

Yurii Voievodin

Experienced software developer with 10+ years of expertise in web and mobile apps development, and with a bachelor's degree in Computer Science. Proficient in Swift programming language, modern iOS frameworks, and agile methodologies. I'm using AI-based development tools and implementing AI/ML features in production applications.

Languages:

- English — Upper-Intermediate (B2)
- Ukrainian — Native

Website yurii-voievodin.github.io

Github [yura-voevodin](https://github.com/yura-voevodin)

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Location: Poland

Experience

2022 - 2025

Lead iOS Engineer, [VistaCreate](#) and [VistaPrint](#)

- Cover app business logic with unit tests
- Implement modular architecture in iOS app
- Work with analytics services Firebase, AppsFlyer, Iterable
- Implement A/B tests

2020 - 2022

Software Engineer (iOS, Swift) at [Clowder](#)

- Create clones (copies) of the Core product
- Add customizations to the clones and enable/disable product modules
- Integrate user profile with custom fields to the clones of the Core product
- Work with Git by GitFlow methodology, resolve merge conflicts
- Support existing apps and update to the latest version of the Core product
- Create proposals and make changes in the Core

2020 - 2021

Software Engineer (iOS, Swift) at [CoachNow](#)

Main responsibility was to support the [CoachNow app](#) (iOS and iPadOS) and add new features. It's an app with a long history (8+ years) and mixed codebase (Objective-C and Swift) with a lot of dependencies.

- Rewrite code from Objective-C to Swift
- Make code reviews
- Publish new versions of the app to the TestFlight for internal testing
- Publish new releases of the app to the App Store
- Implement screen recording with ReplayKit framework
- Implement "pinned posts" feature
- Make improvement and fixes

2016 - 2020

iOS, iPadOS and macOS Apps Developer at [App Dev Academy](#)

I have participated in development, publication and support of 10+ iOS apps and one macOS app.

- Create apps from scratch and design apps architecture
- Create user interface with Storyboards and XIB files
- Use UIKit and create custom UI components
- Design a database architecture and use Core Data framework
- Write code on Swift programming language
- Implement networking layer - REST API
- Integrate third-party dependencies

2012 - 2016

PHP Developer at [bvblogic](#)

I build websites on PHP programming language, using frameworks such as Laravel, Kohana, Codeigniter, Yii. Also, I used CSS3, HTML5, jQuery, and Bootstrap for the frontend. First experience of building and supporting commercial projects.

2012 - 2013

Senior Laboratory at [Laboratory of distance learning at Sumy State University](#)

I worked on simple training apps for students on Java and an internal framework. Also convert Microsoft Word documents to HTML pages as part of my job there.

2007 - 2008

Laboratory Technician at [Polytechnic College of Konotop Institute of the SSU](#)

At college, my job was to configure, maintain and update PCs on Windows 98 and XP. Also, I helped students to make homework done.

Skills and Technologies

AI & Machine Learning: Claude Code, Codex, CoreML, Foundation Models, ML Kit, Cloud-based AI Services.

Programming Languages: Swift, Objective-C, JavaScript, Ruby, PHP, Python, Shell script.

Mobile Development: UIKit, SwiftUI, Auto Layout, Core Data, Swift Data, CocoaPods, SPM, Firebase, In-App Purchase, RevenueCat, TestFlight, App Store Connect.

Tools & Others: Git, GitFlow, CI/CD.

Education

Bachelor of Computer Science

Sumy State University · 2009–2012

Specialization: Software Engineering

Junior Specialist

Polytechnic College of Konotop Institute of Sumy State University · 2007–2008

Field: Computer Maintenance, Intelligent Systems, and Networks