Yusong Liang

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Education

Florida State University, Tallahassee, FL

Pre-Computer Science (BS) | Presidential Scholar

May 2028 GPA: 4.0

American Heritage School, Boca Raton, FL

High School Diploma May 2024

Professional Experience

Florida State University Innovation Hub, Tallahassee, FL

Computer Technologies Intern

Aug 2025 - Present

- Collaborates with supervisor on independent projects, including redesigning and 3D-printing a custom holder for VR headsets.
- Assists students with technical issues with computers and other technologies in the hub
- Maintains and supports computer systems in the hub regularly

Arcvale, Remote

Campus Intern May 2025-Present

- Develops and maintains core gameplay systems in Unity (C#) for multiple game projects, including a
 2D platformer targeting Steam and Nintendo Switch release
- Debugs and optimizes interactive features to enhance game performance, user experience, and functionality across platforms
- Utilizes Git to contribute to a remote agile development team on large-scale production pipelines

Florida State University Academic Center for Excellence, Tallahassee, FL

Academic Tutor Feb 2025-Present

- Tutors students in mathematics and computer science courses
- Motivates students to develop independent learning strategies

Florida State University Center for Undergraduate Research Academic Engagement, Tallahassee, FL

Research Assistant Aug 2024- Present

- Serves as the lead developer for an educational game in Unity, promoting healthy eating habits
- Researches and implements interactive features to create an immersive educational experience

Leadership

Florida State University DevLUp, Tallahassee, FL

Marketing Chair Aug 2025 - Present

- Develops and executes marketing campaigns to promote game jams and events
- Designs and delivers workshops on game development tools and practices, providing hands-on guidance and mentorship to fellow students

Skills

Programming Languages / Software: Java, JavaScript, HTML, Python, C++, Unity, Autodesk Inventor, Git