

BIM303 MICROCOMPUTERS LAB EXPERIMENT #6


Objective(s) • Become familiar with **program control instructions**.

Lab Work Write an assembly program that can get a text input and find the characters that the indices in the given text and alphabet match. (You must use **the English** alphabet). The program must be able to run infinitely until the user enters "**TERMINATE**" as input. For example, for the given text "AYTDEKZHEUKHOM", the result is "A, D, E, H, K > 5":

Indexes	Letters	
1	A	
2	B	
3	C	
4	D	
5	E	
6	F	
7	G	'A' → index in text:1, index in alphabet:1 → match
8	H	'Y' → index in text:2, index in alphabet:25 → no match
9	I	'T' → index in text:3, index in alphabet:20 → no match
10	J	'D' → index in text:4, index in alphabet:4 → match
11	K	'E' → index in text:5, index in alphabet:5 → match
12	L	'K' → index in text:6, index in alphabet:11 → no match
13	M	'Z' → index in text:7, index in alphabet:26 → no match
14	N	'H' → index in text:8, index in alphabet:8 → match
15	O	'E' → index in text:9, index in alphabet:5 → no match
16	P	'U' → index in text:10, index in alphabet:21 → no match
17	Q	'K' → index in text:11, index in alphabet:11 → match
18	R	'H' → index in text:12, index in alphabet:8 → no match
19	S	'O' → index in text:13, index in alphabet:15 → no match
20	T	'M' → index in text:14, index in alphabet:13 → no match
21	U	
22	V	
23	W	
24	X	
25	Y	
26	Z	

1. Get a text as an input using Emulator Screen. The program must only accept capital letters. The program must check whether the entered character is a capital letter and if it is not, it can be neither processed nor printed. For example, if the user enters "C1E?+N:*+G" then the program must not print '1', '?', '+', ':', '*' and print only "CENG". When the Enter key is pressed, the program must get the printed text as input and start processing.
2. When the program gets the input from the user, it must check each character if the required match occurs and store the matched characters.
3. Finally, the program prints the matched characters and the count of matched characters on the Emulator Screen and waits for the new text until the new text is "TERMINATE".

Example:

 emulator screen (80x25 chars)

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ENTER INPUT:ABCDEF > A,B,C,D,E,F > 6
ENTER INPUT:MICROCOMPUTERS > C > 1
ENTER INPUT:CENG > > 0
ENTER INPUT:CENGCOMPUTER > > 0
ENTER INPUT:AYTDEKZHEI > A,D,E,H > 4
ENTER INPUT:AYTDEKZHEUKHOM > A,D,E,H,K > 5
ENTER INPUT:TERMINATE

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Demo Code: Get input as a string from the user:

<pre> org 100h MOV DI,0 MOV CX,0 MOV DX, OFFSET MSG MOV AH,9 INT 21H GETWORD: MOV AH,00 INT 16H CMP AL,0DH JE PRINT MOV AH,0EH INT 10H MOV ARR[DI],AL INC DI INC CX JMP GETWORD </pre>	<pre> PRINT: MOV DX, OFFSET MSGPRINT MOV AH,9 INT 21H MOV DI,0 LOOP1: MOV AL, ARR[DI] MOV AH,0EH INT 10H MOV AL, ' ' MOV AH,0EH INT 10H INC DI Loop LOOP1: ret ARR DB 26 DUP(0) MSG DB "ENTER INPUT:\$" MSGPRINT DB " > \$" NEWLINE DB 13,10,"\$" </pre>
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Evaluation You must complete your work until lab hour. You will be evaluated during the lab session.

NOTE: Students who do not submit tasks through ESTUOYS will have their points **degraded**. Late submissions will not be accepted.