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# PAIP EXERCISES



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# Introduction to Common Lisp

## Using Functions

- 1     $\langle \text{titles } 1 \rangle \equiv$  (7)  
      (defparameter \*titles\*  
        '(Mr Mrs Miss Ms Sir Madam Dr Admiral Major General)  
        "A list of titles that can appear at the start of a name.")  
      Defines:  
        \*titles\*, used in chunk 4.
- 2     $\langle \text{abstract first-name } 2 \rangle \equiv$   
      ( $\langle \text{function first-name(name): } 3 \rangle$   
        ( $\langle \text{if the first element of name is a title } 4 \rangle$   
           $\langle \text{then return the first-name of the rest of the name } 5 \rangle$   
           $\langle \text{else return the first element of the name } 6 \rangle$ ))
- 3     $\langle \text{function first-name(name): } 3 \rangle \equiv$  (2)  
      defun first-name (name)  
        "Select the first name from a name represented as a list."
- 4     $\langle \text{if the first element of name is a title } 4 \rangle \equiv$  (2)  
      if (member (first name) \*titles\*)  
      Uses \*titles\* 1.
- 5     $\langle \text{then return the first-name of the rest of the name } 5 \rangle \equiv$  (2)  
      (first-name (rest name))
- 6     $\langle \text{else return the first element of the name } 6 \rangle \equiv$  (2)  
      (first name)

*Exercises*

```

7  <intro.lisp 7>≡
    (in-package #:paip)
    (defpackage #:paip.intro
      (:use #:cl #:lisp-unit))
    (in-package #:paip.intro)

    <titles 1>

    ;; Exercise 1.1
    <Exercise 1.1 8>

    ;; Exercise 1.2
    <Exercise 1.2 17>

    ;; Exercise 1.3
    <Exercise 1.3 24>
Uses use 44.

```

*Exercise 1.1*

Define a version of **last-name** that handles “Rex Morgan MD,” “Morton Downey, Jr.,” and whatever other cases you can think of.

```

8  <Exercise 1.1 8>≡ (7)
    <suffixes 13>

    <last-name 9>

    <Exercise 1.1 tests 14>

9  <last-name 9>≡ (8)
    (defun last-name (name)
      "Select the last name from a name represented as a list."
      (if <the last element of a name is a suffix 10>
          <then return the last-name of all but the last element of the name 11>
          <else return the last element of the name 12>)))

```

Defines:

last-name, used in chunks 11, 15, and 16.

First, we check to see if the last element of the **name** is a suffix, i.e. whether it's a member of **\*suffixes\***.

```

10 <the last element of a name is a suffix 10>≡ (9)
    (member (first (last name)) *suffixes*)
Uses *suffixes* 13.

```

If it is, then drop it from the **name** and return the **last-name** of the result.

```

11 <then return the last-name of all but the last element of the name 11>≡ (9)
    (last-name (butlast name))
Uses last-name 9.

```

Otherwise, it's the last name, so return it.

12  $\langle \text{else return the last element of the name } 12 \rangle \equiv$  (9)  
`(first (last name))`

13  $\langle \text{suffixes } 13 \rangle \equiv$  (8)  
`(defparameter *suffixes*`  
`'(MD Jr)`  
`"A list of suffixes that can appear at the end of a name.")`

Defines:

`*suffixes*`, used in chunk 10.

14  $\langle \text{Exercise 1.1 tests } 14 \rangle \equiv$  (8)  
`(define-test test-last-name`  
 `$\langle \text{Rex Morgan MD } 15 \rangle$`   
 `$\langle \text{Morton Downey, Jr } 16 \rangle$ )`

15  $\langle \text{Rex Morgan MD } 15 \rangle \equiv$  (14) Assert that the `last-name` of Rex Morgan MD is Morgan.  
`(assert-equal 'Morgan (last-name '(Rex Morgan MD)))`  
 Uses last-name 9.

16  $\langle \text{Morton Downey, Jr } 16 \rangle \equiv$  (14)  
`(assert-equal 'Downey (last-name '(Morton Downey Jr)))`  
 Uses last-name 9.

### Exercise 1.2

Write a function to exponentiate, or raise a number to an integer power.  
 For example  $(\text{power } 3 \ 2) = 3^2 = 9$ .

17  $\langle \text{Exercise 1.2 } 17 \rangle \equiv$  (7)  
 $\langle \text{square } 22 \rangle$   
 $\langle \text{power } 18 \rangle$   
 $\langle \text{Exercise 1.2 tests } 23 \rangle$

18  $\langle \text{power } 18 \rangle \equiv$  (17)  
`(defun power (x n)`  
`"Raise x to the power of n."`  
`(cond  $\langle \text{if n is zero return } 1 \ 19 \rangle$`   
 `$\langle \text{if n is even return x to the power of n over two, squared } 20 \rangle$`   
 `$\langle \text{otherwise return x times x to the power of n minus one } 21 \rangle$ ))`

Defines:

`power`, used in chunks 20, 21, and 23.

19  $\langle \text{if n is zero return } 1 \ 19 \rangle \equiv$  (18)  $x^0 = 1$   
`((zerop n) 1)`

20  $\langle \text{if n is even return x to the power of n over two, squared } 20 \rangle \equiv$  (18)  
`((evenp n) (square (power x (/ n 2))))`  
 Uses power 18 and square 22.

$$x^n = \begin{cases} 1 & \text{if } n = 0, \\ (x^{n/2})^2 & \text{if } n \text{ is even,} \\ x \times x^{n-1} & \text{otherwise.} \end{cases}$$

21  $\langle \text{otherwise return } x \text{ times } x \text{ to the power of } n \text{ minus one } 21 \rangle \equiv$  (18)  
 (t (\* x (power x (- n 1))))

Uses power 18.

22  $\langle \text{square } 22 \rangle \equiv$  (17)  $\text{square}(x) = x^2$   
 (defun square (x) (expt x 2))

Defines:

square, used in chunk 20.

23  $\langle \text{Exercise 1.2 tests } 23 \rangle \equiv$  (17)  
 (define-test test-power  
 (assert-equal 9 (power 3 2)))

Uses power 18.

### Exercise 1.3

Write a function that counts the number of atoms in an expression.

For example: (count-atoms '(a (b) c)) = 3. Notice that there is something of an ambiguity in this: should (a nil c) count as three atoms, or as two, because it is equivalent to (a () c)?

24  $\langle \text{Exercise 1.3 } 24 \rangle \equiv$  (7)  
 (defun count-atoms (exp)  
 "Return the total number of non-nil atoms in the expression."  
 (cond  $\langle \text{if exp is nil there are no atoms } 25 \rangle$   
 $\langle \text{if exp is an atom there is only one } 26 \rangle$   
 $\langle \text{otherwise add the count of the atoms in the first and rest of exp } 27 \rangle$ ))

Defines:

count-atoms, used in chunk 27.

25  $\langle \text{if exp is nil there are no atoms } 25 \rangle \equiv$  (24)  
 ((null exp) 0)

26  $\langle \text{if exp is an atom there is only one } 26 \rangle \equiv$  (24)  
 ((atom exp) 1)

27  $\langle \text{otherwise add the count of the atoms in the first and rest of exp } 27 \rangle \equiv$  (24)  
 (t (+ (count-atoms (first exp))  
 (count-atoms (rest exp))))

Uses count-atoms 24.



## Overview of Lisp

```
28  <find-all 28>≡ (29)
      (defun find-all (item sequence &rest keyword-args
                        &key (test #'eql) test-not &allow-other-keys)
        "Find all those elements of sequence that match item,
        according to the keywords. Doesn't alter sequence."
        (if test-not
            (apply #'remove item sequence
                    :test-not (complement test-not) keyword-args)
            (apply #'remove item sequence
                    :test (complement test) keyword-args)))

      (setf (symbol-function 'find-all-if) #'remove-if-not)
Defines:
  find-all, used in chunk 35.
```



## GPS: The General Problem Solver

```
29  <gps.lisp 29>≡
    (in-package #:paip)
    (defpackage #:paip.gps
      (:use #:cl #:lisp-unit)
      (:shadow #:debug)
      (:export #:GPS))
    (in-package #:paip.gps)

    <find-all 28>

    <A list of available operators 31>

    <An operation with preconds, add-list and del-list 32>

    <Solve a goal from a state using a list of operators 33>

    <Achieve an individual goal 35>

    <Achieve all goals 34>

    <Decide if an operator is appropriate for a goal 36>

    <Apply operator to current state 37>

    <Auxiliary Functions 38>

    <Define a list of operations 47>

    <Convert existing operators 43>

    <Print debugging information 48>

    <GPS Tests 50>
    Uses debug 48, GPS 33, and use 44.

30  <The current state: a list of conditions 30>≡
    (defvar *state* nil "The current state: a list of conditions.")
    Defines:
    *state*, never used.
```

31  $\langle$ A list of available operators 31 $\rangle \equiv$  (29)  
 (defvar \*ops\* nil "A list of available operators.")

Defines:

\*ops\*, used in chunks 33, 35, and 44.

32  $\langle$ An operation with preconds, add-list and del-list 32 $\rangle \equiv$  (29)  
 (defstruct op

"An operation"  
 (action nil)  
 (preconds nil)  
 (add-list nil)  
 (del-list nil))

Uses op 42.

33  $\langle$ Solve a goal from a state using a list of operators 33 $\rangle \equiv$  (29)  
 (defun GPS (state goals &optional (\*ops\* \*ops\*))  
 "General Problem Solver: from state, achieve goals using \*ops\*."  
 (remove-if #'atom (achieve-all (cons '(start) state) goals nil)))

Defines:

GPS, used in chunk 29.

Uses \*ops\* 31, achieve 35, and achieve-all 34.

34  $\langle$ Achieve all goals 34 $\rangle \equiv$  (29)  
 (defun achieve-all (state goals goal-stack)  
 "Try to achieve each goal, then make sure they still hold."  
 (let ((current-state state))  
 (if (and (every #'(lambda (g)  
 (setf current-state  
 (achieve current-state g goal-stack)))  
 goals)  
 (subsetp goals current-state :test #'equal))  
 current-state)))

Defines:

achieve-all, used in chunks 33 and 37.

Uses achieve 35.

35  $\langle$ Achieve an individual goal 35 $\rangle \equiv$  (29)  
 (defun achieve (state goal goal-stack)  
 "A goal is achieved if it already holds,  
 or if there is an appropriate op for it that is applicable."  
 (dbg-indent :gps (length goal-stack) "Goal: ~a" goal)  
 (cond ((member-equal goal state) state)  
 ((member-equal goal goal-stack) nil)  
 (t (some #'(lambda (op) (apply-op state goal op goal-stack))  
 (find-all goal \*ops\* :test #'appropriate-p)))))

Defines:

achieve, used in chunks 33 and 34.

Uses \*ops\* 31, apply-op 37, appropriate-p 36, dbg-indent 48, find-all 28,  
 member-equal 45, and op 42.

36  $\langle$ Decide if an operator is appropriate for a goal 36 $\rangle \equiv$  (29)  
 (defun **appropriate-p** (goal op)  
 "An op is appropriate to a goal if it is in its add list."  
 (member-equal goal (op-add-list op)))

Defines:

appropriate-p, used in chunk 35.

Uses member-equal 45 and op 42.

37  $\langle$ Apply operator to current state 37 $\rangle \equiv$  (29)  
 (defun **apply-op** (state goal op goal-stack)  
 "Return a new, transformed state if op is applicable."  
 (dbg-indent :gps (length goal-stack) "Consider: ~a" (op-action op))  
 (let ((state\* (**achieve-all** state (op-preconds op)  
 (cons goal goal-stack))))  
 (unless (null state\*)  
 (dbg-indent :gps (length goal-stack) "Action: ~a" (op-action op))  
 (append (remove-if #'(lambda (x)  
 (member-equal x (op-del-list op)))  
 state\*)  
 (op-add-list op))))))

Defines:

apply-op, used in chunk 35.

Uses achieve-all 34, dbg-indent 48, member-equal 45, and op 42.

## Auxiliary Functions

38  $\langle$ Auxiliary Functions 38 $\rangle \equiv$  (29)  
 $\langle$ Is a condition an executing form? 39 $\rangle$

$\langle$ Is the argument a list that starts with a given atom? 40 $\rangle$

$\langle$ Convert an operator to use the executing convention 41 $\rangle$

$\langle$ Create an operator 42 $\rangle$

$\langle$ Use a list of operators 44 $\rangle$

$\langle$ Test if an element is equal to a member of a list 45 $\rangle$

39  $\langle$ Is a condition an executing form? 39 $\rangle \equiv$  (38)  
 (defun **executing-p** (x)  
 "Is x of the form: (executing ...) ?"  
 (**starts-with** x 'executing))

Defines:

executing-p, used in chunk 41.

Uses starts-with 40.

40  $\langle$ Is the argument a list that starts with a given atom? 40 $\rangle \equiv$  (38)  
 (defun **starts-with** (list x)  
 "Is this a list whose first element is x?"  
 (and (consp list) (eql (first list) x)))

Defines:

starts-with, used in chunk 39.

```

41 <Convert an operator to use the executing convention 41>≡ (38)
    (defun convert-op (op)
      "Make op conform to the (EXECUTING op) convention."
      (unless (some #'executing-p (op-add-list op))
        (push (list 'executing (op-action op)) (op-add-list op)))
      op)

```

Defines:

convert-op, used in chunks 42 and 43.

Uses executing-p 39 and op 42.

```

42 <Create an operator 42>≡ (38)
    (defun op (action &key preconds add-list del-list)
      "Make a new operator that obeys the (EXECUTING op) convention."
      (convert-op (make-op :action action
                          :preconds preconds
                          :add-list add-list
                          :del-list del-list)))

```

Defines:

op, used in chunks 32, 35-37, and 41.

Uses convert-op 41.

```

43 <Convert existing operators 43>≡ (29)
    (mapc #'convert-op *school-ops*)

```

Uses convert-op 41.

```

44 <Use a list of operators 44>≡ (38)
    (defun use (oplist)
      "Use oplist as the default list of operators."
      (length (setf *ops* oplist)))

```

Defines:

use, used in chunks 7, 29, and 51.

Uses \*ops\* 31.

```

45 <Test if an element is equal to a member of a list 45>≡ (38)
    (defun member-equal (item list)
      (member item list :test #'equal))

```

Defines:

member-equal, used in chunks 35-37.

## Nursery School Example

To drive the son to school, the son must start at home and the car must work.

```

46 <Drive son to school 46>≡ (47)
    (make-op :action 'drive-son-to-school
             :preconds '(son-at-home car-works)
             :add-list '(son-at-school)
             :del-list '(son-at-home))

```

```

47  <Define a list of operations 47>≡                                     (29)
      (defparameter *school-ops*
        (list
          <Drive son to school 46>
          (make-op :action 'shop-installs-battery
                    :preconds '(car-needs-battery shop-knows-problem shop-has-money)
                    :add-list '(car-works))
          (make-op :action 'tell-shop-problem
                    :preconds '(in-communication-with-shop)
                    :add-list '(shop-knows-problem))
          (make-op :action 'telephone-shop
                    :preconds '(know-phone-number)
                    :add-list '(in-communication-with-shop))
          (make-op :action 'look-up-number
                    :preconds '(have-phone-book)
                    :add-list '(know-phone-number))
          (make-op :action 'give-shop-money
                    :preconds '(have-money)
                    :add-list '(shop-has-money)
                    :del-list '(have-money))))

```

## Debugging

*;; Example call*

```
(dbg :gps "The current goal is: ~a" goal)
```

*;; Turn on debugging*

```
(debug :gps)
```

*;; Turn off debugging*

```
(undebg :gps)
```

```

48 <Print debugging information 48>≡ (29)
    (defvar *dbg-ids* nil
      "Identifiers used by dbg")

    (defun dbg (id format-string &rest args)
      "Print debugging info if (DEBUG ID) has been specified."
      (when (member id *dbg-ids*)
        (fresh-line *debug-io*)
        (apply #'format *debug-io* format-string args)))

    (defun debug (&rest ids)
      "Start dbg output on the given ids."
      (setf *dbg-ids* (union ids *dbg-ids*)))

    (defun undebg (&rest ids)
      "Stop dbg on the ids. With no ids, stop dbg altogether."
      (setf *dbg-ids* (if (null ids) nil
                          (set-difference *dbg-ids* ids))))

    (defun dbg-indent (id indent format-string &rest args)
      "Print indented debugging info if (DEBUG ID) has been specified."
      (when (member id *dbg-ids*)
        (fresh-line *debug-io*)
        (dotimes (i indent) (princ " " *debug-io*))
        (apply #'format *debug-io* format-string args)))

```

Defines:

\*dbg-ids\*, never used.

dbg, never used.

dbg-indent, used in chunks 35 and 37.

debug, used in chunk 29.

undebg, never used.

## Tests

```

49 <Assert that a given problem is solvable 49>≡
    (defmacro assert-solved (form)
      '(assert-equal 'solved ,form))

```

Defines:

assert-solved, never used.



```

50  <GPS Tests 50>≡ (29)
    (define-test complex
      (assert-equal
        (cons '(start)
              (mapcar #'(lambda (step) (list 'executing step))
                      '(look-up-number
                        telephone-shop
                        tell-shop-problem
                        give-shop-money
                        shop-installs-battery
                        drive-son-to-school))))
        (gps '(son-at-home car-needs-battery have-money have-phone-book)
              '(son-at-school)
              *school-ops*)))

    (define-test unsolvable
      (assert-nil (gps '(son-at-home car-needs-battery have-money)
                      '(son-at-school)
                      *school-ops*)))

    (define-test simple
      (assert-equal '((start) (executing drive-son-to-school))
                    (gps '(son-at-home car-works)
                        '(son-at-school)
                        *school-ops*)))

    (define-test money-leftover
      (assert-equal '((start) (executing drive-son-to-school))
                    (gps '(son-at-home have-money car-works)
                        '(have-money son-at-school)
                        *school-ops*)))

    (define-test clobbered-sibling
      (assert-nil (gps '(son-at-home car-needs-battery have-money have-phone-book)
                      '(have-money son-at-school)
                      *school-ops*)))

```



# Package

```
51  <paip.asd 51>≡
    ;;;; paip.asd

    (asdf:defsystem #:paip
      :description "Paradigms of Artificial Intelligence Programming exercises"
      :author "Eric Bailey <eric@ericb.me>"
      ;; TODO :license "Specify license here"
      :depends-on (#:lisp-unit)
      :serial t
      :components ((:module "src"
                          :serial t
                          :components
                          ((:file "intro")
                           (:file "gps")))))

    (defpackage #:paip
      (:use #:cl))
    (in-package #:paip)

    Uses use 44.
```



# Test Runner

```
52 <runtests 52>≡
    #! /usr/bin/env nix-shell
    #! nix-shell -i sh -p sbcl

    # N.B. quicklisp must be installed and configured.

    sbcl -noinform -non-interactive \
        -userinit init.lisp \
        -eval "(in-package :paip.$1)" \
        -eval "(let* ((results (lisp-unit:run-tests :all :paip.$1))
                      (failures (lisp-unit:failed-tests results))
                      (status (if (null failures) 0 1)))
                (lisp-unit:print-failures results)
                (sb-posix:exit status))"
```

```
53 <init.lisp 53>≡
    #-quicklisp
    (let ((quicklisp-init (merge-pathnames "quicklisp/setup.lisp"
                                           (user-homedir-pathname))))
      (when (probe-file quicklisp-init)
        (load quicklisp-init)))

    (push (concatenate 'string (sb-posix:getcwd) "/")
          asdf:*central-registry*)

    (asdf:load-system :paip)
```



# Chunks

*<A list of available operators 31>*  
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*<else return the last element of the name 12>*  
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*<if exp is nil there are no atoms 25>*  
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*<if the first element of name is a title 4>*  
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