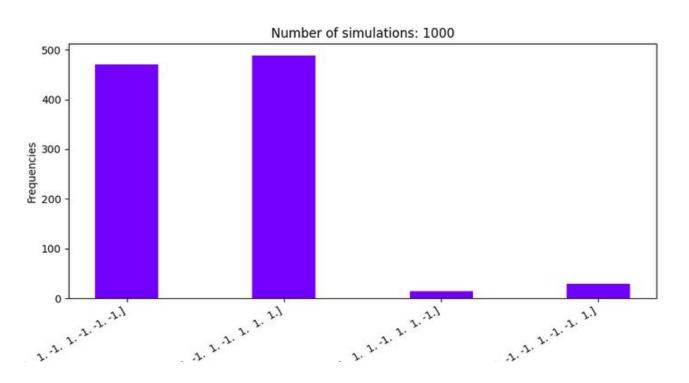
### Turn-off formalism

#### Ising Formalism

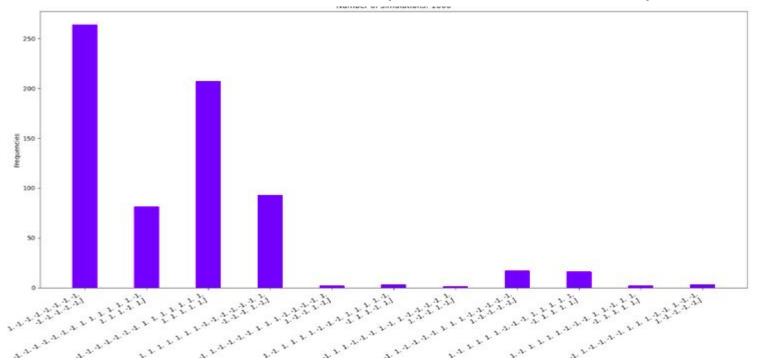
$$S_j = 1$$
 if  $\sum_i adj[i][j] * S_i > 0$   
 $S_j = -1$  if  $\sum_i adj[i][j] * S_i < 0$   
 $S_j = S_j$  if  $\sum_i adj[i][j] * S_i = 0$ 

In the case where the above sum is 0 we let the node have whatever state it had before and be somewhat 'unregulated'

### The steady state distribution obtained with ising formalism for a 15 node emt network



The steady state distribution obtained with ising formalism for a 23 node emt network (1000 simulations)



#### Turn-off formalism (Three states)

When the sum is 0, we update the state of the node to be 0 instead of letting it be whatever it was.

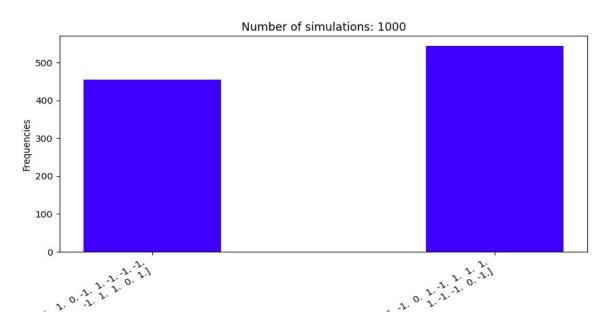
$$S_j = 1$$
 if  $\sum_i adj[i][j] * S_i > 0$   
 $S_j = -1$  if  $\sum_i adj[i][j] * S_i < 0$   
 $S_i = 0$  if  $\sum_i adj[i][j] * S_i = 0$ 

#### What does it do?

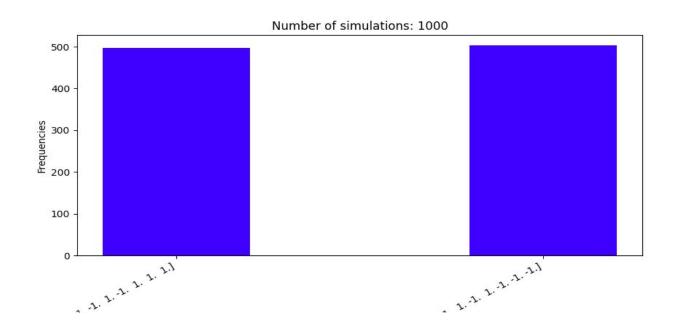
The turn off formalism effectively "silences" the nodes which have sum=0, in other words it disallows "unregulated/noisy nodes" to affect other nodes.

What we see after implementing this formalism is that hybrid states completely disappear in all the biological networks.

## The steady state distribution obtained with turn-off formalism for a 23 node emt network



### The steady state distribution obtained with turn-off formalism for a 15 node emt network

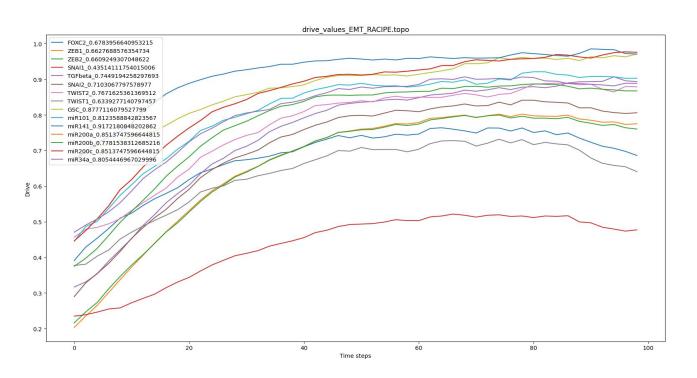


#### A new metric: Drive

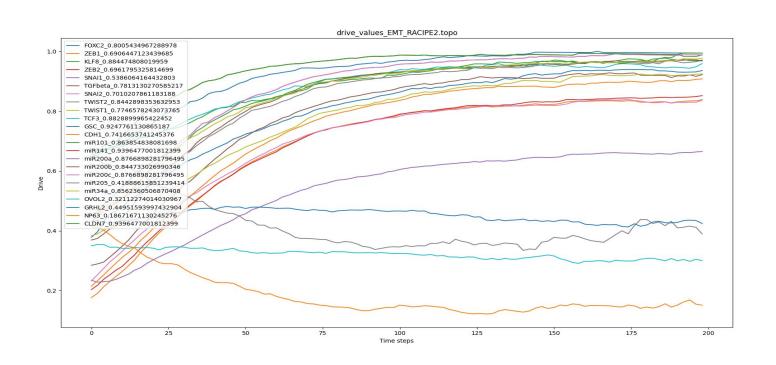
Since the three state formalism silences "noisy" nodes, we study a metric called drive which attempts at explaining how "noisy" a node is at a given time step during simulation. A node having 0 drive would be noisy and hence would be silenced.  $S_i$  is the state of the i'th node at the given time step of simulation and  $I_j$  is the indegree of j'th node

$$\frac{|\sum_{i} adj[i][j] * S_{i}|}{I_{j}}$$

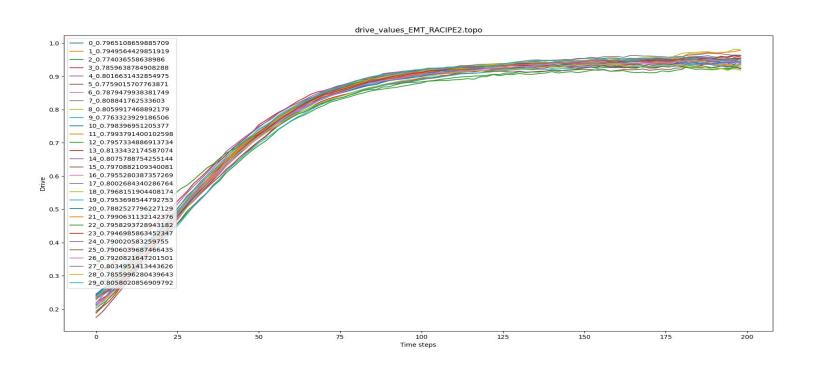
#### Presence of noisy nodes in biological networks (SNAI1)



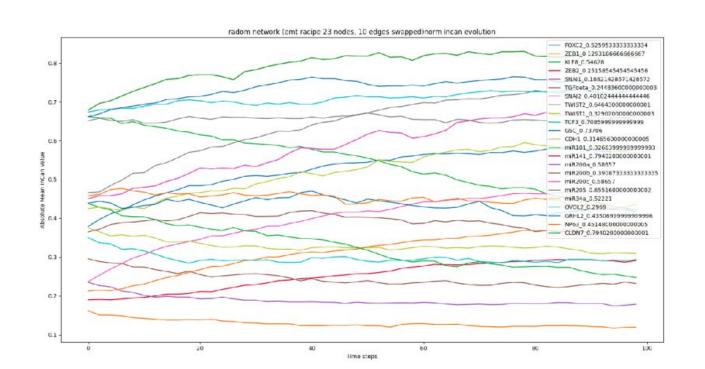
#### 23 node EMT network (NP63,OVOL2,miR205, GRHL2)



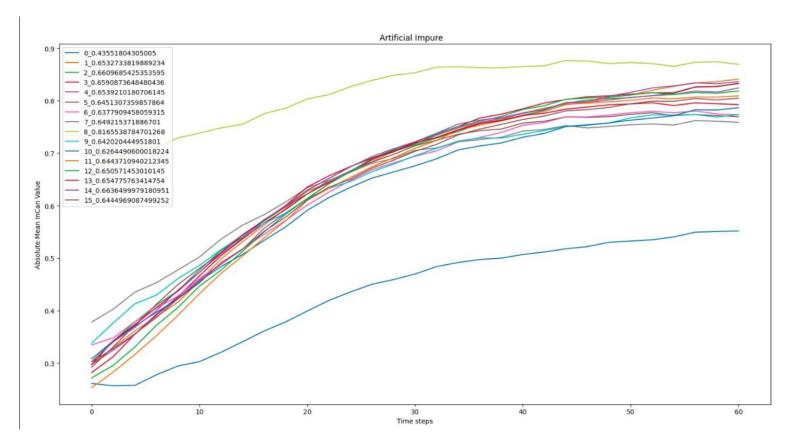
#### Drive plots for pure artificial networks (density =0.3)



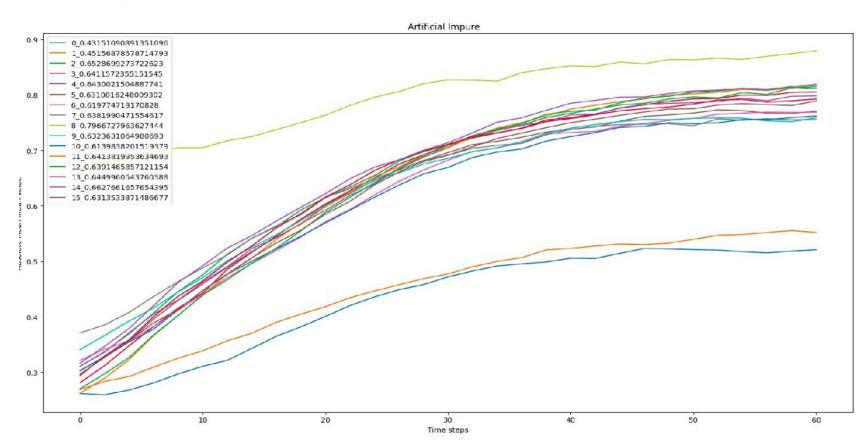
# Random networks have more consistently unregulated nodes



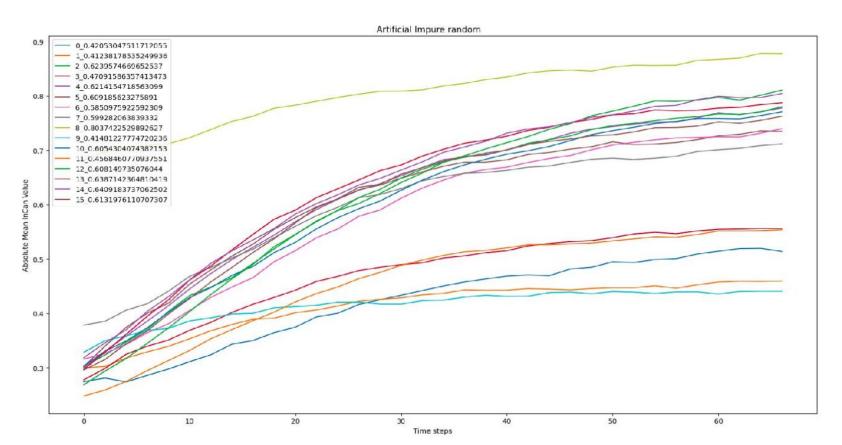
#### Impure artificial networks have noisy nodes.



#### 2 impure edges

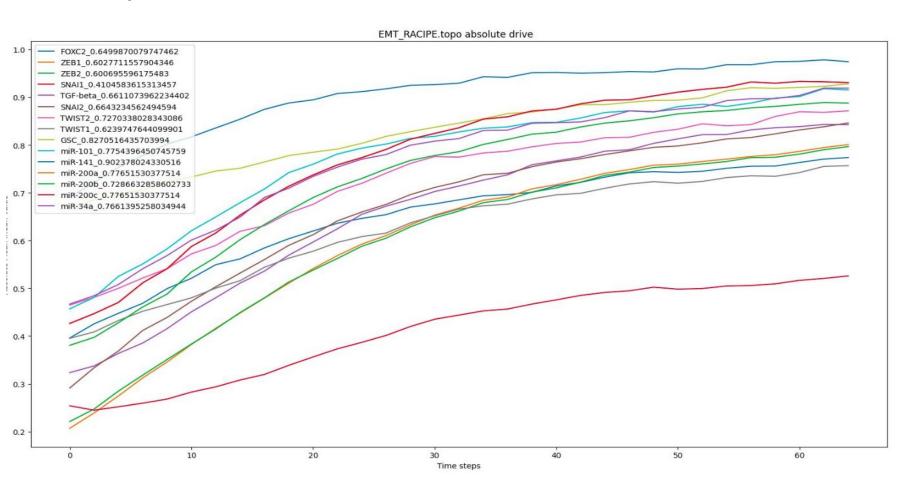


#### Multiple impurities added to artificial network

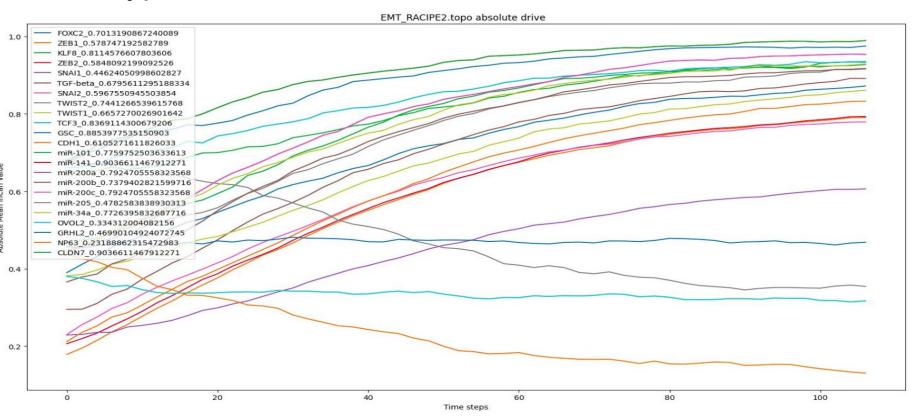


If we change impure edges to pure edges, noisy nodes disappear in biological networks

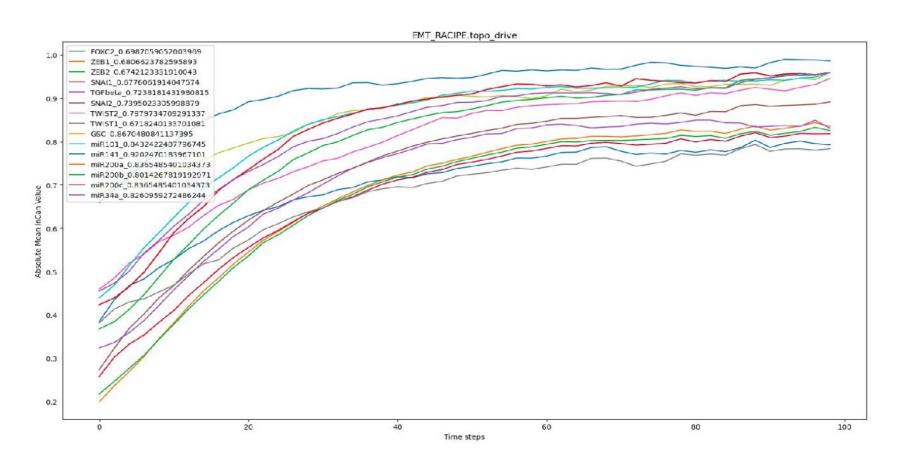
#### Wild type



#### Wild type



#### "Purified"



#### "Purified"

