

Education

UNIVERSITAS KOMPUTER INDONESIA

Bachelor of Informatics Engineering
GPA: 3.53/4.00

2016-2021

Bandung, Indonesia

Work Experience

Datadigi Indonesia

Android Developer

Aug 2020 – Sep 2021

Jakarta, Indonesia

Built several android applications using native and multiplatform language (Kotlin, Java, Flutter).

- Designed and built a Point of Sale (POS) app based on requirements from scratch.
- Involved and collaborated with another engineer to develop some projects.
- Maintained and debugged the legacy app of the company.
- Implemented new features based on new requirements.

Datadigi Indonesia

Android Developer Intern

Sep 2019 – Dec 2019

Jakarta, Indonesia

- Implemented UI/UX design to an Android application.
- Built a Point of Sale (POS) app for client in Datadigi.

Technical Experience

Organization

Developer Student Club UNIKOM, Core Team

Oct 2018 – Apr 2019

- Collaborated with other core team in DSC UNIKOM to solve a Local Business Problem.
- Managed several seminars and workshops.
- Learned and improved soft skill and hard skill.

Work Projects

- Android POS (APOS) a **Point of Sale** android app for client in Datadigi.
- Table Ordering app for client in Datadigi, built using Flutter.

Personal Projects

- SMAN 14 Bandung an **information system** android app ([GitHub](#))
- Alif Ain a simple **e-commerce** android app for [Alif Ain](#) ([GitHub](#))
- Movie App a **movie catalogue** android app ([GitHub](#))

More project on my [website](#)

Achievement & Certifications

- [Dicoding Google Android Scholarship for Student \(2018\)](#)
- Google Developer Kejar Scholarship (2018)
<https://bit.ly/certificate-yusri>

Language & Framework

Fluent: Kotlin, Java

Familiar: Dart (Flutter)