

ISRO Drone Navigation System – Project Documentation

Objective:

To develop an autonomous aerial vehicle (AAV) capable of:

- Navigating unknown indoor/outdoor arenas using computer vision
- Performing 3D mapping of the environment
- Detecting obstacles and identifying safe landing zones
- Executing Return-to-Home (RTH) algorithms autonomously

This solution was built as part of the ISRO IROC-25 practicum project and simulates real-world deployment scenarios for satellite maintenance and search-and-rescue missions.

Key Features:

1. Autonomous Flight Navigation:

- Implemented using ROS2 (Robot Operating System 2)
- Custom navigation stack for wayfinding without GPS
- Path planning using Dijkstra/A* algorithms

2. 3D Mapping:

- Utilizes the OAK-D Lite camera for real-time depth perception
- Generates point cloud data and 3D maps using OpenCV + depth APIs
- Simulated environments built and tested using Gazebo on macOS

3. Obstacle Detection & Avoidance:

- LiDAR simulation using Gazebo plugins

- Dynamic obstacle tracking and safe rerouting
- Real-time depth-based filtering

4. Landing Zone Detection:

- Vision-based analysis using HSV and morphological filters
- Identifies flat, obstacle-free surfaces
- Autonomous descent using barometric/vision-based altimetry

5. Return-to-Home (RTH):

- Failsafe RTH logic triggers on:
 - Battery threshold
 - Signal loss
 - Manual override
- Uses breadcrumb path memory + obstacle-aware reverse routing

Tech Stack:

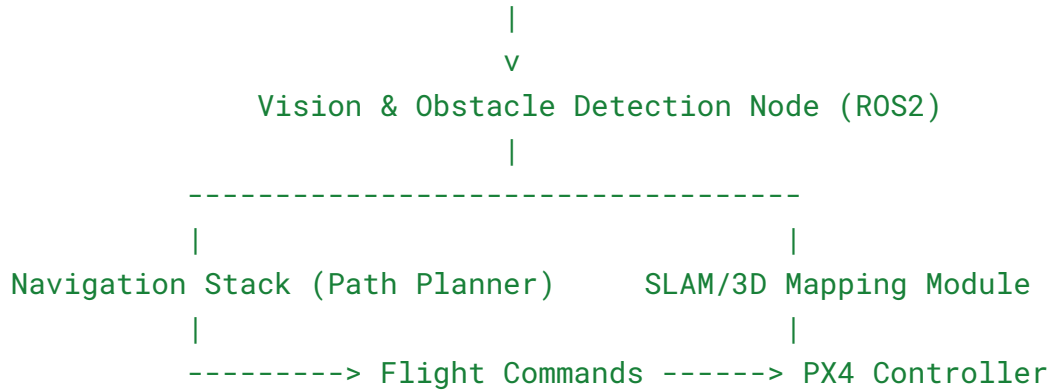
| Category | Tool/Library |
|---------------------|----------------------------------|
| OS & Platform | macOS Catalina + ROS2 Humble |
| Simulation | Gazebo (Fortress), RViz2 |
| Vision & Perception | OpenCV, DepthAI API (OAK-D Lite) |
| Languages | Python, XML (ROS launch files) |
| Drone Framework | PX4-compatible flight stack |

System Architecture:

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Drone Hardware (Simulated) --> OAK-D Lite (Depth Feed)



Challenges Faced:

- Running ROS2 and Gazebo efficiently on macOS (needed special patches and workarounds)
- Synchronizing real-time vision with ROS2 nodes due to USB camera delays
- Creating custom ROS2 nodes to handle return path memory without GPS

Future Improvements:

- Integrating GPS/IMU fusion for outdoor navigation
- Deploying the model on an actual drone with onboard edge compute (e.g., NVIDIA Jetson Nano)
- Real-time map export to cloud dashboards