

Discrete Optimization Assignment:

Knapsack

1 Problem Statement

In this assignment you will design an algorithm to solve the infamous *Knapsack Problem*, which plagues Indiana Jones. You are provided with a knapsack with limited space and a collection of items with different values and weights. Your task is to maximize the value of items packed into your knapsack without exceeding its total capacity.

2 Assignment

Write an algorithm to solve the knapsack problem. The problem is mathematically formulated in the following way. Given n items to choose from, each item $i \in 0 \dots n - 1$ has a value v_i and a weight w_i . The knapsack has a limited capacity K . Let x_i be a variable that is 1 if you choose to take item i and 0 if you leave item i behind. Then the knapsack problem is formalized as the following optimization problem,

$$\begin{aligned} \text{maximize:} \quad & \sum_{i \in 0 \dots n-1} v_i x_i \\ \text{subject to:} \quad & \sum_{i \in 0 \dots n-1} w_i x_i \leq K \\ & x_i \in \{0, 1\} \quad (i \in 0 \dots n - 1) \end{aligned}$$

3 Data Format Specification

A knapsack input contains $n + 1$ lines. The first line contains two integers, the first is the number of items in the problem, n . The second number is the capacity of the knapsack, K . The remaining lines present the data for each of the items. Each line, $i \in 0 \dots n - 1$ contains two integers, the item's value v_i followed by its weight w_i .

Input Format

```
n K
v_0 w_0
v_1 w_1
...
v_{n-1} w_{n-1}
```

The output contains a knapsack solution and is made of two lines. The first line contains two values *obj* and *opt*. *obj* is the total value of the items selected to go into the knapsack (i.e. the objective value). *opt* should be 1 if your algorithm proved optimality and 0 otherwise. The next line is a list of n 0/1-values, one for each of the x_i variables. This line encodes the solution.

Output Format

```
obj opt
x_0 x_1 x_2 ... x_n-1
```

It is essential that the value order in the solution output matches the value order of the input. Otherwise the grader will misinterpret the output.

Examples

Input Example

```
4 11
8 4
10 5
15 8
4 3
```

Output Example

```
19 0
0 0 1 1
```