Playtech Progressive Jackpot Ticker Specifications
Version 2.3

August 2011

Preface

Purpose

The current document has been compiled to give an overview of the specifications of the four types of Playtech progressive jackpot tickers: Flash ticker, JavaScript ticker, jackpot picture and jackpot information XML ticker.

Scope

The document describes the configuration possibilities of the parameters of the four aforementioned tickers and provides an illustrative example about each ticker type.

References

None.

Intended Audience

Licensees of Playtech Ltd.

Document Legend

or	Notes
	Permissions
	Important or warnings
	Contact your Account Manager or Technical Support
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Flash Tickers

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1. **Game Based** – for a specific progressive game.

2. **Casino Based** – for all progressive games in a specific casino.

3. **Casinos Total** – for all progressive games in all casinos.

4. **Group Total** – for all progressive games in a specific game group. Contact your Account Manager for descriptions of various game groups.

The Flash Ticker displays a ticking number of the jackpot amount. Additionally the ticker can display the total number of jackpot hits and the total amount of prizes paid to players.

A Flash Ticker updates information every two minutes and is easy to use for displaying ticking jackpots on web pages.

> As part of the Adobe Flash Player's internal security policy, the Flash Player can by default receive data only from the same domain where it is running.
>
> For the Flash Ticker to receive data from the `playtech.com` domain, the domain where the Flash Player is running must be added to the `playtech.com` cross-domain policy file by Playtech's technical staff.
>
> Contact your Account Manager to request adding your domain to the `playtech.com` cross-domain policy file.
>
> For more information on cross-domain policy, see Adobe's official specification at
> http://www.adobe.com/devnet/articles/crossdomain_policy_file_spec.html.

Flash Ticker Parameters

Flash Ticker parameters offer a variety of configuration possibilities which allow many types of information to be displayed in multiple ways. See the examples in the **Flash Ticker Example** section.

Parameter Name	Comments
info	[Mandatory] This parameter is necessary to specify whether the ticker displays **Game Based**, **Casino Based**, **Casino Total** or **Group Total** information.

Parameter Name	Comments	

	info=1	**Game Based** – displays jackpot information for a specific game in a specific casino. When using `info=1`, additional mandatory parameters are `casino` and `game`. If the game has a local jackpot, then the parameter `local=1` must be added:
		• To display the jackpot amount for the Mega Ball game in Playtech casino:
		`info=1&casino=playtech&game=bls`
		• To display the total number of jackpot hits for the Mega Ball game in Playtech casino:
		`info=1&casino=playtech&game=bls&type=count`
		• To display the jackpot amount for the local Caribbean Poker game in Playtech casino:
		`info=1&casino=playtech&game=car&local=1`

	info=2	**Casino Based** – displays jackpot information for a specific casino. The mandatory parameter is `casino`.
		Examples:
		• To display the jackpot amount in Playtech casino:
		`info=2&casino=playtech`
		• To display the total number of jackpot hits in Playtech casino:
		`info=2&casino=playtech&type=count`
		• To display the total amount of prizes paid in Playtech casino:
		`info=2&casino=playtech&type=sum`

	info=4	**Casinos Total** – displays the total jackpot of all casinos. No mandatory parameters. If the `local` parameter is not specified, then the total amount of local and global parameters is shown. If the `local` parameter is specified then:
		• If local=0, then only the total amount of **global** jackpots is displayed.
		• If local=1, then only the total amount of **local** jackpots is displayed.
		Examples:
		• To display the total jackpot amount of all casinos:
		`info=4`
		• To display the total number of jackpot hits for all casinos:
		`info=4&type=count`
		• To display the amount of total prizes paid for all casinos:
		`info=4&type=sum`

	info=5	**Game Group Total** – displays the total jackpot for a game group. The mandatory parameter is `group`.
		Examples:
		• To display the total jackpot amount for the Mega Ball game group:
		`info=5&group=bls`
		• To display the total number of jackpots hits for the Mega Ball game group:
		`info=5&group=bls&type=count`
		• To display the amount of total prizes for the Mega Ball game group:
		`info=5&group=bls&type=sum`

game	[Optional] Game code (for example `bls`). Mandatory when querying for game based jackpot information (`info=1`). For the list of game codes, contact your Account Manager.	

Parameter Name	Comments
casino	[Optional] Casino name (for example `playtech`). Mandatory when querying for game based (`info=1`) and casino based (`info=2`) information.
type	[Optional] Defines which jackpot information is given: ▪ If `type` is not defined, then the jackpot amount is shown. ▪ If `type=count`, then the number of times a jackpot has been won is shown. ▪ If `type=sum`, then the total amount of winnings is shown.
local	[Optional] Global or Local jackpot. Local is relevant when info=1 or info=4: Examples: ▪ Global jackpot: `local=0` ▪ Local jackpot: `local=1`
link	[Optional] When `link` is defined, clicking the ticker opens the specified URL. Example: ▪ `link=http://playtech.demo.com`

currency	[Optional] Defines the currency in which the ticker amount is displayed. (3-letter code in ISO standard). For the list of currency codes, contact your Account Manager.
	Examples:
	▪ To display the amount in US dollars ($ is default):
	`currency=usd`
	▪ To display the amount in British Pounds (£):
	`currency=gbp`

group	[Optional] Game group (for example, `sc`). If `info=5`, the group parameter is mandatory. For the list of game group codes, contact your Account Manager.
sign_align	[Optional] Defines the currency symbol position, left (default) or right. Example: ▪ `sign_align=right`
update	[Optional] Defines the text displayed when the ticker uploads. Default text is `updating`, yet any alternative text can be configured, such as `please wait`, or `system loading`. For a spacer in the string, use spacer code: `%20`. Example: ▪ `update=Alternative` ▪ `update=Please%20wait`
font_color	[Optional] Font color is specified in RGB color values in hexadecimal notation. Default is FF0000 (red). Example: ▪ `font_color=FF0000`
font_face	[Optional] Font face name. Default is Ariel. Example: ▪ `font_face=Ariel`
font_align	[Optional] Font alignment: left, right or center. Default is center. Example: ▪ `font_align=left`

Parameter Name	Comments
font_size	[Optional] Font size in points or in +- values, such as +1, +3, or -1. Example: ▪ `font_size=24`
italic	[Optional] Italic typeface. The parameter must be set to `true` if the italic typeface is required. Example: ▪ `italic=true`
bold	[Optional] Bold typeface. The parameter must be set to `true` if the bold typeface is required. Example: ▪ `bold=true`
bg_color	[Optional] Color of the movie background is specified in RGB color values in hexadecimal notation. Default is 000000 (black). Example: ▪ `bg_color=00FFFF`

Flash Ticker Example

A Flash Ticker is used as a flash object in the HTML code, as shown in the following example. Ticker parameters are highlighted in red:

```
      <object classid="clsid:D27CDB6E-AE6D-11cf-96B8-444553540000"
      codebase="http://download.macromedia.com/pub/shockwave/cabs/flash/sw
flash.cab#version=7,0,0,0" width=120 height=20>
      <param name=movie
value="http://tickers.playtech.com/jackpots/new_jackpot.swf?info=1&casino=p
laytech&game=sc3&font_face=arial&bold=true">
      <param name=quality value=high>
      <param name=bgcolor value=#000000>
      <embed
src="http://tickers.playtech.com/jackpots/new_jackpot.swf?info=1&casino=pla
ytech&game=sc3&font_face=arial&bold=true"
      quality=high bgcolor=#000000 width=120 height=20
type="application/x-shockwave-flash"
pluginspage="http://www.macromedia.com/shockwave/download/index.cgi?P1_Prod
_Version=ShockwaveFlash">
      </embed>
      </object>
```

In a real URL the casino parameter **playtech** must be replaced with the name of the desired casino.

A question mark **?** must be used as a prefix before the first parameter name.

For a list of Playtech progressive games, game codes and currency codes, contact your Account Manager.

Game codes are used for determining the precise type of information to be displayed.

As part of the Adobe Flash Player's internal security policy, the Flash Player can by default receive data only from the same domain where it is running.

For the Flash Ticker to receive data from the `playtech.com` domain, the domain where the Flash Player is running must be added to the `playtech.com` cross-domain policy file by Playtech's technical staff.

Contact your Account Manager to request adding your domain to the `playtech.com` cross-domain policy file.

For more information on cross-domain policy, see Adobe's official specification at http://www.adobe.com/devnet/articles/crossdomain_policy_file_spec.html.

JavaScript Tickers

A JavaScript Ticker, which displays dynamic information on web pages and in promotional emails, can show the following types of total jackpot information:

1. **Game Based** – for a specific progressive game.

2. **Casino Based** – for all progressive games in a specific casino.

3. **Casinos Total** – for all progressive games in all casinos.

4. **Group Total** – for all progressive games in a specific game group. Contact your Account Manager for descriptions of various game groups.

The JavaScript Ticker displays a ticking number of the jackpot amount. Additionally the ticker can display the total number of jackpot hits and the total amount of prizes paid to players.

A JavaScript Ticker updates information every two minutes and is easy to use for displaying ticking jackpots on web pages. The ticker is used as a JavaScript object in an HTML page. HTML style sheets can customize the size, color and style of a ticker.

The JavaScript code `new_jackpot.js` must be included in a web page to display the ticker. In addition, a new JavaScript Ticker object must be created by using the method `newTicker()` with the relevant parameters. The parameters specify which jackpot information is displayed in the ticker. The number of ticker objects in a page may vary.

Additional methods to modify the appearance of jackpot information in a JavaScript Ticker are:

Method Name	Comments
`attachToTextBox()`	To assign the ticker object to a specific HTML element.
`SetCurrencyPos()`	To determine the currency sign: ▪ 0 = currency sign is placed before the number as a prefix. ▪ 1 = currency sign is placed after the number as a suffix.
`SetCurrencySign()`	To turn the currency sign off, an empty string must be given as a parameter. To overwrite the currency sign with a specific text, a text string must be written within the parentheses.

JavaScript Ticker Parameters

JavaScript Ticker parameters must be specified when defining jackpot information. JavaScript Ticker parameters offer a variety of configuration possibilities which allow many types of information to be displayed in multiple ways. See the examples in the **JavaScript Ticker Examples** section.

Parameter Name	Comments	
info	[Mandatory] This parameter is necessary to specify whether the ticker displays **Game Based**, **Casino Based**, **Casino Total** or **Group Total** information.	

	info: 1	**Game Based** – displays jackpot information for a specific game in a specific casino. When using `info: 1`, additional mandatory parameters are `casino` and `game`. If the game has a local jackpot, then the parameter `local: 1` must be added:
		
		▪ To display the jackpot amount for the Mega Ball game in Playtech casino:
		`info: 1, casino: 'playtech', game: 'bls'`
		
		▪ To display the total number of jackpot hits for the Mega Ball game in Playtech casino:
		`info: 1, casino: 'playtech', game: 'bls', type: count`
		
		▪ To display the jackpot amount for the local Caribbean Poker game in Playtech casino:
		`info: 1, casino: 'playtech', game: 'car', local: 1`

	info: 2	**Casino Based** – displays jackpot information for a specific casino. The mandatory parameter is `casino`.
		
		Examples:
		▪ To display the jackpot amount in Playtech casino:
		`info: 2, casino: 'playtech'`
		
		▪ To display the total number of jackpot hits in Playtech casino:
		`info: 2, casino: 'playtech', type: 'count'`
		
		▪ To display the total amount of prizes paid in Playtech casino:
		`info: 2, casino: 'playtech', type: 'sum'`

	info: 4	**Casinos Total** – displays the total jackpot of all casinos. No mandatory parameters. If the `local` parameter is not specified, then the total amount of local and global parameters is shown. If the local parameter is specified then:
		
		▪ If `local: 0`, then only the total amount of **global** jackpots is displayed.
		
		▪ If `local: 1`, then only the total amount of **local** jackpots is displayed.
		
		Examples:
		▪ To display the total jackpot amount of all casinos:
		`info: 4`
		
		▪ To display the total number of jackpot hits for all casinos:
		`info: 4, type: 'count'`
		
		▪ To display the amount of total prizes paid for all casinos:
		`info: 4, type: 'sum'`

Parameter Name	Comments	

	info: 5	**Game Group Total** – displays the total jackpot for a game group. The mandatory parameter is `group`.
		Examples:
		▪ To display the total jackpot amount for the Mega Ball game group:
		`info: 5, group: 'bls'`
		▪ To display the total number of jackpots hits for the Mega Ball game group:
		`info: 5, group: 'bls', type: 'count'`
		▪ To display the amount of total prizes for the Mega Ball game group:
		`info: 5, group: 'bls', type: 'sum'`

game	[Optional] Game code (for example `bls`). Mandatory when querying for game based jackpot information (`info: 1`). For the list of game codes, contact your Account Manager.	
casino	[Optional] Casino name (for example `playtech`). Mandatory when querying for game based (`info: 1`) and casino based (`info: 2`) information.	
type	[Optional] Defines which jackpot information is given: ▪ If `type` is not defined, then the jackpot amount is shown. ▪ If `type: 'count'`, then the number of times a jackpot has been won is shown. ▪ If `type: 'sum'`, then the total amount of winnings is shown.	
local	[Optional] Global or Local jackpot. Local is relevant when `info: 1` or `info: 4`: Examples: ▪ Global jackpot: `local: 0` ▪ Local jackpot: `local: 1`	

currency	[Optional] Defines the currency in which the ticker amount is displayed. (3-letter code in ISO standard). For the list of currency codes, contact your Account Manager.
	Examples:
	▪ To display the amount in US dollars ($ is default):
	`currency=usd`
	▪ To display the amount in British Pounds (£):
	`currency=gbp`	

group	[Optional] Game group (for example, `sc`). If `info: 5` the group parameter is mandatory. For the list of game group codes, contact your Account Manager.	

JavaScript Ticker Example

The following code describes usage of JavaScript Tickers in a web page. Ticker parameters are highlighted in red.

```
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Strict//EN"
"http://www.w3.org/TR/xhtml1/DTD/xhtml1-strict.dtd">
<html xmlns="http://www.w3.org/1999/xhtml" >

<head>
<meta http-equiv="Content-Type" content="text/html; utf-8" />
<title>Example Javascript Jackpot Tickers</title>
<style>
div {width: 200px; height: 20px;border: 1px solid #333333;background-
color: #DDD;margin: 6px;color: #000000;}
</style>
<script language="JavaScript" type="text/javascript" src="
http://tickers.playtech.com/jackpots/new_jackpotjs.js"></script>
</head>

<body>

<div><span id="text1"> </span><br/></div>
<div><span id="text2"> </span><br/></div>
<div><span id="text3"> </span><br/></div>
<div><span id="text4"> </span><br/></div>
<div><span id="text5"> </span><br/></div>
<div><span id="text6"> </span><br/></div>

<script language="JavaScript">

var ticker = new Ticker({info: 1, local: 1, casino: 'playtech',
game: 'car',currency: 'eur'});
ticker.attachToTextBox('text1');
ticker.tick();

var ticker2 = new Ticker({info: 1, local: 1, casino: 'playtech',
game: 'car', type: 'count'});
ticker2.attachToTextBox('text2');
ticker2.tick();

var ticker3 = new Ticker({info: 5, group: 'ms', type: 'sum'});
ticker3.attachToTextBox('text3');
ticker3.tick();

var ticker4 = new Ticker({info: 2, casino: 'playtech'});
ticker4.attachToTextBox('text4');
ticker4.tick();

var ticker5 = new Ticker({info: 4, local: 0, type: 'count'});
ticker5.attachToTextBox('text5');
ticker5.tick();

var ticker6 = new Ticker({info: 4, type: 'sum'});
ticker6.attachToTextBox('text6');
ticker6.SetCurrencySign('dollar');
```

```
ticker6.SetCurrencyPos(1);
ticker6.tick();

</script>
</body>
</html>
```

In a real casino the casino parameter **playtech** must be replaced with the name of the desired casino.
For a list of Playtech progressive games, game codes and currency codes, contact your Account Manager.
Game codes are used for determining the precise type of information to be displayed.

Jackpot Picture

A Jackpot Picture, which displays dynamic information on web pages and in promotional emails, can show the following types of total jackpot information:

1. **Game Based** – for a specific progressive game.

2. **Casino Based** – for all progressive games in a specific casino.

3. **Casinos Total** – for all progressive games in all casinos.

4. **Group Total** – for all progressive games in a specific game group. Contact your Account Manager for descriptions of various game groups.

The Jackpot Picture does not display ticking numbers. It displays either the total jackpot amount, the total number of jackpot hits, or the total amount of prizes paid to players.

The Jackpot Picture can be used in promotional emails to display up-to-date jackpot information in multiple ways.

Jackpot Picture Parameters

Jackpot Picture parameters must be specified when defining jackpot information. The parameters offer a variety of configuration possibilities which allow many types of information to be displayed in multiple ways. See the examples in the **Jackpot Picture Example** section.

Parameter Name	Comments	
info	[Mandatory] This parameter is necessary to specify whether the jackpot picture displays **Game Based**, **Casino Based**, **Casino Total** or **Group Total** information.	

	info=1	**Game Based** – displays jackpot information for a specific game in a specific casino. When using `info=1`, additional mandatory parameters are `casino` and `game`. If the game has a local jackpot then the parameter `local=1` must be added:
		
		▪ To display the jackpot amount for the Mega Ball game in a Playtech casino:
		`info=1&casino=playtech&game=bls`
		▪ To display the total number of jackpot hits for the Mega Ball game in a Playtech casino:
		`info=1&casino=playtech&game=bls&type=count`
		▪ To display the jackpot amount for the local Caribbean Poker game in a Playtech casino:
		`info=1&casino=playtech&game=car&local=1`

Parameter Name	Comments	

	info=2	**Casino Based** – displays jackpot information for a specific casino. The mandatory parameter is `casino`.
		Examples:
		▪ To display the jackpot amount in Playtech casino:
		`info=2&casino=playtech`
		▪ To display the jackpot amount in Playtech casino:
		`info=2&casino=playtech`
		▪ To display the total number of jackpot hits in Playtech casino:
		`info=2&casino=playtech&type=count`
		▪ To display the total amount of prizes paid in Playtech casino:
		`info=2&casino=playtech&type=sum`

	info=4	**Casinos Total** – displays the total jackpot of all casinos. No mandatory parameters. If the `local` parameter is not specified, then the total amount of local and global parameters is shown. If the `local` parameter is specified then:
		▪ If `local=0`, then only the total amount of **global** jackpots is displayed.
		▪ If `local=1`, then only the total amount of **local** jackpots is displayed.
		Examples:
		▪ To display the total jackpot amount of all casinos:
		`info=4`
		▪ To display the total number of jackpot hits for all casinos:
		`info=4&type=count`
		▪ To display the amount of total prizes paid for all casinos:
		`info=4&type=sum`

	info=5	**Game Group Total** – displays the total jackpot for a game group. The mandatory parameter is `group`.
		Examples:
		▪ To display the total jackpot amount for the Mega Ball game group:
		`info=5&group=bls`
		▪ To display the total number of jackpots hits for the Mega Ball game group:
		`info=5&group=bls&type=count`
		▪ To display the amount of total prizes for the Mega Ball game group:
		`info=5&group=bls&type=sum`

game	[Optional] Game code (for example `bls`). Mandatory when querying for game based jackpot information (`info=1`). For the list of game codes, contact your Account Manager.	
casino	[Optional] Casino name (for example `playtech`). Mandatory when querying for game based (`info=1`) and casino based (`info=2`) information.	
type	[Optional] Defines which jackpot information is given: ▪ If `type` is not defined, then the jackpot amount is shown. ▪ If `type=count`, then the number of times a jackpot has been won is shown. ▪ If `type=sum`, then the total amount of winnings is shown.	

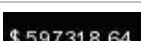| Parameter Name	Comments
local	[Optional] Global or Local jackpot. Local is relevant when `info=1` or `info=4`: Examples: ▪ Global jackpot: `local=0` ▪ Local jackpot: `local=1`

currency	[Optional] Defines the currency in which the ticker amount is displayed. (3-letter code in ISO standard). For the list of currency codes, contact your Account Manager.
	Examples:
	▪ To display the amount in US dollars ($ is default):
	`currency=usd`
	▪ To display the amount in British Pounds (£):
	`currency=gbp`

group	[Optional] Game group (for example, sc). If `info=5`, the group parameter is mandatory. For the list of game group codes, contact your Account Manager.
font_color	[Optional] Font color is specified in RGB color values in hexadecimal notation. Default is FF0000 (red). Example: ▪ `font_color=FF0000`
font_face	[Optional] Font face name. Default is Ariel. Example: ▪ `font_face=Ariel`
font_size	[Optional] Font size in points or in ± values, such as +1, +3, or -1. Example: ▪ `font_size=24`
italic	[Optional] Italic typeface. The parameter must be set to `true` if the italic typeface is required. Example: ▪ `italic=true`
bold	[Optional] Bold typeface. The parameter must be set to `true` if the bold typeface is required. Example: ▪ `bold=true`
bg_color	[Optional] Color of the movie background is specified in RGB color values in hexadecimal notation. Default is 000000 (black). Example: ▪ `bg_color=00FFFF`

Jackpot Picture Example

The Jackpot Picture is used as an image in an HTML page. A Jackpot Picture URL is included in an image source tag. The following image source tags and URLs are Jackpot Picture examples inside HTML code. Ticker parameters are highlighted in red.

A question mark **?** must be used as a prefix before the first parameter name.

Image	Image Source
$ 56227.03	`<img src=http://tickers.playtech.com/jackpots/new_jackpotpic.php?info=1&casino=playtech&game=bls>`
£ 1451836.12	`<img src=http://tickers.playtech.com/jackpots/new_jackpotpic.php?info=4&bg_color=FFFFFF&currency=gbp>`
£ 1451836.12	`<img src=http://tickers.playtech.com/jackpots/new_jackpotpic.php?info=4&bg_color=FFF000&currency=gbp>`
$ 75362.59	`<img src=http://tickers.playtech.com/jackpots/new_jackpotpic.php?info=5&group=drts>`
$ 597318.64	`<img src=http://tickers.playtech.com/jackpots/new_jackpotpic.php?info=2&casino=playtech&type=sum&width=75&height=25&font_color=FFFFFF&font_size=9`

For a list of Playtech progressive games, game codes and currency codes, contact your Account Manager.

Game codes are used for determining the precise type of information to be displayed.

Jackpot Information XML Feeds

The Jackpot Information XML Feed can include the following types of total jackpot information:

1. **Game Based** – for a specific progressive game.

2. **Casino Based** – for all progressive games in a specific casino.

3. **Casinos Total** – for all progressive games in all casinos.

4. **Group Total** – for all progressive games in a specific game group. Contact your Account Manager for descriptions of various game groups.

Responses to requests can include jackpot information, input parameter values, casino name and even game name depending on the parameters specified.

Jackpot information is downloaded in XML format from the specified URL. The information can be changed, designed, saved in a database or used in a customized ticker.

Jackpot Information XML Parameters

Jackpot Information XML parameters must be specified when defining jackpot information. The parameters offer a variety of configuration possibilities which allow many types of information to be displayed in multiple ways. See the examples in the **Jackpot Information XML Examples** section.

Parameter Name	Comments	
info	[Mandatory] This parameter is necessary to specify whether the XML output displays **Game Based**, **Casino Based**, **Casino Total** or **Group Total** information. If the `currency` parameter is not specified, then jackpot values in all currencies are shown.	

	info=1	**Game Based** – displays jackpot information for a specific game in a specific casino. When using `info=1`, additional mandatory parameters are `casino` and `game`. If the game has a local jackpot, then the parameter `local=1` must be added:
		▪ To display the jackpot amount for the Mega Ball game in Playtech casino:
		`info=1&casino=playtech&game=bls`
		▪ To display the jackpot amount for the local Caribbean Poker game in Playtech casino:
		`info=1&casino=playtech&game=car&local=1`

Parameter Name	Comments	
	info=2	**Casino Based** – displays total jackpot information for a specific casino and jackpot information per games in that casino. The mandatory parameter is `casino`. If the `local` parameter is not specified, then all information for all jackpots are displayed. If the `local` parameter is displayed then: ▪ If `local=0`, then only **global** jackpots are displayed. ▪ If `local=1`, then only **local** jackpots are displayed. Example: ▪ To display the jackpot information for Playtech casino: `info=2&casino=playtech`
	info=3	**Casino Based** – displays total jackpot information for a specific casino. The mandatory parameter is `casino`. Example: ▪ To display total jackpot information for Playtech casino: `info=3&casino=playtech`

	info=4	**Casinos Total** – displays the total jackpot of all casinos. No mandatory parameters.
		
		If the `local` parameter is not specified, then the total amount of local and global parameters is shown.
		
		If the `local` parameter is specified then:
		▪ If `local=0`, then only the total amount of **global** jackpots is displayed.
		▪ If `local=1`, then only the total amount of **local** jackpots is displayed.
		
		Examples:
		▪ To display the total jackpot amount of all casinos:
		`info=4`
		▪ To display the total amount of prizes for all casinos:
		`info=4&type=sum`
		▪ To display only the total of local jackpots for all casinos:
		`info=4&local=1`

	info=5	**Game Group Total** – displays the total jackpot for a game group. Mandatory parameter is `group`. Example: ▪ To display the total jackpot amount for the Mega Ball game group: `info=5&group=bls`
game	[Optional] Game code (for example `bls`). Mandatory when querying for game based jackpot information (`info=1`). For the list of game codes, contact your Account Manager.	
casino	[Optional] Casino name (for example `playtech`). Mandatory when querying for game based (`info=1`) and casino based (`info=2`) information.	
local	[Optional] Global or Local jackpot. Local is relevant when `info=1` or `info=4`: Examples:	

Parameter Name	Comments
	▪ Global jackpot: `local=0` ▪ Local jackpot: `local=1`

currency	[Optional] Defines the currency in which the ticker amount is displayed. (3-letter code in ISO standard). For the list of currency codes, contact your Account Manager.
	 Examples:
	 ▪ To display the amount in US dollars ($ is default):
	 `currency=usd`
	 ▪ To display the amount in British Pounds (£):
	 `currency=gbp`

group	[Optional] Game group (for example, `sc`). If `info=5`, the group parameter is mandatory. For the list of game group codes, contact your Account Manager.

Jackpot Information XML Examples

The following examples describe various Jackpot Information XML ticker requests. Ticker parameters are highlighted in red.

1. Game based information (`info=1`)

   ▪ Game based jackpot information in US dollars only:

   `http://tickers.playtech.com/jackpots/new_jackpotxml.php` `?info=1&casino=playtech&game=bls&currency=usd`

   ▪ Game based jackpot information in all currencies:

   `http://tickers.playtech.com/jackpots/new_jackpotxml.php` `?info=1&casino=playtech&game=bls`

2. Casino based information (`info=2`)

   ▪ Jackpot information about a specific casino in GBP.

   `http://tickers.playtech.com/jackpots/new_jackpotxml.php` `?info=2&casino=playtech&currency=gbp`

3. Games total information (`info=3`)

   ▪ Total jackpot of all games in a specific casino in GBP.

   `http://tickers.playtech.com/jackpots/new_jackpotxml.php` `?info=3&casino=playtech&currency=gbp`

4. Casinos total information (`info=4`)

   ▪ Total jackpot of all casinos in US dollars

   `http://tickers.playtech.com/jackpots/new_jackpotxml.php` `?info=4&currency=usd`

5. Game group total information (`info=5`)

   ▪ Total jackpot of a game group in all currencies:

   `http://tickers.playtech.com/jackpots/new_jackpotxml.php` `?info=5&group=bls`

   ▪ Total jackpot of a game group in GBP:

   `http://tickers.playtech.com/jackpots/new_jackpotxml.php` `?info=5&group=bls&currency=gbp`

For a list of Playtech progressive games, game codes and currency codes, contact your Account Manager.

Game codes are used for determining the precise type of information to be displayed.

Document Version History

Version	Date	Author	Change Description
1.1	05.12.02	Guy Gordon	Initial version (no change)
1.2	14.09.03	Guy Gordon	Changes not recorded
1.3	22.11.04	Guy Gordon	Changes not recorded
1.4	03.03.05	Toomas Kask	The following progressive jackpot games were added, their bet sizes, types and abbreviations: Cinerama 5 Reel Jackpot Darts Football Frenzy Genie's Hi-Lo Gold Rally 8-Line Mega Ball Mega Jacks Double Queen of Pyramids Sports Ball Wall Street Fever 5-Reel
1.5	06.02.06	Kaisa Sein	Section 1: Note about changed game codes for Wall Street Fever (wsf1 -> wsffr), Cinerama (ci2 ->cifr), Gold Rally (gr3 ->grel). Jackpot games table updated. Jackpot Darts (drts4) - correct bet size is $3. Deleted game Mega Jacks Double Added Jackpot games: 10-Line Jacks or Better Main Street Mania
1.6a	19.04.06	Kaisa Sein	Jackpot game added: Progressive Blackjack. Introduced a and b versioning (internal vs released to licensees).
2.0	05.07.06	Kaisa Sein and Gary Tishkoff	Complete document revision due to Ticker System changes: List of progressive games and their game codes moved to another document. New URLs for requesting jackpot info. Parameters jp_up, jp_won, game_jp_won redundant and therefore removed. Usage of info parameter has changed All tickers: added local parameter. Flash: Added parameters: type, font_align. Static image ticker renamed. Static image tickers ->Jackpot picture. Added parameter: type Added section: Jackpot XML. JavaScript tickers usage changed. Formatted to new template. Some content rewritten.

Version	Date	Author	Change Description
2.1	05.08.08	Anneli Kaur	Replaced the URL http://www.winajackpot.com with http://playtech.fileburst.com. Changed examples of parameters and values in JavaScript Ticker Parameters to assure conformity with JavaScript Ticker Example. Formatted to new template.
2.2	16.10.09	Toomas Kask	Replaced the URL http://playtech.fileburst.com with http://tickers.playtech.com.
2.3	08.08.11	Taavi Ilp	Added a note about having to request necessary cross-domain policy permissions in the Flash Tickers and Flash Ticker Example chapters.