

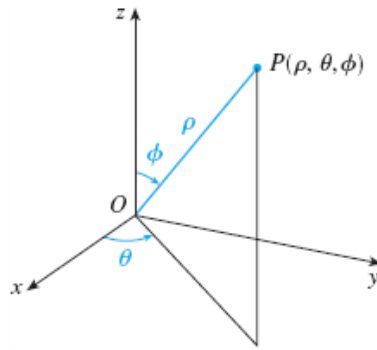
## 12.7 Triple Integrals in Spherical Coordinates

### Introduction

Another useful coordinate system in three dimensions is the spherical coordinate system, simplifying evaluating triple integrals over regions bounded by spheres or cones.

### Spherical Coordinates

The spherical coordinates  $(\rho, \theta, \phi)$  of a point  $P$  is shown below.  $\rho = |OP|$  is the distance from the origin to  $P$ ,  $\theta$  is the same angle as in cylindrical coordinates, and  $\phi$  is the angle between the positive  $z$  axis and the line segment  $OP$ .



Note that

$$\rho \geq 0 \quad 0 \leq \phi \leq \pi$$

To convert from spherical to rectangular coordinates

$$x = \rho \sin \phi \cos \theta \quad y = \rho \sin \phi \sin \theta \quad z = \rho \cos \phi$$

The distance formula shows that

$$\rho^2 = x^2 + y^2 + z^2$$

This equation is used to convert from rectangular to spherical coordinates

### Ex 1

Convert  $(2, \frac{\pi}{4}, \frac{\pi}{3})$  from its spherical coordinate form to rectangular coordinates

$$x = \rho \sin \phi \cos \theta = 2 \sin \frac{\pi}{3} \cos \frac{\pi}{4} = \sqrt{\frac{3}{2}}$$

$$y = \rho \sin \phi \sin \theta = 2 \sin \frac{\pi}{3} \sin \frac{\pi}{4} = \sqrt{\frac{3}{2}}$$

$$z = \rho \cos \phi = 2 \cos \frac{\pi}{3} = 1$$

$$\boxed{(2, \frac{\pi}{4}, \frac{\pi}{3}) \rightarrow (\sqrt{\frac{3}{2}}, \sqrt{\frac{3}{2}}, 1)}$$

## Ex 2

Convert the rectangular coordinate point  $(0, 2\sqrt{3}, -2)$  into its spherical coordinate form

$$\rho = \sqrt{x^2 + y^2 + z^2} = \sqrt{0 + 12 + 4} = 4$$

$$\cos \phi = \frac{z}{\rho} = -\frac{1}{2} \quad \phi = \frac{2\pi}{3}$$

$$\cos \theta = \frac{x}{\rho \sin \phi} = 0 \quad \theta = \frac{\pi}{2}$$

$$(0, 2\sqrt{3}, -2) \rightarrow (4, \frac{\pi}{2}, \frac{2\pi}{3})$$

## Evaluating Triple Integrals with Spherical Coordinates

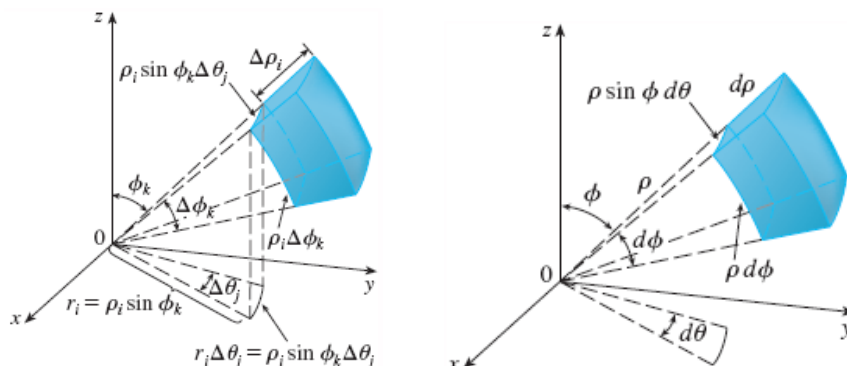
In spherical coordinate systems, the counterpart of a rectangular box is a spherical wedge

$$E = \{(\phi, \theta, \phi) | a \leq \rho \leq b, \alpha \leq \theta \leq \beta, c \leq \phi \leq d\}$$

where  $a \geq 0, \beta - \alpha \leq 2\pi$ , &  $d - c \leq 2\pi$ .

Though we typically divide solids into small boxes, using smaller spherical wedges yield the same result. We divide  $E$  into these smaller partitions  $E_{ijk}$  by means of spheres  $\rho = \rho_i$ , half-planes  $\theta = \theta_j$ , and half-cones  $\phi = \phi_k$ .

$E_{ijk}$  is approximately a rectangular box with dimensions  $\Delta\rho_i, \rho_i\Delta\phi_k$ , &  $\rho_i \sin \phi_k \Delta\theta_j$ , shown in the figure below.



$$\iiint_E f(x, y, z) dV \rightarrow \int_c^d \int_\beta^\alpha \int_a^b f(\rho \sin \phi \cos \theta, \rho \sin \phi \sin \theta, \rho \cos \phi) \rho^2 \sin \phi d\rho d\theta d\phi$$

where  $E$  is a spherical wedge given by

$$E = \{(\phi, \theta, \phi) | a \leq \rho \leq b, \alpha \leq \theta \leq \beta, c \leq \phi \leq d\}$$

Which can be extended to include more general spherical regions such as

$$E = \{(\rho, \theta, \phi) | \alpha \leq \theta \leq \beta, c \leq \phi \leq d, g_1(\theta, \phi) \leq \rho \leq g_2(\theta, \phi)\}$$

Usually spherical coordinates are used in triple integrals when surfaces such as cones and spheres form the boundary of the region of integration.

**Ex 3**

Evaluate  $\iiint_B e^{(x^2+y^2+z^2)^{\frac{3}{2}}} dV$ , where  $B$  is the unit ball

$$B = \{(x, y, z) | x^2 + y^2 + z^2 \leq 1\}$$

$$\iiint_B e^{(x^2+y^2+z^2)^{\frac{3}{2}}} dV = \int_0^\pi \int_0^{2\pi} \int_0^1 e^{\rho^3} \rho^2 \sin \phi \, d\rho d\theta d\phi = \boxed{\frac{4\pi(e-1)}{3}}$$