

# Homework 3

- Implement a Blackjack by using JavaScript
  - <https://en.wikipedia.org/wiki/Blackjack>
  - Get 21 points on the player's first two cards without a dealer blackjack
  - Reach a final score higher than the dealer without exceeding 21
  - Let the dealer draw additional cards until their hand exceeds 21
- You need to display the cards by using card images
- Player decisions
  - Assign chips
  - Hit - Take another card from the dealer
  - Stand - Take no more cards
  - Signal - Place additional chips beside the original bet
- After a game, the player can play a new game until she/he loses all chips

# Homework 3

- Use **CSS** and **HTML** to represent your output results
  - You also need to record all of the steps of all games and list the results by using a table
    - Without the table, the grade deducts **30** points
- Do not use jQuery
  - Otherwise your grade will be **0**
- Source code comments are welcome
- Array is fine now
- The content and layout will affect your grade
  - Will be reviewed under **Google Chrome**
- **Delay = Copy = 0**

- Deadline: 4/26 23:30
- TA黃聖凱
  - [kay880807@gmail.com](mailto:kay880807@gmail.com)
  - Upload to Moodle
    - Zip the whole web site!
    - Otherwise your grade will be deducted by 20
- Title & file name
  - 動態網頁程式設計第3次作業\_學號\_學生名
  - 動態網頁程式設計第3次作業\_學號\_學生名.zip
  - Otherwise your grade will be deducted by 20
- In the source code, you need to add the identifications below
  - Otherwise your grade will be deducted by 20

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4001234567 王小明 第3次作業 4/26

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