```
eunix: echo
Eric Bailey
October 31, 2017 <sup>1</sup>
```

¹ Last updated November 5, 2017

A reimplementation of echo for my own edification.

Headers and Forward Declarations

Include the core input and output functions from the C standard library.

Describe GNU getopt

```
1b (*1a)+≡
#include <getopt.h>

Declare the usage function.

1c (*1a)+≡
void usage();

Uses usage 3e.

The main Function

1d (*1a)+≡
```

```
Defines: main, never used.
```

Processing Options

}

Defines:

This code is used in chunk 1d.

c, used in chunk 3a.

```
Currently, the (legal options 2a) are:
         • -n (do not print a trailing newline)
         \langle \textit{legal options } \textbf{2a} \rangle {\equiv}
2a
         This code is used in chunk 3a.
         -n (do not print a trailing newline)
         Declare a variable newline_flag to determine whether or not to print
         a newline after printing the rest of the given strings, i.e.
         \langle Print \ a \ newline \ unless \ the \ -n \ option \ was \ given. \ 2b \rangle \equiv
2b
            if (newline_flag)
                 putchar('\n');
         This code is used in chunk 1d.
         Uses newline_flag 2d.
            When the -n option is given, set newline_flag to 0, thereby dis-
         abling the printing of the trailing newline.
         \langle Handle - n. 2c \rangle \equiv
2c
            case 'n':
                 newline_flag = 0;
                 break;
         This code is used in chunk 2e.
         Uses newline_flag 2d.
            By default, print a trailing newline.
         \langle Process given options. 2d \rangle \equiv
2d
            /* Flag set by '-n'. */
            int newline_flag = 1;
         This definition is continued in chunk 2e.
         This code is used in chunk 1d.
         Defines:
            newline_flag, used in chunk 2.
         Looping Through Given Options
         \langle Process \ given \ options. \ 2d \rangle + \equiv
2e
            int c;
            while (\(\rangle Process \) each option until EOF. 3a\(\rangle\) \{
                 switch (c) {
                 \langle Handle - n. 2c \rangle
                 \langle Handle\ illegal\ options.\ 3b \rangle
```

Describe this, esp. getopt

```
\langle Process \ each \ option \ until \ EOF. \ 3a \rangle \equiv
3a
           (c = getopt(argc, argv, "(legal options 2a)")) != EOF
        This code is used in chunk 2e.
        Uses c 2e.
           If the user gives an illegal option, i.e. one not included in the \(\left\) legal
        options 2a), display the usage information and return a non-zero status
        code.
        \langle Handle\ illegal\ options.\ 3b \rangle \equiv
3b
           case '?':
                usage();
                return 1;
        This code is used in chunk 2e.
        Uses usage 3e.
        Echoing Strings
        Otherwise, loop through the remainder of argv and print each string,
        followed by a space. Unless the current string is the last one, i.e.
        index == argc - 1, in which case, do not print a space.
        (Write a space unless this is the last string. 3c)\equiv
3c
           if (index < argc - 1)
                putchar(' ');
        This code is used in chunk 3d.
        Uses index 3d.
                                                                                                      Describe optind
3d
        \langle Print \ each \ string, \ separated \ by \ a \ space. \ 3d \rangle \equiv
           int index;
           for (index = optind; index < argc; index++) {</pre>
                printf("%s", argv[index]);
                ⟨Write a space unless this is the last string. 3c⟩
        This code is used in chunk 1d.
        Defines:
           index, used in chunk 3c.
        The usage Function
        Display information on how to use echo, including (legal options 2a).
        \langle * 1a \rangle + \equiv
3e
           void usage()
                printf("Usage: echo [-n] [string ...]\n");
           usage, used in chunks 1c and 3b.
```

To-Do

Describe GNU getopt	1
Describe this, esp. getopt	3
Describe optind	