

CZ2003: Tutorial 1

Due on January 19, 2021 at 10:30am

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Problem 1

A straight line is defined by equation $y = 3x + 4$ in Cartesian coordinate system XY

- i Define this straight line in polar coordinates r, a as an explicit function $r = f(a)$
- ii Specify the domain for the polar coordinate a in both radians and degrees for this straight line.

Solution

Part i

Recall the conversion between x, y to r

- $x = r\cos(a)$
- $y = r\sin(a)$

$$y = 3x + 4$$

$$r\sin(a) = 3r\cos(a) + 4$$

$$r\sin(a) - 3r\cos(a) = 4$$

$$r(\sin(a) - 3\cos(a)) = 4$$

$$\mathbf{r = 4/(\sin(a) - 3\cos(a))}$$

Part ii

Domain of a is not continuous as r will be undefined when denominator equates to 0:

$$\sin(a) - 3\cos(a) = 0$$

$$\sin(a) = 3\cos(a)$$

$$\tan(a) = 3$$

$$a = \tan^{-1}(3)$$

$$= 1.249 \text{ or } \pi + 1.249$$

$$= 1.249 \text{ or } 4.391 \text{ (radians)}$$

$$= 71.57^\circ \text{ or } 251.56^\circ \text{ (degrees)}$$

- *Radians:* $a \in (1.249, 4.391)$
- *Degrees:* $a \in (71.57^\circ, 251.56^\circ)$

Problem 2

- i Define in polar coordinates $r = f(a)$ the origin-centred circle with radius R . Specify the domain for the polar coordinate a
- ii Define in polar coordinates $r = f(a)$ a circle with radius R and the centre at the Cartesian coordinates $(R, 0)$. Specify the domain for the polar coordinate a

Solution

Part i

For a circle centred at the origin with radius R , the circle can be defined in polar co-ordinates by:

$$r = R, a \in [0, 2\pi)$$

Part ii

For a circle centred at $(R, 0)$ with radius R , the circle can be defined in cartesian co-ordinates using the following equation:

$$(x - h)^2 + (y - k)^2 = r^2$$

where,

- h is the x-coordinate of centre of circle
- k is the y-coordinate of centre of circle
- r is the radius of the circle

In this case we have:

$$(x - R)^2 + (y)^2 = R^2$$

Substituting

- $x = r\cos(a)$
- $y = r\sin(a)$

We get:

$$\begin{aligned} (r\cos(a) - R)^2 + (r\sin(a))^2 &= R^2 \\ r^2\cos^2(a) - 2R * r\cos(a) + R^2 + r^2\sin^2(a) &= R^2 \\ r^2\cos^2(a) - 2R * r\cos(a) + r^2\sin^2(a) &= 0 \\ r^2\cos^2(a) + r^2\sin^2(a) &= 2R * r\cos(a) \\ r(\sin^2(a) + \cos^2(a)) &= 2R\cos(a) \end{aligned}$$

Since $\sin^2(a) + \cos^2(a) = 1$,

$$r = 2R\cos(a)$$

Thus, for a circle centred at $(R, 0)$ with radius R , the circle can be defined in polar co-ordinates by:

$$r = 2R\cos(a), a \in [-0.5\pi, 0.5\pi]$$

Problem 3

With reference to Figure 1, write formulas deriving Cartesian coordinates x, y, z , from the cylindrical r, α, h and spherical coordinates r, α, β . Notice that the axes layout is different in the two cases.

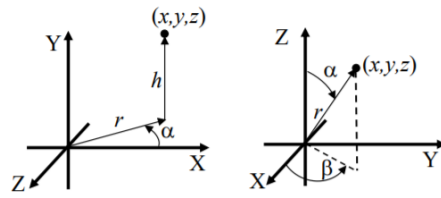


Figure 1: Reference figures for converting between Cartesian to cylindrical and spherical coordinates

Solution

Converting from Cylindrical to Cartesian Coordinates

At first glance, we can easily to derive y from y :

$$y = h$$

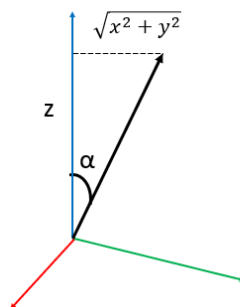
Next, x and z can be derived from r and α like converting from 2-dimensional cartesian coordinates to polar coordinates.

However, it is worth noting that in this case, z -axis is in place of the typical y -axis and the z -axis is also flipped. Therefore, we arrive at the following derivations:

$$\begin{aligned} x &= r \cos(\alpha) \\ y &= h \\ z &= -r \sin(\alpha) \end{aligned}$$

Converting from Spherical to Cartesian Coordinates

For converting from spherical coordinates to cartesian coordinates, We look at the projection of R on the XY plane. Let this projection be p



We can obtain the following equations:

$$\begin{aligned} z &= r \cos(\alpha) \\ p &= r \sin(\alpha) \end{aligned}$$

With the projection of p , we can then get the following

$$\begin{aligned}x &= p\cos(\beta) \\ y &= p\sin(\beta)\end{aligned}$$

Which allows us to arrive at the derivations:

$$\begin{aligned}\mathbf{x} &= r\sin(\alpha)\cos(\beta) \\ \mathbf{y} &= r\sin(\alpha)\sin(\beta) \\ \mathbf{z} &= r\cos(\alpha)\end{aligned}$$

Problem 4

- i With reference to Figure 2, calculate coordinates (numbers) of the unit (magnitude is equal to 1) normal vector N .
- ii What are the coordinates of the unit normal vector to the opposite side of the triangle?

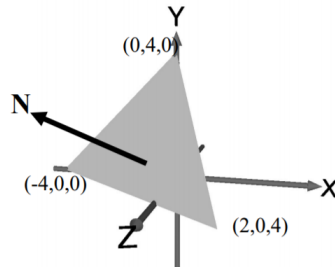
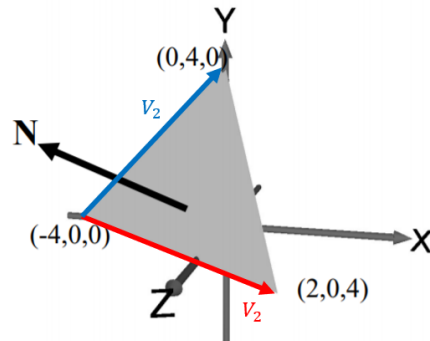


Figure 2: Reference figure for finding Unit Normal Vector from surface

Solution

Part i

To find the normal vector N , we define two other vectors, v_1 and v_2 :



The vector Normal to the surface can then be found by obtaining the cross product of the two vectors,
 $N = v_1 \times v_2$

$$\begin{aligned}
 v1 &= [(2 - (-4)) \ (0 - 0) \ (4 - 0)] \\
 &= [6 \ 0 \ 4] \\
 v2 &= [(0 - (-4)) \ (4 - 0) \ (0 - 0)] \\
 &= [4 \ 4 \ 0]
 \end{aligned}$$

$$\begin{aligned}
 N &= v1 \times v2 \\
 &= [(0 * 0) - (4 * 4) \ (4 * 4) - (6 * 0) \ (6 * 4) - (0 * 4)] \\
 &= [-16 \ 16 \ 24]
 \end{aligned}$$

$$\begin{aligned}
 ||N|| &= \sqrt{(-16)^2 + 16^2 + 24^2} \\
 &= 8\sqrt{17}
 \end{aligned}$$

$$\begin{aligned}
 \text{Unit Normal Vector, } N_n &= \left[\frac{-16}{8\sqrt{17}} \ \frac{16}{8\sqrt{17}} \ \frac{24}{8\sqrt{17}} \right] \\
 &= \left[\frac{-2}{\sqrt{17}} \ \frac{2}{\sqrt{17}} \ \frac{3}{\sqrt{17}} \right]
 \end{aligned}$$

Part ii

To get coordinates of Unit Normal Vector to the opposite side of the triangle, we can apply a scale of -1 to the vector obtained in **Part i**.

$$\begin{aligned}
 (-1)(N_n) &= \left[-1 * \frac{-2}{\sqrt{17}} \ -1 * \frac{2}{\sqrt{17}} \ -1 * \frac{3}{\sqrt{17}} \right] \\
 &= \left[\frac{2}{\sqrt{17}} \ \frac{-2}{\sqrt{17}} \ \frac{-3}{\sqrt{17}} \right]
 \end{aligned}$$