

buttonHoverWithAnimation



```
graph LR; A[buttonHoverWithAnimation] --> B[init_hover]; B --> C[play_hover_audio];
```

A flowchart illustrating a sequence of three steps. The first step, 'buttonHoverWithAnimation', is enclosed in a gray rectangular box. A blue arrow points from this box to the second step, 'init_hover', which is in a white rectangular box with a black border. Another blue arrow points from the second box to the third step, 'play_hover_audio', also in a white rectangular box with a black border. The boxes are arranged horizontally and connected by arrows pointing from left to right.

init_hover

play_hover_audio