

The coin tossing problem (HT21)

Problem set-up. Toss a fair coin for many times,

$$\{\mathbb{Z}_1, \mathbb{Z}_2, \dots\}. \quad \mathbb{Z}_i \in \{H, T\}.$$

Define $\tau_1 := \inf \{n : \mathbb{Z}_{n-1} = H, \mathbb{Z}_n = H\}$.

$\tau_2 := \inf \{n : \mathbb{Z}_{n-1} = H, \mathbb{Z}_n = T\}$.

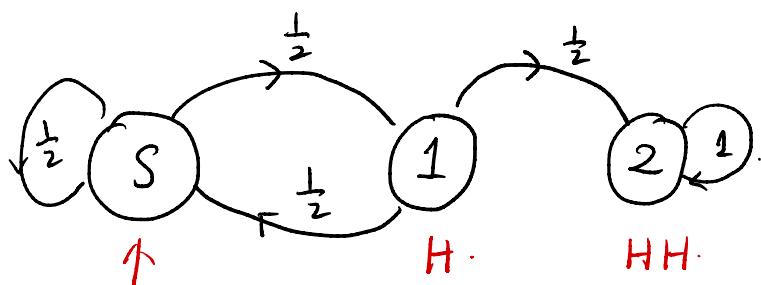
Question: Does $E[\tau_1]$ equal $E[\tau_2]$?

Intuition: $\{HTS\}$ and $\{HHS\}$ both happen with $\frac{1}{4}$ probability.

$$\text{so } E[\tau_1] = E[\tau_2]$$

Truth: $6 = E[\tau_1] \neq E[\tau_2] = 4$.

Construct a Markov chain for $\{H, HS\}$.



Starting state:

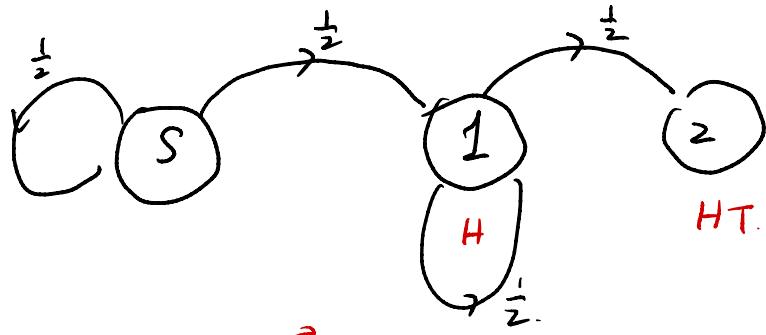
Let $s = E[\tau_{S \rightarrow 2}]$. \rightarrow what we want.

$$a = E[\tau_{2 \rightarrow 2}]$$

"First step analysis". yields (Expected hitting time from different states to the absorbing state).

$$\left\{ \begin{array}{l} S = 1 + \frac{1}{2}s + \frac{1}{2}a \\ a = 1 + \frac{1}{2}s + \frac{1}{2} \times 0 \end{array} \right. \Rightarrow s = 6.$$

Similarly, construct a chain for $\{H, T\}$.



when fails, start from the middle of the chain.

\Rightarrow shorter time of hitting.

$$\text{Similarly, } E[\tau_{S \rightarrow 2}] = \tilde{s}, \quad E[\tau_{1 \rightarrow 2}] = \tilde{a}$$

$$\left\{ \begin{array}{l} \tilde{s} = 1 + \frac{1}{2}\tilde{s} + \frac{1}{2}\tilde{a} \\ \tilde{a} = 1 + \frac{1}{2}\tilde{a} + \frac{1}{2} \times 0 \end{array} \right. \Rightarrow \tilde{s} = 4$$

Remark Ask a question to a random person:

probability of $\{HHHH\}$ and $\{HTHT\}$ which one is bigger?

The random person probably says $\{HTHT\}$

We know that $P(HHHH) = P(HTHT), = \frac{1}{2^4}$

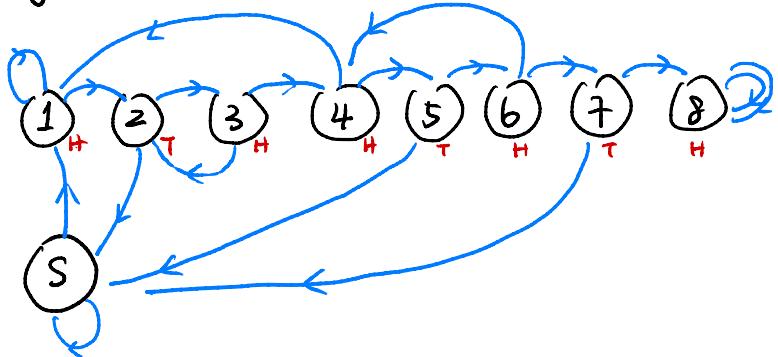
Somehow this is also correct in the sense that

it takes longer (on average) to see $\{HHHH\}$

Now another question :

What if we want to see "HTHHTHTH"?

Similarly, construct a Markov chain.



$$S = 1 + \frac{1}{2}(s+a) \quad C = 1 + \frac{1}{2}(d+b) \quad f = 1 + \frac{1}{2}(g+d)$$

$$a = 1 + \frac{1}{2}(a+b) \quad d = 1 + \frac{1}{2}(e+a) \quad g = 1 + \frac{1}{2}s$$

$$b = 1 + \frac{1}{2}(c+s) \quad e = 1 + \frac{1}{2}(f+s)$$

$$s=266$$

$$(2^1 + 2^3 + 2^8 = 266).$$

"H" "HTH" " — .. — "

What if we want to see longer sequence? System grows.

Computationally complicated.

Trick: Constructing a martingale. (Shuo-Yen Li, 1980)

(Like a lot of other cases in probability).

"Gambler's ruin".

Setting. Want to determine $\{X_1, X_2, X_3, \dots, X_m\}$. $X_i \in \{1, 0\}$.
(H, T)

- We open a casino. we are the dealer

Each round we toss a coin.

Outcomes: Z_1, Z_2, \dots .

Each flip, one more player

- Invite players. P_0, P_1, P_2, \dots to bet on my daily activity.

Player i enters the casino just before round $i+1$.

- Each player enters 1 kr of wealth. they only leave if

They lost everything / seen the sequence $\{X_1, \dots, X_m\}$.

- At first round, P_1 bets 1 kr on $\{Z_{i+1} = X_1\}$.

$$\begin{cases} 2 \times 1, & Z_{i+1} = X_1 \\ 0, & Z_{i+1} = 1 - X_1 \end{cases} \quad \left(\frac{1}{2} \right)$$

- 2nd round. if in the game bets 2 on $\{Z_{i+2} = X_2\}$.

$$\begin{cases} 2 \times 2, & 2x_2 = x_2 \quad (\frac{1}{2}) \\ 0, & 2x_2 = 1-x_2 \quad (\frac{1}{2}) \end{cases}$$

"Fair game"!

After some rounds, someone gets lucky and sees the pattern
 → leaves the game.

After k rounds. $\xrightarrow{\text{Net gain}} \text{Before seeing the sequence.}$

$$\begin{cases} 2^k - 1 & \text{if still in the game} \\ -1 & \text{otherwise} \end{cases}$$

Let G_n^i = Net gain of PL i after round n .

$\delta_n^i = \mathbb{1}_{\text{PL } i \text{ in game after round } n}$.

$$G_n^i = (2^{n-i} - 1)\delta_n^i + (1 - \delta_n^i) = 2^{n-i}\delta_n^i - 1$$

My gain $M_n = \sum_{i=0}^{n-1} G_n^i$ (money collected by me up to time t)

Fact. M is a martingale. $M_0 = 0$

$$\mathbb{E}[M_n | M_{n-1}, \dots, M_0] = M_{n-1}$$

(M_n only depends on the history up to $n-1$,
 odds are fair for each player).

Doob's optional sampling theorem

$$M_0 = E[M_\tau]. \quad \text{for some stopping time } \tau.$$

for c.s.t. $E[\tau] < \infty$. and

$$E[(M_{n+1} - M_n)] < c. \quad \text{a.s.}$$

Define $\tau := \inf \{ n : Z_{n-m+1} = x_1, \dots, Z_n = x_m \}$

Obs. ① $\tau < mT$. where

$$T := \inf \{ n : Z_{m+1}, \dots, Z_{m+n} = \{x_1, \dots, x_m\} \}$$

$$T \sim \text{geo}(\cdot)$$

$$\Rightarrow E[\tau] < \infty.$$

② At any time n . at most m people betting

$$\text{Total increments} < m2^m.$$

$$0 = M_0 = E[M_\tau] = E \left[\sum_{i=0}^{\tau-1} (2^{\tau-i} S_\tau^i - 1) \right]$$

$$\Rightarrow E[\tau] = E \left[\sum_{i=0}^{\tau-1} 2^{\tau-i} S_\tau^i \right].$$



what we want.

Fact: At time τ . RHS is deterministic!

e.g. "HTHT"

At time τ , how many players are still in the game?

Well at most 4!

	Want	got	s
P _{T-1}	H	T	0
P _{T-2}	HT	HT	1
P _{T-3}	HTH	THT	0
P _{T-4}	-	-	1.

$$RHS = 2^{T-(T-2)} + 2^{T-(T-4)} = 2^2 + 2^4.$$

In the general case, P_{T-i} is only in the game if the first i letters are the same as the last i letters.

$$E[T] = \sum_{i=0}^{T-1} 2^{T-i} S_i^i$$

Check: "HH" $2^1 + 2^2 = 6$

"HT" $2^2 = 4$

"HTHTHTHTH" $2^1 + 2^3 + 2^8 = 2 + 8 + 256$
 $= 266.$