

李云舞 Noa Li

Designer & Project Manager

CONTACT

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ABOUT ME

Hello there! My name is Noa Li. I am a designer and project manager with 6 years of work experience.

I am adept at integration and communication, and I have been enthusiastic about interdisciplinary learning since my university days. Through participation in various projects, I have developed the ability to swiftly leverage limited resources and maximize their potential when collaborating with talents from various fields.

SERVICES

- Product 3D Modeling
- Graphic Design
- 2D/3D Animation
- Website/UI Visual Design
- Exhibition Design
- Project Management
- Production Management

EDUCATION

2015-2016 元智大學 設計與工程創意整合學分學程

Yuan Ze University
Art, Design & Engineering Creative Integration Credit Program

2016.07 波隆納大學 義大利暑期設計學程

Università di Bologna
Italian Design Summer School

2013-2017 元智大學 藝術與設計學系

Yuan Ze University
Master of Art & Design

EXPERIENCE

2015-2016 元智大學女子排球隊 隊長

Yuan Ze University Women's Volleyball
Captain

2016-2018 人嶼科技藝術有限公司 實習生/設計師

Legacy Lab International
Intern/Designer

2018-2019 天晴設計有限公司 設計師

Afterrain Design
Designer

2019-Now 嘵樂科技股份有限公司 設計師/專案管理/生產經理

Intrising Network
Designer/Production/Project Manager

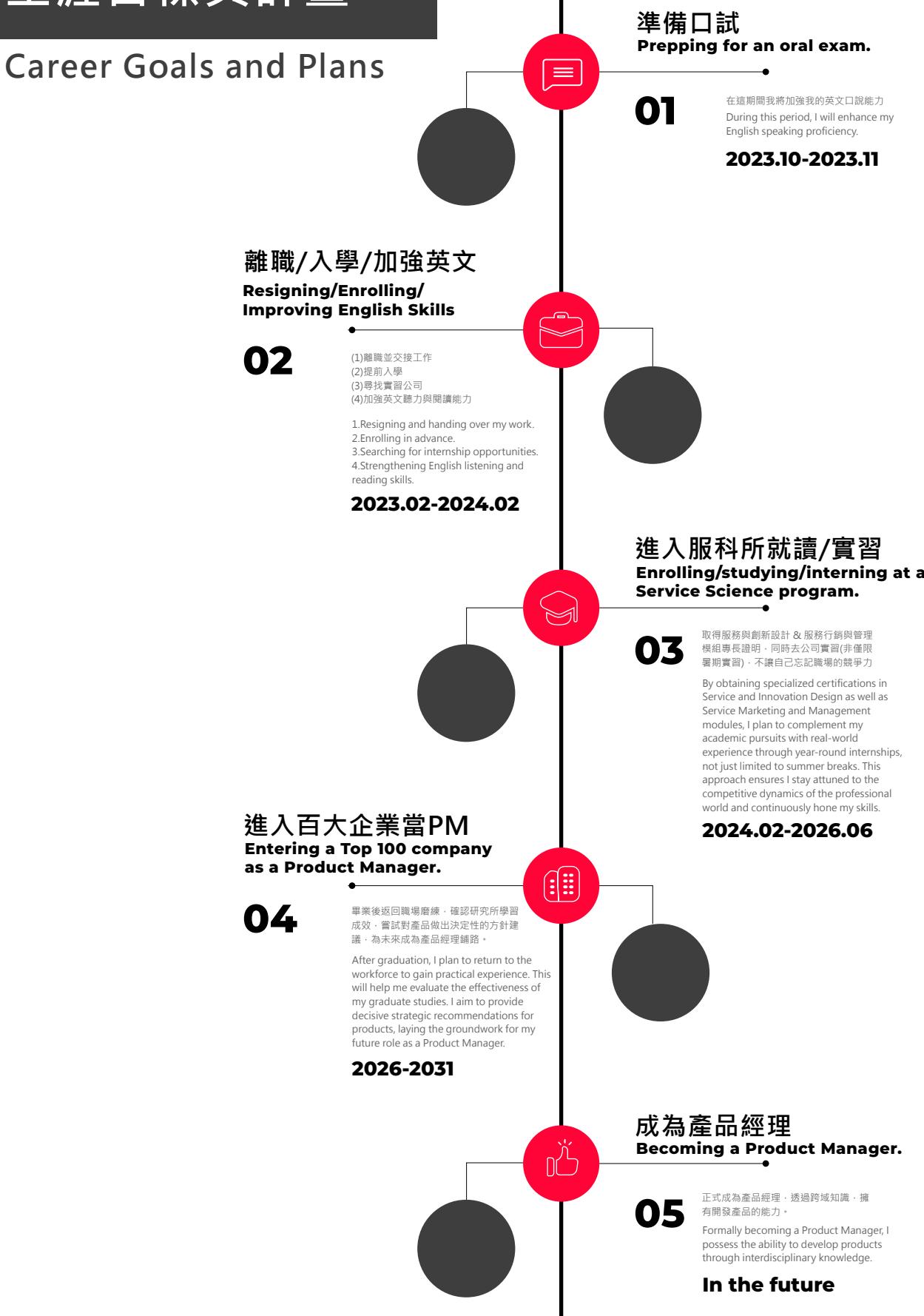


無論如何，請務必至我的個人官網查看
Please visit my personal website for further information.

這是自己寫的個人網站，並架設於Gihub Page
This is a personal website I created and hosted on GitHub Pages.

生涯目標與計畫

Career Goals and Plans



特殊專案經驗

Special Project Experience



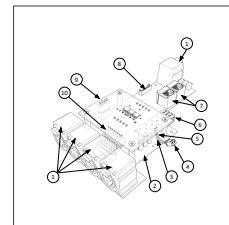
Dance x Design



Water City



InstaViewer



Video Switch

2017

2018

2021

2023

Portfolio>Art Installation>Dance x Design

大學期間，我接受了與設計邏輯相關的知識教育。在大四時，進入裝置藝術公司實習，認識了不同背景的工程師朋友，當時我成功地開發了一個偵測身體輪廓的裝置，這經驗讓我深刻認識到跨領域合作帶來的新創意。

Portfolio>Art Installation>Water City

畢業後，我在實習公司持續工作。這段時間內，更深入地研究機構和美學相關領域，培養了持續進行研究的精神。例如，我投入了對油水分離技術的研究，致力於找到使顏料在管內更順暢不黏附的配方。這研究精神在我心中扎根。

Portfolio>User Interface>InstaViewer

隨後，加入了一家科技公司，至今已四年。一開始我擔任視覺設計，接手公司所有的視覺，包含UI設計。

Portfolio>Project Management>Video Switch

為因應公司轉型，後來我兼任了視覺設計與生產管理職位。雖然設計時間變得有限，但我逐漸具備了專案管理的技能，能與工程師溝通，協調各方，確保專案準時完成。此外，公司產品需要前往專業的電子加工廠製造，我也具備了與加工廠順暢溝通和協調的能力，並能進行故障排除。這些經驗讓我學會了如何避免再次發生相同的錯誤。

核心能力

Core Competencies

跨領域溝通

Interdisciplinary Communication

因為做過許多不同類型的專案，讓我具備跨領域溝通的能力。

Having worked on various types of projects has equipped me with the ability to communicate across different domains.

*但是對於資訊與軟體的知識有限，尚無法接手管理這方面的專案。
*However, my knowledge in information technology and software is limited, making it currently beyond my capabilities to take charge of projects in this area.

01

平面設計 Graphic Design

平面設計能力讓我的圖面表達能力清晰
Graphic design proficiency enhances my ability to express ideas clearly through visuals.

02

工業設計 Industrial Design

工業設計能力可以讓客戶了解3D產品的大小與外觀，是否與需求一致
Industrial design proficiency allows clients to grasp the size and appearance of 3D products, ensuring they align with their requirements.

03

展場設計 Exhibition Design

展場設計能力可以讓我有空間佈場思維
Exhibition design proficiency allows me to have spatial layout thinking.

04

網站介面設計 UI Design

具備前端程式語言基礎搭配平面設計，可以讓我與前端工程師溝通順暢
Having proficiency in front-end programming languages, combined with graphic design skills, enables me to communicate effectively with front-end engineers.

05

生產管理 Production Management

生產管理讓我有電子製造的軟硬體跨部門溝通能力
Production management has granted me the capacity to communicate effectively across hardware and software departments in electronic manufacturing.