



JAVA

Class 26

# Agenda

Method Overriding vs Method Overloading  
This and Super keyword in Java

Overloading	Overriding
Whenever same method or Constructor is existing multiple times within a class either with different number of parameter or with different type of parameter or with different order of parameter is known as Overloading.	Whenever same method name is existing multiple time in both base and derived class with same number of parameter or same type of parameter or same order of parameters is known as Overriding.
Arguments of method must be different.	Argument of method must be same including order.
Method signature must be different.	Method signature must be same.
Private, static and final methods can be overloaded.	Private, static and final methods can not be override.
Access modifiers point of view no restriction.	Access modifiers point of view not reduced scope of Access modifiers but increased.
Also known as compile time polymorphism or static polymorphism or early binding.	Also known as run time polymorphism or dynamic polymorphism or late binding.
Overloading can be exhibited both are method and constructor level.	Overriding can be exhibited only at method label.
The scope of overloading is within the class.	The scope of Overriding is base class and derived class.
Overloading can be done at both static and non-static methods.	Overriding can be done only at non-static method.
For overloading methods return type may or may not be same.	For overriding method return type should be same.

# Task

1. A boy has his money deposited \$1000, \$1500 and \$2000 in banks-Bank A, Bank B and Bank C respectively. We have to print the money deposited by him in a particular bank. Create a class 'Bank' with a method 'getBalance' which returns 0. Make three subclasses named 'BankA', 'BankB' and 'BankC' with a method with the same name 'getBalance' which returns the amount deposited in that particular bank. Call the method 'getBalance' by the object of each of the three banks.
2. Write program in class A has final display method and try overload and override this method and observe result .

# This Keyword

***this*** is a keyword in Java.

***this*** keyword in java can be used inside the Method or Constructor of Class.

***this*** is a reference variable that refers to the current object.

***this*** is used to access the members of the same class

# This Keyword

Usage of java **this** keyword.

- **this** can be used to refer current class instance variable.
- **this** can be used to invoke current class method (implicitly).
- **this()** can be used to invoke the current class constructor.

# This Keyword

```
class Student{  
    int rollno;  
    String name;  
    float fee;  
    Student(int rollno,String name,float fee){  
        this.rollno=rollno;  
        this.name=name;  
        this.fee=fee;  
    }  
    void display(){System.out.println(rollno+" "+name+" "+fee);}  
}
```

```
class TestThis2{  
    public static void main(String args[]){  
        Student s1=new Student(111,"ankit",5000f);  
        Student s2=new Student(112,"sumit",6000f);  
        s1.display();  
        s2.display();  
    }}  
}
```

# This Keyword

```
class Message{
    Message(){
        System.out.println("hello a");
    }

    Message(int p){
        this();
        System.out.println("p");
    }
}
```

```
class ThisKeyword{
    public static void main(String args[]){
        Message a=new Message(12);
    }
}
```



# Task

```
public class Constructors {  
  
    Constructors(){  
        this(1);  
        System.out.println("Hi");  
    }  
    Constructors(int x){  
        this(1,2);  
        System.out.println("Hello");  
    }  
    Constructors(int x,int y){  
        System.out.println("How are you");  
    }  
  
    public static void main(String[] args) {  
        Constructors obj=new Constructors();  
    }  
}
```

# Task

1. Write program as a student class that has instance variables name and address. Create a constructor that will initialize those variables. Print name & address of given student by the displayInfo method.
2. Create a class in which you will have overloaded constructors. Create and instance of the class that will execute both constructors.

# Super Keyword

***super*** keyword in java is a reference variable which is used to refer immediate parent class object.

## Usage of Java super Keyword:

- ***super*** can be used to refer immediate parent class instance variable.
- ***super*** can be used to invoke immediate parent class method.
- ***super()*** can be used to invoke immediate parent class constructor.

# Super Keyword

***super*** is used to refer immediate parent class instance variable.

We can use ***super*** keyword to access the data member or field of parent class if parent class and child class have members with same name.

# Super Keyword

```
class Furniture{
    String color="Red";
}

class Chair extends Furniture{
    String color="black";
    void printColor(){
        System.out.println(color);//prints color of Chair class
        System.out.println(super.color);//prints color of Furniture class
    }
}

class MainClass{
    public static void main(String args[]){
        Chair d=new Chair();
        d.printColor();
    }
}
```

# Super Keyword

***super*** can be used to invoke parent class method

The ***super*** keyword also used to access the method of parent class when child class has overridden that method.

# Super Keyword

```
class Furniture{
    void color(){
        System.out.println(" Furniture color...");
    }
}

class Chair extends Furniture{
    void color(){
        System.out.println(" Chair color...");
    }

    void height(){
        System.out.println(" 5 ft ...");
    }

    void work(){
        super.color();
        height();
    }
}

class MainClass{
    public static void main(String args[]){
        Chair obj=new Chair();
        obj.work();
    }
}
```

# Super Keyword

*super is used to invoke parent class constructor.*

```
class Furniture{  
    Furniture(){  
        System.out.println("Furniture class Constructor");  
    }  
}
```

```
class Chair extends Furniture{  
    Chair(){  
        super();  
        System.out.println("Chair class Constructor");  
    }  
}
```

```
class MainClass{  
    public static void main(String args[]){  
        Chair d=new Chair();  
    }  
}
```



# Task

1. Write program: user class has a constructor that takes name and mobile number. Extend this class by userInfo that will have user address variable. Print users name, mobile number and address in userDetails method. Test your code.
2. Write program: Shape class has a constructor that takes the radius and extend circle class. Print area of circle while creating and Object of a child class.

# this vs super

**this** is used to refer **current-class** instance as well as static members

**super** is used to refer **super-class's** instance as well as static members.

**NOTE:** We can use this as well as super anywhere except static area. Example of this is already shown above where we use this as well as super inside public static void main(String[]args) hence we get Compile Time Error since cannot use them inside static area.

# this vs this()

THIS	THIS()
Used with variables and methods	Used with constructors only
One of the uses is differentiate between local and instance variables in a method call	Used to call one constructor from another belonging to the same class

# super vs super()

<b>SUPER</b>	<b>SUPER()</b>
super is used to call super class variables and methods by the subclass object when they are overridden by subclass.	super() is used to call super class constructor from subclass constructor.