

ERIC BAILEY

THE C PROGRAMMING LANGUAGE

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Chapter One

Hello, world!

Covers Exercises 1-1 and 1-2.

Include the standard I/O functions, notably `printf`.

5a `<hello.c 5a>≡`
`<Include the standard I/O functions. 21b>`

This definition is continued in chunk 5b.
Root chunk (not used in this document).

Define a `main` function that prints `Hello, world!`.

5b `<hello.c 5a>+≡`
`int main()`
`{`
`printf("Hello, world!\n");`
`}`

Defines:
`main`, never used.

Fahrenheit-Celsius table

Covers Exercises 1-3, 1-4, and 1-5.

Include the standard I/O and string functions.

5c `<fahrrels.c 5c>≡`
`<Include the standard I/O functions. 21b>`
`<Include the standard string functions. 21c>`

This definition is continued in chunks 5-7.
Root chunk (not used in this document).

Declare some useful constants.

5d `<fahrrels.c 5c>+≡`
`#define LOWER 0`
`#define UPPER 300`
`#define STEP 20`

Defines:
`LOWER`, used in chunks 6d and 7b.
`STEP`, used in chunks 6d and 7b.
`UPPER`, used in chunks 6d and 7b.

Exercise 1-3

6a `<fahr.cels.c 5c>+≡`
`void hrule(size_t width)`
`{`

`}`

Defines:

`hrule`, never used.

To print a two-column table header in <https://orgmode.org> format,

6b `<fahr.cels.c 5c>+≡`
`void print_header(char lhs[], char rhs[])`
`{`
 `printf("| %s | %s |\n", lhs, rhs);`
 `putchar('|');`
 `for (size_t i = 0; i < strlen(lhs)+2; ++i)`
 `putchar('-');`
 `putchar('+');`
 `for (size_t i = 0; i < strlen(rhs)+2; ++i)`
 `putchar('-');`
 `puts("|");`
`}`

Defines:

`print_header`, used in chunks 6d and 7b.

Exercise 1-4

To convert from Celsius to Fahrenheit, multiply by nine, then divide by five, then add 32.

6c `<fahr.cels.c 5c>+≡`
`#define cels2fahr(cels) ((9.0/5.0)*cels+32.0)`

Defines:

`cels2fahr`, used in chunk 6d.

6d `<fahr.cels.c 5c>+≡`
`void celsfahr()`
`{`
 `print_header("Celsius", "Fahrenheit");`
 `for (int celsius = LOWER; celsius ≤ UPPER; celsius += STEP)`
 `printf("| %7d | %10.0f |\n", celsius, cels2fahr(celsius));`
`}`

Defines:

`celsfahr`, used in chunk 7c.

Uses `cels2fahr` 6c, `LOWER` 5d, `print_header` 6b, `STEP` 5d, and `UPPER` 5d.

Exercise 1-5

To convert from Fahrenheit to Celsius, subtract 32, multiply by five, then divide by nine.

7a `<fahr.c 5c>+≡`
`#define fahr2cels(fahr) ((fahr-32.0)*(5.0/9.0))`

Defines:
`fahr2cels`, never used.

7b `<fahr.c 5c>+≡`
`void fahr2cels()`
`{`
 `print_header("Fahrenheit", "Celsius");`
 `for (int fahr = UPPER; fahr ≥ LOWER; fahr -= STEP)`
 `printf("| %10d | %7.1f |\n", fahr, (5.0/9.0) * (fahr-32.0));`
`}`

Defines:
`fahr2cels`, used in chunk 7c.
 Uses LOWER 5d, `print_header` 6b, STEP 5d, and UPPER 5d.

The main function

7c `<fahr.c 5c>+≡`
`int main()`
`{`
 `fahr2cels();`
 `puts("\n");`
 `celsfahr();`

 `return 0;`
`}`

Defines:
`main`, never used.
 Uses `celsfahr` 6d and `fahr2cels` 7b.

Copy

Covers Exercises 1-6 and 1-7.

7d `<copy.c 7d>≡`
`<Include the standard I/O functions. 21b>`

```
int main()
{
    int c;
    <For each character c until EOF 21d>
    <Print the character. 21e>

    return 0;
}
```

Root chunk (not used in this document).

Defines:
`main`, never used.

Exercise 1-9

Copy the program's input to its output, replacing each string of one or more blanks, by a single blank.

8a $\langle \text{catblanks.c } 8a \rangle \equiv$
 $\langle \text{Include the standard I/O functions. } 21b \rangle$
 $\langle \text{Include the boolean type and values. } 21a \rangle$

```
int main()
{
    int c;
    bool prev_blank = false;

     $\langle \text{For each character } c \text{ until EOF } 21d \rangle \{$ 
        if (!(prev_blank && c == ' '))
             $\langle \text{Print the character. } 21e \rangle$ 
            prev_blank = (c == ' ');
    }

    return 0;
}
```

Root chunk (not used in this document).

Defines:

`main`, never used.

8b $\langle \text{unambiguous.c } 8b \rangle \equiv$
 $\langle \text{Include the standard I/O functions. } 21b \rangle$

Exercise 1-10

Process each character `c`.

8c $\langle \text{unambiguous.c } 8b \rangle + \equiv$
`int c;`

$\langle \text{For each character } c \text{ until EOF } 21d \rangle \{$

Replace each tab by `\t`.

8d $\langle \text{unambiguous.c } 8b \rangle + \equiv$
`if ($\langle \text{the character is a tab } 22a \rangle$)`
`fputs("\\t", stdout);`

Replace each backspace by `\b`.

8e $\langle \text{unambiguous.c } 8b \rangle + \equiv$
`else if ($\langle \text{the character is a backspace } 22b \rangle$)`
`fputs("\\b", stdout);`

Replace each backslash by `\\`.

8f $\langle \text{unambiguous.c } 8b \rangle + \equiv$
`else if ($\langle \text{the character is a backslash } 22c \rangle$)`
`fputs("\\\\", stdout);`

```
int main()
{
```

This definition is continued in
chunks 8 and 9.

Root chunk (not used in this
document).

Defines:

`main`, never used.

Otherwise print the character unchanged.

```
9a  <unambiguous.c 8b>+≡
      else
        <Print the character. 21e>
```

Finally, close the **while** loop and exit.

```
9b  <unambiguous.c 8b>+≡
      }
```

Character Counting

```
      return 0;
    }
```

```
9c  <wc.c 9c>≡
      <Include the standard I/O functions. 21b>
      <Include the boolean type and values. 21a>
```

This definition is continued in chunks 9–11.
Root chunk (not used in this document).

Until the end of the file, count characters by incrementing a **double** nc.

```
9d  <wc.c 9c>+≡
      double char_count()
      {
        double nc = 0;

        while (getchar() ≠ EOF)
          ++nc;

        return nc;
      }
```

Defines:
char_count, never used.

Line Counting

Until the end of the file, count the newline characters.

```
9e  <wc.c 9c>+≡
      int line_count()
      {
        int c, nl = 0;
        <For each character c until EOF 21d>
        if ((the character is a newline 21g))
          ++nl;

        return nl;
      }
```

Defines:
line_count, never used.

Exercise 1-8

10a $\langle wc.c\ 9c \rangle + \equiv$

```
bool is_whitespace(int c)
{
    return ((the character is whitespace 21f));
}
```

10b $\langle wc.c\ 9c \rangle + \equiv$

```
double ws_count()
{
    double ns = 0;
    int c = 0;

    ⟨For each character c until EOF 21d⟩
    if (is_whitespace(c))
        ++ns;

    return ns;
}
```

Defines:
ws_count, never used.

Word Counting

10c $\langle wc.c\ 9c \rangle + \equiv$

```
#define IN 1
#define OUT 0
```

Defines:
IN, used in chunk 11.
OUT, used in chunk 11.

```

11  <wc.c 9c>+≡
    int main()
    {
        int c, nl, nw, nc, state;

        state = OUT;
        nl = nw = nc = 0;
        <For each character c until EOF 21d> {
            ++nc;
            if (<the character is a newline 21g>)
                ++nl;
            if (<the character is whitespace 21f>)
                state = OUT;
            else if (state == OUT) {
                state = IN;
                ++nw;
            }
        }

        printf("%7d%8d%8d\n", nl, nw, nc);

        return 0;
    }

```

Defines:

`main`, never used.

Uses IN 10c 12 13 and OUT 10c 12 13.

Exercise 1-12

12 $\langle words.c\ 12 \rangle \equiv$
 $\langle Include\ the\ standard\ I/O\ functions.\ 21b \rangle$

```

#define IN    1
#define OUT   0

int main()
{
    int c, state;

    state = OUT;
     $\langle For\ each\ character\ c\ until\ EOF\ 21d \rangle$  {
         $\langle (the\ character\ is\ whitespace\ 21f) \rangle$  {
            if (state == IN)
                putchar('\n');
            state = OUT;
        } else {
            state = IN;
        }

        if (state == IN)
            putchar(c);
    }

    return 0;
}

```

Root chunk (not used in this document).

Defines:

IN, used in chunk 11.

main, never used.

OUT, used in chunk 11.

*Arrays**Exercise 1-13*

Vertical histogram

13 *<wordlength.c 13>*≡
<Include the standard I/O functions. 21b>

```
#define IN    1
#define OUT   0

#define MAX_WORD_LENGTH 10
#define TERM_WIDTH 80

int main()
{
    int c, state, wl;
    int length[MAX_WORD_LENGTH+1];

    for (int i = 0; i ≤ MAX_WORD_LENGTH; ++i)
        length[i] = 0;

    state = OUT;
    wl = 0;
    <For each character c until EOF 21d> {
        if (<the character is whitespace 21f>) {
            if (state == IN) {
                state = OUT;
                ++length[wl ≤ MAX_WORD_LENGTH ? wl-1 : MAX_WORD_LENGTH];
            }
        } else {
            if (state == OUT) {
                state = IN;
                wl = 0;
            }
            ++wl;
        }
    }

    for (int j = 0; j ≤ MAX_WORD_LENGTH; ++j) {
        if (j == MAX_WORD_LENGTH)
            printf(">%d: ", MAX_WORD_LENGTH);
        else
            printf(" %2d: ", j+1);

        for (int k = 0; k < length[j]; ++k)
            putchar('#');
        putchar('\n');
    }
}
```

```

    return 0;
}

```

Root chunk (not used in this document).

Defines:

IN, used in chunk 11.

main, never used.

MAX_WORD_LENGTH, never used.

OUT, used in chunk 11.

TERM_WIDTH, never used.

Exercise 1-14

14 $\langle \text{charfreq.c } 14 \rangle \equiv$
 $\langle \text{Include the standard I/O functions. } 21b \rangle$

```

#define MIN_ASCII 0
#define MAX_ASCII 0177

```

This definition is continued in chunks 15 and 16a.

Root chunk (not used in this document).

Defines:

MAX_ASCII, used in chunk 16a.

MIN_ASCII, never used.

```

15  <charfreq.c 14>+≡
    void prchar(int c)
    {
        switch (c) {
            case ' ':
                printf("%11s", "<space>");
                break;
            case '\b':
                printf("%11s", "<backspace>");
                break;
            case '\n':
                printf("%11s", "<newline>");
                break;
            case '\t':
                printf("%11s", "<tab>");
                break;
            default:
                /* FIXME: why can't I return this? */
                /* return ((char[2]) { (char) c, '\0' }); */
                printf("%11c", c);
                break;
        }
    }

```

Defines:

prchar, used in chunk 16a.

```

16a  <charfreq.c 14>+≡
      int main()
      {
          int c;
          int freq[MAX_ASCII+1] = {0};

          <For each character c until EOF 21d>
              ++freq[c];

          for (int i = 0; i ≤ MAX_ASCII; ++i) {
              if (!freq[i]) continue;

              prchar(i);
              fputs(":", stdout);
              for (int j = 0; j < freq[i]; ++j)
                  putchar('#');
              putchar('\n');
          }

          return 0;
      }

```

Defines:

`main`, never used.

Uses `MAX_ASCII` 14 and `prchar` 15.

Functions

Exercise 1-16

```

16b  <longestline.c 16b>≡
      /*!
       * @file
       * @brief Longest Line
       * @author Eric Bailey
       * @date 2019-04-13
       */

```

This definition is continued in chunks 16–18.

Root chunk (not used in this document).

```

16c  <longestline.c 16b>+≡
      <Include the standard I/O functions. 21b>
      #include "get_line.h"

```

Uses `get_line` 23a.

Define the maximum line length to read into memory.

```
17a <longestline.c 16b>+≡
    /// The maximum line length to read into memory.
    #define MAXLINE 80
```

Defines:

MAXLINE, used in chunks 17 and 19.

```
17b <longestline.c 16b>+≡
    void copy(char to[], char from[]);
```

Uses copy 18a.

```
17c <longestline.c 16b>+≡
    int main()
    {
        int len, max;
        char line[MAXLINE], longest[MAXLINE];

        max = 0;
        while ((len = get_line(line, MAXLINE)) > 0)
            if (len > max) {
                max = len;
                copy(longest, line);
            }

        if (max > 0) {
```

Defines:

main, never used.

Uses copy 18a, get_line 23a, and MAXLINE 17a 18d 20.

Print the length of the longest line, and as much of it as possible:

```
17d <longestline.c 16b>+≡
    printf("The longest line had %d characters:\n%s", max, longest);
```

If the line was too long to print fully, print an ellipsis and a new-line.

```
17e <longestline.c 16b>+≡
    if (max ≥ MAXLINE && longest[MAXLINE-1] ≠ '\n')
        fputs("...\n", stdout);
```

Uses MAXLINE 17a 18d 20.

```
17f <longestline.c 16b>+≡
    }

    return 0;
}
```

18a $\langle \text{longestline.c 16b} \rangle + \equiv$

```

/* copy: copy 'from' into 'to'; assume 'to' is big enough */
void copy(char to[], char from[])
{
    int i;
    i = 0;
    while ((to[i] = from[i]) != '\0')
        ++i;
}

```

Defines:

copy, used in chunk 17.

Exercise 1-17

18b $\langle \text{longlines.c 18b} \rangle \equiv$

```

/*!
 @file
 @brief Print long lines.
 @author Eric Bailey
 @date 2019-04-13
 */

```

This definition is continued in chunks 18 and 19.

Root chunk (not used in this document).

18c $\langle \text{longlines.c 18b} \rangle + \equiv$

```

<Include the standard I/O functions. 21b>
#include "get_line.h"

```

Uses `get_line` 23a.

Define the maximum line length to read into memory.

18d $\langle \text{longlines.c 18b} \rangle + \equiv$

```

/// The maximum line length to read into memory.
#define MAXLINE 57

```

Defines:

MAXLINE, used in chunks 17 and 19.

Define the minimum line length to be considered long.

18e $\langle \text{longlines.c 18b} \rangle + \equiv$

```

/// The minimum line length to be considered long.
#define MINLENGTH 54

```

Defines:

MINLENGTH, used in chunk 19.

```
19  <longlines.c 18b>+≡
    int main()
    {
        int len;
        char line[MAXLINE];

        while ((len = get_line(line, MAXLINE)) > 0) {
            if (len > MINLENGTH)
                printf("%s", line);
            if (len ≥ MAXLINE && line[MAXLINE - 1] ≠ '\n')
                fputs("...\n", stdout);
        }

        return 0;
    }
```

Defines:

main, never used.

Uses get_line 23a, MAXLINE 17a 18d 20, and MINLENGTH 18e.

Exercise 1-18

```

20 <trimlines.c 20>≡
    <Include the boolean type and values. 21a>
    <Include the standard I/O functions. 21b>
    #include <string.h>
    #include "get_line.h"

    #define MAXLINE 120

    size_t trim_line(char line[], size_t len)
    {
        while (line[-len] == ' ' || line[len] == '\t' || line[len] == '\n') {
            if (len == 0) {
                return 0;
            } else {
                line[len] = '\0';
            }
        }

        line[++len] = '\n';

        return len;
    }

    int main()
    {
        size_t len;
        char line[MAXLINE];

        while ((len = get_line(line, MAXLINE)) > 0)
            if (trim_line(line, len) > 0)
                fputs(line, stdout);

        return 0;
    }

```

Root chunk (not used in this document).

Defines:

`main`, never used.

`MAXLINE`, used in chunks 17 and 19.

Uses `get_line` 23a.

Common

Headers

21a *⟨Include the boolean type and values. 21a⟩*≡
`#include <stdbool.h>`

This code is used in chunks **8a**, **9c**, and **20**.

21b *⟨Include the standard I/O functions. 21b⟩*≡
`#include <stdio.h>`

This code is used in chunks **5**, **7–9**, **12–14**, **16c**, **18c**, **20**, and **23a**.

21c *⟨Include the standard string functions. 21c⟩*≡
`#include <string.h>`

This code is used in chunk **5c**.

Patterns

Control

21d *⟨For each character c until EOF 21d⟩*≡
`while ((c = getchar()) ≠ EOF)`

This code is used in chunks **7–13** and **16a**.

I/O

21e *⟨Print the character. 21e⟩*≡
`putchar(c);`

This code is used in chunks **7–9**.

Predicates

For our purposes, whitespace is a space, tab, or newline.

21f *⟨the character is whitespace 21f⟩*≡
`c = ' ' || ⟨the character is a newline 21g⟩ || ⟨the character is a tab 22a⟩`

This code is used in chunks **10–13**.

21g *⟨the character is a newline 21g⟩*≡
`c = '\n'`

This code is used in chunks **9e**, **11**, and **21f**.

22a \langle *the character is a tab* 22a $\rangle \equiv$
`c = '\t'`

This code is used in chunks 8d and 21f.

22b \langle *the character is a backspace* 22b $\rangle \equiv$
`c = '\b'`

This code is used in chunk 8e.

22c \langle *the character is a backslash* 22c $\rangle \equiv$
`c = '\\'`

This code is used in chunk 8f.

Library

22d \langle *get_line.h* 22d $\rangle \equiv$

```
/**
 * @file get_line.h
 * @brief Read a line and return its length.
 * @author Eric Bailey
 * @date 2019-04-13
 */
```

This definition is continued in chunk 22e.
 Root chunk (not used in this document).
 Uses `get_line` 23a.

Declare a function `get_line` that, given a character array and maximum line length to copy to it, returns the length of the longest line.

22e \langle *get_line.h* 22d $\rangle + \equiv$

```
int get_line(char line[], int maxline);
```

Uses `get_line` 23a.

```

23a  <get_line.c 23a>≡
    /**
     * @file get_line.c
     * @brief Read a line and return its length.
     * @author Eric Bailey
     * @date 2019-04-13
     */

    <Include the standard I/O functions. 21b>
    #include "get_line.h"

    /**
     * Read a line into @p s, up to @p lim characters.
     *
     * @param s A character array.
     * @param lim The length of @p s.
     *
     * @return The full length of the line.
     */
    int get_line(char s[], int lim)
    {
        int c = EOF, i;

        for (i = 0; i < lim-1 && (c = getchar()) != EOF; ++i) {
            s[i] = c;
            if (c == '\n') {
                ++i;
                break;
            }
        }

        s[i] = '\0';

```

This definition is continued in chunks 23 and 24.

Root chunk (not used in this document).

Defines:

get_line, used in chunks 16–20 and 22.

If the last character read is a newline, return the number of characters in the line.

```

23b  <get_line.c 23a>+≡
        if (c == '\n')
            return i;

```

Otherwise, continue to count characters, until the end of the line or file.

```
24a  <get_line.c 23a>+≡  
      while ((c = getchar()) ≠ EOF) {  
          ++i;  
          if (c == '\n')  
              break;  
      }
```

Return the length of the longest line.

```
24b  <get_line.c 23a>+≡  
      return i;  
  }
```


Chunks

<catblanks.c 8a> [8a](#)
<charfreq.c 14> [14](#), [15](#), [16a](#)
<copy.c 7d> [7d](#)
<fahrceles.c 5c> [5c](#), [5d](#), [6a](#), [6b](#), [6c](#), [6d](#), [7a](#), [7b](#), [7c](#)
<For each character c until EOF 21d> [7d](#), [8a](#), [8c](#), [9e](#), [10b](#), [11](#), [12](#), [13](#),
[16a](#), [21d](#)
<get_line.c 23a> [23a](#), [23b](#), [24a](#), [24b](#)
<get_line.h 22d> [22d](#), [22e](#)
<hello.c 5a> [5a](#), [5b](#)
<Include the boolean type and values. 21a> [8a](#), [9c](#), [20](#), [21a](#)
<Include the standard I/O functions. 21b> [5a](#), [5c](#), [7d](#), [8a](#), [8b](#), [9c](#), [12](#),
[13](#), [14](#), [16c](#), [18c](#), [20](#), [21b](#), [23a](#)
<Include the standard string functions. 21c> [5c](#), [21c](#)
<longestline.c 16b> [16b](#), [16c](#), [17a](#), [17b](#), [17c](#), [17d](#), [17e](#), [17f](#), [18a](#)
<longlines.c 18b> [18b](#), [18c](#), [18d](#), [18e](#), [19](#)
<Print the character. 21e> [7d](#), [8a](#), [9a](#), [21e](#)
<the character is a backslash 22c> [8f](#), [22c](#)
<the character is a backspace 22b> [8e](#), [22b](#)
<the character is a newline 21g> [9e](#), [11](#), [21f](#), [21g](#)
<the character is a tab 22a> [8d](#), [21f](#), [22a](#)
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<trimlines.c 20> [20](#)
<unambiguous.c 8b> [8b](#), [8c](#), [8d](#), [8e](#), [8f](#), [9a](#), [9b](#)
<wc.c 9c> [9c](#), [9d](#), [9e](#), [10a](#), [10b](#), [10c](#), [11](#)
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