

The game is a simulation type game like "The Sims" and "Stardew Valley". When starting the game, you will start from the scene called "persistent scene". In the first scene, you have your home and garden belonging to the farm. You can plant in the garden and water the crops. You can cut trees and break stones with the necessary tools. You can store the tools you collect inside the house and use them later. You can walk to scene 2 to the right. There is a store on the 2nd scene. You can buy items in the store, provided you have a minimum of 6 woods. In the game you have to collect your crops and survive according to the date and time.