# **20 Pattern Programming Examples with Solutions**

```
for(int i=1; i<=3; i++){
  for(int j=1; j<=5; j++){
    System.out.print("* ");
  }
  System.out.println();
}
2. Hollow Rectangle
for(int i=1; i<=3; i++){
  for(int j=1; j<=5; j++){
    if(i==1 || i==3 || j==1 || j==5){
      System.out.print("* ");
    } else {
      System.out.print(" ");
    }
  }
```

✓ 1. Solid Rectangle

```
System.out.println();
}
3. Right-Angled Triangle
for(int i=1; i<=4; i++){
  for(int j=1; j<=i; j++){
    System.out.print("* ");
  }
  System.out.println();
}
✓ 4. Inverted Triangle
for(int i=4; i>=1; i--){
  for(int j=1; j<=i; j++){
    System.out.print("* ");
  }
```

System.out.println();

```
}
```

```
5. Right-Aligned Triangle
for(int i=1; i<=4; i++){
  for(int j=1; j<=4-i; j++) System.out.print(" ");</pre>
  for(int k=1; k<=i; k++) System.out.print("* ");</pre>
  System.out.println();
}
```

### **6.** Half Pyramid with Numbers

```
1
12
123
for(int i=1; i<=3; i++){
  for(int j=1; j<=i; j++){
    System.out.print(j + " ");
  }
  System.out.println();
}
```

## **7.** Inverted Half Pyramid with Numbers

```
1 2 3
1 2
1
for(int i=3; i>=1; i--){
  for(int j=1; j<=i; j++){
     System.out.print(j + " ");
  }
  System.out.println();
}</pre>
```

# **8. Floyd's Triangle**

```
1
2 3
4 5 6
int num = 1;
for(int i=1; i<=3; i++){
   for(int j=1; j<=i; j++){
      System.out.print(num++ + " ");
   }
   System.out.println();
}</pre>
```

```
9. 0-1 Triangle
1
01
101
for(int i=1; i<=3; i++){
  for(int j=1; j<=i; j++){
    if((i+j)\%2 == 0)
      System.out.print("1");
    else
       System.out.print("0");
  }
  System.out.println();
}
✓ 10. Butterfly Pattern
int n = 3;
// upper
for(int i=1; i<=n; i++){
  for(int j=1; j<=i; j++) System.out.print("* ");</pre>
  for(int j=1; j<=2*(n-i); j++) System.out.print(" ");</pre>
```

```
for(int j=1; j<=i; j++) System.out.print("* ");</pre>
  System.out.println();
}
// lower
for(int i=n; i>=1; i--){
  for(int j=1; j<=i; j++) System.out.print("* ");</pre>
  for(int j=1; j<=2*(n-i); j++) System.out.print(" ");</pre>
  for(int j=1; j<=i; j++) System.out.print("* ");</pre>
  System.out.println();
}
11. Solid Rhombus
for(int i=1; i<=4; i++){
  for(int j=1; j<=4-i; j++) System.out.print(" ");</pre>
  for(int j=1; j<=4; j++) System.out.print("* ");</pre>
  System.out.println();
}
12. Number Pyramid
  1
 12
```

```
1 2 3
for(int i=1; i<=3; i++){
  for(int j=1; j<=3-i; j++) System.out.print(" ");
  for(int j=1; j<=i; j++) System.out.print(j + " ");
  System.out.println();
}

V 13. Palindromic Pattern
1
2 1 2</pre>
```

```
1
212
32123
int n = 3;
for(int i=1; i<=n; i++){
  for(int j=1; j<=n-i; j++) System.out.print(" ");
  for(int j=i; j>=1; j--) System.out.print(j);
  for(int j=2; j<=i; j++) System.out.print(j);
  System.out.println();
}</pre>
```

### ✓ 14. Diamond Pattern

\*

\* \*

\* \* \*

\* \*

\*

```
int n = 3;
for(int i=1; i<=n; i++){
  for(int j=1; j<=n-i; j++) System.out.print(" ");</pre>
  for(int j=1; j<=2*i-1; j++) System.out.print("*");
  System.out.println();
}
for(int i=n-1; i>=1; i--){
  for(int j=1; j<=n-i; j++) System.out.print(" ");</pre>
  for(int j=1; j<=2*i-1; j++) System.out.print("*");
  System.out.println();
}
✓ 15. Number Pattern
123
12
1
for(int i=3; i>=1; i--){
  for(int j=1; j<=i; j++){
    System.out.print(j + " ");
  }
  System.out.println();
}
```

### **✓** 16. Continuous Number Pattern

```
456
789
int num = 1;
for(int i=1; i<=3; i++){
 for(int j=1; j<=3; j++){
   System.out.print(num++ + " ");
  }
  System.out.println();
}
✓ 17. Alternating Rows
111
222
333
for(int i=1; i<=3; i++){
 for(int j=1; j<=3; j++){
    System.out.print(i + " ");
  }
  System.out.println();
}
✓ 18. Reverse Number Pyramid
333
222
111
```

```
for(int i=3; i>=1; i--){
  for(int j=1; j<=3; j++){
    System.out.print(i + " ");
  }
  System.out.println();
}
19. Star Pyramid
for(int i=1; i<=3; i++){
  for(int j=1; j<=3-i; j++) System.out.print(" ");</pre>
  for(int k=1; k<=i; k++) System.out.print("* ");</pre>
  System.out.println();
}
20. Square with Diagonal
int n = 4;
for(int i=1; i<=n; i++){
  for(int j=1; j<=n; j++){
```