```
eunix: whoami
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                                                                                            <sup>1</sup> Last updated December 3, 2017
                                                                                    1a
                                                                                            \langle * 1a \rangle \equiv
                                                                                               ⟨Include headers. 2a⟩
   A reimplementation of whoami for my own edification.
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The main Function
\langle Define \ the \ main \ function. \ 1b \rangle \equiv
  int main(int argc, char *argv[])
       ⟨Process given options. 3c⟩
       ⟨Print the user name associated with the current effective user ID. 3e⟩
       return 0;
  }
This code is used in chunk 1a.
Defines:
  argc, used in chunk 3c.
  argv, used in chunk 3c.
  main, never used.
```

1b

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#### Include Headers

 $\langle Include\ headers.\ 2a \rangle \equiv$ 

2a

Include the core input and output functions from the C standard library.

```
#include <stdio.h>
        This definition is continued in chunk 2.
        This code is used in chunk 1a.
        Defines:
           EOF, used in chunk 3c.
           printf, used in chunks 3b and 4d.
           From sys/types.h import uid_t, a data type for user IDs.
2b
        \langle Include\ headers.\ 2a \rangle + \equiv
           #include <sys/types.h>
        This code is used in chunk 1a.
        Defines:
           uid_t, used in chunk 3.
           From pwd.h import the struct, passwd, which notably includes the
        member, pw_name, and has a constructor function, getpwuid.
        \langle Include\ headers.\ 2a \rangle + \equiv
2c
           #include <pwd.h>
        This code is used in chunk 1a.
        Defines:
           getpwuid, used in chunk 4c.
           passwd, used in chunk 3e.
           pw→pw_name, used in chunk 4e.
           From unistd.h import the function, geteuid, which returns the
        effective user ID of the calling process.
2d
        \langle Include\ headers.\ 2a \rangle + \equiv
           #include <unistd.h>
        This code is used in chunk 1a.
        Defines:
           geteuid, used in chunk 4a.
           Include the GNU getopt function from the GNU C Library.
        \langle Include\ headers.\ 2a \rangle + \equiv
2e
           #include <getopt.h>
        This code is used in chunk 1a.
        Defines:
           getopt, used in chunk 3c.
```

"The getopt function gets the next option argument from the argument list specified by the argv and argc arguments. Normally these values come directly from the arguments received by main." – GNU, 2017

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### The usage Function

Define the usage function, which displays information about how to use whoami.

```
⟨Forward declarations. 3a⟩≡
  void usage();
This code is used in chunk 1a.
Uses usage 3b.
```

3a

```
3b ⟨Define the usage function. 3b⟩≡
void usage()
{
    printf("Usage: whoami\n");
}
This code is used in chunk 1a.
Defines:
    usage, used in chunk 3.
Uses printf 2a.
```

### **Processing Options**

If any options are given, complain about the first one (via getopt), print the usage information, and return a nonzero status code.

### Printing the Current User's Name

Define a constant, NO\_UID, to represent the case when geteuid returns -1, which in whoami will signify failure to find the user ID.

```
3d ⟨Define constants. 3d⟩≡
uid_t NO_UID = -1;
This code is used in chunk 1a.
Defines:
NO_UID, used in chunk 4b.
Uses uid_t 2b.
```

Declare the variables uid, to store the current user ID, and pw, to store further information about the current user.

```
3e ⟨Print the user name associated with the current effective user ID. 3e⟩≡
uid_t uid;
struct passwd *pw;

This definition is continued in chunk 4.
This code is used in chunk 1b.
Defines:
pw, used in chunk 4.
uid, used in chunk 4.
Uses passwd 2c and uid_t 2b.
```

*(Print the user name associated with the current effective user ID.* 3e*)*+ $\equiv$ 4a uid = geteuid(); This code is used in chunk 1b. Uses geteuid 2d and uid 3e. Check whether the effective user ID is NO\_UID, in which case we won't be able to  $\langle find\ a\ user\ with\ a\ matching\ uid\ 4c \rangle$ .  $\langle the \ user \ ID \ is \ NO\_UID \ 4b \rangle \equiv$ 4b uid == NO\_UID This code is used in chunk 4d. Uses NO\_UID 3d and uid 3e. Search the user database for an entry with a matching uid. If getpwuid fails, it returns a null pointer.  $\langle find \ a \ user \ with \ a \ matching \ uid \ 4c \rangle \equiv$ 4cpw = getpwuid(uid) This code is used in chunk 4d. Uses getpwuid 2c, pw 3e, and uid 3e. If *(the user ID is NO\_UID 4b)* or we're unable to *(find a user with* a matching uid 4c), print a descriptive error message and return a nonzero status code. *(Print the user name associated with the current effective user ID.* 3e*)*+ $\equiv$ 4d if ( $\langle the \ user \ ID \ is \ NO\_UID \ 4b \rangle \ || \ !(\langle find \ a \ user \ with \ a \ matching \ uid \ 4c \rangle)) \$ printf("Cannot find name for user ID %lu\n", (unsigned long int) uid); return 1; } This code is used in chunk 1b. Uses printf 2a and uid 3e. (Print the user name associated with the current effective user ID. 3e)+ $\equiv$ 4e puts(pw→pw\_name); This code is used in chunk 1b. Uses pw 3e and pw→pw\_name 2c.

# Full Listing

```
#include <stdio.h>
    #include <sys/types.h>
    #include <pwd.h>
    #include <unistd.h>
    #include <getopt.h>
    void usage();
10
    int main(int argc, char *argv[])
    {
12
        if (getopt(argc, argv, "") != EOF) {
13
            usage();
14
            return 1;
15
        }
17
        struct passwd *pw;
18
        uid_t uid;
19
        uid_t NO_UID = -1;
21
        uid = geteuid();
23
        if (uid == NO_UID || !(pw = getpwuid(uid))) {
24
            printf("Cannot find name for user ID %lu\n",
25
                    (unsigned long int) uid);
            return 1;
27
        puts(pw→pw_name);
29
        return 0;
31
    }
32
33
    void usage()
    {
36
        printf("Usage: whoami\n");
37
    }
38
```

## Chunks

```
(* 1a) <u>1a</u>
(Define constants. 3d) 1a, 3d
(Define the main function. 1b) 1a, \underline{1b}
(Define the usage function. 3b) 1a, 3b
\langle find \ a \ user \ with \ a \ matching \ uid \ 4c \rangle \ \underline{4c}, \ 4d
⟨Forward declarations. 3a⟩ 1a, 3a
(Include headers. 2a) 1a, 2a, 2b, 2c, 2d, 2e
(Print the user name associated with the current effective user ID. 3e) 1b,
   <u>3e</u>, <u>4a</u>, <u>4d</u>, <u>4e</u>
\langle Process given options. 3c \rangle 1b, 3c
\langle the \ user \ ID \ is \ NO\_UID \ 4b \rangle \ \underline{4b}, \ 4d
Index
argc: <u>1b</u>, 3c
argv: <u>1b</u>, 3c
E0F: <u>2a</u>, 3c
geteuid: 2d, 4a
getopt: 2e, 3c
getpwuid: 2c, 4c
main: <u>1b</u>
NO_UID: 3d, 4b
passwd: 2c, 3e
printf: 2a, 3b, 4d
pw: <u>3e</u>, 4c, 4e
pw \rightarrow pw_name: 2c, 4e
uid: <u>3e</u>, 4a, 4b, 4c, 4d
uid_t: <u>2b</u>, 3d, 3e
usage: 3a, 3b, 3c
References
GNU. The GNU C Library: Using the getopt function. https://www.
   gnu.org/software/libc/manual/html_node/Using-Getopt.html,
   2017. Accessed: 2017-11-05.
```