Programming assignment 8.

Due date: Friday, May 3, 2019 at 11:00pm

......

In this program you are required to implement the BFS and DFS algorithms.

- 1. Request the user to determine the order (|V|) and size (|E|) of the graph.
- 2. Generate |E| random edges into the adjacency matrix/list (Adj) to make a random directed graph.
- 3. Print the resulting adjacency matrix/list.

Part A.

- 1. Request the user to determine the starting vertex (u) for BFS and DFS_visit algorithms
- 2. Call *BFS* function to find the vertices reachable from vertex *u* and print the *shortest paths* and their *lengths/distances*.
- 3. Call *DFS_visit* function to find the vertices reachable from vertex u and for each vertex print the *start/finish* time.

Part B. In this part, we print the topological order of the vertices

- 1. Run DFS function to check if the graph is a DAG (directed acyclic graph):
 - ✓ Search for backward edges. If there are any, (the graph has a cycle.) print: "Cycle detected, topological sort is impossible".
- 2. If the graph is DAG, (while running DFS):
 - ✓ Insert the vertex into a linked list as it finishes.
 - ✓ Using your linked list, print the topological order of the vertices along with their start/finish time.