Prof. Yun Zhang

Communication University of Zhejiang Phone: (+86) 159-6884-7619

College of Media Engineering Email: jackiezhy0821@gmail.com

No.998 Xueyuan Street, Hangzhou China, 310018 Homepage: https://yunzhang-cuz.github.io

EDUCATION

09/2009 - 03/2013 Ph.D. Computer Science and Technology, Zhejiang University

Dissertation: Research on Interactive Editing and Blending of Visual Media

Advisor: Prof. Ruo-feng Tong

07/2010 - 08/2012 Visiting Scholar, Graphics and Geometric Computing Group, Tsinghua University

Advisor: Prof. Shi-Min Hu

09/2006 - 06/2009 M.S. Computer Science, Hangzhou Dianzi University

Advisor: Prof. Guo-Jun Dai

09/2002 - 06/2006 B.E. Software Engineering, Hangzhou Dianzi University

WORK EXPERIENCE

12/2022 - now Professor, Vice Dean Communication University of Zhejiang, China

12/2015 - 12/2022 Associate Professor Communication University of Zhejiang, China

04/2013 - 12/2015 Assistant Professor Communication University of Zhejiang, China

03/2009 - 08/2009 Software Engineering ECI TELECOM CHINA

08/2008 - 10/2008 Engineering Intern Nokia Networks

TEACHING

Advanced Programming Language (undergraduate, 2016 to now)

Data Structure (undergraduate, 2015 to now)

Computer Graphics (undergraduate, 2022, 2023)

Machine Learning (undergraduate, 2022, 2023)

ACADEMIC VISITING EXPERIENCE

12/2022 - 10/2023 Academic Visitor School of Computer Science and Informatics, Cardiff University, UK

07/2019 - 08/2019 Academic Visitor School of Computer Engineering and Science, Victoria University of Wellington, New Zealand

02/2018 - 08/2018 Academic Visitor School of Computer Science and Informatics, Cardiff University, UK

RESEARCH GRANTS

Zhejiang Provincial Natural Science Foundation of China, 100,000 RMB, 2022.1-2024.12, PI

Zhejiang Provincial Natural Science Foundation of China, 100,000 RMB, 2019.1-2021.12, PI

National Natural Science Foundation of China, 190,000 RMB, 2017.1-2019.12, PI

Zhejiang Science and Technology Planning Project, 200,000 RMB, 2015-2016.12, PI

Zhejiang Provincial Natural Science Foundation of China, 80,000 RMB, 2014.1-2016.12, PI

ACADEMIC ACTIVITIES

International Program Committee member, Pacific Graphics 2020-2025, Computer Graphics International 2023, Computational Visual Media 2021-2025, etc.

Judge of Shing-Tung Yau High School Science Award, 2019-now

International Journal and Conference Reviewer, IEEE Transactions on Visualization and Computer Graphics, Pacific Graphics, EuroGraphics, The Visual Computer, Computers & Graphics Journal of Computer Science and Technology, Multimedia Tools and Applications Journal, Computational Visual Media Journal.

Member of Asia Graphics, 2021-now.

Senior member of China Computer Federation(CCF), 2023-now.

Director of member of Hangzhou Computer Federation, 2023-now.

TALKS

RecStitchNet: Learning to Stitch Images with Rectangular Boundaries, 12-th International Conference on Computational Visual Media, Wellington, New Zealand, 10-12 Apr. 2024.

Content Manipulation of 360-degree Panoramas on the Sphere, Seminar of Visual Computing Group, Cardiff University, UK, 19 Apr. 2023.

3D Corrective Nose Reconstruction from a Single Image, 9-th Computational Visual Media Conference, Qingdao, China, 21-23, Apr. 2021.

Stereoscopic Image Stitching with Rectangular Boundaries, 36-th Computer Graphics International, Calgary, Albert, Canada, 17-20, June 2019.

Stereoscopic Image Analysis and Editing, Computational Media Innovation Centre (CMIC), Victoria University of Wellington, Wellington, New Zealand, 20 July 2019.

Efficient Video Cutout by Paint Selection, 3-rd International Conference on Computational Visual Media, Beijing, China, 16-17 Apr. 2015.

AWARDS

First Prize of Zhejiang Radio and Television Science and Technology Innovation Project, 2015, 2019, 2021.

"Outstanding Reviewer Reward" of Journal of Computer-Aided Design & Computer Graphics, 2025.

"Outstanding Reviewer Reward" of Computational Visual Media Journal, 2020.

Excellent Graduation Thesis Instructor, 2019

PUBLICATIONS

(* Corresponding Author)

Robust and Enhanced 360° Visual Tracking based on Dynamic Gnomonic Projection Hao Peng, Yun Zhang, Fang-Lue Zhang.

Journal of the Royal Society of New Zealand, 2025.

StabStitch++: Unsupervised Online Video Stitching with Spatiotemporal Bidirectional Warps Lang Nie, Chunyu Lin, Kang Liao, Yun Zhang, Shuaicheng Liu, Rui Ai, Yao Zhao. *IEEE Transactions on Pattern Analysis and Machine Intelligence (TPAMI)*, 2025.

Eliminating Warping Shakes for Unsupervised Online Video Stitching Lang Nie, Chunyu Lin, Kang Liao, Yun Zhang, Shuaicheng Liu, Rui Ai, Yao Zhao. *ECCV* (4), 2024: 390-407.

RecStitchNet: Learning to Stitch Images with Rectangular Boundaries Yun Zhang*, Yu-Kun Lai, Lang Nie, Fang-Lue Zhang, Lin Xu. Computational Visual Media Journal, 2024, 10(4): 687—703.

Stitching Videos From Unstructured Camera Arrays With Rectangular Boundaries Ruifang Pan, **Yun Zhang***, Lin Xu, Aihong Qin, Hui Du. *IEEE ACCESS*, 2024, 12: 21777–21786.

Domain-Specific Modeling and Semantic Alignment for Image-Based 3D Model Retrieval Dan Song, Xue-Jing Jiang, Yue Zhang, Fang-Lue Zhang, Yao Jin, Yun Zhang*. *Computers & Graphics*, 2023, 115: 25–34.

A variational approach for feature-aware B-spline curve design on surface meshes Rongyan Xu, **Yun Zhang**, Fang-Lue Zhang, Zhe Zhu, Yao Jin. *The Visual Computer*, 2023, 39: 3767–3781.

A Survey on 360-degree Images and Videos in Mixed Reality: Algorithms and Applications Fang-Lue Zhang, Junhong Zhao, Yun Zhang, Stefanie Zollmann. *Journal of Computer Science and Technology*, 2023, 38(3): 473–491.

Symmetrization of Quasi-regular Patterns with k-Uniform Tilings of Regular Polygons Zhengzheng Yin, Zhijian Fang, Yun Zhang, Huaxiong Zhang, Lili He, Yao Jin. *Computational Visual Media Journal*, 2023, accepted.

Sphere Face Model: A 3D Morphable Model with Hypersphere Manifold Latent Space using Joint 2D/3D Training

Diqiong Jiang, Yiwei Jin, Fang-Lue Zhang, Zhe Zhu, **Yun Zhang**, Ruofeng Tong, Min Tang *Computational Visual Media Journal*, 2023, 9(2): 279–296.

Fast Edit Propagation for 360 Degree Panoramas using Function Interpolation

Yun Zhang*, Fang-Lue Zhang, Zhe Zhu, Lidong Wang, Yao Jin

IEEE ACCESS, 2022, 10: 43882-43894.

3D Corrective Nose Reconstruction from a Single Image

Yanlong Tang, **Yun Zhang***, Xiaoguang Han, Fang-Lue Zhang, Yu-Kun Lai, Ruo-Feng Tong *Computational Visual Media Journal*, 2022, 8(2): 225-237.

Efficient Propagation of Sparse Edits on 3600 Panoramas

Yun Zhang*, Fang-Lue Zhang, Yu-Kun Lai, Zhe Zhu

Computer & Graphics, 2021, 96: 61-70.

Content-Preserving Image Stitching with Piecewise Rectangular Boundary Constraints

Yun Zhang*, Yu-Kun Lai, Fang-Lue Zhang

IEEE Transactions on Visualization and Computer Graphics, 2021, 27(7): 3198-3212.

Stereoscopic Image Stitching with Rectangular Boundaries

Yun Zhang*, Yu-Kun Lai, Fang-Lue Zhang

The Visual Computer, 2019, 35(6-8): 823-835.

Data-driven 3D Human Body Customization with a Mobile Device

Dan Song, Ruofeng Tong, Jiang Du, Yun Zhang, Yao Jin

IEEE Access, 2018, 6: 27939-27948.

Robust Region Duplication Detection on Log-polar Domain using Band Limitation

Yue Yuan, Yun Zhang(Joint First Author), Shuang Chen, Hong Wang

Arabian Journal for Science and Engineering, 2017, 42: 559-565

Incorporating With Color Improves Salient Object Detection

Yan-Long Tang, Ruofeng Tong, Min Tang, Yun Zhang

The Visual Computer, 2016, 32(1): 111-121

Efficient Video Cutout by Paint Selection

Yun Zhang*, Yan-Long Tang, Ke-Li Cheng

Journal of Computer Science and Technology, 2015, 30(3): 467-477.

Image copy-and-paste with optimized gradient

Yun Zhang*, Jian Ling, Xiaohong Zhang, Hao Xie

The Visual Computer, 2014, 30(10): 1169-1178 (Computational Visual Media 2013)

StereoPasting: Interactive Composition in Stereoscopic Images

Ruo-Feng Tong, Yun Zhang, Ke-Li Cheng

IEEE Transactions on Visualization and Computer Graphics, 2013, 19(8): 1375-1385

Video Brush: A Novel Interface for Efficient Video Cutout

Ruo-Feng Tong, Yun Zhang*, Meng Ding

Computer Graphics Forum, 2011, 30(7): 2049-2057 (Pacific Graphics 2011)

Environment-Sensitive cloning in images

Yun Zhang, Ruofeng Tong

The Visual Computer, 2011, 27(6-8): 739-748 (Computer Graphics International 2011)

ACADEMIC REFEREE

Yu-Kun Lai Professor of Cardiff University, UK, Email: Yukun.Lai@cs.cardiff.ac.uk

Fang-Lue Zhang Senior Lecture of Victoria University of Wellington, New Zealand, **Email:** fanglue.zhang@vuw.ac.nz

Paul Rosin Professor of Cardiff University, UK, Email: RosinPL@cardiff.ac.uk