ERIC BAILEY

PERSONAL INFORMATION

GitHub https://github.com/yurrriq

email eric@ericb.me

PROGRAMMING LANGUAGES

> 20,000 LoC (Bourne) Shell, Clojure, (Lisp Flavoured)¹ Erlang, Lisp/Scheme (various)

> 10,000 LoC HTML, Java, LaTeX, LilyPond², make, Objective-C, Swift

> 5,000 LoC CSS, Haskell, Idris³, JavaScript, PHP

Electric Wizardry

Frontend Masters

invisible friend

< 5,000 LoC Agda⁴, C, C++, Coq⁵, Elixir, Elm⁶, F[‡], GAP⁷, Go, OCaml, Perl, Python, R⁸, Ruby, Rust

SELECT WORK EXPERIENCE

July 2019–Present Lead Engineer, Sportradar

Sportradar

As the first global SRE9, with a focus on automation, reproducibility, and company-wide cohesion through policies and best practices I help design, I work to empower developers, encourage and facilitate frequent shipping of code, and enable sysadmins to maintain

good sleep hygiene, across multiple time zones.

 $\textit{Tech}: \ Bash \mid Go \mid \textcolor{red}{Nix^{10}} \mid Documentation \mid GitLab \ CI \mid Helm \mid JIRA \mid Kubernetes$

Dec 2017–July 2019 DevOps Architect (unofficial),

Unofficially, I led development in the CI/CD space in Minneapolis, including containerizing legacy applications and infrastructure, and configuring ephemeral development environments.

Tech: Bash | Haskell | Nix | Docker | GitLab CI | Helm | Kubernetes | nginx | Varnish

July 2017–Dec 2017 Software Engineer,

I mostly wrote scripts to automate feed validation and identify hard-to-find bugs.

Tech: Elixir | JavaScript | Ruby | Automation | Property-based testing | RabbitMQ | Redis

2015-Present Contributor, Open Source

Open Source Refer to my GitHub¹¹ and OpenHUB¹² profiles for more information.

Tech: Clojure | Erlang | Go | Idris | LFE | LATEX | Lisp | Nix | Racket | Scheme

2012–Present Owner, Electric Wizardry

My contract work has included SQL security hole patching¹³, updating a bespoke kiosk web app¹⁴ to work on IE8, porting an interactive Q&A app¹⁵ from iOS to Android, a custom podcast app for iOS¹⁶ and Android¹⁷, a vocabulary-building app¹⁸ for iOS, and

helping develop and maintain a real-time audience interaction web app¹⁹.

Aug 2015–Nov 2016 Software Engineer, Frontend Masters

Starting as an occasional iOS contractor from 2013–2015, I joined the company²⁰ full-time in 2016. Soon, my responsibilities shifted to re-architecting the backend, including codifying the data model, handling DevOps, and maintaining parity with the existing

system while building its modular, data-driven successor.

Tech: Erlang | LATEX | LFE | Objective-C | Swift | CI | Core Data | DevOps | Docker |

 $Documentation \mid Realm \mid REST \mid RxSwift \mid Slack \mid Video \ streaming$

May 2014–Aug 2015 Software Engineer, INVISIBLE FRIEND

As half of the core engineering team at this social media startup²¹, I passionately wrote efficient, modular, well-tested code in an agile environment.

 $\label{eq:continuous} \begin{tabular}{ll} \it Tech: Clojure(Script) & Node.js & Chrome & Docker & Datomic & DevOps & JIRA & Level, Rethink & DB & Nix & PostgreSQL & Redis & Slack \\ \end{tabular}$

Nov 2014–July 2015 Web Developer, Transvoyant

Transvoyant

Building on a Java REST API, I spearheaded a new ClojureScript frontend, with a user-customizable, data-driven UI, dynamic rendering, and mobile-friendly drag-and-drop.

Tech: ClojureScript | CSS | JSON | React | DevOps | Modular | Mobile | REST

EDUCATION

2008-2013 Century College

Associate of Fine Arts in Music

Select Courses: Statistics, Calculus (CLEP²²), Intro to Logic, Programming Fundamentals, Object-Oriented Programming, Internet Programming: Server-side Applications, Discrete

Structures of Computer Science

2012-2013 Metro State University

Undergrad Computer Science Select Courses: Programming with Elementary Data Structures, Computer Organization

and Architecture, Computer Networks, The Nature of Language

2007-2008 University of Minnesota

General Studies Select Courses: Physics, Modern Literature, Film, Political Science

MISCELLANEA

Interviews Functional Geekery: Episode 59²³

"In this episode... [I] talk [about my] entry into functional programming; work with

Scheme, Clojure, Haskell, and LFE; ... Exercism.io; and much more."

Know This Nerd? Meet Eric Bailey²⁴

Casual interview re: my interest in programming and technology.

Volunteering ClojureBridge MN²⁵ TEACHING ASSISTANT

At two workshops, I've volunteered to help women, trans, genderqueer, and gender

non-conforming people learn (more) Clojure.

UndeadArt.org²⁶ Web Team Member

Helped lead the project, participating in discussions and contributing code.

Spoken Languages Native speaker ENGLISH

> Español Competencia laboral limitada Grunnleggende ferdigheter Norsk

NOTES

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1http://lfe.io/
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²http://lilypond.org/

³http://idris-lang.org

4http://wiki.portal.chalmers.se/agda

5https://coq.inria.fr/

⁶https://elm-lang.org/

 7 https://www.gap-system.org/

8https://www.r-project.org/

9https://opensource.com/article/18/10/what-site-reliability-engineer

10 https://nixos.org/nix/

11 https://github.com/yurrriq

12 https://www.openhub.net/accounts/yurrriq

13http://www.rfmoeller.com

14https://www.honeywell.com

¹⁵https://play.google.com/store/apps/details?id=com.caspersen.narrative

¹⁶https://itunes.apple.com/us/app/tom-barnard-podcast-app/id1131763252

¹⁷https://play.google.com/store/apps/details?id=com.tombarnard.show

 $^{18} \rm https://web.archive.org/web/20130711014544/http://definest.co$

¹⁹https://www.voicehive.com

 $^{20} \rm https://frontend masters.com$

²¹https://plink.love

 ${\tt ^{22}} https://clep.college board.org/science-and-mathematics/calculus$

²³https://www.functionalgeekery.com/episode-59-eric-bailey/

²⁴http://tech.mn/news/2013/08/21/know-this-nerd-meet-eric-bailey/

²⁵http://clojurebridgemn.org/

 26 UndeadArt.org