# ERIC BAILEY

### PERSONAL INFORMATION

GitHub https://github.com/yurrriq

email eric@ericb.me

### PROGRAMMING LANGUAGES

> 20,000 SLoC

LATEX, (Bourne) Shell, Clojure, (Lisp Flavoured)<sup>1</sup> Erlang, Haskell, Lisp/Scheme (various)

> 10,000 SLoC

HTML, Java, LilyPond<sup>2</sup>, make, Idris<sup>3</sup>, Objective-C, Swift

> 5,000 SLoC

CSS, Go, JavaScript, PHP, Python

< 5,000 SLoC

Agda<sup>4</sup>, C, C++, Coq<sup>5</sup>, Elixir, Elm<sup>6</sup>, F<sup>#</sup>, GAP<sup>7</sup>, OCaml, Perl, R<sup>8</sup>, Ruby, Rust, SageMath<sup>9</sup>

## SELECT WORK EXPERIENCE

July 2019-Present

Lead Platform Engineer, Sportradar

Sportradar

As the first global SRE<sup>10</sup>, with a focus on automation, reproducibility, and company-wide cohesion through policies and best practices I help design, I work to empower developers, encourage and facilitate frequent shipping of code, and enable sysadmins to maintain good sleep hygiene, across multiple time zones.

Tech: Bash | Go | Nix11 | Documentation | AWS | GitLab CI | Helm | JIRA | Kubernetes

Dec 2017–July 2019 DevOps Architect (unofficial)

Unofficially, I led development in the CI/CD space in Minneapolis, including containerizing legacy applications and infrastructure, and configuring ephemeral development environments.

Tech: Bash | Haskell | Nix | Docker | GitLab CI | Helm | Kubernetes | nginx | Varnish

July 2017–Dec 2017 Software Engineer

I mostly wrote scripts to automate feed validation and identify hard-to-find bugs.

Tech: Elixir | JavaScript | Ruby | Automation | Property-based testing | RabbitMQ | Redis

2015-Present Contributor, Open Source

Open Source

Refer to my GitHub<sup>12</sup> and OpenHUB<sup>13</sup> profiles for more information.

Tech: Clojure | Erlang | Go | Idris | LFE | LATEX | Lisp | Nix | Racket | Scheme

Nov 2012–Oct 2018 Owner, ELECTRIC WIZARDRY

Electric Wizardry

My contract work has included SQL security hole patching<sup>14</sup>, updating a bespoke kiosk web app<sup>15</sup> to work on IE8, porting an interactive Q&A app<sup>16</sup> from iOS to Android, a custom podcast app for iOS<sup>17</sup> and Android<sup>18</sup>, a vocabulary-building app<sup>19</sup> for iOS, and helping develop and maintain a real-time audience interaction web app<sup>20</sup>.

Aug 2015–Nov 2016 Software Engineer, Frontend Masters

Frontend Masters

Starting as an occasional iOS contractor from 2013–2015, I joined the company<sup>21</sup> full-time in 2016. Soon, my responsibilities shifted to re-architecting the backend, including codifying the data model, handling DevOps, and maintaining parity with the existing system while building its modular, data-driven successor.

Tech: Erlang | LATEX | LFE | Objective-C | Swift | CI | Core Data | DevOps | Docker | Documentation | Realm | REST | RxSwift | Slack | Video streaming

May 2014–Aug 2015 Software Engineer, INVISIBLE FRIEND

invisible friend

As half of the core engineering team at this social media startup<sup>22</sup>, I passionately wrote efficient, modular, well-tested code in an agile environment.

Tech: Clojure(Script) | Node.js | Chrome | Docker | Datomic | DevOps | JIRA | {Level,Rethink}DB | Nix | PostgreSQL | Redis | Slack

Nov 2014–July 2015 Web Developer, Transvoyant

Transvoyant

Building on a Java REST API, I spearheaded a new ClojureScript frontend, with a user-customizable, data-driven UI, dynamic rendering, and mobile-friendly drag-and-drop.

Tech: ClojureScript | CSS | JSON | React | DevOps | Modular | Mobile | REST

## EDUCATION

2008-2013 Century College

Associate of Fine Arts in Music

Select Courses: Statistics, Calculus (CLEP23), Intro to Logic, Programming Fundamentals, Object-Oriented Programming, Internet Programming: Server-side Applications, Discrete

Structures of Computer Science

2012-2013 Metro State University

**Undergrad** Computer Science Select Courses: Programming with Elementary Data Structures, Computer Organization

and Architecture, Computer Networks, The Nature of Language

2007-2008 University of Minnesota

General Studies Select Courses: Physics, Modern Literature, Film, Political Science

### MISCELLANEA

Interviews FUNCTIONAL GEEKERY: Episode 5924

"In this episode... [I] talk [about my] entry into functional programming; work with

Scheme, Clojure, Haskell, and LFE; ... Exercism.io; and much more."

Know This Nerd? Meet Eric Bailey<sup>25</sup>

Casual interview re: my interest in programming and technology.

Volunteering ClojureBridge MN<sup>26</sup> TEACHING ASSISTANT

At two workshops, I've volunteered to help women, trans, genderqueer, and gender

non-conforming people learn (more) Clojure.

UndeadArt.org<sup>27</sup> Web TEAM MEMBER

Helped lead the project, participating in discussions and contributing code.

Spoken Languages Native speaker English

Competencia laboral limitada ESPAÑOL Norsk Grunnleggende ferdigheter

## NOTES

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1http://lfe.io/
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5https://coq.inria.fr/

<sup>6</sup>https://elm-lang.org/

7https://www.gap-system.org/

8https://www.r-project.org/

9https://www.sagemath.org/

 $^{10} \rm https://open source.com/article/18/10/what-site-reliability-engineer$ 

11 https://nixos.org/nix/

12 https://github.com/yurrriq

13 https://www.openhub.net/accounts/yurrriq

 $^{14}$ http://www.rfmoeller.com

15https://www.honeywell.com

 $^{16} \rm https://play.google.com/store/apps/details?id=com.caspersen.narrative$ 

<sup>17</sup>https://itunes.apple.com/us/app/tom-barnard-podcast-app/id1131763252

 $^{18} \rm https://play.google.com/store/apps/details?id=com.tombarnard.show$ 

19https://web.archive.org/web/20130711014544/http://definest.co

<sup>20</sup>https://www.voicehive.com

<sup>21</sup>https://frontendmasters.com

<sup>22</sup>https://plink.love

 $^{23} \rm https://clep.college board.org/science-and-mathematics/calculus$ 

<sup>24</sup>https://www.functionalgeekery.com/episode-59-eric-bailey/

<sup>25</sup>http://tech.mn/news/2013/08/21/know-this-nerd-meet-eric-bailey/

<sup>26</sup>http://clojurebridgemn.org/

<sup>27</sup>UndeadArt.org

<sup>&</sup>lt;sup>2</sup>http://lilypond.org/

<sup>&</sup>lt;sup>3</sup>http://idris-lang.org

<sup>4</sup>http://wiki.portal.chalmers.se/agda