

# Configuring Resources, Tasks, and Jobs in a Pipeline

---



**Richard Seroter**

VICE PRESIDENT, PIVOTAL

@rseroter



# Overview



**Learn about and use tasks**

**Implement resources**

**Understand and build jobs**



# Concourse Building Blocks

Resource

Resource Type

Task

Job

Pipeline

Build



# The Role of Tasks



**Similar to a function, with input and output**

**Smallest configurable unit**

**Runs in containers using designated image**

**Tasks specify a statement to execute**

```
---  
platform: linux  
image_resource:  
  type: docker-image  
  source: {repository: ubuntu}  
  
inputs:  
  name: demo-folder  
  
outputs:  
- name: compiled-app  
  
run:  
  path: find  
  args: [.]
```



---

**platform: linux**

image\_resource:

type: docker-image

source: {repository: ubuntu}

inputs:

name: demo-folder

outputs:

- name: compiled-app

run:

path: find

args: [.]

◀ Specifies which platform the task should run on. Options include windows, linux, or darwin.



```
---  
  
platform: linux  
  
image_resource:  
  type: docker-image  
  source: {repository: ubuntu}  
  
inputs:  
  name: demo-folder  
  
outputs:  
  - name: compiled-app  
  
run:  
  path: find  
  args: [.]
```

- ◀ Sets which container image to run the task in
- ◀ repository is a required source parameter, and optional ones like tag or username/password exists based on the resource type
- ◀ May use your own Docker image if you want to include pre-baked bits



```
---  
  
platform: linux  
  
image_resource:  
  type: docker-image  
  source: {repository: ubuntu}  
  
inputs:  
  name: demo-folder  
  
outputs:  
- name: compiled-app  
  
run:  
  path: find  
  args: [.]
```

- ◀ Specify the artifacts available in the current directory when the task runs
- ◀ Can optionally provide a path parameter if it differs from the input name
- ◀ Inputs may come from CLI parameters, a get step in the build plan, or from the outputs of a previous task





```
---  
  
platform: linux  
  
image_resource:  
  type: docker-image  
  source: {repository: ubuntu}  
  
inputs:  
  name: demo-folder  
  
outputs:  
  
- name: compiled-app  
  
run:  
  path: find  
  args: [.]
```

- ◀ A directory available to later steps in the build plan
- ◀ Directory is automatically created when the task is run
- ◀ Any artifacts you want available to later tasks need to be placed here by the current task



```
---  
  
platform: linux  
  
image_resource:  
  type: docker-image  
  source: {repository: ubuntu}  
  
inputs:  
  name: demo-folder  
  
outputs:  
- name: compiled-app  
  
run:  
  path: find  
  args: [.]
```

- ◀ This represents the command to run in the container
- ◀ The path attribute typically points to a script provided by a task input. It may also reference a direct command like bash



# Looking at Task Inputs and Outputs



Resources are the only durable storage mechanism in a pipeline



Task inputs produce directories full of artifacts within the container



Task outputs are stored on the worker filesystem and mounted into containers for subsequent tasks within the same job



# Demo



Create a new task definition

Execute a standalone task

Augment our task with inputs and outputs

Use external script for “run” command



# The Role of Resources



Represent the external inputs and outputs of a job in a pipeline

Resources have a “type” and behavior when retrieved or published to

Concourse provides out-of-the-box resource types



```
---
resource_types:
- name: azure-blobstore
  type: docker-image
  source:
    repository: [coordinates]

resources:
- name: source-code
  type: git
  icon: github-circle
  source:
    uri: [repo address]
    branch: master
- name: artifact-repo
  type: azure-blobstore
  icon: azure
  source:
    storage_account_name: [name]
    storage_account_key: [key]
    container: [container name]
    versioned_file: [file name]
```



```

---
resource_types:
- name: azure-blobstore
  type: docker-image
  source:
    repository: [coordinates]

resources:
- name: source-code
  type: git
  icon: github-circle
  source:
    uri: [repo address]
    branch: master
- name: artifact-repo
  type: azure-blobstore
  icon: azure
  source:
    storage_account_name: [name]
    storage_account_key: [key]
    container: [container name]
    versioned_file: [file name]

```

- ◀ Every resource has a “type” which determines detected version, what is retrieved, and what happens on “put”
- ◀ May also declare additional optional parameters as needed by the resource type
- ◀ Can set `check_every` to override 1m polling period
- ◀ “Core” types don’t need to be declared in the pipeline definition



```
---
resource_types:
- name: azure-blobstore
  type: docker-image
  source:
    repository: [location]

resources:
- name: source-code
  type: git
  icon: github-circle
  source:
    uri: [repo address]
    branch: master
- name: artifact-repo
  type: azure-blobstore
  icon: azure
  source:
    storage_account_name: [name]
    storage_account_key: [key]
    container: [container name]
    versioned_file: [file name]
```

- ◀ Choose a useful name, as it gets referenced elsewhere in the pipeline
- ◀ The type maps to core or custom resource types
- ◀ The icon property adds a visual indicator to the resource
- ◀ A source is specific to the type of resource you're working with





# Demo



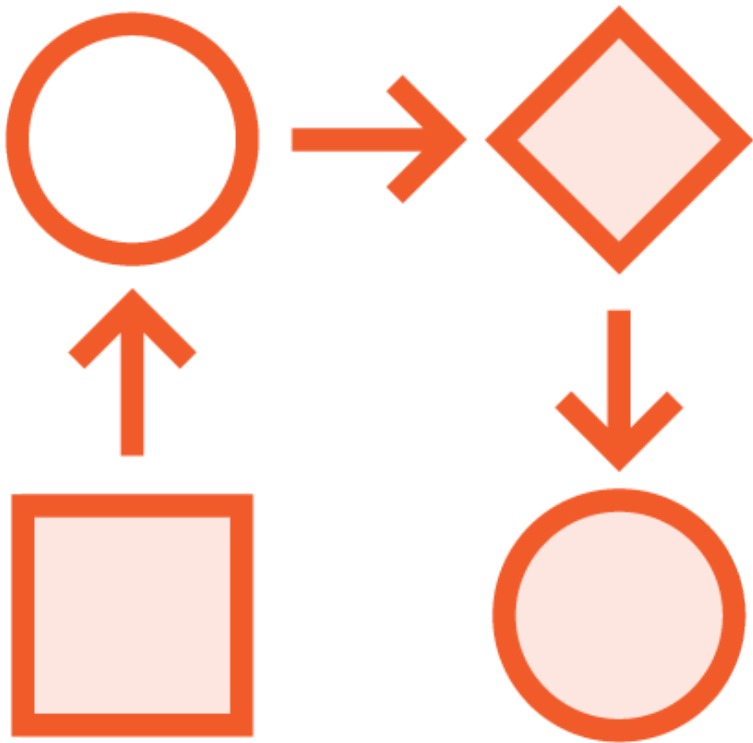
Explore the resource types available on the worker node

Create a simple pipeline that uses resources

Make resources available to our task



# The Role of Jobs



Jobs are made up of build plans that set the sequence of steps to execute

A job has a single build plan

Offers three types of steps (get, put, task) to process resources

It's possible to have steps that execute on success, failure, or abort

Scope jobs to a particular outcome that results in a usable resource



---

...

jobs:

- name: job-pluralsight

plan:

- get: source-code

- task: first-task

config:

platform: linux

image\_resource:

type: docker-image

source: {repository: ubuntu}

inputs:

- name: source-code

outputs:

- name: compiled-app

run:

path: source-code/ci/script1.sh



---

...

jobs:

- **name: job-pluralsight**

plan:

- get: source-code
- task: first-task

config:

platform: linux

image\_resource:

type: docker-image

source: {repository: ubuntu}

inputs:

- name: source-code

outputs:

- name: compiled-app

run:

path: source-code/ci/script1.sh

◀ Use descriptive names for your jobs



---

...

```
jobs:
  - name: job-pluralsight
    plan:
      - get: source-code
      - task: first-task
    config:
      platform: linux
      image_resource:
        type: docker-image
        source: {repository: ubuntu}
      inputs:
        - name: source-code
      outputs:
        - name: compiled-app
      run:
        path: source-code/ci/script1.sh
```

- ◀ Declare a plan and your steps
- ◀ Define which resources you want to get and make available to tasks
- ◀ A get step can have a properties for version to retrieve, auto-trigger behavior, and which jobs must have passed prior
- ◀ put steps would typically be at the end of the plan and have access to outputs populated by tasks



---

...

```
jobs:
- name: job-pluralsight
  plan:
  - get: source-code
  - task: first-task
    config:
      platform: linux
      image_resource:
        type: docker-image
        source: {repository: ubuntu}
      inputs:
      - name: source-code
      outputs:
      - name: compiled-app
      run:
        path: source-code/ci/script1.sh
```

- ◀ Task steps can either have a config property or file property
- ◀ A file property means that the step points to another .yaml file with the task configuration
- ◀ Choosing to get a resource does not automatically make it available to a task without explicitly declaring an input



# Demo



Create a pipeline with a single job

Show how to pass state between steps in a job

Add a second job that puts packaged code into an AWS S3 bucket

Add a third job that retrieves the packaged code from AWS S3 and unpacks it



# Summary



**Learn about and use tasks**

**Implement resources**

**Understand and build jobs**

