Yurii Voievodin

Senior iOS / Lead iOS Engineer with 10+ years of experience building and scaling production iOS applications. Proficient in Swift programming language, modern iOS frameworks, and agile methodologies. Proven experience leading technical initiatives in large commercial products (VistaCreate, VistaPrint).

Languages:
• English — Upper-Intermediate (B2)
• Ukrainian — Native

Website yurii-voievodin.github.io
Github yura-voevodin
LinkedIn yurivoevodin

Phone: +48 575 399 261
Email voevodin.yura@icloud.com
Location: Poland

Experience

2022 - 2025
Lead iOS Engineer, VistaCreate and VistaPrint

- Increased unit test coverage, improving regression stability and release confidence
- Implement modular architecture in iOS app
- Work with analytics services Firebase, AppsFlyer, Iterable
- Implemented A/B testing experiments that improved key conversion metrics (e.g. onboarding / retention)
- Collaborated with product, design, and analytics teams on feature planning

2020 - 2022
Software Engineer (iOS, Swift) at Clowder

- Create clones (copies) of the Core product
- Add customizations to the clones and enable/disable product modules
- Integrate user profile with custom fields to the clones of the Core product
- Work with Git by GitFlow methodology, resolve merge conflicts
- Support existing apps and update to the latest version of the Core product
- Create proposals and make changes in the Core

2020 - 2021
Software Engineer (iOS, Swift) at CoachNow

- Rewrite code from Objective-C to Swift
- Make code reviews
- Publish new versions of the app to the TestFlight for internal testing
- Publish new releases of the app to the App Store
- Implement screen recording with ReplayKit framework
- Implement "pinned posts" feature
- Make improvement and fixes

2016 - 2020
iOS, iPadOS and macOS Apps Developer at <u>App Dev Academy</u>

Participated in development, publication and support of 10+ iOS apps and one macOS app.

- Create apps from scratch and design apps architecture
- Create user interface with Storyboards and XIB files
- Use UIKit and create custom UI components
- Design a database architecture and use Core Data framework
- Write code on Swift programming language
- Implement networking layer - REST API
- Integrate third-party dependencies

Earlier Experience (2007 - 2016)
PHP Developer, Academic & Technical Roles
Built and maintained commercial web applications and internal tools; early experience in system maintenance, programming fundamentals, and software engineering practices.

Skills and Technologies

Core iOS
Swift, UIKit, SwiftUI, Auto Layout, Core Data, SwiftData

Architecture & Tooling
Modular architecture, CI/CD, GitFlow, Unit Testing, SPM, CocoaPods

Monetization & Analytics
In-App Purchases, RevenueCat, Firebase, AppsFlyer, Iterable, A/B Testing

AI/ML
CoreML, Foundation Models, ML Kit, Cloud AI APIs, AI-assisted development tools

Programming Languages
Swift, Objective-C, JavaScript, Ruby, PHP, Python, Shell script

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Education

Bachelor of Computer Science
Sumy State University · 2009–2012
Specialization: Software Engineering

Junior Specialist
Polytechnic College of Konotop Institute of Sumy State University · 2007–2008
Field: Computer Maintenance, Intelligent Systems, and Networks