

YUNUS YENIGOR

1025 Post Street, San Francisco, CA 94109 ☎ (415) 867-5165 ✉ yunus@engineer.com

in www.linkedin.com/in/yunyeng ○ www.github.com/yunyeng

SUMMARY

Full Stack Software Engineer with M.S. in Information Technology, B.S. in Industrial and Systems Engineering and over one year of work experience.

Objective: To obtain a challenging Full Time position in the field of Computer Science and/or Software Engineering where I can utilize my technical skills, education, experience and passion.

KEY SKILLS

- Java, Javascript/NodeJS, PHP
- Web Based Application Development
- Object-Oriented Design and Programming and Multi-Tier Software Architecture
- Good algorithm design skills

EXPERIENCE

Software Engineer, Scalable Press, San Francisco, CA Full Time June 2016 –

- Developed a Prime Inventory system for Company warehouses to decrease the turnaround time for daily orders. **(CoffeeScript/NodeJS, AngularJS, MongoDB)**
- Scaled DTG Printer Rip Server by creating multiple virtual machines, and distributing queue jobs to these machines, removing the bottleneck in the queue, decreased turnaround time.
- Redesigned DTG Printer Workstation in facilities to decrease the faulty prints during day caused by operators.

Full Stack Software Engineer Intern, FuelX, San Francisco, CA Full Time May 2015 – Oct 2015

- Built a Real Time Map Pinpointing System that displays Company's most current served ads all over the world. **(Javascript/AngularJS, Google Maps API, PHP/Symfony)**
- Implemented a Front-End Ad Creation system for company's customers to create their own Ads to be served on the Ad Network, which decreased new customers' on boarding time by 50%. **(Javascript/AngularJS, PHP/Symfony)**

Junior Software Developer, Revolv, Istanbul, Turkey Full Time Feb 2014 – Jun 2014

- Developed dashboard that uses Mobile Application data, implemented real-time charts, graphs, and various tables. **(PHP/CodeIgniter, Javascript/jQuery)**
- Contributed to existing API and codebase that feeds Mobile Application and dashboard. **(Javascript/NodeJS)**
- Developed various Facebook applications, including games and survey forms for various public events on customer demands. **(PHP/Laravel/Symfony)**

PROJECTS

OPEN SOURCE SOCIAL COURSEWARE SYSTEM Developed social media courseware system as an online Education platform. Presented as undergraduate thesis. Used within the University for various classes. **(PHP, MySQL, Javascript)**

OPEN SOURCE BLOGGING PLATFORM Developed a robust, clean and lightweight blogging platform (package) for masses, to replace complex and heavy Wordpress framework. **(PHP, MySQL, Javascript)**

CLARKE-WRIGHT SAVINGS ALGORITHM CAPACITATED VEHICLE ROUTING PROBLEM Implemented Savings Algorithm for the capacitated vehicle routing problem in C for the class project, presented to jury. **(C)**

SOFTWARE SKILLS

Java, Javascript, Python, PHP, C, R, SQL, MongoDB, HTML/CSS, NodeJS, AngularJS, D3.js, jQuery, Android SDK.

EDUCATION

MS, Information Technology Management, Specialized in Business Data Analytics Apr 2016

Golden Gate University, San Francisco, CA

BS, Industrial and Systems Engineering Jun 2014

Yeditepe University, Istanbul, Turkey

Course Highlights: Linear programming, Mathematical Modeling, Probability, Statistics, Algorithms, Data Structures, Operations Research, Optimization, Markov Chains, Queuing Theory, Monte Carlo simulation