

ImagineGirls User License (IGUL)

June 2, 2016: Version 1.01

Preface

The “ImagineGirls User License (IGUL)” (hereafter “this license”) is an agreement between you, the user, and ImagineVR Inc. (based in California, United States of America, hereafter “ImagineVR”), detailing the terms of use of the characters and digital data associated with “ImagineGirls” (hereafter “ImagineGirls Assets”). This agreement applies to all businesses, individuals and organizations.

Section 1: About This License

1. The ImagineGirls Assets are protected by copyright law and all related laws, and are the intellectual property of ImagineVR.
2. This license describes the terms of use of the ImagineGirls Assets as determined by ImagineVR.
3. By using the ImagineGirls Assets, you agree to the terms of this license.
4. Businesses and organizations with a turnover exceeding \$100,000 USD or equivalent to user's local currency, in the previous fiscal year are required to agree to the “ImagineGirls Commercial License (IGCL)”, in addition to this license.
5. When you cease use of the ImagineGirls Assets, the terms dictated in this license are automatically terminated.
6. Any product that makes use of the ImagineGirls Assets in a way that allows reuse of said ImagineGirls Assets, as well as any derivative product of the ImagineGirls Assets, is automatically subject to the terms of this license.

Section 2: Terms of use

1. General
You must agree to the following terms when making use of the ImagineGirls Assets.
2. Scope of use
 - a. You may create derivative products using modifications of the ImagineGirls Assets.
 - b. You may use the ImagineGirls Assets, or a derivative product thereof, in media such as computer applications, video material, books, costumes, music or imagery.
 - c. You may publish works using the ImagineGirls Assets, or a derivative product thereof, as a paid product or as a free product.
3. Terms of use
 - a. You may not use the ImagineGirls Assets in any way that violates the laws or public morals of the country you reside in.

- b. You may not use the PMX format 3D data of the ImagineGirls Assets for sales purposes.
- c. When redistributing any package including the ImagineGirls Assets, in full or in part, or any derivative products thereof, to a third party, you are required to inform said third party of the terms of this license.
- d. When redistributing any package including the ImagineGirls Assets, in full or in part, or any derivative computer applications thereof, you must attach the link to full text of this license(<http://imaginegirls.com/imaginegirls-user-license-en/>) and display official license logo provided by ImagineVR in an appropriate location.
- e. You may not present any derivative product that is created by using ImagineGirls Assets, and not present such product in a way that may lead others to believe it is an official product of ImagineVR.
- f. You may not use the ImagineGirls Assets in any way deemed inappropriate by ImagineVR.

Section 3: Changes to, and termination of, this license

1. ImagineVR may alter the contents of this license at any time, without prior notice. If this license should change, ImagineVR will publicly post the revised license on its website(<http://imaginegirls.com/imaginegirls-user-license-en/>). Regardless of whether you read the new revision of this license, you automatically agree to the updated terms.
2. ImagineVR reserves the right to immediately and unilaterally terminate its agreement with you as detailed in this license, should ImagineVR determine that you are in violation of the terms of use or deems it necessary for any reason. Should this happen, you are required to remove all data relating to the ImagineGirls Assets, or any derivative products thereof, from your computer(s), and to retrieve any products using the ImagineGirls Assets from all third parties you have distributed to, or compel them to erase said products.

Section 4: Disclaimer

1. The ImagineGirls Assets and all digital data pertaining thereto are provided “as is”, and all use is at your own risk. ImagineVR offers no guarantee as to a lack of defects, or a fitness for a particular purpose.
2. ImagineVR assumes no responsibility for any damage or loss resulting from the use of the ImagineGirls Assets, or any derivative products thereof.

Section 5: Supplementary rules

1. This license was drafted in Japanese. Should any conflict arise with a version of this license rendered in another language, the Japanese text takes precedence.
2. Should you wish to use the ImagineGirls Assets in any way that is not covered by the terms of this license, you must negotiate a special contract with ImagineVR.

3. The ImagineGirls Assets, as well as this license, may be discontinued by ImagineVR at any time and without prior notice.

ImagineVR Inc.

21250 Howthorne Blvd Suite 780
Torrance CA 90503
United States of America

info@imaginevr.io