Exercism: Acronym in C

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1a ⟨* 1a⟩≡
```
#include "acronym.h"
```
⟨*Include headers.* 2c⟩

⟨*Define the* `is_word_start` *function.* 2b⟩

⟨*Define the* `word_count` *function.* 2a⟩

⟨*Define the* `abbreviate` *function.* 1b⟩

Root chunk (not used in this document).

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Contents

The `abbreviate` function

1b ⟨*Define the* `abbreviate` *function.* 1b⟩≡
```
char *abbreviate(const char *phrase)
{
    if (phrase == NULL || phrase[0] == '\0')
        return NULL;

    char *acronym = NULL;
    if (!(acronym = calloc(word_count(phrase) + 1, sizeof phrase[0])))
        return NULL;

    acronym[0] = toupper(phrase[0]);

    for (size_t i = 1, j = 1; phrase[i] != '\0'; ++i) {
        if (is_word_start(phrase[i], phrase[i - 1]))
            acronym[j++] = toupper(phrase[i]);
    }

    return acronym;
}
```
This code is used in chunk 1a.
Defines:
`abbreviate`, never used.
Uses `calloc` 3, `is_word_start` 2b 2b, `NULL` 3, `size_t` 3, `toupper` 2c, and `word_count` 2a 2a.

Count the words in a phrase

To determine the number of words in a phrase, count the number of characters for which `is_word_start` holds.

2a ⟨*Define the* `word_count` *function.* 2a⟩≡

```
static int word_count(const char phrase[])
{
    if (phrase == NULL)
        return 0;

    int count = 1;

    for (size_t i = 1; phrase[i] != '\0'; ++i) {
        if (is_word_start(phrase[i], phrase[i - 1]))
            count++;
    }

    return count;
}
```

This code is used in chunk 1a.
Defines:
`word_count`, used in chunk 1b.
Uses `is_word_start` 2b 2b, `NULL` 3, and `size_t` 3.

Determining the start of a word

The `current` character starts a word if, and only if, it is alphabetic and the `previous` character is not.

2b ⟨*Define the* `is_word_start` *function.* 2b⟩≡

```
static int is_word_start(char current, char previous)
{
    return isalpha(current) && (!isalpha(previous));
}
```

This code is used in chunk 1a.
Defines:
`is_word_start`, used in chunks 1b and 2a.
Uses `isalpha` 2c.

Include headers

2c ⟨*Include headers.* 2c⟩≡

```
#include <ctype.h>
```

This definition is continued in chunk 3.
This code is used in chunk 1a.
Defines:
`isalpha`, used in chunk 2b.
`toupper`, used in chunk 1b.

3 ⟨*Include headers.* 2c⟩+≡

```
#include <stdlib.h>
```

This code is used in chunk 1a.
Defines:
`calloc`, used in chunk 1b.
`NULL`, used in chunks 1b and 2a.
`size_t`, used in chunks 1b and 2a.

Full Listing

Listing 1: acronym.h

```h
#ifndef ACRONYM_H
#define ACRONYM_H

char *abbreviate(const char *phrase);

#endif
```

Listing 2: acronym.c

```c
#include "acronym.h"
#include <ctype.h>
#include <stdlib.h>


static int is_word_start(char current, char previous)
{
    return isalpha(current) && (!isalpha(previous));
}


static int word_count(const char phrase[])
{
    if (phrase == NULL)
        return 0;

    int count = 1;

    for (size_t i = 1; phrase[i] != '\0'; ++i) {
        if (is_word_start(phrase[i], phrase[i - 1]))
            count++;
    }

    return count;
}


char *abbreviate(const char *phrase)
{
    if (phrase == NULL || phrase[0] == '\0')
        return NULL;

    char *acronym = NULL;
    if (!(acronym = calloc(word_count(phrase) + 1, sizeof phrase[0])))
        return NULL;

    acronym[0] = toupper(phrase[0]);

    for (size_t i = 1, j = 1; phrase[i] != '\0'; ++i) {
        if (is_word_start(phrase[i], phrase[i - 1]))
            acronym[j++] = toupper(phrase[i]);
    }

    return acronym;
}
```

Chunks

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