><body>
    <p>Your guess was &lt;b&gt;Bold&lt;/b&gt;</p>
    </body></html>
```



Parsing the URL after the Application and View

`https://samples.dj4e.com/views/rest/41`

```
urlpatterns = [  
    path('rest/<int:guess>', views.rest),  
]
```

```
from django.http import HttpResponse  
from django.utils.html import escape  
  
def rest(request, guess) :  
    response = """<html><body>  
    <p>Your guess was """+escape(guess)+"""</p>  
    </body></html>"""  
    return HttpResponse(response)
```

`<type:parameter-name>`



Class Views

– Inheritance

```
path('main', views.MainView.as_view()),
```

```
from django.http import HttpResponseRedirect
from django.utils.html import escape
from django.views import View

class MainView(View) :
    def get(self, request):
        response = """<html><body><p>Hello world MainView in HTML</p>
        <p>This sample code is available at
        <a href="https://github.com/csev/dj4e-samples">
        https://github.com/csev/dj4e-samples</a></p>
        </body></html>"""
        return HttpResponseRedirect(response)
```

Parameters to Class Views

<https://samples.dj4e.com/views/remain/abc123-42-xyzzzy>

```
path('remain/<slug:guess>', views.RestMainView.as_view()),
```

```
from django.http import HttpResponse
from django.utils.html import escape
from django.views import View

class RestMainView(View) :
    def get(self, request, guess):
        response = """<html><body>
        <p>Your guess was """+escape(guess)+"""</p>
        </body></html>"""
        return HttpResponse(response)
```

HTTP Status Codes

- <http://www.dr-chuck.com/page1.htm> - 200 OK
- <http://www.dj4e.com/nowhere.htm> - 404 Not Found
- 500 Server Error
- <http://www.drchuck.com/> - 302 Found / Moved
Also known as "redirect"

https://en.wikipedia.org/wiki/List_of_HTTP_status_codes

HTTP Location Header

- You can send a "Redirect" response instead of a page response to communicate a "Location:" header to the browser
- The location header includes a URL that the browser is supposed to forward itself to.
- It was originally used for web sites that moved from one URL to another.

http://en.wikipedia.org/wiki/URL_redirection

Sending a Redirect from a View

`https://samples.dj4e.com/views/bounce`

```
path('bounce', views.bounce)
```

```
from django.http import HttpResponseRedirect
from django.http import HttpResponseRedirect

# This is a command to the browser
def bounce(request) :
    return HttpResponseRedirect('https://www.dj4e.com/simple.htm')
```

<https://docs.djangoproject.com/en/3.0/ref/request-response/#django.http.HttpResponseRedirect>

• • •

dj4e.com/simple.htm

✕ +

⬅ ➡ ↺ 🏠

🔒 <https://www.dj4e.com/simple.htm> ⋮

🔍 Search

☰

⚙️ Most Visited

Drc

SakaiCar

Sakai

Tsugi

GMU

GMD

YT

CRsera

Teach

UMSI

LXP

➡

Simple Page

Some cool online [lessons](#).

Inspector

Console

Debugger

Style Editor

Performance

Memory

Network

➡

⌵

⋮

✕

Filter URLs

||

☒ Persist Logs

☒ Disable cache

No throttling ⬇ HAR ⬇

All

HTML

CSS

JS

XHR

Fonts

Images

Media

WS

Other

Status	Method	Domain	File	Headers	Cookies	Params	Response	Timings	Security
302	GET	samples.dj4e.com	bounce						
200	GET	www.dj4e.com	simple.htm						
404	GET	www.dj4e.com	favicon.ico						

3 requests

472 B / 1.39 KB transferred

Finish: 246 ms

Response headers (381 B)

Raw headers ☐

cf-ray: 51b507d6fc417e13-DTW

content-type: text/html; charset=utf-8

date: Tue, 24 Sep 2019 13:16:03 GMT

expect-ct: max-age=604800, report-uri="ht...com/cdn-cgi/beacon/expect-ct"

location: https://www.dj4e.com/simple.htm

server: cloudflare

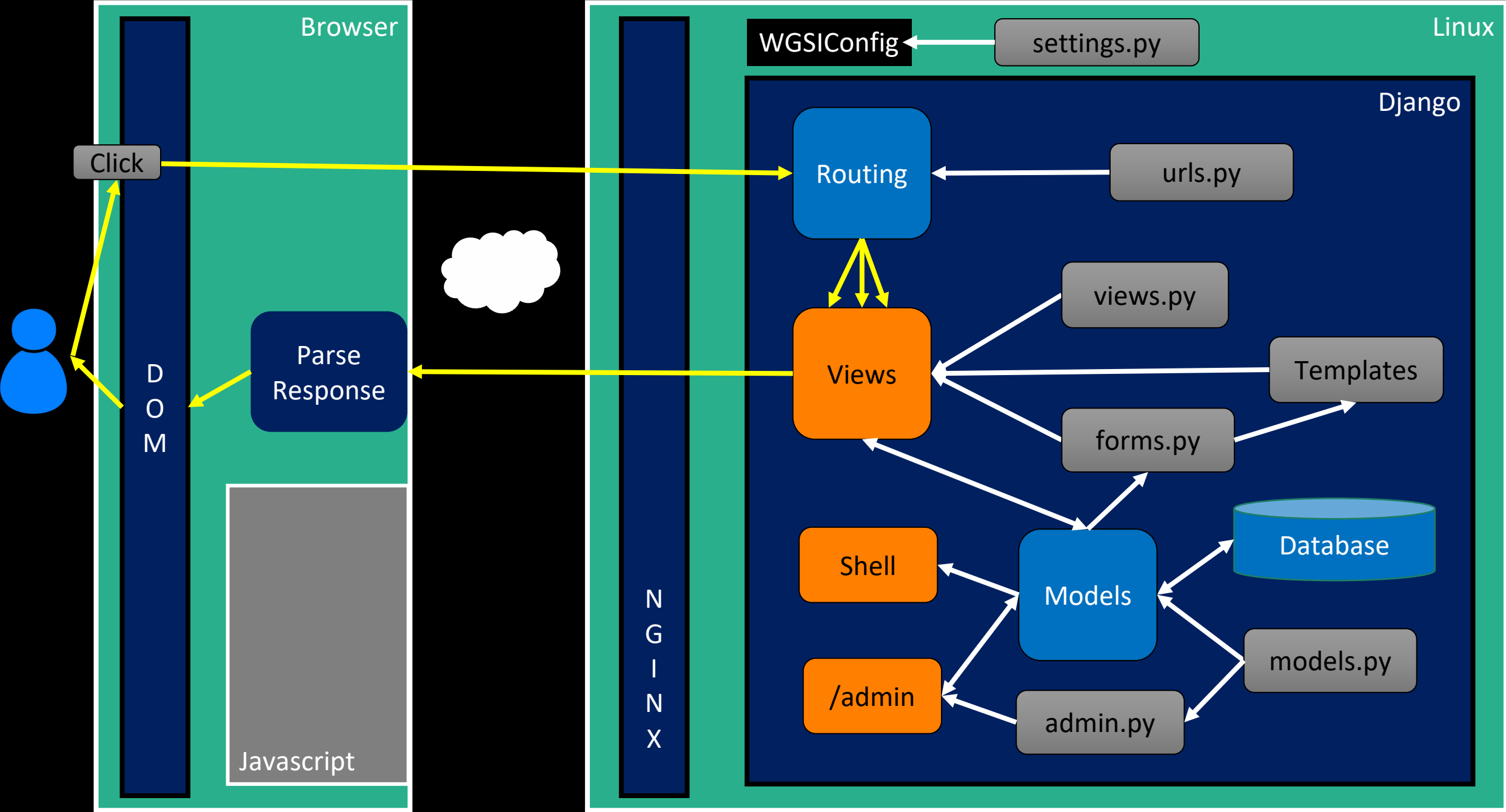
x-clacks-overhead: GNU Terry Pratchett

X-Firefox-Spdy: h2

x-frame-options: SAMEORIGIN

Templates to Organize HTML

<https://github.com/csev/dj4e-samples/tree/master/tmpl>



Templates

Being a web framework, Django needs a convenient way to generate HTML dynamically. The most common approach relies on templates. A template contains the static parts of the desired HTML output as well as some special syntax describing how dynamic content will be inserted.

A Django project can be configured with one or several template engines (or even zero if you don't use templates). Django ships built-in backends for its own template system, creatively called the Django template language (DTL), and for the popular alternative Jinja2.

A template is simply a text file. It can generate any text-based format (HTML, XML, CSV, etc.). A template contains **variables**, which get replaced with values when the template is evaluated, and **tags**, which control the logic of the template.

<https://docs.djangoproject.com/en/3.0/topics/templates/>

What is a Template?

- Concatenation and escaping can get tiresome and lead to very obtuse looking view code

```
from django.http import HttpResponseRedirect
from django.utils.html import escape
from django.views import View

class RestMainView(View) :
    def get(self, request, guess):
        response = """<html><body>
        <p>Your guess was """+escape(guess)+"""</p>
        </body></html>"""
        return HttpResponseRedirect(response)
```

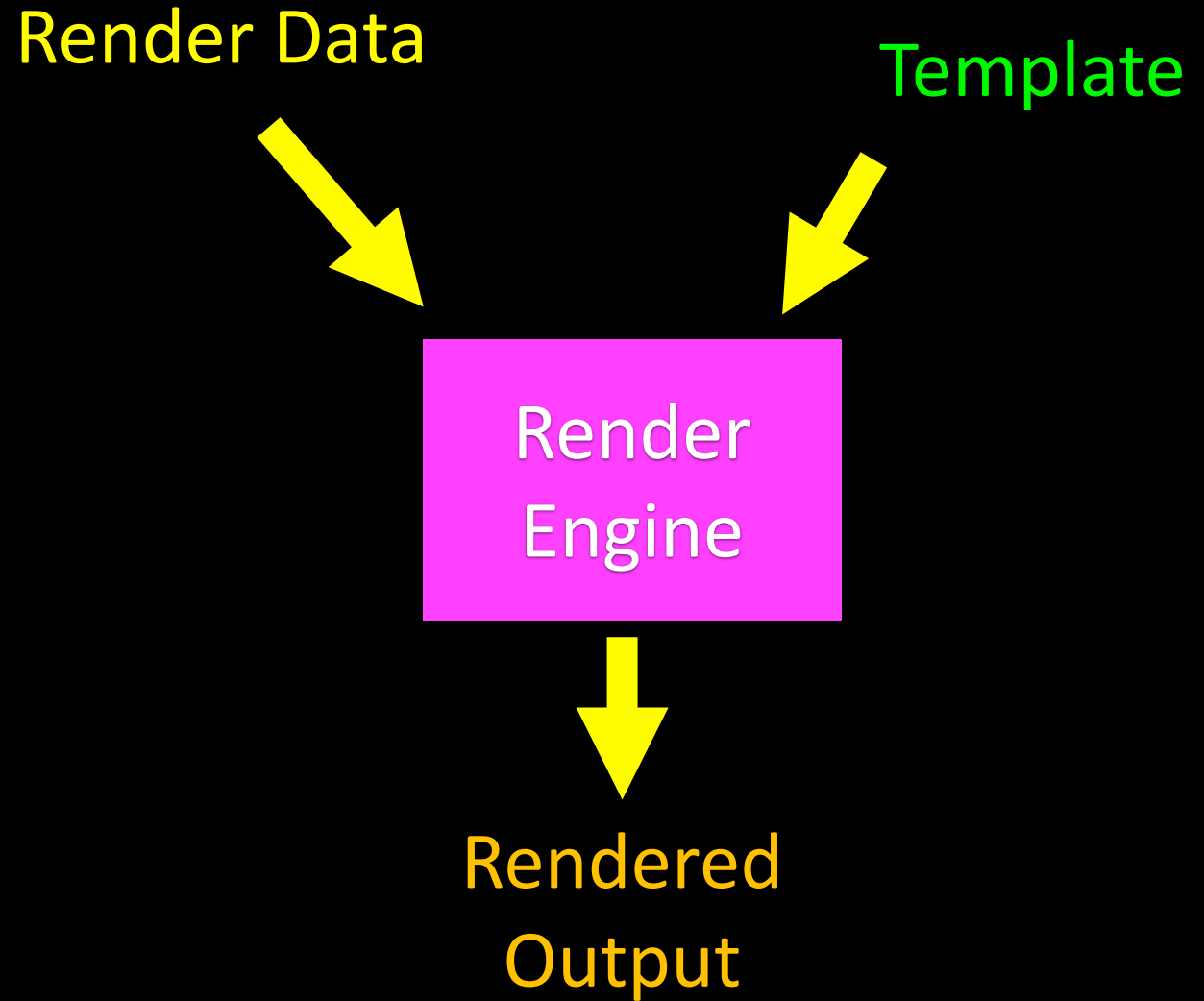
<https://samples.dj4e.com/views/rest/24>

Template Render Process

Render Data

Template

Render
Engine



```
graph TD; RD[Render Data] --> RE[Render Engine]; T[Template] --> RE; RE --> RO[Rendered Output]
```

The diagram illustrates the template rendering process. It features a central magenta rectangular box labeled 'Render Engine'. Two yellow arrows point towards this box: one from the top-left labeled 'Render Data' and another from the top-right labeled 'Template'. A single yellow arrow points downwards from the bottom of the 'Render Engine' box to the text 'Rendered Output'.

Rendered
Output

Template Render Process

```
{ 'dat' : 'Fun > Stuff' }
```

```
<h1>Hi!</h1>  
<pre>  
{{ dat }}  
</pre>
```

Render
Engine

```
<h1>Hi!</h1>  
<pre>  
Fun &gt; Stuff  
</pre>
```

URL -> View -> Template

<https://samples.dj4e.com/tmpl/game/200>

```
path('game/<slug:guess>', views.GameView.as_view())
```

```
from django.shortcuts import render
from django.views import View

class GameView(View) :
    def get(self, request, guess) :
        x = {'guess' : int(guess) }
        return render(request, 'tmpl/cond.html', x)
```

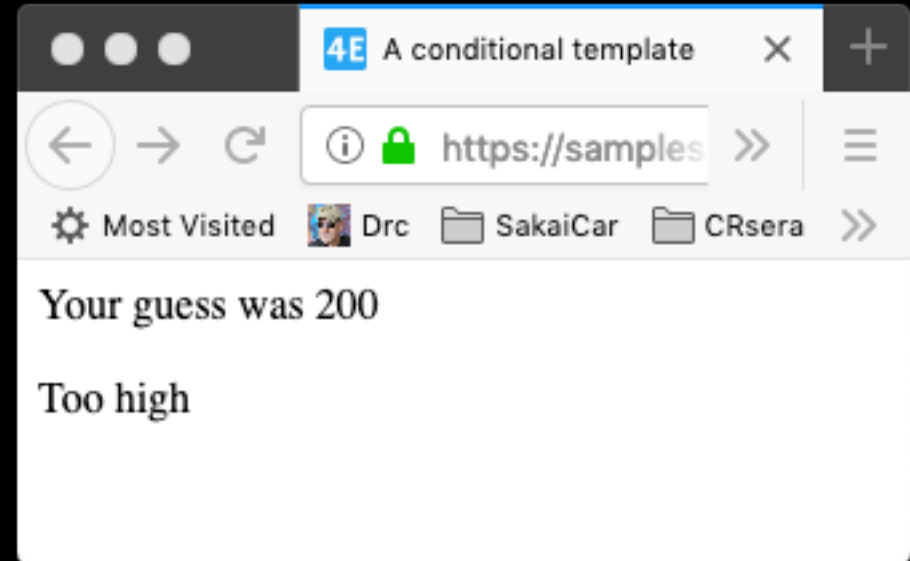
<https://samples.dj4e.com/tmpl/game/200>

[dj4e-samples/tmpl/templates/tmpl/cond.html](#)

```
<html>
<head>
    <title>A conditional template</title>
</head>
<body>
    <p>Your guess was {{ guess }}</p>
    {% if guess < 42 %}
        <p>Too low</p>
    {% elif guess > 42 %}
        <p>Too high</p>
    {% else %}
        <p>Just right</p>
    {% endif %}
</body>
</html>
```

```
from django.views import View

class GameView(View) :
    def get(self, request, guess) :
        x = {'guess' : int(guess) }
        return render(request, 'tmpl/cond.html', x)
```



Where are Templates?

- A Django project is made up of one or more applications in folders

```
dj4e-samples$ ls
LICENSE.md          form                pics
README.md           forums             requirements.txt
autos               getpost            rest
bookmany            gview              route
bookone             hello              scripts
crispy              home                session
db.sqlite3          manage.py           tmp1
dj4e-samples        many                tracks
favs                menu                users
favsql              myarts              views
```

Templates in Folders

- It is common to reuse the "name" of a template file in several applications
- We use a technique called "namespace" so that each application can load its own templates without template name collision

```
dj4e-samples$ ls */templates/*/detail.html favs/templates/favs/detail.html
favsql/templates/favsql/detail.html
forums/templates/forums/detail.html
pics/templates/pics/detail.html
dj4e-samples$
```

<https://en.wikipedia.org/wiki/Namespace>

<https://docs.djangoproject.com/en/3.0/topics/http/urls/#url-namespaces>

Templates in Name Spaces

- For the namespace to work, we need to put templates in a path that includes the **application name** twice. Weird but necessary. ☹

```
dj4e-samples$ ls */templates/*/detail.html favs/templates/favs/detail.html
favsql/templates/favsql/detail.html
forums/templates/forums/detail.html
pics/templates/pics/detail.html
dj4e-samples$
```

<https://en.wikipedia.org/wiki/Namespace>

<https://docs.djangoproject.com/en/3.0/topics/http/urls/#url-namespaces>

Django template language (DTL)

<https://docs.djangoproject.com/en/3.0/ref/templates/language/>

Template Tags / Code

Substitution

```
{{ zap }}  
{{ zap|safe }}
```

Calling code

```
{% url 'cat-detail' cat.id %}  
{% author.get_absolute_url %}
```

Logic

```
{% if zap > 100 %}  
{% endif %}
```

Blocks

```
{% block content %}  
{% endblock %}
```

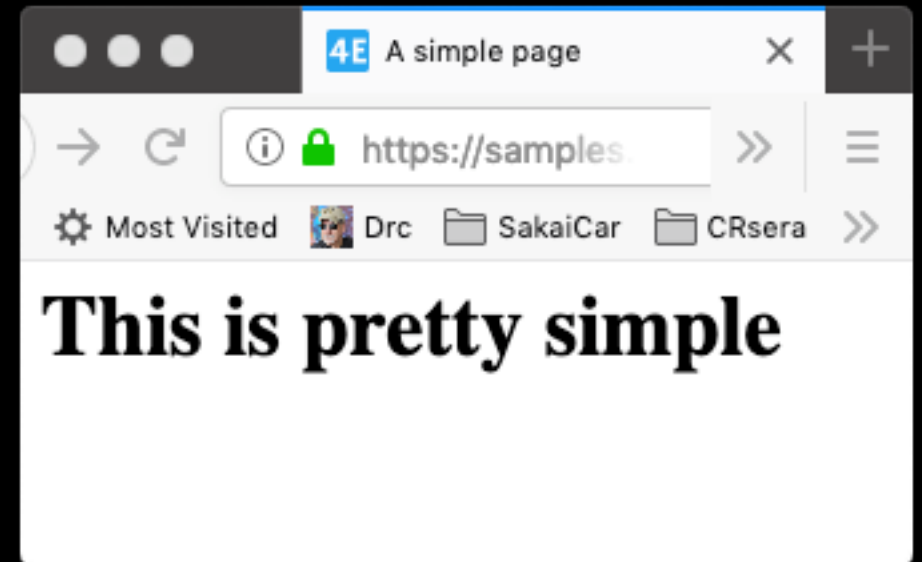

<https://samples.dj4e.com/tmpl/simple>

```
from django.shortcuts import render

def simple(request):
    return render(request, 'tmpl/simple.html')
```

[dj4e-samples/tmpl/templates/tmpl/simple.html](https://samples.dj4e.com/tmpl/templates/tmpl/simple.html)

```
<html>
<head>
    <title>A simple page</title>
</head>
<body>
    <h1>This is pretty simple</h1>
</body>
</html>
```

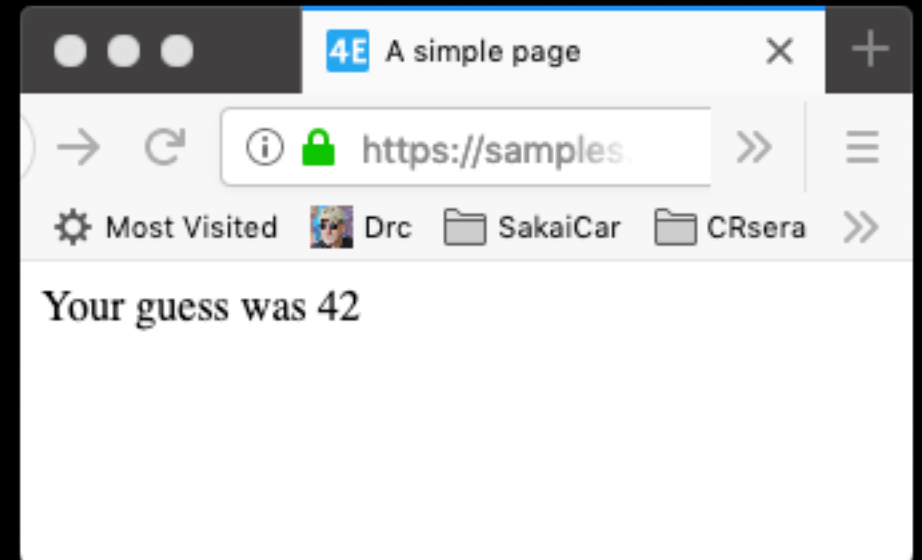


<https://samples.dj4e.com/tmpl/guess>

```
def guess(request) :  
    context = {'zap' : '42' }  
    return render(request, 'tmpl/guess.html', context)
```

[dj4e-samples/tmpl/templates/tmpl/guess.html](#)

```
<html>  
<head>  
    <title>A simple page</title>  
</head>  
<body>  
    <p>Your guess was {{ zap }}</p>  
</body>  
</html>
```

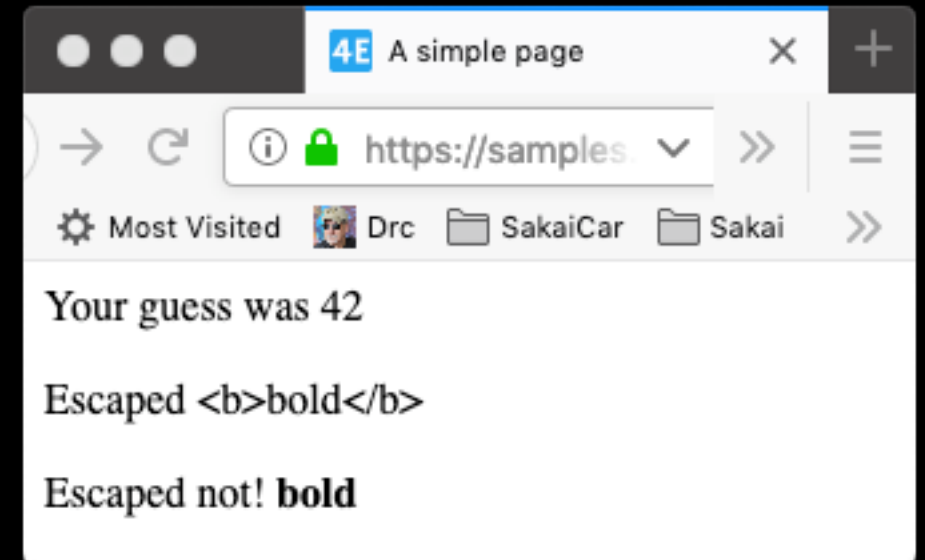


<https://samples.dj4e.com/tmpl/special>

```
def special(request) :  
    context = {'txt' : '<b>bold</b>',  
               'zap' : '42' }  
    return render(request, 'tmpl/special.html', context)
```

[dj4e-samples/tmpl/templates/tmpl/special.html](https://samples.dj4e.com/tmpl/templates/tmpl/special.html)

```
<body>  
    <p>Your guess was {{ zap }}</p>  
    <p>Escaped {{ txt }}</p>  
    <p>Escaped not! {{ txt|safe }}</p>  
</body>
```

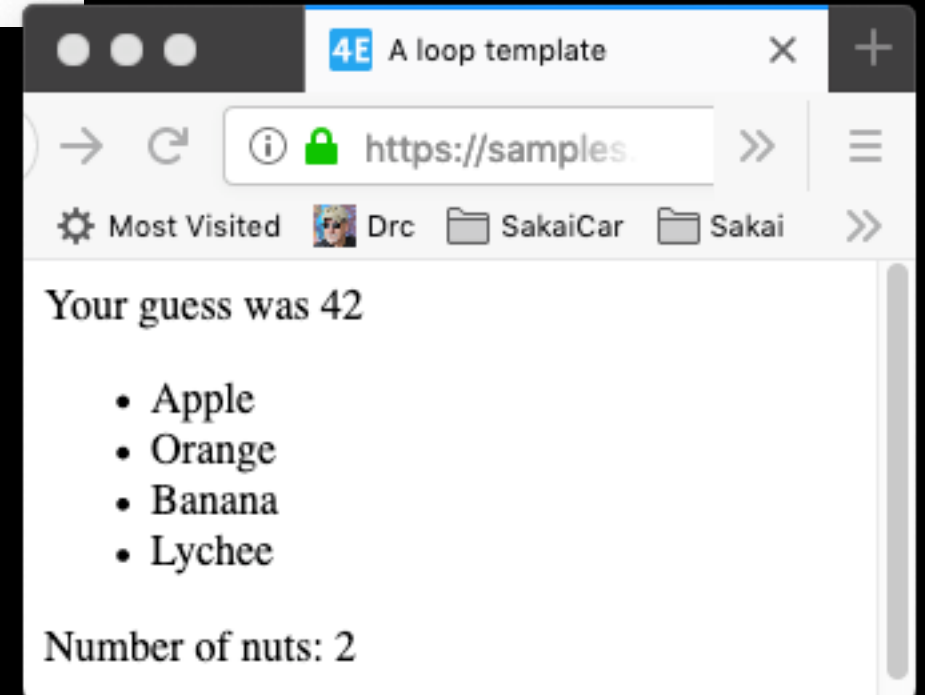


<https://samples.dj4e.com/tmpl/loop>

```
def loop(request) :  
    f = ['Apple', 'Orange', 'Banana', 'Lychee']  
    n = ['peanut', 'cashew']  
    x = {'fruits' : f, 'nuts' : n, 'zap' : '42' }  
    return render(request, 'tmpl/loop.html', x)
```

[dj4e-samples/tmpl/templates/tmpl/loop.html](https://samples.dj4e.com/tmpl/templates/tmpl/loop.html)

```
<ul>  
{% for x in fruits %}  
<li>{{ x }}</li>  
{% endfor %}  
</ul>  
{% if nuts %}  
    <p>Number of nuts: {{ nuts|length }}</p>  
{% else %}  
    <p>No nuts.</p>  
{% endif %}
```

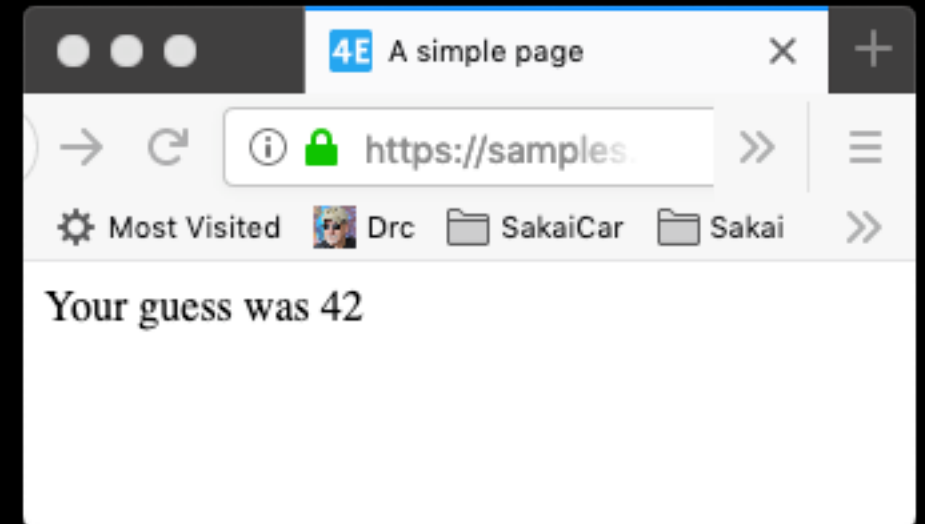


<https://samples.dj4e.com/tmpl/nested>

```
def nested(request) :  
    x = { 'outer' : { 'inner' : '42' } }  
    return render(request, 'tmpl/nested.html', x)
```

[dj4e-samples/tmpl/templates/tmpl/nested.html](https://samples.dj4e.com/tmpl/templates/tmpl/nested.html)

```
<body>  
    <p>Your guess was {{ outer.inner }}</p>  
</body>
```



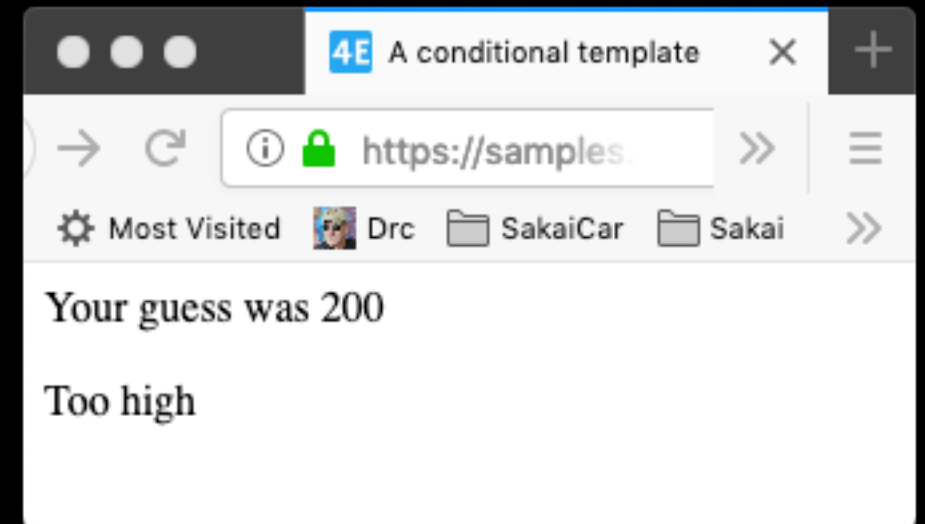
<https://samples.dj4e.com/tmpl/game/200>

```
path('game/<slug:guess>', views.GameView.as_view())
```

```
class GameView(View) :
    def get(self, request, guess) :
        x = { 'guess' : int(guess) }
        return render(request, 'tmpl/cond.html', x)
```

[dj4e-samples/tmpl/templates/tmpl/cond.html](https://samples.dj4e.com/tmpl/templates/tmpl/cond.html)

```
<p>Your guess was {{ guess }}</p>
{% if guess < 42 %}
    <p>Too low</p>
{% elif guess > 42 %}
    <p>Too high</p>
{% else %}
    <p>Just right</p>
{% endif %}
```



Template Inheritance

<https://docs.djangoproject.com/en/3.0/ref/urlresolvers/>

Review Python Object-Oriented Programming

The screenshot shows a web browser window with the URL <https://www.py4e.com/lessons/Objects>. The page title is "Object-Oriented Programming". The navigation bar includes "PY4E", "Get Started", "Lessons", "Materials", "Instructor", "Book", and "Login". The main content area features two video thumbnails. The left thumbnail shows a diagram of objects and classes with a play button. The right thumbnail shows a code editor with Python code for a class and its usage, also with a play button. Below the thumbnails are three dots indicating a carousel. At the bottom right, there is a "Select Language" dropdown menu.

<https://www.py4e.com/lessons/Objects>

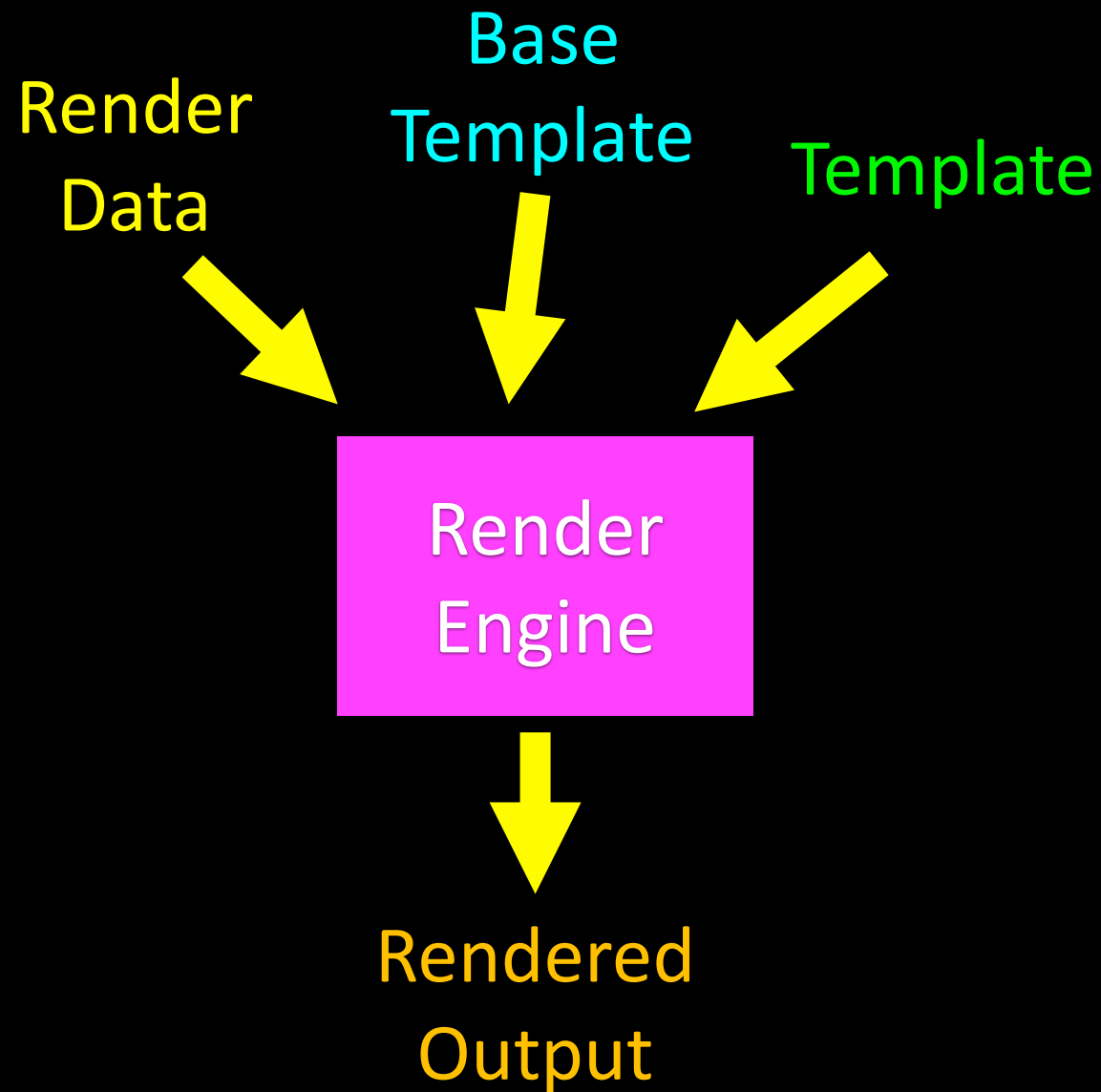
Inheritance



- When we make a new template - we can extend an existing template and then add our own little bit to make our new class
- Another form of store and reuse
- Don't Repeat Yourself (DRY)

https://en.wikipedia.org/wiki/Don%27t_repeat_yourself

Template Inheritance



Template Inheritance

tmpl/templates/tmpl/cond.html

```
<html>
<head>
  <title>A conditional template</title>
</head>
<body>
  <p>Your guess was {{ guess }}</p>
  {% if guess < 42 %}
    <p>Too low</p>
  {% elif guess > 42 %}
    <p>Too high</p>
  {% else %}
    <p>Just right</p>
  {% endif %}
</body>
</html>
```

tmpl/templates/tmpl/base.html

```
<html>
<head>
  <title>Base template</title>
</head>
<body>
  {% block content %}{% endblock %}
</body>
</html>
```

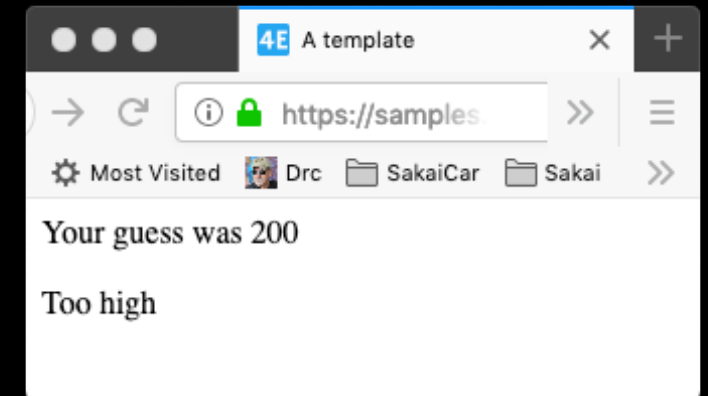
tmpl/templates/tmpl/cond2.html

```
{% extends "tmpl/base.html" %}

{% block content %}
  <p>Your guess was {{ guess }}</p>
  {% if guess < 42 %}
    <p>Too low</p>
  {% elif guess > 42 %}
    <p>Too high</p>
  {% else %}
    <p>Just right</p>
  {% endif %}
{% endblock %}
```

<https://samples.dj4e.com/tmpl/game2/200>

```
class GameView2(View) :
    def get(self, request, guess) :
        x = {'guess' : int(guess) }
        return render(request, 'tmpl/cond2.html', x)
```



tmpl/templates/tmpl/base.html

```
<html>
<head>
    <title>A template</title>
</head>
<body>
    {% block content %}{% endblock %}
</body>
</html>
```

tmpl/templates/tmpl/cond2.html

```
{% extends "tmpl/base.html" %}

{% block content %}
    <p>Your guess was {{ guess }}</p>
    {% if guess < 42 %}
        <p>Too low</p>
    {% elif guess > 42 %}
        <p>Too high</p>
    {% else %}
        <p>Just right</p>
    {% endif %}
{% endblock %}
```

URL Mapping / Reversing

<https://samples.dj4e.com/route/>

<https://docs.djangoproject.com/en/3.0/topics/http/urls/#reverse-resolution-of-urls>



Click

D
O
M

Parse
Response

Javascript

Browser



N
G
I
N
X

WGSISConfig

settings.py

Linux

Django

Routing

urls.py

views.py

Views

Templates

forms.py

Shell

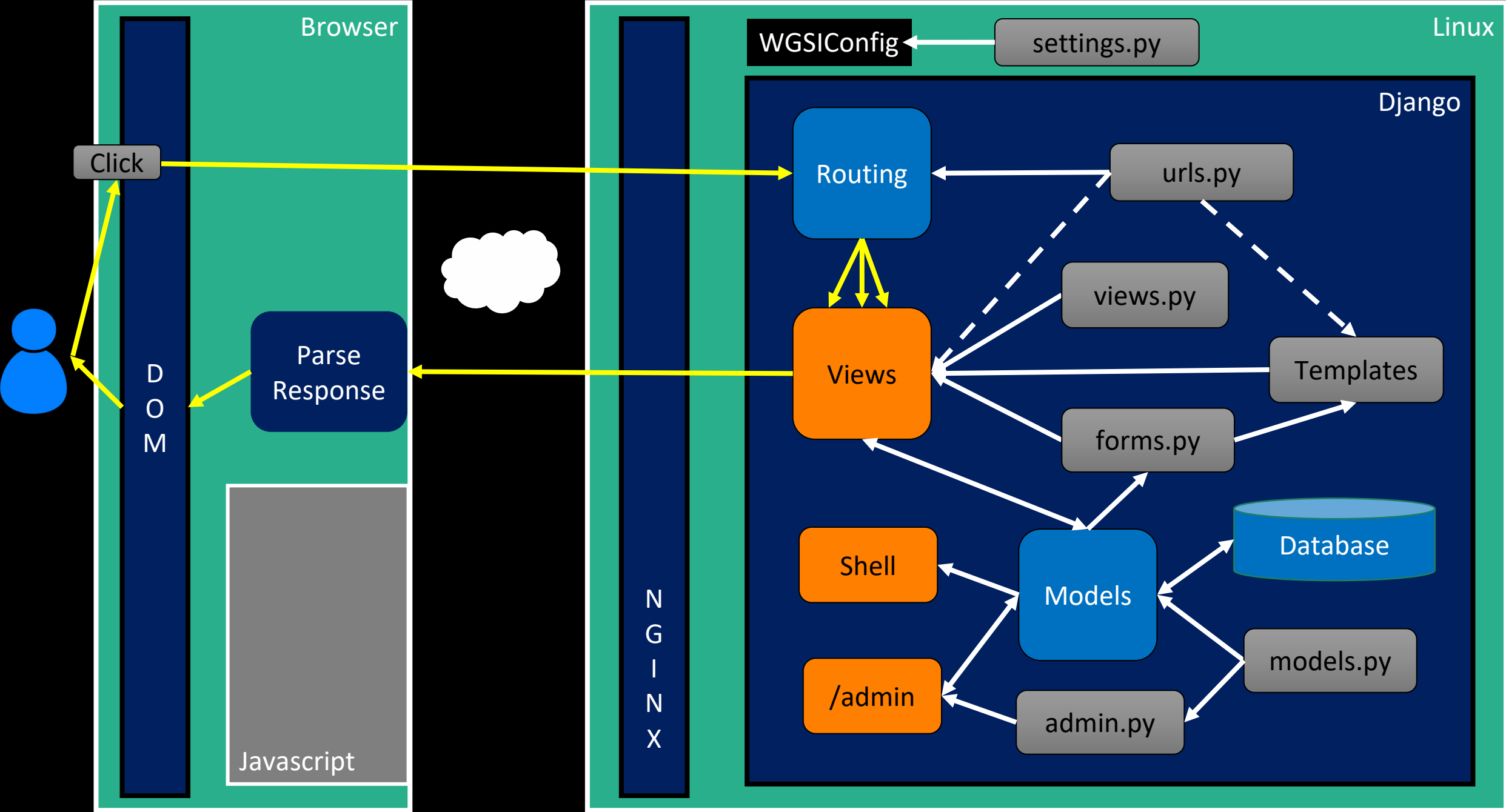
Models

Database

/admin

admin.py

models.py



Reverse Resolution of URLs

A common need when working on a Django project is the possibility to obtain URLs in their final forms either for embedding in generated content or for handling of the navigation flow on the server side (redirections, etc.)

It is strongly desirable to avoid hard-coding these URLs . Equally dangerous is devising ad-hoc mechanisms to generate URLs that are parallel to the design described by the URLconf, which can result in the production of URLs that become stale over time.

In other words, what's needed is a DRY mechanism. Among other advantages it would allow evolution of the URL design without having to go over all the project source code to search and replace outdated URLs.

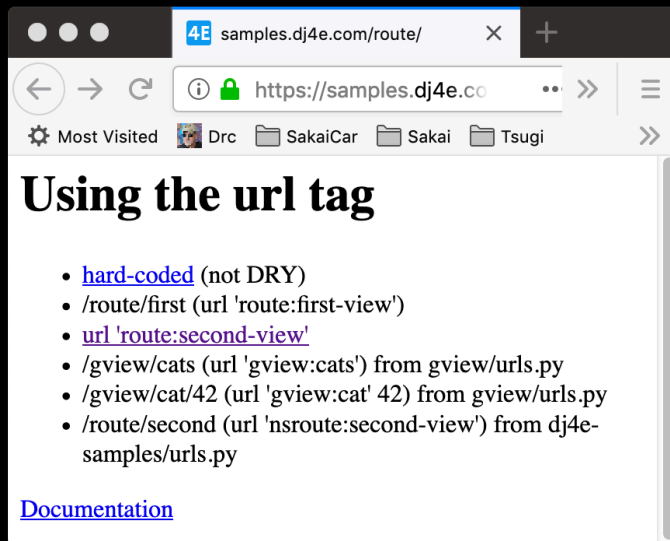
The primary piece of information we have available to get a URL is an identification (e.g. the name) of the view in charge of handling it. Other pieces of information that necessarily must participate in the lookup of the right URL are the types (positional, keyword) and values of the view arguments.

<https://docs.djangoproject.com/en/3.0/topics/http/urls/#reverse-resolution-of-urls>

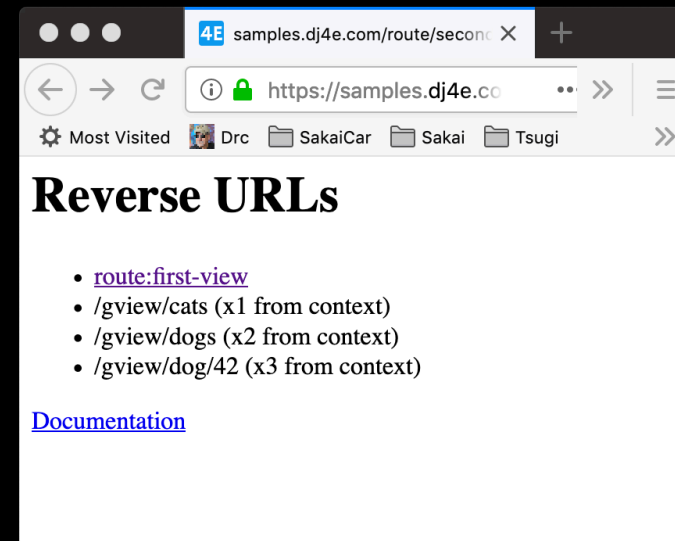
[dj4e-samples/route/urls.py](https://samples.dj4e.com/route/urls.py)

```
urlpatterns = [  
    path('', TemplateView.as_view(template_name='route/main.html')),  
    path('first', views.FirstView.as_view(), name='first-view'),  
    path('second', views.SecondView.as_view(), name='second-view'),  
]
```

<https://samples.dj4e.com/route/>



<https://samples.dj4e.com/route/second>




```

app_name = 'route'
urlpatterns = [
    path('', TemplateView.as_view(template_name='route/main.html')),
    path('first', views.FirstView.as_view(), name='first-view'),
    path('second', views.SecondView.as_view(), name='second-view'),
]

```

[dj4e-samples/route/urls.py](#)

[dj4e-samples/route/templates/route/main.html](#)

```

<li>
    <a href="/route/second">
        hard-coded</a> (not DRY)
</li>
<li>
    {% url 'route:first-view' %}
    (url 'route:first-view')
</li>
<li>
    <a href="{% url 'route:second-view' %}">
        url 'route:second-view'</a>
</li>

```

route:first-view

application
name

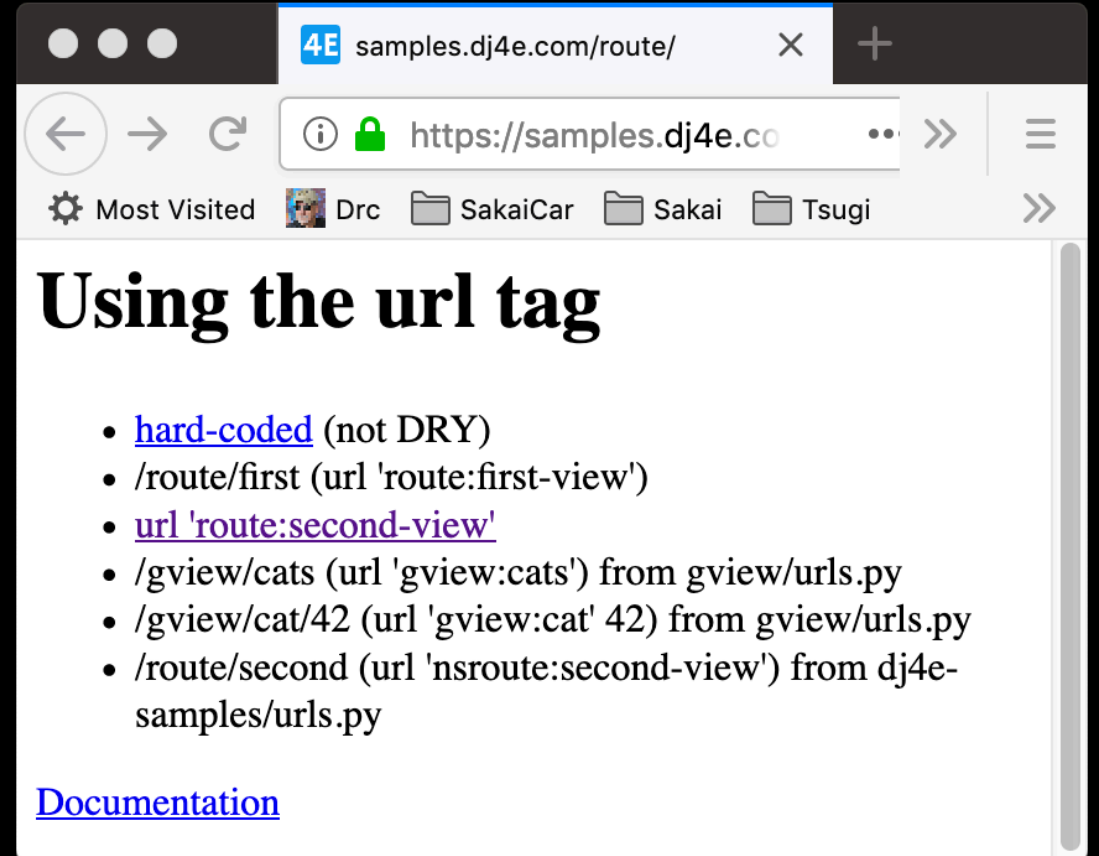
view
name

Using the url
tag in a
template

<https://samples.dj4e.com/route/>

[dj4e-samples/route/templates/route/main.html](https://samples.dj4e.com/route/templates/route/main.html)

```
<li>
  <a href="/route/second-view">
    hard-coded</a> (not DRY)
</li>
<li>
  {% url 'route:first-view' %}
  (url 'route:first-view')
</li>
<li>
  <a href="{% url 'route:second-view' %}">
    url 'route:second-view'</a>
</li>
```



The screenshot shows a web browser window with the address bar displaying <https://samples.dj4e.com/route/>. The browser's address bar also shows a lock icon and the text "https://samples.dj4e.co". Below the address bar, there is a navigation bar with a gear icon, the text "Most Visited", and several folder icons labeled "Drc", "SakaiCar", "Sakai", and "Tsugi". The main content area of the browser displays the title "Using the url tag" in a large, bold, black font. Below the title, there is a bulleted list of links generated by Django's url tag. The list includes:

- [hard-coded](#) (not DRY)
- </route/first> (url 'route:first-view')
- [url 'route:second-view'](#)
- </gview/cats> (url 'gview:cats') from gview/urls.py
- </gview/cat/42> (url 'gview:cat' 42) from gview/urls.py
- </route/second> (url 'nsroute:second-view') from dj4e-samples/urls.py

At the bottom of the page, there is a link labeled [Documentation](#).

`dj4e-samples/gview/urls.py`

```
app_name = 'gview'
urlpatterns = [
    path('cats', views.CatListView.as_view(), name='cats'),
    path('cat/<int:pk_from_url>', views.CatDetailView.as_view(), name='cat'),
]
```

`dj4e-samples/route/templates/route/main.html`

```
<li>
    {% url 'gview:cats' %}
    (url 'gview:cats') from gview/urls.py
</li>
<li>
    {% url 'gview:cat' 42 %}
    (url 'gview:cat' 42) from gview/urls.py
</li>
```

Parameter

`'gview:cat'` 42

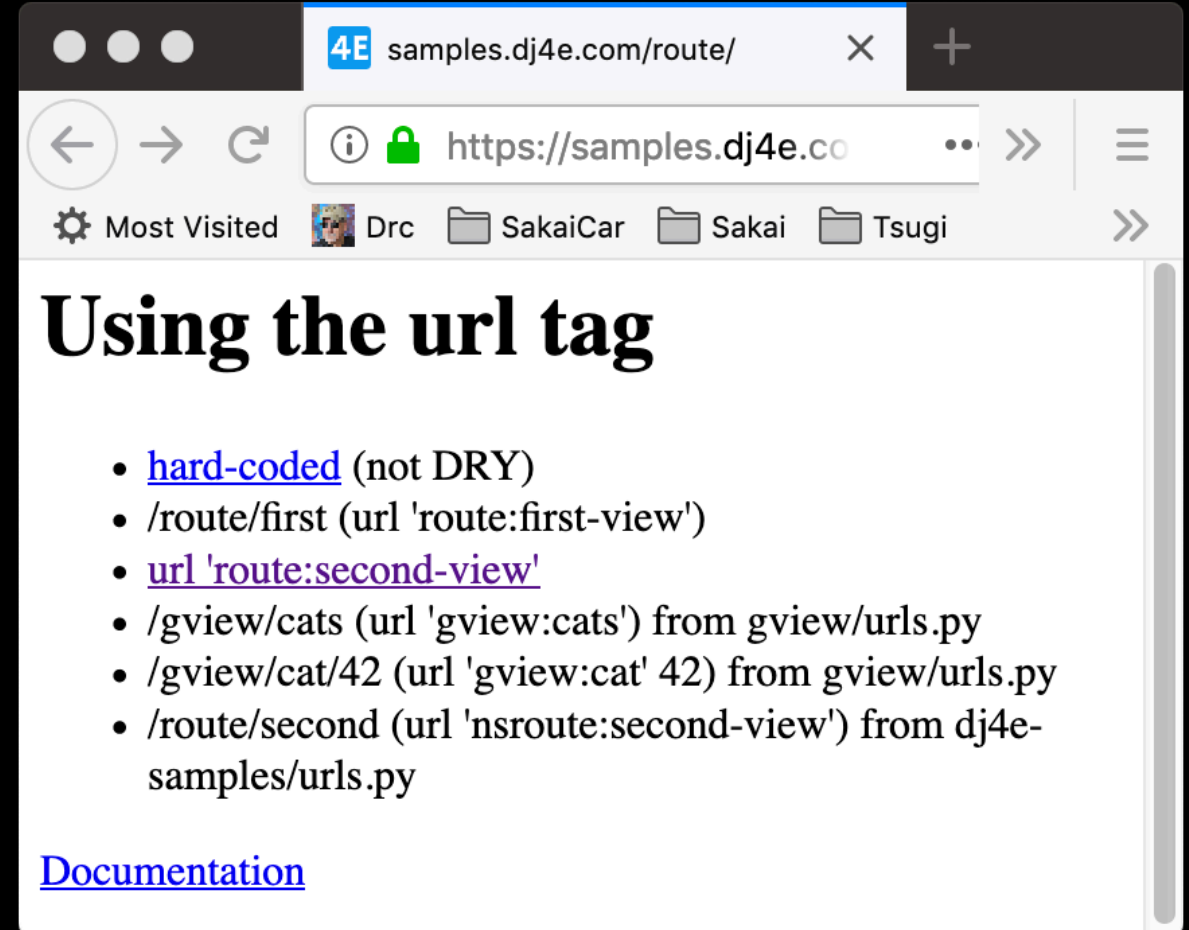
application	view
name	name

Other
applications and
parameters

<https://samples.dj4e.com/route/>

[dj4e-samples/route/templates/route/main.html](https://samples.dj4e.com/route/templates/route/main.html)

```
<li>
    {% url 'gview:cats' %}
    (url 'gview:cats')
</li>
<li>
    {% url 'gview:cat' 42 %}
    (url 'gview:cat' 42)
</li>
```



`dj4e-samples/dj4e-samples/urls.py`

```
urlpatterns = [  
    path('', include('home.urls')),  
    path('admin/', admin.site.urls), # Keep  
    url(r'^oauth/', include('social_django.urls', namespace='social')),  
    path('hello/', include('hello.urls')),  
    path('route/', include('route.urls', namespace='nsroute')),  
]
```

`dj4e-samples/route/templates/route/main.html`

```
<li>  
  <a href="{% url 'route:second-view' %}">  
    url 'route:second-view'</a>  
</li>  
...  
<li>  
  {% url 'nsroute:second-view' %}  
  (url 'nsroute:second-view')  
</li>
```

A "second"
name space

```
path('second', views.SecondView.as_view(), name='second-view'),
```

`dj4e-samples/route/urls.py`

`dj4e-samples/route/views.py`

```
from django.shortcuts import render
from django.urls import reverse
from django.views import View

class SecondView(View):
    def get(self, request) :
        u = reverse('gview:cats')
        u2 = reverse('gview:dogs')
        u3 = reverse('gview:dog', args=['42'] )
        ctx = {'x1' : u, 'x2': u2, 'x3': u3 }
        return render(request, 'route/second.html', ctx)
```

`dj4e-samples/route/templates/route/main.html`

```
<li>
    <a href="{% url 'route:first-view' %}">
        route:first-view</a>
</li>
<li>
    {{ x1 }} (x1 from context)
</li>
<li>
    {{ x2 }} (x2 from context)
</li>
<li>
    {{ x3 }} (x3 from context)
</li>
```

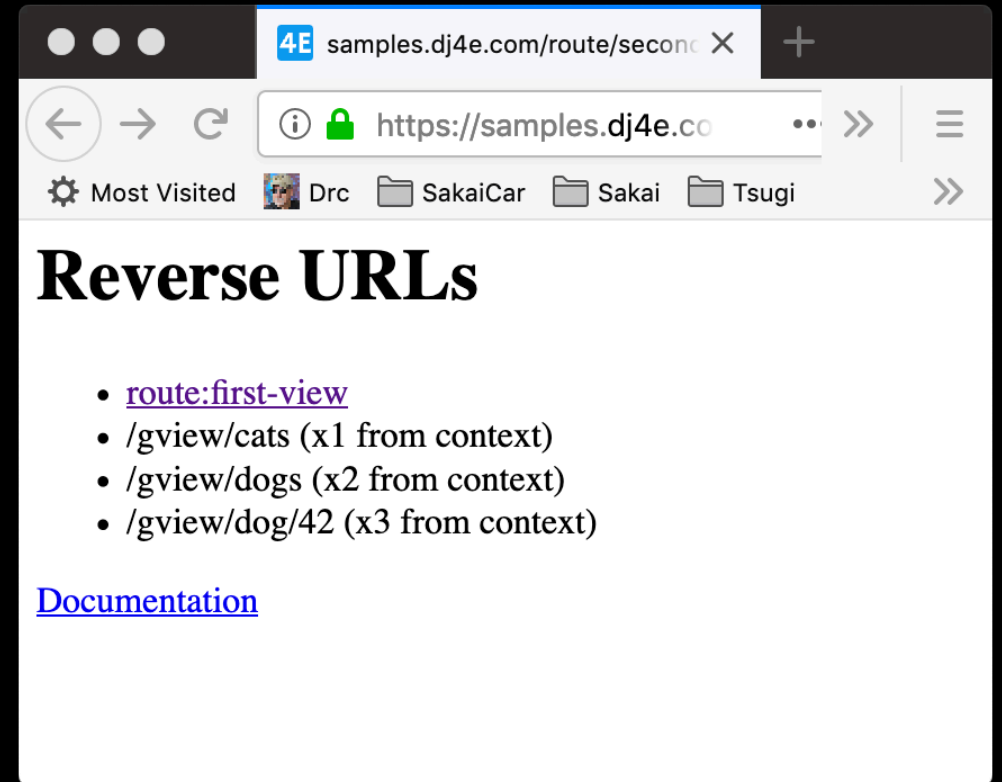
dj4e-samples/route/templates/route/main.html

```
class SecondView(View):
    def get(self, request) :
        u = reverse('gview:cats')
        u2 = reverse ('gview:dogs')
        u3 = reverse('gview:dog', args=['42'] )
        ctx = { 'x1' : u, 'x2': u2, 'x3': u3 }
        return render(request, 'route/second.html', ctx)
```

dj4e-samples/route/templates/route/main.html

```
<li>
    {{ x1 }} (x1 from context)
</li>
<li>
    {{ x2 }} (x2 from context)
</li>
<li>
    {{ x3 }} (x3 from context)
</li>
```

https://samples.dj4e.com/route/second



Summary

- Views are where we bring the application components together to handle requests from browsers and produce responses for the browsers
- Templates take a context and merge it into a template to produce HTML
 - Values can be substituted without without "escaping"
 - Coding in templates

Acknowledgements / Contributions

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Initial Development: Charles Severance, University of Michigan School of Information

Insert new Contributors and Translators here including names and dates

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