

# LAB session

## 11-13

Writing Executable statements in PL/SQL ,Explicit  
cursors in PL SQL



# PL SQL Block Syntax & Guidelines

An **identifier** is a name for a PL/SQL object, including any of the following:

Constant, Variable, Exception, Procedure, Function, Package, Record, PL/SQL table  
Cursor, Reserved word.

Identifiers can contain up to 30 characters, but they must start with an alphabet character.

Do not use the same name of identifier as of the column. Oracle will reference the column name instead of identifier.

Reserved words cannot be used as identifiers unless they are enclosed in double quotation marks (for example, "SELECT")

A literal is an explicit numeric, character, string, or Boolean value not represented by an identifier.

Character literals include all the printable characters in the PL/SQL character set: letters, numerals, spaces, and special symbols.

Numeric literals can be represented either by a simple value (for example, -32.5) or by scientific notation (for example, 2E5, meaning  $2 * 10$  to the power of 5 = 200000).



# PL SQL Block Syntax & Guidelines

Refer to the code below

```
int salary = 10000;  
boolean myValue = true;
```

'10000' is a literal whose identifier is 'salary' .

'true' is a literal whose identifier is 'myValue' .



# Commenting Code



# Commenting Code

For single line comment we use `--`

For Multiple lines comments we will use `/* ... */`

```
ACCEPT p_monthly_sal PROMPT 'Please enter the
```

```
annual salary : '
```

```
v_sal NUMBER(9, 2);
```

```
BEGIN
```

```
/* Compute the annual salary based on the  
monthly
```

```
salary input from the user */
```

```
v_sal := &p_monthly_sal * 12;
```

```
END; -- This is the end of the transaction
```

Multiline comment

Single line comment



# SQL Functions in PL/SQL



# SQL Functions in PL/SQL

- ❑ Single-row number functions → Round, Trunc, MOD
- ❑ Single-row character functions → Upper, Lower, Instring, LPAD
- ❑ Datatype conversion functions → ToChar, ToDate, To\_number
- ❑ Date functions →
- ❑ GREATEST, LEAST → 

```
SELECT GREATEST (1, 2, 3)
"Greatest" FROM DUAL ; O/P = 3
```

Following functions are not available in procedural statements

**DECODE** & Group functions like **AVG, MIN, MAX, COUNT, SUM, STDDEV, and VARIANCE.**

Group functions apply to groups of rows in a table and therefore they are available only in SQL statements in a PL/SQL block.



# Data Type Conversions



# Data type conversions

PL/SQL attempts to convert datatypes dynamically if they are mixed in a statement. For example, if a NUMBER value is assigned to a CHAR variable, then PL/SQL dynamically translates the number into a character representation, so that it can be stored in the CHAR variable.

we can also assign characters to DATE variables(with specified date format and vice versa.

**Example:**

```
V_DATE VARCHAR2(15);
```

```
V_DATE := TO_DATE('January 13, 1998', 'Month DD, YYYY');
```



# Nested Blocks



# Nested Blocks

One of the advantages that PL/SQL has over SQL is the ability to nest statements. We can nest blocks wherever Required. Therefore, we can break down the executable part of a block into smaller blocks.

The exception section can also contain nested blocks.

## Variable Scope

The scope of an object is the region or block where it has been declared . You can see scope of Y in following example.

## Example

```
x BINARY_INTEGER;  
BEGIN  
  
...  
  
  DECLARE  
    Y NUMBER;  
  BEGIN  
    ...  
  END;  
  
...  
END;
```

**scope of x**

**scope of y**

**Nested Block**



# Operators in PL/SQL



# Operator in PL/SQL

- ❑ Logical
- ❑ Arithmetic
- ❑ Concatenation
- ❑ Parentheses to control order of operations
- ❑ Exponential operator (\*\*)

The operations within an expression are done in a particular order depending on their precedence (priority). The following table shows the default order of operations from top to bottom:-

Operator	Operation
**, NOT	Exponentiation, logical navigation
+, -	Identity, negation
*, /	Multiplication, division
+, -,	Addition, subtraction, concatenation
=, !=, <, >, <=, >=, IS NULL, LIKE, BETWEEN, IN	Comparison
AND	Conjunction
OR	Inclusion



Using bind variables




# Using Bind variables

To reference a bind variable colon(:) is used before its name let see its example

**Example:**

```
VARIABLE g_salary NUMBER  
DECLARE  
    v_sal emp.sal%TYPE  
BEGIN  
    SELECT sal  
    INTO v_sal  
    FROM emp  
    WHERE empno = 7369;  
    :g_salary := v_sal;  
END;  
/
```



We have seen practically in last lab that Bind variables can be print by using PRINT Command as :

```
SQL> PRINT g_salary
```



# Using Bind variables

The screenshot displays the Oracle SQL Developer environment. On the left, the 'Connections' pane shows the 'hr' and 'scott' schemas, with 'scott' selected. Below it, the 'Reports' pane lists various report types. The main 'Worksheet' area contains a PL/SQL script in the 'Query Builder' tab. The script is as follows:

```
set SERVEROUTPUT ON
DECLARE
  v_sum_sal emp.sal%TYPE;
  v_deptno NUMBER NOT NULL := 10;
BEGIN
  SELECT SUM(sal) -- group function
  INTO v_sum_sal
  FROM emp
  WHERE deptno = v_deptno;
  DBMS_OUTPUT.PUT_LINE('Total salary in department ' || v_deptno || ' is ' || v_sum_sal);
END;
```

An orange arrow labeled 'Run Code' points to the 'Run' button (a green play icon) in the top toolbar. Below the script, the 'Script Output' pane shows the results of the execution:

```
*Action:

PL/SQL procedure successfully completed.

PL/SQL procedure successfully completed.

Total salary in department 10 is 8750
```

An orange arrow labeled 'Check the output' points to the output text in the 'Script Output' pane. A third orange arrow, labeled 'Write this code in worksheet', points from the right side of the image towards the script area.



# Interacting with oracle Database



# Interacting with oracle database

This topic has already been covered as we studied the **select** statement and **into** clause in select statement in last lab.

We have seen an example of Retrieving data in PL/SQL via employee table as:

```
DECLARE
```

```
  v_EmpName emp.ename%TYPE;
```

```
BEGIN
```

```
  SELECT ename INTO v_EmpName FROM emp WHERE ROWNUM = 1;
```

```
  DBMS_OUTPUT.PUT_LINE('Name = ' || v_EmpName);
```

```
END;
```

Let see how aggregate function can be applied in SQL section of PL/SQL with example

**Example: Print the sum of all salaries in Accounting department (deptno = 10)**

```
SET SERVEROUTPUT ON
```

```
DECLARE
```

```
  v_sum_sal emp.sal%TYPE;
```

```
  v_deptno NUMBER NOT NULL := 10;
```

```
BEGIN
```

```
  SELECT SUM(sal) -- group function
```

```
  INTO v_sum_sal
```

```
  FROM emp
```

```
  WHERE deptno = v_deptno;
```

```
  DBMS_OUTPUT.PUT_LINE('Total salary in department ' || v_deptno || ' is ' || v_sum_sal);
```

```
END;
```



# Interacting with oracle database

The screenshot displays the Oracle SQL Developer interface. On the left, the 'Connections' pane shows the 'scott' database selected. The main 'Worksheet' area contains a PL/SQL script. An orange arrow labeled 'Run Code' points to the 'Run' button (a green play icon) in the toolbar. Another orange arrow labeled 'Write this code in worksheet' points to the script text. Below the worksheet, the 'Script Output' window shows the execution results. An orange arrow labeled 'Check the output' points to the output text.

**Worksheet Code:**

```
set SERVEROUTPUT ON
DECLARE
  v_sum_sal emp.sal%TYPE;
  v_deptno NUMBER NOT NULL := 10;
BEGIN
  SELECT SUM(sal) -- group function
  INTO v_sum_sal
  FROM emp
  WHERE deptno = v_deptno;
  DBMS_OUTPUT.PUT_LINE('Total salary in department ' || v_deptno || ' is ' || v_sum_sal);
END;
```

**Script Output:**

```
*Action:

PL/SQL procedure successfully completed.

PL/SQL procedure successfully completed.
Total salary in department 10 is 8750
```



# SQL Cursor



# SQL Cursor

A cursor is a private SQL work area of memory in which the SQL statement is parsed and executed. When the executable part of a block issues a SQL statement or DML statement, PL/SQL creates an *implicit cursor* automatically. PL/SQL manages *implicit cursor* automatically.

For queries that return more than one row. *Explicit cursors* are declared and named explicitly by programmers and manipulated through specific statements in the executable block(*Begin ... End*).

Using Sql Cursor attributes we can test the outcomes of our SQL statements

*SQL%ROWCOUNT* : Number of rows affected by the most recent DML SQL statement (an integer value)

*SQL%FOUND* Boolean attribute that evaluates to TRUE if the most recent SQL statement affects one or more rows

*SQL%NOTFOUND* Boolean attribute that evaluates to TRUE if the most recent SQL statement does not affect any rows

*SQL%ISOPEN* Always evaluates to FALSE because PL/SQL closes implicit cursors immediately after they are executed.



# SQL Cursor

Let see example of *implicit cursor* using SQL % Row Count (video)

Let see *Explicit cursor functions* in more details. They are basically used to track which record is currently being processed and programmer can manually control them row by row for *controlling Explicit cursor* we use *open*, *fetch* and *close* statements.

The OPEN statement executes the query associated with the cursor, identifies the active set( *The set of rows the cursor holds is called the active set*), and positions the cursor (pointer) before the first row.

The FETCH statement retrieves the current row and advances the cursor to the next row.  
the CLOSE statement disables the cursor after processing the last row in active set.

CURSOR WITH LOOPS using cursor with loops or for loops is basically shortcut because cursor is open and rows are fetched once for each iteration of loop and cursor will close automatically after processing of all the rows.

lets take few examples of CURSOR WITH(For) LOOPS



# SQL Cursor

**Example: To print employee number, name and salary of all employees having salary higher than average salary using PL/SQL Loops with cursor implementation**

```
SET SERVEROUTPUT ON
```

```
DECLARE
```

```
    AVGSAL NUMBER;
```

```
    CURSOR emp_cursor IS SELECT empno, ename, sal FROM emp;
```

```
    emp_record emp_cursor%ROWTYPE;
```

```
BEGIN
```

```
    SELECT AVG(SAL) INTO AVGSAL FROM EMP;
```

```
    DBMS_OUTPUT.PUT_LINE('Average Salary : ' || AVGSAL);
```

```
    OPEN emp_cursor;
```

```
    LOOP
```

```
        FETCH emp_cursor INTO emp_record;
```

```
        EXIT WHEN emp_cursor%NOTFOUND;
```

```
        IF emp_record.sal > AVGSAL THEN
```

```
            DBMS_OUTPUT.PUT_LINE('Employee Number : ' || emp_record.empno);
```

```
            DBMS_OUTPUT.PUT_LINE('Employee Name : ' || emp_record.ename);
```

```
            DBMS_OUTPUT.PUT_LINE('Salary : ' || emp_record.sal);
```

```
        END IF;
```

```
    END LOOP;
```

```
    CLOSE emp_cursor; -- closes cursor
```

```
END;
```

Definition of a cursor

Declare a variable that has same records as emp\_cursor have and cursor elements can only be accessed by means of this variable

fill AVGSAL variable via AVG salaries of emp table

This will fill all records of emp\_cursor in emp\_record variable  
In second example we will perform these steps via for loop  
With implicit open and implicit fetch.



# SQL Cursor

```
SET SERVEROUTPUT ON
```

```
DECLARE
```

```
    AVGSAL NUMBER;
```

```
    CURSOR emp_cursor IS SELECT empno, ename, sal FROM emp;
```

```
BEGIN
```

```
    SELECT AVG(SAL) INTO AVGSAL FROM EMP;
```

```
    DBMS_OUTPUT.PUT_LINE('Average Salary : ' || AVGSAL);
```

```
    FOR emp_record IN emp_cursor LOOP
```

```
        -- implicit open and implicit fetch occur
```

```
        IF emp_record.sal > AVGSAL THEN
```

```
            DBMS_OUTPUT.PUT_LINE('Employee Number : ' || emp_record.empno);
```

```
            DBMS_OUTPUT.PUT_LINE('Employee Name : ' || emp_record.ename);
```

```
            DBMS_OUTPUT.PUT_LINE('Salary : ' || emp_record.sal);
```

```
        END IF;
```

```
    END LOOP; -- implicit close occurs
```

```
END;
```

Here **emp\_record** has automatically (implicitly) defined of **Emp\_cursor type** variable which is accessing the elements of cursor(**emp\_cursor**)

**Video of Explicit Cursors in class**



Finish