Multifactor, multiple people. Authentication approach for unlocking encrypted files.

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Proposal of a system to authenticate access to encrypted files using both Multifactor and multiple people, across different locations. Making sure that files are only accessible with the consent of all involved participants.

Multifactor │ Encryption

Introduction

Quorum → the minimum number of members of an assembly or society that must be present at any of its meetings to make the proceedings of that meeting valid.

Controlling who has access to files is often a requirement in industry and various other contexts. Systems for dealing with information that only is accessible with multiple people's consent is therefore interesting to investigate. Software for file access control purposes include Dell Identity Manager[2], User Lock Access Manager [1] and native OS support such as an Access Control List. These systems is not addressing security as such, as not providing encryption capabilities. Common for these solutions is that file access is administered centrally by an administrator. We propose an approach were users actively set file permissions by agreeing to encrypt files by their common consent, only allowing access to these files when all parties have responded to the access request. The latter step is additionally secured by MultiFactor Authentication.

The following section present the proposed system. Hereafter a section on previus work that our work is based on and lastly a security evaluation of the system including possible attack vectors.

Multifactor authorization: Yubikey

Yubikey is a marketed USB dongle used for various Multifactor authentication purposes. It can be set up in different modes, for One Time Password (OTP) based on a series of variables, including sequence numbers. In this work we used the Challenge-Response mode, where the Yubikey is configured with a shared Secret Key among the server and the key itself. The Secret Key is SHA-1 cryptographic hash function.

Yubikey furthermore provides a simple procedure for the user: only a physical touch on the device is necessary to allow the device to respond to the presented challenge. This is used to make sure that is is an actual person granting the response to a challenge.

System Description

The proposed system is composed of a user client, hard drive client and a verification server. The user clients forms a quorum that can respond to request from harddrive clients to unlock files. The basic idea is for server and userclients to be instantiated with a shared secret, see figure 1.

This structure allows for a distribution of the key that is needed to unlock the encrypted file in question on the hard-drive client. This is ensured by having the server encrypt the key used to encrypt the actual file, with every single clients information (login credential, yubikey secret and sequence number). The actual file encryption key is reffered to as the actual file key (AFK).

The use of sequence numbers is essential, as if the https connection is somehow compromised, the retreived value is not static. **To do (??)**

Compromising the server would not get you access to the decryption key, as it only stores the encrypted values of each clients secrets. An attacker would need to compromise the server and the clients in order to get all the information needed
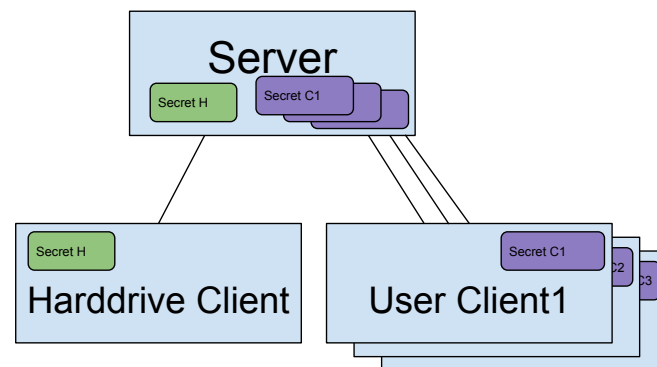
Fig. 1. System concept. Important to note is that all secrets are stored in encrypted form. Secret in the User Client are stored inside the Yubikey.
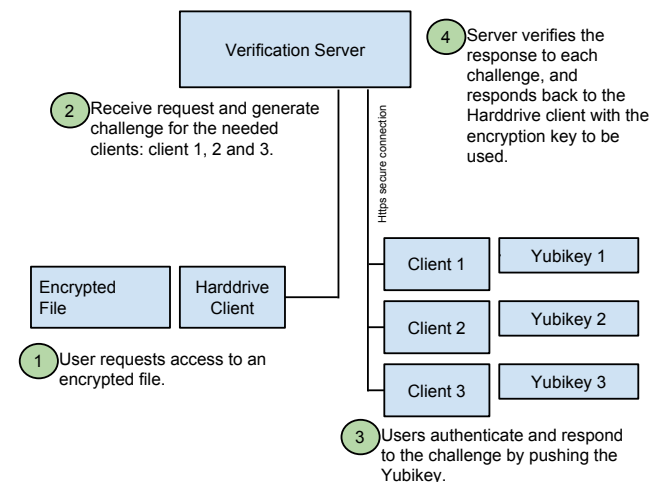
Fig. 2. System components and interaction. 4 major steps to grant access.

to decrypt the indivual keys on the server side, such that the AFK is revealed.

A benefit from this central point of control is that the server can deny access to a file, even though participants grant access, which might be useful in some access schemes.

Previous work

We based our model on a proposed hard drive encryption mechanism published on the Yubikey website[3]. In their proposed configuration the Yubikey is programmed with a secret key after which it is able to perform HMAC-SHA1 encryption. The device is said to be operating in Challenge-Response mode since you can send it a challenge and it will respond with the HMAC-SHA1 encryption of the challenge with the secret key. This is depicted in figure 1.

Figure 2 shows how this mode is used for encrypting a local hard drive. The hard drive is encrypted with a Drive Encryption Key (DEK) which is stored in a table along with the secret. Both are encrypted using AES. The key used for the encryption is shown in Figure 2. Once the user enters his password a challenge is generated. The challenge consists of the password itself and a sequence number (Seq) that is also stored in the table. This challenge is sent to the Yubikey, whose response allows us to decrypt the DEK and the secret. The hard drive can now be decrypted. After decryption the DEK is re-encrypted with a new sequence number and the secret.

Encryption scheme

This sections presents the encryption scheme used, to ensure that decryption of the file is only possible when responses from all participants and their Yubikey challenges are retrieved.
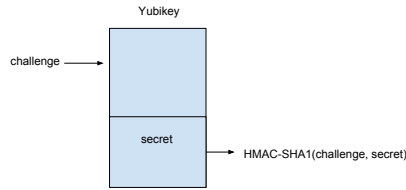

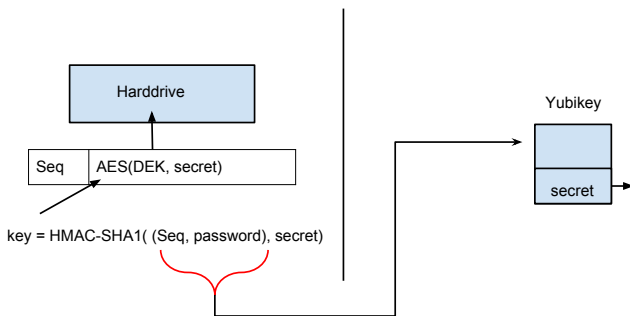**Fig. 3.**   Challenge-Response mode of Yubikey.

Fig. 4.   Local hard drive encryption configuration.

Setup Of Quorum. When a user is added to the server, he is given a secret key by the server that is written into the Yubikey.

The hard drive host (the client program that is in charge of decrypting the drive) generates a Drive Encryption Key (DEK) to encrypt the hard drive with. Once encrypted, it sends a request to the server to set up a quorum of users with which it wants to share the encryption with. The server responds with an encryptionId and a secret cryptographic hash $SHA(\sum key)$. This hash, along with the DEK are AES-encrypted and stored on the hard drive host. The key used for the encryption is calculated as follows:

$$key = HMACSHA1(challenge, SHA(\sum key)) \quad [1]$$

$$challenge = SHA(encryptionId + seq + password) \quad [2]$$

The seq is a sequence number that is used to provide entropy to the challenge, it is also stored on the host. The password is necessary to generate the challenge in the future, and is global to this hard drive, not specific to any particular user in the quorum. After this encryption the hard drive host no longer has access to the DEK or the $SHA(\sum key)$.

During the setup phase the server generates a key for each user in the quorum that is unique for the user-encryptionId pair. These keys comprise the $SHA(\sum key)$ cryptographic hash used above. Each of these keys is stored on the server

Security Evaluation

We evaluate the security of the proposed system by considering various attack vectors. We leave the evaluation of specific encryption and hashing mechanisms to other work, and assume them to be computationally unreasonably hard to break. We also do not evaluate the security implications of specifically using the Yubikey product, Yubico provides a detailed evaluation on their website [4].

Server Attacks. In designing the server side component we took deliberate care not to expose enough information to compromise the security of the hard drive at any point in the future. The database on the server stores the following items:

- Yubikey secret of each user (AES encrypted)
- Key that corresponds to the user's share of an encrypted hard drive (AES encrypted)
- Mapping of hard drive to users who belong to the encryption
- Sequence number used for obfuscation

In order to decrypt the secret or the key, the attacker would need to gain access to the user's secret in order to be able to generate the decryption key via a HMAC-SHA1 algorithm. While the server does not provide any additional protection if the user secret has been compromised, it does not make matters any worse. Furthermore all users of a particular hard drive would need to be compromised in this way for a successful decryption. This is analogous to finding out everyone's password, which is stored on their YubiKey device.

Network Attacks. All communications are assumed to be SSL encrypted in a production environment to provide the first layer of security. With that in mind, let us consider what data is sent over the network during the decryption process.

Between Client and Server

When the client initiates a decryption, it sends over an **encryptionId** and a challenge. The encryptionId which is used

to identify the hard drive and associated users. The challenge is a SHA hash of the encryptionId, a sequence number (seq) and an optional password. Finally the server will answer with a response.

- encryptionId
- challenge $\Rightarrow SHA(encryptionId, seq, password)$
- response $\Rightarrow HMACSHA1(challenge, SHA(\sum Keys))$

The challenge and the response leak no data, nor are they useful in a future decryption attempt since the sequence number will have changed. The encryptionId is in itself not of much use, however if somebody had also access to the server database, they would be able to find out which users are participating in a decryption. Even then, they would still need to attain the secret's of all the users to be able to decrypt their keys.

Between Server and Users

Between the server and users, only challenge and response are exchanged over the wire. These change every request due to per-user sequence numbers thus intercepting these would not lead to future vulnerabilities.

Hard Drive host attacks.

Client User Attacks.

Discussion
Discussion on strengths and weaknesses of the solution

1. http://www.isdecisions.com/lp/userlock/userlock-windows-network-security.htm?gclid=CMfPI-rqisQCFciBfgodhxwAmQ
2. http://software.dell.com/products/identity-manager-data-governance/
3. https://www.yubico.com/applications/disk-encryption/full-disk-encryption/
4. https://www.yubico.com/wp-content/uploads/2012/10/Security-Evaluation-v2.0.1.pdf